FORMAL MODELING OF LINUX-PAM CONFIGURATIONS

# FORMALLY SPECIFYING AND VERIFYING LINUX-PAM CONFIGURATIONS USING

## HIERARCHICAL COLOURED PETRI NETS AND NUSMV

By

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A Thesis

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## Abstract

Authentication frameworks and their implementations are essential to securing computer systems and networks. One such framework is the Pluggable Authentication Modules (PAM) published in 1995 as standard OSF-RFC 86.0. PAM solves the "authentication problem", mainly, how to "integrate multiple authentication mechanisms in a modular and dynamic fashion", making PAM the de facto choice for authentication on most Unix and GNU/Linux-based systems. Linux-PAM is an implementation of PAM for GNU/Linux.

To this day, Linux-PAM configurations are poorly understood by administrators. Ad hoc, informal PAM-configuration testing techniques exist, but suffer from many shortcomings.

We introduce an automated, formal approach to Linux-PAM configuration testing. First, given a Linux-PAM configuration, we dynamically create an "internal-to-the-tool" representation of a Hierarchical Coloured Petri Net (HCPN), which encodes all of the possible authentication process instances associated with this configuration. During this creation, "base case" HCPN templates are used, each template created only once, i.e. during tool development, not during testing. Second, we translate the resulting HCPN into a NuSMV model. Third, we use NuSMV to verify the model for "security" properties.

A tool prototype, implemented in C, automates these three steps. State space size was reduced via manual HCPN and Transition System specification tuning. The State Space Explosion problem was overcome with the use of NuSMV-implemented model checking algorithms. Industrial Linux-PAM configurations were tested, yielding model building times in ones of seconds, and verification times in tens of seconds. Also, the tool produces HCPN representations via Graphviz.

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#### **INTRODUCTION**

#### What is Linux-PAM

Linux-PAM (1), created in 1996 by A. Morgan, is an open source authentication mechanism primarily meant for GNU/Linux systems. Linux-PAM implements the Pluggable AuthenticationModules (PAM) framework.

The PAM framework describes a standardized way to do authentication. The PAM framework was created in 1995 at SunSoft by V. Samar and R. Schemers, and was published in 1995 as an Open Source Foundation (OSF) Request For Comments (RFC) standard OSF-RFC 86.0 (2). The PAM framework's improvements over prior authentication frameworks made it the de facto choice for authentication on most Unix and GNU/Linux-based systems for the past 14 years. To this day, implementations of the PAM framework are the primary authentication technology on a wide variety of platforms including FreeBSD, NetBSD, MAC OS X, Sun Solaris and major GNU/Linux distributions.

The main goals of the PAM framework addressed limitations of existing authentication frameworks (2), (3). These goals included the following. The system administrator should be able to specify the default, system-wide authentication policy, as well as per application authentication policies. Authentication policies should not only address authentication, but also other authentication-related tasks related to account, session and password management. The administrator should be able to integrate the functionality of multiple authentication mechanisms to carry out individual authentication-related tasks. Last, but not least, changes to authentication policies should not require changes to the applications that use these authentication policies. In other words, the applications were to be made independent of the underlying authentication mechanisms.

The PAM framework solved the unified login problem or "how to integrate multiple authentication mechanisms" (3) which allowed for authentication mechanisms to be fieldreplacable, and made applications independent of the authentication mechanisms being used. This was made possible by: identifying, abstracting and grouping of tasks associated with authentication; encapsulating the usage of authentication mechanisms into modules; allowing these modules to be dynamically combined to form complex authentication-related functionalities; and providing standardized application programmer's interfaces (APIs) through which applications would make use of these authentication mechanisms.

#### **Pluggable Authentication Modules**

The PAM framework introduces the notion of a pluggable authentication module (PAM). PAMs encapsulate authentication mechanism functionality. Each PAM provides some authentication-related functionality, whether on its own, or with the help of external-to-the-PAM authentication mechanisms. For example, in Figure 1 the pam\_cracklib.so PAM uses multiple authentication mechanisms including the CrackLib2 package (CrackLib2), an external dictionary, and the underlying operating system to access the external dictionary. A PAM's authentication-related functionality is accessed

via a Module API. For example, pam\_cracklib.so PAM's functionality is accessed via pam\_sm\_chauthtok().





Authentication-related functionality varies between PAMs.

Table 1, on page 5, shows this variability for a number of PAMs, partitioned by Module API functions, and by Management Groups (each Module API function is associated with a Management Group).

PAM	Authentication Management		Account Management	Ses Mana	Password Management		
	pam_sm_authenticate()	pam_sm_setcred()	pam_sm_acct_mgmt()	pam_sm_open_session()	pam_sm_close_session()	pam_sm_chauthtok()	
pam_securetty.so	check if on secure tty, if user is 'root'	if on secure tty, if s 'root' PAM_SUCCESS		c if on secure tty, if return check if on secure tty, if user is 'root' N/A N/A		N/A	N/A
pam_env.so	return PAM_IGNORE set environment from a file return PAM_SERVICE_ERR set environment variables read in from a file return		return PAM_SERVICE_ERR				
pam_unix.so	nix.so authenticate user PAM_SUCCESS		check user account properties	send log on notification to syslog to syslog		update password of user	
pam_succeed_if.so	m_succeed_if.so determine if the supplied condition is true or false PAM_IGNORE		determine if the supplied condition is true or false	mine if the lied condition is or falsedetermine if the supplied condition is true or falsedetermine if the supp condition is true or false		determine if the supplied condition is true or false	
pam_deny.so	pam_deny.so return return PAM_AUTH_ERR PAM_CRED_ERR		return PAM_AUTH_ERR	turn return PAM_SESSION_ERR PAM_SESSION_EF		return PAM_AUTHTOK_ERR	
pam_nologin.so	pam_nologin.so return error, return if /etc/nologin exists PAM_IGNORE		return error, if /etc/nologin exists	N/A	N/A	N/A	
pam_permit.so	set username to "nobody", if username is not supplied	return PAM_SUCCESS	return PAM_SUCCESS	s PAM_SUCCESS PAM_SUC		return PAM_SUCCESS	
pam_cracklib.so	N/A	N/A	N/A	N/A	N/A	check strength of the new, user-supplied password	

pam_selinux.so		return PAM_SUCCESS	N/A	initialize a session context using the Security Enhanced Linux subsystem	terminate a session context using the Security Enhanced Linux subsystem	N/A
pam_keyinit.so	N/A	N/A	N/A	instantiate a Kernel session keyring using the Kernel Key Retention Service	revoke a Kernel session keyring using the Kernel Key Retention Service	N/A
pam_limits.so	N/A	N/A	N/A	impose resource limits	return PAM_SUCCESS	N/A
pam_loginuid.so	N/A	N/A	sets "Login ID" of Client process in the Linux Audit Subsystem	sets "Login ID" of Client process in the Linux Audit Subsystem	return PAM_SUCCESS	N/A

Table 1: Authentication-Related Functionality of PAMs by Module API function

Table 1 shows PAM authentication-related functionality in a simplified manner. In general, PAM authentication-related functionality is complex in terms of: execution logic, how PAM options affect PAM functionality, user input, state of the underlying operating system and the possible PAM return values. For example, the pam\_nologin.so functionality shown in Table 1 only shows default behaviour. To illustrate the complexity of pam\_nologin.so PAM's authentication-related functionality, Table 2 shows the execution paths of the pam\_nologin.so PAM along with a semantic annotation of the meaning of these execution paths.

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Table 2: Execution tree for pam\_nologin.so PAM with semantic annotation

The execution traces, and the factors affecting which execution traces are followed, are summarized in Table 3.

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PAM name	PAM return value	user name obtained	user name not empty	opened NOLOGIN file for reading	obtained user account properties from system	user account ID is 0, i.e. 'root'	obtained properties of NOLOGIN file	obtained memory buffer	put all NOLOGIN contents into buffer	"successok" PAM option specified	execution trace
		F	X	X	$\mathbf{X}$	X	X	Χ	X	X	1
	PAM LISER UNKNOWN	Т	F	X	X	X	X	Χ	X	X	2
	TAM_OBLK_ONKNOWN	T	Τ	Т	F	X	F	X	<u> </u>	$\mathbf{X}^{\mathbf{x}}$	5
		<u>T</u>	T	Т	F	X	Т	<u>T</u>	T	X	8
		Τ	Τ	F	X	X	X	X	X	<u>F</u>	3
	PAM_IGNORE	Τ	T	T	<u> </u>	Τ	F	X	X	F	13
		T	Т	Т	Т		<u>T</u>	_T	<u>T</u>	<u>F</u>	17
	PAM_SUCCESS	Т	Т	F	X	X	X	X	X	Τ	4
nam nologin so		T	Т	T	Т	<u>T</u>	F	X	X	Τ	14
		<u>T</u>	Т	Т	Т	T	Т	Т	T	Т	18
	PAM_BUF_ERR	Т	Т	Т	F	Х	Т	F	Х	X	6
		<u>T</u>	Т	Т	Т	Т	Т	F	X	X	15
		Т	Т	T	<u>T</u>	F	Т	F	X	Χ	10
		Т	Т	T	F	X	Т	T.	F	X	7
	PAM_SYSTEM_ERR	Т	Т	T ·	T	Τ	Т	_T	F	X	16
		Т	Т	Т	Т	F	Т	T	F	X	11
	DAM ATITU EDD	Т	Т	Т	Т	F	F	X	X	X	9
	FAW_AUTH_EKK	Т	Т	Т	T	F	Т	Т	Τ	X	12

Table 3: Factors Affecting Return Values of pam\_nologin.so PAM - Organized by return value of PAM



### **Standardized Authentication Interfaces**

Figure 2: Architecture - Linux-PAM APIs

Along with the use of PAMs, the PAM framework achieves the separation of applications from the underlying authentication mechanisms by using standardized application programmer's interfaces (APIs). This is accomplished by Linux-PAM providing two APIs: an API for applications, called the Client API; and an API for PAMs, called the Module API. The Client API allows applications to use authentication mechanisms without the applications having to contain any mechanism specific programming. The Module API provides a consistent way for authentication mechanism developers to provide access to the mechanism's authentication-related functionality.This is shown in Figure 2.

The Client API and the Module API achieve not only the separation, but also independence of applications, authentication policy, and authentication mechanisms. Any changes in how Linux-PAM or authentication mechanisms operate are transparent to the Client applications. Any changes in how authentication mechanisms operate are transparent to the Library component of Linux-PAM. If an authentication mechanism changes, it is only the corresponding PAM that may have to be modified. This is because when a PAM is modified, the PAM still has to adhere to the Module API. The Module API is standardized and does not change under any circumstance. All PAM implementations, i.e. Linux-PAM, OpenPAM, Solaris PAM, must implement the Client and the Module APIs.

The Client API is called by Client applications to request authentication-related functionality from Linux-PAM. The Client API consists of the following functions: pam\_authenticate(), used for authentication; pam\_setcred(), used for setting credentials; pam\_acct\_mgmt(), used for checking of account status; pam\_open\_session(), used for opening a log on session; pam\_close\_session() , used for closing a log on session; and pam\_chauthtok(), used for updating of authentication tokens. For example, as shown in Figure 3, an authentication process of the login program makes use of all of the Client API calls.



Figure 3: Architecture - Linux-PAM Client Execution

## **Integration of Authentication Mechanisms via PAM Stacks**

Linux-PAM allows for integration of multiple authentication mechanisms. We want to integrate authentication mechanisms in order to provide an aggregate authentication functionality that is a combination of the authentication functionalities of the individual authentication mechanisms (i.e. using pam\_cracklib.so PAM to check password strength, and then using pam\_unix.so PAM to update the user's password on the system). Integration of authentication mechanisms is achieved using the notion of a PAM Stack.

Each PAM corresponds to some authentication mechanisms. A PAM Stack is a data structure which specifies how some sequence of PAMs can be utilized to provide their authentication-related functionalities.



Figure 4: Using Effective PAM Stacks to obtain authentication-related functionality

During an authentication process, Linux-PAM determines a unique PAM Stack instance for each Client API Management Function. The PAM Stack instance is called the Effective PAM Stack instance of the Management Function, for a total of six Effective PAM Stack instances, one Effective PAM Stack instance per Management Function. The Effective PAM Stack instance (of a Management Function) provides some authenticationrelated functionality for the Management Function, every time the Management Function is called by the Client, for the lifetime of the authentication process. For example, as shown in Figure 4, each time login calls a Management Function, Linux-PAM uses the corresponding Effective PAM Stack instance to provide authentication-related functionality. To illustrate, when login calls pam\_chauthtok() to change the user's password, pam\_chauthtok() calls the Linux-PAM Library function pam\_dispatch(). Pam\_dispatch() identifies the Effective PAM Stack instance corresponding to pam\_chauthtok(), denoted  $\Pi^{pam_chauthtok()}$ . Then, pam\_dispatch() calls pam\_dispatch\_aux() and provides  $\Pi^{pam_chauthtok()}$  as an argument to pam\_dispatch\_aux(), denoted pam\_dispatch\_aux( $\Pi^{pam_chauthtok()}$ ). Lastly, pam\_dispatch\_aux() obtains the authentication-related functionality from  $\Pi^{pam_chauthtok()}$ . In this case, the authentication-related functionality provided by  $\Pi^{pam_chauthtok()}$  changes the user's password.

For each authentication process, Linux-PAM assigns two types of Linux-PAM configurations to a client: client-specific and default. At the start of an authentication process, a Linux-PAM Client requests from PAM to use a Service S, i.e. Service named "login", i.e. Service named "sshd". In turn Linux-PAM identifies a unique file, called a root file, as the starting point of the Linux-PAM configuration, for each of the client-specific and the default configuration types. The identification of these root files is not trivial, as shown in Table 4.

-

	Exists	Exists	Exists	RAM READ BOTH CONES	Exists	find_cs(SERVICE_NAME)	parse_rule(find_cs(SERVICE_NAME))
	/etc/pam.d/	/etc/pam.d/SERVICE_NAME	/etc/pam.d/other	PAM_READ_BOTT_CONFS	EAD_BOTH_CONFS /etc/pam.conf		parse_rule(find_df('other'))
1	F	×	X	×	F		ERROR
				an a	т Т	/etc/pam.conf	1 <sup>st</sup> token is SERVICE
	Г					/etc/pam.conf	1 <sup>st</sup> token is SERVICE
3	Т	F	F	X	Х		ERROR
		7	т			/etc/pam.d/SERVICE_NAME	1 <sup>st</sup> token is GROUP
4						/etc/pam.d/other	1 <sup>st</sup> token is GROUP
E	- <b>-</b>	т.		÷	<b>X</b> -	/etc/pam.d/SERVICE_NAME	1 <sup>st</sup> token is GROUP
5			Г Г			UNDEFINED	N/A
				т —	τ	/etc/pam.conf	1 <sup>st</sup> token is SERVICE
0	1	F	L	I	' '	/etc/pam.d/other	1 <sup>st</sup> token is GROUP
7					E	UNDEFINED	N/A
11		۲	1	1	F F	/etc/pam.d/other	1 <sup>st</sup> token is GROUP
	-					UNDEFINED	N/A
1 ×		r	1	Г		/etc/pam.d/other	1 <sup>st</sup> token is GROUP

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Table 4: Algorithm for Identification of the Root of a Service Configuration Specification and the Parsing Rule of the Root

Once identified, Linux-PAM parses the root files, and generates four PAM Stack specifications for each of client-specific and default configurations, where each of the four specifications correspond to a distinct Management Group. Then, Linux-PAM generates six PAM Stack instances (one for each Client API Management Function) based on the four specifications. Given a PAM Stack specification for a Management Group, this specification is used to generate the PAM Stack instances for all Management Functions belonging to this group, i.e. PAM Stack specification for Authentication Management generates two PAM Stack instances: one for pam authenticate() and one for pam setcred(). Again, this is done for each of the client-specific and the default configurations. Thus, twelve PAM Stack instances are created in total. From these twelve, using each Client API Management Function, the client-specific and default PAM Stack instances are paired up, and an Effective PAM Stack instance is chosen. If the clientspecific PAM Stack instance has no "stacked" PAMs configured, then the default PAM Stack instance is used. This process is summarized in Figure 5, by using the login program as an example.



#### Figure 5: High Level Overview of Effective PAM Stack creation for, and usage by, an Authentication Process

The next section describes PAM Stack composition and functionality.

### **PAM Stack Composition and Functionality**

#### Introduction

The PAM framework achieves the integration of the functionality of multiple authentication mechanisms using the notion of a PAM stack.



Figure 6: Using APIs to update a password

First, by example, we show how the Client and Module APIs can be used to carry out an authentication-related task of updating of a password. Figure 6 shows the architecture of the system used in updating of this password. The sequence of events describing this password update is listed in Figure 7. This sequence of events occurs when the login program updates the user's password via Linux-PAM.

1.	Supposing that the Administrator supplies the following Configuration for updating of user
	a, the strength of the newly proposed password must be checked via the pam cracklib.so
	PAM, then, if successful;
	b. update the user's password on the system via the pam_unix.so PAM, then, if not
	successful;
	c. use the pam_deny.so PAM to return an error.
2.	The login Client calls the (Client API) pam_passwd() to change the user's password.
3.	In turn, the Library calls the (Module API) pam_sm_passwd() implementation of each of the
	PAMs, as dictated by the Configuration, in this case:
	a. calling pam_cracklib.so PAM's implementation of pam_sm_passwd();
	b. followed by calling pam_unix.so PAM's implementation of pam_sm_passwd(), if the
	c followed by calling nam, deny so PAM's implementation of nam, sm, passwd(), if the
	above was unsuccessful.
4.	When pam_sm_passwd() of pam_cracklib.so PAM is called, its execution:
	a. provides pam_cracklib.so PAM's authentication-related functionality for updating of
	authentication tokens, mainly, checking of the password strength,
	case nam cracklib so uses internal password check routines and can optionally use
	external dictionaries.
5.	When pam_sm_passwd() of pam_unix.so PAM is called, its execution:
	a. provides pam_unix.so PAM's authentication-related functionality for updating of
	authentication tokens, mainly updating the system's password database with the new
	b makes use of the actual authentication mechanism that corresponds to this PAM in this
	case, pam unix.so may use passwd and shadow system password databases and
	routines.
6.	when pam_sm_passwd() of pam_deny.so PAM is called, its execution:
	a. provides pain_deny so r Aivi s audicinication-related runchonanty for updating of authentication tokens, mainly, returning an error.
	b. does not make use of an actual authentication mechanism - this PAM does not have a
	corresponding authentication mechanism.

Figure 7: Using APIs to update a password - event sequence

There is a 1-1 correspondence between Client API functions and Module API

functions, i.e. pam\_authenticate() corresponds to pam\_sm authenticate(). The Client uses

Client API calls to request service for authentication-related tasks from Linux-PAM. In

turn, the Library component of Linux-PAM uses the corresponding Module API calls to

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request the functionality for the authentication-related task from each individual PAM

being used. In a proper configuration, each PAM belonging to a PAM Stack of some

Client API function must implement the corresponding Module API function. We say that

a PAM is stacked on a PAM Stack, if the PAM Stack uses the PAM to provide

authentication related functionality.

```
struct handler {
    int handler_type;
    int (*func) (pam_handle_t *pamh, int flags, int argc, char **argv);
    int actions[_PAM_RETURN_VALUES];
    int cached_retval;
    int *cached_retval_p;
    int argc;
    char **argv;
    struct handler *next;
    char *mod_name;
    int stack_level;
};
```

Table 5: Definition of 'struct handler' Data Structure

Which, and how, the stacked PAMs can be used by a PAM Stack instance, is encoded in each PAM Stack Instance. On the implementation level, PAM Stack Instances are linked lists of struct handler data structures (Table 5) which contain memory addresses of the Module API function implementations (int (\*func)), which we denote by the symbol  $I(f^{sm}, P)$ . Handlers also store an encoding of all of the possible ways that these function pointers can be invoked to execute some subsequence of the Module API function implementations comprising the PAM Stack Instance (int

actions[\_PAM\_RETURN\_VALUES]).

Which PAMs are stored on a PAM Stack Instance, and in what sequences these PAMs may be used, is defined by the Linux-PAM Administrator in a Linux-PAM Configuration. Before we present the procedure used by Linux-PAM to generate an authenticationrelated functionality using a PAM Stack Instance, we first show how a PAM Stack Instance is generated based on a Linux-PAM Configuration.

#### Generating a PAM Stack Instance from a Linux-PAM Configuration

A Linux-PAM Configuration, for the Linux-PAM Service login (Table 6, Table 7), is used to generate a PAM Stack Specification for the Authentication Management group (Table 8)<sup>1</sup>. In Table 9 we show an intermediate step where we transform each Complex Controls of each configuration line into the Control Action definition using names of Actions, for each "stacked" PAM. In Table 10 we show an intermediate step where we transform each Complex Control of each configuration line into the Control Action definition using numbers (not names) of PAM\_RETURN values and Actions, for each "stacked" PAM. This last form is then used to generate a condensed form of the corresponding PAM Stack Specification for pam\_authenticate() (Table 11). By condensed, we refer to simplifying the description of the Control Function by generating a sequence of partitions of PAM\_RETURN =  $\{0,1,...,31\}$ , and using the keyword "ow", using the algorithm outlined in Table 12. We use this final form of the PAM Stack Instance for generation of HCPN models of PAM Stack Instance executions.

<sup>&</sup>lt;sup>1</sup> Due to a brevity requirement, the procedure for this, and subsequent examples, was omitted.

login auth [user unknown=ignore success=ok ignore=ignore default=bad] pam securetty.so login auth include system-auth login account required pam nologin.so login account include system-auth login password include system-auth login session required pam selinux.so close login session include system-auth login session required pam loginuid.so login session optional pam\_console.so login session required pam selinux.so open login session optional pam keyinit.so force revoke

Table 6: Start of Client-Specific portion of Linux-PAM Configuration for Service 'login'

and the second second

acaaton	ceess-i detaute-ignore] pam_succeed_ii.so service in ciona quiet use_uia
session	ccess=1 default=ignorel nam succeed if so service in crond guiet use uid
session	uired pam limits.so
session	ional pam_keyinit.so revoke
password	uired pam_deny.so
password	ficient pam unix.so md5 shadow nullok try first pass use authtok
password	uisite pam_cracklib.so try_first_pass retry=3
account	uired pam_permit.so
account	ficient pam_succeed_if.so uid < 500 quiet
account	ulred pam_unix.so
+	
auth	uired pam_deny.so
auth	uisite pam_succeed_if.so uid >= 500 quiet
auth	ficient pam_unix.so nullok try_list_pass
auch	
auth auth	<pre>puired pam_env.so ficient pam_unix.so nullok try_first_pass</pre>

Table 7: Linux-PAM Configuration in the /etc/pam.d/system-auth File

depth	level	SERVICE	SERVICE	$\begin{array}{c} \text{CONTROL} \\ \text{C} \cdot \{0, 1, \dots, 31\} \rightarrow \text{ACTIONS} \end{array}$	PATH	OPTIONS
0	0	login	auth	C:{0,1,,31}->ACTIONS [ user_unknown=ignore success=ok ignore=ignore default=bad ] [	pam_securetty.so	
1	0	login	auth	<pre>success=ok new_auth_tok_reqd = ok ignore=ignore default=bad ]</pre>	pam_env.so	
2	0	login	auth	[ success=done new_auth_tok_reqd = ok default=ignore ]	pam_unix.so	nullok try_first_pass
3	0	login	auth	[ success=ok new_auth_tok_reqd = ok ignore=ignore default=die ]	pam_succeed.so	uid >= 500 quiet
4	0	login	auth	[ success=ok new_auth_tok_reqd = ok ignore=ignore default=bad	pam_deny.so	

 Table 8: Generation of PAM Stack Specification for the Authentication Management group

 for Service "login" with Complex Control equivalents

Depth i	·	0	1	2	3	4
		pam_	pam_	pam_	pam_	pam_
PATH P_i		securetty	env	unix	succeed_if	deny
ļ		.50	.so	.so	.50	
	PAM_SUCCESS	ок	ok	done	ок	ok
	PAM_OPEN_ERR	bad	bad	ignore	die	bad
	PAM_SYMBOL_ERR	bad	bad	ignore	die	bad
	PAM_SERVICE_ERR	bad	bad	ignore	die	bad
	PAM_SYSTEM_ERR	bad	bad	ignore	die	bad
	PAM_BUF_ERR	bad	bad	ignore	die	bad
	PAM_PERM_DENIED	bad	bad	ignore	die	bad
	PAM_AUTH_ERR	bad	bad	ignore	die	bad
	PAM_CRED_INSUFFICIENT	bad	bad	ignore	die	bad
	PAM_AUTHINFO_UNAVAIL	bad	bad	ignore	die	bad
	PAM_USER_UNKNOWN	ignore	bad	ignore	die	bad
	PAM_MAXTRIES	bad	bad	ignore	die	bad
	PAM NEW AUTHTOK REQD	bad	ok	ok	ok	ok
	PAM_ACCT_EXPIRED	bad	bad	ignore	die	bad
	PAM_SESSION_ERR	bad	bad	ignore	die	bad
CONTROL	PAM_CRED_UNAVAIL	bad	bad	ignore	die	bad
C_i	PAM_CRED_EXPIRED	bad	bad	ignore	die	bad
	PAM_CRED_ERR	bad	bad	ignore	die	bad
	PAM_NO_MODULE_DATA	bad	bad	ignore	die	bad
	PAM_CONV_ERR	bad	bad	ignore	die	bad
· ·	PAM_AUTHTOK_ERR	bad	bad	ignore	die	bad
	PAM_AUTHTOK_RECOVERY_ERR	bad	bad	ignore	die	bad
	PAM_AUTHTOK_LOCK_BUSY	bad	bad	ignore	die	bad
	PAM_AUTHTOK_DISABLE_AGING	bad	bad	ignore	die	bad
	PAM_TRY_AGAIN	bad	bad	ignore	die	bad
	PAM_IGNORE	ignore	ignore	ignore	ignore	ignore
	PAM_ABORT	bad	bad	ignore	die	bad
	PAM_AUTHTOK_EXPIRED	bad	bad	ignore	die	bad
	PAM_MODULE_UNKNOWN	bad	bad	ignore	die	bad
	PAM_BAD_ITEM	bad	bad	ignore	die	bad
	PAM_CONV_AGAIN	bad	bad	ignore	die	bad
	PAM_INCOMPLETE	bad	bad	ignore	die	bad
	· · · · · · · · · · · · · · · · · · ·			nullok	uid	1
OPTIONS O_i				try_first	>=	<u> </u>
				pass	L	ļ
				l	500	
	<u></u>	1.0	-	+	quiet	<u> </u>
LEVEL L_i		0	0	0	0	0

Table 9: PAM Stack Specification  $_{cli}^{T}\Pi_{login}^{auth}$  with Control Function definitions
Depth i		0	1	2	3	4
		pam	pam_	pam_	pam_	pam_
PATH P_i		securetty	env	unix	succeed_if	deny
		.50	.so	.50	.SO	.so
	0	-1	-1	-2	-1	-1
	1	-3	-3	0	-4	-3
	2	-3	-3	0	-4	-3
	3	-3	-3	0	-4	-3
	4	-3	-3	0	-4	-3
	5	-3	-3	0	-4	-3
	6	-3	-3	0	-4	-3
	7	-3	-3	0	-4	-3
1	8	-3	-3	0	-4	-3
	9	-3	-3	0	-4	-3
	10	0	-3	0	-4	-3
	11	-3	-3	0	-4	-3
	12	-3	-1	-1	-1	
	13	-3	-3	0	-4	-3
	14	-3	-3	0	-4	-3
CONTROL	15	-3	-3	0	-4	-3
C_i	16	-3	-3	0	-4	
1	17	-3	-3	0	-4	-3
I	18	-3	-3	0	-4	-3
	19	-3	-3	0	-4	-3
	20	-3	-3	0	-4	-3
	21	-3	<u>  -3</u>	0	-4	-3
	22	-3	-3	0	-4	-3
1	23	-3	-3	0	-4	-3
	24	-3	-3	0	-4	-3
	25	0	0	0	0	0
I	26	-3	-3	0	-4	-3
	27	-3	-3	0	-4	-3
1	28		-3	0	-4	-3
	29	-3	-3	0	-4	-3
	30	-3	-3	0		-3
<b></b>	31	-3	-3	0	-4	-3
OPTIONS O_i				nullok	uid	
				try first pass	>=	
					500	
L					quiet	
LEVEL L_i		0	0	0	0	0

Table 10: PAM Stack Specification  ${}_{cli}^{T}\Pi_{\text{login}}^{\text{auth}}$  with Control Function definitions in "raw" format

depth; i		level; L <sub>i</sub>	SERVICE; S <sub>i</sub>	SERVICE GROUP; G <sub>i</sub>	$\begin{array}{c} CON\\ \\ X\\ \subseteq R(C_i) \end{array}$	$TROL;$ $C_i$ $d \in D(C_i):$ $\forall x \in X:$ $C_i(x) = d$		PATH; P <sub>i</sub>	OPTIONS; O <sub>i</sub>
	int handler _type	int stack_level			int actions[	32]	int (*func)	char *mod_name	char **argv
0	0	0	login	auth	0 10,25 "ow"	-1 0 -3	I(pam_sm_authenticate(), pam_securetty.so)	pam_securetty	
1	0	0	login	aùth	0,12 25 "ow"	-1 0 -3	I(pam_sm_authenticate(), pam_env.so)	pam_env	
2	0	0	login	auth	0 12 "ow"	-2 -1 0	I(pam_sm_authenticate(), pam_unix.so)	pam_unix	nullok try_first_pass
3	0	0	login	auth	0,12 25 "ow"	-1 0 -4	I(pam_sm_authenticate(), pam_succeed.so)	pam_succeed	uid >= 500 quiet
4	0	0	login	auth	0,12 25 "ow"	-1 0 -3	I(pam_sm_authenticate(), pam_deny.so)	pam_deny	

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Table 11: Generation of a PAM Stack Instance for the pam\_sm\_authenticate() Module API function for theService "login"

Given Table 11, the mapping, from the table column labeled  $X \subseteq R(C_i)$ , to the table column labeled  $d \in D(C_i)$ :  $\forall x \in X$ :  $C_i(x) = d$ , is determined by steps listed in Table 12.

Input: Control Function *C*: {0,1,...,31}-> {-5, -4,...,0,...65535}, Control

Function is total

- 1. Group domain of C into partitions of {0,1,...,31} by the images being mapped to.
- 2. Remove 31 from the partition containing it.
- 3. Sort partitions by minimum element, in increasing order.
- 4. Move partition with most elements and largest minimal member to the last row and denote by "ow".

Output: sequence of partitions  $\{X\}$  s.t.  $\forall$  terms  $X \subseteq R(C)$ :  $\forall x \in X$ : C(x) = d. Table 12: Partitioning of the range of the Control function

#### Generating of Authentication-Related Functionality from a PAM Stack Instance

Given a PAM Stack instance, Linux-PAM executes this PAM Stack instance in order to generate an instance of authentication-related functionality. This authentication-related functionality is a combination of the authentication-related functionalities of the PAMs comprising this PAM Stack instance. Specifically, Linux-PAM uses the algorithm shown in Table 13 to use the stacked PAMs of the PAM Stack instance to execute the Module API function implementations of these "stacked" PAMs to provide this authenticationrelated functionality.

Given the PAM Stack Instance in Table 11, this instance has 5 stacked PAMs. Each PAM stacking is implemented using the struct handler data structure shown in Table 5 on page 19. Hence, we view a PAM Stack instance as a sequence of handlers, i.e. handler\_0, handler\_1, ..., handler\_x-1, where the amount of stacked PAMs is x, and each handler contains a Module API function implementation (precisely, a pointer to this implementation) of some PAM, and a Control Function definition.

INP	UT: $\Pi_{S}^{f} = \{ handler_{i} \} = handler_{0}, handler_{1}, \dots, handler_{x-1}, an Effective PAM Stack Instance with x$
hand	dlers
OU	TPUT: pam_return, i.e. a PAM Stack Instance execution return value
1.	If $x = 0$ , i.e. PAM Stack Instance is empty (i.e. no "stacked" PAMs)
-	a. $pam_return \coloneqq PAM_SYSTEM_ERROR = 4$
	b. go to Step 6
2.	Initialize PAM Stack and Substack Execution states by executing initialization code
	a. $(I, M) := (0, 6)$ , i.e. initialize PAM Stack Execution State
	b. $(I_0, M_0) := (0,6)$ , i.e. initialize PAM 0 <sup>th</sup> Substack State
	c. $(I_L, M_L) := (0,0), \ 1 \le L \le 15$ , i.e. initialize all other PAM Substack States
3.	Choose the first handler, $handler_0$ , as the first handler to be processed
	a. $handler_i := handler_0$
4.	While the chosen $handler_i$ , $0 \le i \le x - 1$ , exists on the PAM Stack instance (is a term of { handler_i}),
	process $handler_i$ , denoted $exec(handler_i)$ , where last(i) denotes the last handler depth to be processed
	a. if $level(handler_{last(i)}) < level(handler_i) = K$ , i.e. entering higher substack level K, then
	i. $(I_K, M_K) = (I, M)$ , i.e. save current PAM Stack Execution State
	b. If $type(handler_i) = PAM_HT_MUST_FAIL$ , i.e. handler is erroneous, then
	i. $return_i := PAM_MUST_FAIL_CODE = 6$
	ii. go to step 4(g), i.e. skip PAM execution, go directly to execution of Action
	c. If $type(handler_i) = PAM_HT_SUBSTACK$ , i.e. start of Substack, then
	i. $i := i + 1$ , i.e. choose next handler in sequence to be executed
	ii. go to step 4
	d. If $\nexists I(f^{sm}, P_i)$ , i.e. PAM does not implement the Management Function
	i. $return_i \coloneqq PAM\_MODULE\_UNKNOWN = 28$
	ii. go to step 4(g), i.e. skip PAM execution, go directly to execution of Action
	e. $exec(I(f^{sm}, P_i), O_i)$ , i.e. execute the implementation of Module API function $f^{sm}$ of PAM $P_i$
	i. $return_i \coloneqq exec(I(f^{sm}, P_i), O_i)$ , i.e. obtain result from execution of $I(f^{sm}, P_i)$
	f. If $return_i = PAM_{INCOMPLETE} = 31$ , i.e. PAM needs more information from user in order to
	provide anuthentication-related functionality
	i. $pam_return \coloneqq return_i = PAM_INCOMPLETE = 31$
	11. go to step 6
	g. $action_i := C_i(return_i)$ , i.e. determine the mapped-to Action $action_i$
	h. $exec(action_i, return_i, (I, M))$ , i.e. execute $action_i$
	i. $((I, M), i) \coloneqq exec(action_i, return_i, (I, M))$ , i.e. update PAM Stack Execution State and
	choose next handler to execute
<u> </u>	ii. go the Step 4
5.	Terminate PAM Stack execution state
	a. return PAM Stack execution result <i>pam_return</i> by executing termination code <i>terminate(</i> ),
	denoted exec(terminate())
	i. pam_return := exec(terminate((1, M))
6.	Return result of PAM Stack Instance Execution
1	a. return pam_return

# Table 13: High-level Overview of PAM Stack Execution

As shown in Table 13 the authentication-related functionality of a PAM Stack Instance Execution is comprised of a subsequence of handler executions. Each handler execution, under non-substack and non-erroneous circumstances, consists of executing the Module API function implementation contained in the handler. The choice of the next handler to be executed depends on the current PAM Stack Execution state. The final PAM\_RETURN value determines whether or not the PAM Stack execution is deemed as successful. A return value of PAM\_SUCCESS = 0 means that the PAM Stack execution was successful. Otherwise, PAM Stack execution was not successful. Note that, whether or not the PAM Stack execution is deemed as successful still does not change the fact that the PAM Stack execution has already provided authentication-related functionality via its handler executions. The final PAM\_RETURN value has utility for the Linux-PAM Client, but not for Linux-PAM.

The main idea behind PAM Stack execution is as follows. PAM Stack execution starts with the first handler. Then, in the case of a non-erroneous stacked PAM, the PAM's implementation of the Module API function is executed to provide some authentication-related functionality. Then, the PAM\_RETURN value obtained from this Module API function execution is used by the Control function to choose an Action to execute. Execution of an Action does two things: first, the PAM Stack Execution State is updated; second, the next handler to be executed is chosen. The updating of the PAM Stack Execution of the PAM Stack Execution state, as well as the choosing of the next handler may be dependent on the

current PAM Stack Execution state, as well as the latest PAM\_RETURN value obtained from the Module API function execution<sup>2</sup>.

The particular way in which each Action executes is not described in this section. Rather, we utilize our HCPN encodings to show how these Actions operate.

The execution of handlers during a PAM Stack execution is a subsequence of the handler sequence comprising the PAM Stack Instance.

PAM Stack execution stops when Termination execution is reached. At this point, a decision regarding the final PAM Stack execution return value is made by the Termination procedure. This decision is based on the current PAM Stack Execution State, and is described by the state machine shown in Figure 8.



Figure 8: FSM of PAM Stack Dispatch State and Depth Under Termination

<sup>&</sup>lt;sup>2</sup> It may also be dependent on previous return values obtained for the same Management Function call, just not for the same Management Function call instance, but we do not model this as this is the Frozen Chain functionality. Frozen Chain is part of future work.

It is the goal of this thesis, and of the pamtester-fm tool, to model all possible ways in which a PAM Stack Instance can be executed, where this PAM Stack Instance is generated based on an arbitrary Linux-PAM Configuration.

The next section delves into our HCPN modeling.

## **METHODOLOGY - PART I: HCPN Modeling**

### **Introduction to HCPN Modeling**

Current Petri Net software tools are limited. For example, these tools do not allow programmatic, dynamic generation of arbitrary Petri Nets, and programmatic control, such as automated simulation. Due to this, as part of this thesis work, we developed a software tool called pamtester-fm. The purpose of pamtester-fm is to create HCPN structures of arbitrary PAM Stack Instance executions, via automated, programmatic means.

HCPN models encode, not only structure of a system, but also a system's behaviour. In particular, our HCPN models of PAM Stack Instance executions not only encode the structure of a PAM Stack Instance execution, but also its "executable behaviour".

The problem in our case is that, although an HCPN encodes behaviour of a system, one still needs to somehow simulate or execute this HCPN behaviour . Otherwise, the HCPN specification is just a textual specification, not something dynamic or executable. In analogy, one can specify some "execution" using the C programming language, but the resulting program still has to be compiled and executed to analyze the program's run-time behaviour. Thus, additionally, pamtester-fm makes use of an external program called NuSMV(4) to simulate the HCPN's behaviour.

From Source Code to HCPN

Our creation of HCPN models is based on the knowledge of how Linux-PAM would process an Effective PAM Stack's linked list of struct handlers to obtain its authentication-related functionality.

This knowledge is based on a source code audit of the files implementing the functions that obtain authentication-related functionality of PAM Stacks, mainly, each of the Client API functions: pam\_start(), pam\_authenticate(), pam\_setcred(), pam\_open\_session(), pam\_close\_session(), pam\_chauthtok(), the pam\_dispatch() function, and finally, the pam\_dispatch\_aux() function.

For example, a typical call chain for a PAM Stack Instance execution is as follows. First, a Linux-PAM Client establishes an authentication process with Linux-PAM. This is done by the Client calling pam\_start() and supplying the name of the Linux-PAM Service as an argument. In turn, Linux-PAM uses the procedure described in Figure 5 on page 16, to generate the set of client-specific and default PAM Stack Instances. Once generated, Linux-PAM provides these PAM Stack Instances to the Linux-PAM Client. Then, the Linux-PAM Client makes a sequence of Linux-PAM API Management Function calls. Each time one of these function calls is made, the Client supplies the PAM Stack Instances as arguments. Thus, Linux-PAM obtains the PAM Stack Instances from the Client, every time the Client calls a Management Function. Now, suppose that the Client called pam authenticate(). The source code for pam authenticate() is shown below.

```
int pam authenticate (pam handle t *pamh, int flags)
{
    int retval;
    D(("pam authenticate called"));
    IF NO PAMH("pam authenticate", pamh, PAM SYSTEM ERR);
    if ( PAM FROM MODULE(pamh)) {
  D(("called from module!?"));
  return PAM SYSTEM ERR;
    }
    if (pamh->former.choice == PAM NOT STACKED) {
   pam sanitize(pamh);
  pam start_timer(pamh); /* we try to make the time for a failure
               independent of the time it takes to
               fail */
    }
    retval = pam dispatch(pamh, flags, PAM AUTHENTICATE);
   if (retval != PAM INCOMPLETE) {
  pam sanitize(pamh);
  _pam_await_timer(pamh, retval); /* if unsuccessful then wait now */
  D(("pam authenticate exit"));
    } else {
  D(("will resume when ready"));
    }
#ifdef PRELUDE
    prelude send alert(pamh, retval);
#endif
#ifdef HAVE LIBAUDIT
    retval = pam auditlog(pamh, PAM AUTHENTICATE, retval, flags);
#endif
    return retval;
```

```
Figure 9: pam_authenticate - source code
```

Here, we abstract everything but the call to execute the Effective PAM Stack Instance

(Figure 10).

```
retval = _pam_dispatch(pamh, PAM_AUTHENTICATE);.
```

Figure 10: Pam\_authenticate() - resulting abstracted source code to be modeled by HCPN

The first line, for example, is a debug call (Figure 11). We do not need to model it.

D(("pam\_authenticate called"));

Figure 11: Pam\_authenticate() – debug call – not modeled

The next line (Figure 12) implements a call that checks if the data structure containing the PAM Stack Instances (provided to Linux-PAM by the Client) is NULL (empty). This is simply a check that "protects" Linux-PAM from rouge, or improperly implemented Linux-PAM Client applications, or faulty PAMs, or even Linux-PAM bugs. Essentially, here, Linux-PAM is protecting itself from any piece of code that would set the memory address, reserved for pointing to the PAM Stack Instance data structures, to zero (NULL). Again, we abstract this away from our model – we assume this does not happen in our model.

IF NO PAMH("pam\_authenticate", pamh, PAM\_SYSTEM\_ERR);

Figure 12: pam\_authenticate() - source code - NULL check not modeled

The next line (Figure 13) is the same idea: here Linux-PAM is making sure that it was not a PAM that made a call to pam\_authenticate(). We abstract this away by assuming this will not happen.

```
if (__PAM_FROM_MODULE(pamh)) {
  D(("called from module!?"));
  return PAM_SYSTEM_ERR;
```

Figure 13: pam\_authenticate() - source code - call source check - not modeled

The next piece of code (Figure 14) starts a Linux-PAM "timer". This piece of code is irrelevant to our problem. We abstract it away by assuming that, in our model, it will always work as expected, without affecting the PAM Stack Instance execution.

```
if (pamh->former.choice == PAM_NOT_STACKED) {
    pam_sanitize(pamh);
    pam_start_timer(pamh); /* we try to make the time for a failure
        independent of the time it takes to
        fail */
}
```

Figure 14: pam\_authenticate() - source code - timer - not modeled

The lines of code after the PAM Stack dispatch (Figure 10) are not relevant to our

modeling of the PAM Stack Instance Execution. Thus, we ignore or abstract away the rest

of the code in this file (Figure 15).

```
if (retval != PAM_INCOMPLETE) {
    pam_sanitize(pamh);
    pam_await_timer(pamh, retval); /* if unsuccessful then wait now */
    D(("pam_authenticate exit"));
    } else {
    D(("will resume when ready"));
    }
#ifdef PRELUDE
    prelude_send_alert(pamh, retval);
#endif
#ifdef HAVE_LIBAUDIT
    retval = _pam_auditlog(pamh, PAM_AUTHENTICATE, retval, flags);
#endif
    return retval;
}
```

Figure 15: pam\_authenticate() - source code - post PAM Stack execution - not modeled

Essentially, we are left with the single call to the function that does the PAM Stack Execution (Figure 10).

Following this approach, we determined that we can exercise a significant amount of abstraction when modeling, yet still obtain meaningful results that approximate the functionality of Linux-PAM for a subset of the Client API Management Functions. Specifically, currently, our model approximates the execution of the functions: pam\_authenticate(), pam\_acct\_mgmt() and pam\_open\_session().

Because of the amount of abstraction used, the current model is not capable of modeling the rest of the Management Functions, mainly: pam\_setcred(), pam\_close\_session() and pam\_chauthtok(). This is because our model does not model Frozen Chain – a functionality of Linux-PAM that is a factor in the operation of pam\_setcred(), pam\_close\_session() and pam\_chauthtok(). Modeling of Frozen Chain is included as part of future work.

## **Approach to HCPN Modeling of PAM Stack Executions**

In our modeling approach, we model the PAM Stack Execution, as implemented by pam\_dispatch() and pam\_dispatch\_aux() functions. These functions are implemented in the libpam/pam\_dispatch.c file in the Linux-PAM source code (1). By using an abstraction approach, as above, and by abstracting certain functionality such as Frozen Chain, passing of flags, and passing of PAM options (see Limitations) we were able to create an abstracted model of PAM Stack Instance Execution, as implemented by these two files.

Specifically, given the level of abstraction used, the relevant portions of pam\_dispatch() execution (see Figure 89 on page 176 for complete source code) consist of choosing the effective PAM Stack Instance, given the called Management Function (Figure 16), and then calling pam\_dispatch\_aux() to initiate the execution of the chosen Effective PAM Stack Instance (Figure 17). All other code portions of pam\_dispatch.c were abstracted away using the same approach as for pam\_authenticate().

```
switch (choice) {
   case PAM AUTHENTICATE:
  h = pamh->handlers.conf.authenticate;
  break;
   case PAM SETCRED:
  h = pamh->handlers.conf.setcred;
  use cached_chain = _PAM_MAY_BE_FROZEN;
  break;
   case PAM_ACCOUNT:
  h = pamh->handlers.conf.acct_mgmt;
  break;
   case PAM OPEN SESSION:
  h = pamh->handlers.conf.open session;
  break;
   case PAM CLOSE SESSION:
  h = pamh->handlers.conf.close session;
  use_cached_chain = _PAM_MAY_BE_FROZEN;
  break;
   case PAM CHAUTHTOK:
  h = pamh->handlers.conf.chauthtok;
  if (flags & PAM_UPDATE_AUTHTOK) {
      use_cached_chain = _PAM_MUST_BE FROZEN;
  }
. . .
    if (h == NULL) { /* there was no handlers.conf... entry; will
use
         * handlers.other... */
  switch (choice) {
  case PAM AUTHENTICATE:
      h = pamh->handlers.other.authenticate;
      break;
  case PAM SETCRED:
      h = pamh->handlers.other.setcred;
      break;
  case PAM ACCOUNT:
      h = pamh->handlers.other.acct_mgmt;
      break;
  case PAM OPEN SESSION:
      h = pamh->handlers.other.open session;
      break;
  case PAM CLOSE SESSION:
      h = pamh->handlers.other.close session;
      break;
  case PAM_CHAUTHTOK:
      h = pamh->handlers.other.chauthtok;
      break;
  }
  Figure 16: PAM Stack Execution – pam_dispatch() - Choosing the Effective PAM Stack Instance
```

retval = pam dispatch aux(pamh, flags, h, resumed, use cached chain);

Figure 17: PAM Stack Execution - pam\_dispatch() - Initiating PAM Stack Execution

In our approach, we decided to let pamtester-fm carry out the functionality of choosing the Effective PAM Stack Instance (Figure 16), simply because this process is fixed. In other words, the choosing of the Effective PAM Stack does not vary. Thus, we do not need to include it as part of the model, if we have the opportunity to compute this beforehand. Hence, the choosing of the Effective PAM Stack Instance is implemented directly in pamtester-fm source code.

In contrast, execution of PAM Stack Instances, as implemented by pam\_dispatch\_aux() (see Figure 90 on 181 for complete source code) is modeled using HCPNs. This modeling is done by describing each of the intermediate steps of the process described in the PAM Stack Execution algorithm (Table 13, page 29). This algorithm describes an abstraction of the PAM Stack Instance execution, as implemented by pam\_dispatch\_aux().This abstraction is done using the same approach as for pam\_authenticate() and pam\_dispatch().

Since we are using HCPNs as the modeling language, we can choose the level of abstraction at which to model, using a component-wise, hierarchical approach. Our current model does sufficient modeling of each of the intermediate components so that meaningful modeling simulation of PAM Stack executions can be obtained. The goal is to build a "modeling foundation" on which more detailed, multi-hierarchical models can be built. This is outlined as part of future work.

The HCPN models of the individual elements are then combined together using HCPN constructs such as Substitute Transitions and Fusion Places. This combining of individual HCPNs results in a final HCPN. This final HCPN describes a PAM Stack execution

process of a particular PAM Stack Instance, as a whole. The goal is for this resulting, final HCPN to model all possible PAM Stack Instance executions, and hence all possible authentication-related functionalities of the corresponding PAM Stack Instance.

An HCPN encodes both the structure and the behaviour of a system. In our case, our HCPNs encode the structure, and the behaviour of PAM Stack executions of arbitrary (but fixed, once the model is generated) PAM Stack Instances. The HCPN structural aspect describes both, the components of a PAM Stack Instance execution and the factors that may have impact on the execution of the PAM Stack Instance, as well as the way that Linux-PAM executes PAM Stack Instances. Some examples of structural aspects include: handler sequence, Control function of each handler, which Actions can be executed by processing of each handler, substack level structure, user input variations (i.e. user password is empty), configuration variations (i.e. pam nologin.so PAM configured to return PAM SUCCESS, not PAM ERROR), system memory errors (i.e. memory buffer allocation routine fails), underlying operating system properties (i.e. user account does not exist on the system), etc. The HCPN behavioural aspect describes the possible authentication-related functionalities that can be generated by the PAM Stack Instance. Some examples of behavioural aspects include: possible handler processing sequences, or what happens when the user supplies an empty password vs. a non-empty password. The behavioural aspect is described using the HCPN Firing Rule. The Firing Rule is a mechanism by which we specify how an HCPN may change state. In other words, it encodes the possible behaviours of the HCPN. The Firing Rule, based on the structural

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description, encodes all of the possible ways that the corresponding PAM Stack Instance can provide authentication-related functionality.

#### **Finding the Balance in HCPN Encoding**

In developing the method for HCPN encoding, we had to address three goals: human readability, HCPN simplicity, and HCPN representation power. On one hand, we strove to make the HCPN as simple as possible. In order to do this, we strove to minimize the amount of Petri Net constructs such as Places and Transitions, as well as their relationships via the Firing Rule. On the other hand we had to ensure that our HCPNs contain the appropriate representation power, in terms of being able to represent the behaviour of PAM Stack Instance executions in a valid manner. Last, but not least, our goal was also to make the HCPN as "human-friendly" and intuitive as possible. In particular, we wanted the HCPN structure to reflect PAM Stack Instance execution's component structure and execution behaviour in a way that was intuitive. Specifically, we wanted HCPN specifications to visually reflect inter-component relationships (i.e. Actions depend on Controls, i.e. Controls depend on Handlers, etc.), and flow of data (i.e. PAM\_RETURN values are obtained from Module executions).

The above goals may compete with each other. This is because, at some point, the simpler, or more complex, the HCPN structure, the less intuitive and human-friendly the HCPN representation becomes.HCPN representation power may also be affected. Hence a balance had to be reached between these competing goals.

### **HCPN Model Specification**

Given a PAM Stack Instance

 ${}^{T}\Pi_{S}^{f} = \{\text{handler}_{i}\} = \text{handler}_{0}, \text{handler}_{1}, \dots, \text{handler}_{n-1} \text{ containing n handlers, we}$ generate an HCPN model to simulate all of the possible PAM Stack Execution traces of this PAM Stack Instance.

The generation of HCPN models is done automatically by our custom-developed tool called pamtester-fm. Pamtester-fm obtains a PAM Stack Instance from Linux-PAM, parses this PAM Stack Instance, and based on this parsing, generates an HCPN model representing the structure and behaviour of the possible authentication-related functionalities (or PAM Stack Executions) of this PAM Stack Instance.

Our HCPN model of a PAM Stack Instance Execution is composed of multiple HCPN modules. These HCPN modules are combined in a hierarchical fashion, using substitution transitions, to form the HCPN model. We also make use of Fusion Sets to ensure that the visual representation of our HCPN modules is "human-friendly" in terms of twodimensional graphical representation.

Our HCPN model is generated based on templates. Each HCPN module has a corresponding template. Each template is implemented as a computer program source code making up our pamtester-fm tool. In other words, HCPN module templates are embedded as part of the pamtester-fm tool.

Pamtester-fm tool generates HCPN module specifications based on these templates. These HCPN module specifications are stored in pamtester-fm process memory during the runtime of pamtester-fm. These HCPN module specifications, in turn, are used by pamtester-fm to generate HPCN module instances. These HCPN module instances comprise the overall HPCN model instance. This HCPN model instance is stored in pamtester-fm process memory during the runtime of pamtester-fm.

Based on this HCPN model instance, pamtester-fm generates the Transition System encoding in NuSMV syntax. This Transition System describes the behaviour of the HCPN model instance in terms of the firing rule. In other words, this Transition System describes how the HCPN model instance can change state. This NuSMV syntax is stored in a text file by pamtester-fm.

Additionally, based on this HCPN model instance, pamtester-fm outputs a twodimensional graphical representation of the HCPN model instance. To do so, pamtesterfm encodes the visual structure of the HCPN model instance (two-dimensional layout of places, transitions, edges, etc.) using GraphViz syntax. Then, pamtester-fm uses GraphViz to render this structure producing a two-dimensional graphical representation of the HCPN model instance. This graphical representation of the HCPN model instance is a "partial" unfolding of the HCPN model instance. By "partial" we mean that we do not completely follow the steps comprising an HCPN model instance unfolding as specified in (5). Specifically, we do not merge all Fusion Sets, because this would make the graphical representation "too messy".

For the rest of this section, unless noted otherwise, we use the PAM Stack Instance  $^{T}\Pi_{\text{login}}^{\text{pam}\_\text{authenticate}()}$  shown in Figure 94 on page 185 to illustrate our examples. This

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PAM Stack instance enforces user authentication at ACME Corp for the Linux-PAM Service "login".

#### **HCPN module DISPATCH**

We start the modeling of  ${}^{T}\Pi_{S}^{f}$  with the HCPN module DISPATCH. DISPATCH is a *prime module*, and is the only prime module in our Petri Net model.

The pamtester-fm HCPN module DISPATCH template is shown in Figure 18.





Due to the generic nature of HCPN templates, in order for us to illustrate the structure of HCPN templates, we make use of functions and variables within the renderings of these templates. Specifically, the text contained within the angled brackets '<' and '>' denotes functions and variables. During operation of pamtester-fm, depending on the PAM Stack instance being parsed, the functions and variables contained in these templates are computed accordingly by pamtester-fm. For example, given the place  $pH_{<n>}S$  in Figure 18, the HCPN module DISPATCH specification for the PAM Stack instance, shown in Figure 94 on page 185, is replaced with 4, i.e.  $pH_{<n>}S := pH_4_S$ . Number 4 denotes the number of handlers comprising this particular PAM Stack instance. Based on the template in Figure 18, pamtester-fm generates the HCPN module specification show in Figure 19. Figure 19 shows a rendering of the HCPN module Dispatch specification for user authentication via "login" at ACME Corp.



Figure 19: HCPN module DISPATCH specification for authentication via "login" at ACME Corp.

The Dispatch module specification in Figure 19 contains four places: p\_Start, pH\_0\_S, pH\_4\_S and p\_End. Place pH\_0\_S belongs to the GF:pH\_0 fusion set. Place pH\_4\_S belongs to the GF:pH\_4 fusion set. This specification also contains three substitution transitions: Initialize, Handlers and Terminate. p\_Start, pH\_0\_S, pH\_4\_S can only contain tokens of color CONTROL. Place p\_End can only contain tokens of color PAM\_RETURN.

The color CONTROL is only used for defining how the HCPN model should "execute". For example, a CONTROL token in place p\_Start indicates that the INITIALIZE submodule can start executing. An arrival of a token in place p\_Start represents the start of the PAM Stack execution. Precisely, it implicitly denotes that step 1 of the PAM Stack Execution algorithm specified in Table 13 on page 29 was evaluated to false, meaning that the PAM Stack instance contains at least one handler<sup>3</sup>. Secondly, it denotes that the initialization of the PAM Stack and Substack Execution can now be

<sup>&</sup>lt;sup>3</sup> In fact, pamtester-fm does not generate an HCPN model for a PAM Stack Instance, if this Instance does not contain any handlers. In this case, pamtester-fm simply returns the PAM\_RETURN value of \_PAM\_SYSTEM\_ERR = 4, as implemented in the pam\_dispatch\_aux() function in libpam/pam\_dispatch.c

carried out (step 2 of this algorithm). As another example, a CONTROL token in place pH\_0\_S indicates that the HANDLERS submodule can start executing. Specifically, an arrival of a token in place pH\_0\_S represents the choosing of the first handler, handler\_0, for execution and that this handler can now be executed (step 3 of this algorithm). As another example, a CONTROL token in place pH\_4\_S indicates that the TERMINATE submodule can start executing. An arrival of a token in pH\_4\_S represents the end of the PAM Stack execution's handler processing, and that PAM Stack execution's termination code can now be executed (step 5 of this algorithm).

In contrast, the color PAM\_RETURN is not only used for defining HCPN execution control, but also for specifying a possible PAM Stack execution result. For example, when a place p\_End receives a token color PAM\_RETURN, execution-wise, this indicates the finishing of PAM Stack execution. At the same time, this token also represents the returning of the PAM Stack execution result. The value of this token is used as the return value of the PAM Stack execution (step 6a in the algorithm).

### **Combining HCPN Modules**

Thus, the HCPN module DISPATCH specification is the starting point for the overall specification of our HCPN model of a PAM Stack execution. Our HCPN model is comprised of not only the HCPN module DISPATCH. In fact, there are other HCPN modules that are used in the specification of our model. As mentioned above, to construct the overall HCPN model of PAM Stack execution, we combine the HCPN module

DISPATCH with other HCPN modules. We do this combining via substitution transitions.

In the HCPN model specification (and pamtester-fm template), a substitution transition is specified by a rectangular box with a double-lined border. The text contained in the center of the substitution transition is the name of the substitution transition. HCPN module DISPATCH has three substitution transitions: Initialize, Handlers, and Terminate. Each substitution transition corresponds to an HCPN module, indicated by the name of the module being specified in the small textbox found at the bottom of the substitution transition. For example, substitution transition Initialize corresponds to the HCPN module INITIALIZE, Handlers corresponds to HANDLERS, and Terminate corresponds to TERMINATE.

Substitution transitions specify combining of HCPN modules. In the case of the HCPN module DISPATCH specification, this specification dictates that DISPATCH is combined with INITIALIZE, HANDLERS and TERMINATE. The resulting HCPN is composed of the individual HCPNs: DISPATCH, INITIALIZE, HANDLERS and TERMINATE. The structure and behaviour of the resulting HCPN is a combination of the structure and behaviour of the individual HCPNs being used in the creation of the resulting HCPN. In our model, the resulting HCPN's structure and behaviour is a combination of the structure and behaviour of the HCPN modules DISPATCH, INITIALIZE, HANDLERS and TERMINATE.

HCPN modules INITIALIZE, HANDLERS and TERMINATE are called submodules of the HCPN module DISPATCH. We call DISPATCH a parent module of INITIALIZE,

HANDLERS and TERMINATE. A submodule may have other submodules. Thus, HCPN models specify sequences of submodule specifications. For example, since INITIALIZE is a submodule of DISPATCH, denoted DISPATCH  $\rightarrow$  INITIALIZE, thus DISPATCH  $\rightarrow$  INITIALIZE is an example of a sequence of submodule specifications. Given an HCPN model, any submodule sequences of this model must not contain a cycle. For example, if the HCPN module INITIALIZE contained a substitution transition whose corresponding HCPN module was DISPATCH, then we would obtain a sequence of submodule specifications which contains cycles. Such a sequence would have the form DISPATCH  $\rightarrow$  INITIALIZE  $\rightarrow$  DISPATCH  $\rightarrow$  INITIALIZE  $\rightarrow$  ..., where a cycle is DISPATCH  $\rightarrow$  INITIALIZE  $\rightarrow$  DISPATCH, for example. We cannot have any such cycles in HCPN specifications as this would result in an infinite HCPN model instance.

HCPN model instances are generated from HCPN model specifications. Using an analogy, an HCPN model specification is a "blueprint", and an HCPN model instance is a "structure" generated based on this "blueprint".

Pamtester-fm generates an HCPN model instance based on the HCPN model specifications.

#### **HCPN module Instances and the Instance Hierarchy**

Once an HCPN model specification is obtained, i.e. all HCPN modules comprising this model are specified, the next step is to generate an HCPN instance of this model, based on the HCPN model specification.

We use HCPN instances to study the HCPN model's behaviour. For example, we may be interested in how the HCPN model changes its *marking* – a distribution of tokens amongst the HCPN's places. A sequence of HCPN token marking changes is an HCPN *execution*. Specifically, in the case of modeling PAM Stack instances, we may want to know what possible PAM\_RETURN values the particular PAM Stack instance may return. In this case, we use an HCPN model template to generate the appropriate HCPN model specification, based on the PAM Stack instance obtained from Linux-PAM. Then, based on the HCPN model specification, we generate the HCPN model instance. Then, we use the HCPN model instance to simulate the possible executions of the HCPN model.

HCPN model instantiation causes the HCPN module specifications, comprising the HCPN model specification, to be instantiated. This results in an HCPN model instance (comprised of the individual HCPN module instances).

Once we obtain an HCPN model instance, we can simulate HCPN executions. Given an HCPN model instance corresponding to a PAM Stack Instance, we can attempt to enumerate HCPN model instance executions of interest. An execution of our HCPN model instance represents a portion of the PAM Stack instance's execution. An HCPN model instance execution represents a portion of an authentication-related functionality, this functionality as defined by the PAM Stack Execution algorithm (Table 13, page 29).

HCPN model instantiation instantiates all modules, following the submodule sequence. In our model, the HCPN module DISPATCH is instantiated first. Figure 20 shows this instantiation and its *initial marking* – the starting marking. Our initial marking has a single (1') CONTROL token of value 1 in place p\_Start (grey rectangle containing 1'1).



Figure 20: HCPN module DISPATCH specification for authentication via "login" at ACME Corp.

When an HCPN module is instantiated, for each substitution transition of this module, the corresponding HCPN module (submodule) is also instantiated. The instantiated submodules are "combined" with their corresponding parent module. In our model, HCPN module DISPATCH has three substitution transitions called Initialize, Handlers and Terminate. Initialize, Handlers and Terminate correspond to the submodules INITIALIZE, HANDLERS and TERMINATE, respectively. When DISPATCH is instantiated, INITIALIZE, HANDLERS and TERMINATE are also instantiated. In turn, the submodules of INITIALIZE, HANDLERS and TERMINATE cause instantiations of their submodules, and so on, and so forth. For a detailed description of how HCPN instantiation takes place, refer to (5).

Thus, the set of modules of an HCPN model has a binary relation, which we call an instantiation relation. This instantiation relation, represented as a directed graph, forms a set of connected, acyclic subgraphs. A node of the graph is an HCPN module comprising the HCPN model. A directed edge of the graph exists between two nodes A and B, where the edge is outgoing from node A and incoming to another<sup>4</sup> node B, if, and only if, B is a submodule of A. This graph is called an *instance hierarchy* (5). Since our model contains

<sup>&</sup>lt;sup>4</sup> A is distinct from B

a single prime module, an instance hierarchy of an HCPN model of a PAM Stack Instance is a connected, acyclic graph (a tree).

Instance hierarchies help us visualize how modules and their submodules are combined to create the overall HCPN model instance.



Figure 21: Partial instance hierarchy rooted at DISPATCH

In Figure 21 we show a "partial" instance hierarchy corresponding to the HCPN Dispatch instance shown in Figure 20. As discussed, DISPATCH has three submodules: INITIALIZE, HANDLERS and TERMINATE. Figure 21 shows this fact by the existence of the directed edges, each edge outgoing from DISPATCH, and incoming into each of the corresponding submodules of DISPATCH. The edge labels indicate names of the corresponding substitution transitions. This instance hierarchy is "partial" because we did not show the whole instance hierarchy yet. Specifically, the HCPN module HANDLERS has HCPN submodules which we have not shown yet.

#### **HCPN module INITIALIZE**

1.1.1

INITIALIZE models the initialization of the PAM Stack Execution. The pamtester-fm template for the HCPN module INITIALIZE is shown in Figure 22. The corresponding instance is shown in Figure 23.



Figure 22: Pamtester-fm HCPN module INITIALIZE template



Figure 23: HCPN module INITIALIZE instance; for ACME Corp.

The HCPN module INITIALIZE models the PAM Stack execution initialization. This is the second step in the execution of the PAM Stack instance, as exhibited by the algorithm in Table 13 on page 29. The transition tInit\_1, and only transition tInit\_1, becomes enabled at initialization, and hence is the only transition that can be chosen to be fired by the HCPN Firing Rule. Once tInit\_1 is fired, it consumes a CONTROL token from HCPN place p\_Start, sets the PAM Stack Execution state to (0,6), the PAM Substack Level 0 state to (0,6), and places a CONTROL token in the HCPN place pH\_Start\_to\_0. The placing of the CONTROL token in pH Start to 0 models the act of choosing the first handler, handler 0, to be executed next.

#### **HCPN module TERMINATE**

TERMINATE models the termination of the PAM Stack Execution. The HCPN module TERMINATE template is shown in Figure 24. The HCPN Termination instance is shown in Figure 25.



Figure 24: Pamtester-fm HCPN module TERMINATE template



Figure 25: HCPN module TERMINATE instance; for ACME Corp.

The HCPN module TERMINATE waits for one of two events: either a TOKEN arrives in place pH\_<n>\_S or in place pTerm\_inc. When the former occurs, this indicates that the execution of the last executed handler, handler\_<x>, where  $0 \le x \le n - 1$ , did not result in the pausing of the PAM Stack execution. The latter indicates that the PAM Stack execution was paused. The functionality obtained from transitions tTerm1 and tTerm2, along with the place pTerm\_state, executes the termination of the PAM Stack execution, as the last step before the PAM Stack execution ends, as specified in step 5 in the algorithm in Table 13 on page 29. The HCPN module TERMINATE implements the functionality specified via the state machine shown in Figure 8 on page 31.

## **Example: "Combining" DISPATCH with INTIALIZE and TERMINATE**

As an example of how HCPN instances are combined to create a single, "partially" unfolded HCPN instance, we show a partial unfolding of the HCPN module DISPATCH. For the purpose of illustration, this particular partial unfolding only replaces the Initialize and Terminate substitution transitions with the INITIALIZE and TERMINATE HCPN modules, but does not replace the Handlers substitution transition with the HCPN module HANDLERS. Also, in this partial unfolding example, we do not merge all fusion sets. For some fusion sets we do partial merging. For example, for the GF:ph\_0 fusion set, we merge the place pH\_Start\_to\_0 from the HCPN module INITIALIZE instance, with the place pH\_0\_S from the HCPN module HANDLERS instance. This, in effect, joins the HCPN module INITIALIZE and HANDLERS instances. Similarly, for the fusion set GF:ph\_4, place pH\_4\_S from the HCPN module HANDLERS instance, and the place pH\_4\_S (same name, different HCPN Module) from the HCPN module TERMINATE are also merged, thus, joining the HCPN module HANDLERS and TERMINATE instances. The resulting partially unfolded HCPN is shown in Figure 26.



Figure 26: Partial unfolding of the HCPN module instance DISPATCH "combining" DISPATCH with INITIALIZE and TERMINATE HCPN module instances; for ACME Corp.

#### **HCPN module HANDLERS**

Given a PAM Stack Instance

 ${}^{T}\Pi_{S}^{f} = \{\text{handler}_{i}\} = \text{handler}_{0}, \text{handler}_{1}, \dots, \text{handler}_{n-1} \text{ containing n handlers, the HANDLERS HCPN module models the execution of all possible handler subsequence executions allowable by the PAM Stack Instance. The pamtester-fm template for the HCPN module HANDLERS, shown in Figure 27, is used to generate the HCPN module HANDLERS specification for <math>{}^{T}\Pi_{S}^{f}$ .



Figure 27: Pamtester-fm HCPN module HANDLERS template

The number n denotes the number of handlers comprising the PAM Stack Instance. The number x denotes an arbitrary number from 0 to n - 1, i.e.  $0 \le x \le n - 1$ . *HT* is a function, *HT*:  $\{0, 1, ..., n - 1\} \rightarrow \{NOT\_SUBSTACK\} \cup$  $\{SUBSTACK\_0, SUBSTACK\_1, ..., SUBSTACK\_15\}$ . The elements of the range of *HT*,

i.e. Ran(HT), are HCPN modules.

Pamtester-fm uses this HCPN module HANDLERS template to generate the corresponding HCPN module HANDLERS specification. The numbers n and the function HT are computed at runtime, during this generation.

The number n is obtained by pamtester-fm by parsing the data structure containing the PAM Stack Instance. Precisely, the number n equals the number of struct handler data structures comprising the PAM Stack Instance.

Also, as previously mentioned, each handler data structure contains information, including: handler type, substack level, name of "stacked" PAM corresponding to this handler, and last, but not least, a pointer to the "stacked" PAM's implementation of the Management Function corresponding to the PAM Stack Instance. Given a handler x,  $0 \le x \le n - 1$ , Pamtester-fm extracts this information from the x<sup>th</sup> handler data structure, thereby calculating the value of HT(x).

The function *HT* identifies which HCPN module to associate with the Handler\_<x> substitution transition,  $0 \le x \le n - 1$ . HT classifies handlers into two categories: the handler is a start of a substack, i.e. type of handler is PAM\_HT\_SUBSTACK; the handler is of type PAM\_HT\_MODULE or PAM\_HT\_MUST\_FAIL. In the former case, HT identifies which substack level, the substack level being between 0 and 15, this handler is associated with. Given a handler \_x whose substack level is L, then HT(x)=SUBSTACK L.

The reason why we chose to make this distinction in our HCPN modeling is because handlers that are not of type PAM\_HT\_SUBSTACK have the same execution structure. Specifically, handlers whose type is PAM\_HT\_MODULE or PAM\_HT\_MUST\_FAIL share the same execution behaviour. This behaviour consists of, first, returning a PAM\_RETURN value, and then executing an Action as dictated by the corresponding Control function. This can be seen in the PAM Stack Execution algorithm shown in Table 13 on page 29.

Figure 28 shows the HCPN module HANDLERS instance for Acme Corp. In this instance, all handler instances are not of type PAM\_HT\_SUBSTACK, i.e. the corresponding PAM Stack Instance does not contain any substacks.



Figure 28: HCPN module HANDLERS instance; for ACME Corp.

Given a place pH\_<x>\_S,  $0 \le x \le 3$ , when a CONTROL token is placed in pH\_x\_S, this represents the act of choosing the x<sup>th</sup> handler as the next handler to be executed. Precisely, this corresponds to steps 3.a and 4.h.i in the PAM Stack Execution algorithm (Table 13 on page 29), depending if x = 0, or  $1 \le x \le 3$ , respectively.

As discussed above, when a CONTROL token is placed in pH\_4\_S, this signifies the end of processing of handlers, and that the next step is to execute the termination portion of the PAM Stack execution (step 5 of algorithm in Table 13 on page 29).

As done previously, given the HCPN module HANDLERS instance example in Figure 28, we can continue our "partial" unfolding from Figure 26 on page 55. Figure 29 shows this continuation with the Handlers substitution transition being replaced by the HCPN module HANDLERS instance from Figure 28.



Figure 29: Partial unfolding of the HCPN module instances DISPATCH, INITIALIZE, HANDLERS, TERMINATE; for ACME Corp

## **HCPN module SUBSTACK**

The pamtester-fm HCPN module SUBSTACK template is shown Figure 30.



Figure 30: Pamtester-fm HCPN module SUBSTACK template

A placement of a CONTROL token in place  $pH_{x>}S$  enables the transition  $tH_{x>}0_1$ . Firing of this transition causes the storing of the current PAM Stack

Execution State (i,s) in the fusion set GF:State\_<L+1>, where the current substack level of handler\_<x> is L. The current PAM Stack Execution State (i,s) is obtained from the place pH\_<x>\_0\_state, a member of the GF:State fusion set. When (i,s) is obtained, it is also replaced, so that subsequent transitions needing to obtain the current PAM Stack Execution state will be able to do so. The last Substack Level L+1 Execution State (i', s') is effectively deleted as the transition consumes it and does not generate any copies of it. Additionally, a CONTROL token is placed in place pH\_<x>\_to\_<x+1>, which belongs to the GF:pH\_<x+1> fusion set. This represents the choosing of the (x+1)<sup>st</sup> handler (the next handler in the sequence) as the handler to be executed next.

This HCPN module SUBSTACK template specification implements the "entering of a new substack level", as outlined in steps 4.a.i (saving of current PAM Stack Execution State) and 4.c.i (choosing next handler to be executed as the next handler in the sequence) of the PAM Stack Execution algorithm shown in Table 13 on page 29.

### **HCPN module NOT\_SUBSTACK**

The handlers of type PAM\_HT\_MODULE and PAM\_HT\_MUST\_FAIL use the HCPN module NOT\_SUBSTACK template, as shown in Figure 31.




Execution of handler types PAM\_HT\_MODULE, and PAM\_HT\_MUST\_FAIL have the same execution structure. First, a PAM\_RETURN value is obtained. This is represented by the substitution transition Module\_<x>. Second, the obtained PAM\_RETURN value is used to execute the appropriate Action, this Action being determined via the corresponding Control function. This is represented by the substitution transition Control\_<x>. Here, the obtained PAM\_RETURN value not only controls PAM Stack Execution, i.e. a PAM\_RETURN token is placed in the place pC\_<x>\_S, but the PAM\_RETURN token also carries information to the next HCPN module as input, i.e. value of the PAM\_RETURN token is used to compute the image of the corresponding Control function (this computation represented by Control\_<x>), or in other words, this value is used to determine the Action to execute.

Precisely, as shown in the PAM Stack Execution algorithm (Table 13 on page 29), PAM Stack Execution first checks (step 4.b) if the handler is erroneous (handler is of type PAM\_HT\_MUST\_FAIL). If so, then the error PAM\_MUST\_FAIL\_CODE = 6 is returned. In this case, even though no PAM execution takes place, we can interpret the action of returning this error code as a "PAM or module execution". In this case, name(x):=MUST\_FAIL, and the value of the substitution tag becomes MODULE\_<name(x)>:=MODULE\_MUST\_FAIL.

If handler is not of type PAM\_HT\_MUST\_FAIL, then we have two sub-cases:

• the corresponding PAM  $P_x$  contains an implementation  $I(f^{sm}, P_x)$  of the Module API function  $f^{sm}$  corresponding to the Management Function f associated with the PAM Stack Instance  ${}^T\Pi_{S}^{f}$  in question, or

• otherwise,  $P_x$  does not contain  $I(f^{sm}, P_x)$ .

Thus, the next relevant check carried out by the PAM Stack Execution algorithm (step 4.d) is to check whether  $P_x$  does not implement  $f^{sm}$ , i.e  $P_x$  does not contain  $I(f^{sm}, P_x)$ . If true, then the error PAM\_MODULE\_UNKNOWN = 28 is returned. Again, although no PAM execution takes place, we interpret the action of returning of the error code as a "PAM or module execution". In this case, name(x):=FUNC\_NULL, and the value of the substitution tag becomes MODULE\_cname(x)

Lastly, if  $P_x$  does implement  $f^{sm}$ , i.e  $P_x$  contains  $I(f^{sm}, P_x)$ , then PAM Stack executes  $I(f^{sm}, P_x)$ , supplying the PAM options  $O_x$  as arguments, and obtains a PAM\_RETURN code  $return_x$ , i.e.  $return_x \coloneqq exec(I(f^{sm}, P_x), O_x)$ . In this case,  $name(x) \coloneqq s \in PAMS = \{$ SECURETTY, ENV, UNIX, SUCCEED\_IF, ...  $\}$ , where s corresponds to the module  $P_x$ , and the substitution tag becomes MODULE\_<name(x) \coloneqq MODULE\_<s \ge. For example, if handler\_x corresponds to pam\_unix.so PAM, and handler\_x is not erroneous, and pam\_unix.so PAM implements management function  $f^{sm}$ , then name(x) = s = UNIX is a member of PAMS and MODULE\_<name(x) \coloneqq MODULE\_<s \ge MODULE\_UNIX.

To summarize, in all three of the above cases (i.e. check for an erroneous handler via step 4.b, check for existence of appropriate function implementation via step 4.d, execution of function implementation via step 4.e) a PAM\_RETURN code is obtained (i.e. return<sub>x</sub> := 6, return<sub>x</sub> := 28, return<sub>x</sub> := exec(I( $f^{sm}, P_x$ ),  $O_x$ ), respectively). The modeling of the returning of this PAM\_RETURN code is done by the HCPN module associated with the Module\_<x> substitution transition. Once the return value is obtained, the appropriate Action is determined (action 4.g) via the corresponding Control function,

i.e.  $\operatorname{action}_x \coloneqq C_x(\operatorname{return}_x)$ . The modeling of determining the appropriate Action is done by the HCPN module associated with the Control  $\langle x \rangle$  substitution transition.

Continuing with our partial unfolding example for ACME Corp (Figure 29 on page 59), assuming that all 4 handlers are not erroneous, and that all 4 handlers implement the pam\_sm\_authenticate() Management Function, we obtain the unfolding in Figure 32. This unfolding is obtained by replacing all Handler\_<x> substitution transitions with HCPN module NOT\_SUBSTACK instances.



Figure 32: Partial unfolding of the HCPN module instances DISPATCH, INITIALIZE, HANDLERS, NOT\_SUBSTACK, TERMINATE; for ACME Corp

## HCPN module MODULE\_<name(x)>

As previously discussed, the HCPN module MODULE\_<name(x)> has three cases:

- the handler is erroneous, i.e. HCPN module MODULE\_MUST\_FAIL;
- the management function is not implemented, i.e. HCPN module MODULE\_FUNC\_NULL;
- the handler is not erroneous and the handler implements the appropriate management function, i.e. HCPN module MODULE\_<s>, where string s identifies a PAM, string s is a member of PAMS={SECURETTY, ENV, UNIX, SUCCEED\_IF,...}.

## HCPN module MODULE\_MUST\_FAIL

The pamtester-fm HCPN module MODULE\_MUST\_FAIL template is shown in Figure 33.



Figure 33: Pamtester-fm HCPN module MODULE\_MUST\_FAIL template

All HCPN module MODULE\_MUST\_FAIL instances simply return a PAM\_RETURN error code PAM\_MUST\_FAIL\_CODE = 6.

## HCPN module MODULE\_FUNC\_NULL

The pamtester-fm HCPN module MODULE\_FUNC\_NULL template is shown in Figure 34.



Figure 34: Pamtester-fm HCPN module MODULE\_FUNC\_NULL template

All HCPN module MODULE\_FUNC\_NULL instances simply return a PAM\_RETURN error code PAM\_MODULE\_UNKNOWN = 28.

## HCPN module MODULE\_<s>

Given a PAM  $P_x$  "stacked" on a PAM Stack instance  ${}^T\Pi_S^f$ , if  $P_x$  implements the corresponding Module API function  $f^{sm}$ , i.e.  $I(f^{sm}, P_x)$ , then pamtester-fm uses the HCPN module MODULE\_<s> template to generate the appropriate HCPN module instance which models the execution of  $I(f^{sm}, P_x)$ . The pamtester-fm HCPN module MODULE\_<s> template is as shown in Figure 35.





In our current model, the model of an "execution" of a PAM  $P_x$ , HCPN module MODULE\_<s>, consists of a single transition tH\_<x>\_1. This transition is defined to consume a single CONTROL token. Also, this transition generates a single PAM\_RETURN token. The value of this PAM\_RETURN token is taken from R, the set of possible values that can be returned by the execution of  $I(f^{sm}, P_x)$ . This is modeled by the transition tH\_<x>\_1 being defined as capable of returning, and only returning, exactly one of the values <r\_x\_0>, <r\_x\_1>, ..., <r\_x\_(|R|-1)>, where |R| is the cardinality of the set R, and  $\forall k \in 0.. |R| - 1$ , r\_x\_k  $\in R$ . We denote the fact that only one of the values can be returned by the firing of the transition tH\_<x>\_1 by using the '|' character to separate the return values, i.e. <r\_x\_0> | <r\_x\_1> | ... | <r\_x\_(|R|-1)>.

The HCPN module MODULE\_<s> template is then used to generate the templates for each of the PAMs, i.e. MODULE\_SECURETTY, MODULE\_ENV, MODULE\_UNIX, etc.

For example, Figure 36 shows a pamtester-fm template for the pam\_securetty.so PAM, i.e. HCPN module MODULE\_SECURETTY. In our modeling, we assume that the pam\_securetty.so PAM is capable of returning only the following PAM\_RETURN values: PAM\_SUCCESS = 0, PAM\_SERVICE\_ERR = 3, PAM\_AUTH\_ERR = 7, PAM\_IGNORE = 25 and PAM\_INCOMPLETE = 31. In this case, |R| = 5, and the possible return values are obtained using the following derivation process:  $<r_x_0> = r_<x>_0 := 0, <r_x_1> = r_<x>_1 := 3, <r_x_2> =$ 

$$r__2:=7, =r__3:=25 and =r__4:=31.$$



Figure 36: Pamtester-fm HCPN module MODULE\_SECURETTY template

For example, consider the HCPN module MODULE\_SECURETTY template in Figure 36. Furthermore, recall that the PAM Stack instance for ACME Corp. (Figure 94 on page 185), contains the pam\_securetty.so PAM as the first "stacked" PAM, i.e. handler\_0 is associated with pam\_securetty.so PAM. Then, the HCPN module MODULE\_SECURETTY instance is as shown in Figure 37. In this case,  $<\mathbf{r_x_0} > =$  $\mathbf{r_0_0} := 0, <\mathbf{r_x_1} > = \mathbf{r_0_1} := 3, <\mathbf{r_x_2} > = \mathbf{r_0_2} := 7, <\mathbf{r_x_3} > = \mathbf{r_0_3} := 25$  and  $<\mathbf{r_x_4} > = \mathbf{r_0_4} := 31$ .



Figure 37: HCPN module MODULE\_SECURETTY instance - ACME Corp

In this case, continuing with the partial unfolding example for ACME Corp (Figure 32 on page 64), we obtain the unfolding in Figure 38. This is done by replacing the substitution transition Module\_0 with an HCPN module MODULE\_SECURETTY instance shown in Figure 37.



Figure 38: Partial unfolding of the HCPN module instances DISPATCH, INITIALIZE, HANDLERS, NOT\_SUBSTACK, MODULE\_SECURETTY, TERMINATE; for ACME Corp

#### **HCPN module CONTROL**



The pamtester-fm HCPN module CONTROL template is shown in Figure 39.

Figure 39: Pamtester-fm HCPN module CONTROL template

This template generates the HCPN module CONTROL instances for each handler whose type is not PAM\_HT\_SUBSTACK. This template implements the PAM Stack execution functionality of obtaining a PAM\_RETURN value, and determining which Action to execute based on this PAM\_RETURN value. This functionality corresponds to step 4.g in the PAM Stack Execution algorithm (Table 13 on page 29). HCPN module CONTROL also handles the "pausing" of PAM Stack Execution (step 4.f in Table 13 on page 29).

Given handler\_x, such that type of handler\_x is not PAM\_HT\_SUBSTACK, the determination of which Action to execute is defined by the corresponding Control function  $C_x$ .

The value of the PAM\_RETURN token in place  $pC_<x>_S$  corresponds to the value of return<sub>x</sub> in step 4.g in the PAM Stack Execution algorithm (Table 13 on page 29). This value is an integer in the range [0,31].

The place pC\_<x>\_S belongs to the preset of exactly the following set of transitions: tC\_<x>\_0, ..., tC\_<x>\_<k>, ..., tC\_<x>\_<y\_x>, tC\_<x>\_Inc. For the k<sup>th</sup> transition,  $0 \le k \le y_x$ , the transition guard evaluates to TRUE if, and only if, the PAM\_RETURN value r belongs to the guard's range of PAM\_RETURN values X\_(x,k), i.e.  $r \in X_{x,k}$ .

For the transition tC\_<x>\_Inc, we define this range by the the singleton set {31}, and we denote it by the number 31. In this case, we set the guard to be [r = 31]. For transition tC\_<x>\_<k>, <X\_(x,k)> is the range template, and  $[r \in <X_(x,k)>]$  is the guard template.

The membership of the set denoted by  $X_{(x,k)}$  is obtained from the definition of the Control function,  $C_x$  (contained in the corresponding handler<sub>x</sub>) using the algorithm described in Table 12 on page 27, i.e.  $X_{(x,k)} := k^{th}$  partition X in partition sequence {X}, denoting a range of PAM\_RETURN values, each of these return values having the same image under corresponding Control function, i.e.  $\forall r \in X_{(x,k)} := c_x(r) = a, a$  constant. Thus, given the set of partitions {X} := {X\_{(x,0)}, X\_{(x,1)}, ..., X\_{(x,k)}, ..., X\_{(x,y\_x)}} (see algorithm in Table 12 on page 27 to see how such a set of partitions is obtained), we use each partition  $X_{(x,k)}, k \in 0, 1, ..., y_x$ , as the range for the corresponding transition guard of the transition  $tC_{<x><k>}$ , i.e.  $[r \in <X_{(x,k)>}]$ . The symbol used to represent the last guard  $[r \in <X_{(x,y_x)}]$  is "ow" (shorthand, since this range contains the most return values). As Linux-PAM configurations tend to have one large partition and a few small ones, and given that the set of PAM\_RETURN values contains 31 elements, hence,

for display purposes, we chose to use the symbol "ow" for the renderings of the guard function for the most populous partition (with largest minimal value).

As explained above, the set of PAM\_RETURN values is partitioned among the guards of the transitions containing pC\_<x>\_S in their preset. Hence, putting a PAM\_RETURN token in place pC\_<x>\_S causes exactly one of these transitions to become enabled. We have two cases for this enabled transition: a single transition tC\_<x>\_k is enabled, for some k in {0,1, ..., <y\_x>}; or the transition tC\_<x>\_Inc is enabled. Continuing with the example from Figure 37 on page 68, Figure 40 shows the substitution transition Control\_0 replaced with its corresponding HCPN module CONTROL\_0 instance. Here,  $\{X\} \coloneqq \{X_{0,0}, X_{0,1}, X_{0,2}\}, X_{0,0} \coloneqq \{0,12\}, X_{0,1} \coloneqq \{25\} \text{ and } X_{0,2} \coloneqq \{1,2,3,4,5,6,7,8,9,10,11,13,14,15,16,17,18,19,20,21,22,23,24,26,27,28,29,30\}.$ 



Figure 40: HCPN module CONTROL\_0 instance - ACME Corp

#### **Pausing of PAM Stack Execution**

If tC\_<x>\_Inc is enabled, this implies that the value of the PAM\_RETURN token in  $pC_<x>_Inc$  is 31. This situation corresponds to step 4.f in the PAM Stack Execution algorithm (Table 13 on page 29).

If PAM Stack execution is paused, then no Action is executed. Instead, PAM Stack execution is stopped, and execution control is returned to the Linux-PAM Client.

This "pausing" is implemented as follows. When tC\_<x>\_Inc is fired, it consumes the PAM\_RETURN token from pC\_<x>\_S and deposits a CONTROL token in in the place  $pC_<x>_Inc$ . This corresponds to step 4.f in the PAM Stack Execution algorithm (Table 13 on page 29). At this point, the next enabled transition is tTerm\_3. The transition tTerm\_3 belongs to the HCPN module TERMINATE. Thus, effectively, enabling of this transition chooses the termination portion of PAM Stack execution. This corresponds to step 6 in the PAM Stack Execution algorithm (Table 13 on page 29).

For instance, the pam\_sm\_authenticate() Module API function implementation of pam\_securetty.so PAM is capable of returning PAM\_RETURN value of PAM\_INCOMPLETE = 31. A return value of 31 indicates that the pam\_securetty.so PAM deems that it has not received sufficient information to carry out user authentication-related functionality.

For example, the ACME Corp's PAM Stack instance for the pam\_authenticate() Management Function, the 1<sup>st</sup> handler, handler\_0, is associated with the pam\_securetty.so PAM. The following figures illustrate the "pausing" of PAM Stack execution. First, handler\_0 is chosen to be executed by placing a single CONTROL token of value 1 in  $pH_0_S$  (signified by the grey rectangle containing the text 1`1). At this point, transition  $tH_0_1$  is enabled (signified by grey background of  $tH_0_1$ ). This is shown in Figure 41. Note that place  $pC_0_1$  Inc was merged with place pTerm\_inc, since both places belong to the same fusion set, namely GF:Inc. Here, WLOG, we show place pTerm\_inc.



Figure 41: "Pausing" of PAM Stack – handler\_0 is chosen to be executed

Suppose that pam\_securetty.so PAM returns PAM\_INCOMPLETE return code (Figure 42), i.e. transition tH\_0\_1 consumes the CONTROL token from place pH\_0\_S, and deposits a PAM\_RETURN token of value 31 into place pC\_0\_S. Then, transition tC\_0\_Inc becomes enabled, since its guard, [r = 31] evaluates to TRUE (since the value of the token in place pC\_0\_S is 31).



Figure 42: "Pausing" of PAM Stack – pam\_securetty.so PAM returns PAM\_INCOMPLETE = 31

When transition tC\_0\_Inc fires, it consumes the token 1'31 from place  $pC_0_S$  and deposits a CONTROL token 1'1 in place pTerm\_Inc. Hence, transition tTerm3 is enabled (Figure 43).



Figure 43: "Pausing" of PAM Stack – HCPN module TERMINATE is chosen to be executed

Lastly, once transition tTerm\_3 fires, then tTerm3 consumes the CONTROL token 1'1 from pTerm\_Inc, and places a single PAM\_RETURN token of value 31 in the place pEnd, 1'31, effectively terminating the PAM Stack execution (Figure 44).



Figure 44: "Pausing" of PAM Stack - PAM Stack execution terminates

#### **Choosing to Execute an Action**

If transition tC\_<x>\_<k>, <k>  $\in$  0..<y\_x>, is enabled, then the firing of this transition effectively chooses an Action to be executed. This is implemented by tC\_<x>\_<k> removing the PAM\_RETURN token from the place pC\_<x>\_S, and placing this same PAM\_RETURN token in the starting place of the Action to be executed, i.e. in place pA\_<x>\_<k>\_S, <k>  $\in$  0..<y\_x>. This removal/placement of the PAM\_RETURN token not only dictates PAM Stack Execution control, but also passes data (the PAM\_RETURN value) to the Action to be executed. Note that there are as many distinct Actions as there are partitions  $\{X\} \coloneqq \{X_{(x,0)}, X_{(x,1)}, ..., X_{(x,k)}, ..., X_{(x,y_x)}\}$ . Each partition corresponds to a distinct Action.

For example, continuing with the partial HCPN model instance shown in Figure 41 on page 74, suppose that the pam\_securetty.so PAM returns the PAM\_RETURN = PAM\_SUCCESS = 0. Then, a PAM\_RETURN token of value 0, 0'0, is placed in  $pC_0_S$ . This causes transition  $tC_0_0$  to become enabled. This is because value of token in  $pC_0_S$  is 0, and 0 belongs to the  $tC_0_0$  transition guard's range of values. Specifically, if  $0 \in X_0(0,0) = \{0,12\}$ , then  $[r \in \{0,12\}]$  evaluates to TRUE (Figure 45).



Figure 45: Choosing an Action to execute based on PAM\_RETURN value defined by Control – pam\_securetty.so PAM returns PAM\_SUCCESS = 0

Then, once transition tC\_0\_0 fires, the PAM\_RETURN token 1`0 in place pC\_0\_S is consumed by transition tC\_0\_0, and a PAM\_RETURN token 1`0 is placed in pA\_0\_0\_S. Hence, the Action associated with the substitution transition Action\_0\_0 (HCPN module ACTION\_OK\_0\_0 instance) is chosen for execution (Figure 46).



Figure 46: Choosing an Action to execute based on PAM\_RETURN value defined by Control – Action associated with Action\_0\_0 is chosen for execution

During the generation of HCPN module CONTROL instances, pamtester-fm determines the names of the corresponding actions. Given the  $k^{th}$  Action substitution transition for the  $x^{th}$  handler, Action\_<x>\_<k>, the corresponding substitution tag has the form ACTION\_<name(x,k)>\_<x>\_<k>. The symbol namc(x,k) denotes the result of a computation that determines the name of the Action to be used as the  $k^{th}$  action of the  $x^{th}$  Control.

For example, in Figure 46, given the first handler, i.e. x=0, and the first action, i.e. k=0, then name(x,k)=name(0,0)=OK, meaning that the first action of the first handler is Action OK. In general, since each HCPN module ACTION has a different HCPN specification, thus, pamtester-fm generates a different HCPN module for each Action. Hence, we suffix  $<x>_<k>$  to Action\_<name(x,k)> to create the resulting substitution transition tag. Continuing our example, the first action of the first handler has a substitution tag

ACTION\_<name(x,k)>\_<x>\_<k>=ACTION\_<name(0,0)>\_0\_0=ACTION\_OK\_0\_0. In

this case, pamtester-fm will instantiate an HCPN module ACTION\_OK\_0\_0 in order to substitute this module for the substitution transition Action\_0\_0.

#### **HCPN module templates for Actions**

There are 6 types of actions: Action 'ignore', Action 'ok', Action 'done', Action 'bad', Action 'die', and Action 'jump'.

All Actions have a similar HCPN structure. The first portion of each Action is devoted to updating of the PAM Stack Execution State. The second portion of each Action is devoted to choosing the next handler to be executed.

This structural and behavioural design decision was made to implement the functionality of the PAM Stack execution. Mainly, in the PAM Stack Execution algorithm, once an Action is executed, the execution of this Action does two things: update the PAM Stack Execution State, and choose the next handler to execute.

The PAM Stack Execution State is implemented by the fusion set GF:State. The colour of the places in this fusion set (the type of tokens accepted by these places) is a two-tuple (i,s), where i denotes Impression, and s denotes Status.

For pamtester-fm Action templates,  $\langle x \rangle \langle k_x \rangle$  denotes k<sup>th</sup> Action of x<sup>th</sup> handler.

#### **HCPN module ACTION\_IGNORE**

The HCPN module ACTION\_IGNORE\_ $<x>_<k_x>$  template is shown in Figure 47.

		GF:pH_cx+1> tD_cx>_ck_x>_0 t→ pD_cx>_ck_x>_E_0 CONTROL
--	--	--



Essentially, this Action "ignores" the received PAM\_RETURN in a sense that this Action does not affect the state of the PAM Stack Execution. Specifically, the execution of this Action is as follows:  $tA_<x>_<k_x>_1$  consumes the PAM\_RETURN value from  $pA_<x>_<k_x>_S$ , and places a CONTROL token in  $pD_<x>_<k_x>_S_0$  – this is the "ignore" portion. Then, this Action chooses the next handler in the sequence as the next handler to be executed. Specifically, the place  $pD_<x>_<k_x>_E_0$  belongs to the fusion set defined by the substitution tag template  $GF:pH_<x+1>$ . Once a CONTROL token is place belongs to the fusion set identified by  $GF:pH_<x+1>$  is the handler to be executed next.

The substitution tag is generated by pamtester-fm during the generation of the HCPN. In this case, the "formula" for computing the next handler to be executed is x+1, where x is the current handler depth.

For example, given the 1<sup>st</sup> handler in ACME Corp's PAM Stack Instance, handler\_0, if the pam\_securetty.so PAM returns a PAM\_RETURN value PAM\_IGNORE = 25, then the ACTION\_IGNORE\_0\_1 is chosen to be executed (see Figure 48). In this case, the next handler to be executed is the 2<sup>nd</sup> handler, handler\_1, i.e.  $pD_0_1_E_0$ belongs to the fusion set GF:pH\_1.



Figure 48: HCPN module ACTION\_IGNORE\_0\_1 - ACME Corp

## **HCPM module ACTION\_OK**

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The HCPN Template for Action 'ok' is shown in Figure 49.



Figure 49: Pamtester-fm HCPN module ACTION\_OK template

Depending on the current PAM Stack Execution State (i,s), the State may be updated or not. If it is, then it is updated to (1,r), where r is the PAM RETURN just obtained.

The next handler to be chosen for execution is the next handler in the sequence.

#### **HCPN module ACTION\_DONE**



The HCPN Template for Action 'done' is shown in Figure 50.

Figure 50: Pamtester-fm HCPN module ACTION\_DONE template

PAM Stack Execution State update is the same as for Action 'ok'.

The choosing of the next handler depends on the current Impression of the PAM Stack Execution State. If the Impression is positive, i.e.  $PAM_POSITIVE = 1$ , then the next handler to be chosen for execution is the first subsequent handler, after the current depth x, whose substack level is less than the current substack level. This is computed by pamtester-fm using the skip\_substack(x) function, for the current handler depth x. If the PAM Stack Instance only consists of a single substack level (this is the case in all production Linux-PAM Configurations tested so far), then skip\_substack(x) "skips" all subsequent handlers, and PAM Stack Execution ends with the Terminate module.

On the other hand, if the Impression is not positive, then the next handler to be executed is the next handler in the sequence, i.e. the handler at depth x+1.

#### **HCPN module ACTION\_BAD**



The HCPN Template for Action 'bad' is shown in Figure 51.

Figure 51: Pamtester-fm HCPN module ACTION\_BAD template

Here, depending on the PAM Stack Execution State, and whether or not the current return value is 25, we may choose to update the PAM Stack Execution State. If the Impression is already negative, then we ignore current return value. Otherwise, we change the Impression to PAM\_NEGATIVE = -1. We also update the Status. If the return value is PAM\_IGNORE = 25, meaning that the PAM is essentially telling us (via this return value) to ignore its (the PAM's) execution result, then we update the Status with the default "bad" Status PAM\_MUST\_FAIL\_CODE := PAM\_PERM\_DENIED = 6. Otherwise, if the return value is not PAM\_IGNORE, i.e.  $r \neq 25$ , then we update the Status with this return value.

In all cases, the next handler to be executed is the next handler in the handler sequence.

#### HCPN module ACTION\_DIE



The HCPN Template for Action 'die' is shown in Figure 52.

Figure 52: Pamtester-fm HCPN module ACTION\_DIE template

PAM Stack Execution State update is the same as Action 'bad'.

The next handler to be executed uses the  $skip\_substack(x)$  function, where x is the current handler depth. This is computed the same way as by Action 'done'.

One point worth noting here is that, interestingly, in contrast to the operation of Action 'done', the choosing of the next handler does the skip\_substack(x) computation in all cases, whereas Action 'done' only "skipped substacks" if the Impression was PAM\_POSITIVE = 1. In other words, Action 'die' skips the substack no matter what, whereas Action 'done' skips the substack conditionally.

#### HCPN module ACTION\_RESET

The HCPN Template for Action 'reset' is shown in Figure 53.



Figure 53: Pamtester-fm HCPN module ACTION\_RESET template

The HCPN module RESET\_ $<x>_<k_x>$  instance "resets" the Execution PAM Stack State to a previous PAM Stack Execution State. This is implemented as an HCPN by "copying" (obtaining and putting back) the Impression and Status values (i',s') from the Fusion State GF:State\_<L>, where L is the current substack level, i.e. the substack level of the current handler, handler\_x. The copied value (i',s') represents the PAM Stack Execution State as it was at the time when the current substack level L was first entered (see below for elaboration). The copied value (i',s') is set as the "new" current PAM Stack Execution State, effectively "overwriting" the current PAM Stack Execution State (i,s).

Specifically, recall that given some depth y, if a new substack level is entered by a handler at this depth y, then Substack Execution State at this depth y, denoted  $(i_y, s_y)$ , is saved in in a place belonging to the fusion set GF:State\_<L\_y>, where L\_y denotes the substack level at the handler depth y. In effect, entering a new substack level at depth y, saves the current PAM Stack Execution state in GF:State\_<L\_y>. Then, supposing that after entering the substack level L\_y at depth y, we execute some handler sequence arriving at the current handler, handler\_x, without "leaving" the substack level L\_y (i.e.

the sequence of handlers executed after handler\_y, but before handler\_x have all had their substack levels equal to or higher than  $L_y$ , and the Action being executed is "reset", then this Action "resets" the current PAM Stack Execution State back to the state (i\_y, s\_y).

The next handler to be executed is the next handler in the handler sequence, i.e. handler x+1, where x is the current handler depth.

#### HCPN Templates for Action 'jump'

There are three sub-cases for the pamtester-fm HCPN module templates for Action 'jump'. These are:

- ACTION\_JUMP\_NEGATIVE,
- ACTION\_JUMP\_TOO\_LONG, and
- ACTION JUMP.

#### **HCPN module JUMP\_NEGATIVE**

A jump that is "negative" occurs when the jump value found in the Linux-PAM Configuration is negative and is outside the range [-1,-5] (see below for example). The HCPN Template for ACTION\_JUMP\_NEGATIVE (implements Action 'jump' for a "negative jump"), is shown in Figure 54.





 $PAM_PERM_DENIED = 6.$ 

The next handler to be executed is the next handler in the sequence, i.e. x+1, where x is the current handler depth. For example, consider the first Configuration Line

contained in the Linux-PAM Configuration in Figure 92 on Page 183 . Suppose that the Linux-PAM Administrator specifies this (erroneous) Configuration Line instead:

auth [success=ok default=-7] pam securetty.so

In this case, the  $C_0(x) = -7, \forall x \in \{1, 2, ..., 30\}$ , i.e. if pam\_securetty.so PAM returns any error other than 31, then the Action carried out is -7, which is interpreted by Linux-PAM as a "bad jump" of type "negative jump". In this case, the corresponding HCPN Instance is shown in Figure 55.



Figure 55: Example of a "bad jump" of type "negative jump"

Note that in this case, the next handler to be executed is the second handler, Handler 1.

#### HCPN module JUMP\_TOO\_LONG

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A jump that is "too long" occurs as follows. Suppose the PAM Stack Instance contains n handlers (handler\_0, handler\_1, ..., handler\_n-1). Also, suppose that the current handler is at depth x, i.e. handler\_x,  $0 \le x \le n-1$ . Also, suppose that the substack level of the current handler is L. Further, suppose that the jump specification is the integer J > 0. Then, Linux-PAM determines if this Action "jump" is "too long" as follows.

First, obtain the longest contiguous sequence of handlers handler\_x+1, handler\_x+2, ..., handler\_x+y, such that for each handler\_z,  $z \in x+1...x+y$ , the substack level of handler\_z is greater or equal to L, where x+y < n (i.e. we do not consider the termination handler, handler\_n).

Second, let K be the number of handlers within this sequence handler\_x+1, ..., handler x+y, whose Substack Level equals L.

Third, if J > K, then the Action "jump" is "too long". Otherwise, the Action "jump" is a "good jump".

If Linux-PAM determines that the Action "jump" is "too long", then, similarly to the "jump negative", the PAM Stack Execution State is set to (-1,6), i.e. Impression is set to \_PAM\_NEGATIVE = -1, and Status is set to PAM\_MUST\_FAIL\_CODE = PAM\_PERM\_DENIED = 6. In contrast to "jump negative", the next handler to be chosen for execution is the first handler whose depth is greater than x+y, and whose substack level is less than or equal to L (we still skip a contiguous sequence of non-terminal handlers (handlers which are not the terminate handler) whose substack levels are higher than the current substack before picking our next handler to execute). If no such non-terminal handler exists, then the next handler to be executed is the Terminate handler, handler n.

PAM Stack Instances with a single substack level result in the next handler to be executed being the Terminate handler, handler\_n.

The HCPN Template for Action 'jump too long' is shown in Figure 56. The pamtesterfm tool uses this HCPN module ACTION\_JUMP\_TOO\_LONG template, to generate HCPN module ACTION\_JUMP\_TOO\_LONG instances.

The calculation for whether or not an Action "jump" is "too long" is done by the pamtester-fm tool during the parsing of the PAM Stack Instance. We denote this calculation by the function jump\_too\_long(x). Once an Action is determined to be "too long", the HCPN module ACTION\_JUMP\_LONG instance is generated, and the next handler to be executed is defined in this instance using the Fusion Set tag template "GF:pH\_<jump\_too\_long(x)>"="GF:pH\_<x+y+1>" (as discussed above).



Figure 56: Pamtester-fm HCPN module ACTION\_JUMP\_TOO\_LONG template

For example, consider the first Configuration Line:

contained in the Linux-PAM Configuration in Figure 92 on Page 183 . Suppose that, instead, the Linux-PAM Administrator makes a mistake and specifies this Configuration Line as:

```
auth [success=ok default=13] pam securetty.so
```

In this case, the  $C_0(x) = 13, \forall x \in \{1, 2, ..., 30\}$ , i.e. if pam\_securetty.so PAM returns any error other than 31, then the Action carried out is 13, which is interpreted by Linux-PAM as a "bad jump" of type "jump too long" (since there is less than 13 handlers on the current substack level). In this case, the relevant portion of the corresponding "flattened" HCPN Instance is shown in Figure 57.



Figure 57: Example of HCPN module ACTION\_JUMP\_TOO\_LONG instance Note that in this example, the "jump too long" error causes the control of PAM Stack execution to execute the Termination handler as the next handler to be executed. In other words, the PAM Stack Execution is being terminated.

#### HCPN module ACTION\_JUMP

An Action 'jump' that is neither "negative" nor "too long" is considered a "good" jump. Such jumps are represented by the HCPN module ACTION\_JUMP template, as shown in Figure 58.



Figure 58: Pamtester-fm HCPN module ACTION\_JUMP template

Action 'jump' does not update PAM Stack Execution State.

The handler to be executed next is calculated as follows. Suppose the PAM Stack Instance contains n handlers (handler\_0, handler\_1, ..., handler\_n-1). Also, suppose that the current handler is at depth x, i.e. handler\_x,  $0 \le x \le n-1$ . Also, suppose that the substack level of the current handler is L. Further, suppose that the jump specification is the integer J > 0.

First, obtain the longest contiguous sequence of handlers handler\_x+1, handler\_x+2, ..., handler\_x+y, such that for each handler\_z, z member of x+1...x+y, the substack level of handler\_z is greater or equal to L, and x+y < n (i.e. we do not consider the termination handler, handler n).

Second, let K be the number of handlers within this sequence handler\_x+1, ..., handler\_x+y, whose Substack Level equals L. Third, we assume that  $J \leq K$  (since otherwise, this Action 'jump' would be "too long").

Fourth, obtain the depth of the K<sup>th</sup> handler, which we denote by depth(K). Now, depth(K)  $\leq x + y$ . In other words, going to the handler at depth(K) "jumps" the first K-1 handlers whose substack levels are equal to the current substack level L (and all of the substack handlers in-between whose substack levels are higher than the current substack level L).

Fifth, consider the sequence of handlers, handler\_depth(K)+1, ..., handler\_x+y-1, handler\_x+y+1 (here we consider the termination handler, if x+y=n). Choose the first handler, denoted handler\_z, depth(K)+1 <=  $z \leq x+y$ , such that substack level of handler\_z <= L. In other words, we still skip all handlers that have higher substack levels, before we finally choose our next handler to be executed.

We denote the above algorithm by the function skip\_current\_substack().

Skip\_current\_substack() obtains the current depth x as input, and outputs the depth of the next handler to be executed, as explained in the above algorithm.

## Example of "Partial" Unfolding of HCPN Model: HCPN model for ACME Corp

In this section, we illustrate how we use the above-presented HCPN models to create a "partial" unfolding. Our example shows the HCPN model generated by pamtester-fm for the PAM Stack Instance of ACME Corp corresponding to the pam\_authenticate()

Management Function for the Service "login". Hence, this Instance is used for the authentication-related functionality of authentication, while using the login program, for example. This PAM Stack instance is shown in Figure 59. It contains four "stacked" PAMs: pam\_secure\_tty.so, pam\_env.so, pam\_unix.so and pam\_deny.so. Since this PAM Stack Instance corresponds to the pam\_authenticate() Management Function, the handler corresponding to each PAM "stacking" contains a pointer to the implementation of the pam\_sm\_authenticate() Module API function (column entitled int (\*func) in Figure 59, i.e. I(pam\_sm\_authenticate(), pam\_securetty), I(pam\_sm\_authenticate(), pam\_env.so), I(pam\_sm\_authenticate(), pam\_deny.so).

depth; i		level; L <sub>i</sub>	SERVICE S <sub>i</sub>	SERVICE GROUP; G <sub>i</sub>	$CO$ $X \subseteq$ $R(C_i)$	$PNTROL;$ $C_i$ $d \in D(C_i):$ $\forall x \in X:$ $C_i(x) = d$		PATH; P <sub>i</sub>	OPTIONS; O <sub>i</sub>
	int handler _type	int stack_ level			int actions[	32]	int (*func)	char *mod_ name	char **argv
0 0			0 login	auth	0,12	-1	I(pam_sm_authenticate(), pam_securetty.so)	pam_ securetty.so	HHH
	0	0			"ow"	-4			
					0,12	-1	I(pam_sm_authenticate(), pam_env.so)		4444
1	0	0	login	auth	"ow"	0		pam_ env.so	
<u> </u>		0 login auth			0,12	-2	I(nam sm authenticate()		11111
2	0		auth	"ow"	0	pam_unix.so)	pam_ unix.so		
3		0 login		auth "	0,12	-1	I(pam_sm_authenticate(), pam_deny.so) deny.so	pam_	11111
	0		login a		25	0			HHH
					"ow"	-3		deny.so	

# Figure 59: Generation of a PAM Stack instance for the pam\_sm\_authenticate() Module API function for theService "login"

Recall that the execution of a PAM Stack instance, as per algorithm shown in Table 13 on page 29, executes some handler subsequence. The executed handler subsequence generates an authentication-related functionality instance. Given a handler execution subsequence, each handler execution causes the execution of its corresponding Management Function implementation. Each Management Function implementation execution contributes to the provision of the authentication-related functionality of the PAM Stack Instance as a whole. Depending on the PAM\_RETURN value obtained from each handler execution, the appropriate Action is executed. The execution of each Action may update the PAM Stack Execution State, as well as chooses the next handler to be executed.

Recall that pamtester-fm generates an HCPN model that describes the above process. Specifically, the generated HCPN model "captures" all of the possible handler execution sub-sequences. In other words, the HCPN model captures all of the possible authentication-related functionalities that can be provided by the corresponding PAM Stack Instance.

Returning to our example, in this particular "partial" unfolding, for each PAM, we define the set of PAM\_RETURN values that the PAM is capable of returning in Table 14. This list of return values is not complete. This table is created for illustration purposes only. In fact, some of these PAMs are capable of returning additional PAM\_RETURN values.

PAM	Possible PAM_RETURN values of the PAM's
	implementation of pam_sm_authenticate()
pam_securetty.so	PAM_SUCCESS = 0
	$PAM\_SERVICE\_ERR = 3$
	PAM_AUTH_ERR = $7$
	$PAM_{IGNORE} = 25$
	$PAM_INCOMPLETE = 31$
pam_env.so	PAM_SUCCESS = 0
	$PAM_BUFF_ERR = 7$
	$PAM_IGNORE = 25$
	$PAM\_ABORT = 26$
pam_unix.so	$PAM_SUCCESS = 0$
	$PAM_{IGNORE} = 25$
	$PAM_INCOMPLETE = 31$
pam_deny.so	PAM AUTH ERR = 7

Table 14: Possible PAM\_RETURN values of PAMs "stacked" on ACME Corp's pam\_authenticate() PAM Stack Instance Finally, in Figure 60 we show the HCPN model of all of the possible executions of the PAM Stack Instance of ACME Corp. This HCPN model is a "partial" unfolding comprised of an HCPN module INITALIZE instance, four HCPN module HANDLER instances, and a TERMINATE instance. We also add labelled "containers" for the purpose of visual presentation. These containers denote portions of the HCPN model that correspond to HCPN modules HANDLER\_<x>, MODULE\_<x>, CONTROL\_<x>, ACTION\_<x>\_<k\_x>.



Figure 60: HCPN model - ACME Corp

The HCPN modules INITIALIZE and HANDLER\_0 are shown in Figure 61.



Figure 61: Close-up of HCPN modules INITIALIZATION and HANDLER\_0

The HCPN module HANDLER 1 is shown in Figure 62.



Figure 62: Close-up of HCPN module HANDLER\_1


The HCPN module HANDLER\_2 is shown in Figure 63.

Figure 63: Close-up of HCPN module HANDLER\_2

The HCPN modules HANDLER\_3 and TERMINATE are shown in Figure 64.

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Figure 64: Close-up of HCPN module HANDLER\_3

The Instance Hierarchy describing this HCPN model is shown in Figure 65.



Figure 65: Instance Hierarchy of HCPN model

# METHODOLOGY – PART II: Transition System Modeling Introduction to Transition System Modeling

A Transition System is a mathematical formalism that specifies how a system behaves. We use Transition Systems to specify how our HCPN models behave. Pamtester-fm generates Transition System specifications based on the corresponding HCPN specifications. Pamtester-fm uses NuSMV syntax to specify these Transition Systems.

Once the Transition System specification is generated, Pamtester-fm executes NuSMV. During this execution, pamtester-fm supplies NuSMV with: Transition System syntax, and "security properties" to check on this Transition System. Then, Pamtester-fm directs NuSMV to build the Transition System models based on this syntax, and instructs NuSMV to model check the resulting Transition System models.

The results of this model checking are then obtained and interpreted by pamtester-fm. These results describe the possible behaviours of the corresponding HCPN models, which in turn, describe the possible authentication-related functionalities of the PAM Stack Instances. In other words, these results inform us about the authentication-related functionalities that can be produced by the PAM Stack Executions of the corresponding PAM Stack Instances.

We used NuSMV for two reasons. First, NuSMV can be programmatically supplied with arbitrary Transition System model specifications, as well as be programmatically controlled to then build and model check these models. Second, one goal of this thesis was to provide groundwork for an open source tool which can be used by Linux-PAM Administrators. Such a tool must be easy to use. Ideally, such a tool should operate with

minimal interaction from its operator. Additionally, such a tool must not require the operator to have knowledge of formal specification or verification, including HCPNs, Transition Systems and the method of model checking. Pamtester-fm achieves both of these goals by being automated, while hiding the details of formal model specification and verification.

## **Transition Systems**

Transition Systems allow us to describe a system in terms of its states, and how the system changes between states. For example, the system in Figure 66 has three states s\_1, s\_2 and s\_3. Furthermore, this system can change states as follows: from s\_1, the system can change to state s\_2 or state s\_3. From state s\_3,the system can change to state s\_1. From state s\_2, the system can change to state s\_2.



Figure 66: Example of Transition System

A Transition System also has a number of properties. Depending on the state that the system is in, a system's property can be either true or false in this state. For example,

suppose that the Transition System in Figure 66 has the following properties:  $\phi_1$ ,  $\phi_2$ ,  $\phi_3$ ,  $\phi_4$ ,  $\phi_5$ . Then, a property is true in a given state, if, and only if this property is shown inside the circle representing the state. For example, in state s<sub>1</sub>,  $\phi_1$  and  $\phi_3$  are true, and  $\phi_2$ ,  $\phi_4$ ,  $\phi_5$  are false.

## Formal Definition of a Transition System

Formally, as defined in (6), a Transition System is a three-tuple (S, -> L) along with a set of atomic expressions called Atoms. Atomic expressions evaluate to either true or false, depending on the state that the system is currently in. For example, in Figure 66, Atoms = { $\phi_1$ ,  $\phi_2$ ,  $\phi_3$ ,  $\phi_4$ ,  $\phi_5$ }. S is a set of elements called states. For example, in Figure 66, S = { $s_1$ ,  $s_2$ ,  $s_3$ }. The symbol -> denotes a total binary relation on S, i.e. ->  $\subseteq$  S × S such that  $\forall s \in S \exists t \in S : s \rightarrow t$ . Essentially, -> specifies how the system can change states. Given two states x, y in S, x->y iff S can change from state x to the state y. For example, in Figure 66,  $s_1$ -> $s_2$ ,  $s_1$ -> $s_3$ ,  $s_3$ -> $s_1$ , and  $s_2$ -> $s_2$ . L is a labelling function L:S->P(Atoms) where P denotes a power set. Given a state s, and an atomic expression e belonging to Atoms,  $e \in L(s)$  iff e is true in the state s. For example, in Figure 66, L(s 1)={ $\phi_1$ ,  $\phi_3$ }, L(s 2)={ $\phi_4$ }, L(s 3)={}.

## **The State Space Explosion Problem**

In general, the size of the set of states S of a Transition System (S, ->, L) depends on the number of variables of the system and the domains of each of these variables. For example, consider a system whose variables can be expressed by two variables, x and y,

where each variable can have a value of 0 or 1. Further, suppose that we decide to represent this system in terms of the possible values of these variables as two tuples (value(x), value(y)), where value(x), value(y) is the value of variable x, y, respectively. Then, all possible states of this system can be described as  $S = \{ (0,0), (0,1), (1,0), (1,1) \}$ .

Now, if a third variable z is added to create a new system, and supposing that the domain of variable z is  $\{0,1,3\}$ , then, following the same approach, the set of states of this system  $S = \{(0,0,0), (0,1,0), (1,0,0), (1,1,0), (0,0,1), (0,1,1), (1,0,1), (1,1,1), (0,0,3), (0,1,3), (1,0,3), (1,1,3) \}$ . Thus, the state space of the system was multiplied by three, with the addition of the new variable z.

In general, a variable, when added to a system description, multiplies the number of states of the system. Thus, the number of states of the system grows exponentially in the number of variables of the system. This is called the *state space explosion* problem. Essentially, the number of variables and the domains of these variables cause the number of states of the system to become too large, even for automated, computer-based tools to handle. Systems suffering from the state space explosion problem require too much CPU time or too much RAM for analysis purposes.

When designing transition systems, one must take care to ensure that the state space explosion problem does not occur. In real-world applications, the state space explosion problem is common.

# **Connection between HCPNs and Transitions Systems**

Given an HCPN model generated by pamtester-fm, we encode the behaviour of this HCPN as a Transition System. Specifically, we define S to be the set of markings of the HCPN that are reachable from the initial marking. We define the Transition Relation -> to be the Firing Rule, where given two markings  $s_i, s_j, s_i \rightarrow s_j$  iff there exists a firing of a single HCPN transition that causes the marking  $s_i$  to become the marking  $s_j$ . We define the set of Atoms as a set of NuSMV expressions. The terms of these expressions are dependent on the markings of the HCPN. For example, we define the expression " $p_End = 0$ ", where  $p_End$  is an HCPN place and 0 is a member of the colour set associated with  $p_End$ . Then, we define " $p_End = 0$ " to evaluate to TRUE iff the token of value 0 is in the place  $p_End$ .

For example, consider the HCPN shown in Figure 67.



Figure 67: HCPNs as Transition Systems – Example

Now, consider the following markings, say, marking M\_1, marking M\_2, and marking M\_3, shown in Figure 68, Figure 69, Figure 70, respectively.



Figure 68: HCPNs as Transition Systems – Example – Marking M\_1



Figure 69: HCPNs as Transition Systems – Example – Marking M 2



Figure 70: HCPNs as Transition Systems – Example – Marking M 3

Now, given the marking  $M_1$ , according to the Firing Rule, both transitions t2 and t3 are enabled. Thus, either one of the transitions can fire (but not both, since there is only a single token available for consumption in place p1). If transition t3 fires, then the HCPN changes its marking from  $M_1$ , to the marking  $M_2$ . In a sense, we can interpret this as the HCPN changing its state from  $M_1$  to  $M_2$ .

If the HCPN is in the marking  $M_2$ , then the HCPN is in a "deadlock" state. This means that the HCPN cannot change its state anymore, since no transition can be enabled by the Firing Rule. Thus, no transition can fire. Thus, no new marking can be obtained. A deadlock state can be interpreted as the HCPN staying in the same marking, in this case, marking  $M_2$ , indefinitely. Another way to look at this is that the HCPN changes its marking from marking M 2 to marking M 2 indefinitely.

On the other hand, if the HCPN is in state M\_1, and transition t2 is fired, then the HCPN changes from M\_1 to M\_3. Once the HCPN is in M\_3, the only state change that can occur is to go from M\_3 back to M\_1.

We can illustrate the above "behaviour" of the HCPN as shown in Figure 71, via a graph-like structure.



Figure 71: HCPN Behaviour as a Transition System

Each node of this graph (a large circle containing a Petri Net) represents a state of the Transition System, and corresponds to a single HCPN marking. This is why we define the states of the Transition Systems as HCPN markings. For our HCPN models, the changing from a marking to another marking corresponds to a unique transition being fired. Hence, we associate such edges with the name of the fired transitions. For example, in Figure 71, the edge outgoing from the node associated with the marking M\_1, and the node associated with the marking M\_2 is labelled t3. This is because it was the firing of t3 that caused the HCPN to change its state from marking M\_1 to marking M\_2.

Precisely, a node M\_i is connected with an outgoing arrow from M\_i to a node M\_j,  $i \neq j$ , where the arrow is incoming to node M\_j iff the marking M\_i can change to the marking M\_j via a firing of a single transition belonging to the HCPN.

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One exception is the state M\_2. M\_2 has a "loop" edge from M\_2 to M\_2. In this case, the "loop" edge does not correspond to any transition firing. In this case, the underlying HCPN is in a deadlock state (there are no enabled transitions, hence no transition can fire, hence the HCPN cannot change its marking anymore, i.e. is in a deadlock). In fact, due to the structure of the HCPNs generated by pamtester-fm, the only deadlock state that can be achieved by an HCPN of an arbitrary PAM Stack Instance is when there is a token in the "termination" place of the HCPN, place p\_End. In this case, we ensure, via our definition of the transition relation ->, that a "deadlock" transition, represented in the graph as a "loop" edge, is defined.

Note that the "Transition System" presented in Figure 71 is not exactly (formally) correct. It was presented here in this way to not complicate the issue, and to show the link between HCPN markings, and how the changes in the HCPN markings define a "Transition System-like" structure. There exists another Transition System state to which the state M\_2 changes to. Furthermore, in the (formally correct) Transition System, the "loop" edge of M\_2 does not exist. This is elaborated on when we discuss the definition of a Transition Relation (page 126).

In general, given an HCPN model generated by pamtester-fm, for an arbitrary PAM Stack Instance, when we generate the corresponding Transition System, we restrict the Firing Rule to only be able to fire a single transition at a time. This is done by the particular way in which we define the Transition Relation in NuSMV syntax. This is also due to the way that NuSMV transitions between states.

This does not limit the "expressive" power of our model. This is because an arbitrary firing instance, consisting of an arbitrary multiset of fired transitions can be equivalently represented by a sequence of single transition firings (5).

# Approach for NuSMV Encoding of HCPN Behaviour

# Introduction

Similar to HCPN generation, pamtester-fm does automatic generation of Transition Systems. Just like HCPN generation, Transition System generation is based on templates. The generated Transition System is represented by a NuSMV encoding. This NuSMV encoding is a text file containing NuSMV syntax. This NuSMV syntax encoding describes a Transition System: a set of states S, a transition relation ->, and a labelling function L.

HCPN places are encoded as NuSMV variables, and hence, contribute to the State Space size. In contrast, HCPN transitions are not encoded as NuSMV variables. Thus, HCPN transitions have negligible State Space size contribution. Some additional NuSMV variables are created, where these variables do not correspond to any HCPN places, i.e. NuSMV variable 'gf depth', i.e. NuSMV variable 'firedTransition'.

Considerable effort was made to minimize the state space of the generated Transition System, as well as to maximize its "human readability" and "similarity" with its corresponding HCPN. Structural similarity between an HCPN and its corresponding Transition System was kept as close as possible, while still allowing for significant State Space minimization.

## **State Space Minimization**

In terms of minimizing the size of the state space, the following was done:

- re-use of commonly used sets of related variables, and
- minimization of domains of variables corresponding to HCPN places.

Specifically, a critical state space size minimization was achieved by re-using commonly used sets of related variables. For instance, the variables used to represent all HCPN module Action instances, based on ACTION\_ $<name(x)>_<x>_<k_x>$  templates, were re-used. For example, in the HCPN model for ACME Corp (Figure 65, 99), there are three Action 'ok' HCPN module instances used: ACTION\_OK\_0\_0, ACTION\_OK\_1\_0, and ACTION\_OK\_3\_0. In this case, only one set of NuSMV

variables is used to represent all three of these HCPN module instances.

Also, since we generate the transition system based on an (already existing) HCPN model instance, we know all possible tokens that can be placed in each HCPN place. Due to this, for some HCPN places, the corresponding NuSMV variables are generated based on a template, where this template includes procedures for minimizing NuSMV variable domains. Specifically, these templates define the variable domain as containing only the values that correspond to the possible HCPN token values. This is done for all HCPN  $pH_{<x>}$  places, since we know ahead of time what possible PAM\_RETURN values a particular PAM can generate.

Furthermore, we made use of HCPN fusion sets were it made sense. This way, all HCPN places belonging to the same Fusion Set were defined as the same NuSMV variable.

Combining the above approaches resulted in considerable state space minimization.

Table 15 - Table 20 summarize the results of these optimizations on the individualHCPN modules.

HCPN Module	Place	Corresponding NuSMV variable	State Space Contribution (in bits)		
		domain size	without optimizations	with optimization	
Initialization	p_Start	1	1	1	
	pInit_state	4 × 33	2+6	0	
	pInit_state_0	4 × 33	2+6	0	
	TOTAL		17	1	
Termination	pH_8_S	1	1	1	
	pTerm_state	4 × 33	2+6	0	
	pTerm_Inc	1	1	0	
	p_End	32	5	5	
	TOTAL		15	6	

#### Table 15: State Space Minimization - Initialization and Termination

These results provide contributions to the state space of the corresponding Transition System by each HCPN module. For each HCPN module type, the places of the module are listed, since it is the places that are represented as NuSMV variables (and hence contribute to the state space size of the Transition System). Also, for each place, the size of the variable domain is shown. For example, given the HCPN module Initialization and the place plnit\_state, its variable domain size is 4x33. This denotes the fact that plnit\_state has a cross-product set as its domain (its colour set is IMPR x STAT = {EMPTY,-1,0,1} x {EMPTY, 0, 1, ..., 31}), hence, cardinality of domain is 4x33. We do not multiply 4x33 to obtain 132 because we compute the state space contribution on a per set basis, if the set is a cross product. This is because we encoded the colour set IMPR x STAT by two different NuSMV variables, where one variable encodes IMPR and one variable encodes STAT. Hence, the combined two-NuSMV-variable contribution of the HCPN place pInit\_state is: 2 bits for IMPR (base 2 logarithm of size of variable domain, rounded up), and 6 bits for STAT. Then, total contribution is 2+6 bits, or 8 bits for pInit\_state. Hence, total contribution of a single instance of the Initialization HCPN module is 17 bits of state space (without any optimizations).

With all of our optimizations, the state space contribution for the HCPN module Initialization is just a single bit (1 bit) – a difference of 16 bits! In terms of the number of states, before optimization, the Initialization HCPN module would require  $2^{17} = 131072$ states. After the optimization, this module only requires 2 states – a difference of 131070 states!

Note that Initialization and Termination HCPN modules are constant in the number of handlers of the PAM Stack Instance. For example, it does not matter how many handlers comprise the PAM Stack instance, i.e. 2, 10, 100, 1000, etc., since the HCPN model will use the Initialization and Termination modules exactly once. Hence, the state space contribution of the Initialization and Termination HCPN module instances is constant in the number of handlers: 17 and 15 bits without optimization, and 1 and 6 bits (with optimization), respectively.

The state space contribution of our other HCPN modules may not be constant in the number of handlers, and in the number of HCPN module instantiations (i.e. the number of distinct times that an HCPN module is used in the HCPN model). In other words, if the number of handlers increases, and the number of times an HCPN module is used

increases, then so may the state space contribution. We denote the number of handlers comprising the PAM Stack instance by n, n > 0. We denote the number of times a particular HCPN module has been instantiated by the HCPN model by  $k, k \ge 0$ . We can see the use of the n and k parameters in the following tables.

HCPN Module	Place	Corresponding NuSMV variable domain size	State Space Contribution (in bits), n := number of handlers of substack k := number of times the corresponding HCPN module instance is used in the HCPN model	
			without optimizations	with optimization
HANDLER_ <x></x>	pH_ <x>_S</x>	2	$1 \times n$	$1 \times n$
MODULE_ <x></x>	N/A	N/A	0	0
MODULE_SUBST ACK	pH_ <x>_S</x>	2	$1 \times k$	$1 \times \left[\frac{k}{k+1}\right]$
	pH_ <x>_0_state</x>	4 × 33	$(2+6) \times k$	0
	pH_ <x>_0_state_<l+1></l+1></x>	4 × 33	$(2+6) \times k$	0
	pH_ <x>_<x+1></x+1></x>	2	$1 \times k$	0
	TOTAL		$18 \times k$	$1 \times \left[\frac{k}{k+1}\right]$

Table 16: State Space Minimization - HANDLER\_<x>, MODULE\_<x>, MODULE\_SUBSTACK, CONTROL\_<x>

For example, a HANDLER\_<x> HCPN module instance, before any optimizations, has a state space contribution that is linear in the number of handlers that comprise the stack (although there is only one HANDLER\_<x>\_HCPN module instance per HCPN model). In this case, the HCPN place  $pH_<x>_S$  has a domain CONTROL = {1}. In NuSMV the domain of the corresponding NuSMV variable is encoded as {EMPTY, 1}. Hence, the size of the domain of the NuSMV variable is 2. Now, since, as is shown in the template for the HCPN module HANDLER\_<x>, for each handler comprising the PAM Stack Instance, the template generates a place  $pH_<x>_S$ . Thus, given n handlers, the template generates pH\_0\_S, pH\_1\_S, ..., pH\_(n-1)\_S – a total of n HCPN places. Since each of these places contributes a single bit (1 bit) to the state space size, hence the total number of bits contributed by the HANDLER\_<x> HCPN module is  $1 \times n = n$  bits (1 bit for each of the n places). In this case, this contribution stays the same, even if optimizations are used.

The MODULE\_<x> HCPN module does not contain any HCPN places (hence N/A, for Not Applicable). Thus, MODULE\_<x> contributes zero bits (0 bits) to the state space (with and without optimizations).

For the rest of the HCPN modules, the state space is highly sensitive to the parameters n and k. For example, the PAM Stack Instance for ACME Corp (see

Figure 59 on page 93) uses the HCPN module ACTION\_OK three times (see the corresponding Instance Hierarchy in Figure 65 on page 99). Then, without optimizations, each of the three ACTION\_OK HCPN module instances (ACTION\_OK\_0\_0, ACTION\_OK\_1\_0, ACTION\_OK\_3\_0) would make their own individual contributions to the state space size. In this case, together, as shown in Table 18, all three ACTION\_OK instances make a total contribution of  $14 \times k$  bits, which in this example evaluates to  $14 \times k = 14 \times 3 = 42$  bits of state space contribution. With optimization, these ACTION\_OK HCPN module instances, together, contribute  $6 \times \left[\frac{k}{k+1}\right] = 6 \times \left[\frac{3}{3+1}\right] = 6 \times 1 = 6$  bits to the state space. Thus, without optimization, *each* ACTION\_OK module instance adds 14 bits of state space or  $2^{14}=16384$  states, and with optimization, *all* ACTION\_OK module instances only contribute 6 bits or  $2^{6}=64$  states – a difference of

16320 states or 8 state space contribution doublings! Moreover, without optimization, the number of contribution bits is linear (i.e.  $14 \times k$  is a linear function), whereas

 $\left[\frac{k}{k+1}\right] = 1, \forall k > 0$ , and  $\left[\frac{k}{k+1}\right] = 0, k = 0$ . In other words,  $\left[\frac{k}{k+1}\right]$  is just a way for us to say "if the HCPN module is used at least once (i.e. k > 0), then add a constant number of bits, i.e. for  $6 \times \left[\frac{k}{k+1}\right]$ , add 6 bits of state space to the state space (irrespective of the number of times the HCPN module is used), otherwise, this HCPN module does not contribute to the state space (since it is not used, i.e. k = 0).

As shown in Table 17, given an HCPN module CONTROL\_<x> instance, its state space contribution, before optimization, is linear in the number of instances, i.e.  $7 \times k$ . With optimization, contribution of each CONTROL\_<x> is  $[log_2(|R_x|)] \in [1,6]$ , where  $R_x$  is the set of possible PAM\_RETURN values of HCPN module MODULE\_<x> (see page 67). This is the optimization where we set the NuSMV variable corresponding to the HCPN place pC\_<x>S to contain, and only contain, the values corresponding to the possible PAM\_RETURN values of the preceding MODULE\_<x> HCPN module. Specifically,  $R_x$  is the set of PAM\_RETURN values that can be returned by the execution of the PAM's implementation of the Management Function  $I(f^{sm}, P_x)$  associated with the Effective PAM Stack instance  $\Pi^f$ . The number of possible PAM\_RETURN values is between 1 and 32 (at least one member of  $\{0,1,...,31\}$  must be returned by a PAM's Management Function implementation  $I(f^{sm}, P_x)$ ). Lastly, we must account for the EMPTY value, representing no tokens in place pC\_<x>, thus pC\_<x> can contain at most 33 values. For k CONTROL <x> instances, we obtain  $k \times [log_2(|R_x|)] \in [1 \times k, 6 \times k]$ .

HCPN Module	Place	Corresponding NuSMV variable domain size	State Space Contribution (in bits)k := number of times thecorresponding HCPN moduleinstance is used in the HCPNmodelwithoutwithoptimizationsoptimization	
CONTROL_ <x></x>	pC_ <x>_S pC_<x>_Inc</x></x>	33 2	$6 \times k$ $1 \times k$	$\begin{bmatrix} 1 \times k, 6 \times k \end{bmatrix}$
	TOTAL		$7 \times k$	$[1 \times k, 6 \times k]$

Table 17: State Space Minimization - CONTROL\_<x>

The next table, Table 18 shows the state space contributions of HCPN module ACTION\_<name(x)> instances. Again, without any optimizations, contributions of HCPN module ACTION\_<name(x)> instances are linear in the number of times they are used in the PAM Stack Instance. In contrast, with optimization, the state space contribution of these instances is constant!

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HCPN Module	Place pA <x> <k x=""> S</k></x>	Corresponding NuSMV variable domain size 32	State Space Contrib n := number of hand k := number of time corresponding HCP instance is used in the without optimizations $5 \times k$	ution (in bits), llers of substack s the N module the HCPN model with optimization $a = \begin{bmatrix} k \\ 1 \end{bmatrix}$
				$5 \times \left  \frac{k+1}{k+1} \right $
	pD_ <x>_<k_x>_S_0</k_x></x>	2	1 × k	$1 \times \left  \frac{\kappa}{k+1} \right $
	pD_ <x>_<k_x>_E_0</k_x></x>	2	$1 \times k$	0
	TOTAL		$7 \times k$	$6 \times \left[\frac{k}{k+1}\right]$
ACTION_OK ACTION BAD	pA_ <x>_<k_x>_S</k_x></x>	32	$5 \times k$	$5 \times \left[\frac{k}{k+1}\right]$
ACTION_DIE	pA_ <x>_<k_x>_state</k_x></x>	4 × 33	$(2+6) \times k$	
	pD_ <x>_<k_x>_S_0</k_x></x>	2	$1 \times k$	$1 \times \left[\frac{k}{k+1}\right]$
	pD_ <x>_<k_x>_E_0</k_x></x>	2	$1 \times k$	0
	TOTAL		$15 \times k$	$6 \times \left[\frac{k}{k+1}\right]$
ACTION_DONE	pA_ <x>_<k_x>_S</k_x></x>	32	$5 \times k$	$5 \times \left[\frac{k}{k+1}\right]$
	pA_ <x>_<k_x>_state</k_x></x>	4 × 33	$(2+6) \times k$	0
	pA_ <x>_<k_x>_1</k_x></x>	3	$2 \times k$	$2 \times \left[\frac{k}{k+1}\right]$
	pD_ <x>_<k_x>_S_0</k_x></x>	2	$1 \times k$	$1 \times \left[\frac{k}{k+1}\right]$
	pD_ <x>_<k_x>_S_1</k_x></x>	2	$1 \times k$	$1 \times \left[\frac{k}{k+1}\right]$
	pD_ <x>_<k_x>_E_0</k_x></x>	2	$1 \times k$	0
	pD_ <x>_<k_x>_E_1</k_x></x>	2	$1 \times k$	0
	TOTAL		$19 \times k$	$9 \times \left[\frac{k}{k+1}\right]$
ACTION_RESET	pA_ <x>_<k_x>_S</k_x></x>	32	$5 \times k$	$5 \times \left[\frac{k}{k+1}\right]$
	pA_ <x>_<k_x>_state</k_x></x>	4 × 33	$(2+6) \times k$	0
	pA_ <x>_<k_x>_state_</k_x></x>	4 × 33	$(2+6) \times k$	0
	pD_ <x>_<k_x>_S_0</k_x></x>	2	$1 \times k$	$1 \times \left[\frac{k}{k+1}\right]$
	pD_ <x>_<k_x>_E_0</k_x></x>	2	$1 \times k$	0
	TOTAL		$23 \times k$	$6 \times \left[\frac{k}{k+1}\right]$

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ACTION_JUMP	pA_ <x>_<k_x>_S</k_x></x>	32	$5 \times k$	$5 \times \left  \frac{k}{k+1} \right $
	pD_ <x>_<k_x>_S_0</k_x></x>	2	$1 \times k$	$1 \times \left[\frac{k}{k+1}\right]$
	pD_ <x>_<k_x>_E_0</k_x></x>	2	$1 \times k$	$\frac{n}{0}$
	TOTAL		$7 \times k$	$6 \times \left[\frac{k}{k+1}\right]$
ACTION_JUMP _NEGATIVE	pA_ <x>_<k_x>_S</k_x></x>	32	$5 \times k$	$5 \times \left[\frac{k}{k+1}\right]$
	$pA__$ state	4 × 33	$(2+6) \times k$	0
	pD_ <x>_<k_x>_S_0</k_x></x>	2	$1 \times k$	$1 \times \left[\frac{k}{k+1}\right]$
	pD_ <x>_<k_x>_E_0</k_x></x>	2	$1 \times k$	0
	TOTAL		$15 \times k$	$6  imes \left[ \frac{k}{k+1} \right]$
ACTION_JUMP _TOO_LONG	pA_ <x>_<k_x>_S</k_x></x>	32	$5 \times k$	$5 \times \left[\frac{k}{k+1}\right]$
	pA_ <x>_<k_x>_state</k_x></x>	$4 \times 33$	$(2+6) \times k$	0
	pD_ <x>_<k_x>_S_0</k_x></x>	2	$1 \times k$	$1 \times \left[\frac{k}{k+1}\right]$
		2	$1 \times k$	0
	TOTAL		$15 \times k$	$6 \times \left[\frac{k}{k+1}\right]$

Table 18: State Space Minimization - ACTION\_IGNORE, ACTION\_OK, ACTION\_BAD, ACTION\_DIE, ACTION\_DONE, ACTION\_RESET, ACTION\_JUMP, ACTION\_JUMP\_NEGATIVE, ACTION\_JUMP\_TOO\_LONG

The next table shows the state space contribution made by the Fusion Sets of the HCPN Model.

HCPN Module	HCPN Places	Corresponding NuSMV variable domain size	State Space Contribution (in bits), L := maximum substack level of PAM Stack Instance, $0 \le L \le 15$	
			without optimizations	with optimization
DISPATCH	GF:State	4 × 33	N/A	2+6
DISPATCH	GF:Inc	2	N/A	1
DISPATCH	GF:State_0,, GF:State_ <l></l>	$(4 \times 33) \times (L+1)$	N/A	$(2+6) \times (L + 1)$

Table 19: State Space Minimization - Fusion Sets

Here, the column "without optimizations" shows Not Applicable (N/A) because we interpret Fusion Sets as optimizations. The HCPN places GF:State\_0, GF:State\_1, ..., GF:State\_<L>,  $0 \le L \le 15$ , denote the PAM Stack Execution Substack Level states. Pamtester-fm, during parsing of the PAM Stack Instance, determines the maximum substack level of the handlers comprising the PAM Stack Instance. Hence, the generated HCPN, and the corresponding Transition System only refer to Substack Levels between 0 and the maximum Substack Level detected. This maximum stubstack level is denoted by L.

Lastly, Table 20 shows the remaining elements of the NuSMV encoding of an HCPN model that contribute to the state space of the Transition System.

Component of NuSVM Encoding	NuSMV variable	Corresponding NuSMV variable domain size	State Space Contr bits), n := number of ha substack k := number of tir corresponding HC instance is used in model without optimizations	ibution (in ndlers of nes the CPN module the HCPN with optimization
Depth Counter	ts_depth	n	[log <sub>2</sub> n]	[log <sub>2</sub> n]
Transition Relation helper	firedTransition		$\lceil log_2( T ) \rceil$	$[log_2( T )]$

Table 20: State Space Minimization - non-HCPN state space contributors

#### The Depth Counter

The Depth Counter is a component that we introduce into the NuSMV encoding of the corresponding HCPN model. The Depth Counter functionality is implicit in the HCPN model. The function of the Depth Counter is to keep track of the current execution depth

of the PAM Stack Execution. The HCPN model does not have an explicit notion of "depth", but structurally, the HCPN model implicitly specifies the "depth" of each HCPN module HANDLER\_<x> structure via the placement of HANDLER\_<x> module instance in relation to other HANDLER\_<x> module instances. Specifically, given a HANDLER\_<x> module instance, where  $x \in 0..n - 1$ , where n is the number of handlers comprising the PAM Stack, then the depth of HANDLER\_<x> is x, i.e. HANDLER\_0, is the first handler, and the depth of this handler is 0.

The Depth Counter is a critical factor in state space minimization. It is the Depth Counter that allows us to re-use the NuSMV variables associated with HCPN module ACTION instances. This way, as shown above, the number of HCPN module ACTION instances is "constant" (0 or 1) in the number of k times (0, if k = 0, 1, if k > 0) that the HCPN module ACTION instance is used in the HCPN model, as opposed to linear in k.

Specifically, each time we transition into a new depth, i.e. via the firing of transition tInit\_1, or via the firing of HCPN module Action transitions  $tD_{<x>}_{k_x>0}$ , or  $tD_{<x>}_{k_x>1}$  (if exists, i.e. ACTION\_DONE), then we update the Depth Counter to hold the value of the depth of the handler which is going to be executed next.

Additionally, only for the transitions  $tD_{x>}_k_x>0$  and  $tD_{x>}_k_x>1$ , in a sense, we add a "transition guard" to these transitions. This "transition guard" only exists in the NuSMV encoding. This "transition guard" does not exist in the HCPN model encoding. The template for the generation of this "transition guard" is: [ d = <x> ], where x is the handler depth of the transition, i.e. given  $tD_1_0_0$ , the transition of

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ACTION\_OK\_1\_0 HCPN module instance in the HCPN model of ACME Corp (Figure 62 on page 96), the "transition guard" generated is: [d = 1]. This means that in the Transition System, the NuSMV encoding representing the firing of the transition  $tD_1_0_0$  will not fire the transition if the value of the "token" d is not 1.

The "token" d is taken as being the current depth. The value of d is taken to be the current value of the Depth Counter, i.e. the value of the NuSMV variable ts\_depth.

The above concepts are illustrated in Figure 72. This NuSMV Depth Counter can be interpreted as an HCPN Fusion Set ts\_depth, where two edges are added, one outgoing from ts\_depth, to the transition in question, and one incoming to ts\_depth, from the transition in question. The guard is also assigned to the transition in question. Then, the transition becomes enabled, only if the current value of ts\_depth equals the depth of the handler to which the transition belongs to.



Figure 72: NuSMV - the Depth Counter

Semantically, the Depth Counter ensures that even if we have a single set of NuSMV variables representing multiple HCPN module ACTION\_<name(x)>\_<x>\_< $k_x$ > instances at multiple depths (each Action instance must belong to a distinct depth, by

definition), then only one transition  $tD_{<x>}_{<k_x>}_0$  or  $tD_{<x>}_{<k_x>}_1$  will be enabled. This ensures that, semantically, the next handler chosen to be executed is chosen by the appropriate transition. For example, in Figure 72, only one of  $tD_0_0_0$  and  $tD_1_0_0$  can become enabled and fire, consequently, choosing the next handler to be executed. Summarizing, the Depth Counter allows us to use one set of NuSMV variables to encode multiple HCPN module ACTION instances. This allows us to achieve constant state space contribution in the number of handlers n and Action module instances k (in contrast to linear contribution).

We discuss the formulation of the Transition Relation, including the firedTransition helper below.

# Human Readability and Transition System-HCPN Similarity

The naming conventions beween elements of the HCPN, places and transitions, and their NuSMV counterparts, variables and transition relation terms, respectively, were kept same, where possible, and similar otherwise. Also, the NuSMV encoding reflects the HCPN net structure, i.e. relation between places and transitions, with a similar relationship between NuSMV variables, and the Transition Relation that acts on these variables.

For example, given an HCPN place called p\_End, we define the corresponding NuSMV variable called p End.

For example, when defining a transition relation, we make use of naming conventions such as 'firedTransition', 'guardEnabled', etc.

As a result, when one is working with the Transition System, i.e. model creation, formula specification, model checking, and model checking, it is straight forward to interpret and to relate NuSMV concepts back to the corresponding HCPN and its PAM Stack Instance.

#### **NuSMV Encoding Implementation**

As mentioned above, generation of a NuSMV encoding of a Transition System is done automatically by pamtester-fm using hard-coded templates. Below, we omit the details of the format of these templates. Instead, we proceed by example. For all examples in this section, unless noted otherwise, we use the HCPN model instance for ACME Corp (Section Example of "Partial" Unfolding of HCPN Model: HCPN model for ACME Corp on page 91).

## **NuSMV** Modules

An HCPN model is encoded as a single NuSMV module.

#### **Encoding HCPN places as NuSMV variables**

An HCPN place not belonging to a Fusion Set corresponds to a distinct NuSMV variable. Hence two distinct HCPN places, both not belonging to a Fusion Set, will each have a distinct NuSMV variable created for them. For example, the HCPN place  $pC_0_S$  corresponds to a distinct NuSMV variable also called  $pC_0_S$ . Similarly, HCPN place  $pC_1_S$  has its own NuSMV variable  $pC_1_S$ .

In contrast, given an HCPN Fusion Set, all HCPN places belonging to this Fusion Set are represented by a single NuSMV variable. For example, the Fusion Set GF:Inc contains the following HCPN places: pC\_0\_Inc, pC\_1\_Inc, pC\_2\_Inc, pC\_3\_Inc and pTerm\_Inc. All four of these HCPN places are represented by the NuSMV variable gf\_inc.

To specify a NuSMV variable, one must specify three properties of this variable: domain, using the VAR keyword; initial state, using the INIT keyword; and how the value of this variable changes under the Transition Relation of the Transition System, using the TRANS keyword. For example, Table 21 shows the NuSMV encoding of the HCPN place p Start.

```
VAR p_Start : {EMPTY, 1};
INIT p_Start in { 1 };
TRANS next(p_Start) in
case
    next(firedTransition)=tlinit_1 : EMPTY;
    1 : p_Start;
esac;
```

Table 21: NuSMV encoding of CPN Place `p\_Start'

We define a NuSMV variable p\_Start, via the VAR keyword, to represent the HCPN place p\_Start.

The HCPN place p\_Start can either contain a single CONTROL token, or contains no tokens. We encode this by representing the CONTROL token as the value 1, and the place containing no tokens as the value EMPTY. The domain of p\_Start is defined to only contain these two possibilities, either p\_Start contains no tokens, or it contains the single control token, i.e. {EMPTY, 1}. We encode this in NuSMV syntax by the statement VAR p\_Start : {EMPTY, 1}.

The initial marking of the HCPN has the place p\_Start contain a single CONTROL token, i.e. 1'CONTROL. We define this in NuSMV by encoding the value of the NuSMV variable p\_Start, in the initial state to have value 1. This is done using the INIT keyword, with the statement: INIT p\_Start in { 1 }.

Lastly, in the HCPN, if the transition tInit\_1 fires, then a CONTROL token is removed from the place p\_Start. Otherwise, if the transition tInit\_1 is not fired, then the value of the place p\_Start stays the same. In our NuSMV encoding, this is encoded as part of the Transition System's Transition Relation, using the TRANS keyword, using the statement TRANS next(p\_Start) in case next(firedTransition)=tInit\_1 : EMPTY; 1 : p\_Start; esac;. The definition of the Transition Relation, and its connection with the CPN's Firing Rule is elaborated on below.

As another example, Table 22 shows the NuSMV encoding of the CPN ending place `p\_End`.

```
VAR p_End : {EMPTY, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31 };
INIT p_End in { EMPTY };
TRANS next(p_End) in
case
    next(firedTransition) = tTerm1 : 6;
    next(firedTransition) = tTerm2 : gf_state_stat;
    next(firedTransition) = tTerm3 : 31;
    1 : p_End;
esac;
```

Table 22: NuSMV encoding of CPN Place 'p\_End'

**Encoding HCPN Fusion Sets as NuSMV variables** 

Each Global HCPN Place (a set of HCPN places all acting as a single place, but requiring multiple HCPN place instances) was implemented as a single NuSMV variable. This was a critical factor as an arbitrary PAM Stack Instance is near constant in the amount Fusion Set HCPN places, and hence has a constant contribution to the state space of the resulting NuSMV Transition System (see Table 19 on page 59).

## **Encoding Multi-Coloured HCPN Places as NuSMV Variables**

Given an HCPN place whose colour set is a cross product of multiple sets, our NuSMV encoding represents this place via multiple NuSMV variables – one NuSMV variable per colour set. For example, the fusion set GF: state has the following colour set: IMPR x STAT = {EMPTY,-1,0,1} x {EMPTY,0,1,..., 31}. Thus, we define two NuSMV variables, one for the set IMPR and the other for the set STAT.

As an aside, in the case where there is an incoming and outgoing arrow consuming and producing the same multiset of tokens, then this trivial consumption and replacement is not represented by the NuSMV encoding, i.e. transition  $tA_0_0_1$  consumes and places (i,s) from/into pA\_0\_0\_state.

As an aside, in the case that a transition consumes and produces a tokens from/to a place, we do not encode the consumption in NuSMV. We only encode the production. This is because by encoding the production, we implicitly encode the consumption by overwriting the value of the NuSMV variable implementing the HCPN place. For example,  $tA_0_0_2$  consumes (i,s) from  $pA_0_0_{\text{state}}$ , and produces (1,r) into  $pA_0_0$  state, but we only encode the producing of (1,r).

An example of a partial encoding is shown in Table 23.

```
VAR qf state impr : { EMPTY, -1, 0, 1};
INIT qf state impr in {EMPTY};
TRANS next(gf state impr) in
case
   --- produce
  next(firedTransition) = tInit 1 : 0;
  next(firedTransition) = tA 0\ 0\ 2 : 1;
   next(firedTransition) = tA^{022}: -1;
   next(firedTransition) = tA_0^2 3 : -1;
. . .
   --- consume
  next(firedTransition) = tTerm 1 : EMPTY;
  next(firedTransition) = tTerm_2 : EMPTY;
   --- otherwise
  1 : gf state impr;
esac;
______
VAR qf state stat : { EMPTY, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11,
12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28,
29, 30, 31;
INIT qf state stat in {EMPTY};
TRANS next(gf state stat) in
case
   --- produce
  next(firedTransition) = tInit 6 : 0;
   next(firedTransition) = tA \ 0 \ 0 \ 2 \ : 1;
   next(firedTransition) = tA 0 2 2 : pA 0 2 S;
   next(firedTransition) = tA_0^2_3 : 6;
. . .
   --- consume
  next(firedTransition) = tTerm 1 : EMPTY;
  next(firedTransition) = tTerm_2 : EMPTY;
   --- otherwise
  1 : gf state stat;
esac;
```

Table 23: Encoding multi-coloured HCPN places

# **Encoding HCPN Transitions, Firing Rule as NuSMV Transition Relation**

HCPN places are represented as a set of NuSMV variables (1 variable per colour set component). The domains of the HCPN Places are encoded as domains of the NuSMV variables. A marking of the HCPN corresponds to an assignment of values to each of the NuSMV variables. When the HCPN's marking changes to a new marking, this corresponds to a new assignment of values to each of the NuSMV variables.

In HCPNs, firing of transitions changes the marking. In a Transition System, it is the transition relation that changes the values of NuSMV variables.

Hence, we represent the firing of HCPN transitions via the Transition Relation of the Transition System.

We illustrate the NuSMV encoding of a transition relation with a "toy" example. The HCPN is shown in Figure 73.



Figure 73: Toy Example - HCPN



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Figure 74: Toy Example - HCPN "behaviour"

In this case, the initial marking of this HCPN is M 1, then the corresponding NuSMV

encoding is as follows:

```
---- HCPN place encoding
--- declare variables, and define domain of variables
VAR p1 : { EMPTY, 1, 2 };
VAR p2 : { EMPTY, 1, 2 };
VAR p3 : { EMPTY, 1, 2 };
--- initialize variables
INIT p1 in \{1\};
INIT p2 in { EMPTY };
INIT p3 in { EMPTY };
--- specify how the HCPN marking changes under a firing of a
transition
-- HCPN place pl
TRANS next(p1) in
case
     next(firedTransition) = t1 : {1,2}; -- choice, either 1 or
     next(firedTransition) = t2 : EMPTY; -- consume token
     next(firedTransition) = t3 : EMPTY; -- consume token
     1 : p1; -- default, keep value same
esac;
-- HCPN place p2
TRANS next(p2) in
case
     next(firedTransition) = t2 : 1;
     next(firedTransition) = t1 : EMPTY;
     1 : p2;
esac;
-- HCPN place p3
TRANS next(p3) in
case
     next(firedTransition) = t3 : p1;
     1 : p3;
esac;
--- HCPN Firing Rule encoding
--- declare the firedTransition variable Transition Relation helper
VAR firedTransition : { DNE, t1, t2, t3 };
--- initialize firedTransition
INIT firedTransition in { DNE };
--- define the HCPN firing rule
-- first, define what it means in NuSMV for a transition to be
enabled
- we need the preset of our transitions to be populated with the
required tokens for consumption
```

```
DEFINE pre t1 := p2 != EMPTY;
DEFINE pre t2 := p1 != EMPTY;
DEFINE pre t3 := p1 != EMPTY;
-- second, define guards
- we need the quard of our transitions to evaluate to TRUE
DEFINE guard t1 := TRUE;
DEFINE guard t2 := TRUE;
DEFINE guard t3 := p1 != 1;
-- third, combine preset and guard conditions into enabled condition
- we need the enabled condition to require that both the preset and
guard conditions are TRUE
DEFINE t1_enabled := ( pre_t1 & guard_t1 );
DEFINE t2_enabled := ( pre_t2 & guard_t2 );
DEFINE t3 enabled := ( pre t3 & guard t3 );
-- fourth, complete the transition relation definition
TRANS ( t1 enabled & next(firedTransition) = t1 )
     ( t2 enabled & next(firedTransition) = t2 )
     ( t3 enabled & next(firedTransition) = t3 )
     ( !t1 enabled & !t2 enabled & !t3 enabled ) &
next(firedTransition) = DNE)
```

Figure 75: Toy example - HCPN and corresponding NuSMV Encoding including Transition System encoding

The transition relation definition for the variable firedTransition ensures that the firedTransition is set to one of t1, t2, t3 or DNE. This is because it always evaluates to TRUE since, after simplification, it is of the form  $(1\phi \lor \phi)$ :

(p2 != EMPTY) | (p1 != EMPTY) | (p1 != EMPTY & p1 != 1)
|
(! ( p2 != EMPTY) & ! (p1 != EMPTY) & ! (p1 != EMPTY & p1 != 1))
Table 24: Transition Relation - firedTransition NuSVM variable

Thus, the transition relation function ->, in our case the function next(), under all circumstances is defined (total) for the variable firedTransition, i.e. for all states, the variable firedTransition has a definition for its next value.

In turn, this fact causes the rest of the system variables to be set, due to their portion of the Transition Relation definition. The number 1, in the case definitions "1 : p1", "1 : p2", "1 : p3", is the default case. The default case always evaluates to true, and is always chosen if there are no other cases that evaluate to true. Since all TRANS constraints, for all of the variables, contain a default "1: ...;" entry, hence all variable case statements also evaluate to true under all conditions.

```
TRANS next(p1) in
case
     next(firedTransition) = t1 : {1,2}; -- choice, either 1 or 2
     next(firedTransition) = t2 : EMPTY; -- consume token
     next(firedTransition) = t3 : EMPTY; -- consume token
     1 : p1; -- default, keep value same
esac;
TRANS next(p2) in
case
     next(firedTransition) = t2 : 1;
     next(firedTransition) = t1 : EMPTY;
     1 : p2;
esac:
TRANS next(p3) in
case
     next(firedTransition) = t3 : p1;
     1 : p3;
esac;
```

Table 25: Transition Relation - HCPN Places

Thus, since all system variables have a defined value in the next state, i.e. via the next() transition function in their respective TRANS constraint section, thus, the Transition System as a whole has a defined next state, under all conditions. Thus, the transition relation is defined for all conditions. Thus, TRANS is total - a requirement for Transition System transition relations (recall that for all states s of the system, there must exist a state s' of the system such as that  $s \rightarrow s'$ , where -> is the transition relation. In this case, this requirement holds.

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Lastly, note that although the HCPN marking M\_2 is a deadlock marking, i.e. the HCPN cannot reach a new marking from M\_2, the corresponding Transition System still moves to another state! Precisely, when M\_2 is reached (i.e. the HCPN enters a deadlock marking), the next() function sets firedTransition = t3, and thus causes all system variables p1, p2, and p3 to retain old values, i.e. next(p1)=p1, next(p2)=p2, next(p3)=p3. This Transition System variable valuation is what defines the Transition System state. In other words, the Transition System state is viewed as a 4-tuple containing the values of the Transition System variables. Mainly, M\_2 is described as (firedTransition, p1, p2, p3)=(t3, EMPTY, EMPTY, 2).

Now, as mentioned above, note that although the underlying HCPN does not change its marking anymore, the Transition System still moves into another state! Once in Transition System state M\_2, the TRANS constraint causes the following updates to the system variables: next(firedTransition) = DNE, next(p1)=p1, next(p2)=p2, next(p3)=p3, thus the new state is described by (firedTransition, p1, p2, p3)=(DNE, EMPTY, EMPTY, 2), and thus, is not the state M\_2. We define a new state, called M\_d, i.e. M\_d := (DNE, EMPTY, EMPTY, 2). Hence, TRANS causes the Transition System to change state from M\_2 to M\_d.

This is illustrated in Figure 76.


Figure 76: The System variables underlying the Transition System

# Specifying and Verifying "Security Properties" of Linux-PAM Configurations

#### Introduction

Given the generated Transition System, which describes the "behaviour" of an HCPN model of a PAM Stack Instance execution, we can analyze the behaviour of this HCPN. This analysis simulates the effect of the HCPN Firing Rule on the markings of the HCPN. We do this by simulating the possible state changes of the corresponding Transition System.

So, first, we use NuSMV to build a Transition System model instance, and then we ask NuSMV to simulate the possible state changes of this Transition System instance. Furthermore, we request that NuSMV, while iterating through these state changes, checks whether or not certain system properties (atomic expressions in Atoms) hold on the iterated-over system states (use the labelling function L to check whether or not a system property critical to the security of the corresponding Linux-PAM Configuration, aka a "security property"  $\phi$  is tre in the iterated-over state s, i.e. is it the case that  $\phi \in L(s)$ ?

#### **Determining All Possible PAM Stack Execution Return Values**

For example, suppose we are considering the following Transition System state, shown in Figure 77.



Figure 77: Labeling Function - Example - ACME Corp

Here, as discussed in prior sections, the underlying HCPN is in a deadlock state. The corresponding Transition System state is also in a "deadlock" state in a sense that the Transition System is not able to change from the state M\_d to another (distinct from M\_d) state. This is because the underlying HCPN Marking cannot reach any other marking. This situation corresponds to the end of the PAM Stack Execution of the corresponding PAM Stack Instance of the HCPN model.

We are interested in this particular situation because we want to know the value of the NuSMV variable pEnd. The value of NuSMV variable pEnd corresponds to the value of

the PAM\_RETURN token value residing in the HCPN place p\_End (if exists, otherwise corresponds to EMPTY) in the underlying HCPN. The PAM\_RETURN value contained in p\_End corresponds to the PAM Stack Execution PAM\_RETURN value returned by Linux-PAM at the end of the PAM Stack Execution. Semantically, the resulting PAM\_RETURN value of the PAM Stack Execution determines whether or not the authentication-related functionality was successful, i.e. the user was able to authenticate, the user account check was successful, the user password update was successful, the log on session set up or tear down was successful, the setting of user credentials was successful.

For example, if  $p\_End = 0$ , then the PAM\_RETURN value is PAM\_SUCCESS = 0. This means that the authentication-related functionality (i.e. the client-called Management Function f) was a success. On the other hand, if  $p\_End$  belongs to  $\{1, 2, ..., 30\}$ , then the authentication-related functionality was not successful, i.e. the user failed authentication, the user account check failed, the user password update failed, the log on session set up failed, the log on session tear down failed, the setting of user credentials failed. Lastly, if  $p\_End = 31$ , then a "stacked" PAM requested that the PAM Stack Execution is paused so that the user can provide additional information for the proper carrying out of the authentication-related functionality.

When a Linux-PAM Administrator creates a Linux-PAM Configuration, one of the first questions that arise is: what are the possible PAM\_RETURN values of this Linux-PAM Configuration.

At this time, the methods for determining the set of possible PAM\_RETURN values, for a Linux-PAM configuration, are limited.

For example, there exists a software tool called pamtester. The administrator tells the pamtester tool which Linux-PAM service, for which Management Function to test. In turn, pamtester establishes an authentication process with Linux-PAM (via pam\_start() Client API function), and calls the Management Function in question. The obtained PAM\_RETURN is then reported back to the user. The limitation here is that the PAM\_RETURN result used a single PAM Stack Execution trace to obtain this result. There was no enumeration of possible PAM Stack Execution traces.

Furthermore, the Linux-PAM administrator may attempt to "manually" enumerate the possible PAM Stack Execution traces. This method is based on manual enumeration, including changing environment settings, i.e. provide a password during authentication, don't provide a password during authentication. This method is based on Linux-PAM Administrator experience and knowledge of Linux-PAM. Hence, this method is also limited.

The next section describes how pamtester-fm enumerates all possible PAM Stack Execution traces, and hence provides all possible PAM\_RETURN values for an arbitrary Linux-PAM Configuration, for an arbitrary Linux-PAM Service, for an arbitrary Management Function.

Formal Specification of "Security Properties" via CTL

Pamtester-fm, in its current state tackles the problem of enumerating all possible PAM Stack Execution return values. To do this, pamtester-fm model checks Transition System describing all of the possible PAM Stack Executions of the corresponding Linux-PAM Instance, generated from the Linux-PAM Configuration of interest.

This model checking consists of checking, for all PAM\_RETURN values, if it is true that for all computation paths starting at the initial state, for all states comprising each computation path, the value of the variable p\_End does not equal the PAM\_RETURN value. Precisely, the formal specification is show in Figure 78.

ļ	set verbose_le	eve]	L 0						
unset counter_examples									
	check_ctlspec	-p	"AG	pend	!=	0"			
	check_ctlspec	-p	"AG	pend	!=	1"			
	check_ctlspec	-p	"AG	pend	!=	2"			
	check_ctlspec	-p	"AG	pend	!=	3"			
	check_ctlspec	-p	"AG	pend	!=	4"			
1	check_ctlspec	-p	"AG	pend	!=	5"			
	check_ctlspec	-p	"AG	pend	!=	6"			
	check_ctlspec	-p	"AG	pend	! =	7"			
	check_ctlspec	-p	"AG	pend	!=	8"			
	check_ctlspec	-p	"AG	pend	! =	9"			
l	check_ctlspec	-p	"AG	pend	!=	10"			
	check_ctlspec	-p	"AG	pend	!=	11"			
	check_ctlspec	-p	"AG	pend	! =	12"			
	check_ctlspec	-p	"AG	pend	! =	13"			
	check_ctlspec	-p	"AG	pend	! =	14"			
	check_ctlspec	-p	"AG	pend	!=	15"			
	check_ctlspec	-p	"AG	pend	!=	16"			
	check_ctlspec	-p	"AG	pend	! =	17"			
	check_ctlspec	-p	"AG	pend	!=	18"			
	check_ctlspec	-p	"AG	pend	! =	19"			
	check_ctlspec	-p	"AG	pend	!=	20"			
	check_ctlspec	-p	"AG	pend	! ==	21"			
	check_ctlspec	-p	"AG	pend	!=	22"			
	check_ctlspec	-p	"AG	pend	! =	23"			
1	check_ctlspec	-p	"AG	pend	!=	24"			
ĺ	check_ctlspec	-p	"AG	pend	!=	25"			
	check_ctlspec	-p	"AG	pend	!=	26"			
Ì	check_ctlspec	-p	"AG	pend	!=	27"			
	check_ctlspec	-p	"AG	pend	!=	28"			
	check_ctlspec	-p	"AG	pend	! =	29"			
ļ	check_ctlspec	-p	"AG	pend	!=	30"			
	check ctlspec	-n	"AG	pend	1 ==	31 "			

Figure 78: Computation Tree Logic formula list for obtaining the set of all possible PAM\_RETURN values of a PAM Stack Instance Execution

# Formal Verification of "Security Properties" via Model Checking

Pamtester-fm instructs NuSMV to build the transition system model, and then to

model check this model.

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Pamtester-fm uses the command line syntax in Figure 79 to instruct NuSMV to do this.

nusmv -v 0 -dynamic -load \${nusmv\_test profile} \${nusmv\_model\_file}

### Figure 79: Pamtester-rm NuSMV Command Line Syntax for Checking of Linux-PAM Configurations

The algorithm used for the model checking of the system is critical. The –dynamic NuSMV option specifies that NuSMV uses "dynamic ordering of BDD variables". When we did not use the '-dynamic' option, we observed that even simple Linux-PAM configurations (ones reaching five or six "stacked" PAMs) exhausted the memory on our test system<sup>6</sup>. Also, time-wise, model-checking times were reaching close to 8 hours before computer memory was exhausted. In contrast, when using the '-dynamic option', we did not reach such limitations at five or six "stacked" PAMs. In fact, our HCPN models of PAM Stack Instances reaching 10s and 100s of "stacked" PAMs were handled relatively "easily", i.e. 1s to10s of seconds while using under 100 MB of RAM.

The '-load \${nusmv\_test\_profile}' arguments instruct NuSMV to carry out extra commands, as specified in the file \${nusmv\_test\_profile}. The contents of this file are shown in Figure 80.

<sup>&</sup>lt;sup>6</sup> PC with 3 GB RAM and a Dual Core Intel 2 Ghz CPU.

```
set on failure script quits
set verbose level 0
echo
11
echo ">>>>>> NuSMV: building a NuSMV-internal model for the NuSMV-
encoded hierarchical Coloured Petri Net representing the Linux-PAM
configuration:"
go;
time;
echo
11
                                                                          11
echo ">>>>>> NuSMV: running the verification of security properties on
the NuSMV-internal model:"
echo
11
                                                                          11
source test.check all return values;
echo
                                                                          11
time;
echo
11
                                                                          11
quit;
```

Figure 80: Pamtester-fm NuSMV Test Profile script

The test profile script opens another file called test.check\_all\_return\_values, via the 'source test.check\_all\_return\_values;' command. The contents of this file are the "security properties" to be checked on theTransition System models. The contents of this file were already shown above, in Figure 78 on page 139.

The last argument, '\${nusmv\_model\_file}', identifies a file containing a list of files, each of these files containing a NuSMV Syntax encoding of the Transition Systems describing the PAM Stack Instance Executions to be checked (for whether or not the "security properties" hold during simulation). The contents of this file are shown in Figure 81.

/smv/crond_smv.txt
/smv/cups_smv.txt
/smv/gdm-autologin_smv.txt
/smv/gdm smv.txt
/smv/login smv.txt
/smv/passwd smv.txt
/smv/smtp smv.txt
/smv/sshd smv.txt
/smv/sudo_smv.txt
/smv/su smv.txt
/smv/wireshark smv.txt

Figure 81: Pamtester-fm file list containing NuSMV encodings of PAM Stack Instance Execution possibilities for Linux-PAM Configurations of Production-grade Linux-PAM Services

Once NuSMV loads the security properties from Figure 78 on page 139, then NuSMV uses the Test Profile in Figure 80 on page 141 to carry out automated transition system model building and model checking, where the transition system encodings are obtained from the files listed in Figure 81.

The Transition System encodings in Figure 81 represent production-grade Linux-PAM configurations take from Red Hat Fedora Core 6.

To illustrate, an example of the output from an automated pamtester-fm session was captured and a portion of it is presented in Figure 82. This output shows the automated verification of "security properties" of Linux-PAM Configurations for the crond and cupsd Linux-PAM Clients. [kkulbakas@localhost verification]\$ source test driver.sh update2.nusmv test profile update2.nusmv\_model\_list \*\*\*\*\*\* This is pamtester-fm. \*\*\*\*\*\* Test Harness Driver, v.0.0.1 --EXECUTION START on Mon Jul 20 20:37:22 EDT 2009. <nusmv\_test\_profile> : update2.nusmv\_test\_profile <nusmv\_model\_list\_file>: update2.nusmv\_model\_list <nusmv\_model\_file> : ../smv/crond\_smv.txt <nusmv\_test\_profile> : update2.nusmv\_test\_profile NuSMV command line : nusmv -v 0 -dynamic -load update2.nusmv\_test\_profile -i ../smv/crond\_smv.txt \*\*\* This is NuSMV\_14.3 (compiled on Sat Apr 4 20:10:25 UTC 2009)
\*\*\* For more information on NuSMV see <a href="http://nusmv.irst.itc.it">http://nusmv.irst.itc.it</a>
\*\*\* or email to <nusmv-users@irst.itc.it..
\*\*\* Please report bugs to <nusmv@irst.itc.it.</pre> >>>>> NuSMV: building a NuSMV-internal model for the NuSMV-encoded hierarchical Coloured Petri Net representing the Linux-PAM configuration; elapse: 2.3 seconds, total: 2.3 seconds >>>>> NuSMV: running the verification of security properties on the NuSMV-internal model: --specification AG pend != 0 is false --specification AG pend != 1 is true --specification AG pend != 2 is true --specification AG pend != 3 is false --specification AG pend != 5 is false --specification AG pend != 6 is true --specification AG pend != 7 is false --specification AG pend != 7 is false --specification AG pend != 8 is true --specification AG pend != 9 is true --specification AG pend != 10 is true --specification AG pend != 11 is true --specification AG pend != 12 is true --specification AG pend != 13 is true --specification AG pend != 14 is true -specification AG pend != 14 15 true --specification AG pend != 15 is true --specification AG pend != 16 is true --specification AG pend != 17 is true --specification AG pend != 18 is true --specification AG pend != 19 is true --specification AG pend != 20 is true --specification AG pend != 21 is true != 22 is true != 23 is true --specification AG pend --specification AG pend --specification AG pend != 24 is true --specification AG pend != 25 is true --specification AG pend != 26 is false --specification AG pend != 27 is true --specification AG pend != 28 is true --specification AG pend != 29 is true --specification AG pend != 30 is true --specification AG pend != 31 is true elapse: 11.3 seconds, total: 13.5 seconds Quitting the BMC package... Done \*\*\*\*\*\* Invoking test number '2' out of '11' on Mon Jul 20 20:37:40 EDT 2009

```
<nusmv_model_file> : ../smv/cups_smv.txt
<nusmv_test_profile> : update2.nusmv_test_profile
NuSMV command line : nusmv -v 0 -dynamic -load update2.nusmv_test_profile -i ../smv/cups_smv.txt
*** Please report bugs to <nusmv@irst.itc.it>.
>>>>>> NuSMV: building a NuSMV-internal model for the NuSMV-encoded hierarchical Coloured Petri Net representing the
Linux-PAM configuration:
elapse: 1.9 seconds, total: 1.9 seconds
>>>>>> NuSMV: running the verification of security properties on the NuSMV-internal model:
--specification AG pend != 0 is false
--specification AG pend != 0 is false
--specification AG pend != 2 is true
--specification AG pend != 3 is false
--specification AG pend != 4 is true
--specification AG pend != 5 is false
--specification AG pend != 6 is true
--specification AG pend != 7 is false
--specification AG pend != 8 is true
--specification AG pend != 9 is true
--specification AG pend != 10 is true
--specification AG pend != 11 is true
--specification AG pend != 12 is true
--specification AG pend != 13 is true
--specification AG pend != 14 is true
--specification AG pend != 15 is true
--specification AG pend != 16 is true
--specification AG pend != 17 is true
--specification AG pend != 18 is true
--specification AG pend != 18 is true
--specification AG pend != 19 1s true

--specification AG pend != 20 is true

--specification AG pend != 21 is true

--specification AG pend != 22 is true
--specification AG pend != 24 is true
--specification AG pend != 25 is true
--specification AG pend != 26 is false
--specification AG pend != 27 is true
-specification AG pend != 28 is true
--specification AG pend != 29 is true
--specification AG pend != 30 is true
--specification AG pend != 31 is true
elapse: 5.1 seconds, total: 7.0 seconds
Quitting the BMC package...
 Done
        Figure 82: Pamtester-fm automated, formal verification of "security properties" of Linux-PAM
```

Configurations

# Interpreting NuSMV Model Checking Results

Pamtester-fm utilizes the NuSMV program to build and model check transition system models. Pamtester-fm does this in an automated manner, as shown above. Pamtester-fm obtains the output from NuSMV, and parses, processes and presents the results of this model checking, as necessary. Continuing the example from above, the output provided

by pamtester-fm for the verification of security properties of the Linux-PAM

Configuration for user authentication for the login program is shown in Figure 83.

***** This is namtester-fm								
titit Involting test number 151 out of 1111 on Mon Jul 20 20.20.00 PD# 2000								
ana invoking test humber 3 out of 11 on Mon Jul 20 20:38:00 EDI 2009								
<nusmv_model_file> :/smv/login_smv.txt</nusmv_model_file>								
<nusmv_test_profile> : update2.nusmv_test_profile</nusmv_test_profile>								
NuSMV command line : nusmv -v 0 -dynamic -load update2.nusmv test profile -i/smv/login smv.txt								
:11E ->>> update2.nusmv_test_profile								
*** This is NuSMV 2.4.3 (compiled on Sat Apr 4 20:10:25 UTC 2009)								
*** For more information on NuSMV see <http: nusmv.irst.itc.it=""></http:>								
*** or email to <nusmv-users@irst.itc.it>.</nusmv-users@irst.itc.it>								
*** Please report bugs to <pre>cousmy@irst itc it&gt;</pre>								
>>>>> NuSMV: building a NuSMV-internal model for the NuSMV-encoded hierarchical Coloured Petri Net representing the								
Linux-PAM configuration:								
elapse: 2.3 seconds, total: 2.3 seconds								
>>>>> NuSMV: running the verification of security properties on the NuSMV-internal model:								
menopointing AC pound in falce								
- Specification As pend :- Visitatse								
specification AG pend 1 is true								
specification AG pend != 2 is true								
specification AG pend != 3 is false								
specification AG pend != 4 is true								
specification AG pend != 5 is false								
specification AG pend != 6 is true								
specification AG nend != 7 is false								
=  production for panel $  -     =     =   =   =   =   =   =   =$								
Specification As pend :- 0 is true								
specification AG pend != 9 IS true								
specification AG pend != 10 is true								
specification AG pend != 11 is true								
specification AG pend != 12 is true								
specification AG pend != 13 is true								
specification AG pend != 14 is true								
specification AC pand 1 17 is true								
specification AG pend != 17 is true								
specification AG pend != 18 is true								
specification AG pend != 19 is true								
specification AG pend != 20 is true								
specification AG pend != 21 is true								
specification AG pend != 22 is true								
specification as pend :- 24 is the								
specification AG pend != 23 is true								
specification AG pend != 26 is false								
specification AG pend != 27 is true								
specification AG pend != 28 is true								
specification AG pend != 29 is true								
specification AG pend != 30 is true								
elapse: 2.0 seconds, total: 4.3 seconds								
Duitting the DWC package								

Figure 83: Pamtester-fm formal verification of 'security properties' for user authentication for the login program

As shown in Figure 83, it took 2.3 seconds for NuSMV to build the transition system model instance. It took another 2 seconds for NuSMV to model check this model instance to determine the truth or falsity of the provided "security properties". The total time for model instance build and model check was 4.3 seconds.

The results of the verification are shown in Figure 84.

	 specification	AG pend	I	0 is f	false	
	 specification	AG pend	<u>t</u> =	1 is t	true	
	 specification	AG pend	j =	2 is t	true	
	 specification	AG pend	!=	3 is f	false	
	 specification	AG pend	!=	4 is t	true	
	 specification	AG pend	!=	5 is f	Ealse	
1	 specification	AG pend	!=	6 is t	true	
	 specification	AG pend	!=	7 is f	false	
1	 specification	AG pend	! =	8 is t	true	
	 specification	AG pend	!=	9 is t	true	
	 specification	AG pend	!=	10 is	true	
	 specification	AG pend	!=	11 is	true	
	 specification	AG pend	!=	12 is	true	
	 specification	AG pend	!=	13 is	true	
	 specification	AG pend	!=	14 is	true	
	 specification	AG pend	!=	15 is	true	
	 specification	AG pend	!=	16 is	true	
	 specification	AG pend	!=	17 is	true	
	 specification	AG pend	!=	18 is	true	
	 specification	AG pend	!=	19 is	true	
	 specification	AG pend	!=	20 is	true	
	 specification	AG pend	!=	21 is	true	
	 specification	AG pend	!=	22 is	true	
	 specification	AG pend	!=	23 is	true	
ļ	 specification	AG pend	!=	24 is	true	
1	 specification	AG pend	!=	25 is	true	
	 specification	AG pend	!=	26 is	false	
	 specification	AG pend	!=	27 is	true	
	 specification	AG pend	=	28 is	true	
	 specification	AG pend	!=	29 is	true	
1	 specification	AG pend	!=	30 is	true	
	 specification	AG pend	!=	31 is	false	

Figure 84: Pamtester-fm verification result for the checking of "security properties" for the login program

Each of the output lines shown in Figure 84 corresponds to a distinct "security property" listed in Figure 78 on page 139.

For example, the output line '—specification AG pend != 0 is false' corresponds to the "security property" 'check\_ctlspec -p "AG pend != 0'. In this case, this means that the CTL formula "AG pend!=0" is not true in the transition system model instance. This means that in the corresponding HCPN model, it is false that there is never a token whose value is 0, in the HCPN place p\_End. In other words, it is true that at some point, there is

a token of value 0 in the HCPN place p\_End. This means that in the corresponding PAM Stack Instance's PAM Stack Execution, there exists some PAM Stack Execution which returns a PAM\_RETURN value of 0. Since, in this example, the PAM Stack Instance is the Effective PAM Stack Instance for the Management Function pam\_authenticate(), thus, ultimately, this result means that it is possible for a user to authenticate successfully using the login program.

To summarize the verification results in Figure 84, the set of PAM\_RETURN values that can be possibly returned during user authentication for the Linux-PAM Configuration for the login program is comprised of the following:

- $PAM\_SUCCESS = 0$ ,
- PAM\_SERVICE\_ERR = 3,
- $PAM_BUF_ERR = 5$ ,
- $PAM\_AUTH\_ERR = 7$ ,
- $PAM\_ABORT = 26$ ,
- PAM\_INCOMPLETE = 31.

### RESULTS

At first, it turned out that even with the structural optimizations done during HCPN specification (i.e. minimizing domains of HCPN places, minimizing amount of HCPN places used, not using any HCPN places for Transitions, etc., see Table 15 on page 110 to Table 20 on page 118), and then, minimizations done during NuSMV encoding of HCPN specifications (i.e. Depth Counter, see Figure 72 on page 120), we still succumbed to the State Space Explosion problem.

To overcome the State Space Explosion problem, we used another model verification algorithm, called dynamic reordering. NuSMV utilizes the CUDD library to use this algorithm. The CUDD library implements many model verification algorithms.

NuSMV does not use the dynamic reordering algorithm by default. One has to explicitly instruct NuSMV to use it. Pamtester-fm does this by using the '-dynamic' command line argument when executing NuSMV (see Figure 79 on page 140).

To illustrate the drastic difference between the usage of the default model verification algorithm used by NuSMV, and the dynamic reordering model verification algorithm, Table 26 on page 153 shows a summary of our test results when using the default NuSMV algorithm, and the Table 27 on page 154 shows a summary of our testing when using the dynamic reordering algorithm.

For these tests, we used a Linux-PAM Configuration that was simple, yet provided some complexity. Specifically, we started with a "base case" Linux-PAM configuration, shown in Figure 85. Figure 85: State Space Explosion - Test "Base Case" - Linux-PAM Configuration

This base case uses the Linux-PAM Service testservice. The Linux-PAM Service Group is auth. The Complex Control specifies that all PAM\_RETURN values, i.e. {0,1, ..., 31}, are to be mapped to the Action 'ok' by the Control function, i.e.  $(\forall return | return \in \{0,1, ..., 31\}: C(return) = -1)$  holds. The last token is the PAM: pam\_nologin.so PAM. Recall, in our model, we define all PAM as a single HCPN transition which produces exactly one PAM\_RETURN value when fired. This return value belongs to the set of the modeled, possible returned values of the pam\_nologin.so PAM. In this case, we modeled this set to be the values PAM\_SUCCESS = 0, PAM\_BUF\_ERR = 5, PAM\_AUTH\_ERR = 7, PAM\_UNKNOWN\_USER = 10, PAM\_IGNORE = 25.

The HCPN model of this base case is shown in Figure 86.



Figure 86: State Space Explosion - Test "Base Case" - HCPN model

Then, we ensued our testing by creating Linux-PAM configurations, increasing by the number of "stacked" PAMs. Each such configuration was created using the base case

configuration from Figure 85. For example, a test Linux-PAM configuration where the

number of "stacked" PAMs is nine is shows in Figure 87.

testservice	auth	[default=ok]	pam_nologin.so
testservice	auth	[default=ok]	pam_nologin.so
testservice	auth	[default=ok]	pam_nologin.so
testservice	auth	[default=ok]	pam_nologin.so
testservice	auth	[default=ok]	pam_nologin.so
testservice	auth	[default=ok]	pam_nologin.so
testservice	auth	[default=ok]	pam_nologin.so
testservice	auth	[default=ok]	pam_nologin.so
testservice	auth	[default=ok]	pam_nologin.so

#### Figure 87: State Space Explosion - Test "Base Case" – Linux-PAM Configuration with 9 "stacked" PAMs

We started at a configuration with one module, and proceeded to increase the number of modules by one, for each subsequent test case. Our test platform was a machine with the following specification: 2.0 Ghz Dual Core CPU, 3 GB RAM, GNU/Linux. We experienced State Space Explosion, both, in terms of storage requirement of working memory (RAM), as well as time. In terms of both RAM and time, we observed exponential increase in both, as we increased the number of "stacked" PAMs.

During Transition System verification, first, NuSMV builds a model instance of this Transition System. Then, secondly, NuSMV proceeds to model check this model instance. During the model checking stage of model verification, the "security properties" that were used in this model checking where the CTL formulas checking for which PAM\_RETURN values the corresponding PAM Stack Execution could possibly return, as shown in Figure 78 on page 139. Although we saw evidence of State Space Explosion in terms of both RAM and time requirements, it was RAM that was the ultimate "show stopper", occurring at the first stage of verification – the model building stage.

# **Evidence of the State Space Explosion Problem**

When we tested a configuration with five, six and seven "stacked" PAMs, the RAM requirement for the model building were 260, 1162 and 1877 MB of RAM, respectively. The model building stage of the verification, for the configuration with eight "stacked" PAMs, did not finish. Instead, the NuSMV process crashed with an error message "add\_to\_bdd: result = NULL". Upon investigation, this error was generated by a function supplied by the CUDD<sup>6</sup> library, the function defined in the file C source code file of CUDD, the file named dd.c. Upon further investigation, the CUDD user manual mentions that this error indicates that the process has ran out of memory. This was supported by the fact that our system memory was exhausted by the NuSMV process. The time that it took for the RAM to be exhausted was 233 seconds.

In terms of time and the State Space Explosion, it was observed that for test configurations of three, four, five and six "stacked" PAMs, the model checking stage of the model verification process took 1, 6, 214 and 1539 seconds, also an exponential curve.

Due to these results, it was clear that using the default NuSMV model verification algorithm, it was not realistic for pamtester-fm to verify production Linux-PAM

<sup>&</sup>lt;sup>6</sup> NuSMV uses the CUDD package for its library which implements model building algorithms.

configurations. This is because, even though, the average observed Linux-PAM Configuration (default Linux-PAM installation on Fedora Core 6) is only 5 "stacked" PAMs, none-the-less, our test configuration used only a single action – Action 'ok'. This was a problem because production Linux-PAM Configurations use, on average, between 3 and 4 Actions<sup>8</sup>.

The above results are summarized in Table 26 (N/A – not available, N/R – not recorded, comments between  $\langle \rangle$ ).

<sup>&</sup>lt;sup>8</sup> In the production Linux-PAM configurations that were tested, most configuration lines use the Basic Control syntax, which uses between 3 and 4 Actions per Basic Control token.

	· · · · · · · · · · · · · · · · · · ·			Build N	Model			Model Check model	
# of "stacked " PAMS	# of state variables <sup>8</sup>	Read model, flatten hierarchy, Build flat model (seconds)	Time used (seconds)	RAM uscd (MB)	(# BDD nodes, in millions) (# clusters)	BDDs/Clus ter (Cluster1) (Cluster2)	Transition Relation Totality Check (seconds)	Time used (seconds)	RAM used (MB)
}	}	(seconds)	1	1		(Cluster6)	ļ		
1	96	0	0.1	N/R	N/R	N/R	0.3	0.0	N/R
2	106	0	0.2	N/R	N/R	N/R	0.9	0.1	N/R
3	116	0	0.5	N/R	N/R	N/R	5.6	0.7	N/R
4	224	0	2.8	N/R	N/R	N/R	28.3	5.7	100
5	132	0	19.6	260	N/R	N/R	187.9	214	315
6	142	0	118.5	1162	14321	2782970 2224 1242	N/R	1539	865
					6	20023 1070 411			,
7	152	0	664.8	1877	75364	12651772 4411 4049	N/R	N/R	N/R
			1		6	4041 21775 672			
8	160	0	CRASSE OCCUENT	CRASH	122481		<crassbi></crassbi>	-«CREAXSHE	CRA(SIRI)
			1816) RAN		SCRASSE S				

Table 26: State Space Explosion - Results Summary

# **Overcoming the State Space Explosion Problem**

It took the use of the dyamic reordering algorithm (via the '-dynamic' NuSMV option, see above) to overcome the State Space Explosion problem, and hence make pamtester-

fm viable for use for production Linux-PAM configurations.

Table 27 shows the test results for testing of Linux-PAM configurations when using this algorithm. The improvement in NuSMV performance was dramatic.

<sup>&</sup>lt;sup>8</sup> Note, the HCPN and NuSMV encoding has changed slightly since the test. The test shows results for the older HCPN and NuSMV encodings, where as the HCPN encoding shown in Figure 86 uses the improved encoding. In any case, the older and the newer encodings are similar in terms of net structure, and use the same net structure and NuSMV optimizations.

			Build Model				Model Check model		
# of "stacked" PAMS	# of state variables <sup>10</sup>	Read model, flatten hierarchy, Build flat model (seconds)	Time used (seconds)	RAM used (MB)	(# BDD nodes, in millions) (# clusters)	BDDs/Cluster (Cluster1) (Cluster2) (Cluster6)	Transition Relation Totality Check (seconds)	Time used (seco nds)	RAM used (MB)
10	N/R	N/R	1.3	N/R	N/R	N/R	0.2	N/R	N/R
20	N/R	N/R	2.8	N/R	N/R	N/R	2.6	N/R	N/R
40	N/R	N/R	9.2	12.2	N/R	N/R	27.5	1.2	N/R
80	N/R	0.1	34.1	N/R	N/R	N/R	88.3	8.3	N/R
160	1392	N/R	165.2	50.5	211182	N/R	N/R	N/R	N/R
					19	1			
320	2676	N/R	562.8	91.7	809828	N/R	N/R	N/R	N/R

Table 27: Overcoming State Space Explosion - Results Summary

Note that the amount of stacked PAMs is much larger than what is normally used for *production* Linux-PAM configurations. Here, our test Linux-PAM configuration reaches 320 "stacked" PAMs. In contrast, an average production Linux-PAM configuration (as found on Fedora Core 6 default Linux-PAM installation), was around 4 "stacked" PAMs!

Here, even at 320 "stacked" PAMs, we only use 91.7 MB of RAM and 562 seconds when building our transition system model (in contrast to already using 260 MB of RAM at 5 "stacked" PAMs, and using 664.8 seconds at 7 "stacked" PAMs, using the default NuSMV algorithm)!

Similarly, drastic improvements are seen, both in the transition relation totality check time, and in the model checking time.

<sup>&</sup>lt;sup>10</sup> Note, the HCPN and NuSMV encoding has changed slightly since the test. The test shows results for the older HCPN and NuSMV encodings, where as the HCPN encoding shown in Figure 86 uses the improved encoding. In any case, the older and the newer encodings are similar in terms of net structure, and use the same net structure and NuSMV optimizations.

Further research, and a complete test suite needs to be carried out, and fully

documented to make further comments.

None the less, these results are encouraging, especially when the test platform is a household PC – an off-the shelf Lenovo laptop with a Dual Core 2.6 Ghz CPU and 3 GB of RAM.

Linux-	Management	PAM Stack	Transition System Model Verification				
PAM Client	Function	Instance size (in "stacked" Pams)	Generation of Transition System Model (in seconds)	Model Checking of Transition System Modeltime (in seconds)			
sudo	pam_authenticate()	4	1.9	5.0			
cups	pam_authenticate()	4	1.9	5.1			
sshd	pam_authenticate()	4	2.0	5.1			
smtp	pam_authenticate()	4	1.8	5.3			
passwd	pam_authenticate()	4	2.0	5.3			
login	pam_authenticate()	5	2.3	2.0			
gdm	pam_authenticate()	5	2.4	2.3			
su	pam_authenticate()	5	2.0	11.9			
crond	pam_authenticate()	6	2.3	11.3			
wireshark	pam_authenticate()	6	2.3	24.2			
average		4.7	2.1	7.8			

# **Results of Verification of Production Linux-PAM Configurations**

 Table 28: Results of pamtester-fm verfication of 'security properties' of production Linux-PAM configurations

Based on the optimizations made in the HCPN and Transition System specifications, and after choosing a better-performing model checking algorithm, we used pamtester-fm to do specification and verification of several, production Linux-PAM configurations. Specifically, pamtester-fm was used to specify and verify production Linux-PAM Configurations for the following Linux-PAM Clients: sudo, cups, sshd, smtp, passwd, login, gdm, su, crond and wireshark.

Only the results for Linux-PAM Configuration corresponding to the pam\_authenticate() Management Function are referred to in this section.

Pamtester-fin was used to parse the corresponding Linux-PAM Configurations, generate the corresponding PAM Stack Instance HCPN models, and generate a NuSMVsyntax encoding of the corresponding Transition System.

Then, pamstester-fm executed the NuSMV program, instructing NuSMV to use dynamic reordering (via the '-dynamic' argument), with the encoded Transition Systems, and the "security properties" as input. The specifics of how pamtester-fm does this is outlined in section on page 139.

Table 28 outlines the results of the production Linux-PAM configuration testing.

# DISCUSSION

It is useful to be able to obtain the set of possible PAM\_RETURN values of a PAM Stack Execution, of an Effective PAM Stack Instance corresponding to an arbitrary Linux-PAM Configuration, for any Linux-PAM client program, for any Management Function.

Given the complexity of the operation and configuration of Linux-PAM, a modification of a single element of a Linux-PAM configuration can affect the structure and execution of the Effective PAM Stack instances of the Linux-PAM configuration. This in turn may affect the authentication-related functionality that is provided by the affected PAM Stacks. Sometimes, such a modification may also alter the set of possible PAM\_RETURN values of an Effective PAM Stack instance.

For instance, suppose that before a modification, an Effective PAM Stack instance associated with pam\_authenticate() for the login program is capable of returning PAM\_SUCCESS = 0. This means that it is possible to successfully carry out user authentication (successfully authenticate to the system). Now, suppose that the administrator make a single modification to the Linux-PAM Configuration of the login program. Furthermore, suppose that this modification results in the Effective PAM Stack instance of pam\_authenticate() to no longer be able to return PAM\_SUCCESS = 0. Effectively, this modification resulted in a Denial of Service (DOS) condition, as now, users are not able to successfully authenticate to the system.

An automated tool like pamtester-fm, a tool that can automatically generate the set of all possible PAM\_RETURN values of a PAM Stack instance, just by this functionality alone, already has a tremendous utility.

đ

For example, in the above case, a Linux-PAM administrator can run pamtester-fm on the Linux-PAM Configuration before the configuration modification, and after the configuration modification. Comparing both results, the Linux-PAM administrator can see how a modification affects the set of possible PAM\_RETURN values, including creation of a DOS condition. A DOS condition is a major form of an "attack" against an element of an information technology infrastructure. In this case, pamtester-fm can be used as a tool to detect DOS conditions, and hence help avoid this major type of "attack".

Supposing that the HCPN model, and the resulting transition system model are valid (i.e. accurately represent the PAM Stack execution process and the corresponding Linux-PAM Configuration), then such envisioned functionality can be achieved, as foreshadowed by the current state of the pamtester-fm tool. The usage of dynamic ordering of variables during the model checking phase created "breakthrough" results, where Linux-PAM Configurations containing 10s and 100s of PAMs were used, yet the model checking time was only seconds, ones, and tens of minutes. Also, the RAM requirements were negligible, as even the larger test Linux-PAM Configurations only used around 30 MB of RAM. Given the above, and the fact that average production Linux-PAM Configuration consisted of 6 modules, gives the modeler "room to breathe". Specifically, the model sophistication can be increased. For example, the HCPN models describing both the PAM Stack execution (i.e. see Flags, Frozen Chain, PAM Options, in

Limitations), and the execution of individual PAMs (i.e. Flags, PAM Options) can be made more complex, and hence better approximate their operation.

Another consequence of these results is that Linux-PAM Administrators may perhaps feel more "adventurous" in their modification and creation of Linux-PAM Configurations. Currently, major GNU/Linux distributions supply Linux-PAM Configurations for all of the major applications. Furthermore, it is not a common practice to make extensive modifications to these configurations, or create new configurations. Perhaps a tool like pamtester-fm will encourage Linux-PAM Administrators to start experimenting with modification and creation of Linux-PAM Configurations. For instance, none of the production Linux-PAM Configurations used in testing contained substacks, yet substack functionality is a feature of Linux-PAM PAM Stack execution. Perhaps this feature is not useful, or perhaps Linux-PAM is seen as too complex already, and introducing substacks into configurations is seen as an unnecessary hazard. Similarly, most Configuration Lines, within the production Linux-PAM configurations that were tested, were using Simple Controls. Yet, Linux-PAM offers the flexibility of Complex Controls. Simple Controls have equivalent Complex Controls. Thus, Simple Controls are just labels. These labels (i.e. optional, required, sufficient, requisite) are just somebody's semantic interpretation of their functionality. Why do Linux-PAM administrators not create their own semantic interpretations? Again, perhaps the current set of Basic Controls is sufficient. Or, perhaps, Linux-PAM is just too complex as it is, and modifying existing configurations or creating new configurations that use Complex Controls is seen as too dangerous.

# Limitations

Pamtester-fm tool is a starting point, or a foundation for further modeling. As such, there are many limitations that still make pamtester-fm-generated models not close enough to being valid models of PAM Stack Executions.

# PAM modeling is not detailed

Currently, the execution of PAM Module API function implementations, i.e. implementation of pam\_sm\_authenticate() of pam\_unix.so, is modeled via a single HCPN transition. In the model, we define this transition to produce exactly one PAM\_RETURN token, where the value of this token belongs to the set of possible return values of the Module API function implementation.

Thus, we only model a returning of a possible PAM\_RETURN value, but we do not model the execution behaviour of a PAM. In other words, our modeling of an execution of a PAM solely consists of randomly returning a possible PAM return value. This modeling does not capture how the PAM functions, given external factors. For example, the pam\_unix.so PAM may behave differently, and hence return only a subset of the possible PAM return values, if the user supplied password is blank. Currently, our model is not capable of differentiating this possibility.

#### PAM options are not modeled

In the Linux-PAM Configuration, the administrator can provide a list of PAM options. These options parameterize how the PAM functions. Currently, our model does not implement the usage of options by PAMs.

### Some Management Functions are not modeled

For instance, at this point, pamtester-fm does not create valid models for the PAM Stack Executions of PAM Stack Instances corresponding to the Management Functions:

- pam\_setcred(),
- pam\_chauthtok(), and
- pam close\_session().

This is because these functions use a feature of PAM Stack execution, called Freeze Chain. Freeze Chain functionality implements the "freezing" of a PAM Stack Instance during its execution. A "freezing" of a PAM Stack Instance occurs during the execution of the PAM Stack Intance. This "freezing" consists of storing the results of the corresponding "stacked" PAM's execution return values in the PAM Stack Instance. Once a PAM Stack is frozen, then, subsequent Management Function executions, called during the same Authentication Process, may use the "frozen" values (the PAM execution return values saved on the PAM Stack Instance), instead of the newly obtained PAM execution return values.

Implementing Frozen Chain in the model requires significant additions to the HCPN model. Due to this, modeling of Frozen Chain was omitted.

#### Flags are not modeled

All Management Functions accept a flags argument, i.e. int flags. A flags argument affects the way that these management functions are carried out, and the way that the

corresponding "stacked" PAMs provide authentication-related functionality. For example, for pam\_authetnicate(), one flag that can be specified is called

PAM\_DISALLOW\_NULL\_AUTHTOK. When this flag is passed, this instructs Linux-PAM to return the PAM\_AUTH\_ERR = 7 error PAM Stack execution return value, if the user does not have an authentication token configured on the system, i.e. a blank password.

Flags affect how the executed PAMs behave. Specifically, these flags are passed onto the "stacked" PAMs during PAM Stack execution. The list of options is specified as an argument to the call made to the implementation of the Module API function of the corresponding Management Function of the "stacked" PAM. For example, supposing that PAM\_DISALLOW\_NULL\_AUTHTOK is specified during the call to pam\_authenticate() by the Linux-PAM client, then, when Linux-PAM executes the Effective PAM Stack instance for pam\_authenticate(), Linux-PAM calls pam\_sm\_pam\_authenticate() implementation of each "stacked" PAM and passes PAM DISALLOW NULL\_AUTHTOK as one of the arguments.

Implementation of flag passing would require significant modeling. Also, since currently, the execution of PAM Module API function implementation is only modeled via a single HCPN transition, hence it would not be beneficial to model the passing of flags. This is because, mainly, flags parameterize the execution of Module API function implementations of PAMs. Thus, we chose to omit modeling of passing of flags, for now.

### **Future Work**

The results of this thesis provide a foundation for a variety of future work. We discuss future work based on the following categories: improving modeling approximation to Linux-PAM; identification of prevalent Linux-PAM configuration scenarios; formalizing a logic, algorithms, and techniques for Linux-PAM configuration analysis; attacks and defences from an Information Security perspective; interoperability with other formal methods software; end-user pamester-fm tool interaction; and next-generation interactive Linux-PAM systems.

#### Improving modeling approximation to Linux-PAM

Pamtester-fm lays the foundation for further modeling. PAM modeling needs to become more sophisticated. PAM Stack Execution also needs to be modeled further. Passing of flags, PAM Options and Frozen Chain are just some elements that need to be addressed with further modeling.

### Identification of Common Linux-PAM Configuration Scenarios

A set of commonly used PAM Configurations should be identified. This set should be obtained from the usage patterns of the Linux-PAM community. For example, there should be a common, prevalent configuration for Linux-PAM authentication with bindings to a Windows LDAP/Active Directory server, for example. Once identified, these configurations should be modeled thoroughly, further increasing the utility of pamtester-fm as a tool in the Linux-PAM administrator's tool box.

### **Developing Algebraic Techniques for Linux-PAM Configuration Analysis**

A Linux-PAM installation, the Linux-PAM Configurations, the operation of Linux-PAM clients, the operation of Linux-PAM PAMs, and the surrounding subsystems (i.e. GNU C Library configuration of user accounts), form an intricate dependency system. This dependency system can be viewed from different perspectives: as a combination of algebraic structures, or a composition of subsystems and the protocols that bind them together.

For example, an Effective PAM Stack Instance is a sequence of PAMs. Hence an Effective PAM Stack Instance is a sequence. Given two sequences x and y, and a function, say \*, that operates on sequences, what do we get by combining x with y using this operation? Precisely, what is x \* y? What are the properties of x \* y? Does x = y? What is =? Does x \* y = y \* x? Given x, y, z, does (x \* y) \* z = x \* (y \* z)? Is there a Linux-PAM configuration that can be viewed as a unity, i.e. x \* 1 = x? Questions abound. In another example, an Effective PAM Stack Instance is a sequence of PAMs. Each PAM in this sequence is, in a way, dependent on the PAMs preceding it. Suppose + is a function that stack PAMs together to form PAM Stack Instances. Then, in what ways can we characterize PAM "stacking"? For example, for which PAMs is it the case that a + a = a? Would such a system be useful? Could we leverage this notation and the mechanics behind to study Linux-PAM systems? I.e. x \* y = (a + b + c) \* (d + e) = ... etc.

From the view of subsystems and protocols, individual PAMs may embody functionality that is protocol-like in a way that the PAM operates, or interacts with other PAMs or surrounding components. Certainly, some PAMs use protocols to interact with servers, i.e. LDAP, Kerberos or UNIX authentication PAMs.

Also, Linux-PAM and Linux-PAM Clients have a standardized protocol defined for Linux-PAM to Linux-PAM Client communication! This protocol ensures that no matter how the Linux-PAM Client is written, the Linux-PAM Client can provide the necessary information back to Linux-PAM. For example, whether one is using the login program (a text-based program) or an X-Window system based GUI program requiring authentication, the authentication portion for both of these programs has to provide a username and a password back to Linux-PAM. In order to do this, Linux-PAM uses the notion of a Linux-PAM Conversation. This Conversation has a protocol-like standardized definition.

#### Attacks and Defences from an Information Security Perspective

Just because Linux-PAM is not inherently about cryptography or a communication protocol, does not mean that it does not fall under the umbrella of Information Security. On the contrary, the problem of specifying and verifying Linux-PAM configurations is at the heart of information security. This is because Linux-PAM configurations protect system access.

Due to this, Linux-PAM configurations, and its surrounding environment (i.e. OS parameters such as existence of a user account), can be studied as an attack surface. In this case, an unwitting Linux-PAM administrator is also considered to be an "attacker".

One such attack is outlined below.

## **Unauthorized User Access**

We introduce a class of attacks on a Linux-PAM installation, called the *Linux-PAM Configuration Modification* (LCM) attack. An attack of type LCM occurs when a Linux-PAM administrator makes a modification to the existing Linux-PAM configuration, causing a change to the set of possible PAM Stack executions, where one of these PAM Stack executions does not satisfy some set of "security properties".

One instance of an LCM attack causes unauthorized user access to the system.

For example, given a Linux-PAM Configuration for the login program, suppose that it is possible for users to successfully authenticate to the system (a necessary step before a user can log on to a system, as implemented by login). Now, suppose that the Linux-PAM administrator makes a modification to the Linux-PAM Configuration of the login program. Further, suppose that this modification still allows successful authentication, but, the user in question can now be an unauthorized user – a user without a username or password configured on the system in question. This is certainly possible. To give a trivial example, a Linux-PAM Configuration providing successful authentication for an unauthorized user is shown in Figure 88.

```
login auth required pam_allow.so
```

### Figure 88: Linux-PAM Configuration enabling unauthorized user access

Here, the Effective PAM Stack Instance for pam\_authenticate() contains exactly one "stacked" PAM – pam\_allows.so PAM. The functionality of pam\_allow.so PAM consists of simply returning PAM\_SUCCESS, for all Management Functions. Furthermore, for

the pam\_authenticate() function, if the principal does not supply a username when attempting to authenticate (i.e. an empty username string is provided to the login program), the pam\_allow.so PAM assigns a DEFAULT\_USER = "nobody" username, and then returns PAM\_SUCCESS = 0.

Although this example is trivial, the point is to demonstrate that a principal (an external-to-the-system entitity) that does not have a valid user account (and password) on the system can still successfully authenticate. Actually, such a situation is not far fetched, as due to the complexity of Linux-PAM Configuration parsing, it is not difficult to make a mistake (file name creation errors, file location errors, include or substack specification errors, syntax errors, reaching maximum substack level – root causes which may result in this condition) where the Linux-PAM configuration parsing results in such a "trivial" Linux-PAM Configuration<sup>11</sup>.

Thus, future work can involve creating models where we can detect the conditions that result in unauthorized user access. In this case, we have to model the notion of an "unauthorized user" as Linux-PAM interprets it. This can be done by in-depth modeling of PAMs that do user authentication. For example, pam\_unix.so PAM does user authentication. Pam\_unix.so PAM makes certain GNU C Library function calls which determine whether or not the principal has a user account on the system. We can abstract such calls and model them with HCPN constructs. For example, say we create an HCPN place called 'pPAM\_UNIX-authorized\_user' and define its colour set to be a CONTROL

<sup>&</sup>lt;sup>11</sup> Recall, Linux-PAM continues to operate even if an error is encountered. Erronous Linux-PAM configurations continue to be used in provision of authentication-related functionality to Linux-PAM clients.

token. Then, semantically, we can define the model such that a CONTROL token is present in the HCPN place pPAM\_UNIX-authorized\_user, if, and only if, the principal has a user account on the system (and hence is an authorized user by our definition). This way, we can introduce the notion of an "authorized user" into our model.

Consequently, when we do model checking, we can employ "security property" specifications which use the value of pPAM\_UNIX-authorized\_user to determine whether or not the principal is an authorized user. Based on this, we can create formal specifications of "security properties" which involve the notion of an "authorized user".

Using this approach, we can create automated specifications and verifications of Linux-PAM configurations, where we can check if, given a Linux-PAM configuration, there exists a possible PAM Stack Execution where an "unauthorized user" can successfully authenticate, i.e. "AG ( p\_End != 0 | pPAM\_UNIX-authorized\_user == 1 )".

Ultimately, given this capability, the pamtester-fm tool can be used as an Information Security auditing tool. For example, during penetration testing, the pamtester-fm tool can be utilized to check if there is a possibility that a Linux-PAM installation allows unauthorized user access for some application.

## Interoperability with Other Formal Methods Software

Ability for pamtester-fm to utilize different model checking software packages should be incorporated. For example, plug-ins could be written, where each plug-in is dedicated to a single model checking software package.
Ideally, pamtester-fm should not have anything to do with doing the actual model instantiation and model checking. The focus of pamtester-fm should be on Linux-PAM configurations, i.e. parsing of Linux-PAM configurations, and based on this parsing, generating the appropriate model specification. Once that is done, the model generation and checking should be left to software tools that are made specifically for that task. These software tools must have functionality that allows pamtester-fm to control them programmatically, and for pamtester-fm to be able to obtain output of their analysis.

Ideally, an HCPN export function should be developed. Based on a Linux-PAM Configuration, Pamtester-fm would generate the HCPN module specification, and then this export function would encode it into an HCPN format that can be understood by another, external HCPN software package, which can then run analysis on this HCPN, including reachability analysis.

Currently pamtester-fm specifies and generates the HCPN model, based on its parsing of a Linux-PAM Configuration.

Currently pamtester-fm encodes the HCPN model instance into a transition system specification.

Currently pamtester-fm specifies the transition system model.

Currently, pamtester-fm uses NuSMV to generate and model check the transition system model. In this case, pamtester-fm provides NuSMV with the transition system model specification.

#### **End-User Pamester-fm Tool Interaction**

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The success of pamtester-fm tool depends on the end-user experience. The difficulty here is how to create a "push-button" technology that does not require the end-user to understand the underlying formal methods concepts, yet provides meaningful results. In particular, how do we present the complexity and operation of PAM Stack Instance execution and its troubleshooting (model-checking) in an intuitive way that provides meaningful results back to the end-user? This may be achieved with a GUI.

Besides presentation of operation and results of PAM Stack Executions, there are other aspects that are dependent on the interface between the end-user and pamtester-fm. For example, the end-user should be able to parameterize the models of PAM Stack Execution, if needed. For instance, the end-user should be able to specify that the PAM Stack Execution should assume that the modeled authentication-related task (i.e. user authentication), had the user provide a blank password.

Lastly, the pamtester-fm interface should leverage the power of today's visualization and cheap display technologies. Specifically, PAM Stack Execution visualizations showing the "stacked" PAMs, and possible PAM Stack executions, real-time, or postmortem could be done. The applications for this could be live system monitoring as well as information security visualization.

#### **Next-Generation Interactive Linux-PAM Systems**

Lastly, using all of above future work items as a foundation, next-generation interactive Linux-PAM systems could be developed. For example, such systems could do

real-time, reactive re-configuration of production Linux-PAM configurations, combined with visualization and monitoring capabilities.

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### CONCLUSION

One can use formal specification and verification techniques to solve a variety of problems. For example, in (6), the (sophisticated) ferryman uses the method of model checking a Transition System to ensure that his goods (a wolf, a goat, and a cabbage) are all safely transported to the other side of the river. In our case, pamtester-fm formally specifies and verifies that all possible PAM Stack execution sequences satisfy a set of "security properties" of the form: "it is not possible for a PAM Stack Instance to return PAM RETURN = x", where x is an integer between 0 and 31.

Formal specification and verification approaches do not have to be, and neither should one expect them to be, "silver bullets" (tools that solve a problem completely, and with no error). For example, before an Information Technology industry presentation about the pamtester-fm.org project, the presentation organizer playfully asked: "so, is pamtester-fm going to make my Linux 100% secure?" This comment sheds light on the existence of an IT industry view that formal methods are expected to completely, and with no error, solve a problem they undertake. If this was not bad enough, additionally, the general feeling amongst IT industry practitioners is that formal methods are: difficult to understand, and too impractical (in terms of money and time investment) to apply to real-world problems. These views were the driving factors behind this thesis as a whole, and the development of the pamtester-fm tool and the pamtester-fm.org project – proof-of-concept work done as part of this thesis work.

The solutions generated by such tools do not have to fully, and with no error, solve a problem. As long as a portion of a problem is addressed, and this is useful, then progress

has been made. In this case, pamtester-fm "uncovers" the complexity of PAM Stack executions – a complexity which many Linux-PAM administrators are either unaware of, or are unable to, or do not bother to, cope with.

The creation of such tools does not have to be constrained by the limitations of existing formal specification and verification software. As long as the theory is correctly implemented, editor software, a compiler, and a suite of helper applications can suffice. In our work, pamtester-fm was written using the C programming language, and utilized other open source projects, such as NuSMV, GraphViz and GNU/Linux. The existing formal methods software tools were found to contain limitations which disqualified them from being used for this thesis. For example, a suite of existing tools could not be found that would automatically do the job of: accepting an arbitrary set of HCPN module specifications, combine this set to form a single HCPN, model check the behaviour of this resulting HCPN, and produce textual output. This forced the development of a custom tool that would do this job. Albeit, fortunately and critically, the NuSMV software package was located, which accepts arbitrary transition system specifications as input, automatically builds and model checks this transition system, and outputs the results of this check in textual format.

Pamtester-fm provides a foundation on which further modeling can be pursued. Based on the initial results, it is the opinion of the author of this thesis that software projects, including ones in the area of Information Security, can benefit from formal specification and verification methods. Again, they do not have to "promise" a system that is 100% "secure", yet their functionality can still be of benefit. In particular, pamtester-fm

demonstrates how a complex software system can be abstracted to the point where modeling of this system is manageable, yet useful. One interesting observation of this work was that when we model behaviour of a software system, we don't need to model every variable, or the whole function call chain. In many cases, it is sufficient to model the first one or two function call levels, and then, only to model a subset of variables. Often, it is enough to use a single HCPN transition or a single HCPN place to model a whole function call chain. Also, ignoring or abstracting away portions of the software system does not take away from the validity of the model. Based on this work, perhaps it would be useful for software projects to make use of personnel for the purpose of formal specification and verification.

Lastly, it is the opinion of the author of this thesis that opportunities exist to employ formal methods. Specifically, automated tools, that are based on formal methods, yet hide the complexity of formal methods to the tool's end-users, can assist IT industry professionals in carrying out regular job duties. In particular, tasks requiring solving repetitive, well-defined problems, too tedious for humans, yet "easy" enough to create formal models for, lend well to being approached with such tools. For example, enumerating all possible PAM Stack Executions, for all Effective PAM Stacks, of an arbitrary Linux-PAM Configuration, for a list of 10s of Linux-PAM Clients, and doing this every 5 minutes in a 24/7/365 environment, is an ideal candidate for such a formal methods approach. In fact, such approaches may act as a catalyst for next-generation Information Security tools - tools for which demand is likely to increase as our society becomes increasingly dependent on information technology infrastructures.

### **APPENDIX A: Source Code of PAM Stack Instance Execution**

### Pam\_dispatch() from libpam/pam\_dispatch.c

Pam\_dispatch() chooses the Effective PAM Stack Instance, and then calls

pam\_dispatch\_aux() to initiate the execution of this Effective PAM Stack Instance.

```
This function translates the module dispatch request into a pointer
 * to the stack of modules that will actually be run. the
 ÷
   pam dispatch aux() function (above) is responsible for walking the
 * module stack.
 */
int _pam_dispatch(pam_handle_t *pamh, int flags, int choice)
{
    struct handler *h = NULL;
    int retval, use cached chain;
    pam_boolean resumed;
    IF_NO_PAMH("_pam_dispatch", pamh, PAM_SYSTEM_ERR);
          PAM FROM MODULE (pamh)) {
    if (
   D(("called from a module!?"));
   return PAM_SYSTEM_ERR;
    }
    /* Load all modules, resolve all symbols */
   if ((retval = _pam_init_handlers(pamh)) != PAM_SUCCESS) {
pam_syslog(pamh, LOG_ERR, "unable to dispatch function");
   return retval;
    use_cached_chain = _PAM_PLEASE_FREEZE;
    switch (choice) {
    case PAM AUTHENTICATE:
   h = pamh->handlers.conf.authenticate;
   break;
   case PAM SETCRED:
   h = pamh->handlers.conf.setcred;
   use_cached_chain = _PAM_MAY_BE_FROZEN;
   break;
   case PAM ACCOUNT:
   h = pamh->handlers.conf.acct_mgmt;
   break;
    case PAM OPEN SESSION:
   h = pamh->handlers.conf.open_session;
   break:
    case PAM CLOSE SESSION:
   h = pamh->handlers.conf.close session;
   use_cached_chain = _PAM_MAY_BE_FROZEN;
   break;
    case PAM CHAUTHTOK:
   h = pamh->handlers.conf.chauthtok;
   if (flags & PAM_UPDATE_AUTHTOK) {
       use_cached_chain = _PAM_MUST_BE_FROZEN;
   1
   break;
```

(

```
default:
pam syslog (pamh, LOG ERR, "undefined fn choice; %d", choice);
return PAM ABORT;
 ł
if (h == NULL) {
                      /* there was no handlers.conf... entry; will use
       * handlers.other... */
switch (choice) {
case PAM AUTHENTICATE:
    h = pamh->handlers.other.authenticate;
   break:
case PAM_SETCRED:
    h = pamh->handlers.other.setcred;
   break;
case PAM_ACCOUNT:
    h = pamh->handlers.other.acct_mgmt;
   break;
case PAM OPEN SESSION:
   h = pamh->handlers.other.open session;
   break;
case PAM CLOSE SESSION:
    h = pamh->handlers.other.close_session;
   break;
case PAM CHAUTHTOK:
   h = pamh->handlers.other.chauthtok;
    break;
}
 }
 /* Did a module return an "incomplete state" last time? */
 if (pamh->former.choice != PAM_NOT_STACKED) {
if (pamh->former.choice != choice) {
    pam_syslog(pamh, LOG_ERR,
          "application failed to re-exec stack [%d:%d]",
          pamh->former.choice, choice);
    return PAM ABORT;
}
resumed = PAM_TRUE;
 } else {
resumed = PAM_FALSE;
 ł
 ___PAM_TO_MODULE(pamh);
 /* call the list of module functions */
 pamh->choice = choice;
 retval = _pam_dispatch_aux(pamh, flags, h, resumed, use_cached_chain);
 resumed = PAM_FALSE;
 ____PAM_TO_APP(pamh);
 /* Should we recall where to resume next time? */
 if (retval == PAM_INCOMPLETE) {
D(("module [%d] returned PAM INCOMPLETE"));
pamh->former.choice = choice;
 } else {
pamh->former.choice = PAM_NOT_STACKED;
 }
 return retval;
```

Figure 89: Source Code of pam\_dispatch() from libpam/pam\_dispatch.c

### Pam\_dispatch\_aux() from libpam/pam\_dispatch.c

Pam dispatch aux() does the execution of the Effective PAM Stack Instance, as

described by the PAM Stack Execution algorithm in Table 13 on page 29.

```
* walk a stack of modules. Interpret the administrator's instructions
 * when combining the return code of each module.
 */
static int pam dispatch aux(pam_handle_t *pamh, int flags, struct handler *h,
              pam boolean resumed, int use cached chain)
{
    int depth, impression, status, skip depth, prev_level, stack_level;
    struct pam substack state *substates = NULL;
    IF NO PAMH("_pam_dispatch_aux", pamh, PAM_SYSTEM_ERR);
    if (h == NULL) {
        const void *service=NULL;
   (void) pam_get_item(pamh, PAM_SERVICE, &service);
   pam_syslog(pamh, LOG_ERR, "no modules loaded for `%s' service",
         service ? (const char *)service:"<unknown>" );
   service = NULL;
   return PAM MUST FAIL CODE;
    ł
    /* if we are recalling this module stack because a former call did
       not complete, we restore the state of play from pamh. */
    if (resumed) {
   skip_depth = pamh->former.depth;
   status = pamh->former.status;
   impression = pamh->former.impression;
   substates = pamh->former.substates;
   /* forget all that */
   pamh->former.impression = _PAM_UNDEF;
   pamh->former.status = PAM MUST FAIL CODE;
   pamh->former.depth = 0;
   pamh->former.substates = NULL;
    } else {
   skip depth = 0;
   substates = malloc(PAM_SUBSTACK_MAX_LEVEL * sizeof(*substates));
   if (substates == NULL) {
       pam_syslog(pamh, LOG_CRIT,
             " pam dispatch aux: no memory for substack states");
       return PAM_BUF_ERR;
   }
   substates[0].impression = impression = PAM UNDEF;
   substates[0].status = status = PAM MUST FAIL CODE;
    }
    prev level = 0;
    /* Loop through module logic stack */
    for (depth=0 ; h != NULL ; prev_level = stack level, h = h->next, ++depth) {
   int retval, cached_retval, action;
        stack level = h->stack level;
   /* skip leading modules if they have already returned */
   if (depth < skip_depth) {
        continue;
```

```
3
/* remember state if we are entering a substack */
if (prev level < stack level) {</pre>
    substates[stack_level].impression = impression;
    substates[stack level].status = status;
}
/* attempt to call the module */
if (h->handler type == PAM HT MUST FAIL) {
    D(("module poorly listed in PAM config; forcing failure"));
    retval = PAM MUST FAIL CODE;
} else if (h->handler_type == PAM_HT_SUBSTACK) {
    D(("skipping substack handler"));
    continue;
} else if (h->func == NULL) {
    D(("module function is not defined, indicating failure"));
    retval = PAM MODULE UNKNOWN;
} else (
    D(("passing control to module..."));
    pamh->mod_name=h->mod_name;
    retval = h->func(pamh, flags, h->argc, h->argv);
    pamh->mod name=NULL;
    D(("module returned: %s", pam strerror(pamh, retval)));
}
 * PAM INCOMPLETE return is special. It indicates that the
 * module wants to wait for the application before continuing.
 * In order to return this, the module will have saved its
 * state so it can resume from an equivalent position when it
 * is called next time. (This was added as of 0.65)
 */
if (retval == PAM INCOMPLETE) {
    pamh->former.impression = impression;
    pamh->former.status = status;
    pamh->former.depth = depth;
    pamh->former.substates = substates;
    D(("module %d returned PAM_INCOMPLETE", depth));
    return retval;
}
 * use cached chain is how we ensure that the setcred/close session
 * and chauthtok(2) modules are called in the same order as they did
 * when they were invoked as auth/open session/chauthtok(1). This
 * feature was added in 0.75 to make the behavior of pam setcred
 * sane. It was debugged by release 0.76.
 */
if (use_cached_chain != _PAM_PLEASE FREEZE) {
    /* a former stack execution should have frozen the chain */
    cached_retval = *(h->cached_retval p);
    if (cached_retval == _PAM_INVALID_RETVAL) {
   /* This may be a problem condition. It implies that
      the application is running setcred, close session,
      chauthtok(2nd) without having first run
      authenticate, open_session, chauthtok(1st)
      [respectively]. */
   D(("use cached chain is set to [%d],"
      " but cached_retval == _PAM_INVALID_RETVAL",
      use cached chain));
```

```
/* In the case of close_session and setcred there is a
     backward compatibility reason for allowing this, in
      the chauthtok case we have encountered a bug in
      libpam! */
   if (use cached chain == PAM MAY BE FROZEN) (
       /* (not ideal) force non-frozen stack control. */
      cached_retval = retval;
   } else {
       D(("BUG in libpam -"
          " chain is required to be frozen but isn't"));
       /* cached_retval is already _PAM_INVALID_RETVAL */
   }
    }
} else {
    /* this stack execution is defining the frozen chain */
    cached retval = h->cached retval = retval;
}
/* verify that the return value is a valid one */
if ((cached retval < PAM SUCCESS)
    (| (cached_retval >= PAM_RETURN_VALUES)) {
    retval = PAM MUST FAIL CODE;
    action = PAM ACTION BAD;
} else {
    /* We treat the current retval with some respect. It may
       (for example, in the case of setcred) have a value that
       needs to be propagated to the user. We want to use the
       cached retval to determine the modules to be executed
       in the stacked chain, but we want to treat each
       non-ignored module in the cached chain as now being
       'required'. We only need to treat the,
        PAM ACTION IGNORE, PAM ACTION IS JUMP and
       PAM ACTION RESET actions specially. */
    action = h->actions[cached_retval];
}
D(("use cached chain=%d action=%d cached retval=%d retval=%d",
   use_cached_chain, action, cached_retval, retval));
/* decide what to do */
switch (action) {
case _PAM_ACTION_RESET:
    impression = substates[stack level].impression;
    status = substates[stack level].status;
    break:
case _PAM_ACTION OK:
case PAM ACTION DONE:
    if ( impression == _PAM_UNDEF
|| (impression == _PAM_POSITIVE && status == PAM_SUCCESS) ) {
             /* in case of using cached chain
                we could get here with PAM IGNORE - don't return it */
             if ( retval != PAM_IGNORE || cached_retval == retval ) {
       impression = __PAM_POSITIVE;
                 status = retval;
             }
    ł
    if ( impression == _PAM_POSITIVE && action == _PAM_ACTION_DONE ) {
   goto decision made;
    ł
    break:
```

```
case _PAM_ACTION_BAD:
case _PAM_ACTION_DIE:
#ifdef PAM FAIL NOW ON
      if ( cached retval == PAM_ABORT ) {
impression = _PAM_NEGATIVE;
      status = PAM PERM DENIED;
      goto decision made;
       }
#endif /* PAM_FAIL_NOW_ON */
    if ( impression != _PAM_NEGATIVE ) {
      impression = _PAM_NEGATIVE;
           /* Don't return with PAM IGNORE as status */
           if ( retval == PAM IGNORE )
          status = PAM MUST_FAIL_CODE;
      else
          status = retval;
       if ( action == _PAM_ACTION_DIE ) {
      goto decision_made;
       }
       break;
   case PAM ACTION IGNORE:
       break;
         /* if we get here, we expect action is a positive number ---
            this is what the ...JUMP macro checks. */
   default:
       if ( PAM ACTION IS JUMP(action) ) {
      /* If we are evaluating a cached chain, we treat this
          module as required (aka _PAM_ACTION_OK) as well as
          executing the jump. */
       if (use_cached_chain) {
          if (impression == _PAM_UNDEF
|| (impression == _PAM_POSITIVE
              && status == PAM_SUCCESS) ) {
                   if ( retval != PAM IGNORE || cached retval == retval ) {
              impression = ____PAM_POSITIVE;
                           status = retval;
                    ł
           }
       }
       /* this means that we need to skip #action stacked modules */
       while (h->next != NULL && h->next->stack_level >= stack_level && action > 0) {
          do {
          h = h - > next;
          ++depth;
           } while (h->next != NULL && h->next->stack level > stack level);
           --action;
       }
       /* note if we try to skip too many modules action is
                     still non-zero and we snag the next if. */
        }
        /* this case is a syntax error: we can't succeed */
        if (action) {
       pam_syslog(pamh, LOG_ERR, "bad jump in stack");
       impression = _PAM_NEGATIVE;
       status = PAM MUST FAIL CODE;
        }
```

```
continue;
decision_made: /* by getting here we have made a decision */
while (h->next != NULL && h->next->stack_level >= stack_level) {
    h = h->next;
    ++depth;
}
}
/* Sanity check */
if ( status == PAM_SUCCESS && impression != _PAM_POSITIVE ) {
D(("caught on sanity check -- this is probably a config error!"));
status = PAM_MUST_FAIL_CODE;
}
free(substates);
/* We have made a decision about the modules executed */
return status;
}
```

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### **APPENDIX B: Authentication using 'login' at ACME Corp**

### **Authentication Policy**

ACME Corporation: User Authentication Security Policy

This is a policy for user authentication for the 'login' application.

The 'login' application allows a user to log on to a system using a computer terminal.

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Step 1: If the user is root, and the user is not using a "secure" terminal, then deny system log on, and exit the authentication process.

Step 2: Optionally set environment variables.

Step 3: Authenticate the user. If the user does not authenticate successfully, then deny system log on.

Figure 91: A Linux-PAM Authentication Policy P

### **Linux-PAM Configuration**

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The Authentication Policy P shown in Figure 91 is interpreted and translated into a Linux-PAM Configuration. This Linux-PAM Configuration is specified in Linux-PAM Configuration syntax, and it is stored in the file /etc/pam.d/login (Figure 92). For the Service 'login', Linux-PAM interprets the file /etc/pam.d/login as the Root of the Client-Specific Linux-PAM Configuration for the Service 'login'. Hence, when Linux-PAM creates the corresponding PAM Stack Instances, /etc/pam.d/login is parsed as the first (and in this case, the only) file.

auth requisite pam\_securetty.so auth optional pam\_env.so auth sufficient pam\_unix.so auth required pam deny.so Figure 92: A Client-Specific Linux-PAM Configuration C, /etc/pam.d/login, for the Service

Figure 92: A Client-Specific Linux-PAM Configuration C, /etc/pam.d/login, for the Service 'login', implementing the Authentication Policy P

Figure 93 shows the implicit and explicit configuration line tokens after Linux-PAM parses the Client-

Specific Linux-PAM Configuration contained in Figure 92. Implicitly, the Service token is interpreted by

Linux-PAM to be 'login'. Also, all Simple Controls are shown as their equivalent Complex Controls.

login auth [success=ok, new\_auth\_tok\_reqd=ok ignore=ignore default=die] pam\_securetty.so login auth [success=ok, new\_auth\_tok\_reqd=ok default=ignore] pam\_env.so login auth [success=done, new\_auth\_tok\_reqd=done, default=ignore] pam\_unix.so login auth [success=ok, new\_auth\_tok\_reqd=ok, ignore=ignore, default=bad] pam\_deny.so

Figure 93: The parsed Client-Specific Linux-PAM Configuration C for the Service 'login', implementing the Authentication Policy P

depth; i	level; L <sub>i</sub>	SERVICE; S <sub>i</sub>	SERVICE GROUP; G <sub>i</sub>	CC	DNTROL; C <sub>i</sub>	DATU.	OPTIONS; O <sub>i</sub>	
				$\begin{array}{l} X\\ \subseteq R(C_i)\end{array}$	$d \in D(C_i):$ $\forall x \in X:$ $C_i(x) = d$	$P_i$		
0	0	login	auth	0,12	-1			
				25	0	pam_securetty.so	$\overline{m}$	
				"ow"	-4		uuu	
1	0	login	auth	0,12	-1		MUIII	
				"ow"	0		uuuu	
2	0	login	auth	0,12	-2	nam unix so	$\overline{M}$	
				"ow"	0	pan_unix.so	$\alpha mm$	
3	0	login	auth	0,12	-1		$\overline{M}$	
				25	0	pam_deny.so	$\overline{uuu}$	
				"wo"	-3	]	uuuu	

# **PAM Stack Specification**

 Table 29: Generation of PAM Stack Specification for the Authentication Management group

 for Service "login" with Complex Control equivalents

# **PAM Stack Instance**

depth; i		level; L <sub>i</sub>	SERVICE; S <sub>i</sub>	SERVICE GROUP; G <sub>i</sub>	CONTROL; C <sub>i</sub>			PATH.	OPTIONS
					$\begin{array}{l} X\\ \subseteq R(C_i)\end{array}$	$d \in D(C_i):$ $\forall x \in X:$ $C_i(x) = d$		P <sub>i</sub>	0110N3, 0 <sub>i</sub>
	int handler _type	int stack _level			int actions[	.32]	int (*func)	char *mod_name	char **argv
0	0	0	login	auth	0,12	-1	I (pam_sm_authenticate(), pam_securetty.so)	pam_ securetty.so	HH
					25 "ow"	-4			HHH
					0,12	-1	I(pam_sm_authenticate(),	pam_ env.so	HH
1	0	0	login	auth	"ow"	0	pam_env.so)		$\overline{U}$
2 0		0	login	auth	0,12	-2	I (pam_sm_authenticate(), pam_unix.so)	pam_ unix.so	
	0				"ow"	0			
3	0	0	login	auth	0,12	~1	I(pam_sm_authenticate(), pam_deny.so)	pam_ deny.so	$\overline{\Pi}$
					25 "ow"	0 -3			HH

Figure 94: Generation of a PAM Stack Instance for the pam\_sm\_authenticate() Module API function for the Service "login"

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