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ALTAIR 680B CROSS-ASSEMBLER

ALTAIR 680B CROSS-ASSEMBLER

by

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## ABSTRACT

The Altair 680b Cross-Assembler is a program written in the Nova Assembly Language. It can be used to assemble Altair 680b assembly language programs. The object code can be punched on paper-tape for execution on the Altair 680b microcomputer.

This report describes the design and working of the Cross-Assembler. A program listing and a few sample runs are also included.

## ACKNOWLEDGEMENTS

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## CHAPTER 1

### INTRODUCTION

#### 1.1 Machine Language

"Machine Language" is the basic instruction set of the computer. Each instruction is represented by a pattern of 0's and 1's, which direct the computer, through logic circuits, to perform some action.

Writing a program using instructions of this form can be an extremely tedious process. The programmer has to specify the correct machine code for the instruction, assign locations (or addresses) to every instruction and data-element in the computer memory, and then use these addresses in the instructions. Apart from the difficulty of keeping track of a lot of numbers, it is almost impossible to either understand or make changes to the program, without expending considerable effort.

#### 1.2 Assembly Language

Attempts were made to design better ways of writing computer programs. This led to the development of symbolic languages or assembly languages.

Assembly languages relieve the programmer of tedious book-keeping, and at the same time, allow him to make use of the computer efficiently. In (1) using an assembly language, the programmer refers to the locations of instructions, data and constants, as well as the instructions, by symbolic names. Symbols may be assigned in an arbitrary manner; when



reference is to be made to locations having these names, the symbols are used. Mnemonic symbolism is convenient; i.e. the symbols are suggestive of the function of the instruction, such as LDA (for Load Accumulator A).

An assembly language program is made up of instructions. An<sup>(2)</sup> instruction can be regarded as being made up of a number of fields; the simplest form would be two fields, opcode and address. To this a label can be added, and possibly a descriptive comment. In a fixed format scheme, the various fields are recognized by their position on the line, while in a free format scheme, they are separated by delimiters. There are many variants of the scheme. A common one is a semi-fixed format in which the label occupies a fixed field, while the rest of the fields are in free format.

The<sup>(1)</sup> task of converting symbolic operation-codes and addresses is completely straight-forward. For operations, usually the only required process is that of looking up a table for each symbol and replacing it with the numerical operation-code. For the addresses, the process is somewhat more complicated since the choice of symbols is up to the programmer, but it is still essentially a replacement problem. The computer itself could be programmed to do the translation. A program that does this job is called an ASSEMBLER.

### 1.3 Overview of the Cross-Assembler

This report describes an assembler for the ALTAIR 680b micro-computer, which is based on the Motorola M6800 micro-processor chip. It

is called a "CROSS-ASSEMBLER" since it is implemented on a different computer; i.e. the Data-General Nova.

The motivation behind the project was to develop an assembler to enable effective use of the ALTAIR micro-computer. Since the micro-computer was equipped with only 1k x 8 RAM, it was decided that a Cross-Assembler should be developed on the Nova minicomputer. Again, since the Nova minicomputer available was not equipped with any high level language, the Cross-Assembler was written in the Nova Assembly Language.

The Cross-Assembler is a two pass assembler. In the first pass, the source program is read, one line at a time, and a value of the "location-counter" is associated with each instruction. The length of an instruction is determined from the opcode and the operands, and this is used to update the location counter. If a label is present, it is entered into a symbol table, along with the location-counter value. Some pseudo-instructions (such as ORG, RMB) are processed completely in the first pass, while the rest are partially processed so as to allocate storage space.

The actual machine code and source-listing are produced in the second pass. Again each source line is read, and using the information gathered in pass-1, the object code is assembled. This is written out onto the object-code buffer, which is periodically flushed. The source line along with other useful information (location, value, etc.) is printed out. At the end of the second pass, the symbol-table is sorted

and printed out.

In the later chapters, the Cross-Assembler will be described in more detail. The following section contains a brief introduction to the Altair 680b organization.

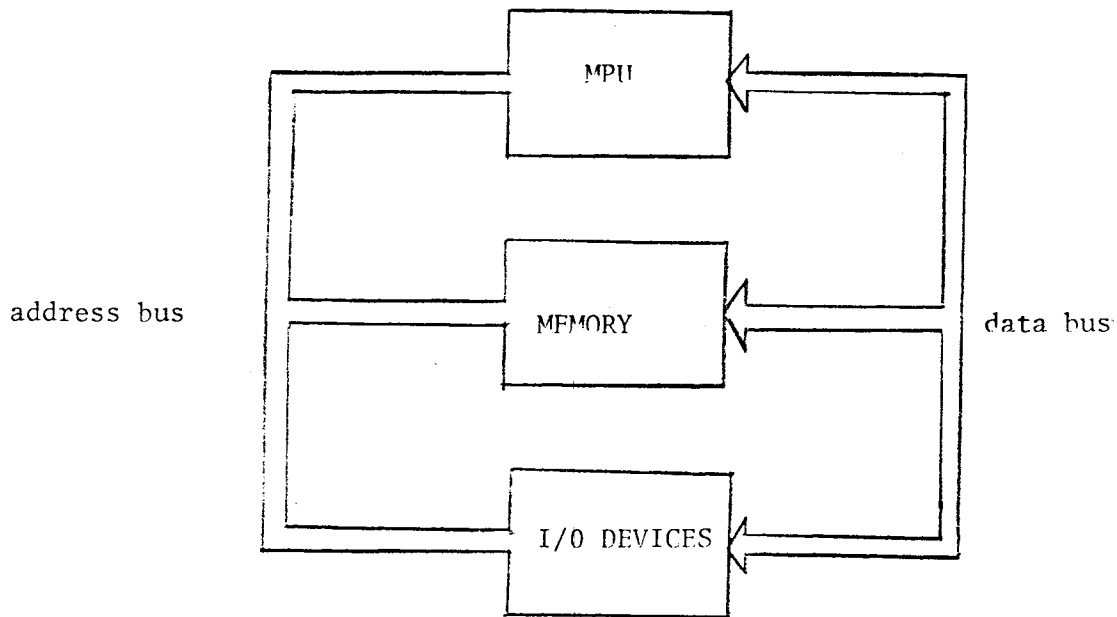
#### 1.4 Altair 680b Micro-Computer (4, 3)

The computer consists of a micro-processing unit (MPU), a memory and a number of input and output devices. These components are linked together by an address bus and data bus. (see Fig. 1-1)

The computer memory is used to store instructions and data for use by the MPU. In the 680b, the memory is organized into 8-bit words, called bytes. Each memory byte is assigned an unique 16-bit address. This address is used by the MPU to gain access to the contents of a particular memory byte.

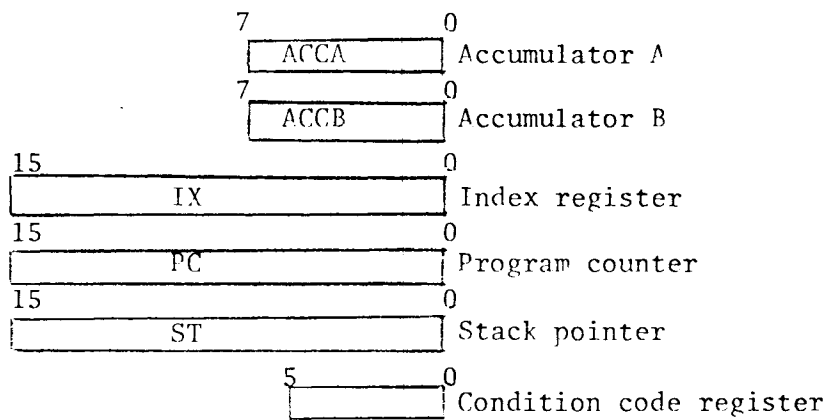
The MPU is a Motorola M6800, which operates on 8-bit binary numbers presented to it via the data bus. A given number (byte) may represent data or an instruction to be executed, depending on where it is encountered in the control program. The M6800 has 72 unique instructions. However, it recognizes and takes action on 197 of the 256 possibilities that can occur using an 8-bit word length. The larger number of instructions results from the fact that many of the executive instructions have more than one addressing mode.

The addressing modes refer to the manner in which the program causes the MPU to obtain instructions and data. The programmer must have a method for addressing the MPU's internal registers and all of the external memory locations. A programming model of the M6800 is



MICROCOMPUTER SYSTEM BLOCK DIAGRAM

Fig. 1-1



PROGRAMMING MODEL OF M6800

Fig. 1-2

shown in Fig. 1-2. The programmable registers consist of: 2 8-bit accumulators; a 6-bit condition code register; a program counter, a stack pointer and an index register, each 16-bits long.

The MPU operates in one of the following addressing modes:

- Inherent
- Immediate
- Direct
- Extended
- Relative
- Indexed

A number of instructions, either alone, or together with an accumulator operand, contain all of the address information required. Such instructions are said to be operating in the "inherent" mode of addressing.

In the Immediate addressing mode, the operand is the value that is to be operated on. No further address reference is required.

In the Direct and Extended modes of addressing, the operand field of the source statement is the address of the value that is to be operated on. The direct and extended modes differ only in the range of memory locations to which they can direct the MPU. Direct addressing generates a single 8-bit operand and can hence address only memory locations 0 through 255; a two byte operand is generated for extended addressing enabling the MPU to reach the remaining memory locations, 256 through 65535.

The Relative addressing mode, implemented for the MPU's branch instruction, specifies a memory location relative to the Program Counter's

current location. One byte is generated for the relative address. Since it is desirable to be able to branch in either direction, the 8-bit address byte is stored as a number in 8-bit, two's complement, binary form, with decimal value in the range from -128 to +127. This results in an effective range of -126 to +129 with respect to the branch instruction itself.

With Indexed addressing, the numerical address is variable and depends on the current contents of the Index-register. A byte is generated for the numerical value, which will be automatically added to the Index-register during execution.

The source statement format contains sufficient information for the selection of the addressing mode. For instructions which use both direct and extended modes, the Assembler selects the direct mode if the operand address is in the range 0 to 255 and the extended mode otherwise. There are a number of instructions for which the extended mode is valid but the direct is not. For these instructions the extended mode is selected, even if the operand address is in the range 0-255.

The assembler directives allow the programmer control of the assembly of the executive instructions into machine code. They provide for the allocation of memory, assignment of values to data, source listing format control and many other useful functions. A list of the assembler directives is given in Appendix-G.

### 1.5 Approach

The following points were kept in mind while designing and implementing the cross-assembler

- (1) 'Assembly Language is potentially the most dangerous of programming

languages, because of the variety with which a programmer can solve his problems." (5)

"Write clearly-don't be too clever".<sup>(6)</sup> Complex code has been kept to a minimum, and clarity and simplicity have been given (almost excessive) importance.

(2) Unconditional branching has been used with a great deal of caution. Except in transferring to the beginning of a loop, unconditional transfers "backwards" have been kept to a bare minimum.

(3) As far as possible, top-down design and testing techniques have been followed.

(4) "There is nothing in the programming field more despicable than an uncommented program" (5)

"...a more subtle problem can exist if the program is heavily laden with comments."<sup>(5)</sup>

As far as possible, comments have been included only wherever they are necessary.

## CHAPTER II

### THE ASSEMBLER

#### 2.1 Introduction

This chapter discusses the overall top-level design of the Assembler. The various data-bases and structures used are defined, and the general algorithm for the assembly process is presented.

#### 2.2 Functions

The basic functions which have to be performed by the Assembler are as follows:

- (1) Generate object-code.
  - (a) Generate machine instructions
  - (b) Generate data words, allocate storage
- (2) Produce source listing; symbol table.

Since symbolic addresses are permitted, the Assembler has to keep a note of the addresses of all the symbols used by the programmer. Because symbols can appear before they are defined, it is necessary to make two passes over the input. The first pass defines the symbols while the second pass produces the object code and source listing. The functional descriptions of the two passes are given below:

Pass-1:

- (1) Obtain lengths of machine instructions.
- (2) Allocate storage space.



- (3) Maintain a location counter.
- (4) Collect symbolic addresses and store them along with their addresses.

Pass-2:

- (1) Assemble machine instructions using addresses of the symbols collected in pass-1.
- (2) Generate data words.
- (3) Generate source listing and symbol-table listing.

### 2.3 Data-structures

Having defined the functions of the Assembler, the next obvious step is the definition of the various data-structures. The major data-bases used are:

- (1) Source-code line--INSLN
- (2) Pseudo-operation table--POPTB
- (3) Machine operation table--MOPTB
- (4) Storage required by current instruction--LENTH
- (5) Location-counter--LOCTR
- (6) Symbol-table--SYMTB
- (7) Error-Tables--ERR1TB, ER2TB
- (8) Direct-address-table--DIRAD
- (9) Print-line--PRTLN
- (10) Object-code buffer--BNOUT

INSLN contains the current source line. Since the NOVA has 16-bit words, 2 characters (7 or 8-bit ASCII) can be stored per word. Hence INSLN is a vector of 40 words (or 80 characters).

The source-line is checked to determine the type of opcode and operands. Two tables are used for this purpose--the pseudo-operation table and the machine-operation table.

The pseudo-op table contains a list of all pseudo-ops along with the corresponding service routine addresses. Each entry requires three 16-bit words. The first two words contain the pseudo-op mnemonic (3 characters), left justified, right filled with zeroes. The third word contains the service-routine address. A typical entry in the table is shown in Fig. 2-1.

The machine-operation table contains a list of all machine-operation code mnemonics. Each entry requires 3 words. The first two words contain the mnemonic, left justified and right filled with zeroes. The first byte of the third word contains the instruction type (numbered 0 to 8--see Appendix F) while the second byte contains the base value of the instruction. Depending on the mode of addressing used, the base value is modified to obtain the actual opcode. A typical entry is shown in Fig. 2-2.

Once the instruction type has been obtained, the number of words required by the instruction is determined and LENTH is set accordingly. Before scanning the subsequent line, LOCTR is incremented by this amount.

If a label is present on a source line, it is stored in the symbol-table (SYMTB) along with the current location counter value. A label can have upto a maximum of six characters. Hence each entry in the table requires four words. The first three words contain the symbol, left justified, right filled with zeroes, while the fourth word contains

4F	50	54	00	02	28
0	P	T	null	service routine address	
op-code					

PSEUDO-OP TABLE ENTRY

Fig. 2-1

54	41	42	00	08	16
T	A	B	null	type	base value
op-code					

MACHINE-OP TABLE ENTRY

Fig. 2-2

53	59	4D	42	4F	4C	00	F1
S	Y	M	B	O	L	value	
Symbol							

SYMBOL TABLE ENTRY

Fig. 2-3

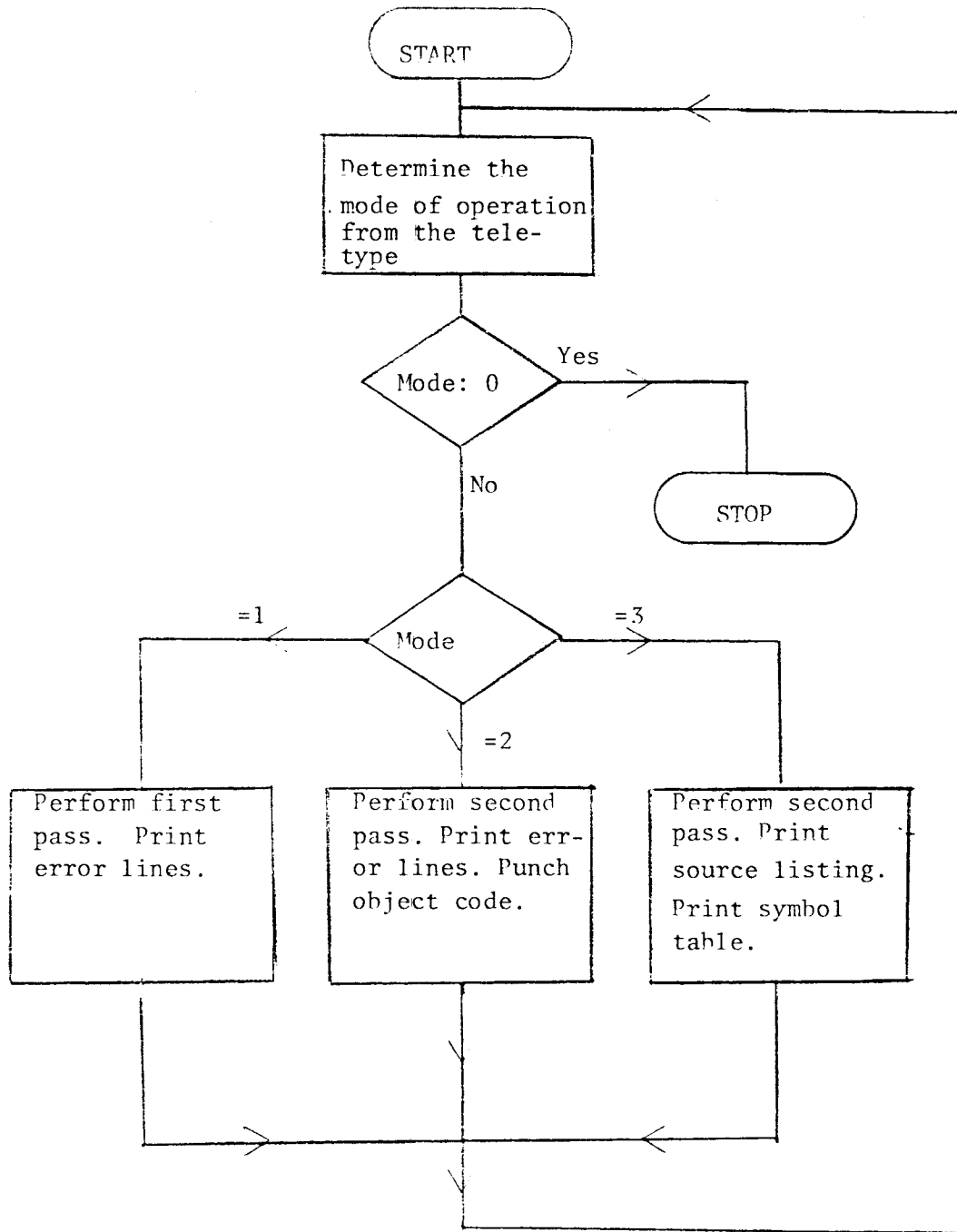
the corresponding location-counter value. The characters are represented by 7-bit ASCII strings. The format of a symbol-table entry is shown in Fig. 2-3.

The error table contains the line-number and the error-word of all of the error lines. A maximum of 25 entries can be accommodated. The direct-address table contains the line numbers of the instructions which use the direct mode of addressing. Such a table is essential, since the Assembler has to decide, in the first pass, whether certain instructions need the direct or extended mode of addressing. This table has space for upto 50 entries.

BNOUT and PRTLN are the object code buffer and the print-line buffer respectively. PRTLN can accommodate upto a maximum of 120 characters, and is flushed at the end of every scan. BNOUT is a vector of 40 words, and is punched only when a data-record (in the Motorola terminology, see Appendix C) has been assembled.

#### 2.4 General Algorithm

The general flow of control is shown in Fig. 2-4. A more detailed description of the algorithm is given in the subsequent chapters.



GENERAL FLOW OF CONTROL

Fig. 2-4

## CHAPTER III

### FIRST PASS

#### 3.1 Introduction

The general flow of logic was presented in Chapter 2. Here the first pass algorithm will be discussed in detail.

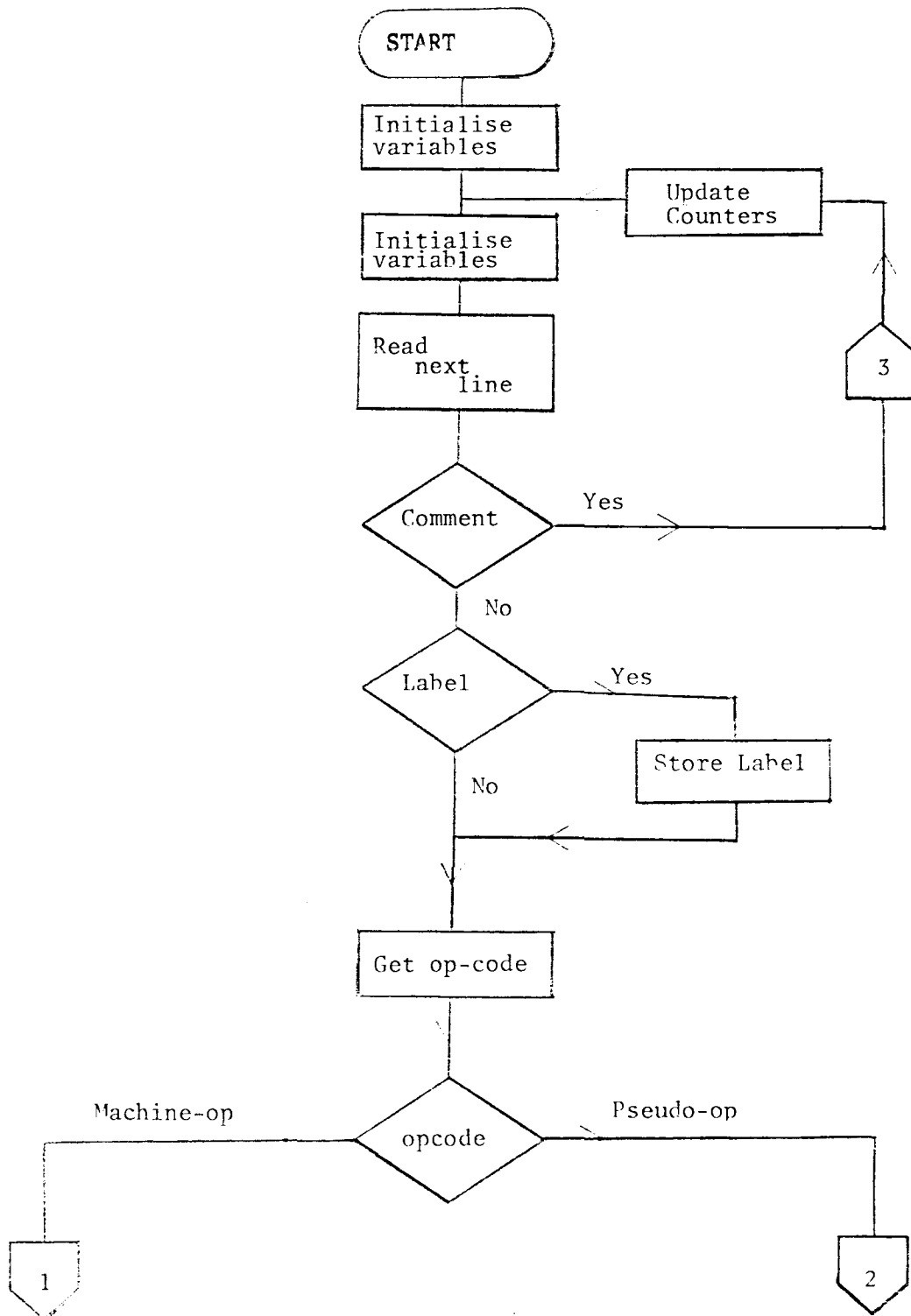
The source-code is processed line by line. The first character of each line is checked to determine whether the line is a comment. If so, no special action is taken. If a label is present, it is stored in the symbol table, along with the current value of the location counter. The operation code is identified, and necessary action is taken. The location counter is updated. The above steps are repeated until the END or MON pseudo-op is encountered. The detailed pass-1 flow chart is shown in Fig. 3-1.

#### 3.2 Machine-instruction processing

In the first pass, the machine-operation code service routines perform two major functions:

- (1) Determine the length of the instructions
- (2) Maintain the direct-address table.

To determine the length of an instruction, the addressing mode has to be determined. In most cases, an examination of the operands will identify the addressing mode. For instructions which can use either the direct or extended mode, the Assembler has to decide on the mode to be used. If the operand field cannot be evaluated, the



FIRST PASS

Fig. 3-1

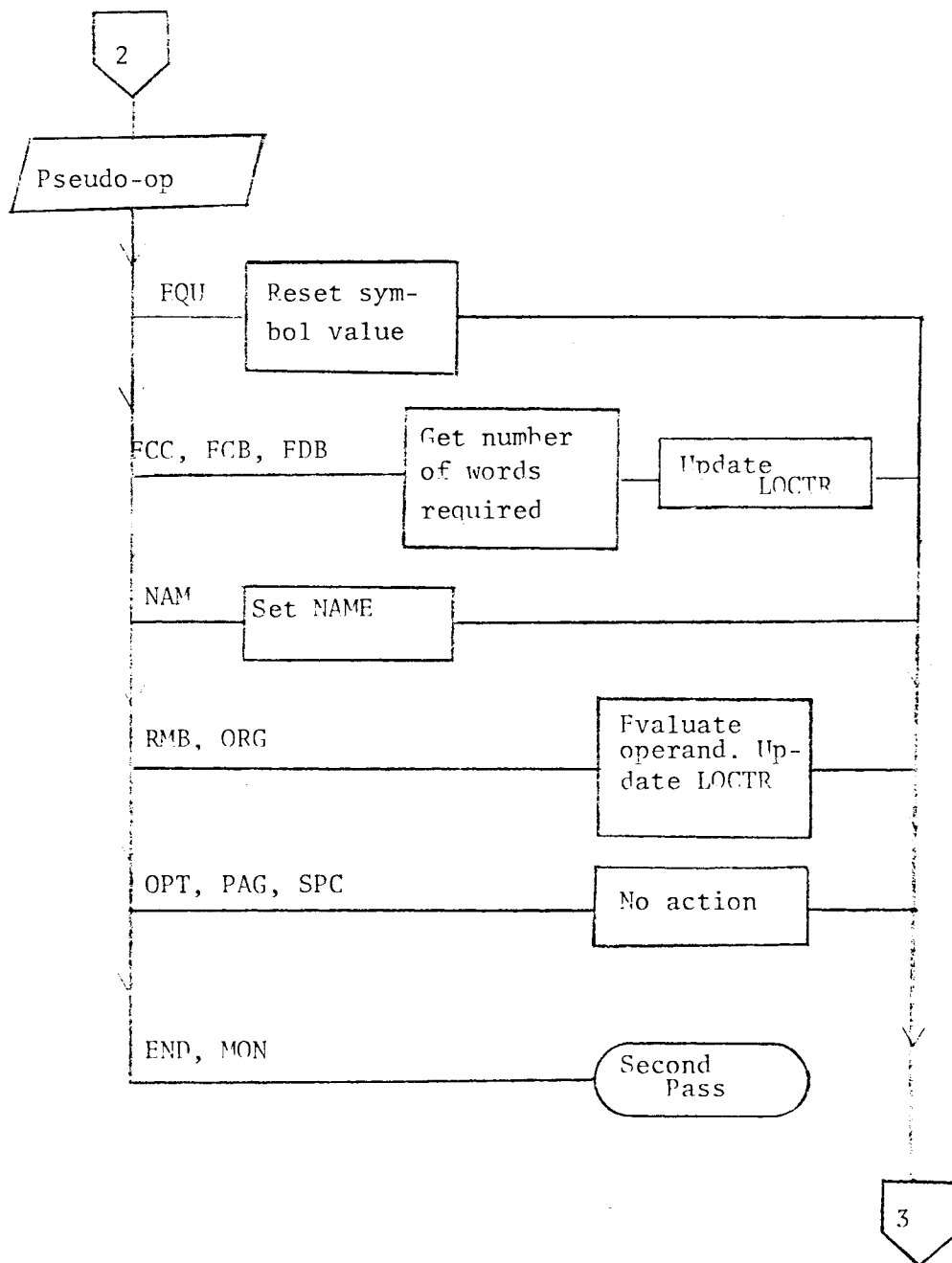


Fig. 3-1 (contd)



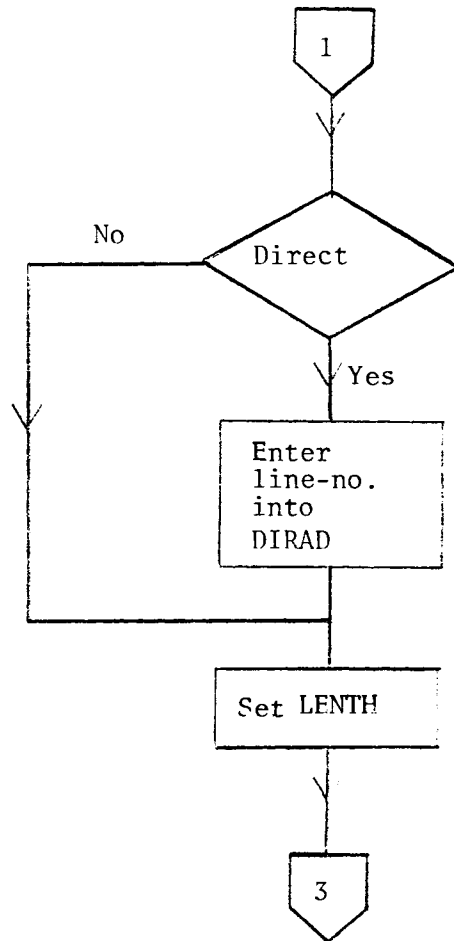


Fig. 3-1 (contd)

instruction is assumed to operate in the extended mode. If the operand field can be evaluated, the value is examined, and if it is less than 256, the direct mode is selected, and the line number of the instruction is entered in the direct-address table; otherwise the extended mode is used.

### 3.3 Pseudo-instruction Processing:

Basically, the Assembler recognizes about 12 pseudo-instructions (see Appendix G). Some of them result in machine-code, while others provide information regarding listing, storage requirements etc. to the Assembler. Pseudo-instruction processing in the first pass is described below.

END, MON:

These pseudo-ops signify the end of the program. The last line of the source-program should contain one of these instructions. There should be no symbol in the label field, while the characters after the pseudo-op are treated as comments. Pass-1 scanning is terminated and control returns back to the main-program.

EQU:

This pseudo-op defines the value of the symbol in the label-field. The label is initially entered, along with the current location counter value. When an EQU is recognized, the operand field is evaluated. If it can be evaluated, the symbol value is reset, otherwise it is deleted from the symbol table.

FCC, FDB, FCB:

These are constant defining pseudo-ops. They are processed to

determine the amount of storage required, and the location counter is updated accordingly.

NAM:

This pseudo-op defines the name of the program. Six characters after the pseudo-op are entered into "NAME", which is used in pass-2 while generating the source-listing and object code. The default name for the program is "START". Since this does not produce any machine code, the location counter is not incremented.

PAG, SPC:

These pseudo-ops are not processed in pass-1.

ORG:

This specifies the starting address of the following block of instructions/data. If the operand field can be evaluated, the location counter is reset. Otherwise the line is flagged as an error. The label field may not contain a label.

RMB:

This pseudo-op reserves a block of storage for data. If the operand field can be evaluated, the location counter is incremented accordingly; otherwise the line is flagged as an error.

### 3.4 Conclusion:

This concludes the detailed description of instruction processing in the first pass. At this point, all symbols (except some defined by EQU pseudo-ops) have been defined, and storage requirements established. The data-bases transmitted to pass-2 are:

- (1) Direct address table
- (2) Symbol table

### (3) Error table

Control returns to the main program where the user is requested for further instructions via the tele-type. The second pass is described in the following chapter.

## CHAPTER IV

### SECOND PASS

#### 4.1 Introduction

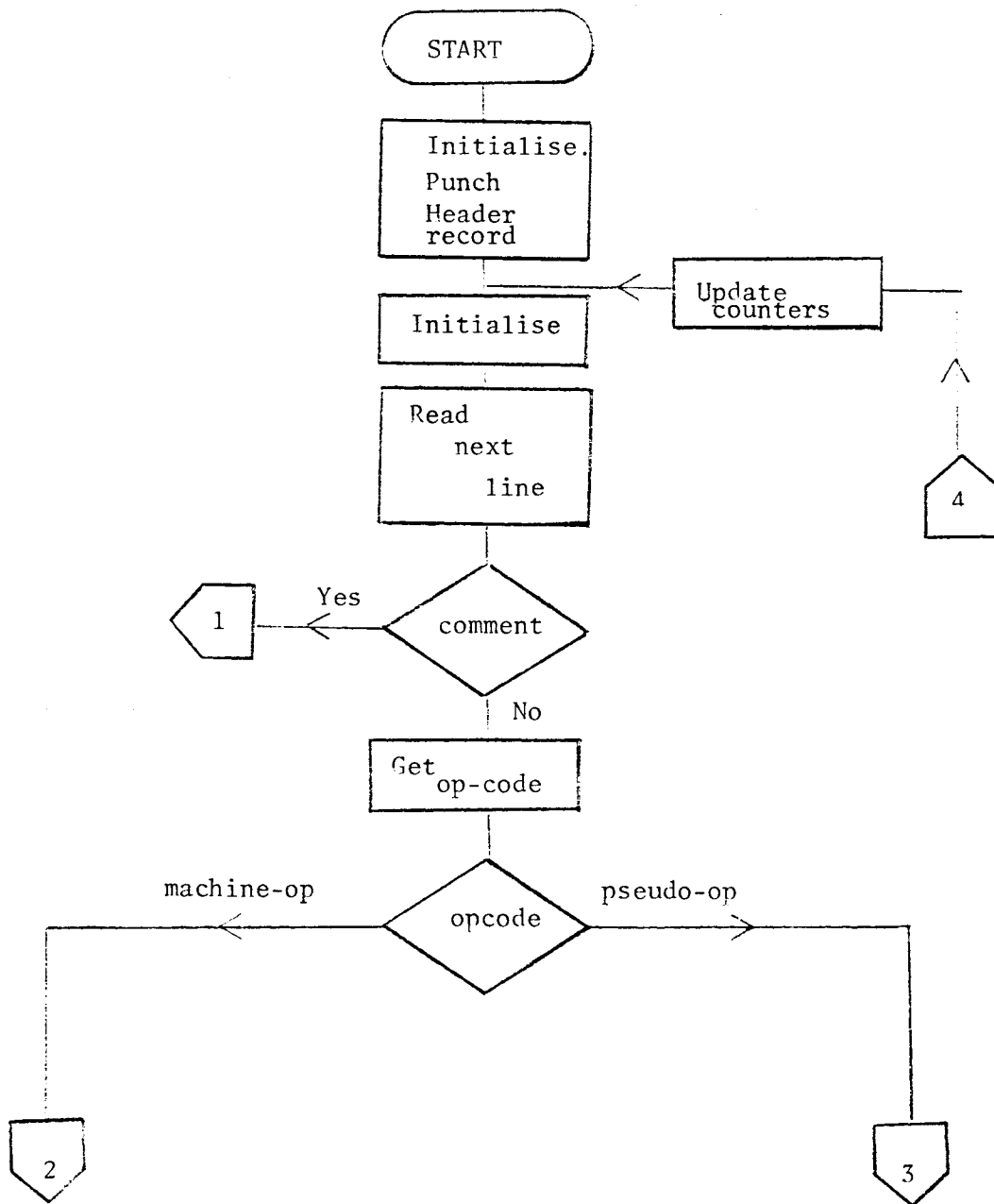
After all the symbols have been defined by pass-1, it is possible to finish the assembly by processing each line and determining the value of the opcode and its operand field. In addition, pass-2 must structure the generated object-code into a format suitable for acceptance by the microcomputer's resident PROM Monitor (See Appendix C), and produce a source-listing containing the original source line numbers, location and value of the bytes generated. A listing of the symbols and their values is also produced. Note that, depending on the mode requested by the user, either the source listing or the object code is generated by the Assembler. This is necessary since both the source-listing and the object-code have to be routed to the tele-type.

A location counter is maintained as in pass-1. The source code is read on a line by line basis. The opcode is examined, and control is transferred to the corresponding service routine.

#### 4.2 Machine Instruction Processing

The major function of the machine instruction service routines is to assemble the instruction. For this the op-code has to be determined and the operand evaluated.

The base value of the opcode can be obtained from the Machine-



SECOND PASS  
Fig. 4-1

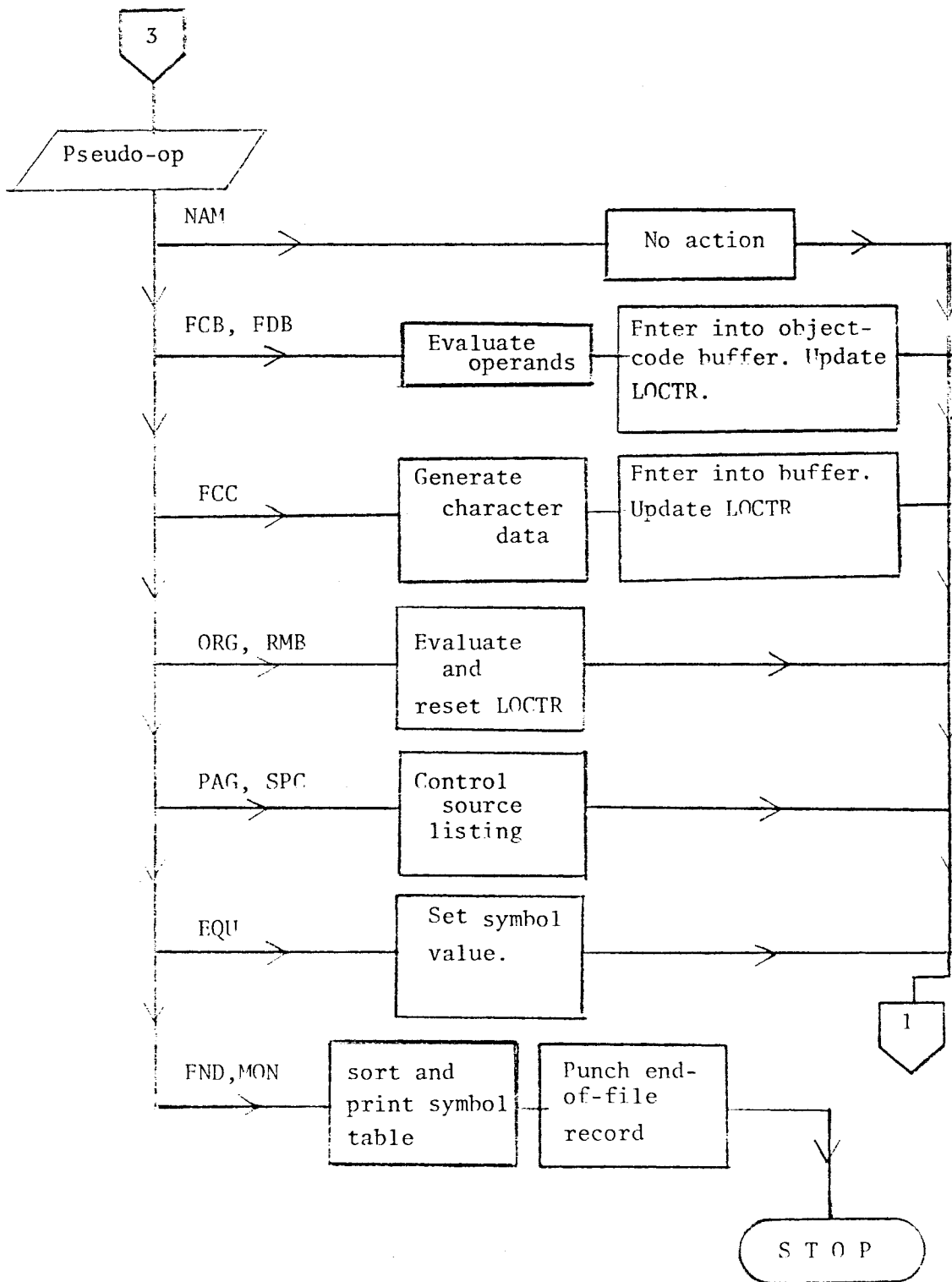


Fig. 4-1 (contd)

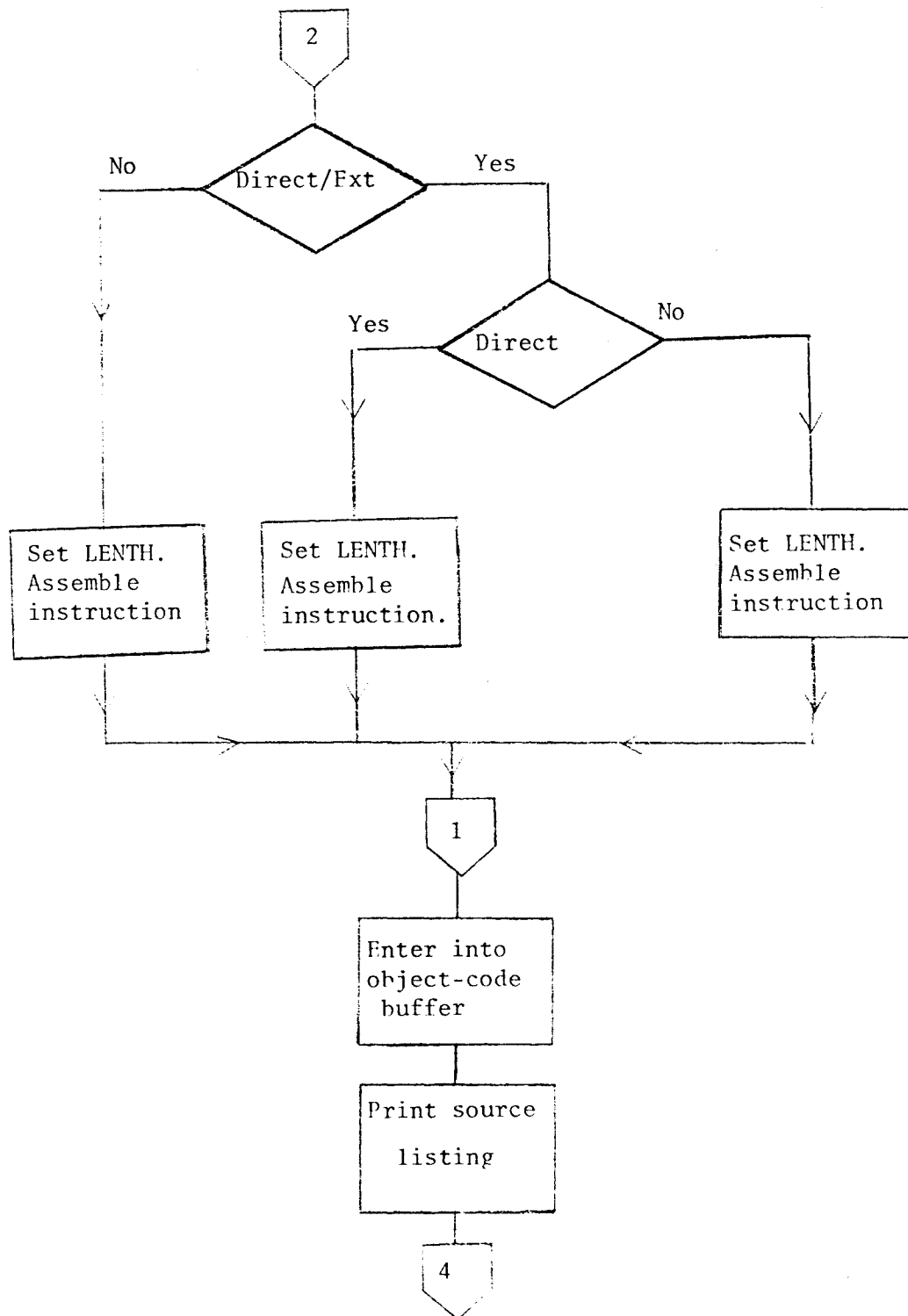


Fig. 4-1 (contd)



operation table. Depending on the mode of addressing, the actual value can be evaluated. A scan of the operands will establish the mode, except in the case of instructions which can use either the direct or the extended mode of addressing. For this case, the direct address table is first searched to determine whether an entry corresponding to the line is present. If so, the mode of addressing to be used is direct; otherwise the extended mode is used.

The operand is evaluated using the symbol table produced by pass-1. If the instruction requires an 8-bit value, the least significant 8-bits are used. For the relative mode of addressing, the location counter value is used to obtain a relative address. The generated bytes are stored in WSPCE and LENTH is set to the number of bytes of generated code.

#### 4.3 Pseudo-instruction processing

The actions taken for the various pseudo-ops are explained below.  
END, MON:

These pseudo-ops signal that there are no more instructions to be processed. Pass-2 now proceeds to do the cleaning-up process.

EQU:

This pseudo-op needs processing in pass-2, since symbols which have not been defined before the instruction can appear in the operand field. If the operand field can be evaluated, the value associated with the label is reset; otherwise, the label is deleted from the symbol-table.

FCB, FDB:

These pseudo-ops generate constant data-bytes. FCB generates an 8-bit byte while FDB generates two 8-bit bytes of data. Since more than one constant can be defined per line, each of the operands is evaluated,

entered into the object-code buffer, and the location counter is updated. If any of the operands cannot be evaluated, the line is flagged as an error.

FCC:

This pseudo-op generates 7-bit ASCII character constants. Basically, there are two ways of defining character strings--by using delimiters or by defining the length. The Assembler generates the 7-bit ASCII equivalents, enters them into the object-code buffer and updates the location-counter.

ORG, RMB:

Processing is identical to that of pass-1.

PAG, SPC:

These pseudo-ops control the assembly source-listing. For the PAG pseudo-ops, the tele-type is positioned at the top of a new page, and the title lines are printed. For the SPC, the operand field is evaluated, and a corresponding number of blank lines are printed. Neither of the pseudo-ops is printed out.

NAM:

No action is necessary in pass-2.

#### 4.4 Conclusion

At the end of each scan, the source-line is printed out. Any machine code generated is entered into the object-code buffer. When the END/MON pseudo-op is encountered, source-line scanning is stopped. The total number of errors is printed. The object-code buffer is flushed, and an end-of-file record is punched. The symbol table is sorted and

listed, and control returns back to the main program.

CHAPTER V  
TABLE HANDLING

5.1 Introduction

This chapter describes the handling of the various tables used by the Assembler. The tables discussed are

- (1) Symbol-table
- (2) Machine-operation-code table.

All the other tables use a linear search technique.

5.2 Symbol-table-Searching

The symbol table is hash-coded. In order to use a hash-coded table, two decisions have to be made:

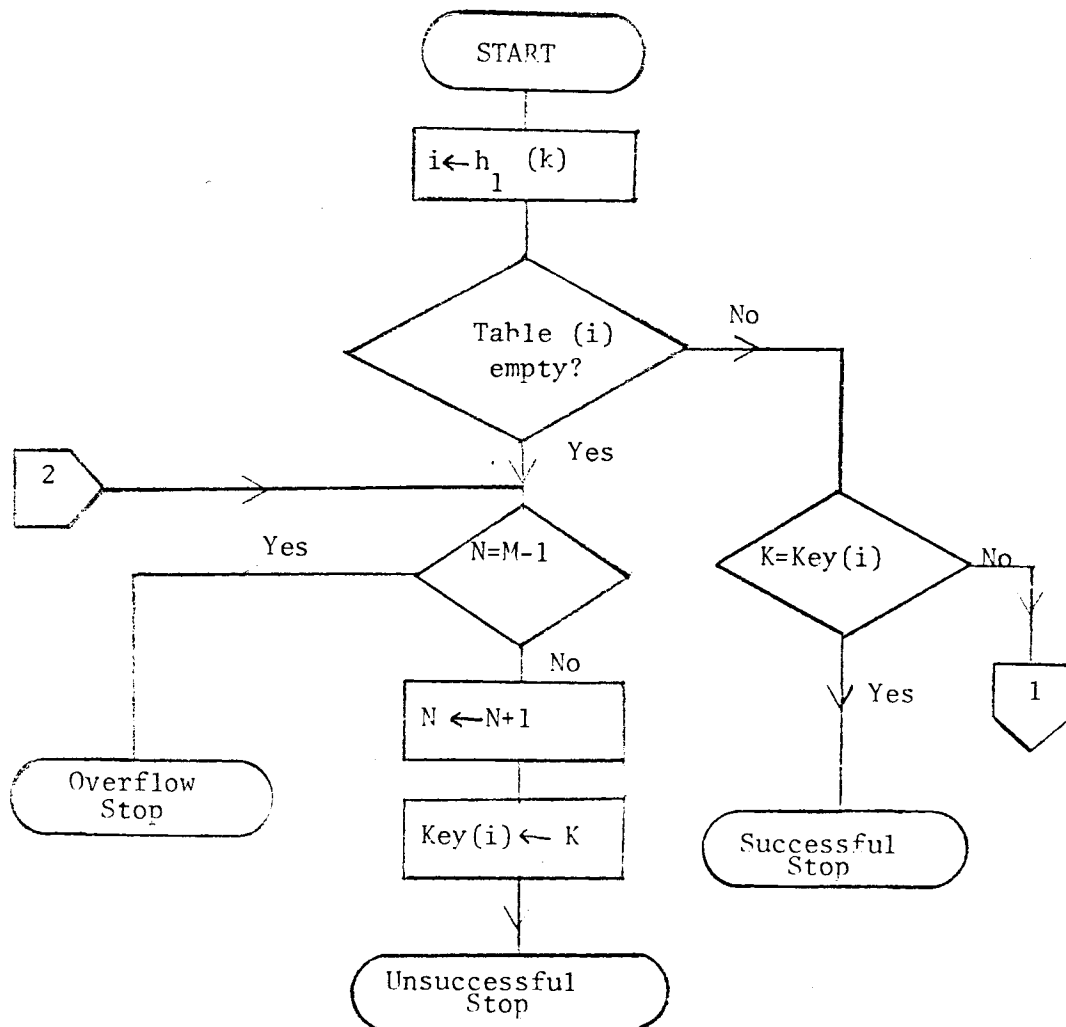
- (1) Choose a hashing function
- (2) Select a method for handling collisions

The symbol table uses a multiplicative hashing function (pp 508-9; ref 8). If  $w$  is the word size of the computer,  $A$  is any number relatively prime to  $w$ , and  $0 \leq h(k) < M = 2^m$ , the hashing function,

$$h(k) = \lfloor M((A/w \times k) \bmod 1) \rfloor$$

gives a value between 0 and  $M-1$ . Here  $h(k)$  consists of the  $m$  leading bits of the least significant  $\log_2 w$  bits of the product  $AK$ .

Collision resolution is done by open-addressing. The idea is to "formulate some rule by which every key  $K$  determines a 'probe sequence', namely a sequence of table positions which are to be inspected whenever  $K$



SYMBOL TABLE SEARCHING

Fig. 5-1

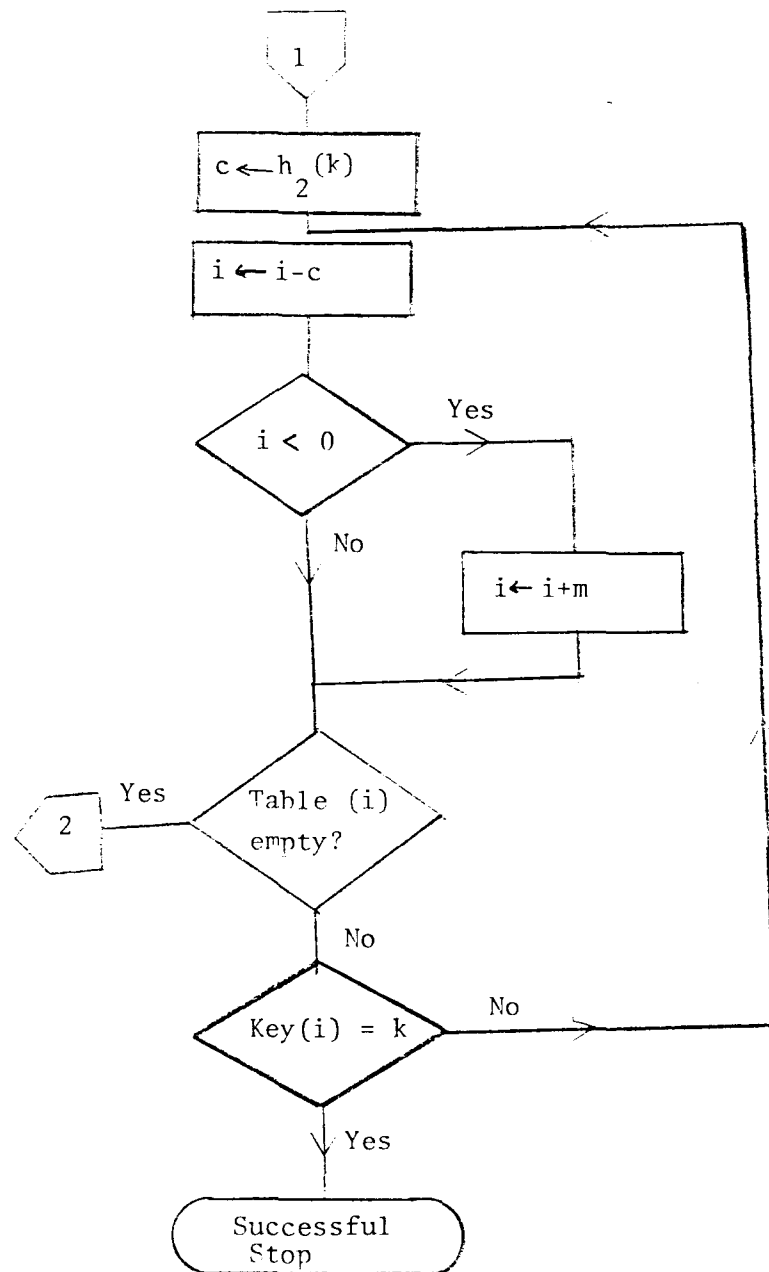


Fig 5-1 (contd)

is inserted or looked up" (pp 518, ref. 8). The method used in the Assembler uses 2 hash functions,  $h_1(K)$  and  $h_2(K)$ .  $h_1(K)$  produces a value between 0 and  $M-1$ , while  $h_2(K)$  produces a value between 1 and  $M-1$ , relatively prime to  $M$ . If  $M = 2^m$ ,  $h_2(K)$  can be obtained by shifting  $AK \bmod w$   $m$  more bits to the left and orring in a 1.

The flow chart for the algorithm is given in Fig. 5-1. ( $N$  denotes the number of entries in the symbol table).

### 5.3 Symbol-table Sorting

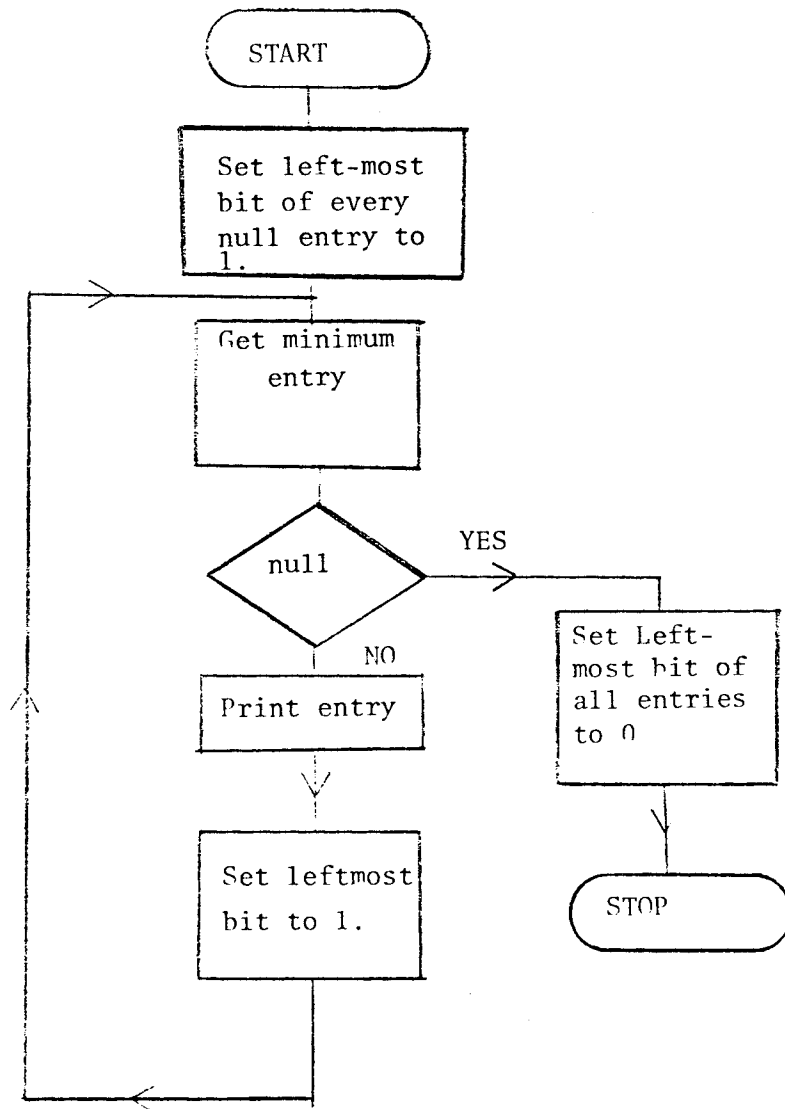
The sorting algorithm used here is based on two things:

- (1) The first bit of all entries is always 0, since 7-bit ASCII representation is used.
- (2) The sorting mechanism need not be fast, since the machine will be working in a single user environment, with the Tele-type operated in the SKIP mode.

Initially, the first bit of all entries in the table is 0. An initial pass is made through the table, and the left most bit of every null entry is set to 1. Thereafter, until the minimum entry in the table is a null with a 1 in the left most bit, the minimum entry is determined, printed out, and a 1 entered in the most significant bit. After all entries have been printed out, one more pass is done in order to reset the left-most bit of every entry in the table to 0. The flow-chart for the algorithm is shown in Fig. 5-2.

### 5.4 Machine-operation table searching

The machine operation table is a static table, with no insertions or deletions. It can be prearranged lexicographically, and hence a

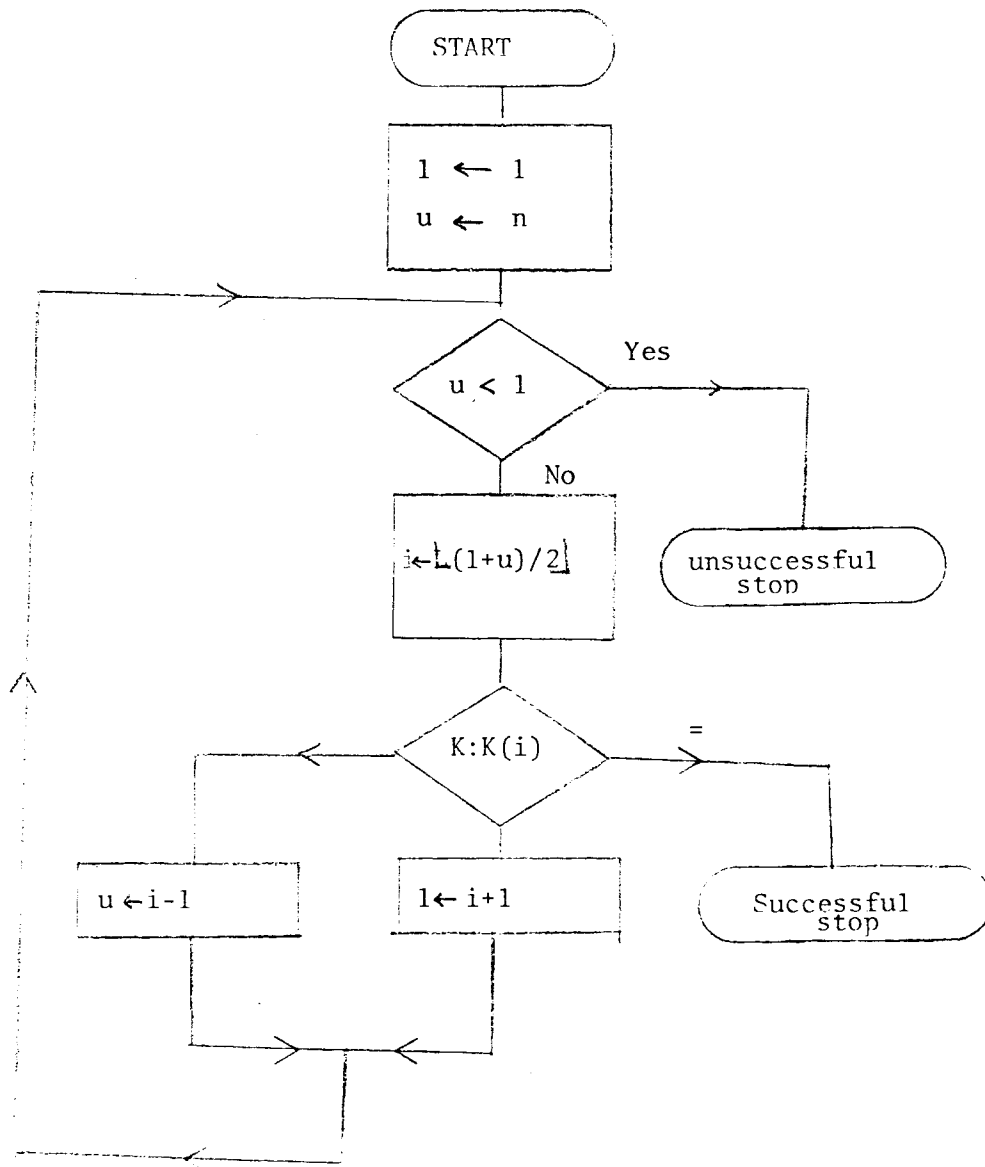


SYMBOL TABLE SORTING

Fig. 5-2



binary search technique is used. The flow chart for the algorithm (pp. 407-408; ref. 8) is given in Fig. 5-3.



MACHINE OPERATION TABLE SEARCHING

FIG 5-3

## CHAPTER VI

### CONCLUSION

The author regrets the lack of many useful features in the Assembler, such as the OPT pseudo-op, cross-reference table, more detailed error-processing, better source-listing format control etc. These features could not be implemented due to lack of time.

The author found that modular design was very useful in writing software, especially in minimising and locating bugs during testing. Early in the implementation stage, the author learnt the hard way that proper documentation helps a great deal in debugging. The author also feels that proper modular design is more important than structured coding, since any un-structured code present is localised to a module.

Since the project was primarily an exercise in software design and development, the author feels that he has achieved what he had set about to do--get an idea of the problems involved in the design and development of software.

APPENDIX - A  
INSTRUCTIONS TO USER

The starting address of the program is  $2000_8$ . When started at this location, the "MODE :=" request is printed out.

The Assembler operates in 4 modes.

Mode 0:- The Assembler halts processing

Mode 1:- Perform pass-1 processing.

Print all error lines.

Mode 2:- Perform pass-2

Print error-lines

Punch object code.

Mode 3:- Perform pass-2

Generate source-listing

List Symbol table.

The Assembler occupies locations

$(40)_8$  thro'  $(131)_8$

$(200)_8$  thro'  $(341)_8$

$(2000)_8$  thro'  $(11464)_8$

$(12000)_8$  thro'  $(15060)_8$

APPENDIX - B  
ERROR MESSAGES

CODE	MEANING
D	Delimiter not found in FCC
E	Illegal expression
F	Format error
I	Invalid Label
L	String too long in FCC
M	Multiply defined label
N	Label not present in EQU
O	Opcode unrecognizable
P	Label present in ORG, END
R	Expression cannot be evaluated in pass-1, ORG, RMB
S	Symbol too long
U	Undefined Symbol
V	Value overflow, division by 0.

PROGRAMS WITH ERRORS

ERR1

PAGE 00001

ER.	LINE.	LOC.	VALUE.	INPUT.
	00001			NAM ERR1
	00002			* ERROR-CODES TEST.
	00003			*
	00004			*
	00005			***** LABEL NOT PRESENT ,CODE-N *****
	00006			*
	00007		00FF	AAA EQU \$FF
N	00008		0000	EQU \$FF
	00009			*
	00010			***** FORMAT ERROR, CODE-F *****
	00011			*
F	00012	0000		ADCX #\$10
F	00013	0000		ADC #\$10
F	00014	0000	9900	ADC A
F	00015	0002	9700	STA A
F	00016	0004		STAX \$10
F	00017	0004		ASLX
F	00018	0004	00	PSH
F	00019	0005	00	PSH C
F	00020	0006		CPXA #\$10

ERR1

PAGE 00002

ER.	LINE.	LOC.	VALUE.	INPUT.	
F	00021	0006		JMPA	\$10
F	00022	0006		BCCA	\$10
F	00023	0006	AAK		
F	00024	0006			
	00025			*	
	00026			*****	EXPRESSION CANNOT BE EVALUATED
	00027			*	IN PASS-1, CODE-R *****
	00028			*	
R	00029	0006	0200	RMB	SSS
R	00030	0200		ORG	SSS
	00031		0200	SSS	EQU \$200
	00032			*	
	00033			*****	LABEL PRESENT, CODE-P *****
	00034			*	
P	00035	0200	MNO	ORG	\$300
PM	00036		MNO	END	
TOTAL ERRORS		00018			



ERR2

PAGE 00001

ER.	LINE.	LOC.	VALUE.	INPUT.	
	00001				NAM ERR2
	00002			*	ERROR-CODES TEST.
	00003			*	
	00004			*	
	00005			*****	INVALID LABEL, CODE-I *****
	00006			*	
I	00007	0000	16	A	TAB
I	00008	0001	16	B	TAB
I	00009	0002	16	X	TAB
I	00010	0003	16	1AC	TAB
I	00011	0004	16	ABCDEFG	TAB
I	00012	0005	16	AB\$	TAB
	00013			*	
	00014			*****	MULTIPLY DEFINED LABEL, CODE-M *****
	00015			*	
	00016	0006	16	KKK	TAB
M	00017	0007	16	KKK	TAB
	00018			*	
	00019			*****	DELIMITER NOT FOUND, CODE-D *****
	00020			*	

ERR2

PAGE 00002

ER.	LINE.	LOC.	VALUE.	INPUT.
	00021	0008		FCC /TEXT/
D	00022	000C		FCC /TEXT
	00023			*
	00024			***** STRING TOO LONG, CODE-L *****
	00025			*
L	00026	004A		FCC 256
	00027	004A		FCC 255,
	00028			*
	00029			***** OPCODE UNRECOGNIZABLE, CODE-O *****
	00030			*
	00031	0149	06	TAP
O	00032	014A		TT ABC
	00033			*
	00034			***** UNDEFINED SYMBOL, CODE-U *****
	00035			*
U	00036	014A	27B4	BEQ CDE
	00037	014C	27B2	BEQ CED*2
U	00038	014E	24B0	BCC X
U	00039	0150	FF00 00	* STX A \$10
U	00040	0153	7E00 00	JMP # \$10

ERR2

PAGE 00003

ER.	LINE.	LOC.	VALUE.	INPUT.
U	00041	0156	27A8	BEQ \$10*-\$2
	00042		*	
	00043		*****	SYMBOL TOO LONG, CODE-S *****
	00044		*	
S	00045	0158	27A6	BEQ ABCDEFG
	00046		*	
	00047		*****	ILLEGAL EXPRESSION, CODE-E *****
	00048		*	
E	00049	015A	27A4	BEQ \$10GH*\$2
E	00050	015C	27A2	BEQ %112*\$3
	00051		*	
	00052		*****	VALUE OVERFLOW, CODE-V *****
	00053		*	
V	00054	015E	27A0	BEQ \$10/0
V	00055	0160	279E	BEQ \$10/\$0
	00056		END	
TOTAL ERRORS				00021

APPENDIX - C

ABSOLUTE BINARY FORMAT

The PROM monitor supports the paper-tape format established by Motorola.

The first character of a record is an S. The digit following the S defines the type of record.

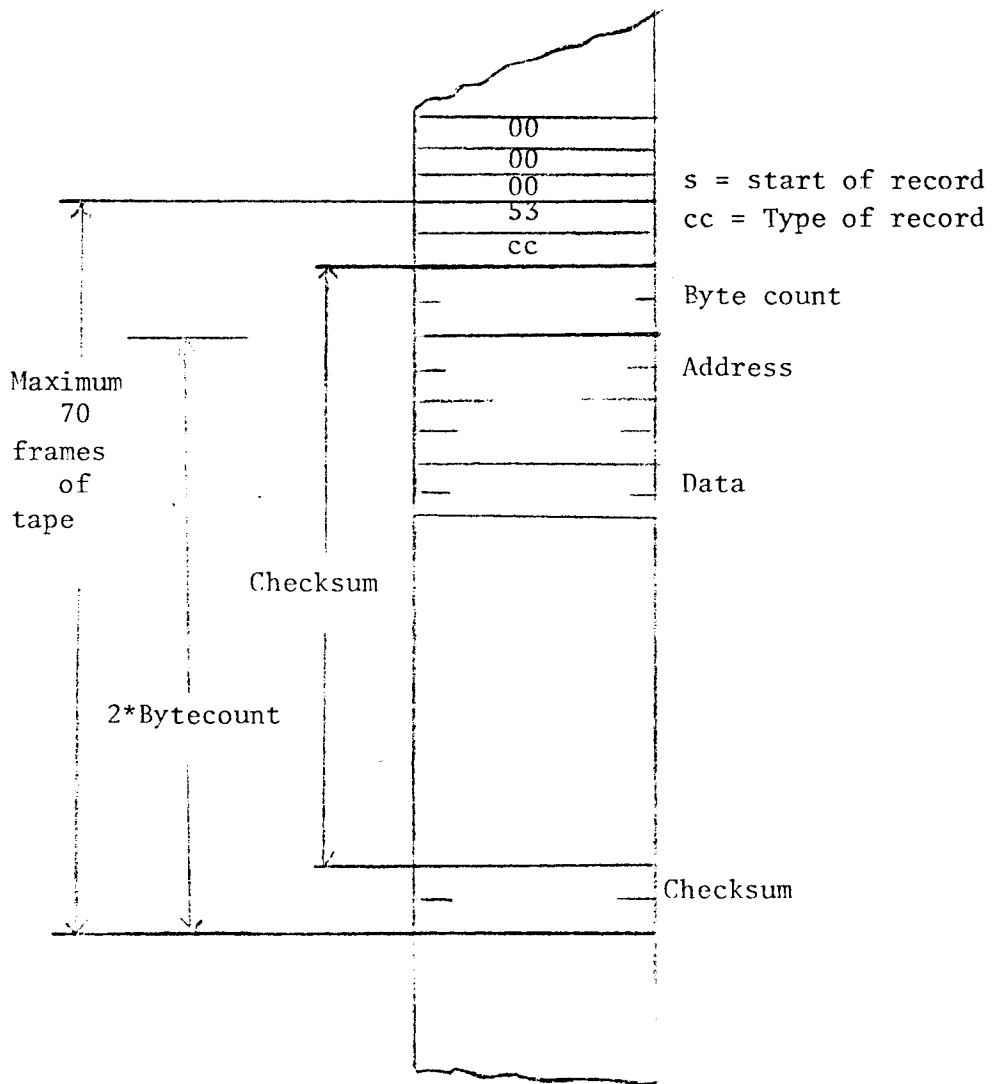
- S0 = Header Record
- S1 = Data Record
- S9 = End of File Record

Header records (type S0) contain the program name, and are ignored by the PROM Monitor. The end of file record (type S9) causes the monitor to terminate the loading process. Data records (type S1) contain the actual data to be loaded and are of the form:

S1 NNAAAADD.....DDCC

where S1 specifies the record is a data-record, NN is a two digit hexadecimal byte count specifying the number of remaining bytes in the record (1 byte = 2 frames of tape), AAAA is the 4 digit hexadecimal starting address of the data-block, each DD pair consists of two hexadecimal digits which are combined to form a byte, and CC is the checksum of all preceding frames (excluding S and 1). The checksum is the 1's complement of the binary sum of the byte count, the address, and the data bytes.

Further information concerning the paper tape is given in Fig. C-1.



MOTOROLA PAPER TAPE FORMAT

Fig. C-1

## APPENDIX - D

### I-O INTERFACE

The various I-0 devices used by the Assembler are:

- (1) BPNDV - Binary punch device. Object code is routed to this device
- (2) ECHODV - Echo device. Input characters are echoed onto this device
- (3) MDIND - mode input device. Reply to the "Mode=" request is received from this device
- (4) MDOTD - "Mode=" message is printed on this device
- (5) SCIND - Source code input device. Source code is accepted from this device
- (6) SLOTD - Source Listing is printed on this device

The above are located in locations  $(40)_8$  through  $(45)_8$  of the Assembler. The default values are  $(10)_8$  for all input devices and  $(11)_8$  for all output devices. Once the Assembler has been loaded, the user can set these to any desired device-code.

The basic input and output routines are PUT75 and GET78. GET78 gets the next character from the device whose device code is in "INPDV" into accumulator 0 while PUT75 transmits the character in accumulator 0 to the device whose device code is in OUTDV. Any I-0 changes can be implemented by modifying these 2 routines appropriately.

APPENDIX - E  
LANGUAGE DESCRIPTION

E-1 Character Set

- (1) The alphabet A-Z, integers 0-9 arithmetic operators  
+ - \* /
- (2) Special prefix characters
  - # specifies immediate mode of addressing
  - \$ specifies a hexadecimal number
  - @ specifies an octal number
  - % specifies a binary number
  - ' specifies an ASCII character
- (3) Separating characters. SPACE, COMMA and CR(Carriage Return)
- (4) A comment in the source statement may include any character except the CR and LF (line feed )
- (5) In addition to the above, the Assembler has the capability of reading strings of characters and of entering the corresponding 7-bit ASCII code into specified locations in memory. This capability is provided by the Assembler directive FCC.

E-2 Fields of the source statement

A source statement includes from one to four fields. From left to right, the 4 fields are: (1) Label (2) Operator (3) Operand (4) Comment. The comment is optional, and may be used in all source

statements. A label is required for some statements which are involved in the definition of symbols and, in some cases, at the destinations of branches and jump instructions. An operand field may or may not be present depending on the nature of the operator. The mnemonic operator must be present in every statement except when the whole line is a comment. In that case, the first character in the source line should be an \* .

With one exception, the successive fields within the statement are separated by one or more SPACE characters. The exception applies to instructions which have an accumulator as an operand. The programmer has the option of including the accumulator character (A or B) along with the op-code mnemonic, resulting in an apparent 4 character format, as for example, "ADCA", "ASRB", "STAA" etc.

A label, if used, must begin in the first character position of the source-statement. A space in the first character position is used to indicate that a label is not included in the statement. Except in some cases when it is used with the mnemonic operator EQU, a label always corresponds to a numerical address. A label consists of 1 to 6 alpha numeric characters, with the first character alphabetic. A label should not consist of anyone of the single characters A, B or X. All labels within a program should be unique.

The mnemonic operators recognized by the Assembler include 72 executable instructions. Each instruction is translated into one to three bytes of machine code. The remaining mnemonic operators are assembler directives of which 3 (FCB, FDB, FCC) are translated into



one or more bytes of machine code.

The kind of information placed in the operand field depends on the particular mnemonic operator. For the 72 executable instructions, the microprocessor uses various modes of addressing for obtaining the operand address. The addressing mode is determined by the mnemonic operator combined with the information in the operand field. The Assembler recognizes numbers, symbols and expressions in the operand field. Numbers are accepted by the assembler in the following formats:

Number (decimal)

\$ Number (hexadecimal)

@ Number (octal)

% Number (binary)

where Number is a positive integer.

Symbols, when used in the operand field, must have been defined by appearing in the label field of any of the executable instructions, or the pseudo-ops FCC, FDB, FCC and RMB. The special symbol \* represents the program counter. Expressions are combinations of symbols and/or numbers being separated one from the next by one of the arithmetic operators (+, -, \* or /). The expressions are evaluated from left to right without any hierarchy of precedence among the operators.

APPENDIX F  
GROUPED LISTING

The grouped listing of the 72 machine instructions is given below.

(For further information regarding this, refer to pp. A70-A71, ref. 3)

Type 0:	ADC	ADD	AND	BIT	CMP	
	EOR	LDA	ORA	SBC	SUB	
Type 1:	STA					
Type 2:	ASL	ASR	CLR	COM	DEC	INC
	LSR	NEG	ROL	ROR	TST	
Type 3:	PSH	PUL				
Type 4:	CPX	LDX	LDS			
Type 5:	STS	STX				
Type 6:	JMP	JSR				
Type 7:	BCC	BCS	BEQ	BGE	BGT	
	BHI	BLE	BLS	BLT	BHI	
	BNE	BPL	BRA	BSR	BVC	
	BVS					
Type 8:	ABA	CBA	DAA	SBA	TAB	TBA
	DEX	DES	INX	INS	TXS	TSX
	NOP	RTI	RTS	SWI	WAI	CLC
	CLI	CLV	SEC	SEI	SEV	TAP
	TPA					

## APPENDIX - G

### PSEUDO-INSTRUCTIONS

END - End of program: When the assembler directive "END" is used, it marks the end of the source program. No other statement may follow the END directive. The operator in the last statement of the source program must be either MON or END. The END directive must not be written with a label, and it does not have an operand. It is not translated into object code.

EQU - Equate symbol: This is used to assign a value to a symbol. The EQU statement must contain a label, which is identical to the symbol being defined. The operand field may contain an expression which can be evaluated by the Assembler. The statement is not translated into object code.

FCB - Form constant byte: This directive may have one or more operands, separated by commas. An 8-bit unsigned binary number corresponding to each operand is in a byte of the object program. If there is more than one operand, they are stored in successive bytes. The operand field may contain any expression that can be evaluated by the assembler. The directive may be written, with a label. An FCB directive followed by one or more void operands separated by commas will store zeroes for the void operands.

FCC - Form Constant characters: This translates strings of characters into their 7-bit ASCII codes. Any character other than CR and LF can

processed by this directive.

(1) Count, comma, text, where the count specifies how many ASCII characters to generate and the text begins following the first comma of the operand. Should the count be longer than the text, spaces will be inserted to fill the count. Maximum count is 255.

(2) Text enclosed between identical delimiters, each being a single character. (If the delimiters are numbers, the text must not begin with a comma.)

The FCC directive may be written with a label.

FDB - Form double constant byte: This directive is identical to the FCB directive, except that a 16-bit unsigned binary number is stored corresponding to the values of each operand.

MON - Return to monitor: This directive is handled in an identical manner to the END directive.

NAM - Name: Provides a name for the program. The first six characters in the operand field are used. This is used in the top-of-the-page heading, and in the header-record of the object-code file. No object code results from NAM.

OPT - Option: This directive is ignored by the Assembler. No action is taken.

ORG - Origin: This defines the numerical address of the first byte of machine code resulting from the assembly of the immediately subsequent section of the source-program. The program counter is set to the value of the expression in the operand field. The ORG directive should not

have a label and does not translate into object-code.

RMB - Reserve Memory bytes: This causes the location counter to be increased by the value of the expression in the operand field. This reserves a block of memory whose length (in no. of words) is equal to the value of the operand field. The block of memory is **changed**. A label may be present on the statement.

SPC - Space n lines: This statement does not appear in the listing. The operand field is evaluated, and a corresponding number of lines are left blank.

PAG - Advance to the top of next page: This statement does not appear in the listing. This causes the Assembler to advance the paper to the top of the next page.

APPENDIX H

Program Listing

## SUBROUTINE-INDEX

SUBROUTINE	PAGE	SUBROUTINE	PAGE
ABA71	156	ENE26	92
ADC63	204	ENET9	111
ADD88	201	EPT83	143
ASL65	215	EQU53	210
ASSMB	64	FRL28	145
BCC70	190	ESC32	141
BDC46	234	EVL97	180
BHX47	138	EWS31	237
BIN15	157	EX802	192
BNY93	170	FCB54	229
CAC22	85	FCC55	226
CER14	212	FDB56	231
CHCL6	83	FVR34	254
CHK73	82	GCH81	118
CLB76	87	GET78	96
CPX67	219	GLB41	114
CVT84	149	GNC87	168
CVT96	184	HEX94	171
DEC91	175	HSH80	102
DI800	193	IMM99	188
DIV90	202	IBN35	159
EBN36	161	IN801	196
ELC29	137	INIT0	65
END52	155	INPS4	76

SUBROUTINE	PAGE	SUBROUTINE	PAGE
INT13	70	PSY39	261
JMP69	223	PUN40	166
LAC21	86	PUT75	95
LOC30	148	RED74	94
LSM18	256	RMB61	206
MOD85	152	RNCD5	79
MPY72	186	SAB98	199
NAM57	236	SCP23	115
NER17	249	SMT44	132
OCT92	173	SPC62	241
ORG59	208	SPM25	124
ORR77	109	SPT43	127
PAG60	245	SST51	97
PASS1	69	ST804	224
PASS2	73	STA64	213
PCH37	164	STB79	103
PED20	240	STS68	221
PLF08	251	SUB89	202
PN803	243	SUM50	163
PNL12	253	SYM95	177
PROP7	117	UPD11	110
PRT82	129	VLB42	89
PSC10	135	VTR24	120
PSH66	217	WDUP3	75

WRT86.....



```

*** 16000 MICRO-PROCESSOR ASSEMBLER ***
*** DRIVER BY: P.S.KU AK ***
*** DATE: DEC. 1977 ***

```

```

THIS PROGRAM ASSEMBLES THE MICRO-PROCESSOR
SYMBOLIC CODES AS DEFINED IN THE REPORT AND PROCESSES
A LISTING AND OBJECT CODE. THE OBJECT CODE IS IN
PAPER-TAPE FORMAT, AS DEFINED BY MOTOROLA.

```

```

* LCC 4C

```

```

THE FOLLOWING GLOBAL VARIABLES ARE USED IN THE
PROGRAM. THESE ARE PLACED IN PAGE ZERO FOR EASY
ACCESS BY VARIOUS ROUTINES.

```

```

THE SIX GLOBAL VARIABLES DEFINED BELOW REPRESENT
THE VARIOUS DEVICE CODES.

```

```

EPCV:      11      BINARY PULCH
ECCV:      0       OUTPUT DEVICE
PCV:       10      ECHO DEVICE
PCV:       00      CODE.
PCV:       01      CODE QUERY
PCV:       10      INPUT DEVICE.

```

```

MOCTD:          11          : MODE QUERY
SCIND:          10          : OUTPUT DEVICE.
SLSTD:          11          : SOURCE CODE
                               : INPUT DEVICE.
                               : SOURCE LISTING
                               : OUTPUT DEVICE.

```

```

-----

```

```

ABFLG:  .BLK    1          : THIS FLAG IS
                               : USED TO FIND
                               : OUT WHETHER
                               : THE INST. HAS
                               : ADD. A, B OR
                               : NEITHER.
                               : ADDRESS OF CURR
ABLBL:  .BLK    1          : TENT LABEL.
ABFLG:  .BLK    1          : WHETHER OBJECT
                               : CODE HAS TO BE
                               : FUNCTED.
BAOUT:          BRDU1      : ADDRESS OF
                               : OBJECT CODE
                               : BUFFER.
BREAK:  .BLK    1          : CONTAINS THE
                               : CURRENT BREAK
                               : CHARACTER.
BSVAL:  .BLK    1          : BASE VALUE OF
                               : CURRENT INST.
CHPTR:  .BLK    1          : POINTS TO NEXT
                               : POSITION IN
                               : INPUT LINE.
CMBEG:  .BLK    1          : STARTING ADD.
                               : OF COMMENTS IN
                               : INPUT LINE.
CMFLG:  .BLK    1          : FLAG NOTING
                               : WHETHER COMMENT.
DEFIN1:          DEFIN1    : DEF. NAME ADD.
DIRAD:  .BLK    1          : ADDRESS OF
                               : #DIRAD%.
DEEPT:  .BLK    1          : LAST ENTRY IN
                               : #DIRAD%.
E1EPT:  .BLK    1          : LAST ENTRY OF
                               : #ER1IB%.
EEEPT:  .BLK    1          : LAST ENTRY OF
                               : #ER2IB%.

```

ENCAD:	.BLK	1	:	WHICH PASS IS
ENDFG:	.BLK	1	:	REQUIRED.
ER1TB:		ER1T1	:	WHETHER CURR.
ER2TB:		ER2T1	:	PASS HAS ENDED.
I.POV:	.BLK	1	:	ADD. OF PASS1
INSLN:		INSL1	:	ERROR TABLE.
LEFLG:	.BLK	1	:	ADD. OF PASS2
LOFLG:	.BLK	1	:	ERROR TABLE.
LEATH:	.BLK	1	:	IMP. V.
LNCTF:	.BLK	1	:	ADD. OF INPUT
LOCAL:	.BLK	1	:	LINE.
LOCTR:	.BLK	1	:	WHETHER LABEL
LOCTR:	.BLK	1	:	IS PRESENT IN
LTFLG:	.BLK	1	:	CURR. LINE.
MCPTS:		MCPT1	:	WHETHER LOCTR
NAME:		NAME1	:	HAS TO BE
MEMOT:		.110	:	LISTED.
MOSYM:	.BLK	1	:	LENGTH OF CURR.
MOWCS:		25	:	-ENT INST.
OPBEG:	.BLK	1	:	CURR. LINE NO.
OPCTB:		OPCT1	:	NO. OF NOS. IN
OPFTB:		OPFT1	:	OBJECT BUFFER.
OPFEG:	.BLK	1	:	VALUE ENTERED
			:	IN THE LOC.
			:	FIELD.
			:	ADD. OF CURR.
			:	INSTRUCTION.
			:	WHETHER LISTING
			:	IS NECC.
			:	ADD. OF I.C.T.
			:	ADD. OF CURR.
			:	NAME.
			:	NO. OF ENTRIES
			:	IN H.C.T.
			:	NO. OF SYMBOLS
			:	IN SYN. TABLE.
			:	NO. OF NOS.
			:	PER DATA REC.
			:	POINTS TO OPOSE
			:	IN INPUT LINE.
			:	ADD. OF DEF.
			:	OPTICS TABLE.
			:	ADD. OF CURR.
			:	OPTICS TABLE.
			:	POINTS TO OPEP
			:	-BRANDS IN
			:	INPUT LINE.

```

OUTCV:  .BLK  1      ; OUTPT EV.
PIERR:  .BLK  1      ; ERROR WD CORR.
                    ; TO PASS1.
PAGNO:  .BLK  1      ; CURR. PAGE OF
                    ; LISTING.
PNFLG:  .BLK  1      ; WHETHER BUFFER
                    ; HAS TO BE
                    ; FLUSHED.
POEPT:          PCPT1+41 ; P.O.T. END
                    ; POINTER.
POPTB:          PCPT1   ; ADD. OF P.O.T.
PRERR:  .BLK  1      ; ERROR WD OF
                    ; CURR. PASS.
PRPTR:  .BLK  1      ; POINTS TO NEXT
                    ; CH. IN PRTL1.
PRTL1:          PRTL1  ; ADD. OF PRINT
                    ; LINE.
PSFLG:  .BLK  1      ; WHETHER PASS
                    ; 1 OR 2.
SCFLG:  .BLK  1      ; WHETHER LIST-
                    ; -ING IS NECC.
                    ; IN THIS SCAN.
SYMTB:          SYMT1  ; ADD. OF SYMTB.
                    ; (SYMBOL TABLE).
VALUE:  .BLK  1      ; VALUE TO BE
                    ; PRINTED IN A
                    ; RMB/EQU INST.
VLFLG:  .BLK  1      ; WHETHER VALUE
                    ; HAS TO BE
                    ; PRINTED.
WSPACE:          WSPC1 ; ADD. OF SPACE
                    ; WHERE INST. IS
                    ; ASSEMBLED.

```

```

*****
          .LOC      200
*****

```

```

; THE FOLLOWING REPRESENT THE ADDRESSES OF VARIOUS
; ROUTINES USED, SO THAT THEY CAN BE ACCESSED
; INDIRECTLY THRO THE BASE PAGE.

```

ADD 68 :  
ASSM 81 :  
BDC 45 :  
BHX 47 :  
BIN 15 :  
BNY 93 :  
CAC 22 :  
CEF 14 :  
CHCL 6 :  
CHK 73 :  
CLE 76 :  
CVT 84 :  
DTE 91 :  
DIV 90 :  
EEN 36 :  
ELOC 99 :  
EMZ 52 :  
EME 55 :  
EMET 9 :  
EMPT 33 :  
EMQU 53 :  
EMRL 28 :  
EMSC 32 :  
EMVL 97 :  
EMXS 31 :  
EMXS 62 :  
FOCB 54 :  
FOCD 55 :  
FOCE 56 :  
FVVE 34 :  
GCH 31 :  
GET 78 :  
GLE 41 :  
GLOC 87 :  
HEX 94 :  
HSH 90 :  
HEN 35 :  
IMM 99 :  
INP 01 :  
INIT 0 :  
INPS 4 :

AC 133  
ASSM 81  
BDC 146  
BHX 147  
BIN 115  
BNY 193  
CAC 122  
CEF 114  
CHCL 106  
CHK 173  
CLE 176  
CVV 184  
DTE 191  
DIV 190  
EEN 136  
ELOC 129  
EMZ 152  
EME 125  
EMET 109  
EMPT 183  
EMQU 153  
EMRL 128  
EMSC 132  
EMVL 197  
EMXS 131  
EMXS 62  
FOCB 154  
FOCD 155  
FOCE 156  
FVVE 134  
GCH 161  
GET 178  
GLE 141  
GLOC 187  
HEX 194  
HSH 160  
HEN 135  
IMM 199  
INP 1301  
INIT 100  
INPS 104

INT 13:  
LAC 21:  
MPY 72:  
LOC 30:  
LSM 18:  
MOO 85:  
NAM 57:  
NEP 17:  
OCT 92:  
OPT 98:  
ORR 77:  
PAG 60:  
PASS 01:  
PAS 22:  
POH 37:  
PED 20:  
PLF 68:  
PNA 53:  
PNL 12:  
PROP 7:  
PET 82:  
PSC 10:  
PSY 39:  
PUN 40:  
PUT 75:  
PEO 74:  
PMB 61:  
PNC 05:  
SAB 98:  
SOP 23:  
SMT 44:  
SPC 52:  
SPM 25:  
SPT 43:  
SST 51:  
STF 04:  
STB 79:  
SUB 89:  
SUM 50:  
SYM 95:  
UPD 11:  
VLB 42:  
VTR 24:  
WOU 03:  
WRT 86:  
;

IN 113  
LA 121  
MP 172  
LC 130  
LS 118  
MO 185  
NA 157  
NE 117  
OC 192  
OP 158  
OR 159  
OR 177  
PA 160  
PA 101  
PA 102  
PC 137  
PE 120  
PL 106  
P 1303  
PN 112  
PR 107  
PR 182  
PS 110  
PS 139  
PC 140  
PC 175  
RE 174  
RM 161  
RN 105  
SA 193  
SC 123  
SM 144  
SF 162  
SP 125  
SF 143  
SS 151  
S 1304  
ST 179  
SU 169  
SC 150  
SY 195  
UF 111  
VL 142  
VT 124  
WC 103  
WR 186

```

*****
THE FOLLOWING REPRESENT THE ADDRESSES OF THE SERVICE
ROUTINES FOR THE NINE DIFFERENT TYPES OF MACHINE-
-OPERATION-CODES OF THE M6800.
*****

```

```

ADC63:          AC163
STA64:          ST164
ASL65:          AS165
PSH66:          PS166
CPX67:          CP167
STS68:          ST168
JMP69:          JM169
BCC70:          BC170
ABA71:          AB171

```

```

*****
          .LOC      2000
*****

```

```

*****
NAME.
FUNCTION.          ASSMB
INPUT.             CROSS ASSEMBLER.
OUTPUT.            SOURCE-CODE AS DEFINED IN
                   THE REPORT.
CALLS.             SOURCE-LISTING.
                   OBJECT CODE IN THE MOTOROLA
                   PAPER-TAPE FORMAT.
CALLED-BY.         ADDR5,PASS1,PASS2
GLOBAL-VARIABLES-USED.  NONE.
GLOBAL-VARIABLES-CHANGED.  ENDAD.
*****

```

```

ERROR-BITS-SET.          NONE.
                          NONE.

MODE5 IS CALLED TO DECIDE PASS1 OR PASS2 IS TO BE
CALLED. MODE5 ALSO SETS FLAGS TO DENOTE WHETHER OBJECT
CODE OR LISTING IS NECC.
ASSM:   JSRS   MODE5
        LCA   G,ENDAD
        TCV   J,0,SZR

ENDAD=1,PASS2 IS NECC
        JMP   NEXT

ENDAD=0,PASS1
        JSRS  PASS1
        JMP  ASSM

PASS2.

NEXT:   JSRS  PASS2
        JMP  ASSM

```

---

```

NAME.          INITO.
FUNCTION.      INITIALISES VARIABLES BEFORE
                PASS1.
INPUT.         NONE.
OUTPUT.        NONE.
CALLS.         NONE.
CALLED-BY.     PASS1.
GLOBAL-VARIABLES-USED.
                DIRAD,DEFNM,ER1TB,NAME,
                OPDTB,OPFTB,SYMTB.

```



```

: GLOBAL-VARIABLES-CHANGED.
:                                     BNFLG,DEFI1,DIRA1,DEPT,
:                                     E1EPT,ENDFG,ER1T1,LICTR,
:                                     LOCTR,LOCTR,LTFLG,NAME1,
:                                     NOSYN,OPFT1,SYMT1.
: ERROR-BITS-SET.
:                                     NONE.
:
: SPACE FOR SAVING ACC. CONTENTS.
AC000:  .BLK    1
AC100:  .BLK    1
AC200:  .BLK    1
AC300:  .BLK    1
:
: CONSTANTS,COUNTERS.
CN000:          0
CN100:          1
CN200:          62          ; DEC. 50.
CN300:  .BLK    1
CN400:          6
CN500:  .BLK    1
CN600:          3
CN700:          5
CN800:          4J0        ;DEC 256
CN900:          4          ;DEC 4
CTR00:  .BLK    1          ;COUNTER
:
: SAVE ACCS.,ENTRY.
IN100:  STA     J,AC000
:       STA     1,AC100
:       STA     2,AC200
:       STA     3,AC300
:
: INITIALISE BNFLG,LOCTR,LTFLG TO 0.
: INITIALISE ENDFG,LOCTN, TO 0.
:
:       STA     0,CN000
:       STA     0,BNFLG
:       STA     0,ENDFG
:       STA     0,LOCTN
:       STA     0,LOCTR
:       STA     0,LTFLG

```

```

:
: INITIALISE DIRAD, ERITE TO ALL ZERGES.
:
:   LDA      3,CH200
:   STA      3,CH300
:   LDA      2,DIRAC
:   LDA      3,ER1TB
:
:   STA      0,0,2
:   STA      0,0,3
:   INC      2,2
:   INC      3,3
:   JSZ      CH300
:   JMP      *-5
:
: INITIALISE LNCTR,PSFLG,TO 1.
:
:   LDA      0,CH100
:   STA      0,LNCTR
:   STA      0,PSFLG
:
: INITIALISE DREPT
:
:   LDA      0,DIRAD
:   STA      0,DREPT
:
: INITIALISE E1EPT.
:
:   LDA      0,ER1TB
:   STA      0,E1EPT
:
: INITIALISE NAME TO DEFNM.
:
:   LDA      2,DEFNM
:   LDA      3,NAME
:   LDA      0,0,2
:   STA      0,0,3
:   LDA      0,1,2
:   STA      0,1,3
:   LDA      0,2,2
:   STA      0,2,3
:
: INITIALISE OPTION FLAG TABLE (OPFTB) TO
: DEFAULT VALUES (CPDTB).

```

;; CN400 CONTAINS DEC. 6.

LDA 0,CN400  
STA 0,CN500  
LDA 2,OPOTE  
LDA 3,OPFTB

LDA 0,0,2  
STA 0,0,3  
INC 2,2  
INC 3,3  
DSZ CN500  
JMP .-5

;; INITIALISE NOSYM.  
;; CN600 HAS VALUE DECIMAL 3;

LDA 2,OPOTE  
LDA 0,CN500  
ADD 0,2  
LDA 0,0,2  
STA 0,NOSYM

;; INITIALISE SYMBOL TABLE, 256 ENTRIES, FIRST WORD OF  
;; EACH ENTRY IS CLEARED.

LDA 0,CN500 ;DEC 256  
STA 0,CTR00

LDA 3,SYMBE  
LDA 1,CN900  
LDA 0,CN000 ; VALUE 0

STA 0,0,3 ;CLR NEXT ENTRY.  
ADD 1,3 ;ADD 4  
DSZ CTR00  
JMP .-3

;; RESTORE ACC CONTENTS AND RETURN.

LDA 0,AC000  
LDA 1,AC100  
LDA 2,AC200  
JMPS AC300

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.
GLOBAL-VARIABLES-USED.
GLOBAL-VARIABLES-CHANGED.
ERROR-BITS-SET.
LOCATIONS FOR STORING ACC CONTENTS.
AC001: .BLK 1
AC101: .BLK 1
AC201: .BLK 1
AC301: .BLK 1
STORE ACC CONTENTS.
PA101: STA J,AC001
      STA 1,AC101
      STA 2,AC201
      STA 3,AC301
INITIALISE NECC. VARIABLES.
      JSRS INIT0
;

```

PASS1.

PERFORMS THE PASS1 FUNCTION  
OF SETTING UP SYMBOL TABLE  
AND ERROR TABLE. ALSO SETS  
UP #DIRECT ADDRESS# TABLE.

SOURCE CODE.

SYMBOL TABLE, ERROR TABLE  
AND #DIRECT ADDRESS# TABLE.

INIT0, INPS4, RNC05, CHCL6,  
PROP7, ENET3, PSC10, UPD11,  
NER17.

ASMB.

CMFLG, ENDFG.

NONE.

NONE.

```

: CALL NECC. ROUTINES UNTIL END PSEUDO-OP
: IS ENCOUNTERED.
LB101: JSRS INPS4
      JSRS ENCD5
      JSRS CHCL6
: CHECK WHETHER COMMENT OR NOT
      LDA 0,CHFLG
      MOV 0,J,SNR
: NOT A COMMENT.
      JSRS PROP7
      JSRS ENET9
      JSRS PSC10
      JSRS UPD11
: CHECK FOR END OF PASS.
      LDA 0,ENDFG
      MOV 0,J,SNR
      JMP LB101
: END OF PASS-1.
: LIST OUT TOTAL NO. OF ERRORS.
      JSRS NER17
: RESTORE ACCS. AND RETURN.
      LDA 0,AC001
      LDA 1,AC101
      LDA 2,AC201
      JMS AC301
: *****
: NAME.
: FUNCTION.
INIT13
INITIALISES THE NECC. VARIA

```

```

: INPUT. -BLKS BEFORE PASS2.
: OUTPUT. NONE.
: CALLS. NONE.
: CALLED-BY. PR304.
: GLOBAL-VARIABLES-USED. PASS2.
: GLOBAL-VARIABLES-CHANGED. BNOUT,ER2TB.
: ERROR-BITS-SET. BNOL1,E2EPT,ER2TB,LNCTR,
: LOCAL,LCOTH,LOCTR,PAGNO,
: PSFLG,ENDFG.
: NONE.

: SPACE FOR SAVING ACDS.
ACC13: .BLK 1
AC113: .BLK 1
AC213: .BLK 1
AC313: .BLK 1

: CONSTANTS.
CNC13: 50 ; DEC: 40.
CN113: 62 ; DEC: 50
CTF13: .BLK 1

: SAVE ACDS. ENTRY.
IN113: STA 0,AC013
: STA 1,AC113
: STA 2,AC213
: STA 3,AC313

: INITIALISE E2EPT.
: LDA 0,ER2TB
: STA 0,E2EPT

: INITIALISE LCCTR,LOCAL,LOCTR,PAGNO,ENDFG TO 0.
: SUB 0,0

```

```

        STA      C,LOCAL
        STA      0,LOCTR
        STA      0,LOCTN
        STA      0,PAGNO
        STA      C,ENDPG
;
; INITIALISE LNCTR TO 1.
        INC      0,0
        STA      0,LNCTR
;
; INITIALISE PSFLG TO 2.
        INC      0,0
        STA      0,PSFLG
;
; INITIALISE ER2TB,CH113=5J.
        LDA      0,CH113
        STA      0,CTR13
;
        LDA      2,ER2TB
        SUB      0,0
;
LB113:   STA      0,0,2
        INC      2,2
        OSZ     CTR13
        JMP     LB113
;
; INITIALISE BNOUT.CH113=4J.
        LDA      0,CH113
        STA      0,CTR13
;
        LDA      2,BNOUT
        SUB      0,0
;
LB213:   STA      0,0,2
        INC      2,2
        OSZ     CTR13
        JMP     LB213
;
; CALL ON ROUTINE TO PUNCH OUT START RECORD.
        JSRS    PR303
;
;

```

: CALL ON ROUTINE TO PRINT OUT HEADING.

JSRS PAG60

: RESTORE ACCS AND RETURN.

LDA 0,AC013  
LDA 1,AC113  
LDA 2,AC213  
JMS AC313

\*\*\*\*\*

NAME. PASS2  
FUNCTION. PRODUCES SOURCE-LISTING,  
OBJECT CODE,SYMBOL TABLE.  
INPUT. SYMBOL TABLE, SOURCE-CODE,  
#DIRECT-ADDRESS TABLE.  
OUTPUT. OBJECT CODE, SOURCE LISTING,  
ERROR LISTING, SYMBOL TABLE.  
CALLS. INT13, INPS4, RNC05, CHCL6,  
PROP7, CEP14, ENET9, BIN15,  
PSC10, UFD11, WQUP3.  
CALLED-BY. ASSMB.  
GLOBAL-VARIABLES-USED. DMFLG, ENDFG.  
GLOBAL-VARIABLES-CHANGED. NONE.  
ERROR-BITS-SET. NONE.

: LOCATIONS FOR STORING ACC CONTENTS.

AC002: .BLK 1  
AC102: .BLK 1  
AC202: .BLK 1  
AC302: .BLK 1



```

: SAVE ACC CONTENTS.
PA102: STA 0,AC002
      STA 1,AC102
      STA 2,AC202
      STA 3,AC302
: INITIALISE NECC. VARIABLES.
      JSRS INT13
: SCAN SOURCE CODE LINE BY LINE UNTIL
: END PSEUDOC-OP IS ENCOUNTERED.
LEL021 JSRS INPS4 ; INITIALISE.
: READ FROM INPUT
      JSRS RMO05
: CHECK COL 1 AND TAKE ACTION.
      JSRS CH0L6
: CHECK WHETHER COMMENT OR NOT.
      LDA 0,CHFLG
      MOV 0,J,SNR
: NOT A COMMENT, PROCESS OP-CODE, CHECK ERROR WORD,
: ENTER INTO ERROR TABLE.
      JSRS PROP7
      JSRS CER14
      JSRS ENET9
: CALL ON ROUTINES TO PRODUCE OBJECT CODE/LISTING.
      JSRS BIN15
      JSRS PSC10
: UPDATE COUNTERS.
      JSRS UPD11
:

```

: CHECKK FOR END OF PASS

LDA 0,ENDFG  
ICV 0,J,SHR  
JMP LBL02

: END OF PASS 2,CLEAN-UP,RESTORE ACCS AND RETURN.

JSRS WDUP3

LDA 0,AC002  
LDA 1,AC102  
LDA 2,AC202  
JMPS AC302

\*\*\*\*\*  
NAME. WDUP3  
FUNCTION. DOES THE CLEANING UP.  
INPUT. SYMBOL TABLE,ERROR TABLE.  
OUTPUT. EOF RECORD,SYMBOL TABLE,  
NO. OF ERRORS.  
CALLS. NEP17,LSM16,PED20.  
CALLED-BY. PASS2.  
GLOBAL-VARIABLES-USED. NONE.  
GLOBAL-VARIABLES-CHANGED. NONE.  
ERROR-BITS-SET. NONE.  
  
LOCATIONS TO STORE ACC CONTENTS.  
AC303: .BLK 1  
SAVE ACC CONTENTS  
WD103: STA 3,AC303

```

PUNCH OUT ECF RECORD.
      JSR%   PEB20
PRINT OUT TCTAL NO. OF ERRORS.
      JSR%   HER17
LIST SYMBOL TABLE.
      JSR%   LSM16
RESTORE ACCS AND RETURN.
      JMP%   AC303

```

\*\*\*\*\*

```

NAME.
FUNCTION.          INPS4
                   INITIALISE VARIABLES ON
                   EACH SCAN.
INPUT.
OUTPUT.           NONE.
CALLS.            NONE.
CALLED-BY.        NONE.
GLOBAL-VARIABLES-CHANGED.
                   PASS1,PASS2.
                   ABFLG,SEVAL,CHPTR,CMBEG,
                   CMFLG,INSL1,LBFLG,LCFLG,
                   LENGTH,OPBEG,OPH3G,P1ERR,
                   PMFLG,PREP2,PPPTR,PTTL1,
                   SCFLG,VALUE,VFLG,WSPC1.
GLOBAL-VARIABLES-USED.
                   WSPCE,PTLEN,INLEN.
ERROR-BITS-SET.   NONE.

SPACE FOR SAVING ACC CONTENTS.

```

```

AC004: .BLK 1
AC104: .BLK 1
AC204: .BLK 1
AC304: .BLK 1

```

```

:
: CONSTANTS, COUNTERS.
:

```

```

CN204: 2
CN304: 50 :DEC 40
CN404: 74 :DEC 60
CN504: 20040 : 2 BLANKS
CTF04: .BLK 1 :COUNTER

```

```

:
: SAVE ACC CONTENTS.
:

```

```

IN104: STA 0,AC004
: STA 1,AC104
: STA 2,AC204
: STA 3,AC304

```

```

:
: INITIALISE I, L, LBFLG, LENTH, PNFLG, PRERR, ABFLG,
: BSVAL, VLFLG, VALUE, VLFLG TO 0.
:

```

```

SUB 0, J
STA 0, CHFLG
STA 0, LBFLG
STA 0, LENTH
STA 0, PNFLG
STA 0, PRERR
STA 0, ABFLG
STA 0, BSVAL
STA 0, VALUE
STA 0, VLFLG

```

```

:
: INITIALISE CHPTR, CHBEG, PRPTR, CPBEG, CPRBG,
: LCFLG, SCFLG TO 1.
:

```

```

INC 0, 0
STA 0, CHPTR
STA 0, CHBEG
STA 0, PRPTR
STA 0, CPBEG
STA 0, CPRBG
STA 0, SCFLG
STA 0, LCFLG

```

```

:
```

```

: INITIALISE WSPACE TO 0.
:
:   LDA      2,WSPACE
:   STA      0,0,2
:   STA      0,1,2
:
: INITIALISE PRTLN TO ALL BLANKS. CN404=60, CN504=BLANKS.
:
:   LDA      1,CN404
:   STA      1,CTR04
:
:   LDA      2,PRTLN
:   LDA      0,CN504
:
: LB104:   STA      0,0,2
:         INC      2,2
:         DSZ      CTR04
:         JMP      LB104
:
: INITIALISE INSLN TO ALL BLANKS. CN304=40, CN504=BLANKS.
:
:   LDA      0,CN304           ;DEC 40.
:   STA      0,CTR04
:
:   LDA      0,CN504           ;BLANKS
:   LDA      2,INSLN
:
: LB204:   STA      0,0,2
:         INC      2,2
:         DSZ      CTR04
:         JMP      LB204
:
: SET VALUE FOR PIERR IF PASS2. CN204=2.
:
:   LDA      0,PSFLG
:   LDA      1,CN204
:
: CHECK FOR PASS=2
:
:   SUB      0,1,SZP
:   JMP      END04           ; PASS IS 1,
:                           ; DO NOTHING.
:
: PASS IS 2. SET VALUE FOR PIERR.
:
:   LDA      1,LNCTR

```

```

      LDA      2,ER1TE
      LDA      3,E1EPT
LB304:  SUBE    2,3,SNR          ; CHECK FOR
      JMP      NFD04          ; END OF TABLE.
                                   ; NOT FOUND.
      ;
      ; WHOLE TABLE HAS NOT BEEN SEARCHED.
      ;
      LDA      0,0,2
      SUBE    0,1,SNR          ; EQUALITY TEST.
      JMP      FND04          ; FOUND.
      INC     2,2
      INC     2,2              ; CHECK NEXT
      JMP     LB304           ; ENTRY.
      ;
      ; FOUND IN TABLE. INITIALISE PIERR.
      ;
FND04:  INC     2,2
      LDA      0,0,2
      STA     0,PIERR
      JMP     END04
      ;
      ; NOT FOUND, SET TO 0.
      ;
NFD04:  SUB     0,0
      STA     0,PIERR
      ;
      ; RESTORE ACC CONTENTS AND RETURN.
      ;
END04:  LDA     0,AC004
      LDA     1,AC104
      LDA     2,AC204
      JMP     AC304

```

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
RNC05.
GET NEXT CARD FROM INPUT
DEVICE INTO INSLN.
NONE.

```

```

: CALLS.                                INSLN.
: CALLED-BY.                            REC74,CHR75.
: GLOBAL-VARIABLES-USED.                PASS1,PASS2.
: GLOBAL-VARIABLES-CHANGED.            SCIND,ECODV,INSLN.
: ERROR-BITS-SET.                       INPDV,OUTDV,INSL1.
:                                       NONE.

: LOCATIONS FOR SAVING ACC CONTENTS.
AC005:  .BLK    1
AC105:  .BLK    1
AC205:  .BLK    1
AC305:  .BLK    1

: CONSTANTS. 40,BLANK
CNG05:          51                ; DEC 41
BLK05:          40                ; BLANK
CTR05:  .BLK    1

: SAVE ACC CONTENTS.
PH105:  STA     0,AC005
        STA     1,AC105
        STA     2,AC205
        STA     3,AC305

: SET INPUT AND OUTPUT DEVICE CODES.
        LDA     0,SCIND
        STA     0,INPDV
        LDA     0,ECODV
        STA     0,OUTDV

: SET COUNTER VALUE.
CNG05 = 40 DEC
        LDA     0,CNG05
        STA     0,CTR05
;
        LDA     2,INSLN

```

```

;
LB105:  SUB      0,0                ;CLEAR ACC 0.
        JSR<    RED74
;
; ACC 0 HAS CH IN RIGHT HALF.
;
        JSR<    CHK73                ;CHECK IF CR,LF
        JMP     CR105                ;CH IS CR,LF
        MOVS    0,1                ; CH. IS OKAY,
;                                     SWAP AND MOVE.
;                                     CLEAR ACC0
;                                     GET NEXT CH.
        SUB      0,0
        JSR<    RED74
        JSR<    CHK73
        JMP     CR205                ;CR CR LF
        ADD     0,1                ;CH IS OKAY.
        STA     1,0,2                ;STORE IN INSLN.
        INC     2,2
        DSZ     CR05
        JMP     LB105
;
; COUNT OF 0J CHARACTERS.
;
        JMP     END05
;
; ODD CHARACTER IS CR.SC NO CH. TO BE SAVED.
CF105:  JMP     END05
;
; EVEN CHARACTER IS CR.SAVE 1 CH AND RETURN.
CF205:  MOV     1,0
        LDA     1,BLK05
        ACC     1,0
        STA     0,0,2
;
; RESTORE ACC AND RETURN.
END05:  LDA     0,AC005
        LDA     1,AC105
        LDA     2,AC205
        JMP<    AC305
;
*****
; NAME.

```



```

:
: FUNCTION.                                CHK73
:                                           CHECKS WHETHER CH. IN
: INPUT.                                   ACC 0 IS CR,LF OR FF.
:                                           CH. RIGHT ADJUSTED IN
: OUTPUT.                                  ACC 0 WITH BIT 8 SET TO 0 .
:                                           IF CH. IS CR,LF OR FF,
:                                           PUT OUT A LF AND TAKE
:                                           #AC 3 #RETURN.
:                                           OTHERWISE TAKE
:                                           #ACC 3 + 1# RETURN.
:
: CALLS.                                   PUT75
: CALLED-BY.                               RUCD5.
: GLOBAL-VARIABLES-USED.                   NONE.
: GLOBAL-VARIABLES-CHANGED.               NONE.
: ERROR-BITS-SET.                          NONE.
:
: LOCATIONS FOR SAVING ACC CONTENTS.
AC073:  .BLK 1
AC173:  .BLK 1
AC273:  .BLK 1
AC373:  .BLK 1
:
: CONSTANTS.
CN173:  015 ; CR
CN273:  014 ; FF
CN373:  012 ; LF
:
: SAVE ACC CONTENTS.
CH173:  STA 0,AC073
:        STA 1,AC173
:        STA 2,AC273
:        STA 3,AC373
:
: CHECK TO SEE WHETHER CH. IS FF,CR OR LF.
:

```

```

LDA      1,CH173      ; CR
SUBE     0,1,SNR
JMP      CRT73        ; CH. IS CR.
;
LDA      1,CH273      ; FF
SUBE     0,1,SNR
JMP      CRT73        ; CH IS FF.
LDA      1,CH373      ; LF
SUBE     0,1,SNR
JMP      CRT73        ; CH. IS LF.
;
CH IS NEITHER. TAKE NORMAL RETURN
;
INC      3,3
STA      3,AC373
JMP      END73
;
CH IS FF OR CR. PUT OUT A LF AND TAKE AC3 RETURN.
CRT73:   LDA      0,CH373      ; LF
        JSR     PUT75
;
END73:   LDA      0,AC073
        LDA      1,AC173
        LDA      2,AC273
        JMP     AC373

```

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.
GLOBAL-VARIABLES-USED.
GLOBAL-VARIABLES-CHANGED.
CHCL6.
CHECKS COL 1 AND DECIDES
IF LINE IS A COMMENT OR
LABEL AND TAKE CORR. ACTION
INSLN.
NONE.
CAC21,CAC22,GCH31.
PASS1,PASS2.
NONE.

```

```

: ERROR-BITS-SET.          NONE.
:                          NONE.
:
: LOCATIONS FOR SAVING ACC CONTENTS.
AC006:  .BLK    1
AC106:  .BLK    1
AC206:  .BLK    1
AC306:  .BLK    1
:
: CH CODES FOR BLANK,+ ,AND MASK
CH106:          40          ; BLANK
CH206:          52          ; +
CH306:          377        ; MASK
:
: SAVE ACC CONTENTS.
CH106:  STA     0,AC006
:        STA     1,AC106
:        STA     2,AC206
:        STA     3,AC306
:
: GET FIRST CHARACTER.
:        JSRS    GCH31
:
: ACC CONTAINS FIRST CHARACTER. CHECK THE CHARACTER.
:        LDA     1,CH106          ; BLANK
:        SUBE   0,1,SNR
:
: CHARACTER IS A BLANK. TAKE NO ACTION.
:        JMP     END06
:
: CHECK WHETHER + CR NOT.
:        LDA     1,CH206          ; +
:        SUBE   0,1,SNR
:        JMP     CMT05          ; COMMENT.
:
:        JSRS    LAC21          ; LABEL.
:        JMP     END06
:
:

```

: COMMENT ACTION.

CMT06: JSRS CAC22

: RESTORE ACC AND RETURN.

END06: LDA 0,AC006  
LDA 1,AC106  
LDA 2,AC206  
JMPS AC306

\*\*\*\*\*

NAME. CAC22.  
FUNCTION. SET CMFLG.  
INPUT. NONE.  
OUTPUT. NONE.  
CALLS. NONE.  
CALLED-BY. NONE.  
GLOBAL-VARIABLES-USED. CHCL6.  
GLOBAL-VARIABLES-CHANGED. NONE.  
ERROR-BITS-SET. CMFLG,LCFLG.  
NONE.

: LOCATIONS FOR STORING ACC CONTENTS.

ACC22: .BLK 1

CHC22: 1

: SAVE ACCS AND SET FLAG.

CA122: STA 0,ACC22

LDA 0,CHC22  
STA 0,CMFLG

:

```

: SET LCFLG TO 0.
      SUB      0,0
      STA      0,LCFLG
: RESTORE ACC CONTENTS.
      LDA      0,ACC22
      JMP      0,3

```

\*\*\*\*\*

```

: NAME.
      LAC21.
: FUNCTION.
      SET LBFLG,CHECK LABEL,
      AND TAKE ACTION.
: INPUT.
      INSLN.
: OUTPUT.
      NONE.
: CALLS.
      GLB41,VLB42.
: CALLED-BY.
      CHCL6.
: GLOBAL-VARIABLES-USED.
      NONE.
: GLOBAL-VARIABLES-CHANGED.
      LBFLG.
: ERROR-BITS-SET.
      NONE.

```

: LOCATIONS FOR SAVING ACC CONTENTS.

```

ACC21:  .BLK   1
ACC121: .BLK   1
ACC221: .BLK   1
ACC321: .BLK   1

```

```

: CONSTANTS.
CHC21:  1

```

: SAVE ACC CONTENTS.

```

;
LA121:  STA      0,ACJ21
        STA      1,AC121
        STA      2,AC221
        STA      3,AC321

```

```

;
SET LABEL FLAG.

```

```

        LDA      0,CNJ21          ; DEC 1
        STA      0,LBFLG

```

```

;
GET LABEL. IE. SET CHPTR TO POINT TO END
OF LABEL (CH AFTER LABEL).

```

```

        JSRS     GLB41

```

```

;
CHPTR HAS BEEN SET. CALL ON ROUTINE TO CHECK
VALIDITY OF LABEL, AND IF VALID TAKE ACTION.

```

```

        JSRS     VLB42

```

```

;
RESTORE ACC CONTENTS AND RETURN.

```

```

        LDA      0,ACJ21
        LDA      1,AC121
        LDA      2,AC221
        JMS     AC321

```

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.
GLOBAL-VARIABLES-USED.

```

CLB76.  
 CHECKS WHETHER CH IN  
 ACC 0 IS ALPHANUMERIC.  
 CH. IN RIGHT HALF OF ACC 0.  
 \*AC 3 + 1 \* RETURN IF ALPHA  
 \*AC 3 \* RETURN OTHERWISE.  
 NONE.  
 VLB42.  
 NONE.

```

; GLOBAL-VARIABLES-CHANGED.
; ERROR-BITS-SET.          NONE.
;                            NONE.

; LOCATIONS FOR STORING ACC CONTENTS.
AC076:  .BLK    1
AC176:  .BLK    1
AC276:  .BLK    1
AC376:  .BLK    1

; CONSTANTS.
CN076:          60          ; #J#
CN176:          71          ; #C#
CN276:          101         ; #A#
CN376:          132         ; #Z#

; SAVE ACC CONTENTS.
CL176:  STA     0,AC076
        STA     1,AC176
        STA     2,AC276
        STA     3,AC376

; CHARACTER IS IN RIGHT HALF OF ACC.
;
; LDA     1,CN176          ; #0#
; SUBLE  1,J,SZC
; JMP     NXT76           ; NOT NUMERIC.
;
; LDA     1,CN176          ; #9#
; SUBLE  0,1,SZC
; JMP     NXT76           ; CHECK.
;                               ; NOT NUMERIC.
;                               ; VALID CH,
;                               ; NUMERIC.

; CHECK WHETHER ALPHABETIC.
NXT76:  LDA     1,CN276    ; #A#
        SUBLE  1,J,SZC    ; CHECK
        JMP     ERR76     ; NOT ALPHA-
;                               ; NUMERIC,ERROR.

;
; LDA     1,CN376          ; #Z#

```

```

SUBLE 0,1,SZC
JMP   ERR76          ; NOT ALPHA-
                    ; NUMERIC, ERROR.
                    ; ALPHABETIC.
JMP   VLD76
:
: VALID CHARACTER, TAKE AC3+1 RETURN.
VLD76: LDA 0,AC376
      INC 0,J
      STA 0,AC376
:
ERR76: LDA 0,AC376
      LDA 1,AC176
      LDA 2,AC276
      JMP  AC376

```

\*\*\*\*\*

```

NAME.
FUNCTION. VLB42.
INPUT. CHECKS VALIDITY OF LABEL
        AND TAKES CORR. ACTION.
OUTPUT. CNPTR POINTS TO CH. AFTER
        LABEL.
CALLS. NONE.
CALLED-BY. SST51,ENE26,CLB76.
GLOBAL-VARIABLES-USED. LAC21.
GLOBAL-VARIABLES-CHANGED. INSLN.
ERROR-BITS-SET. NONE.
            BIT 0 (I).

```

```

LOCATIONS FOR SAVING ACC CONTENTS.
ACC42: .BLK 1
AC142: .BLK 1
AC242: .BLK 1

```



```

AC342:   .BLK      1
:
:  CONSTANTS AND COUNTERS.
CN042:           10           ;DEC 0
CN242:           377          ;MASK
CN342:           101          ;###
CN442:           132          ;ZZ#
CTR42:   .BLK      1
:
:  SAVE ACC CONTENTS.
VL142:   STA      0,AC042
          STA      1,AC142
          STA      2,AC242
          STA      3,AC342
:
:  CHECK FOR VALIDITY OF LENGTH.
          LDA      0,CHPTR
          LDA      1,CHU42           ;DEC 6
          SUBLE   1,0,SMC
          JMP      ERR42           ;INVALID LENGTH
:
:  CHECK FOR FIRST CHARACTER ALPHABETIC.
          LDA      2,INSLM
          LDA      0,0,2
          MOVS    0,0
          LDA      1,CN242           ; MASK
          AND     1,0
:
          LDA      1,CN342           ;###
          SUBLE   1,0,SZC
          JMP      ERR42           ; NOT ALPHA.
          LDA      1,CN442           ; ZZ#
          SUBLE   0,1,SZC
          JMP      ERR42           ; NOT ALPHA.
:
:  FIRST CH. IS OKAY, CHECK OTHERS FOR ALPHANUMERIC.
          LDA      0,CHPTR
          STA      0,CTR42
          JSZ     CTR42           ; SET UP CTR.
:
          LDA      2,INSLM

```

```

;
LE142:  LDA      0,J,2
        MOVE    0,J
        LDA     1,CH242
        AND     1,J
; MASK
;
; JSR$      CL376
;           ; CHECK FOR
;           ; ALPHA-NUMERIC.
;           ; NOT ALPHA.
;
; JMP      ERR42
;
; JSZ      CTR42
;         +2
;         JMP   NXT42
;           ; ALL CH CHECKED
;
; LDA     0,J,2
; LDA     1,CH242
; AND     1,J
; MASK
;
; JSR$      CL376
;           ; CHECK
;           ; NOT ALPHA.
;
; JMP      ERR42
; INC     2,2
; JSZ      CTR42
;         JMP   LE142
;
; LABEL CHECKED AND VALID.
NXT42:  JSR$      SST51
        JMP      END42
;
; ERROR IN LABEL, ENTER IT.
ERR42:  SUB      0,J
        STA     0,ARG42
        JSR$    ENE25
ARG42:  .BLK    1
;
; RESTORE ACC AND RETURN.
END42:  LDA     0,ACJ42
        LDA     1,AC142
        LDA     2,AC242
        JMP$    AC342
;
; *****
;
; NAME.

```

```

:
: FUNCTION.
: ENE26.
: INPUT.
: SETS ERROR BIT.
: OUTPUT.
: IN LOCATION #AC 3 + 1#.
: CALLS.
: NONE.
: CALLED-BY.
: DFR77.
:
:
: GLOBAL-VARIABLES-USED.
: SST51,VL142,FCC55,ST379,
: SPM29,SY895,EVL97,CIV90,
: VTR24,BCC70,PSH56,ST304,
: S4898,RMB61,ORG59,END52,
: EQU63.
: GLOBAL-VARIABLES-CHANGED.
: NONE.
: ERROR-BITS-SET.
: PRERR.
: BIT CORR. TO VALUE
: IN LOC. #AC 3 + 1#.
:
: LOCATIONS FOR SAVING ACC CONTENTS.
: ACC26: .BLK 1
: AC126: .BLK 1
: AC226: .BLK 1
: AC326: .BLK 1
:
: CONSTANTS FOR SETTING BIT IN PRERR.
: EFR26:
: 1
: 2
: 4
: 10
: 20
: 40
: 100
: 200
: 400
: 1000
: 2000
: 4000
: 10000
: 20000

```

```

                                40JUU
                                10JUUU
ERA26:                        ERS26

```

```

: SAVE ACC CONTENTS.

```

```

ER126:  STA      0,AC126
        STA      1,AC126
        STA      2,AC226
        STA      3,AC326

```

```

: LOAD FLAG NUMBER.

```

```

        LDA      0,0,3

```

```

: LOAD CORR. VALUE.

```

```

        LDA      2,ERA26
        ADD      U,2
        LDA      0,0,2

```

```

: FOR THE BIT I..

```

```

        STA      0,AG126
        LDA      0,PRERR
        STA      0,AG226
        JSR     ORR77
AG126:  .BLK     1
AG226:  .BLK     1
AG326:  .BLK     1

```

```

: SAVE IT BACK IN PRERR.

```

```

        LDA      0,AG326
        STA      0,PRERR

```

```

: RESTORE ACC AND RETURN.

```

```

        LDA      0,AC326
        LDA      1,AC126
        LDA      2,AC226
        LDA      3,AC326

```

```

        JMP      1,3

```

```

.....

```

```

NAME.
FUNCTION.      RDC74.
                READ NEXT CH AND
                ECHO IT OUT.
INPUT.
OUTPUT.       NONE.
                CH. IN ACC 0 RIGHT
                ADJUSTED WITH BIT 6 SET
                TO 0.
CALLS.
CALLED-BY.    GET78,PUT75.
GLOBAL-VARIABLES-USED.  RND05,MDD05.
GLOBAL-VARIABLES-CHANGED.  NONE.
ERROR-BITS-SET.  NONE.
                NONE.

LOCATIONS FOR SAVING ACC CONTENTS.
AC174:  .BLK  1
AC274:  .BLK  1
AC374:  .BLK  1

SAVE ACC CONTENTS.
PE174:  STA  1,AC174
        STA  2,AC274
        STA  3,AC374

GET NEXT CHARACTER AND PRINT IT OUT
        JSR  GET75
        JSR  PUT75

RESTORE ACC CONTENTS AND RETURN.
        LDA  1,AC174
        LDA  2,AC274
        LDA  3,AC374

```

JMP 0,3

\*\*\*\*\*

NAME. PUT75.  
FUNCTION. PUTS OUT NEXT CH. ONTO  
OUTPUT DEVICE (OUTDV).  
INPUT. IN ACC J RIGHT ADJUSTED.  
OUTPUT. NONE.  
CALLS. NONE.  
CALLED-BY. LOTS OF ROUTINES.  
GLOBAL-VARIABLES-USED. OUTDV.  
GLOBAL-VARIABLES-CHANGED. NONE.  
ERROR-BITS-SET. NONE.

LOCATIONS FOR SAVING ACC CONTENTS.

ACC75: .BLK 1  
AC175: .BLK 1  
DOA75: 61100  
SDA75: 63600

SAVE ACC CONTENTS.

PUT75: STA J,ACC75  
STA 1,AC175

SET UP INST. DEP ON DEVICE.

LDA 0,OUTDV  
LDV J,J,SNR  
JMP END75  
LDA 1,DOA75  
ADD 0,1  
STA 1,IND75

```

    LDA      1,SO.75
    ADD      J,1
    STA      1,INT75
;
IAO75:    LDA      J,AC075
          .BLK     1
INT75:    .BLK     1
          JMP      .-1

```

```

    RESTORE ACC CONTENTS AND RETURN.
END75:    LDA      0,AC075
          LDA      1,AC175
          JMP      J,3

```

\*\*\*\*\*

```

NAME.
FUNCTION.          GET78.
INPUT.            GET NEXT CH. FROM
                  INPUT DEVICE (INPDV)
OUTPUT.          NONE.
CALLS.           CH. IN ACC 0 RIGHT ADJUSTED
                  WITH BIT 8 SET TO 0.
CALLED-BY.       NONE.
GLOBAL-VARIABLES-USED.  REG74.
GLOBAL-VARIABLES-CHANGED. INPDV.
ERROR-BITS-SET.  NONE.
SPACE FOR SAVING ACC CONTENTS.
AC178:    .BLK     1

```

: MASK

MSK78: 177  
NIO78: 60100  
SON78: 63600  
DIA78: 68400  
LFD78: 12

: SAVE ACC CONTENTS

GE178: STA 1,AC178  
LOA 0,INPDV  
MOV 0,1,SHR  
JMP END78  
LOA 1,NIO78  
ADD 0,1  
STA 1,IN078  
LOA 1,SD178  
ADD 0,1  
STA 1,INT78  
LOA 1,DIA78  
ADD 0,1  
STA 1,INF78

:  
INC78: .BLK 1  
INT78: .BLK 1  
JMP .-1  
INF78: .BLK 1  
LOA 1,MSK78  
AND 1,0  
LOA 1,LFD78  
SUB 0,1,SHR  
JMP INC78

: RESTORE ACC CONTENTS AND RETURN.

END78: LDA 1,AC178  
JMP 0,3

: NAME.

SST41.

: FUNCTION.



```

SEARCHES SYMBOL TABLE AND
INSERTS IF ALREADY PRESENT
ERROR BIT IS SET.

INPUT.
OUTPUT.
CALLS.
CALLED-BY.
GLOBAL-VARIABLES-USED.
GLOBAL-VARIABLES-CHANGED.
ERROR-BITS-SET.

SPACE FOR SAVING ACC CONTENTS.
ACC51: .BLK 1
ACC151: .BLK 1
ACC251: .BLK 1
ACC351: .BLK 1

CONSTANTS.
CN051: 0
CN151: 1
CN251: 2
CN351: 3

MSK51: 77400
CNA51: 40400 : #A#
CNE51: 41000 : #B#
CNX51: 54000 : #X#
CTF51: .BLK 1

SPACE FOR SAVING LABEL
LBL51: .BLK 3
LBA51: LBL51

SAVE ACC CONTENTS.

```

SEARCHES SYMBOL TABLE AND  
INSERTS IF ALREADY PRESENT  
ERROR BIT IS SET.

CHPTR VALUE BETWEEN 2  
AND 7.

NONE.

STB79,ERE26.

VLB42.

INSL.,CHPTR,PSFLG.

NONE.

BIT NO. 0(I), 1(M).

SPACE FOR SAVING ACC CONTENTS.

```

ACC51: .BLK 1
ACC151: .BLK 1
ACC251: .BLK 1
ACC351: .BLK 1

```

CONSTANTS.

```

CN051: 0
CN151: 1
CN251: 2
CN351: 3

```

```

MSK51: 77400
CNA51: 40400 : #A#
CNE51: 41000 : #B#
CNX51: 54000 : #X#
CTF51: .BLK 1

```

SPACE FOR SAVING LABEL

```

LBL51: .BLK 3
LBA51: LBL51

```

SAVE ACC CONTENTS.

```

:
SS151:  STA      0,AC151
        STA      1,AC151
        STA      2,AC251
        STA      3,AC351
:
: CLEAR LBL51
:
        LDA      2,LBA51
        SUB      J,J
        STA      J,0,2
        STA      J,1,2
        STA      0,2,2
:
: SET UP INDEX REGISTERS AND COUNTER.
:
        LDA      2,INSLN
        LDA      3,LBA51
        LDA      0,CHPTR
        STA      J,CTR51
        DSZ      CTR51
:
: ACC 2 CONTAINS STARTING ADDRESS OF LABEL IN INSLN.
: ACC 3 CONTAINS STARTING ADDRESS OF
: LOCAL SPACE FOR LABEL.
: CTR51 CONTAINS LENGTH OF LABEL.
:
: MOVE LABEL INTO LOCAL SPACE.
NXT51:  LDA      0,J,2
        DSZ      CTR51
        JMP      EVN51
:
        LDA      1,MSK51
        AND      1,0
        STA      0,J,3
        JMP      OKY51
:
:
EVN51:  STA      0,J,3
        INC      3,3
        INC      2,2
        DSZ      CTR51
        JMP      NXT51
        JMP      OKY51
:

```

```

: WHOLE LABEL HAS BEEN TRANSFERRED. LBL51 CONTAINS LABEL
: PAUSED ON MIGHT BY NULLS.
: CHECK FOR VALIDITY OF LABEL,
: ( A, B OR X)

```

```

OKY51: LDA      0,LBL51
      LDA      1,CNA51          ; CH A.
      SUBE     0,1,SNR         ; TEST
      JMP      ERR51          ; CH. A,ERROR.
:
      LDA      1,CNB51          ; CH B.
      SUBE     0,1,SNR         ; TEST
      JMP      ERR51          ; IT IS CH B.
:
      LDA      1,CNX51          ; CH X.
      SUBE     0,1,SNR         ; TEST
      JMP      ERR51          ; CH. X,ERROR.

```

```

: LABEL IS OKAY.

```

```

: CALL ON ROUTINE TO CHECK WHETHER LABEL IS PRESENT
: OF NOT,AND IF NOT PRESENT,INSERT LABEL.

```

```

      LDA      0,LBA51
      STA      0,AG151          ; STARTING ADD.
:                                     OF LABEL.
:
      LDA      0,PSFLG
      LDA      1,CN151
      SUB      1,J
      STA      0,AG251          ; FLAG DENOTING
:                                     WHETHER LABEL
:                                     HAS TO BE
:                                     INSERTED.

```

```

:
: JSR      ST379
AG151: .BLK      1
AG251: .BLK      1
AG351: .BLK      1
FLG51: .BLK      1

```

```

: CHECK RETURNED VALUE TO SEE WHETHER FOUND ,IF AG351
: IS NEGATIVE,NOT FOUND.

```

```

      LDA      0,FLG51
      IOVLE   0,0,SZC
      JMP      NFD51          ; NOT FOUND.

```

```

: FOUND.
END51: LDA      0,PSFLG
      LDA      1,CN151
      SUB#     0,1,SNR
      JMP      END51
: CONSTANT 1.
: PASS-2,
: DO NOTHING.

: PASS-1,ENTER INTO BIT 1 OF PREFIX.
      LDA      0,CN151
      STA      0,AG451
      JSR#     ENR26
AG451: .BLK    1
      JMP      END51

: NOT FOUND IN TABLE.
NFD51: LDA      0,PSFLG
      LDA      1,CN151
      SUB#     0,1,SNR
      JMP      END51
: CONSTANT 1.
: TEST FOR PASS.
: PASS-1,
: DO NOTHING.

: PASS IS 2.
      JMP      .+1
      JMP      .+1
      JMP      .+1
      JMP      .+1
      JMP      .+1
      JMP      END51

: ERROR IN LABEL,ENTER AS BIT 0.
ERR51: SUB      0,0
      STA      0,AG651
      JSR#     ENR26
AG651: .BLK    1

: RESTORE ACC CONTENTS AND RETURN.
END51: LDA      0,AC051
      LDA      1,AC151
      LDA      2,AC251
      JMP#     AC351

```

```

*****
NAME.
FUNCTION.
    HS180.
    PERFORMS THE SHIFTING PART
    OF THE HASHING OPERATION
    USING THE SYMBOL TABLE
    LENGTH AND PRODUCES THE
    HASH VALUE IN ACC1.
INPUT.
    ACC 0.
OUTPUT.
    ACC 1.
CALLS.
    NONE.
CALLED-BY.
    STB79.
GLOBAL-VARIABLES-USED.
    OPFTB.
GLOBAL-VARIABLES-CHANGED.
    NONE.
ERROR-BITS-SET.
    NONE.

SPACE FOR SAVING ACC CONTENTS.
AC380:  .BLK    1
AC280:  .BLK    1
SAVE ACC CONTENTS.
HS180:  STA     3,AC380
        STA     2,AC280
        LDA     3,OPFTB
        LDA     2,3,3
        ; LOAD SYMBOL
        ; TABLE LENGTH.
        SUBZ    1,1
        ; CLEAR ACC 1
        ; CLEAR CARRY.
        MOVZ   0,0
        MOVZ   2,2
LP180:  MOVZ   2,2,SZC
        JMP    NXT80

```

```

          10VL7  0,0
          10VL  1,1
          JMP    LF180
NEXT80:   ADD    1,0

```

```

: ACC 1 CONTAINS HASH VALUE H(K)
: ACC 0 RETURNS THE CHANGE K.

```

```

          LDA    2,AC280
          JMP    AC380

```

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.
GLOBAL-VARIABLES-USED.
GLOBAL-VARIABLES-CHANGED.
ERRCP-BITS-SET.
CONSTANTS.

```

```

STB79.
DOES THE ACTUAL SEARCHING
AND INSERTING OPERATIONS
ON THE HASHED TABLE.
ADDRESS OF LABEL IN
LOCATION #ACC 3 #.
FLAG VALUE IN LOCATION
# ACC 3 + 1 #.
FLAG=0 DENOTES INSERTION
NECC.
VALUE IN LOCATION ACC 3 + 2,
NEGATIVE NO. IN LOCATION
ACC 3 + 3 IF NOT FOUND.
RETURNS TO LOC. ACC 3 + 4.
HSH20,OPR77,WRT86.
SYM95,SST51.
SYMTB,OPFTB,SLOT0
SYMT1,ACLBL,NOSYM,OUTOV.
NONE.

```

```

CL179:          177777
CM179:          4
CM379:          1
KEY79:         .BLK 1
VAL79:         .BLK 1
HS279:         .BLK 1
CM279:          3

```

```

: SPACE FOR SAVING ACC CONTENTS.

```

```

ACC79:         .BLK 1
AC179:         .BLK 1
AC279:         .BLK 1
AC379:         .BLK 1
: SAVE ACC CONTENTS.

```

```

ST179:         STA      0,AC379
                STA      1,AC179
                STA      2,AC279
                STA      3,AC379

```

```

: CLEAR FLAG.

```

```

                SUB      0,J
                STA      0,3,3

```

```

: GET A SINGLE WORD BY CRRING.

```

```

                LDA      2,0,3           ;LOAD ADDRESS.
                LDA      0,1,2
                LDA      1,1,2

```

```

                STA      0,AG179
                STA      1,AG279
                JSR<<  ORR77           ; OR THEN.

```

```

AG179:         .BLK 1
AG279:         .BLK 1
AG379:         .BLK 1

```

```

                LDA      0,AG379       : LOAD RESULT.
                LDA      1,2,2
                STA      0,AG479
                STA      1,AG579
                JSR<<  ORR77

```

```

AG479:         .BLK 1

```

AG579: .BLK 1  
AG679: .BLK 1

GET HASI VALUE CALCULATED THROUGH  
 $H(K) = (M(A \text{ DIV } W + K) \text{ MOD } 1)$   
WITH  $A=3$ ,  $W=\text{LENGTH OF SYMTB}$ ,  $K$  AS IN AG579,  $W=16$ .

LDA 0,AG679 ; K  
MOV 0,1  
ADD 1,0  
ADD 1,0 ; MPY BY 2.

ACC 0 HAS AK MOD W.

THE NEXT SEC OF INSTRUCTIONS EXTRACT THE NECC BITS  
FROM ACC 0, AND PUTS THEM IN ACC 1.

JSRS HSH60

ACC 0 CONTAINS THE CHANGED  $K \neq k$ .  
ACC 1 CONTAINS  $H(K)$ .  
MULTIPLY BY 4 SINCE EACH ENTRY HAS 4 NOS,

MOVLZ 1,1  
MOVLZ 1,1

STA 0,VAL79  
STA 1,KEY79

LDA 3,SYMTB  
ADD 1,3  
MOV 3,2

LDA 0,0,2 ; LOAD FIRST WD.  
MOV 0,0,SMP ; CHK FOR EPY.  
JMP EPY79

CHECK WHETHER KEY MATCHES.

LDAS 3,AC379

LDA 0,0,3  
LDA 1,0,2



```

SUBE      0,1,SZR      ; CHECK
JMP       NCM79

;
LDA       0,1,3
LDA       1,1,2
SUBE      0,1,SZR
JMP       NCM79      ; NO MATCH

;
LDA       0,2,3
LDA       1,2,2
SUBE      0,1,SZR      ; CHECK
JMP       NCM79      ; NO MATCH.

; ENTRY FOUND.
JMP       END79

; NO MATCH. REHASH.
NCM79:    LDA       0,VAL79
          JSR      HS480

; ACC 1 CONTAINS H(K).
; INTRODUCE 1 IN BIT 0.
          LDA       0,CH379
          STA       0,AG779
          STA       1,AG979
          JSR      ORR77
AG779:    .BLK     1
AG879:    .BLK     1
AG979:    .BLK     1

;
          LDA       1,AG979
          MOVZL    1,1
          MOVZL    1,1
          STA       1,HS279

; HS279 CONTAINS VALUE H2(K).
NMT79:    LDA       3,OPFTB; LOAD OPFTB ADDRESS.
          LDA       2,3,3      ; LENGTH.
          MOVZL    2,2
          MOVZL    2,2
          LDA       1,HS279
          LDA       0,KEY79
          SUB      1,0      ; I=I-H2(K)

```

```

    10JLE 0,1,SZC
    ADD   2,3
    STA   0,KEY79
    MOV   0,3
; IF SO ADD N.
; STORE BACK

; CHECK IF EMPTY.

    LDA   2,SYMTB
    ADD   3,2
    LDA   0,1,2
    MOV   0,3,SHP
    JMP   EPY79
; LOAD FIRST NO.
; EMPTY ENTRY.

; CHECK WHETHER KEY MATCHES.

    LDAS  3,AC379

    LDA   0,1,3
    LDA   1,0,2
    SUBE  0,1,SZR
    JMP   NMT79

    LDA   0,1,3
    LDA   1,1,2
    SUBE  0,1,SZR
    JMP   NMT79
; CHECK
; NO MATCH.

    LDA   0,2,3
    LDA   1,2,2
    SUBE  0,1,SZR
    JMP   NMT79
; NO MATCH

; MATCH FOUND, LOAD LOCKR VALUE.
    JMP   END79

; EMPTY ENTRY, INSERT IF FLAG PERMITS.
; ADDRESS IS IN AC 2.
EPY79: LDA   0,CHC79
      STA   2,ADLBL
      LDA   3,AC379
      STA   0,3,3
; SET FLAG.

; CHECK FLAG TO SEE IF INSERTION IS NECC.

```

```

LDA      0,1,3
LDA      1,0,379          ; DEC 1
SUB     J,1,CHR
JMP      END79

```

INSERT LABEL.

WCSYM IS A COUNTER FOR CHECKING OVERFLOW.

```

DSZ      WCSYM
JIF      +2
JMP      ERR79          ; OVERFLOW.

```

INSERT LABEL .

ACC 2 CONTAINS ADDRESS.

```

LDAS     3,AC379
LDA      0,3,3
STA      0,J,2
LDA      0,1,3
STA      0,1,2
LDA      0,2,3
STA      0,2,2
LDA      0,LCCTR
STA      0,3,2
JMP      END79

```

ENTRY FOUND .SET VALUE FOR LCCTR.

```

ERR79:   LDA      0,3,2
          STA      2,AOLBL
          LDA      3,AC379
          STA      0,2,3

```

RESTORE ACC CONTENTS AND RETURN

```

END79:   LDA      0,AC379
          LDA      1,AC179
          LDA      2,AC279
          LDA      3,AC379

```

```

          JMP      4,3

```

ERROR ,OVERFLOW IN TABLE.

```

ERR79:   .TXT      /<012><015>OVERFLOW,ABORT/

```

```

MEB79:      MEB79
ERR79:      LDA      2,MEB79
:
:          LDA      0,SL0TD
:          STA      0,OUTDV
:
:          JSR<    WRT64
:          HALT

```

```

*****
:
: NAME.
: FUNCTION.
: INPUT.
: OUTPUT.
: CALLS.
: CALLED-BY.
: GLOBAL-VARIABLES-USED.
: GLOBAL-VARIABLES-CHANGED.
: ERROR-BITS-SET.
:
: LOCATIONS FOR SAVING ACC CONTENTS.
AC077:      .BLK    1
AC177:      .BLK    1
AC277:      .BLK    1
AC377:      .BLK    1
:
: SAVE ACC CONTENTS.
ORR77:      STA      0,AC077
:          STA      1,AC177
:          STA      2,AC277
:          STA      3,AC377
:
: LOAD IN AND PERFORM OR FUNCTION.

```

```

LDA      0,0,3
LDA      1,1,3
CCM      0,1
CCM      1,1
AND      0,1
CCM      1,1
STA      1,2,3

```

RESTORE ACC AND RETURN.

```

LDA      0,AC077
LDA      1,AC177
LDA      2,AC277
LDA      3,AC377

JRP      3,3

```

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.
GLOBAL-VARIABLES-USED.
GLOBAL-VARIABLES-CHANGED.
ERROR-BITS-SET.

UPC11.
UPDATES LNCTR,LOCTR,LOUTN.
NONE.
NONE.
NONE.
PASS1,PASS2.
LENTH.
LOCTR,LOCTR,LNCTR.
NONE.

```

SPACE FOR SAVING ACC CONTENTS.

```

ACC11:  .BLK  1
AC111:  .BLK  1

```

```

CHG11:      1
:          SAVE ACC CONTENTS.
UP111:     STA      0,AC011
           STA      1,AC111
:
:          UPDATE COUNTERS.
           LDA      0,LACTF
           LDA      1,CHG11
           ADD      1,0
           STA      0,LACTF
:
           LDA      0,LOCTF
           LDA      1,LENTH
           ADD      1,0
           STA      0,LOCTF
           STA      0,LOCTN
:
:          RESTORE ACC CONTENTS AND RETURN.
           LDA      0,AC011
           LDA      1,AC111
:
           JMP      0,3

```

```

*****
:
: NAME.
: FUNCTION.
: INPUT.
: OUTPUT.
: CALLS.
: CALLED-BY.
: GLOBAL-VARIABLES-USED.
: GLOBAL-VARIABLES-CHANGES.
:
: ERRORS.
: ENTER PRERR INTO ERPOP
: TABLE.
: NONE.
: NONE.
: NONE.
: PASS1,PASS2.
: PRERR,ER1TB,ER2TB,PSFLG.

```

```

: ER1TB,ER2TB,E1EPT,E2EPT.
: ERPCR-BITS-SET.
: NONE.

: SPACE FOR SAVING ACC CONTENTS.
:
: AC000G: .BLK 1
: AC010G: .BLK 1
: AC020G: .BLK 1
: AC030G: .BLK 1
:
: CONSTANTS.
:
: CN00G: 62 ; DEC 50
: CN10G: 1

: SAVE ACC CONTENTS,ENTRY.
:
: ER10G: STA 0,AC00G
: STA 1,AC01G
: STA 2,AC02G
: STA 3,AC03G

:
: CHECK WHETHER PRERR IS ZERO. IF SO ,RETURN.
:
: LDA 0,PRERR
: TCV 0,0,SHR
: JMP EN00G

:
: CHECK WHICH PASS AND SET ACC 3,ACC 2,TO
: ER1TB OR ER2TB AND E1EPT OR E2EPT ACCORDINGLY.
:
: LDA 0,PSFLG
: LDA 1,CN10G
: SUBE 0,1,0Z
: JMP PS20G

:
: PASS IS 1.SET CORR. VALUES.
:
: LDA 3,ER1TB
: LDA 2,E1EPT
: JMP NXT0G

:
: PASS IS 2.SET CORR. VALUES.

```

```

PS209:  LDA      3,ER2TB
        LDA      2,E2EPT
        .
        .
        . CHECK WHETHER TABLE IS FULL. IF SO , RETURN.
NEXT09: LDA      0,CN009 ; DEC 50.
        MOV      3,1
        ADD      J,1
        SUBE     1,2,SNR
        JMP      EN009
        .
        . TABLE NOT FULL, ENTER ERROR NO.
        LDA      0,ENCTR
        STA      0,J,2
        LDA      0,PEERRP
        STA      0,1,2
        .
        . UPDATE E1EPT OR E2EPT.
        INC      2,2
        INC      2,2
        .
        . REPLACE DEPENDING ON PASS.
        LDA      0,PSFLG
        LDA      1,CN109 ; DEC 1
        SUBE     0,1,SNR
        JMP      P2E09 ; PASS IS 2.
        .
        . PASS IS 1 . REPLACE AS E1EPT.
        STA      2,E1EPT
        JMP      EN009
        .
        . PASS IS 2. REPLACE AS E2EPT.
P2E09:  STA      2,E2EPT
        .
        . RESTORE ACC CONTENTS AND RETURN.
EN009:  LDA      0,ACC009
        LDA      1,ACC109
        LDA      2,ACC209
        JMP     AC309
        .
        .

```



```

*****
NAME.
FUNCTION.          GLB41.
                   SET CHPTR TO THE FIRST
                   BLANK CHARACTER IN IISLN
                   AFTER THE CURRENT VALUE.
INPUT.
OUTPUT.           NONE.
CALLS.            GCH51.
CALLED-BY.        LAC21.
GLOBAL-VARIABLES-USED.
GLOBAL-VARIABLES-CHANGED.
ERROR-BITS-SET.   NONE.

SPACE FOR SAVING AC
SPACE FOR SAVING ACC CONTENTS.

AC041:  .BLK  1
AC141:  .BLK  1
AC241:  .BLK  1
AC341:  .BLK  1

CONSTANTS.
CH041:          40          ; BLANK
; SAVE ACC CONTENTS, ENTRY POINT.
GL141:  STA      J,AC041
        STA      1,AC141
        STA      2,AC241
        STA      3,AC341

; GET NEXT WORD.
NXT41:  JORS     GCH51
; CHECK WHETHER BLANK OR NOT.
        LCA      1,CH041          ; BLANK.

```

```

SUBE    U,1,SNR
JMP     FND41

```

CH. IS NOT BLANK, GET NEXT CHARACTER.

```

ISZ     CHPTR
JMP     NXT41

```

SEPARATOR FOUND, RESTORE ACC CONTENTS AND RETURN.

```

FILE41: LDA     0,AC041
        LDA     1,AC141
        LDA     2,AC241
        JMS     AC341

```

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.
GLOBAL-VARIABLES-USED.
GLOBAL-VARIABLES-CHANGED.
ERROR-BITS-SET.
SPACE FOR SAVING ACC CONTENTS.

```

SOP23.  
SETS CHPTR TO NEXT  
NON-BLANK CHARACTER.  
NONE.  
CHPTR POINTING TO NON-BLANK  
CHARACTER.  
TAKES #ACC 3 # RETURN  
IF ERROR.  
TAKES #ACC 3 + 1# RETURN  
OTHERWISE.  
ENE26,6CH51.  
LOTS..  
NONE.  
CHPTR.  
BIT NO. 10 (F).

```

ACC23: .BLK    1

```

```

AC123: .BLK 1
AC223: .BLK 1
AC323: .BLK 1
:
: CONSTANTS.
:
CH223: 40 ; BLANK
CH223: 120 ; DEC 50
CTR23: .BLK 1
TEN23: 12
:
: SAVE ACC CONTENTS.
:
SC123: STA 0,AC023
      STA 1,AC123
      STA 2,AC223
      INC 3,3
      STA 3,AC323
:
: SET COUNTER TO COUNT UP TO END OF LINE.
:
      LDA 0,CHPTR
      LDA 1,CH223
      SUB 0,1
      INC 1,1
      STA 1,CTR23
:
: GET NEXT CH. AND CHECK.
NXT23: JSRS GCHB1
:
: CHECK OUT CHARACTER.
:
      LDA 1,CHJ23 ; BLANK.
      SUB 1,1,SNP
      JMP BLK23
      JMP END23
:
: CH. IS A BLANK, GET NEXT CH.
BLK23: ISZ CHPTR
      JSZ CTR23
      JMP NXT23
:
: ENTER ERROR BIT NO. 10.
: (NO NON-BLANK CH. FOUND).

```

```

      LDA      0, IEN23
      STA      0, IARG23
      JSR      ENR26
ARG23: .BLK    1
      JSZ      AC323

```

```

: CH. IS NOT BLANK.
: RESTORE ACCS AND RETURN.

```

```

END23: LDA      0, AC023
      LDA      1, AC123
      LDA      2, AC223
      JMP      AC323

```

```

*****
: NAME.
: FUNCTION.
: INPUT.
: OUTPUT.
: CALLS.
: CALLED-BY.
: GLOBAL-VARIABLES-USED.
: GLOBAL-VARIABLES-CHANGED.
: ERROR-BITS-SET.
:
: SPACE FOR SAVING ACC CONTENTS.

```

PAGE 7.

```

PROCESS OP-CODE, OPERANDS.
IN PASS 1, GET LENGTH.
IN PASS 2, GET LENGTH
AND SET WSPACE (ASSEMBLE WD).
NONE.
NONE.
SCR23, ITR24, SPM25.
PASS-1, PASS-2
ABFLG.
CHBEG.
NONE.

```

```

AC027: .BLK    1
AC127: .BLK    1
AC227: .BLK    1
AC327: .BLK    1

```

```

: SAVE ADD CONTENTS, ENTRY POINT.
PF107:  STA      0,AC007
        STA      1,AC107
        STA      2,AC207
        STA      3,AC307

: SET CHPTR.
        JSR      SCP23
        JMP      END07 ; ERROR RETURN.

: LINE IS OKAY, CHECK VALID TERMINATOR.
        JSR      VTR24

: CHECK A3PKG TO SEE IF LINE IS QUESTIONABLE.
        LDA      0,A3FLG
        MOV      0,J,SNR
        JMP      END07

: LINE IS OKAY, SEARCH TABLES AND SERVICE,.
        JSR      SP425

: SET CHBEG AND RESTORE ADDS, RETURN.
END07:  LDA      0,CHPTR
        STA      0,CHBEG
        LDA      0,AC007
        LDA      1,AC107
        LDA      2,AC207
        JMP      AC307

-----
: NAME.
: FUNCTION.
: INPUT.
: OUTPUT.
        GCHB1.
        GETC CHARACTER POINTED AT
        BY CHPTR FROM INSLN.
        NONE.
        IN ACC 0, RIGHT ADJUSTED.

```

```

: CALLS.
: CALLED-BY. NONE.
: GLOBAL-VARIABLES-USED. LOTS.
: GLOBAL-VARIABLES-CHANGED. CHPTR.,INSLN.
: ERROR-BITS-SET. NONE.
: NONE.
: SPACE FOR SAVING ACC CONTENTS.
AC181: .BLK 1
AC281: .BLK 1
AC381: .BLK 1
: CONSTANTS.
MCK81: 377
CN181: 1
CHK81: 121
BLK81: 40
: ENTRY POINT,SAVE ACC CONTENTS.
GC181: STA 1,AC181
: STA 2,AC281
: STA 3,AC381
: CHECK CHPTR GREATER THAN 81
LDA 0,CHPTR
LDA 1,CHK81
SUBLE 1,0,SNC
JMP ERR81
: FIND OUT WHICH WORD AND WHICH HALF.
LDA 0,CHPTR
LDA 1,CN181
SUB 1,J
MOVZF 3,0,SZC
: CARRY IS NON-ZERO,SECOND HALF TO BE LOADED.

```

```

      JMP      NZC81
:
: CARRY IS ZERO, FIRST IS NECC.
: ACC J CONTAINS THE WD TO BE LOADED.
:
      LDA      2, I1SLM
      ADD      0, 2
      LDA      0, J, 2
      MOVS     J, J
      LDA      1, MSK81
      AND      1, 0
:
: ACC J CONTAINS RECD. WD.
:
      JMP      END81
:
: CARRY IS NOT-ZERO, SECOND HALF TO BE
: LOADED. ACC J CONTAINS WORD TO BE LOADED.
NZC81:  LDA      2, I1SLM
        ADD      0, 2
        LDA      0, 0, 2
        LDA      1, MSK81
        AND      1, J
        JMP      END81
:
: CHPTR GREATER THAN 80.
: SEND BACK BLANK.
: SET CHPTR TO 31.
ERR81:  LDA      0, CHK81
        STA      0, CHPTR
        LDA      0, BLK81
:
: ACC J CONTAINS RECD, WD,
END81:  LDA      1, AC181
        LDA      2, AC281
        JMP     AC381

```

```

.....
: NAME.
: FUNCTION.
:
: VTR24.
: CHECK VALIDITY OF CP-CODE

```

```

:
:
: INPUT.
:
: OUTPUT.
:
: CALLS.
: CALLED-BY.
: GLOBAL-VARIABLES-USED.
: GLOBAL-VARIABLES-CHANGED.
: ERROR-BITS-SET.
:
: SPACE FOR SAVING ACC CONTENTS.
AC024: .BLK 1
AC124: .BLK 1
AC224: .BLK 1
AC324: .BLK 1
:
: CONSTANTS.
BLK24: 4J ; BLANK
CHA24: 101
CHB24: 102
CNC24: 12
CN124: 12J ; DEC 80
CN324: 1
CN424: 2
CN524: 15 ; DEC. 15.
THR24: 3
:
: SAVE ACC CONTENTS.
VT124: STA 0,AC024

```

```

TERMINATOR .I.E. CHECK IF
IT IS #A #, #B #, # #.

```

```

CHPTR POINTING TO FIRST
CHARACTER IN OP-CODE.

```

```

ABFLG SET TO 0, 1, 2, OR 3.
0 IF INVALID.
1 IF #A #.
2 IF #B #.
3 IF # #.
CHPTR POINTS TO FIRST CH.
OF OP-CODE.

```

```

ENE26, CON31.

```

```

PROF7.

```

```

NONE.

```

```

#BFLO, CHPTR.

```

```

1J(F), 13(Q).

```



```

      STA      1,AC124
      STA      2,AC224
      STA      3,AC324
:
: INCREMENT CHPTR TO POINT TO CH AFTER CPCODE.
      ISZ      CHPTR
      ISZ      CHPTR
      ISZ      CHPTR
:
: CHECK IF CHPTR GREATER THAN 30.
      LDA      0,CHPTR
      LDA      1,CH124          ; DEC 30
      SUBLE    0,1,SZC
:
: CARRY IS NON-ZERO, LINE IS QUESTIONABLE.
      JMP      QN324
:
: LINE IS OKAY, CHECK CH. TO SEE IF IT IS BLANK.
      JSRS     GC181          ; GET CHARACTER.
      LDA      1,BLK24
      SUBE     0,1,SNR
      JMP      OKY24
:
:
      LDA      1,CHA24
      SUBE     0,1,SNR
      JMP      OKA24
:
:
      LDA      1,CHB24
      SUBE     0,1,SNR
      JMP      OKB24
:
:
      JMP      NTR24
:
: CH. IS A, SET ABFLG TO 1.
OKA24:  LDA      0,CH324          ; DEC 1.
      STA      0,ABFLG
      JMP      CHK24
:
: CH. IS B, SET ABFLG TO 2.

```

```

:
CHK24:  LDA      0,CH424      ; DEC. 2
        STA      0,ABFLG
        JMP      CHK24

```

```

: CHARACTER IS A #, SET ABFLG TO 3, RETURN.

```

```

OKY24:  LDA      0,THE24
        STA      0,ABFLG
        JMP      LE224

```

```

: CH. IS A OR B. CHECK NEXT CHARACTER.

```

```

CHK24:  ISZ      CHPTR
        JSR      GC481

```

```

: ACC 0 CONTAINS CHARACTER.

```

```

        LDA      1,BLK24
        SUBE     0,1,SHR
        JMP      LE124

```

```

: INVALID TERMINATOR.
: SET BIT NO. 13(F) OF ERROR WORD.
: SET ABFLG TO 1.

```

```

NTR24:  LDA      0,CH624      ; DEC. 10.
        STA      0,AG124
        JSR      ENE26

```

```

AG124:  .BLK      1
        SUB      0,J
        STA      0,ABFLG
        JMP      END24

```

```

: LINE IS QUESTIONABLE.
: SET BIT NO. 13(G).
: SET ABFLG TO 0.

```

```

QNE24:  SUB      0,0
        STA      0,ABFLG
        LDA      0,CH524
        STA      0,AG224
        JSR      ENE26
AG224:  .BLK      1
        JMP      END24
:

```

· SET CHPTR TO P CINT TO BEG OF SPCODE.

LB124: JSZ CHPTR  
LB224: JSZ CHPTR  
JSZ CHPTR  
JSZ CHPTR

· RESTORE ACC CONTENTS AND RETURN.

END24: LDA 0,AC324  
LDA 1,AC124  
LDA 2,AC224  
JMPK AC324

\*\*\*\*\*  
· NAME. SPM25.  
· FUNCTION. SEARCHED POT,NOT,  
AND IF FOUND TRANSFERS TO  
SERVICE ROUTINE.  
· INPUT. CHPTR POINTS TO FIRST CH.  
IF OP-CODE.  
· OUTPUT. LENGTH,NSPCOE SET.  
· CALLS. END26,DCH11,CPI43,SIT44,  
SERVICE ROUTINES.  
· CALLED-BY. PROP7.  
· GLOBAL-VARIABLES-USED. NONE.  
· GLOBAL-VARIABLES-CHANGED. CHPTR.  
· ERROR-BITS-SET. 4 (0).

· SPACE FOR SAVING ACC CONTENTS.

ACC25: .BLK 1  
AC125: .BLK 1  
AC225: .BLK 1  
AC325: .BLK 1

```

:; CONSTANTS.
:
: CN025:          4
: SPACE FOR SAVING OPCODE.
:
OP125:   .BLK      1
OP225:   .BLK      1
OPA25:   .BLK      OP125
:
: SAVE ACC CONTENTS, ENTRY.
SP125:   STA      0, AC025
        STA      1, AC125
        STA      2, AC225
        STA      3, AC325
:
: SAVE OPCODE.
:
: CHPTR POINTS TO FIRST CH. GET CHARACTER.
        JSRS     GCH81
:
: CHARACTER IS IN ACC 0.
        MOVS     0, 1
        ISZ     CHPTR
        JSRS     GCH81
        ADD     0, 1
        STA     1, OP125           ; FIRST WD.
        ISZ     CHPTR
        JSRS     GCH81
        MOVS     0, 1
        STA     0, OP225           ; SECOND WD.
: SET CHPTR TO POINT TO END OF OP-CODE.
        ISZ     CHPTR
:
: CALL ON ROUTINE TO SEARCH POT.
:
        LDA     0, OPA25
        STA     0, AG125
        JSRS     SPT43
AG125:   .BLK      1
AG225:   .BLK      1
        LDA     0, AG225
:

```

```

: TEST WHETHER PRESENT IN POT.
:
: MOV     0,0,SZR
:
: IS PRESENT, TRANSFER TO ROUTINE.
:
: JMP     PRS25
:
: NOT PRESENT, SEARCH NOT.
:
: LDA     0,OPA25
: STA     0,AG325
: JSR     SMT44
AG325:   .BLK     1
AG425:   .BLK     0
:
: TEST WHETHER PRESENT IN NOT.
:
: LDA     0,AG425
: MOV     0,0,SZR
:
: RESULT IS NON ZERO, OPCODE IS PRESENT.
:
: JMP     PRS25
:
: ERROR, NOT PRESENT IN EITHER TABLES.
:
: ENTER ERROR BIT NO. 4
:
: LDA     0,ENJ25 ; DEC 4
: STA     0,AG525
: JSR     ENR25
AG525:   .BLK     1
: JMP     END25
:
: ACC CONTAINS SERVICE ROUTINE ADDRESS.
PRS25:   MOV     0,2
: JSR     0,2
:
: RESTORE ACC CONTENTS AND RETURN.
END25:   LDA     0,AC625
: LDA     1,AC125
: LDA     2,AC225
: JMP     AC325
:

```

```

*****
NAME.
FUNCTION. SP143.
INPUT. SEARCHES THE P.O.P.
OUTPUT. STARTING ADDRESS OF LOCAL
SPACE WHERE OP-CODE IS
STORED (IN ACC. #AC 3 #.)
CALLS. SERVICE ROUTINE ADDRESS IF
PRESENT. 0 OTHERWISE (IN ACC
#AC 3 + 1).
RETURNS TO ACC. #AC 3 + 24.
CALLED-BY. NONE.
GLOBAL-VARIABLES-USED. SP025.
GLOBAL-VARIABLES-CHANGED. POEPT,PORTB.
ERROR-BITS-SET. NONE.
NONE.
SPACE FOR SAVING ACC CONTENTS.
ACC43: .BLK 1
AC143: .BLK 1
AC243: .BLK 1
AC343: .BLK 1
CONSTANT.
CN043: 0
TEMPORARY LOCATIONS.
POP43: .BLK 1
POE43: .BLK 1
SAVE ACC CONTENTS, ENTRY POINT.
SP143: SPA 0,AC043

```

```
STA 1,AC143
STA 2,AC243
STA 3,AC343
```

```
SEARCH TABLE FOR MATCH.
STORE POPTS,POEPT IN TEMPORARY LOCATIONS.
```

```
LOA 0,POEPT
STA 0,POE43
LOA 0,POPT8
STA 0,POP43
```

```
LOP43: LOA 0,POE43
LOA 2,POP43
SUBE 0,2,SNR
JMP NFD43
```

```
: HOLE TABLE HAS
: BEEN SEARCHED.
```

```
COMPARE.
```

```
LOA 1,0,2
LOA< 2,AC343
LOA 0,0,3
SUBE 0,1,SNR
JMP NMT43
```

```
; NO MATCH
```

```
FIRST NO MATCHES TRY SECOND WE.
```

```
LOA 1,1,2
LOA 0,1,3
SUBE 0,1,SNR
JMP NMT43
```

```
; NO MATCH
```

```
MATCH FOUND,LOAD SERVICE ROUTINE ADDRESS.
```

```
LOA 0,2,2
LOA 3,AC343
STA 0,1,3
JMP END43
```

```
NO MATCH .TRY NEXT ENTRY.
```

```
NMT43: LOA 0,POP43
IIC 0,0
IIC 0,0
IIC 0,0
```

```

          STA      0,POP43
          JMP      LCP43
: NOT FOUND,SET RETURNING VALUE TO 1.
NFC43:   LDA      0,ON143
          LDA      3,AC343
          STA      0,1,3
: RESTORE ACC CONTENTS AND RETURN.
END43:   LDA      0,AC043
          LDA      1,AC143
          LDA      2,AC243
          LDA      3,AC343
          JMP      2,3

```

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.
GLOBAL-VARIABLES-USED.
GLOBAL-VARIABLES-CHANGED.
ERROR-BITS-SET.
SPACE FOR ACC CONTENTS.
AC082:   .BLK    1
AC182:   .BLK    1

```

```

PRT32.
PRINTS OUT THE OUTPUT
LINE, AFTER DELETING TRAILING
BLANKS.
NONE.
NONE.
PUT79.
PBC10,NER17,PAS63.
SCFLG,SLOT3
OUTDV.
NONE.

```



AC282: .BLK 1  
AC382: .BLK 1

CONSTANTS AND COUNTERS.

CMG: 74  
CTR82: .BLK 1  
CM282: 15  
CM382: 12  
BLK82: 20145  
CT182: .BLK 1

: DEC 60

SAVE ACC CONTENTS, ENTRY.

PR182: STA 0,AC082  
STA 1,AC182  
STA 2,AC282  
STA 3,AC382

CHECK IF NECC.

LDA 0,SCFLG  
MOV 0,SNR  
JMP ENDB2

SET DEVICE CODE.

LDA 0,SLOTS  
STA 0,OUTDV

PRINT OUT CR,LF.

LDA 0,CH282  
JSR PUT75  
LDA 0,CH382  
JSR PUT75

SET UP COUNTER TO COUNT UP TO 60 WORDS.

LDA 0,CH82  
STA 0,CTR82

PRINT OUT.

LDA 2,PETLN  
LDA 0,CH082  
ADD 0,2



```

*****
NAME.
FUNCTION. SMT44.
INPUT. SEARCHES N.C.T.
OUTPUT. STARTING ADDRESS OF LOCAL
SPACE WHERE OP-CODE IS
STORED (IN ACC #AC 3 2).
CALLS. SERVICE ROUTINE ADDRESS IF
PRESENT, 0 OTHERWISE. (IN ACC.
#AC 3 + 1).
RETURN TO ADDRESS AC 3 + 2
CALLED-BY. NONE.
GLOBAL-VARIABLES-USED. SP#25.
GLOBAL-VARIABLES-CHANGED. NENOT, NOPTB.
ERROR-BITS-SET. BSVAL.
CONSTANTS, COUNTERS.
SE#44: ACC63
LNF44: .BLK 1
UP#44: .BLK 1
IND44: .BLK 1
KEY44: .BLK 1
HOP44: .BLK 1
MSK44: 377 ; MASK
CR#44: 0
CR.144: 1
SPACE FOR SAVING ACC CONTENTS.
ACC44: .BLK 1
AC144: .BLK 1
AC244: .BLK 1
AC344: .BLK 1

```

```

: SAVE ACC CONTENTS, ENTRY POINT.
:
SM144:   STA     0, ACC44
        STA     1, AC144
        STA     2, AC244
        STA     3, AC344
:
: INITIALISE LWR44, UPR44, KEY44, IND44, MOP44
:
        LDA     0, J, 3
        STA     0, KEY44
        LDA     0, NEMOT
        STA     0, UPR44
        LDA     0, CH144
        STA     0, LWR44
        LDA     0, ONC44
        STA     0, IND44
        LDA     0, MOP44
        STA     0, MOP44
:
: CHECK IF UPR44 IS LESS THAN LWR44.
: IF SO, SEARCH HAS ENDED UNSUCCESSFULLY.
L244:   LDA     0, LWR44
        LDA     1, UPR44
        SUBLE  0, 1, SZC
        JMP     MFD44                                :UNSUCCESSFULL
:
: SET INDEX (IND44) TO LOWER BOUND OF (LWR44+UPR44)/2.
:
        ADD     1, J
        MOVZ#  J, J
        STA     0, IND44
:
: LOAD ADDRESS OF ENTRY CORR. TO INDEX.
:
        LDA     0, IND44
        LDA     1, CH144
        SUB     1, J
        MOV     0, 1
        ADD     0, 1
        ADD     0, 1
        LDA     3, MOP44
:
        ADD     1, 3
        LDA     2, KEY44
:
: MULTIPLY BY 3.
: LOAD STARTING
: ADDRESS OF MOT.
: ADD(3+INDEX).

```

```

: AC3 CONTAINS ADDRESS OF ENTRY.
: AC2 CONTAINS ADDRESS OF KEY.
: CHECK FIRST WD.
      LDA      J,0,3
      LDA      1,0,2
      SUB     0,1,5ZF
      JMP     NMT44

: CHECK SECOND WD.
      LDA      J,1,3
      LDA      1,1,2
      SUB     J,1,5NF
      JMP     FRD44

: NO MATCH, GET NEXT ENTRY TO BE CHECKED.
: ACC CONTAINS MISMATCHED NO OF ENTRY.
: AC1 CONTAINS MISMATCHED NO OF KEY.

: CHECK WHETHER K LESS THAN K(I).
NMT44:  SUB     0,1,5MC
      JMP     LB544                                ; K GREATER
                                              THAN K(I).

: K LESS THAN K(I), SET UPR44 = IND44-1
      LDA      0,IND44
      LDA      1,ON144
      SUB     1,J
      STA      0,UPR44
      JMP     LE244

: K GREATER THAN K(I), SET LWR44 = IND44+1
LB544:  LDA      0,IND44
      INC     0,J
      STA      0,LWR44
      JMP     LB244

: MATCH NOT FOUND, SET RETURNING VALUE TO J.
NEF44:  LDA      J,ON344
      LDA      3,AC344
      STA      0,1,3

```

JMP END44

ENTRY FOUND. AC 3 CONTAINS ADD. OF MATCHING ENTRY.  
LEFT HALF OF VALUE CONTAINS FORMAT NO.  
RIGHT HALF CONTAINS BASE VALUE.

ISOLATE BASE VALUE.

FRB44: LDA 0,2,3 ; LOAD VALUE  
LDA 1,ISK44 ; LOAD MASK  
AND 1,J  
STA 0,BSVAL

ISOLATE FORMAT NO.

LDA 0,2,3  
LDA 1,ISK44  
ICVS 0,J  
AND 1,J

LOAD SERVICE ROUTINE ADDRESS.

LDA 3,SER44  
ADD 0,3  
LDA 1,0,3

SET RETURNING VALUE.

LDA 3,AC344  
STA 1,1,3

RESTORE ACC CONTENTS AND RETURN.

END44: LDA 0,AC044  
LDA 1,AC144  
LDA 2,AC244  
LDA 3,AC344  
JMP 2,3

NAME.

PSC1J.

FUNCTION.

PRINT OUT LISTING.

```

: INPUT.
: OUTPUT. NONE.
: CALLS. NONE.
: CALLED-BY.
: GLOBAL-VARIABLES-USED.
: GLOBAL-VARIABLES-CHANGED.
: ERROR-BITS-SET.

```

```

NONE.
NONE.
BLK 28, BLK 29, LOC 30, EWS 31,
ESC 32, FVR 34, PFT 32.
PASS1, PASS2.
LTFLG, PREF.
NONE.
NONE.

```

```

: SPACE FOR SAVING ACC CONTENTS.

```

```

ACC10: .BLK 1
AC110: .BLK 1
AC210: .BLK 1
AC310: .BLK 1

```

```

: SAVE ACC CONTENTS, ENTRY POINT.

```

```

PS110: STA 0, ACC10
: STA 1, AC110
: STA 2, AC210
: STA 3, AC310

```

```

: CHECK WHETHER LISTING IS NECC.

```

```

LDA 0, LTFLG
MOV 0, J, SHR
JMP LNN10

```

```

: LISTING IS NECC.

```

```

JBRK BR 28
JBRK BR 29
JBRK BR 30
JBRK BR 31
JBRK BR 32
JBRK BR 32

```

```

      JSR S    FV834
      JMP     END10
: CHECK WHETHER ERROR-LINE.
LH10:  LDA     C,PRERR
      MOV     C,C,SNR
      JMP     END10
: IT IS AN ERROR-LINE.
      JSR K    PRL28
      JSR K    PRL29
      JSR K    PMS31
      JSR K    PMS32
      JSR K    PRT62
: RESTORE ACOS AND RETURN.
END10: LDA     C,AC010
      LDA     1,AC110
      LDA     2,AC210
      JMP S   AC310

```

```

*****
: NAME.
: FUNCTION. ELC29.
: INPUT. ENTERD LINE COUNTER
: OUTPUT. INTO PRTLN AFTER CONVERSION
: CALLS. INTO DECIMAL INTO
: CALLED-BY. POSITIONS 6-10.
: GLOBAL-VARIABLES-USED. NONE.
: GLOBAL-VARIABLES-CHANGED. NONE.
: PPRTR. BDC46.
: PPRTR. PSC10.
: PPRTR. LHCTR.
: PPRTR.

```



· EFFECT-BITS-SET.  
· NONE.

· SPACE FOR SAVING ACC CONTENTS.

AC029: .BLK 1  
AC129: .BLK 1  
AC229: .BLK 1  
AC329: .BLK 1

· CONSTANTS.

CH029: 6

· SAVE ACC CONTENTS, ENTRY.

EL129: STA 0,AC029  
STA 1,AC129  
STA 2,AC229  
STA 3,AC329

· CONVERT INTO DECIMAL AND ENTER.

LDA 0,LINSTR  
LDA 1,CH029  
STA 1,PRPT  
JSR 80C45

· RESTORE ACC CONTENTS AND RETURN.

LDA 0,AC029  
LDA 1,AC129  
LDA 2,AC229  
JMP 80C39

· NAME.

8HX47.

· FUNCTION.

CONVERTS WORD INTO 4  
HEX CHARACTERS.

· INPUT.

ACC 0.

```

: OUTPUT.
:                                     2 WORDS IN LOCATIONS
:                                     *AC 3*, *AC 3 + 1*.
:                                     RETURNS TO ACC 3 + 2.
: CALLS.
:                                     NONE.
: CALLED-BY.
:                                     BNS 31, CVT 34, PCH 37, PI 393.
: GLOBAL-VARIABLES-USED.
:                                     NONE.
: GLOBAL-VARIABLES-CHANGED.
:                                     NONE.
: ERROR-BITS-SET.
:                                     NONE.

: SPACE FOR SAVING ACC CONTENTS.
ACC47:   .BLK   1
AC147:   .BLK   1
AC247:   .BLK   1
AC347:   .BLK   1

MSK47:           17

: CHARACTER CODES FOR HEX CHARACTERS.
CHR47:          60
:          61
:          62
:          63
:          64
:          65
:          66
:          67
:          70
:          71
:          101
:          102
:          103
:          104
:          105
:          106
CHA47:          CHR47

: SAVE ACC CONTENTS, ENTRY.

```

```

:
: BH147: STA 0,AC047
: STA 1,AC147
: STA 2,AC247
: STA 3,AC347

```

```

: ACC 0 CONTAINS NO TO BE BE CONVERTED.
: CONVERT NOED BY SHIFTING ,MASKING,AND INDEXING.
:

```

```

: LDA 1,MSK47
: AND 0,1
: LDA 2,CHA47
: ADD 1,2
: LDA 1,0,2
:

```

```

: MOVZFR 0,J
: MOVZFR 0,0
: MOVZFR 0,J
: MOVZFR 0,J
: LDA 3,MSK47
: AND 0,3
: LDA 2,CHA47
: ADD 3,2
: LDA 3,J,2
: MOV8 3,3
: ADD 1,3
: LDA 2,AC347
: STA 3,1,2
:

```

```

: MOVZFR 0,0
: MOVZFR 0,J
: MOVZFR 0,J
: MOVZFR 0,0
: LDA 1,MSK47
: AND 0,1
: LDA 2,CHA47
: ADD 1,2
: LDA 1,J,2
:

```

```

: MOVZFR 0,J
: MOVZFR 0,0
: MOVZFR 0,0

```

```

TOVZ# 0,0
LDA 3,MSK47
AND 0,3
LDA 2,CHA47
ADD 3,2
TOA 0,1,2
TOVS 0,1
ADD 1,0
LDA 3,AC347
STA 0,1,3

```

RESTORE ACC AND RETURN.

```

LDA 0,AC347
LDA 1,AC147
LDA 2,AC247
LDA 3,AC347

JMP 2,3

```

```

*****
NAME.
FUNCTION. ESC32.
INPUT. ENTER SOURCE CODE
OUTPUT. INTO PRTLN FROM 29-118.
CALLS. NONE.
CALLED-BY. NONE.
GLOBAL-VARIABLES-USED. PSC10.
GLOBAL-VARIABLES-CHANGED. EPT3.
ERROR-BITS-SET. INSLN.
SPACE FOR SAVING ACC CONTENTS. PRPIR.

```

```

AC032: .BLK 1
AC132: .BLK 1

```

```

AC232:  .BLK    1
AC332:  .BLK    1
:
:  CONSTANTS AND COUNTERS.
:
CH032:  .      5.          : DEC 40
CH132:  .      33         : DEC 27
MSK32:  .      377
CTF32:  .BLK    1
:
:  SAVE ACC CONTENTS, ENTRY.
:
ES132:  STA     0,AC032
        STA     1,AC132
        STA     2,AC232
        STA     3,AC332
:
:  SET UP COUNTER TO COUNT UP TO 40 WORDS.
:
        LDA     0,CH032
        STA     0,CTR32
:
:  SET PRPTR VALUE.
:
        LDA     0,CH132
        STA     0,PRPTR
:
        LDA     2,INSLN
:
:  GET NEXT WORD AND INTRODUCE IN PRPTR.
LCP32:  LDA     0,0,2
        MOVS    0,0
        LDA     1,MSK32
        AND     1,0
        JSR    EPT63          ; LEFT HALF
:
:
        ISZ     PRPTR
        LDA     0,0,2
        LDA     1,MSK32
        AND     1,0
        JSR    EPT63          ; RIGHT HALF.
:
:  UPDATE COUNTERS, INDICES.
:  CHECK WHETHER ALL WDS HAVE BEEN ENTERED.
:

```

```

DSZ      PRPTR
IAC      2,2
DSZ      CTR32
JMP      LCP32

```

RESTORE ACC CONTENTS AND RETURN.

```

LDA      0,AC332
LDA      1,AC132
LDA      2,AC232
JMP     AC332

```

```

*****
NAME.
FUNCTION.          EPT63.
                   ENTERS THE CH. IN ACC J
                   INTO PRTLN, IN THE POSITION
                   POINTED AT BY PRPTR.
INPUT.
OUTPUT.           CH. IN ACC J.
CALLS.            NONE.
CALLED-BY.        NONE.
GLOBAL-VARIABLES-USED.  LOTS.
GLOBAL-VARIABLES-CHANGED. PRPTR,PRTLN.
ERROR-BITS-SET.   PRTLN.
SPACE FOR SAVING ACC CONTENTS.
AC003:    .BLK    1
AC183:    .BLK    1
AC223:    .BLK    1
AC383:    .BLK    1
CH003:    1
MSK83:    377
; DEC 1

```

```

MS183:          177400
:
:  SAVE ACC CONTENTS, ENTRY.
:
EP183:   STA     0,AC083
:         STA     1,AC183
:         STA     2,AC283
:         STA     3,AC383
:
:  GET THE WORD POINTED TO BY PRPTR.
:
:         LDA     0,PRPTR
:         LDA     1,CIN083          ; DEC 1
:         SUB     1,0
:         MOVZP   0,0,SZC
:
:  ACC 0 CONTAINS WD TO BE LOADED.
:  VALUE BETWEEN 0 AND 59.
:
:         JMP     NZC83              ; RIGHT HALF
:
:  CARRY IS ZERO, LEFT HALF TO BE REPLACED.
:  ACC 0 CONTAINS THE WD TO BE LOADED.
:
:         LDA     3,PRTRLN
:         ADD     0,3
:         LDA     0,0,3
:         LDA     1,MSK83          ; LOAD MASK.
:         AND     1,0              ; LEFT HALF.
:
:  AC 0 CONTAINS RIGHT HALF, LEFT HALF IS 0.
:
:         LDA     1,AC083
:         LDA     2,MSK83
:         AND     2,1
:         MOVS    1,1
:
:  AC 1 CONTAINS RECD LEFT HALF, RIGHT HALF IS 0.
:  FORM WD.
:
:         ADD     1,0
:         STA     0,0,3
:         JMP     END83
:
:  CARRY IS NON-ZERO, RIGHT HALF TO BE REPLACED.
:  AC 0 CONTAINS WD TO BE REPLACED.

```

```

:
NZC83:  LDA      3,PRTLH
        ADD      0,3
        LDA      0,3,3
        LCA      1,MS133
        AND      1,0

```

```

:
: AC 0 CONTAINS LEFT HALF OF WD ,RIGHT HALF IS 0.

```

```

        LDA      1,AC053
        LDA      2,MSK83
        AND      2,1

```

```

:
: AC 1 CONTAINS RIGHT HALF,LEFT HALF IS 0.

```

```

:
: FORM WORD AND REPLACE.

```

```

        ADD      1,0
        STA      0,J,3

```

```

:
: RESTORE ACC CONTENTS AND RETURN.

```

```

END83:  LDA      J,AC083
        LDA      1,AC183
        LDA      2,AC283
        JMP     AC383

```

```

:
:*****
:
: NAME.
: FUNCTION.
: INPUT.
: OUTPUT.
: CALLS.
: CALLED-BY.
: GLOBAL-VARIABLES-USED.
: GLOBAL-VARIABLES-CHANGED.

```

ERL26.  
 ENTER ERROR LETTERS UPTO A  
 MAXIMUM OF 4 INTO  
 PATCH FROM 1-4.  
 NONE.  
 NONE.  
 EPT83.  
 PSC10.  
 PRTLH,PREPR.





```

: SET UP COUNTS TO COUNT UPTO 16,4
    LDA    0,CNT28
    STA    0,CTR28
    LDA    0,CNT28
    STA    0,CNT28

: SET PRPTR VALUE.
    LDA    0,CH128
    STA    0,PRPTR

: CHECK AND INTRODUCE INTO PRTLN.
    LDA    1,PRERR
    LDA    2,CHA28

:
LCP28:  MCVL    1,1,SNC
        JMP    ZCY28

: CARRY IS NON-ZERO, ENTER LETTER, UPDATE CTR.
    LDA    3,CTR28
    LDA    0,CH128
    SUB    0,3
    ADD    2,3
    LDA    0,0,3
    JSR    EPT83
    ISZ    PRPTR
    DBZ    CNT28
    JMP    .+2
    JMP    END28

: UPDATE COUNTER TO CNT UPTO 16.
ZCY28:  JSZ    CTR28
        JMP    LCP28

: RESTORE ACC CONTENTS AND RETURN.
END28:  LDA    0,AC028
        LDA    1,AC128
        LDA    2,AC228
        JMS    AC328

```

```

*****
NAME.
FUNCTION. L0030.
INPUT. ENTERS LOCTH INTO PPTLN
INTO POSITIONS 12-15 AFTER
CONVERSION INTO HEX.
OUTPUT. NONE.
CALLS. NONE.
CALLED-BY. CMT84.
GLOBAL-VARIABLES-USED. PSC10.
GLOBAL-VARIABLES-CHANGED. PPTLN,LOFL6,LOCTH.
ERROR-BITS-SET. PATE1,PRPTR.
NONE.

SPACE FOR SAVING ACC CONTENTS.
AC030: .BLK 1
AC130: .BLK 1
AC230: .BLK 1
AC330: .BLK 1

CONSTANTS.
CM030: 14 ; DEC 12

SAVE ACC CONTENTS,ENTRY.
L0130: STA 0,AC030
STA 1,AC130
STA 2,AC230
STA 3,AC330

SET PPTR VALUE .
SET ACC 3 VALUE TO LOCTH.

```

· CHECK WHETHER THE ENTERING IS NECC.

LDA 0,CHJ30  
STA 0,PRPTR  
LDA 0,LOCTN  
LDA 1,LOFLG  
MOV 1,1,SZR

· CALL ON ROUTINE TO CONVERT AND ENTER.

JSRS CVT84

· RESTORE ACC CONTENTS AND RETURN

LDA 0,ACJ30  
LDA 1,AC130  
LDA 2,AC230  
JMPS AC330

· NAME.

· FUNCTION.

· INPUT.

· OUTPUT.

· CALLS.

· CALLED-BY.

· GLOBAL-VARIABLES-USED.

· GLOBAL-VARIABLES-CHANGED.

· ERROR-BITS-SET.

· SPACE FOR SAVING ACC CONTENTS.

· CMT84.

· CONVERT WORD IN ACC J  
· INTO 4 HEX CH. AND ENTER  
· THEM INTO PRTLN STARTING  
· FROM PRPT1.

· ACC J.

· NONE.

· EPT83,BHX47.

· LOC30,ZNS31.

· NONE.

· PRPTR.

· NONE.

AC084: .BLK 1  
AC184: .BLK 1  
AC284: .BLK 1  
AC384: .BLK 1

MSK84: 377

SAVE ACC CONTENTS, ENTRY.

CV184: STA 0, AC384  
STA 1, AC184  
STA 2, AC284  
STA 3, AC384

PRPTR VALUE ALREADY, SET.  
ACC 0 CONTAINS WORD TO BE ENTERED.

CONVERT INTO HEX, ACC 0 CONTAINS WORD.

JSR 8 BFX47  
AG184: .BLK 1  
AG184: .BLK 1

ENTER WORD INTO PRTLN, CALL ON EPT83

LDA 0, AG084  
MOVS 0, J  
LDA 1, MSK84  
AND 1, 0  
JSR 8 EPT83  
ISZ PRPTR  
LDA 0, AG084  
LDA 1, MSK84  
AND 1, 0  
JSR 8 EPT83  
ISZ PRPTR  
LDA 0, AG184  
MOVS 0, J  
LDA 1, MSK84  
AND 1, J  
JSR 8 EPT83  
ISZ PRPTR  
LDA 0, AG184  
LDA 1, MSK84  
AND 1, J

JSRS EPT83

RESTORE ACC CONTENTS AND RETURN.

LDA 0,AC064  
LDA 1,AC184  
LDA 2,AC284  
JMPS AC384

\*\*\*\*\*

NAME. WPT86.  
 FUNCTION. PUTS OUT A STRING OF  
 CH. , TERMINATED BY A NULL,  
 PACKED RIGHT TO LEFT.  
 INPUT. IN ACC 2, STARTING ACC.  
 OUTPUT. NONE.  
 CALLS. PUT75.  
 CALLED-BY. LOTS.  
 GLOBAL-VARIABLES-USED. NONE.  
 GLOBAL-VARIABLES-CHANGED. NONE.  
 ERROR-BITS-SET. NONE.  
 NONE.

SPACE FOR SAVING ACC CONTENTS.

ACC06: .BLK 1  
 AC186: .BLK 1  
 AC286: .BLK 1  
 AC386: .BLK 1

MSK86: 177

SAVE ACC CONTENTS, ENTRY POINT.

WR186: STA 0,AC086

```

STA      1,AC186
STA      2,AC286
STA      3,AC386

```

```

: GET NEXT WORD. AC2 CONTAINS ADDRESS.

```

```

LCP56:   LDA      1,0,2
         LDA      0,MSK56
         AND      1,0,SNR
         JMP      EN086          ; CH. IS 0
         JSR      PUT75
         MOV      1,1
         LDA      0,MSK56
         AND      1,0,SNR
         JMP      EN086          ; CH. IS 1
         JSR      PUT75
         INC      2,2
         JMP      LCP56

```

```

: ALL CHARACTERS PRINTED OUT, RETURN.

```

```

END66:   LDA      0,AC086
         LDA      1,AC186
         LDA      2,AC286
         JMP      AC386

```

```

:-----:
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.
GLOBAL-VARIABLES-USED.
GLOBAL-VARIABLES-CHANGED.

```

MODE5.  
PRINTS OUT MODE= QUERY.  
GETS REPLY AND SETS BNFLG,  
LTFLG,ENDAD ACCORDINGLY.  
NONE.  
NONE.  
MPT56,REC74.  
ASCHB  
AC070,HDINS.  
INP0V,OUT0V,ENDAD,

```

:
: ERROR-BITS-SET.                LTFLG, DTFLG.
:                                NONE.
: SPACE FOR SAVING ACC CONTENTS.
AC085:  .BLK      1
AC185:  .BLK      1
AC285:  .BLK      1
AC385:  .BLK      1
MESS5:  .TXT      .<J11><J12> MODE 4= .
MEAS5:  MESS5
:
CH085:  0
CH185:  1
CH285:  60
CPT85:  15
LFC85:  12
:
: SAVE ACC CONTENTS ,ENTRY.
MO185:  STA      0,AC085
:      STA      1,AC185
:      STA      2,AC285
:      STA      3,AC385
:      LDA      0,INDND
:      STA      0,INPDV
:      LDA      0,MCOTC
:      STA      0,OUTDV
:
: PRINT OUT QUERY.
RPT85:  LDA      2,MEAS5
:      JSR      WRT86
:
: GET REPLY.
:      JSR      RED74
:
: REPLY IS IN ACC 0.
: CHECK WHAT REPLY IS AND TAKE ACTION.
:
:      LDA      1,CH285
:      SUB      1,J,SNR
:      HALT
:
:                                : 60 OCTAL

```



```

LDA      1,CH185
SUB      1,J,CH185
JMP      MCH85          ; MODE IS 1
SUB      1,J,CH185
JMP      MTR85          ; MODE IS 2
SUB      1,J,CH185
JMP      MTH85          ; MODE IS 3
JMP      RPT85          ; REPEAT QUERY.

:
: MODE = 1, SET ENDA0 TO 0, RETURN.
MCH85:   LDA      J,CH185
          STA      0,ENDA0
          JMP      END85

:
: MODE = 2, SET ENDA0 TO 1, LTFLG TO 0, BNFLG TO 1.
MTR85:   LDA      J,CH185
          STA      0,LTFLG
          LDA      J,CH185
          STA      0,ENDA0
          STA      0,BNFLG
          JMP      END85

:
: MODE IS 3, SET ENDA0 TO 1, LTFLG TO 1, BNFLG TO 0.
MTH85:   LDA      0,CH185
          STA      0,BNFLG
          LDA      0,CH185
          STA      0,ENDA0
          STA      0,LTFLG

:
: PRINT OUT LF AND CR.
: RESTORE ACC CONTENTS AND RETURN.
END85:   LDA      0,CRT85
          JSR     CRT75
          LDA      0,LFJ85
          JSR     CRT75
          LDA      0,ACC85
          LDA      1,AC185
          LDA      2,AC285
          JMP     AC385

:
:*****

```

```

: NAME.
: FUNCTION. ENDS2.
: INPUT. SERVICE THE PSEUDO-CO
: OUTPUT. MON,END.SET ENDFG,PNFLG.
: CALLS. NONE.
: CALLED-BY. NONE.
: GLOBAL-VARIABLES-USED. ENDS2.
: GLOBAL-VARIABLES-CHANGED. SP425.
: ERROR-BITS-SET. LBFLG.
: ENDFG,LCFLG,PNFLG.
: BIT 10 12(P).

: SPACE FOR SAVING ACC CONTENTS.
AC052: .BLK 1
AC152: .BLK 1
AC252: .BLK 1
AC352: .BLK 1
:
TWL52: 14 ; DEC 12
: SAVE ACC CONTENTS,ENTRY.
EN152: STA 0,AC052
: STA 1,AC152
: STA 2,AC252
: STA 3,AC352
:
: SET LCFLG TO J.
: SET ENDDAD,PNFLG TO 1.
:
SUB 0,J
STA 0,LCFLG
INC 0,J
STA 0,ENDFG
STA 0,PNFLG
: CHECK LBFLG TO SEE IF ERROR.

```

```

      LDA      0, L3FLG
      MOV     0, J, SHR
      JMP     STP52

```

```

: SET BIT NO. 12(P).

```

```

      LDA      0, TML52
      STA      0, ARG52
      JCRS    ERN26
ARG52: .BLK    1

```

```

: RESTORE ACC CONTENTS AND RETURN.

```

```

STP52: LDA      0, AC052
      LDA      1, AC152
      LDA      2, AC252
      JMP     AC352

```

```

:*****

```

```

: NAME.
: FUNCTION.
: INPUT.
: OUTPUT.
: CALLS.
: CALLED-BY.
: GLOBAL-VARIABLES-USED.
: GLOBAL-VARIABLES-CHANGED.
: ERROR-BITS-SET.
: SPACE FOR SAVING ACC CONTENTS.
AC071: .BLK    1

```

```

CN171:          1
: SAVE ACC CONTENTS AND ENTRY POINT.
AB171:  STA     0,ACU71
: SET LENGTH TO 1
:
:   LDA     0,CN171
:   STA     0,LENGTH
:
: SET WSPDE.
:
:   LDA     0,BSVAL
:   ICVS   0,0
:   STAE   0,WSPDE
:
: RESTORE ACC CONTENTS, RETURN.
:
:   LDA     0,ACU71
:   JMP     0,3

```

```

*****
NAME.
FUNCTION.          BIN15.
                   TAKES CARE OF OBJECT-CODE.
                   FILLS UP BUFFER AND FLUSHES
                   IT PERIODICALLY OR IF
                   PIFLG IS SET.
INPUT.
OUTPUT.           NONE.
CALLS.            NONE.
CALLED-BY.       IBN35,EBN36,PCN37.
GLOBAL-VARIABLES-USED.  PASS2,FC055,FC056,FC354.
GLOBAL-VARIABLES-CHANGED.  BIFLG,PIFLG,NOWES.
ERROR-BITS-SET.  LOCAL.
                   NONE.

```

```

: SPACE FOR SAVING ACC CONTENTS.
ACC15: .BLK 1
AC115: .BLK 1
AC215: .BLK 1
AC315: .BLK 1
:
CN115: 1
: ENTRY POINT,SAVE ACC CONTENTS.
EI115: STA 0,ACC15
      STA 1,AC115
      STA 2,AC215
      STA 3,AC315
:
: CHECK BNFLG .
      LDA 0,BNFLG
      LDA 1,CN115
      SUBE 0,1,SZ
      JMP END15
:
: CHECK IF LOCAL IS 0.
      LDA 0,LOCAL
      JNZ 0,J,SNR
      JSR 0,IBN35
:
: CHECK RNFLG.
      LDA 0,RNFLG
      LDA 1,CN115
      SUBE 0,1,SNR
      JMP PCH15
:
: CALL ON ROUTINE TO ENTER WORDS INTO BROUT.
: CHECK LOCAL AGAINST NCWBS.
      JSR 0,EBN36
      LDA 0,NCWBS
      LDA 1,LOCAL
      SUBE 0,1,SNR
PCH15: JSR 0,PCH37

```

: RESTORE ACC CONTENTS AND RETURN.

END15: LDA 0,AC015  
LDA 1,AC115  
LDA 2,AC215  
JMP\$ AC315

\*\*\*\*\*

NAME. IEN35.  
FUNCTION. INITIALISE BOUT, (OBJECT-  
CODE BUFFER).  
CALLED WHEN LOCAL IS 0.  
CLEARS BOUT, SETS C1, SETS  
ADDRESS AND SETS LOCAL TO 0.  
INPUT. NONE.  
OUTPUT. NONE.  
CALLS. NONE.  
CALLED-BY. NONE.  
GLOBAL-VARIABLES-USED. BIN15.  
GLOBAL-VARIABLES-CHANGED. BOUT,LOCTR.  
ERROR-BITS-SET. LOCAL,BNOL1.  
NONE.

SPACE FOR SAVING ACC CONTENTS.

AC035: .BLK 1  
AC135: .BLK 1  
AC235: .BLK 1  
AC335: .BLK 1

CONSTANTS.

CN035: 0  
CN135: 51461  
CN335: 50  
CN435: 4

```

CTR35:   .BLK      1
MSK35:   377
:
: SAVE ACC CONTENTS, ENTRY.
LB135:   STA      0,AC335
:         STA      1,AC135
:         STA      2,AC235
:         STA      3,AC335
:
: INITIALISE ENOUT.
:         LDA      0,ON335
:         STA      0,CTR35
:
:         LDA      2,BNOUT
:         LDA      0,ON335
LB135:   STA      0,0,2
:         INC      2,2
:         DSBZ     CTR35
:         JMP      LB135
:
: SET S1.
:         LDA      0,ON135
:         LDA      2,BNOUT
:         STA      0,0,2
:
: SET ADDRESS VALUE.
:         LDA      0,LOCTR
:         MOVB     0,0
:         LDA      1,MSK35
:         AND      1,0
:         STA      0,2,2
:         LDA      0,LOCTR
:         AND      1,0
:         STA      0,3,2
:
: SET LOCAL TO 4
:         LDA      0,ON435
:         STA      0,LOCAL
:
: RESTORE ACCS AND RETURN.

```

```

LDA    0,AC135
LDA    1,AC135
LDA    2,AC235
JPPS   AC335

```

```

:-----:
:
: NAME.                                     EB136.
: FUNCTION.                                ENTERS LENGTH BYTES FROM
:                                             WSPCE INTO BNOUT.
:                                             UPDATES LOCAL.
: INPUT.                                    NONE.
: OUTPUT.                                   NONE.
: CALLS.                                    NONE.
: CALLED-BY.                               NONE.
: GLOBAL-VARIABLES-USED.                   BIN15.
: GLOBAL-VARIABLES-CHANGED.                BNOUT,LENGTH.
: ERROR-BITS-SET.                          LOCAL,BNOUT.
:
: SPACE FOR SAVING ACC CONTENTS.
ACC36:  .BLK      1
AC136:  .BLK      1
AC236:  .BLK      1
AC336:  .BLK      1
CTR36:  .BLK      1
MSK36:  .BLK      377
:
: SAVE ACC CONTENTS,ENTRY.
EB136:  STA      0,AC036
:         STA      1,AC136
:         STA      2,AC236
:         STA      3,AC336
:
: ENTER LENGTH BYTES INTO BNOUT.

```



```

:
LDA      0,LENT+
STA      0,STR36
MOV      0,0,SNF
JMP      END36
LDA      3,ENDOUT
LBA      0,LOCAL
ADD      0,3

:
LDA      2,WSPOE
LDA      0,0,2
MOV      0,0
LDA      1,MSK36
AND      1,0
STA      0,0,3
JSZ      0,TR36
JMP      +2
JMP      END36

:
LDA      0,0,2
AND      1,0
STA      0,1,3
JSZ      0,TR36
JMP      +2
JMP      END36

:
LDA      0,1,2
MOV      0,0
AND      1,0
STA      0,2,3

:
: SET LOCAL RESTORE ACC CONTENTS, RETURN.
END36:  LBA      0,LOCAL
        LDA      1,LENT+
        ACC      1,0
        STA      0,LOCAL

:
        LDA      0,AC036
        LDA      1,AC136
        LDA      2,AC236
        JMP      AC336

:
+-----+

```

```

NAME.
FUNCTION. SUH50.
GETS CHARACTER, ENTERS IT
INTO BHOUT AND UPDATES
LOCAL.
INPUT.
OUTPUT. NONE.
CALLS. NONE.
CALLED-BY. NONE.
GLOBAL-VARIABLES-USED. PCH37.
GLOBAL-VARIABLES-CHANGED. BHOUT.
ERROR-BITS-SET. BH001, LOCAL.

```

```

SPACE FOR SAVING ACC CONTENTS.

```

```

ACC00: .BLK 1
ACC150: .BLK 1
ACC250: .BLK 1
ACC350: .BLK 1
CTR50: .BLK 1
MSK50: 377

```

```

SAVE ACC CONTENTS, ENTRY

```

```

SU150: STA 0, ACC50
      STA 1, ACC150
      STA 2, ACC250
      STA 3, ACC350
      LDA 0, LOCAL
      STA 0, CTR50
      IOV 0, 0, SNR
      JMP EN050
      SUJZ 0, J
      JSZ CTR50
      JMP .+2

```

```

      JMP      END50
      LDA      2,BNOUT
      INC      2,2
      LDA      0,J,2
      JSZ      CTR50
      JMP      +2
      JMP      END50
:
LBL50:  INC      2,2
      LDA      1,J,2
      ADD      1,J
      JSZ      CTR50
      JMP      LBL50
:
: ACC 0 CONTAINS THE SUM, MASK OUT AND COMPLIMENT FOR CHECKSUM.
END50:  ORN      0,0
      LDA      1,MSK50
      AND      1,0
      STA      0,1,2
      ISZ      LOCAL
:
: RESTORE ACC CONTENTS AND RETURN.
      LDA      0,AC050
      LDA      1,AC150
      LDA      2,AC250
      JMS      AC350

```

```

*****
: NAME.
: FUNCTION.
: INPUT.
: OUTPUT.
: CALLS.
:
: PCH37.
: FLUSHES THE OBJECT CODE
: BUFFER, BNOUT.
: GETS CHECKSUM, CONVERTS
: INTO HEX. AND PUNCHES OUT.
: NONE.
: NONE.
: SUM50, PUN40, BRX47.

```

```

: CALLED-BY.
: GLOBAL-VARIABLES-USED. BIN15.
: GLOBAL-VARIABLES-CHANGED. BINCUT.
: ERROR-BITS-SET. LOCAL,BNCL1.
: NONE.

```

```

: SPACE FOR SAVING ACC CONTENTS.

```

```

ACC37: .BLK 1
AC137: .BLK 1
AC237: .BLK 1
AC337: .BLK 1

```

```

: CONSTANTS

```

```

CNC37: 3
CN237: 2
CF37: .BLK 1
FIV37: 5

```

```

: STORE ACC CONTENTS,ENTRY.

```

```

PC137: STA 0,ACC37
      STA 1,AC137
      STA 2,AC237
      STA 3,AC337

```

```

: GET CHECKSUM

```

```

: INTRODUCE BYTE COUNT.

```

```

      LDA 2,BINCUT
      LDA 0,LOCAL
      INC 0,J
      LDA 1,CN237
      SUB 1,J
      STA 0,1,2
      JSR< SC15J

```

```

: CONVERT BINCUT

```

```

      LDA 0,LOCAL

```

```

LDA      1,FI/37
SUB     3,1,SHF
JMP     NXT37
STA     0,CTR37
LDA     2,BNOUT
JNZ     CTR37
INC     2,2

:
LBL37:   LDA     0,J,2
        JSR    BHX47
AG137:   .BLK   1
AG237:   .BLK   1
        LDA     0,AG237
        STA     0,J,2
        INC     2,2
        JNZ     CTR37
        JMP    LBL37

```

: ALL WDS ARE CONVERTED,PUNCH OUT

```

JSR    PNL12
JSR    PUN40
JSR    PNL12

```

: SET LOCAL TO 0.

```

NXT37:  LDA     0,CTR37
        STA     0,LOCAL

```

: RESTORE ACC CONTENTS AND RETURN.

```

LDA     0,AC337
LDA     1,AC137
LDA     2,AC237
JMS    AC337

```

: NAME.

: FUNCTION.

: INPUT.

: OUTPUT.

PUN40.

PUNCHES OUT ALL WORDS  
IN BNOUT FROM 1 TO LOCAL.

NONE.

```

: CALLS.                                NONE.
: CALLED-BY.                             PCH37.
: GLOBAL-VARIABLES-USED.                PUT75.
: GLOBAL-VARIABLES-CHANGED.            BRNEV,LOCAL,SHOUT.
: ERROR-BITS-SET.                       OUTDV.
:                                         NONE.

```

```

: SPACE FOR SAVING ACC CONTENTS,
AC040:  .BLK    1
AC140:  .BLK    1
AC240:  .BLK    1
AC340:  .BLK    1

```

```

: CONSTANTS.
CTR40:  .BLK    1
MSK40:          377

```

```

: SAVE ACC CONTENTS.
PU140:  STA     0,AC040
        STA     1,AC140
        STA     2,AC240
        STA     3,AC340

```

```

: PUNCH OUT NULLS.
        JSR    PNL12

```

```

: SET DEVICE CODE.
        LDA     0,3PUDV
        STA     0,OUTDV

```

```

: SET UP COUNTER.
        LDA     0,LOCAL
        STA     0,CTR40
:

```

```

      LDA      2,BNOUT
      PUNCH OUT.
      LDA      1,MSK40
LBL40: LDA      0,0,2
      AND     0,0
      AND     1,0
      JSRS    PUT75
      LDA      0,0,2
      AND     1,0
      JSRS    PUT75
      INC     2,2
      DSZ     CTR40
      JMP     LBL40

```

```

      PUNCH OUT NULLS.
      JSRS    PNL12
      RESTORE ACC CONTENTS AND RETURN.
      LDA      0,AC040
      LDA      1,AC140
      LDA      2,AC240
      JMP     AC340

```

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.
GLOBAL-VARIABLES-USED.

```

```

GCH07
GET NEXT CH. FROM
INSLN.
CHPTR POINTING TO CH. BEFORE
READ. ONE.
RETURNS THE CH. IN ACC 0.
RETURNS A BLANK IF GREATER
THAN 255.
GCH01 .
LOTS.

```

```

: GLOBAL-VARIABLES-CHANGED. INCL.
: ERROR-BITS-SET. CHPTR.
: NONE.

: SPACE FOR SAVING ACC CONTENTS.
AC187: .BLK 1
AC287: .BLK 1
AC387: .BLK 1

: CONSTANTS.
CHK87: 121 ; DEC 81
BLK87: 40 ; BLANK

: ENTRY POINT,SAVE ACCS.
GI.187: STA 2,AC287
: STA 1,AC187
: STA 3,AC387

: INC CHPTR AND CHECK.
: ISZ CHPTR
: LDA 0,CHPTR
: LDA 3,CHK87
: SUBLE 3,0,SNC
: JMP ERR87

: CHPTR OKAY,GET CH.
: JSRS GCH81

: AC 0 CONTAINS CH.RETURN.
: JMP END87

: CHPTR IS 81.
ERR87: LDA 0,BLK87
: STA 3,CHPTR

: RESTORE ACC .RETURN.

```



```

ENC07: LDA 1,AC187
        LDA 2,AC287
        JMP AC337

```

```

.....
:
: NAME.
: FUNCTION. BNY33.
: INPUT. CONVERTS A SERIES OF ASCII
: CH. INTO A BINARY NO.
: OUTPUT. CHPTR POINTS TO CH.
: BEFORE STRING.
: CH. ARE REQUESTED THRO
: A CALL TO GNC87.
: CALLS.
: CALLED-BY. GNC87.
: GLOBAL-VARIABLES-USED. CWT96.
: GLOBAL-VARIABLES-CHANGED. NONE.
: ERROR-BITS-SET. NONE.
:
: SPACE FOR SAVING ACC CONTENTS.
AC293: .BLK 1
AC393: .BLK 1
:
: CONSTANTS.
CH093: 61 ;CH 1
CH793: 60 ;CH 0
PSM93: .BLK 1
:
: SAVE ACC,ENTRY,INITIALISE RUNNING SUM.
BN193: STA 2,AC293

```

```

          STA      3,AC393
          SUB      0,0
          STA      0,RSH93
: GET NEXT CH AND UPDATE RUNNING SUM.
LBL93:   JSRS     GNC67
          LDA      1,CH293
          LDA      2,CH093
          ACCZE    2,0,SNC
          ACCZE    0,1,SYC
          JMP      BRK93
:
          SUB      1,0          ; REDUCE CH
          LDA      1,RSH93
: MULTIPLY BY 2 AND ADD
          MOVZL    1,1
          ADD      0,1
          STA      1,RSH93
:
          JMP      LBL93
: ACC 0 CONTAINS BREAK CH ,RETURN .
BRK93:   LDA      1,RSH93
          LDA      2,AC293
          JMS     AC393

```

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
NAME.
FUNCTION.
INPUT.
OUTPUT.

```

```

HEX94.
CONVERTS A SERIES OF ASCII
HEX CH. INTO A BINARY NO.
CHPTR POINTS TO CH.
BEFORE STRING.
CH. ARE REQUESTED THRO
A CALL TO GNC67.
CHPTR POINTS AT BREAK.
ACC 0 CONTAINS BREAK.

```

```

:
: CALLS.                                ACC 1 CONTAINS VALUE.
: CALLED-BY.                            GNC87.
: GLOBAL-VARIABLES-USED.                CMT86.
: GLOBAL-VARIABLES-CHANGED.            NONE.
: ERROR-BITS-SET.                       NONE.
:
: SPACE FOR SAVING ACC CONTENTS.
AC294:  .BLK    1
AC394:  .BLK    1
:
: CONSTANTS.
CHS94:          67
CHZ94:          60
CHM94:          71
CHA94:          101
CHF94:          106
RSM94:  .BLK    1
:
: USED TO
: REDUCE A-F.
: CH S
: CH Z
: CH M
: CH A
: CH F
: RUNNING SUM
:
: SAVE ACC,ENTRY,INITIALISE RSM94
HE194:  STA     2,AC294
:       STA     3,AC394
:       SUB     0,0
:       STA     0,RSM94
:
: GET NEXT CHARACTER,CHECK IT OUT,MULTIPLY BY
: 16 AND ADD .
LBL94:  JPS     GNC87
:       LDA     1,CHZ94
:       LDA     2,CHM94
:       ADCZE   2,0,SNC
:       ADCZE   0,1,SZC
:       JMP     CHK94
:       JMP     MAD94
:
: CH NOT NUMERIC,CHECK IF IT IS IN A-F.

```

```

:
CHK94:  LDA      1,CHA94
        LDA      2,CHF94
        ACCZE   2,J,SNC
        ACCZE   0,1,SZC
        JMP     BRK94
        LDA      1,CMS94
: VALUE USED TO
: REDUCE A-F.

```

```

: CH IS OKAY, REDUCE , MULTIPLY, AND ADD.

```

```

MAE94:  SUB      1,J
        LDA      1,RS494
        MOVZL   1,1
        MOVZL   1,1
        MOVZL   1,1
        MOVZL   1,1
        ACC     0,1
        STA     1,RS494
        JMP     LEL94

```

```

: ACC 0 CONTAINS BREAK CH. RESTORE ACC, RETURN.

```

```

BRK94:  LDA      1,RS494
        LDA      2,AC234
        JMPS    AC394

```

```

*****
: NAME.
: FUNCTION.
: INPUT.
: OUTPUT.
: CALLS.

```

OCT92.

CONVERTS A SERIES OF ASCII  
DECIMAL CH. INTO A BINARY  
NUMBER.

CHPTR POINTS TO CH.  
BEFORE STRIPING.  
CH. AFE REQUESTED THRO  
A CALL TO GNC87.

CHPTR POINTS AT BREAK.  
ACC 0 CONTAINS BREAK.  
ACC 1 CONTAINS VALUE.

GNC87.

```

: CALLED-BY.                                CVT96.
: GLOBAL-VARIABLES-USED.                   NONE.
: GLOBAL-VARIABLES-CHANGED.                NONE.
: ERROR-BITS-SET.                           NONE.

: SPACE FOR SAVING ACC CONTENTS.
AC292:   .BLK    1
AC392:   .BLK    1

: CONSTANTS
CH92:    67
CH792:   60
RSM92:   .BLK    1

: SAVE ACC ,ENTRY, INITIALISE RUNNING SUM.
OC192:   STA     2,AC292
          STA     3,AC392
          SUB     J,J
          STA     0,RSM92

: GET NEXT CH AND UPDATE RUNNING SUM.
LCL92:   JSR     GNC67
          LDA     1,CHZ92
          LDA     2,CH92
          ADDC   2,0,SHC
          ADDC   0,1,SHC
          JMP     BRK92

          SUB     1,J
          LDA     1,RSH92

: MULTIPLY BY 6 AND ADD
          MOVZL   1,1
          MOVZL   1,1
          MOVZL   1,1
          ADD     0,1

```

```

;
      STA      1,RS192
      JMP     LBL92
: ACC 0 CONTAINS BREAK CH, SET ACC 1 VALUE AND RETURN.
BPK92: LDA      1,RS192
      LDA      2,AC292
      JMP     AC392

```

\*\*\*\*\*

```

: NAME.
: FUNCTION.
: INPUT.
: OUTPUT.
: CALLS.
: CALLED-BY.
: GLOBAL-VARIABLES-USED.
: GLOBAL-VARIABLES-CHANGED.
: ERROR-BITS-SET.
: SPACE FOR SAVING ACC CONTENTS.
AC291: .BLK    1
AC391: .BLK    1
: CONSTANTS.

```

```

DEC91.
CONVERTS A SERIES OF ASCII
OCTAL CH. INTO A BINARY
NUMBER.
CHPTR POINTS TO CH.
BEFORE STRING.
CH. ARE REQUESTED THRO
A CALL TO GNC87.
CHPTR POINTS AT BREAK.
ACC 0 CONTAINS BREAK.
ACC 1 CONTAINS VALUE.
GNC87.
CVT96,PAGE5,NER17.
NONE.
NONE.
NONE.

```

```

CHM91:          71          : CH 9
CHZ91:          60          : CH 0
RSM91:    .BLK    1          : RUNNING SUM.
:
: SAVE ACC CONTENTS, ENTRY POINT, INITIALISE RS 91.
DE191:    STA     2,AC291
:          STA     3,AC391
:          SUB     0,0
:          STA     0,RSM91
:
: EVALUATE BY SUCCESSIVE CALLS TO GLOB7 AND MULTIPLYING
: BY 10.
LEL91:    JSR     GNC87
:          LDA     1,CHZ91
:          LDA     2,CHM91
:          ACCZE   0,0,SNC          : SKIP IF > 9
:          ACCZE   0,1,SZC          : SKIP IF >= 0
:          JMP     BRK91
:
: CH IS NOT BREAK
:          SUB     1,0
:          LDA     1,RSM91
:
: MULTIPLY BY 10 AND ADD
:          MOVZL   1,2
:          MOVZL   2,2
:          ADD     2,1
:          MOVZL   1,1
:          ADD     0,1
:
:          STA     1,RSM91
:          JMP     LEL91
:
: ACC 0 CONTAINS BREAK CH., RETURN.
BRK91:    LDA     1,RSM91
:          LDA     2,AC291
:          JMP     AC391
:
:

```

```

*****
NAME.
FUNCTION. SYM95.
INPUT. GETS THE VALUE OF
        THE SYMBOL FROM SYMT3.
OUTPUT. CHPTR POINTS TO CH.
        BEFORE SYMBOL.
        CHPTR POINTS TO BREAK CH.
        ACC 0 CONTAINS BREAK (=0 IF
        ERROR).
        ACC 1 CONTAINS VALUE.
CALLS.
CALLED-BY. STB79,GN067,ENE26.
GLOBAL-VARIABLES-USED. C/T96.
GLOBAL-VARIABLES-CHANGED. LOCKR,PSPLG.
ERROR-BITS-SET. NONE.
        S(S),9(U).

SPACE FOR SAVING ACC CONTENTS.
AC295: .BLK 1
AC395: .BLK 1

CONSTANTS
AST95: 52
CST95: 1
CN595: 5
CN695: 6
CNT95: 7

COUNTERS AND SPACE FOR STORING LABEL
CIP95: .BLK 1
LEL95: .BLK 3
LBA95: LBL95

SAVE ACC CONTENTS,ENTRY

```



```

SY195:  STA      2,AC295
        STA      3,AC395
        JSR     GN087
        LDA      1,AST95
        SUB     0,1,314
        JMP     ASK95
        JSZ     CTR95

```

```

SET UP COUNTER TO COUNT UPTO 6

```

```

LDA      0,CTR95
STA      0,CTR95

```

```

CLEAR LABEL SPACE

```

```

LDA      2,LAB95
SUB     0,J
STA      0,J,2
STA      0,1,2
STA      0,2,2

```

```

GET CH AND SAVE

```

```

LOP95:  JSR     GN087
        JSR     CL376
        JMP     BRX95

```

```

CH IS ALPHANUMERIC, CHECK FOR LENGTH.

```

```

JSZ     CTR95
JMP     +2
JMP     ERR95

```

```

CHECK WHICH HALF

```

```

LDA      3,CTR95
ISVR     3,3,310
JMP     ZCY95

```

```

CARRY IS NON ZERO, STORE AND UPDATE ACC 2

```

```

ADD     1,J
STA      0,J,2
INC     2,2
JMP     LCP95

```

```

: CARRY IS ZERO,SAVE IN ACC 1
ZCY95:  MOVS  0,1
        JMP   LCP95
: CH IN ACC 0 IS BREAK,SEARCH TABLE AFTER POSSIBLY
  SAVING ACC 1
B-K95:  LDA   3,DTK95
        STA  0,BREAK
        LDA  3,3,SNC
        STA  1,J,2
:
        LDA  1,LSA95
        STA  1,AGJ95E
        LDA  1,CST95E
        STA  1,AGI95E
        JSR  S(37)
AG095:  .BLK  1
AG195:  .BLK  1
AG295:  .BLK  1
FLG95:  .BLK  1
: CHECK WHETHER FOUND OR NOT
        LDA  1,AG295
        LDA  2,FLG95E
        MOVL 2,2,SNC
        JMP  END95
: NOT FOUND.
  ENTER ERROR NO 5
  IF PASS IS 2.
  SET NULL BREAK CHARACTER.
        LDA  2,PSFLG
        LDA  1,CST95E
        SUB  2,1,SNC
        JMP  SET95
: DO IT SET
  ERROR BIT.
: PASS IS 2,SET ERROR BIT 5.
        LDA  2,CH595
        STA  2,AG395E
        JSR  ENER5

```

```

AG395:  .BLK      1
:
SET95:  SUB       0,0
        SUB       1,1
        JMP      END95
:
: SYMBOL TOO LONG, ENTER ERROR BIT 0.
:
ERR95:  LDA       2,CH955
        STA      2,AG435
        JSR     ENR26
AG495:  .BLK      1
        SUB       1,1
        SUB       0,0
        JMP      END95
ACK95:  LDA       1,LOCT9
        JSR     GNC07
:
: RESTORE ACC, RETURN
END95:  LDA       2,AC395
        JMP     AC395

```

```

*****
:
: NAME.
: FUNCTION.          EVAL37.
: INPUT.             EVALUATE AN EXPN.
: OUTPUT.            CHPTR POINTS TO FIRST CH.
:                    OF EXPN.
:                    CHPTR POINTS TO BREAK.
:                    ACC 0 CONTAINS BREAK, NULL
:                    IF ERROR.
:                    ACC 1 CONTAINS VALUE.
: CALLS.
:                    ENR26, CVT96, ADD13,
:                    SUB89, MPY72, DIV96.
: CALLED-BY.
: GLOBAL-VARIABLES-USED.  LOTS.
: GLOBAL-VARIABLES-CHANGED. NONE.

```

```

      ERROR-BITS-SET.                CHPTR.
                                      7(E).

      SPACE FOR SAVING ACC CONTENT.

ACC97:  .BLK      1
ACC97:  .BLK      1
      OTHER CONSTANTS.
PLS97:  53
MIN97:  55
SZR97:  57
ACT97:  52
BLK97:  4J
CCM97:  54
SEV97:  7
      ; CH +
      ; CH -
      ; CH. BLANK
      ; CH. CCMMA
      ; DEC 7

      SPACE FOR BREAK VALUE
      AND ADDRESS OF SERVICE ROUTINE.

BRK97:  .BLK      1
BRK97:  .BLK      1
VAL97:  .BLK      1

      SAVE ACC CONTENTS, ENTRY, SET CHPTR.

EMV97:  STA      2,ACC297
        STA      3,ACC397
        JSZ      CHPTR

      INITIALISE VAL97, BRK97 TO 0,+

      SUB      0,J
      STA      0,VAL97
      LDA      0,PLS97
      STA      0,BRK97

      CHECK BREAK CHARACTER .

LEL97:  LDA      0,BRK97
        MOVE    0,J,SZR
        STA      0,BREAK

      CHECK IF I IS +

      LDA      1,PLS97

```

```

SUBE    0,1,SNR
JMP     ACC97          ; CHARACTER IS +
:
CHECK IF IT IS -
:
LDA     1,MIN97
SUBE    0,1,SNR
JMP     SUB97
:
CHECK IF IT IS SLASH.
:
LDA     1,SLM97
SUBE    0,1,SNR
JMP     DIV97          ; CH. IS /.
:
CHECK IF CH. IS *
:
LDA     1,AST97
SUBE    0,1,SNR
JMP     MUL97          ; CH IS *
:
CHECK IF IT IS BLANK OR COMMA.
:
LDA     1,BLK97
SUBE    0,1,SNR
JMP     NXT97
LDA     1,COM97
SUBE    0,1,SNR
JMP     NXT97          ; CH IS COMMA
:
CHARACTER IS NONE OF ABOVE,SEE IF IT IS
A NULL. IF SO DO NOT SET ERROR BIT SINCE
IT HAS BEEN ALREADY SET.
:
MOV     0,0,SNR
JMP     ER197
:
CHARACTER IS NONE OF ABOVE.SET ERROR BIT NO. 7
EXPRESSION ERROR.
:
LDA     0,SEV97
STA     0,ACC97
JSR     ENR25
ACC97:  .BLK    1
:
SET AC 0 AND AC 1 TO 0.

```

```
EN197:  SUB      0,J
        SUB      1,1
        JMP      END97
```

.....  
: ADDITION SYMBOL, SET ADDRESS.

```
ADD97:  LDA      1,ADD86
        STA      1,ADR97
        JMP      GVL97
```

.....  
: SUBTRACTION SYMBOL, SET ADDRESS.

```
SUB97:  LDA      1,SUB89
        STA      1,ADR97
        JMP      GVL97
```

.....  
: MULTIPLICATION SYMBOL, SET ADDRESS.

```
MUL97:  LDA      1,MPY72
        STA      1,ADR97
        JMP      GVL97
```

.....  
: DIVISION SYMBOL, SET ADDRESS.

```
DIV97:  LDA      1,DIV90
        STA      1,ADR97
```

.....  
: CALL ON ROUTINE TO CONVERT NEXT OPERAND.

```
GVL97:  JSRS     CMT96
```

.....  
: AC 0 CONTAINS BREAK CHARACTER .  
: AC 1 CONTAINS VALUE.  
: ACC 0 CONTAINS NULL IF EXP CANNOT BE EVALUATED.

```
        STA      0,BRK97
```

.....  
: PERFORM OPERATION.  
: ACC 0 CONTAINS FINAL RESULT.  
: ACC 0 AND ACC 1 ARE INPUTS NEEDED BY ROUTINE.

```
        LDA      0,VAL97
        JSRS     ADR97
        STA      0,VAL97
        JMP      LBL97
```

.....  
: CH. IS BLANK, END OF EXPN.



```

CH196:      71          ;CH 9
COM96:      54          ;
:
: SAVE ACC CONTENTS, ENTRY POINT
CV196:      SIA      2,AC296
:           STA      3,AC396
:
: GET FIRST CHARACTER OF NUMBER-SYMBOL AND DECIDE
: WHICH ROUTINE TO CALL.
:
:           JSR     GNC37
LDA      1,PER96
SUBE     0,1,SNR
JMP      BIN96          ; CH IS %
:
:           LDA     1,COL96
LDA      1,COL96
SUBE     0,1,SNR
JMP      HEX96          ; CH IS #
:
:           LDA     1,ATT96
LDA      1,ATT96
SUBE     0,1,SNR
JMP      OCT96          ; CH IS <
:
: CHECK IF CH IS BLANK OR COMMA
:
:           LDA     1,BLK96
LDA      1,BLK96
SUBE     0,1,SNR
JMP      NXT96          ; CH IS BLANK
:
:           LDA     1,COM96
LDA      1,COM96
SUBE     0,1,SNR
JMP      NXT96          ; CH IS COMMA
:
: CHECK IF DECIMAL OR SYMBOL
:
:           LDA     1,CHZ96
LDA      1,CHZ96
LDA      2,CHM96
ACCZE   2,J,SNR
ACCZE   0,1,SNR
JMP      SYM96          ; IT IS A SYMBOL
:
: CH IS BETWEEN 0-9, TRANSFER TO CONVERSION ROUTINE
: AFTER ADJUSTING CHPTR.
:
:           JSR     CHPTR
:           JSR     DEC91

```



```

      JMP      END96
: CH IS BINARY, TRANSFER TO ROUTINE.
BIN96:  JSRS   BNY93
      JMP     END96
: CH IS HEXADECIMAL.
HEX96:  JSRS   HEX94
      JMP     END96
: CH IS OCTAL.
OCT96:  JSRS   OCT92
      JMP     END96
: CH IS SYMBOL.
SY96:   JSZ    CHPT2
      JSRS   SYM95
      JMP     END96
: CH IS BLANK OR COMMA,, SET VALUE TO 0
NXT96:  SUB    1,1
: RESTORE ACC CONTENTS, RETURN
END96:  LBA    2,AC296
      JMP    AC396

```

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.

```

```

MPY72.
MULTIPLY TWO NUMBERS.
ACC 0 = ACC 0 * ACC 1.
ACC 0, ACC 1.
ACC 0.
NONE.

```

```

GLOBAL-VARIABLES-USED.      EVL97.
GLOBAL-VARIABLES-CHANGED.  NONE.
ERROR-BITS-SET.            NONE.

SPACE FOR SAVING ACC CONTENTS.
ACC272:  .BLK    1
ACC372:  .BLK    1

CONSTANTS.
CNS72:      -2J                ; DEC  -16

ENTRY POINT,SAVE ACC CONTENTS.
MP172:     STA     3,ACC372
           STA     2,ACC272
           SUBC   2,2
           LDA     3,CNS72                ;16 TIMES THRO
                                           THE LOOP.

LBL72:     MCVR   0,0,SHC                ;CHECK NEXT
                                           MULTIPLIER BIT.
           MCVR   2,2,SKP                ;0,SKIP.
           ADDZR  1,2                    ;1,ADD AND
                                           SHIFT.
           INC    3,3,SZR                ;CHECK FOR 16
                                           TIME THRO LOOP.
           JIP    LBL72
           MCVR   0,0                    ; YES,SHIFT
                                           LAST BIT.

RETURN.
           LDA     2,ACC272
           JIP<   ACC372

*****

```

```

: NAME.
: FUNCTION. IMM99.
: INPUT. TAKES CARE OF IMMEDIATE
: OUTPUT. MODE OF ADDRESSING.
: CALLS. CHPTR POINTS TO FIRST CH.
: OF EXPRESSION.
: GLOBAL-VARIABLES-USED. CHPTR UNCHANGED IF NOT IMM.
: GLOBAL-VARIABLES-CHANGED. CHPTR SET TO BREAK IF IMM.
: ERROR-BITS-SET. LENGH SET , WSPACE SET
: ACC 0 = 0, IF IMM,
= 1, OTHERWISE.
: SPACE FOR SAVING ACCS.
AC199: .BLK 1
AC299: .BLK 1
AC399: .BLK 1
: CONSTANT
CH299: 2
MLP99: 43 ; CH E
LIT99: 47 ; CH F
MSK99: 377 ; MASK
: SAVE ACC CONTENTS.
IM199: STA 1,AC199
: STA 2,AC299
: STA 3,AC399
: CHECK IF CH IS E

```

```

      JSR    GCM31
      LDA    1,NL099
      SUB    0,1,SZR
      JMP    NXT99

```

..... CH IS E. CHECK IF NEXT IS \*

```

      JSR    GNC57
      LDA    1,LIT99
      SUB    0,1,SZR
      JMP    EXP99

```

..... CH. IS A LITERAL, STORE IN WSPACE AS IT IS.

```

      JSR    GNC57
      STACK  0,WSPACE
      MOVS   0,1
      JSR    GNC87
      ADD    0,1
      LDA    3,WSPACE
      STA    1,1,3
      SUB    0,0
      LDA    1,CH299
      STA    1,LENTH
      JMP    ENC99

```

..... CH IS NOT LITERAL, EVAL EXPRESSION.

```

EXP99: JSR    EVL97
      LDA    0,MSK99
      AND    1,0
      STACK  0,WSPACE
      LDA    3,WSPACE
      STA    1,1,3
      SUB    0,0
      LDA    1,CH299
      STA    1,LENTH
      JMP    ENC99

```

..... SET TO 1 ACC 0

```

NXT99: SUB    0,0
      INC    0,0

```

..... RESTORE ACC CONTENTS.

```

ENC99: LDA    1,AC199

```

LDA 2,AC299  
JMP\$ AC399

-----  
NAME. B0070.  
FUNCTION. SERVICES THE RELATIVE MODE  
OF ADDRESSING, FORMAT 9.  
INSTRUCTIONS SERVICED ARE  
BCC BCS BEQ BGE BGT BHI  
BLE BLS BLT BMI BLE BPL  
BFA BSR BVC BVS.  
INPUT. CNPTR POINTS TO CH. AFTER  
OP-CODE.  
OUTPUT. LENGTH, WSPCE SET.  
CNPTR POINTS TO BREAK.  
CALLS. EVL97,ENE26.  
CALLED-BY. SPH25.  
GLOBAL-VARIABLES-USED. WSPCE,LOCCTR,BSVAL,ABFLG.  
GLOBAL-VARIABLES-CHANGED. LENGTH,WSPC1.  
ERROR-BITS-SET. 10(F).  
SPACE FOR SAVING ACC CONTENTS.  
ACC70: .BLK 1  
AC170: .BLK 1  
AC270: .BLK 1  
AC370: .BLK 1  
CONSTANTS.  
CN270: 2  
CN370: 3  
CN470: 12  
MSK70: 377

```

: SAVE ACC CONTENTS.
BC170:  STA      0,AC070
        STA      1,AC170
        STA      2,AC270
        STA      3,AC370
:
: IF ABFLG IS SET, PROCEED
: IF ABFLG = 3, PROCEED, OTHERWISE FOR MAY ERROR.
        JSR     SCP23
        JMP     END70
        LDA     0,ABFLG
        LDA     1,CH370
        SUB     0,1,SZR
        JMP     ERR70
:
: EVALUATE EXP
        JSR     EVL97
:
: SET LENGTH
        LDA     2,CH270
        STA     2,LENGH
:
: GET VALUE
        LDA     2,LOCTR
        SUB     2,1
        LDA     2,CH270
        SUB     2,1
        LDA     2,MSK70
        AND     1,2
        LDA     1,BSVAL
        MOVB   1,1
        ADD     1,2
        STAS   2,WSPOE
        JMP     END70
ERR70:  LDA     0,CI470
        STA     0,AG070
        JSR     ENR26
AG070:  .BLK    1
:
: RESTORE ACC, RETURN
END70:  LDA     0,AG070

```

```

LDA      1,AC170
LDA      2,AC270
JMP     AC370

```

```

*****
NAME.
FUNCTION.      EXEC2.
INPUT.         SERVICES EXTENDED MODE OF
                ADDRESSING.
OUTPUT.        CHPTR POINTS TO FIRST CH.
                OF EXPRESSION.
CALLS.         CHPTR POINTS TO BREAK.
                LENGTH SET TO 3.
                WSPACE BYTES 2 AND 3 SET.
CALLED-BY.     EVL97.
GLOBAL-VARIABLES-USED.  LOTS.
GLOBAL-VARIABLES-CHANGED.  WSPACE.
ERROR-BITS-SET.  WSPACE1,LENGTH.
SPACE FOR SAVING ACC CONTENTS.
A0002:      .BLK      1
A1002:      .BLK      1
A2002:      .BLK      1
A3002:      .BLK      1
CONSTANTS.
C0002:              3
MK002:              377
SAVE ACC CONTENTS.
E1002:      STA      0, A0002
            STA      1, A1002

```

```

      STA      2,A2802
      STA      3,A3802
EVALUATE EXP .
      JSR     EVL97
SET LENGTH
      LDA      2,03802
      STA      2,LENGTH
SET WSPCE
      LDA      3,WSPCE
      LDA      2,MK802
      ANDS     1,2
      STA      2,1,3
      LDA      2,MK802
      MOVS     1,1
      AND     1,2
      STA      2,3,3
RESUME ADD CONTENTS.
      LDA      0,A0802
      LDA      1,A1802
      LDA      2,A2802
      JMP     A3802

```

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED - BY.

```

```

DISCU.
SERVICES THE DIRECT MODE
OF ADDRESSING.
CHPTR POINTS TO FIRST CH.
OF EXPRESSION.
CHPTR POINTS TO BREAK.
LENGTH SET ,WSPCE SET.
EVL97.

```



```

GLOBAL-VARIABLES-USED.      LOTS.
                               NSPCB,DIRA0,PSFLG,CREPT,
                               LNCTR.
GLOBAL-VARIABLES-CHANGED.  DIRA1,NSPC1,LENTH.
ERROR-BITS-SET.            NONE.

```

```
SPACE FOR SAVING ACC CONTENTS.
```

```

A0000:  .BLK    1
A1000:  .BLK    1
A2000:  .BLK    1
A3000:  .BLK    1

```

```
CONSTANTS.
```

```

C1000:          377
C2000:          2
C3000:          3
C4000:          62
C5000:         177400
VL000:  .BLK    1

```

```
: DEC 50
```

```
SAVE ACC CONTENTS.
```

```

D1000:  STA     0,A0000
        STA     1,A1000
        STA     2,A2000
        STA     3,A3000

```

```
EVALUATE EXPRESSION.
```

```

JRS    EVL97
STA     1,VL000

```

```

AC 1 CONTAINS VALUE,AC 1 CONTAINS BREAK.
AC 0 = J IF ERROR IN EVALUATION.

```

```

MOJ    0,0,SNR
JMP    EX300

```

```

LDA    0,PSFLG
LDA    2,C2000
SUB    0,2,SNR

```

```

      JMP      P2800
      PASS = 1, CHECK IF DIRAD IS FULL, AC 1 CONTAINS VALUE
      LDA      0,DIRAD
      LDA      2,C4800
      ADD      0,2
      LDA      0,DREPT
      SUBE     2,0,SNR
      JMP      EX800

      TABLE NOT FULL, CHECK IF ACC IS BETWEEN 00 AND FF.
      LDA      0,C5800
      ANDE    0,1,0ZR
      JMP      EX800

      PASS = 1, DIRAD IS NOT FULL, VALUE LESS THAN FF.
      LDA      0,LNCTR
      STAC    0,DREPT
      ISZ     DREPT
      JMP     DR800

      PASS TO 2
      CHECK IF LINE PRESENT IN DIRAD, IF SO DIRECT ELSE EXTENDED.
P2800:  LDA      2,DIRAD
      LDA      3,DREPT
      LDA      0,LNCTR

      LB800:  SUBE     2,3,SNR
      JMP     EX800 ; NOT FOUND
      LDA     1,0,2
      SUBE    0,1,SNR
      JMP     DR800 ; FOUND
      INC     2,2
      JMP     LB800

      ENTER WORD, SET LENGTH, STORE VALUE.
EX800:  LDA      0,C3800
      STA     0,LENGTH
      LDA     2,WSPOE
      LDA     1,VL300
      LDA     0,C1800

```

```

ANDS      1,0
STA       0,1,2
LDA       0,01800
ANDS      1,1
AND       1,0
STA       0,0,2
JMP       EN300

```

..... DIRECT MODE, SET LENGTH, STORE VALUE

```

EN200:    LDA       1,VL800
          LDA       0,C1800
          AND       1,0
          STAC     0,WSPACE
          LDA       0,C2800
          STA       0,LENGTH
          ISZ      A3800

```

..... RESTORE ACC AND RETURN.

```

EN300:    LDA       0,A0800
          LDA       1,A1800
          LDA       2,A2800
          JMP      A3800

```

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.

```

IN301.  
SERVICES THE INDEXED  
MODE OF ADDRESSING.  
CHPTR POINTS TO FIRST  
CHARACTER OF EXPN.  
CHPTR POINTS TO BREAK.  
IF INDEXED, CHPTR POINTS TO  
BREAK, ACC 0 = 0, LENGTH SET  
TO 2, WSPACE SET.  
IF NOT INDEXED, ACC 0 = 1,  
CHPTR UNCHANGED.  
GCH01, G4057, EVL 37, GL341.  
LOTS.

```

: GLOBAL-VARIABLES-USED.
: GLOBAL-VARIABLES-CHANGED.
: SEARCH-BITS-SET.
: SPACE FOR SAVING ACC.
A18001: .BLK 1
A28001: .BLK 1
A38001: .BLK 1
TM0001: .BLK 1
:
: CONSTANTS.
C18001: 121
C28001: 2
C38001: 2613J ; CHS. Z,XZ
C48001: 54349 ; CHS AXZ
MK0001: 377
:
: SAVE ACC CONTENTS, ENTRY
I18001: STA 1,A18001
: STA 2,A28001
: STA 3,A38001
:
: CHECK IF ERROR
LDA 0,CHPTR
LDA 1,C18001
SUB 0,1,SNR
JMP N13001
:
: CHECK IF CH IS X
JSR 0,GCH01
MOV 0,2
JSR 0,GNC87
ACC 0,2
LDA 1,C48001
SUB 2,1,SNR
JMP L13001
:

```

;; GET NEXT NON-BLANK CHARACTER.

```
DBZ    CHPTR  
LDA    J,CHPTR  
STA    U,TH301  
JSR    GLB41  
DBZ    CHPTR  
JSR    GCH81  
ICV    U,1  
DBZ    CHPTR  
JSR    GCH81  
ICV    U,1  
ADD    B,1
```

;; CHECK IF Z,XA.

```
LDA    J,C3301  
SUB    U,1,SZR  
JMP    N1301
```

;; INDEXED.  
;; EVALUATE EXP AND SET LENGTH,AC U,NSPCE

```
LD801: LDA    C,TH301  
STA    U,CHPTR  
JSR    EVL97  
LD801: LDA    Z,C2801  
STA    Z,LENGTH  
LCA    Z,NK601  
AND    I,2  
STAS  Z,NSPCE  
SUB    C,0  
JMP    EN801
```

;; NOT INDIRECT, SET AC 0

```
N1801: SUB    J,0  
INC    U,0  
LDA    I,TH801  
STA    I,CHPTR
```

;; RESTORE ACC AND RETURN.

```
EN801: LDA    I,A1301  
LDA    Z,A2801  
JMS    A3301
```

```

*****
NAME.
FUNCTION.          SAB98.
                   SETS ABFLG IF IT IS NOT
                   ALREADY SET.
                   IE. IF ABFLG = 3, THEN
                   SET IT TO EITHER 2 OR 1.
INPUT.
                   CHPTR POINTS TO CH. AFTER
                   OP-CODE.
OUTPUT.
                   ABFLG SET TO 2 OR 3,
                   CHPTR POINTS TO FIRST CH.
                   OF EXPRESSION.
                   RETURNS TO ACC 4 IF ERROR.
                   RETURNS TO ACC 3 + 1
                   OTHERWISE.
CALLS.
                   GLB41,SCR23.
CALLED-BY.
GLOBAL-VARIABLES-USED.
                   LOTS.
GLOBAL-VARIABLES-CHANGED.
                   NONE.
ERROR-BITS-SET.   ABFLG.
                   10(F).

SPACE FOR SAVING ACC CONTENTS.
ACC98:  .BLK  1
AC198:  .BLK  1
AC298:  .BLK  1
AC398:  .BLK  1

CONSTANTS.
CN198:  12          ; DEC 10
CN298:  2
CN398:  1
CN498:  1
CN598:  121        ; DEC 01
CN698:  40440     ; FA 1

```

```

ONE98:          41040          ;#B #
: ENTRY POINT, SAVE ACC CONTENTS.
SA198:   STA     0,AC098
         STA     1,AC198
         STA     2,AC298
         STA     3,AC398
:
: SEE IF ABFLG IS 2 OR 1
:
         LDA     0,ABFLG
         LDA     1,CH298
         SUB#    0,1,CH2R
         JMP     SET98
;
         LDA     1,CH198
         SUB#    0,1,CH1R
         JMP     SET98
:
: ABFLG NOT SET. SET IT. CALL SCP23 TO SET CHPTR TO
: NEXT 101 BLANK CHARACTER.
:
         JSR#    SCP23
         JMP     END98          ; ERROR.
:
:
         JSR#    GCH81
         MOV#    J,1
         JSR#    GCR87
         ADD     1,J
         LDA     1,CHAB8
         SUB#    0,1,CH1R
         JMP     OK198
:
:
         LDA     1,CHB98
         SUB#    0,1,CH1R
         JMP     OK398
:
: ERROR (FORMAT), BIT NO. 19 SET.
:
         LDA     0,CH998
         STA     0,AG098
         JSR#    ENR26
AG098:   .BLK    1
         JMP     END98          ; ERROR RETURN

```

```

.....
CH IS 2A 2
OKA98:  LDA      1,ON198
        STA      1,ABFLG
        ISZ      AC398
        JSR      SCP23
        JMP      END98
        JMP

```

```

.....
CH IS 2B 2
OKB98:  LDA      1,ON298
        STA      1,ABFLG
        ISZ      AC398
        JSR      SCP23
        JMP      END98
        JMP

```

```

.....
SET CHPTR
SET98:  JSR      GL341
        JSR      SCP23
        JMP      END98
        ISZ      AC398

```

```

.....
RESTORE ACC AND RETURN.
END98:  LDA      0,AC198
        LDA      1,AC198
        LDA      2,AC298
        JMP      AC398

```

```

.....
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.

```

AC088.  
ACC 0 = ACC 0 + ACC 1.  
ACC 0,ACC 1.  
ACC 0.  
NONE.



EVL97.  
NONE.  
NONE.  
NONE.

GLOBAL-VARIABLES-USED.  
GLOBAL-VARIABLES-CHANGED.  
ERROR-BITS-SET.

AD188:    SUB    1,J  
          JMP    0,3

\*\*\*\*\*

NAME.  
FUNCTION.  
INPUT.  
OUTPUT.  
CALLS.  
CALLED-BY.  
GLOBAL-VARIABLES-USED.  
GLOBAL-VARIABLES-CHANGED.  
ERROR-BITS-SET.  
SUB=3.  
ACC 0 = ACC 0-ACC 1.  
ACC 0,ACC 1.  
ACC 0.  
NONE.  
EVL97.  
NONE.  
NONE.  
NONE.

SU129:    SUB    1,J  
          JMP    0,3

\*\*\*\*\*

NAME.  
FUNCTION.  
INPUT.  
DIV50.  
ACC 0 = ACC 0 / ACC 1.  
ACC 0,ACC 1.

```

: OUTPUT.
: CALLS. ACC 0.
: CALLED-BY. ENE26.
: GLOBAL-VARIABLES-USED. EVL97.
: GLOBAL-VARIABLES-CHANGED. NONE.
: ERROR-BITS-SET. NONE.
: (V).

: SPACE FOR SAVING ACC CONTENTS.
AC290: .BLK 1
AC390: .BLK 1

: CONSTANTS
CH90: -20 ; DEC -16
CH890: 10 ; DEC 8

: ENTRY POINT,SAVE ACC
DI190: STA 2,AC290
: STA 3,AC390

: CHECK ACC 1 IF IT IS 0
: MOV 1,1,SNR
: JMP ERR90 ; OVERFLOW ERROR

: ACC 1 IS NON ZERO, CLEAR ACC 2, SET UP COUNTER FOR 16.
SUB 2,2
LOA 3,CH90
MOVZL 0,0 ; SHIFT LOW
DIVIDEND.

:
LRL90: MOVL 2,2 ; SHIFT HIGH
DIVIDEND.
SUB 1,2,SZC ; DOES DIVIDEND
GO IN.

```

```

SUB      1,2          :YES
MVL     0,3
INC     3,3,0ZR
JMP     LBL90
:
: DONE, RETURN
:
JMP     ENDS0
:
: SET OVERFLOW ERROR, SET AC 0.
:
ERR90:  LDA      0,0A90
        STA     0,AG190
        JSR    ER25
AG190:  .BLK    1
:
        SUB     0,0
:
: RESTORE ACC CONTENTS.
:
ENDS0:  LDA     2,AC290
        JMP    AC390
:
:
: *****

```

```

: NAME.
:
: FUNCTION.
:
: INPUT.
:
: OUTPUT.
:
: CALLS.
:
: CALLED-BY.
:
: GLOBAL-VARIABLES-USED.
:
: GLOBAL-VARIABLES-CHANGED.

```

ADD63.  
 SERVICES THE INSTNS.  
 WITH FORMAT NO. 1.  
 THE INSTNS. SERVICED ARE  
 ADD ACC AND BIT CMP  
 EGR LDA ORA SBC SUB.  
 CHPTR POINTS TO CH. AFTER  
 JP-CO IE.  
 WSPCE,LEITH SET.  
 CHPTR POINTS TO END OF EXPRN  
 SAB56,IM499,DI600,II301.  
 BR25.  
 WSPCE,ABFLG,BSVAL.

```

:
: ERROR-BITS-SET.
:
: NSPC1,LENGTH.
: NONE.
:
: SPACE FOR SAVING ACC CONTENTS.
AC163: .BLK 1
AC163: .BLK 1
AC263: .BLK 1
AC363: .BLK 1
:
: CONSTANTS.
FOF63: 4
TWO63: 2
:
: SAVE ACC, ENTRY
AD163: STA 0,AC063
: STA 1,AC163
: STA 2,AC263
: STA 3,AC363
:
: CALL ON ROUTINE TO SET CNPTR, ABFLG.
:
: JSRS SA399
: JMP END63 ; ERROR.
:
: CHECK WHICH OF THE FOUR ADDRESSING TYPES .
:
: SUB 1,1
: JSRS IM499
: MOV 0,1,SNR
: JMP IM163
:
:
: JSRS IN601
: MOV 0,1,SNR
: JMP IN063
:
:
: JSRS DI300
: JMP EXT63 ; EXTENDED MODE
: JMP DIR63
EXT63: INC 1,1
IND63: INC 1,1

```

```

DIR63:  INC      1,1
        CHECK WHETHER A OR B.
DIR63:  LDA      0,ACFLG
        LDA      2,FCR63
        LDA      3,TWO63
        SUB     0,3,SHR
        ADD     2,1
        FORM FIRST BYTE.
        MOVLZ   1,1
        MOVLZ   1,1
        MOVLZ   1,1
        MOVLZ   1,1
        LDA     0,BSVAL
        ADDS   0,1
        LDAC   0,WSPACE
        ADD    1,0
        STAC   0,WSPACE
        RETURN.
END63:  LDA      0,AC163
        LDA      1,AC163
        LDA      2,AC263
        JMP     AC363

```

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.
GLOBAL-VARIABLES-USED.

```

RAB61.  
SERVICES THE PSEUDO-OP RMB.  
ALLOCATES STORAGE SPACE.  
NONE.  
NONE.  
ST604,EVL97,EHE26.  
SPR25.  
NONE.

```

: GLOBAL-VARIABLES-CHANGED. VALUE, VLFLG, PNFLG,
: ERROR-BITS-SET. 11(P).

```

```

: SPACE FOR SAVING ACC CONTENTS
: ON ENTRY CHPTC IS SET TO CH AFTER OPCODE

```

```

AC061: .BLK 1
AC161: .BLK 1
AC261: .BLK 1
AC361: .BLK 1

```

```

: CONSTANTS

```

```

EVL61: 13

```

```

: SAVE ACC ,ENTRY

```

```

RN161: STA 0,AC061
      STA 1,AC161
      STA 2,AC261
      STA 3,AC361
      ISZ VLFLG

```

```

: SET CHPTC AND EVALUATE

```

```

      JSRS ST004
      JMP END61
      JSRS EVL97

```

```

: CHECK IF IT CAN BE EVALUATED

```

```

      MOVL C,0,SNR
      JMP ERR61

```

```

: SET LOCTR AND PNFLG

```

```

      STA 1,VALUE
      LOA 0,LOCTR
      ADD 1,J
      STA 0,LOCTR

```

```

      ISZ PNFLG
      JMP END61

```

```

:SET BIT 11
EFG61: LDA     0,EVL61
      STA     0,AR561
      JSRS   ENE26
EFG61: .BLK   1
:  RESTORE ACC AND RETURN
EFG61: LDA     0,AC061
      LDA     1,AC161
      LDA     2,AC261
      JMP    AC361

```

\*\*\*\*\*

```

NAME.                                OFG59.
FUNCTION.                             THIS ROUTINE SERVICES THE
                                       PSEUDO-OP ORG. SETS THE
                                       PROGRAM COUNTER.
INPUT.                                 NONE.
OUTPUT.                                NONE.
CALLS.                                 ST004,EVL07,ENE26.
CALLED-BY.                             SPH25.
GLOBAL-VARIABLES-USED.                 LBFLG.
GLOBAL-VARIABLES-CHANGED.              LOCTR,LCOIN,PMFLG.
ERROR-BITS-SET.                         12(P),11(R).

```

SPACE FOR SAVING ACC CONTENTS.

```

AC359: .BLK   1
AC159: .BLK   1
AC259: .BLK   1
ACC59: .BLK   1

```

```

: CONSTANTS.
TWL59:          14
ONE59:          1
EVN59:          13
: SAVE ACOS. ENTRY
OP159:  STA      0,AC059
        STA      1,AC159
        STA      2,AC259
        STA      3,AC359
: CHECK IF LABEL IS PRESENT
        LDA      0,LBE LG
        LDA      1,ONE59
        SUBE     0,1,SNR
        JMP      ER259
: SET CHPTR AND EVALUATE EXP.
        JSR     ST004
        JMP     EN059
        JSR     EVL07
        MOV     0,0,SNR
        JMP     ERR59
:
        STA     1,LOCTR
        STA     1,LOCTN
        ISZ    PNFLG
        JMP     EN059
: ERROR, SET BIT NO. 12
ER259:  LDA      0,TWL59
        STA      0,AG259
        JSR     ENE26
AG259:  .BLK     1
        JMP     EN059
: SET ERROR BIT NO. 11(R).
ERR59:  LDA      0,EVN59
        STA      0,ARG59
        JSR     ENE26
ARG59:  .BLK     1

```



```

EQ053:   LDA      0,AC053
         LDA      1,AC153
         LDA      2,AC253
         JMP     AC353

```

```

.....

```

```

NAME.
FUNCTION.      EQU053.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.     ST004,EVL07.
GLOBAL-VARIABLES-USED.  SF025.
GLOBAL-VARIABLES-CHANGED. LBFLG,ABFLG.
ERROR-BITS-SET.  VLFLG,LCFLG,VALUE.
                3(1).

```

```

SPACE FORAVING ACC CONTENTS.

```

```

AC053:   .BLK    1
AC153:   .BLK    1
AC253:   .BLK    1
AC353:   .BLK    1

```

```

CONSTANTS

```

```

NIL53:   11      ; DEC 9.
ONE53:   1

```

```

SAVE AC05 ,ENTRY

```

```

EQ153:   STA      0,AC053
         STA      1,AC153
         STA      2,AC253
         STA      3,AC353

```

```

        ISZ      VLFLG
        SUB      1,1
        STA      1,LCFLG
: CHECK IS THERE IS LABEL. IF SO OKAY.
        LDA      0,LBFLG
        MOV      0,0,SNR
        JMP      ERR53
: SET CMPTR AND EVALUATE
        JSRS     ST004
        JMP      END53
        JSRS     EVL97
: CHECK IF EVALUATED PROPERLY
        MOV      0,0,SNR
        JMP      IPP53
: EVALUATION IS OKAY, SET VALUE
        LDA      3,ADLBL
        STA      1,3,3
        STA      1,VALUE
        JMP      END53
: SET BIT NO. 9.
ERR53:  LDA      3,WIN53
        STA      3,ARG53
        JSRS     ENE26
ARG53:  .BLK     1
        JMP      END53
: EXPR. CANNOT BE EVALUATED, SET FIRST WD TO ZERO.
IMP53:  LDA      3,ADLBL
        SUB      0,0
        STA      0,0,3
: RESTORE ACC AND RETURN
END53:  LDA      0,AC053
        LDA      1,AC153
        LDA      2,AC253

```

JMPS AC353

\*\*\*\*\*  
NAME.  
FUNCTION. OR THE ERROR WORDS  
INPUT. P1ERR,PRERR.  
OUTPUT. NONE.  
CALLS. NONE.  
CALLED-BY. ORR77.  
GLOBAL-VARIABLES-USED. PASS2.  
GLOBAL-VARIABLES-CHANGED. P1ERR.  
ERROR-BITS-SET. PRERR.  
NONE.  
SPACE FOR ACC CONTENTS  
AC314: .BLK 1  
ENTRY POINT  
CE114: STA 3,AC314  
LOA 3,P1ERR  
STA 3,AG114  
LOA 3,PRERR  
STA 3,AG214  
JSRS ORR77  
AG114: .BLK 1  
AG214: .BLK 1  
AG314: .BLK 1  
LOA 3,AC314  
STA 3,PRERR  
RETURN

JMP5 AC314

```
*****  
: NAME. STA64.  
: FUNCTION. SERVICES THE INSTNS.  
: WITH FORMAT I.O. 1.  
: IE, STA.  
: INPUT.  
: OUTPUT. CNPTR POINTS TO BREAK.  
: WSPCE, LENTH SET.  
: CALLS. SAB98, DIB00, IN001.  
: CALLED-BY. SPH25.  
: GLOBAL-VARIABLES-USED. BSVAL, ABFLG, WSPCE.  
: GLOBAL-VARIABLES-CHANGED. WSPC1.  
: ERROR-BITS-SET. NONE.  
: SPACE FOR SAVING ACC CONTENTS.  
AC064: .BLK 1  
AC164: .BLK 1  
AC264: .BLK 1  
AC364: .BLK 1  
: CONSTANTS.  
IWC64: 2  
FCR64: 4  
: SAVE ACC CONTENTS, ENTRY.  
ST164: STA 0, AC064  
: STA 1, AC164  
: STA 2, AC264  
: STA 3, AC364  
: CALL ON ROUTINE TO SET CNPTR AND ABFLG.  
:
```

```
JSRS   CAB98
JMP    END64
```

.....  
: CHECK WHICH MODE AND SET ACC 1 ACCORDINGLY.

```
SUB     1,1
JSRS   IN301
MOV     0,J,SNP
JMP    INC64
JSRS   DIS00
JMP    EXT64
JMP    DIR64
```

```
EXT64: INC     1,1
INC64: INC     1,1
```

.....  
: CHECK WHETHER ACC A OR ACC B.

```
DIR64: LDA     0,ABFLG
        LDA     2,FOR64
        LDA     3,THD64
        SUBE    0,3,SNP
        ADD     2,1
```

.....  
: FORM FIRST BYTE.

```
MOVLZ  1,1
MOVLZ  1,1
MOVLZ  1,1
MOVLZ  1,1
LDA     0,BSVAL
ADDS    0,1
LDAS    0,WSPCE
ADD     1,J
STAS    0,WSPCE
```

.....  
: RESTORE ACC AND RETURN.

```
END64: LDA     0,ACC64
        LDA     1,ACC164
        LDA     2,ACC264
        JMPS   AC364
```

.....  
\*\*\*\*\*

.....  
: NAME.

```

FUNCTION.          ASL65.
                   SERVICES THE INSTNS. WITH
                   FORMAT NO. 2.
                   ASL ASR CLR CPF DEC
                   INC LSR NEG RDL ROR TST.

INPUT.            CHPTR POINTS TO CH. AFTER
                   OP-CODE.

OUTPUT.          CHPTR POINTS TO BREAK,
                   WSPCE,LENGTH SET.

CALLS.           SDR23,GCH11,GHC07,
                   I.501,EX302.

CALLED-BY.       SR025.

GLOBAL-VARIABLES-USED.  ADPL6,BSVAL,WSPCE.

GLOBAL-VARIABLES-CHANGED. LENGTH,WSPC1.

ERRCR-BITS-SET.  NONE.

```

```

SPACE FOR SAVING ACC CONTENTS.
ACC65:   .BLK    1
AC165:   .BLK    1
AC265:   .BLK    1
AC365:   .BLK    1

```

```

CONSTANTS.
CH65:    40440      ; #A #
CH85:    41040      ; #J #
ONE65:   1
TWC65:   2

```

```

SAVE ACC CONTENTS,ENTRY.
AS165:   STA     0,ACC65
         STA     1,AC165
         STA     2,AC265
         STA     3,AC365
         LDA     0,ONE65
         STA     0,LENGTH

```

.....  
CHECK IF ABFLG IS SET

.....  
SUB 1,1  
LDA 0,ABFLG  
LDA 2,ONE65  
SUB= 0,2,SNR  
JMP AST65  
LDA 2,TWO65  
SUB= 0,2,SNR  
JMP BST65

.....  
ABFLG IS 3,SEE IF A OR B IS PRESENT.

.....  
JSR= SCP23  
JMP= END65  
JSR= GCH81  
MOV= 0,2  
JSR= GFC87  
ADD 2,0  
LDA 2,CHA65  
SUB= 0,2,SNR  
JMP AST65  
LDA 2,CHB65  
SUB= 0,2,SNR  
JMP BST65  
JSZ CHPTR

.....  
IT IS NOT A,B. SEE WHAT TYPE OF ADDRESSING.

.....  
JSR= IN301  
MOV 0,0,SNR  
JMP IN065  
JSR= EX302  
INC 1,1  
INC65: INC 1,1  
EST65: INC 1,1

.....  
FORM FIRST BYTE

.....  
AST65: MOVLZ 1,1  
MOVLZ 1,1  
MOVLZ 1,1  
MOVLZ 1,1  
LDA 0,BSVAL

```

ADDS      0,1
LDA<     0,WSPCE
ADD      1,J
STA<     J,WSPCE

```

```

: RETURN AFTER SAVING ACC CONTENTS.

```

```

END65:   LDA      0,AC065
         LDA      1,AC165
         LDA      2,AC265
         JMP<     AC365

```

```

: *****

```

```

: NAME.
:
: FUNCTION.
:          PCH66.
:          SERVICES THE INSTNS.
:          PSH,PUL HAVING FORMAT NO.3.
: INPUT.
:          CHPTR POINTS TO CH. AFTER
:          OP-CODE.
: OUTPUT.
:          CHPTR POINTS TO BREAK.
:          LENTH,WSPCE SET.
: CALLS.
:          SPC23,6CH31,GR067,ENE26.
: CALLED-BY.
:          SPC25.
: GLOBAL-VARIABLES-USED.
:          BSVAL,ABFLG,WSPCE.
: GLOBAL-VARIABLES-CHANGED.
:          LENTH,WSPCE.
: ERROR-BITS-SET.
:          10(F).

```

```

: SPACE FOR SAVING ACC CONTENTS.

```

```

AC066:   .BLK    1
AC166:   .BLK    1
AC266:   .BLK    1
AC366:   .BLK    1

```

```

: CONSTANTS.

```



```

CHA66:      40440
CHB66:      41140
ONE66:      1
TWO66:      2
TEN66:      12

```

```

: ENTRY, SAVE ACC CONTENTS.

```

```

PS166:     STA      0,AC066
           STA      1,AC166
           STA      2,AC266
           STA      3,AC366

```

```

: SET LENGTH

```

```

           LDA      0,ONE66
           STA      0,LENGTH
           LDA      1,BSVAL

```

```

: CHECK WHETHER ABFLG IS SET.

```

```

           LDA      0,ABFLG
           LDA      2,ONE66
           SUB#     0,2,SNR
           JMP      AST66
           LDA      2,TWO66
           SUB#     0,2,SNR
           JMP      BST66

```

```

: ABFLG NOT SET, SEE WHETHER AOR B IS PRESENT.

```

```

           JSR#S    SCP23
           JMP      END66
           JSR#K    GCH51
           MCVS#    0,2
           JSR#K    GKC67
           ADD      2,0
           LDA      2,CHA66
           SUB#     0,2,SNR
           JMP      AST66
           LDA      2,CHB66
           SUB#     0,2,SNR
           JMP      BST66

```

```

: ERROR, SET ERROR BIT NO 10

```

```

           LDA      0,TEN66

```

```

          STA      0,ARG66
          JSR     2,NE26
ARG66:   .BLK     1
          JMP     END66
RET66:   INC     1,1
ACT66:   MOV     1,1
          LDAS   0,WSPCE
          ADD    0,1
          STAS   1,WSPCE

```

.....  
 RETURN AFTER RESTORING ACCS.  
 .....

```

END66:   LDA     0,AC066
          LDA     1,AC166
          LDA     2,AC266
          JMP     AC366

```

.....

```

NAME.
FUNCTION.          CPX67.
INPUT.             SERVICES THE INSTAS. CPX,
                   LDS,LBX,HAVING FORMAT NO.4.
OUTPUT.            CHPTR POINTS TO CH. AFTER
                   OP-CODE.
CALLS.             CHPTR POINTS TO BREAK.
                   LENGTH,WSPCE SET.
CALLED-BY.        ST004,IMM99,IN801,CI300.
GLOBAL-VARIABLES-USED.  SPM25.
GLOBAL-VARIABLES-CHANGED. WSPCE,BSVAL.
ERROR-BITS-SET.    LENGTH,WSPCE1.

```

SPACE FOR SAVING ACC CONTENTS.

```

ACC67:   .BLK     1
AC167:   .BLK     1

```

```

AC267:  .BLK   1
AC367:  .BLK   1
MSK67:  377
:
:  SAVE ACC CONTENTS, ENTRY
:
CP167:  STA     0, AC067
        STA     1, AC167
        STA     2, AC267
        STA     3, AC367
:
:  CHECK IF ABFLG = 3
:
        JSR    ST304
        JMP    END67
        SUB    1, 1
:
:  CHECK WHICH MODE OF ADDRESSING,
:
        JSR    IMM67
        MOV    0, 0, SNR
        JMP    IMM67
        JSR    IN301
        MOV    0, 0, SNR
        JMP    IN367
        JSR    DI300
        JMP    EXT67
        JMP    DIR67
IM67:   LDA     3, WSPCE
        LDA     0, 1, 3
        LDA     2, MSK67
        ANDS   0, 2
        STA     2, 1, 3
        LDA     2, MSK67
        MOV    0, 0
        AND    0, 2
        STAS   2, WSPCE
        ISZ   LENGTH
        JMP    NXT67
EXT67:  INC     1, 1
IND67:  INC     1, 1
DIR67:  INC     1, 1
:
:  FORM FIRST BYTE
:
NXT67:  MOVLZ   1, 1
        MOVLZ   1, 1

```

```

NOVLZ      1,1
NOVLZ      1,1
LDA        0,BSVAL
ADCS       0,1
LSLK       8,WSPCE
ADD        1,J
STAS       J,WSPCE

```

RETURN, AFTER RESTORING ADCS.

```

END57:    LDA        J,AC367
          LDA        1,AC167
          LDA        2,AC267
          JMPS       AC367

```

\*\*\*\*\*

```

NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.
GLOBAL-VARIABLES-USED.
GLOBAL-VARIABLES-CHANGED.
ERROR-BITS-SET.

```

ST368.  
SERVICES THE INSTANC. STS  
STX HAVING FORMAT NO. 5.  
CHPTR POINTS TO CH. AFTER  
OP-CODE.  
CHPTR POINTS TO BREAK.  
LENTH, WSPCE SET.  
ST364, IN301, DI300.  
SPH25.  
BSVAL, WSPCE.  
WSPC1.  
NONE.

SPACE FOR SAVONF ACC CONTENTS, ENTRY

```

AC168:    .BLK      1
AC168:    .BLK      1
AC268:    .BLK      1
AC368:    .BLK      1

```

```

: SAVE ACC CONTENTS, ENTRY.
ST168: STA 0,AC168
      STA 1,AC168
      STA 2,AC368
      STA 3,AC368
:
: SEE WHETHER ABFLG = 3
      JSRS ST804
      JMP  END68
:
      SUB 1,1
: CHECK WHICH MODE OF ADDRESSING.
      JSRS IN301
      MOV 0,0,SNR
      JMP IN068
      JSRS DIR00
      JMP EXT68
      JMP DIR68
:
EXT68: INC 1,1
IN068: INC 1,1
: FORM FIRST BYTE
DIR68: MOVLZ 1,1
      MOVLZ 1,1
      MOVLZ 1,1
      MOVLZ 1,1
;
      LDA 0,30VAL
      ADCS 0,1
      LDAS 0,WSPCE
      ADD 1,0
      STAS 0,WSPCE
:
: RETURN AFTER RESTORING ACCS.
END68: LDA 0,AC068

```

```

LDA      1,AC169
LDA      2,AC269
JMPS     AC369

```

```

*****
:
: NAME.
:
: FUNCTION.
:                               JMP69.
:                               SERVICES THE INCT IS. JMP
:                               JSR HAVING FORMAT NO.6.
:
: INPUT.
:                               CHPTR POINTS TO CH. AFTER
:                               OP-CODE.
:
: OUTPUT.
:                               CHPTR POINTS TO BREAK.
:                               LENGTH, WSPDE SET.
:
: CALLS.
:                               STB04, IN01, EX02.
:
: CALLED-BY.
:                               SP025.
:
: GLOBAL-VARIABLES-USED.
:                               BSVAL, WSPDE.
:
: GLOBAL-VARIABLES-CHANGED.
:                               WSP01.
:
: EFFCR-BITS-SET.
:                               NONE.
:
: SPACE FOR SAVING ACC CONTENTS.
:
: ACC069:  .BLK  1
: ACC169:  .BLK  1
: ACC269:  .BLK  1
: ACC369:  .BLK  1
:
: ENTRY, SAVE ACC CONTENTS.
:
: JM169:   STA      0,ACC069
:           STA      1,ACC169
:           STA      2,ACC269
:           STA      3,ACC369
:
: CHECK ABFLG AND SET CHPTR
:

```

```

        JSR<    ST304
        JHP     END69
:
: CHECK WHICH MODE
:
        SUB     1,1
        JSR<    IN501
        MOV     0,J,SNP
        JHP     IN069
        JSR<    EX802
        INC     1,1
:
: FORM FIRST BYTE
:
IN069:  MOV/LZ   1,1
        MOV/LZ   1,1
        MOV/LZ   1,1
        MOV/LZ   1,1
:
        LDA     0,BSVAL
        ADDS    0,1
        LDAS    J,WSPCE
        ADD     1,J
        STAS    J,WSPCE
END69:  LDA     0,AC069
        LDA     1,AC169
        LDA     2,AC269
        JHPS   AC369

```

```

*****
:
: NAME.
:
: FUNCTION.
:
: INPUT.
:
: OUTPUT.
:
: CALLS.
:
: CALLED-BY.

```

ST304.

CHECKS WHETHER ABFLG = 3.

CHPTR POINTS TO CH. AFTER  
OP-CODE.

CHPTR POINTS TO BEG.  
OF EXPRESSION.

ACC 3 RETURN IF ERROR.

AC 3 + 1 RETURN OTHERWISE.

SUP23,ENE25.

```

: GLOBAL-VARIABLES-USED.      LOTS.
: GLOBAL-VARIABLES-CHANGED.   ABFLG.
: ERROR-BITS-SET.             NONE.
:                               10(F).

: SPACE FOR SAVING ACC CONTENTS.
A0004:  .BLK      1
A3004:  .BLK      1
:
: CONSTANTS.
T0004:
T0004:
:
: SAVE ACC, ENTRY
S1004:  STA      0,A0004
        STA      3,A3004
:
: CHECK ABFLG=3
        LDA      0,ABFLG
        LDA      3,T0004
        SUB     0,3,SZ#
        JMP     ER004
:
: SET CHPTR AND RETURN
        JSR     SCR23
        JMP     EN004
        ISZ     A3004
        JMP     EN004
:
: SET BIT 10
ER004:  LDA      0,T0004
        STA      0,A0004
        JSR     ER026
A0004:  .BLK      1
:
: RETURN AFTER RESTORING ACCS.

```



```

ENR44: LDA    C,A0804
      JMPK   A3554

```

\*\*\*\*\*

```

NAME.                                FCC55.
FUNCTION.                             SERVICES THE PSEUDO-OP
INPUT.                                CHPTR POINTS TO CH.
OUTPUT.                               AFTER OP-CODE.
CALLS.                                WSPDE CLEARED. LENGTH SET TO
GLOBAL-VARIABLES-USED.                ZERO. LOCTR UPDATED.
CALLED-BY.                             GDH51, G1057, SIN15,
GLOBAL-VARIABLES-CHANGED.             ERE26, SCP23, DEC51.
ERROR-BITS-SET.                       SPH25.
                                       PSFLG, WSPDE.
                                       CHPTR, LENGTH, WSP01, LOCTR.
                                       2(D), 6

```

SPACE FOR SAVING ACC CONTENTS

```

ACC55:  .BLK  1
ACC155: .BLK  1
ACC255: .BLK  1
ACC355: .BLK  1

```

CONSTANTS

```

CHP55:  .BLK  1
DEL55:  .BLK  1
COM55:  54          ; CC 1MA
CHZ55:  50          ; CH 9
CH155:  71          ; CH 9
CS155:  121
CHK55:  400        ; DEC 256

```

```

TWO55:      2
THR55:      3
:
: ENTRY SAVE ACCS.
FC155:      STA      0,AC055
:           STA      1,AC155
:           STA      2,AC255
:           STA      3,AC355
:
: SET CHPTR
:           JSR      SCP23
:           JMP      END55 ; ERROR RETURN.
:
: CHPTR SET, SAVE VALUE,
: AND CHECK WHICH TYPE OF F.LC.
:           LDA      0,CHPTR
:           STA      0,CHP55
:           JSR      GCH81
:           STA      0,DEL55
:
: CHECK WHETHER CH IS DECIMAL
:           LDA      1,CHZ55
:           LDA      2,CH455
:           ADCZE    2,J,SNC
:           ADCZE    0,1,SZC
:           JMP      LCP55 ; NOT DEC.
:
: CH. IS DECIMAL.
: EVALUATE AND CHECK IF BREAK IS #, #.
:           JSZ      CHPTP
:           JSR      DEC31
:
: ACC 1 CONTAINS VALUE, ACC0 CONTAINS BREAK.
: CHECK WHETHER BREAK IS #, #.
:           LDA      2,CO155
:           SUBE    0,2,SZR
:           JMP      LCP55 ; NOT COMMA.
:
: VALUE IS IN ACC 1.
: CHECK WHETHER VALUE IS LESS THAN 256.

```

```
LDA 0,CHK55
SUBLE 0,1,SNR
JMP VGT55
```

.....  
GET CHARACTER AND PUNCH IT OUT

```
LBL55: NEG 1,1
MOV 1,1,SNR
JMP END55
JSRS GNC87
AC/STAC 0,0
STAC 0,WSPCE
ISZ LENTH
JSRS BIN15
SUB 0,0
STAC 0,WSPCE
STAC 0,LENTH
LDA 0,LOCTR
INC 0,0
STAC 0,LOCTR
INC 1,1
JMP LBL55
```

.....  
DELIMITER IS IN DEL55,CHPTR VALUE IS IN CHP55.  
PUNCH IT OUT.

```
LOP55: LDA 1,DEL55
LDA 0,CHP55
STA 0,CHPTR
```

.....  
NXT55: JSRS GNC57
LDA 3,CHPTR
LDA 2,CST55
SUBLE 3,2,SNR
JMP ERR55

.....  
CHECK IF DELIMITER

```
SUBLE 0,1,SNR
JMP END55
```

.....  
CHARACTER IS NOT DELIMITER,PUNCH IT OUT

```
DVS 0,0
STAC 0,WSPCE
```

```

      ISZ      LENTH
      JSRS    BIN15
: SET LENTH AND WSPACE TO 0
      SUB     0,0
      STAK   0,WSPACE
      STA    0,LENTH
      LDA    0,LOCTR
      INC    0,0
      STA    0,LOCTR
      JMP    NHT55
: SET BIT NO. 3.
VGT55:  LDA    0,THR55
        STA    0,AG155
        JSRS   ENE25
AG155:  .BLK  1
        JMP   END55
: ERROR .SET BIT NO 2
ERR55:  LDA    0,TWO55
        STA    0,ARG55
        JSRS   ENE25
ARG55:  .BLK  1
: RESTORE ACC AND RETURN
END55:  LDA    0,ACC55
        LDA    1,AC155
        LDA    2,AC255
        JMS   AC355

```

\*\*\*\*\*

```

NAME.
FUNCTION.
INPUT.
FCB54.
THIS ROUTINE SERVICES THE
PSEUDO-OP FCB.
CHPTR POINTS TO CH.
AFTER OP-CODE.

```

```

: OUTPUT.
:                                     CHPTR POINTS TO BREAK.
:                                     LENGTH ,WSPCE SET TO J.
CALLS.
:                                     ST334,EVL97,SIR15.
:                                     SRH25.
:                                     WSPCE,PEFLS.
: GLOBAL - /VARIABLES-USED.
: GLOBAL - /VARIABLES-CHANGED.
:                                     LENGTH,WSPC1,LOC TR.
: ERROR-BITS-SET.
:                                     NONE.

: SPACE FOR SAVING ACC CONTENTS.
AC054: .BLK 1
AC154: .BLK 1
AC254: .BLK 1
AC354: .BLK 1

: CONSTANTS
ONE54: 1
COM54: 54
BRK54: .BLK 1

: ENTRY,SAVE ACC CONTENTS
FC154: STA 0,AC054
:       STA 1,AC154
:       STA 2,AC254
:       STA 3,AC354

: SET CHPTR
:       JSR ST334
:       JMP EN054

: EVALUATE EXPRESSION.
LBL54: JSR EVL97
: EXP HAS BEEN EVALUATED.STORE IN WSPCE
:       LDA 0,BREAK

```

```

          STA      0,BRK54
          MOVS    1,1
          STAS   1,WSPCE
INCREMENT LEATH,LOCTR
          ISZ     LEATH
CALL ON ROUTINE TO PUNCH IT OUT
          JSRS   BIN15
SET LENGTH TO 0,CLEAR WSPCE
          SUB     1,1
          STA     1,LEATH
          STAS   1,WSPCE
          LDA     1,LOCTR
          INC    1,1
          STA     1,LOCTR
CHECK ON BREAK CHARACTER.
          LDA     0,BRK54
          LDA     1,COM54
          SUBE   0,1,SZR
          JMP     END54
CHARACTER IS A COMMA,EVALUATE NEXT EXP
          ISZ    CHPTR
          JMP    LBL54
RESTORE ACC CONTENTS AND RETURN
END54:   LDA     0,ACC54
          LDA     1,ACC154
          LDA     2,ACC254
          JMP    ACC354
*****
NAME.
FUNCTION.
          F0556.
          THIS ROUTINE SERVICES THE

```

```

: INPUT.                                PSEUDO-OP PCB.
:                                         CHPTR POINTS TO CH.
:                                         AFTER OP-OCCE.
: OUTPUT.
:                                         LENGTH, WSPCE SET TO 1.
:                                         CHPTR POINTS TO BREAK.
: CALLS.
:                                         ST004,EVL97,BIR15.
: CALLED-BY.
:                                         JPR25.
: GLOBAL-VARIABLES-USED.
:                                         WSPCE,PSFLG.
: GLOBAL-VARIABLES-CHANGED.
:                                         LENGTH,WSPC1,LCCTR.
: ERROR-BITS-SET.
:                                         NONE.

: SPACE FOR SAVING ACC CONTENTS
ACC56:  .BLK    1
AC156:  .BLK    1
AC256:  .BLK    1
AC356:  .BLK    1

: CONSTANT
CNE56:          1
COM56:          54
BRK56:  .BLK    1

: ENTRY, SAVE ACCS.
FD156:  STA     0,ACC56
:         STA     1,AC156
:         STA     2,AC256
:         STA     3,AC356

: SET CHPTR
:         JSR     ST004
:         JMP     END56

: EVALUATE EXPRESSION.
LEL56:  JSR     EVL97

```

```

: EXP HAS BEEN EVALUATED. STORE IN WSPCE
:
:   LDA    0,BREAK
:   STA    0,BRK56
:   STAK   1,WSPCE
:
: INCREMENT LENGTH, SET LOCTR
:
:   ISZ    LENGTH
:   ISZ    LENGTH
:
: CALL ON ROUTINE TO PUNCH IT OUT
:
:   JSRS   BI715
:
: SET LENGTH TO J, CLEAR WSPCE
:
:   SUB    1,1
:   STA    1,LENGTH
:   STAK   1,WSPCE
:   LDA    1,LOCTR
:   INC    1,1
:   INC    1,1
:   STA    1,LOCTR
:
: CHECK ON BREAK CHARACTER.
:
:   LDA    0,BRK56
:   LDA    1,CO156
:   SUBE   0,1,SZR
:   JMP    EN056
:
: CHARACTER IS A COMMA, EVALUATE NEXT EXP
:
:   ISZ    CHPTR
:   JMP    LBL56
:
: RESTORE ACC CONTENTS AND RETURN.
:
: EN056:  LDA    0,AC056
:         LDA    1,AC156
:         LDA    2,AC256
:         JMPS   AC356
:
: *****

```



```

: NAME.
: FUNCTION.
: INPUT.
: OUTPUT.
: CALLS.
: CALLED-BY.
: GLOBAL-VARIABLES-USED.
: GLOBAL-VARIABLES-CHANGED.
: ERROR-BITS-SET.

: SPACE FOR SAVING ACC CONTENTS.
ACC46: .BLK 1
AC146: .BLK 1
AC246: .BLK 1
AC346: .BLK 1

: POWERS OF TEN
PTN46: .RCX 10
10000
1000
100
10
1
0
PTA46: .RCX 8
TEP46: .BLK 1
ZEP46: 60

:SAVE ACCS,ENTRY

```

```

BDC46.
CONVERTS A BINARY NO.
INTO A SERIES OF
ASCII DECIMAL CHARACTERS.
BINARY NO. IN ACC 0.
ASCII CH. ARE INSERTED
INTO PATHL STARTING FROM
PRPTR.
ERT33.
PAGE00,ELC09,LER17.
NONE.
PRPTR.
NONE.

```

```

:
BD146:  STA      0,AC046
        STA      1,AC146
        STA      2,AC246
        STA      3,AC346
:
: SET UP ADDRESS IN TEM46
        LDA      3,PTA46
        STA      3,TEM46
        MOV      0,2
:
: GET NEXT DIGIT AND GIVE IT OUT
LOP46:  LDAS     1,TEM46
        MOV     1,1,SNR
        JMP     END46
:
:
        LDA      0,ZER46
:
: ACC 2 CONTAINS RUNNING VALUE, ACC 0 CONTAINS COUNT
LBL46:  SUBZ     1,2, SZC
        INC     0,1, SKP
        ADD     1,2, SKP
        JMP     LBL46
:
: CH. IS IN ACC 0, GIVE IT OUT
        JSRS     EPT53
        ISZ     PRPTR
        ISZ     TEM46
        JMP     LOP46
:
: RESTORE ACC AND RETURN
END46:  LDA      0,AC046
        LDA      1,AC146
        LDA      2,AC246
        JMP     AC346
:
: *****
: NAME.

```

```

: NA157.
: FUNCTION. SERVICES THE PCEJCO-OP
: NAM.GETS THE FIRST SIX CH.
: AND PUTS THEM INTO NAME.
: INPUT. CHPTR POINTS TO CH.
: AFTER OP-CODE.
: OUTPUT. NONE.
: CALLS. SCP23,GHC87.
: CALLED-BY. SPH25.
: GLOBAL-VARIABLES-USED. NAME.
: GLOBAL-VARIABLES-CHANGED. LOFLG,NAME1.
: ERROR-BITS-SET. NONE.
:
: SPACE FOR SAVING ACCS.
ACC57: .BLK 1
AC157: .BLK 1
AC257: .BLK 1
AC357: .BLK 1
:
: CONSTANTS
THE57: .BLK 3
CTF57: .BLK 1
:
: ENTRY POINT,SAVE ACCS.
NA157: STA 0,ACC57
: STA 1,AC157
: STA 2,AC257
: STA 3,AC357
: SUB 0,J
: STA 0,LOFLG
:
: SET CHPTR AND ENTER
:
: JBR 0 SCP23
: JMP 0 END57

```



```

:
:                                     NONE.
:
: SPACE FOR SAVING ACC CONTENTS.
:
AC031:  .BLK  1
AC131:  .BLK  1
AC231:  .BLK  1
AC331:  .BLK  1
:
: CONSTANTS.
:
CN031:          22          ; DEC 10
CN131:          27
MSK31:          377
ONE31:          1
:
: SAVE ACC CONTENTS ,ENTRY POINT.
:
EN131:  STA      0,AC031
:         STA      1,AC131
:         STA      2,AC231
:         STA      3,AC331
:
: SET UP PRPTR VALUE
:
:         LDA      0,CN031
:         STA      0,PRPTR
:
: CHECK VALUE OF LENTH
:
:         LDA      0,LENTH
:         MOVB    0,J,SNR
:         JMP      LZR31          ; LENTH IS 0
:
: LENTH IS NOT ZERO,SET UP
: ADDRESS IN ACC 2,DETERMINE LENTH VALUE.
:
:         LDA      2,WSPCE
:         LDA      1,ONE31
:
:         SUB      1,J,SNR
:         JAP     LCN31          ; LENTH IS 1
:
:         SUB      1,J,SNR
:         JMP     LTW31          ; LENTH IS 2
:
:

```

LENGTH IS 3.  
ACC 2 CONTAINS ADDRESS OF BYTES.  
PRINT OUT FIRST TWO BYTES.

LDA 0,J,2  
JSRS CVT84  
LDA 0,CM131  
STA 0,PRPTR  
INC 2,2

PUT OUT BYTE 1 OR 3

LCR31: LDA 0,J,2  
JSRS BHX47  
AG131: .BLK 1  
AG231: .BLK 1

MOST SIGNIFICANT HALF IS ZERO.

LDA 0,AG131  
TOVS 0,J  
LDA 1,MSK31  
AND 1,0  
JSRS PRPTR3  
ISZ PRPTR

LDA 0,AG131  
AND 1,J  
JSRS PRPTR3  
JMP END31

LENGTH IS TWO.

LTH31: LDA 0,J,2  
JSRS CVT84  
JMP END31

LENGTH IS J, CHECK VALUE FLAG TO SEE IF  
VALUE HAS TO BE PRINTED.

LZF31: LDA 0,VFLG  
MOV 0,J,SNR  
JMP END31

VALUE FLAG IF NON ZERO.

LDA 0,VALUE  
JSRS CVT04

RESTORE ACCS AND RETURN.

END31: LDA 0,AC131  
LDA 1,AC131  
LDA 2,AC231  
JMS AC331

\*\*\*\*\*

NAME.  
FUNCTION. PED20.  
INPUT. PUNCHES E-O-F RECORD.  
OUTPUT. NONE.  
CALLS. NONE.  
CALLED-BY. PHL12, MRT36.  
GLOBAL-VARIABLES-USED. WOPR3.  
GLOBAL-VARIABLES-CHANGED. BNCV, BNFLG.  
ERROR-BITS-SET. OUPDV.  
NONE.

SPACE FOR SAVING ACC CONTENTS

AC320: .BLK 1  
AC020: .BLK 1

CONSTANTS

EOA20: 34523  
31463  
30J65  
30J60  
41506  
0  
EOA20: ECF20

```

: ENTRY,SAVE ACCS.
PE120: STA 0,ACC20
      STA 3,ACC320
: CHECK BNFLG TO SEE IF REOC.
      LDA 0,BNFLG
      TOV 0,J,5HR
      IMP END2J
: PUNCH OUT NULLS.
      JSRS PNL12
: PUNCH OUT RECORD
      LDA 0,BPNDV
      STA 0,OUTDV
      LDA 2,EOA20
      JSRS WRT66
: RESTORE ACCS AND RETURN
END20: LDA 0,ACC20
      JMPS AC320

```

```

*****
: NAME.
: FUNCTION. SPC62.
: INPUT. SERVICE THE PSEUDO-OP
: OUTPUT. SPC.
: CALLS. CHPTR POINTS TO CH.
: CALLED-BY. BEFORE OP-CODE.
: GLOBAL-VARIABLES-USED. CHPTR POINTS TO BREAK.
: PLF06,STB04,EVL97.
: SPH25.
: NONE.

```



```

: GLOBAL-VARIABLES-CHANGED.      SCFLG.
: ERROR-BITS-SET.                 NONE.
:
: SPACE FOR SAVING ACC CONTENTS.
AC062:  .BLK      1
AC162:  .BLK      1
AC262:  .BLK      1
AC362:  .BLK      1
:
: SAVE ACCS,ENTRY
SP162:  STA      0,AC062
        STA      1,AC162
        STA      2,AC262
        STA      3,AC362
:
: EVALUATE AFTER SETTING DHPTR.
        JSRS     ST304
        JNP      END62
:
: EVALUATE EXP. NUMBER IS INTERPRETED AS A BIN NO.
        JSRS     EVL97
        MOV      0,J,SNP
        JNP      END62
:
: NO ERROR IN EVALUATION, CALL ON
: ROUTINE TO PRINT OUT LFDS.
        MOV      1,0
        JSRS     PLF02
:
: SET SCFLG .
        SUB      1,1
        STA      1,SCFLG
:
: RESTORE ACCS, RETURN.
END62:  LDA      0,AC062
        LDA      1,AC162
        LDA      2,AC262

```



```

SMAC03:          113220
MSAC03:          377
NOC03:   .BLK   1
LOC03:   .BLK   1
:
: SAVE ACOS, ENTRY
P1803:   STA     0, A0003
        STA     1, A1003
        STA     2, A2003
        STA     3, A3003
:
: CHECK IF PURCHING IS NECC.
        LDA     0, 3, FL6
        TOV    0, 0, SNR
        JMP    EN003
:
: PUNCH OUT NULLS.
        JSRS   PNL12.
:
: SET UP DEVICE CODES.
        LDA     0, 3, PNDV
        STA     0, OUTDV
:
: SET UP ADDRESSES
        LDA     0, NAME
        STA     0, NO003
        LDA     0, NA003
        STA     0, LO003
        LDA     0, CT003
        STA     0, CR003
:
        LDA     1, MS003
        LDA     2, SR003
:
: GET NAME, STORE IT, UPDATE SUM
LB003:   LDAC   0, NO003
        MOVS   0, J
        STAC   J, LO003
:
        AND    1, J

```

```

ADD      0,2
LDAS    0,HC803
AND     1,U
ADD     0,2
:
ISZ     HC803
ISZ     LC803
DSZ     CH803
JMP     LB803

```

ALL WORDS ENTERED, GET CHECKSUM

```

CCH     2,2
MOV     2,J
JSRS    BFX47
G1803:  .BLK 1
G2803:  .BLK 1
LDA     2,G2803
ICVS    2,2
STA     2,CH803

```

PUNCH OUT

```

LDA     2,SA803
JSRS    WRT86

```

RESTORE ADDS AND RETURN

```

EN803:  LDA     J,A0803
        LDA     1,A1803
        LDA     2,A2803
        JMP     A3803

```

```

*****
NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.

PAGE0.
SERVICES THE PSEUDO-OP PAG.
PRINTS OUT HEADING AFTER
UPDATING PAGE0.
NONE.
NONE.
PLF08,PRF02,BDC46,WRT86.

```

```

: GLOBAL VARIABLES USED.      SP125, FV134.
:                               LTFLG, BLD1D, PRTL1, NAME.
:                               ENDFG.
: GLOBAL-VARIABLES-CHANGED.
: ERROR-BITS-SET.           OUTCV, PRTL1, SCFLG, PRPTR.
:                               NONE.

```

```

: SPACE FOR SAVING ACC CONTENTS.

```

```

ACC00:  .BLK      1
ACC100: .BLK      1
ACC200: .BLK      1
ACC300: .BLK      1

```

```

: CONSTANTS, COUNTERS

```

```

MES60:  .TXT      - ER. LINE. LOC. VALUE. INPUT.-
MEAR60:                               MES6J
BLK60:  .BLK      20J40
CNT60:  .BLK      74
NBK60:  .BLK      0
NLF60:  .BLK      4
NLA60:  .BLK      4
NCH60:  .BLK      3
SPN60:  .BLK      74
PVL60:  .BLK      102
PGE60:  .BLK      120
:                               : DEC 60.
:                               : DEC 66.
:                               :
:                               : FIG
:                               :
PGA60:  .BLK      105
PGE6J
CST60:  .BLK      4
CTF60:  .BLK      1

```

```

: ENTRY, SAVE ACCS.

```

```

PA160:  STA      0, ACC60
:         STA      1, ACC100
:         STA      2, ACC200
:         STA      3, ACC300

```

```

: CHECK WHETHER NECC.

```

```

LDA      0, LTFLG

```

```
MOV      0,J,SZR
JMP      END60
LDA      0,ENDFG
MOV      0,J,SZR
JMP      END60
```

```
PRINT OUT LFDS.
```

```
LDA      0,NL360
JSRS     PLF08
```

```
SET OUTPUT DEVICE CODE
```

```
LDA      0,SLOT0
STA      0,OUTOV
```

```
CLEAR PRINT LINE
```

```
LBL60:  LDA      1,OUT00
        LEG     1,1
        LDA      2,PRTLN
        LDA      J,BLK60
        STA      J,U,2
        INC     2,2
        INC     1,1,SZR
        JMP     LBL60
```

```
INTRODUCE NAME
```

```
LDA      2,PRTLN
LDA      1,NBK60
ADD      1,2
LDA      3,NAME
LDA      1,NCH60
LEG     1,1
LDA      0,0,3
STA      0,0,2
INC     3,3
INC     2,2
INC     1,1,SZR
JMP     .-5
```

```
ENTER #PAGE#.
```

```
LDA      0,CST60
STA      0,CTR60
```

```

      LDA      0,SPN60
      STA      0,PRPTR
      LDA      2,PGA50
LOP60: LDA      0,0,2
      JSR<    EPT63
      INC     2,2
      ISZ     PRPTR
      CSZ     PTR60
      JMP     LCP60

```

ENTER PAGE NO.

```

      LDA      0,PAGNO
      INC     0,0
      STA      0,PAGNO
      LDA      1,PVLA60
      STA      1,PRPTR
      JSR<    BCC46

```

ALL WORDS ARE ENTERED, PRINT OUT

```

      JSR<    PRT62

```

```

      SUB     0,0
      INC     0,0
      JSR<    PLF63
      LDA      2,MEA60
      JSR<    WPT66

```

PRINT OUT LINE-FEEDS.

```

      LDA      0,HLA60
      JSR<    PLF62

```

SET FLAG SO THAT LINE IS NOT PRINTED OUT

```

      SUB     0,0
      STA      0,SOFLG

```

RESTORE ACBS AND RETURN.

```

END60: LDA      0,AC060
      LDA      1,AC160
      LDA      2,AC260
      JMP<    AC360

```

\*\*\*\*\*

```

: NAME.
: FUNCTION.
: INPUT.
: OUTPUT.
: CALLS.
: CALLED-BY.
: GLOBAL-VARIABLES-USED.
: GLOBAL-VARIABLES-CHANGED.
: ERROR-BITS-SET.
: SPACE FOR SAVING ACDS.
AC017: .BLK 1
AC117: .BLK 1
AC217: .BLK 1
AC317: .BLK 1
: MESSAGE
MES17: 52117
      52101
      46040
      42522
      51117
      51123
      20040
      MES17
MEA17:
CST17: 20
CNT17: 74
BLK17: 20040
CPE17: 1
NWD17: 7
: SAVE ACDS,ENTRY

```

```

: ME17.
: LISTS OUT THE
: TOTAL NO. OF ERRORS.
: NONE.
: NONE.
: 30046,PRF32.
: PASS1,WDRP3.
: PRTEH,SLCTD,PDFLG,EF1TB,
: E1EPT,EF2TB,E2EPT.
: PRTE1,OUTDV,PRPTH.
: NONE.

```

```

: TO
: TA
: L
: EA
: RS
: 2.

```



```

:
NE117: STA      0,AC017
        STA      1,AC117
        STA      2,AC217
        STA      3,AC317

```

```

:
SET DEVICE CODES

```

```

        LDA      0,SLOTC
        STA      0,OUTOV

```

```

:
CLEAR TABLE

```

```

        LDA      2,PRTLH
        LDA      0,BLK17
        LDA      1,CNT17
        LEG      1,1

```

```

        STA      0,1,2
        INC      2,2
        INC      1,1,SZR
        JMP      0,-3

```

```

:
STORE MESSAGE

```

```

        LDA      2,PRTLH
        LDA      3,HEA17
        LDA      1,HWD17
        LEG      1,1
        LDA      0,1,3
        STA      0,1,2
        INC      2,2
        INC      3,3
        INC      1,1,SZR
        JMP      0,-5

```

```

:
GET NO OF ERRORS CONVERT AND ENTER

```

```

        LDA      0,PSFLG
        LDA      1,ONE17
        SUBE     0,1,SNR
        JMP      PCN17

```

```

:
PASS CS 2

```

```

        LDA      1,ERCTB
        LDA      0,EZEPT

```

```

      JMP      NXT17
: PASS IS 1
PON17: LDA     1,ER1TB
      LDA     0,E1EPT
:
NXT17: SUBOR   1,0
      LDA     1,CST17
      STA     1,PRPTR
      JGFS   30045
      JSRS   PRT82
: RESTORE ACDS AND RETURN
      LDA     0,AC017
      LDA     1,AC117
      LDA     2,AC217
      JMS    AC317

```

\*\*\*\*\*

```

NAME.
FUNCTION.
INPUT.
OUTPUT.
CALLS.
CALLED-BY.
GLOBAL-VARIABLES-USED.
GLOBAL-VARIABLES-CHANGED.
ERROR-BITS-SET.
SPACE FOR SAVING ACC CONTENTS.

PLF08.
PRINTS OUT CRT AND LFDS.
ACC 0,CONTAINS THE NO.
OF LFDS TO BE PUT OUT.
NONE.
PUT75.
LOTS.
LTFLG,SLOC0.
OUTCV.
NONE.

```

AC008: .BLK 1  
AC208: .BLK 1  
AC308: .BLK 1

CONSTANTS

LF008: 12  
CRT08: 15

SAVE ADDS, ENTRY

PL108: STA 0,AC008  
STA 2,AC208  
STA 3,AC308

CHECK LTFLG

LDA 0,LTFLG  
MOV 0,1,SHR  
JMP EN008

SET DEVICE CODES.

LDA 3,SLOTD  
STA 3,OUTOV

PRINT LF AND CR

LDA 0,CRT08  
JSR 5,PUT75  
LDA 0,LF008  
LDA 2,AC008  
NEG 2,2  
JSR 5,PUT75  
INC 2,2,SZ+  
JMP .-2

RETURN

EN008: LDA 0,AC008  
LDA 2,AC208  
JMR AC308

\*\*\*\*\*  
LAFE.

```

: FUNCTION. PAL12.
: INPUT. PUNCHES OUT CR, LF AND NULLS
: OUTPUT. NONE.
: CALLS. NONE.
: CALLED-BY. PUT75.
: GLOBAL-VARIABLES-USED. PED20, PUN40, PNE03.
: GLOBAL-VARIABLES-CHANGED. BIFLG, BPN0V.
: ERROR-BITS-SET. OUTOV.
: NONE.

: SPACE FOR SAVING ADDS.
ACC12: .BLK 1
AC212: .BLK 1
AC312: .BLK 1

: CONSTANTS
CFT12: 15
LFD12: 12
NML12: 6

: ENTRY, SAVE ADDS.
PR112: STA 0,AC112
: STA 2,AC212
: STA 3,AC312

: CHECK BIFLG
LDA 0,BIFLG
TOV 0,0,OMR
JMP END12

: SET OUTPUT DEVICE ADDRESS
LDA 0,BPN0V
STA 0,OUTOV

```

```

: PRINT OUT CR,LF
      LDA      0,CR12
      JSRS    PUT75
      LDA      0,LF12
      JSRS    PUT75
: PRINT OUT HLLS
      SUB      0,0
      LDA      2,HLL12
      NEG      2,2
      JSRS    PUT75
      INC      2,2,SZR
      JMP      -2
: RESTORE ACOS AND RETURN
END12: LDA      0,AC12
      LDA      2,AC212
      JMP      AC312

```

```

: *****
: NAME.
: FUNCTION.
: INPUT.
: OUTPUT.
: CALLS.
: CALLED-BY.
: GLOBAL-VARIABLES-USED.
: GLOBAL-VARIABLES-CHANGED.
: ERROR-BITS-SET.
: SPACE FOR SAVING ACC. CONTENTS.

```

FVR 34.  
 DOES VERTICAL FORMATTING.  
 NONE.  
 NONE.  
 PAGE0.  
 PSC10.  
 OPFTB,LNCTR.  
 NONE.  
 NONE.

```

:
AC034:  .BLK    1
AC134:  .BLK    1
AC234:  .BLK    1
AC334:  .BLK    1
:
:  CONSTANTS, COUNTERS.
:
CTR34:  .BLK    1
CNT34:  .BLK    24
ONE34:  .BLK    1
:
:  ENTRY, SAVE ADDS.
:
FV134:  STA     0,AC034
        STA     1,AC134
        STA     2,AC234
        STA     3,AC334
:
:  CHECK IF FORMATTING IS NEEDED.
:
        LDA     3,OPFTB
        LDA     0,5,3
        LDA     1,ONE34
        SUBE    J,1,SNR
        JMP     END34
:
:  CHECK FIRST TIME THRO.
:
        LDA     0,CNCTA
        LDA     1,ONE34
        SUBE    0,1,0ZR
        JMP     NXT34
:
:  FIRST TIME THRO, INITIALISE CTR34.
:
        LDA     0,CNT34
        STA     J,CTR34
:
:  CHECK IF END OF PAGE.
:
NXT34:  JSZ     CTR34
        JMP     END34
:
:  PRINT HEADING.
:
        JSRS   PAG66

```

; DEC 20.

```

: RESET COUNTER.
      LDA      0,ONT34
      STA      0,CYR34

: RESTORE ACCS AND RETURN.
END34: LDA      0,ACC34
      LDA      1,AC134
      LDA      2,AC234
      JRP     AC334

```

\*\*\*\*\*

```

: NAME.                                LSH18.
: FUNCTION.                             LISTS OUT THE SYMBOL TABLE.
: INPUT.                                 NONE.
: OUTPUT.                                NONE.
: CALLS.                                 PSY39,PLF36.
: CALLED-BY.                             GROUP3.
: GLOBAL-VARIABLES-USED.                 LTFLG,SYNT3,OPFTB,SLOT0.
: GLOBAL-VARIABLES-CHANGED.              OUTEV.

```

: SPACE FOR SAVING ACC. CONTENTS.

```

ACC18:  .BLK   1
AC118:  .BLK   1
AC218:  .BLK   1
AC318:  .BLK   1

```

: CONSTANTS,COUNTERS.

```

LEB18:  .BLK    1          ; SYMBOL TABLE
                                LENGTH.
CIB18:  .BLK    1
TCOR18: .BLK    4
CORT18: .BLK    10000
SYM18:  .BLK    1
LIM18:  .BLK    1
LSP18:  .BLK    LSP18
LCP18:  .BLK    3
BLN18:  .BLK    10

    SAVE ACOS. ENTRY.
LCL18:  STA     0,AC018
        STA     1,AC118
        STA     2,AC218
        STA     3,AC318

    CHECK WHETHER LISTING IS NECC.
        LDA     0,LTELG
        MOV     0,0,SIR
        JMP     END18

    SET DEVICE CODES.
        LDA     0,SLOT3
        STA     0,OUTDV

    PRINT OUT BLANK LINES.
        LDA     0,BLN18
        JSR    PLF03

    SYMBOL TABLE LISTING IS NECC.
    A METHOD WHICH DOES NOT USE EXTRA STORAGE, BUT
    USES A LOT OF REDUNDANT COMPARISONS HAS BEEN USED.

    SET LEN18 TO SYMBOL TABLE LENGTH.
        LDA     3,OPFTB
        LDA     0,3,3
        STA     0,LEN18

```



SET ALL ZERO ENTRIES TO 100000.

```
LD A 0,LEN18
ST A 0,CTR18

LD A 3,SYMTB
LD A 2,FOF18
LD A 1,SET18

LB118: LD A 0,J,3
      LD A 0,J,SNR
      ST A 1,J,3

      ADD 2,3
      JSZ CTR18
      JMP LB118
```

ALL NULL ENTRIES HAVE BEEN SET TO 100000.  
DETERMINE MINIMUM ENTRY.  
GET OUT OF LOOP IF MINIMUM VALUE IS 100000.

```
LB218: LD A 2,SYMTB
      LD A 3,LAD18
      LD A 0,LEN18
      ST A 0,CTR18
      LD A 0,SET18
      ST A 0,LSP18
      SUB 0,0
      ST A 0,FI,18
```

ALL VALUES HAVE BEEN INITIALISED.  
ACC 2 CONTAINS ADDRESS OF SYMBOL TABLE.  
ACC 3 CONTAINS ADDRESS OF LOCAL SPACE.  
GO INTO LOOP TO DETERMINE MINIMUM VALUE.

```
LB318: LD A 0,J,2
      LD A 1,J,3
      SUB 0,1,SNR
      JMP ZR118
```

RESULT IS NOT ZERO. COMPARE ENTRIES.

```
SHL 0,1,SZC
JMP NXT18
```

```

      JMP      REP18
: FIRST WORD MATCHES. CHECK SECOND WORD.
ZR118: LDA     0,1,2
      LDA     1,1,3
      SUBE    0,1,SNR
      JMP     ZR218
: COMPARE ENTRIES.
      SUBLE   0,1, SZC
      JMP     NXT18
      JMP     REP18
: FIRST TWO ENTRIES MATCH.
ZR318: LDA     0,2,2
      LDA     1,2,3
      SUBLE   1,3, SNC
      JMP     NXT18
: REPLACE MINIMUM VALUE.
REP18: STA     2,FI,18
      LDA     0,J,2
      STA     0,J,3
      LDA     0,1,2
      STA     0,1,3
      LDA     0,2,2
      STA     0,2,3
: MINIMUM VALUE REPLACED.
: UPDATE ACC 2, CHECK WHETHER ALL
: ENTRIES HAVE BEEN CHECKED.
NXT18: LDA     0,FCR18
      ADD     0,2
      JSZ    CTR18
      JMP     LB318
: FIN18 CONTAINS ADDRESS OF MINIMUM VALUE.
: LSP18 CONTAINS MINIMUM VALUE.
: CHECK WHETHER FIRST WORD IS 180000
      LDA     0,LSP18
      LDA     1,SET18

```

```
      SUBE    0,1,SNR
      JMP     OVR13
```

```
..... ALL ENTRIES HAVE NOT BEEN PRINTED OUT.
..... PRINT OUT THIS ENTRY AND SET FIRST BIT TO 1.
..... CALL ON ROUTINE PSM39 TO PRINT OUT THE ENTRY.
..... PSM39 NEEDS AS INPUT THE ADDRESS OF ENTRY IN ACC 2.
```

```
      LDA     2,FIN18
      JSR     PSY39
```

```
..... SET BIT 0 TO 1.
```

```
      LDA     0,FIN18
      LDA     1,SET18
      ADD     1,J
      STAC   0,FIN18
```

```
..... GET NEXT MINIMUM VALUE.
```

```
      JMP     LB213
```

```
..... ALL ENTRIES HAVE BEEN PRINTED OUT.
..... CLEAR BIT 0 OF ALL ENTRIES.
..... IE. SUBTRACT 10000 FROM ALL ENTRIES.
```

```
OVR18:  LDA     0,LEN18
        STA     0,CTR18
        LDA     3,SYNTB
        LDA     2,FOP18
        LDA     1,SET18
```

```
.....
LB418:  LDA     0,0,3
        SUB     1,0
        STA     0,0,3
```

```
.....
        ADD     2,3
        DSZ     CTR18
        JMP     LB418
```

```
..... RESTORE ACCS AND RETURN.
```

```
END18:  LDA     J,ACC18
        LDA     1,AC118
        LDA     2,AC218
        JMPS   AC318
```

```

*****
NAME.
FUNCTION. PSY39
INPUT. PRINTS OUT AN ENTRY OF
        THE SYMBOL TABLE.
OUTPUT. ACC 2 CONTAINS THE STARTING
        ADDRESS OF ENTRY.
CALLS. NONE.
CALLED-BY. PUT75,BHX47.
GLOBAL-VARIABLES-USED. LDM18.
GLOBAL-VARIABLES-CHANGED. SYMB.
        NONE.
SPACE FOR SAVING ACC. CONTENTS.
ACC39: .BLK 1
AC139: .BLK 1
AC239: .BLK 1
AC339: .BLK 1
CONSTANTS,COUNTERS.
BLK39: 40
MSK39: 177
CNT39: 3
CTR39: .BLK 1
CPT39: 15
LFD39: 12
NEK39: 10
        : NO. OF BLANKS
        NECESSARY.
ENTRY POINT,SAVE ACC CONTENTS.
PS139: STA 0,ACC39
        STA 1,AC139
        STA 2,AC239

```

```

      STA      3,AC339
:
: PRINT OUT ENTRY.
: ACC 2 CONTAINS STARTING ADDRESS.
:
      LDA      0,CTR39
      STA      0,CTR39
      LDA      1,MSK39
:
:
LB139:  LDA      0,0,2
        MOVS    0,0
        AND     1,0,SHR
        LDA      0,BLK39
        JSRS    PUT75
:
: PRINT OUT SECOND CHARACTER.
:
        LDA      0,0,2
        AND     1,0,SHR
        LDA      0,BLK39
        JSRS    PUT75
:
:
        INC     2,2
        JSZ     CTR39
        JMP     LB139
:
: ALL WORDS PRINTED OUT.
: PRINT OUT BLANKS.
:
        LDA      0,BLK39
        LDA      1,MSK39
        STA      1,CTR39
        JSRS    PUT75
        JSZ     CTR39
        JMP     .-2
:
: ALL BLANKS PRINTED OUT.
: CONVERT LOC. VALUE INTO HEX. AND PRINT OUT.
:
        LDA      2,AC239
        LDA      3,3,2
        JSRS    3HX47
AG139:  .BLK     1
AG239:  .BLK     1
:

```

PRINT OUT 4 CHARACTERS.

```
LDA    J,AG139
LOVS   PUT
JSR    PUT75
MOVS   PUT
JSR    PUT75
```

```
LDA    J,AG239
LOVS   PUT
JSR    PUT75
LOVS   PUT
JSR    PUT75
```

PRINT OUT CR,LF.

```
LDA    C,CRT39
JSR    PUT75
LDA    C,LF39
JSR    PUT75
```

ALL ACCS PRINTED OUT.  
RESTORE ACCS. AND RETURN.

```
END39: LDA    0,AC339
        LDA    1,AC139
        LDA    2,AC239
        JMP    AC339
```

.LCC 12000

TABLES (ARRAYS).

```

: SYMBOL TABLE.
SYMT1:  .BLK  2000
      .KDX  10
OBJECT-CODE BUFFER.
SACU1:  .BLK  40
      .TXT*  1
DEFAULT-NAME.
DEFM1:  .TXT  /START /
DIRECT ADDRESS TABLE.
DIRM1:  .BLK  50
ERROR TABLE FOR PASS-1.
ERR11:  .BLK  50
ERROR-TABLE FOR PASS-2.
ERR21:  .BLK  50
INPUT SOURCE-LINE.
INEL1:  .BLK  40
*****
MACHINE-OPERATION TABLE.

```

HCPI1:	.TXT	.A3A.
	.TXT	2075
	.TXT	/ADD/
		137
	.TXT	/ADD/
		139
	.TXT	/AND/
		132
	.TXT	/ASL/
		534
	.TXT	/ASR/
		533
	.TXT	/BCC/
		1828
	.TXT	/BDS/
		1829
	.TXT	/BEQ/
		1831
	.TXT	/BGE/
		1836
	.TXT	/BGT/
		1835
	.TXT	/BHI/
		1826
	.TXT	/BIT/
		133
	.TXT	/BLE/
		1839
	.TXT	/BLS/
		1827
	.TXT	/BLT/
		1837
	.TXT	/BMT/
		1835
	.TXT	/BRE/
		1830
	.TXT	/BPL/
		1834
	.TXT	/BQA/
		1824
	.TXT	/BSR/
		1833
	.TXT	/BVC/
		1832
	.TXT	/BVS/
		1833
	.TXT	/CBA/



.TXT	2955/
.TXT	2969/
.TXT	2982/
.TXT	2991/
.TXT	2998/
.TXT	3009/
.TXT	3019/
.TXT	3029/
.TXT	3033/
.TXT	3044/
.TXT	3050/
.TXT	3056/
.TXT	3060/
.TXT	3067/
.TXT	3076/
.TXT	3085/
.TXT	3097/
.TXT	3103/
.TXT	3109/
.TXT	3116/
.TXT	3125/
.TXT	3137/
.TXT	3143/
.TXT	3156/
.TXT	3169/
.TXT	3179/
.TXT	3184/
.TXT	3193/
.TXT	3206/
.TXT	3210/
.TXT	3230/
.TXT	3239/
.TXT	3246/
.TXT	3252/
.TXT	3269/
.TXT	3276/
.TXT	3289/

.TXT	/CRA/ 148
.TXT	/FSH/ 822
.TXT	/FUL/ 816
.TXT	/ROU/ 535
.TXT	/ROV/ 533
.TXT	/RTI/ 2107
.TXT	/RTS/ 2105
.TXT	/SBA/ 2064
.TXT	/SBO/ 130
.TXT	/SECO/ 2051
.TXT	/SEI/ 2063
.TXT	/SEV/ 2059
.TXT	/STA/ 407
.TXT	/STS/ 1439
.TXT	/STX/ 1503
.TXT	/SUB/ 128
.TXT	/SWI/ 2111
.TXT	/TAB/ 2070
.TXT	/TAP/ 2054
.TXT	/TBA/ 2071
.TXT	/TDA/ 2055
.TXT	/TST/ 539
.TXT	/TSX/ 2096
.TXT	/TKS/ /TKS/





APPENDIX I  
SAMPLE PROGRAMS

## SAMPLE PROGRAM #1

Exhaustive testing of  
Various Instruction Types  
and Addressing Modes

START

PAGE 00001

ER.	LINE.	LOC.	VALUE.	INPUT	
	00001			**	
	00002			* TEST INSTRUCTIONS	
	00003			**	
	00004			*	
	00005			*	
	00006	0010	AAA	EQU	\$10
	00007	0110	BBB	EQU	\$110
	00008	FFAB	CCC	EQU	\$FFAB
	00009	0300	DDD	EQU	\$300
	00010			*	
	00011			*	
	00012	0100		ORG	\$100
	00013			*	
	00014			* FORMAT NO. 0	
	00015			**	
	00016			*	
	00017			* IMMEDIATE	
	00018			**	
	00019	0100	8190	ADC A	#\$10
	00020	0102	C910	ADC B	#AAA

START

PAGE 00002

ER.	LINE.	LOC.	VALUE.	INPUT.	
	00021	0104	8920	ADC A	#AAA+\$10
	00022	0106	C931	ADC B	#'1
	00023			**/	
	00024			* DIRECT	
	00025			**	
	00026	0108	9910	ADC A	\$10
	00027	010A	D910	ADC B	AAA
	00028	010C	990B	ADC A	AAA-\$5
	00029			*	
	00030			* EXTENDED	
	00031			*	
	00032	010E	F901 00	ADC B	\$100
	00033	0111	B9FF AB	ADC A	CCC
	00034	0114	F9FF 00	ADC B	CCC-\$AB
	00035			*	
	00036			* INDEXED	
	00037			*	
	00038	0117	A900	ADC A	X
	00039	0119	E900	ADC B	,X
	00040	011B	A910	ADC A	\$10,X



START

PAGE 00003

ER.	LINE.	LOC.	VALUE.	INPUT.
	00041	011D	E910	ADC B AAA,X
	00042	011F	A920	ADC A AAA*\$2,X
	00043			*
	00044			*
	00045			* FORMAT NO. 1
	00046			*
	00047			*
	00048			* DIRECT
	00049			*
	00050	0121	9710	STA A \$10
	00051	0123	D710	STA B AAA
	00052	0125	970B	STA A AAA-\$5
	00053			*
	00054			* EXTENDED
	00055			*
	00056	0127	F701 00	STA B \$100
	00057	012A	B7FF AB	STA A CCC
	00058	012D	F7FF 00	STA B CCC-\$AB
	00059			*
	00060			* INDEXED

START

PAGE 00004

ER.	LINE.	LOC.	VALUE.	INPUT.	
	00061			*	
	00062	0130	A700	STA A	X
	00063	0132	E700	STA B	,X
	00064	0134	A710	STA A	\$10,X
	00065	0136	E710	STA B	AAA,X
	00066	0138	A708	STA A	AAA/\$2,X
	00067			*	
	00068			*	
	00069			* FORMAT NO. 2	
	00070			*	
	00071			*	
	00072			* ACC A,B	
	00073			*	
	00074	013A	48	ASL A	
	00075	013B	58	ASL B	
	00076			*	
	00077			* EXTENDED	
	00078			*	
	00079	013C	7801 00	ASL	\$100
	00080	013F	78FF AB	ASL	CCC

START

PAGE 00005

ER.	LINE.	LOC.	VALUE.	INPUT.
	00081	0142	78FF 00	ASL CCC-\$AB
	00082			*
	00083			* INDEXED
	00084			*
	00085	0145	6800	ASL X
	00086	0147	6800	ASL ,X
	00087	0149	6810	ASL \$10,X
	00088	014B	6810	ASL AAA,X
	00089	014D	6812	ASL AAA+\$2,X
	00090			**
	00091			* FORMAT NO. 3
	00092			**
	00093			*
	00094			* ACC A,B
	00095			*
	00096	014F	36	PSH A
	00097	0150	37	PSH B
	00098			*
	00099			* FORMAT NO. 4
	00100			*

START

PAGE 00006

ER.	LINE.	LOC.	VALUE.	INPUT.	
	00101			*	
	00102			* IMMEDIATE	
	00103			*	
	00104	0151	8C01 00	CPX	#\$100
	00105	0154	8CFF AB	CPX	#CCC
	00106	0157	8C00 10	CPX	#AAA
	00107	015A	8CFF 00	CPX	#CCC-\$AB
	00108	015D	8C31 20	CPX	#'1
	00109			*	
	00110			* DIRECT	
	00111			*	
	00112	0160	9C10	CPX	\$10
	00113	0162	9C10	CPX	AAA
	00114	0164	9C12	CPX	AAA+\$2
	00115			*	
	00116			* EXTENDED	
	00117			*	
	00118	0166	BC01 00	CPX	\$100
	00119	0169	BCFF AB	CPX	CCC
	00120	016C	BCFF 00	CPX	CCC-\$AB

START

PAGE 00007

ER.	LINE.	LOC.	VALUE.	INPUT.
	00121		*	
	00122		*	
	00123		* INDEXED	
	00124		*	
	00125	016F	AC00	CPX X
	00126	0171	AC00	CPX ,X
	00127	0173	AC10	CPX \$10,X
	00128	0175	AC10	CPX AAA,X
	00129	0177	AC12	CPX AAA+\$2,X
	00130		*	
	00131		* FORMAT NO. 5	
	00132		*	
	00133		*	
	00134		* DIRECT	
	00135		*	
	00136	0179	9F10	STS \$10
	00137	017B	9F10	STS AAA
	00138	017D	9F12	STS AAA+\$2
	00139		*	
	00140		* EXTENDED	

START

PAGE 00008

ER.	LINE.	LOC.	VALUE.	INPUT.
	00141			*
	00142	017F	BF01 00	STS \$100
	00143	0182	BFFF AB	STS CCC
	00144	0185	BFFF 00	STS CCC-\$AB
	00145			*
	00146			*** INDEXED
	00147			*
	00148	0188	AF00	STS X
	00149	018A	AF00	STS ,X
	00150	018C	AF10	STS \$10,X
	00151	018E	AF10	STS AAA,X
	00152	0190	AF12	STS AAA+\$2,X
	00153			*
	00154			* FORMAT NO, 6
	00155			*
	00156			*
	00157			* EXTENDED
	00158			*
	00159	0192	7E01 00	JMP \$100
	00160	0195	7EFF AB	JMP CCC

START

PAGE 00009

ER.	LINE.	LOC.	VALUE.	INPUT.
	00161	0198	7EFF 00	JMP CCC-\$AB
	00162			*
	00163			*
	00164			* INDEXED
	00165			*
	00166	019B	6E00	JMP X
	00167	019D	6E00	JMP ,X
	00168	0197	6E10	JMP \$10,X
	00169	01A1	6E10	JMP AAA,X
	00170	01A3	6E12	JMP AAA+\$2,X
	00171			*
	00172			* FORMAT NO. 7
	00173			*
	00174	0300		ORG \$300
	00175	0300	2404	BCC \$306
	00176	0302	24FC	BCC DDD
	00177	0304	240A	BCC DDD+\$10
	00178			*
	00179			* FORMAT NO. 8
	00180			*

START

PAGE 00010

ER.	LINE.	LOC.	VALUE.	INPUT.
	00181	0306	01	NOP
	00182	0307	19	DAA
	00183			*
	00184			* OTHER
	00185			*
	00186	0308	8910	ADCA #AAA
	00187	030A	D910	ADCB AAA
	00188	030C	36	PSHA
	00189	030D	58	ASLB
	00190			*
	00191	030E	9903	ADC A %11
	00192	0310	9909	ADC A @11
	00193	0312	9911	ADC A \$11
	00194	0314	990B	ADC A 11
	00195			*
	00196	0316	9905	ADC A %11+%10
	00197	0318	9901	ADC A %11/%11
	00198	031A	9901	ADC A %11-%10
	00199	031C	9909	ADC A %11*%11
	00200			*



START

PAGE 00011

ER.	LINE.	LOC.	VALUE.	INPUT.
	00201	0200		ORG \$200
	00202			*
	00203			*
	00204	0200		FCB \$FF,10,,%11
	00205	0204		FDB , \$F,\$FFFF, ,%11
	00206			*
	00207			*
	00208	020E		FCC /TEXT/
	00209	0212		FCC 6,TEXT
	00210	0218	0010	RMB \$10
	00211	0228	16	TAB
	00212			END
TOTAL ERRORS			00000	

AAA	0010
BBB	0110
CCC	FFAB
DDD	0300

SAMPLE PROGRAM #2

Hexa-Decimal

Memory Dump

Program

DMP

PAGE 00001

ER.	LINE.	LOC.	VALUE.	INPUT.
	00001			NAM DMP
	00002		**	
	00003		*	ALTAIR 680B HEXADECIMAL MEMORY DUMP PROGRAM.
	00004		**	
	00005		*	LOAD VIA PROM MONITOR.
	00006		**	
	00007		*	USE MONITOR J COMMAND TO
	00008		*	START EXECUTION AT 0005.
	00009		**	
	00010		*	ENTER ADDRESS OF FIRST BYTE TO DUMP.
	00011		**	
	00012		*	ENTER ADDRESS OF LAST BYTE TO DUMP.
	00013		**	
	00014		*	TYPE ANY CHARACTER TO ABORT WHILE RUNNING.
	00015		**	
	00016		*	CONTROL RETURNS TO PROM MONITOR.
	00017		**	
	00018	00F3	ORG	\$F3
	00019	00F3	FCB	\$FF TURN OFF TTY ECHO
	00020		*	

DMP

PAGE 00002

ER.	LINE.	LOC.	VALUE.	INPUT.	
	00021				* MONITOR ROUTINES.
	00022				* ADDRESSES ARE FOR ACIA VERSION OF MONITOR.
	00023				*
	00024		FF81	OUTCH	EQU @177601
	00025		FF6D	OUT2H	EQU @177555
	00026		FF62	BADDR	EQU @177542
	00027		FF82	OUTS	EQU @177602
	00028		FFAB	MONIT	EQU @177653
	00029		FF24	POLCAT	EQU @177444
	00030	0000			ORG 0
	00031	0000	0001	XHI	RMB 1 TEMP FOR HIGH BYTE OF X
	00032	0001	0001	XLO	RMB 1 TEMP FOR LOW BYTE OF X
	00033	0002	0002	LSTBYT	RMB 2 ADDRESS OF LAST BYTE
	00034	0004	0001	COUNT	RMB 1 COLUMN COUNTER
	00035	0005	8D40	GO	BSR GETADR GET FIRST ADDR
	00036	0007	DF00		STX XHI STORE IT
	00037	0009	8D3C		BSR GETADR GET LAST ADDR
	00038	000B	08		INX ADJUST IT
	00039	000C	DF02		STX LSTBYT STORE IT
	00040	000E	DE00		LDX XHI POINT TO FIRST BYTE

DMP

PAGE 00003

ER.	LINE.	LOC.	VALUE.	INPUT.			
	00041	0010	C60D	CRLF	LDA B	#@15	SEND CRLF
	00042	0012	BDFF 81		JSR	OUTCH	
	00043	0015	C60A		LDA B	#@12	
	00044	0017	BDFF 81		JSR	OUTCH	
	00045	001A	C611		LDA B	#17	
	00046	001C	D704		STA B	COUNT	INIT COUNTER
	00047	001E	DF00		STX	XHI	PRINT ADDR
	00048	0020	9600		LDA A	XHI	
	00049	0022	BDFF 6D		JSR	OUT2H	
	00050	0025	9601		LDA A	XLO	
	00051	0027	BDFF 6D		JSR	OUT2H	
	00052	002A	7A00 04	NXTBYT	DEC	COUNT	
	00053	002D	27E1		BEQ	CRLF	
	00054	002F	BDFF 82		JSR	OUTS	SEND A SPACE
	00055	0032	A600		LDA	X	BYTE TO A
	00056	0034	BDFF 6D		JSR	OUTZH	PRINT IT
	00057	0037	08		INX		BUMP POINTER
	00058	0038	9C02		CPX	LSTBYT	ARE WE DONE
	00059	003A	2708		BEQ	JMONIT	YES, RETURN TO MONITOR
	00060	003C	BDFF 24		JSR	POLCAT	NO, WANT TO QUIT

DMP.

PAGE 00004

ER.	LINE.	LOC.	VALUE.	INPUT.
	00061	003F	24E9	BCC NXTBYT
	00062	0041	B6F0 01	LDA \$F001 YES, READ CHAR
	00063	0044	7EFF AB	JMONIT JMP MONIT AND RETURN TO MONITOR
	00064			*
	00065			* GETADR LOADS X WITH ADDRESS
	00066			* READ FROM TTY
	00067			*
	00068	0047	BDFF 82	GETADR JSR OUTS SEND SPACE
	00069	004A	C63F	LDA B #'? SEND QUESTION MARK
	00070	004C	BDFF 81	JSR OUTCH
	00071	004F	BDFF 62	JSR BADDR GET ADDRESS
	00072	0052	39	RTS RETURN
	00073			*
	00074			* RESTORE TTY ECHO AFTER LOAD
	00075			*
	00076	00F3		ORG \$F3
	00077	00F3		FCB 00
	00078			END

TOTAL ERRORS 00000

BADDR	FF62
COUNT	0004
CRLF	0010
GETADR	0047
GO	0005
JMONIT	0044
LSTBYT	0002
MONIT	FFAB
NXTBYT	002A
OUT2H	FF6D
OUTCH	FF81
OUTS	FF82
POLCAT	FF24
XHI	0000
XLO	0001

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