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ALTAIR 680B CROSS-ASSEMBLER

ALTAIR 680B CROSS-ASSEMBLER

by

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## ABSTRACT

The Altair 680b Cross-Assembler is a program written in the Nova Assembly Language. It can be used to assemble Altair 680b assembly language programs. The object code can be punched on paper-tape for execution on the Altair 680b microcomputer.

This report describes the design and working of the Cross-Assembler. A program listing and a few sample runs are also included.

#### ACKNOWLEDGEMENTS

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## CHAPTER 1

### INTRODUCTION

#### 1.1 Machine Language

"Machine Language" is the basic instruction set of the computer. Each instruction is represented by a pattern of 0's and 1's, which direct the computer, through logic circuits, to perform some action.

Writing a program using instructions of this form can be an extremely tedious process. The programmer has to specify the correct machine code for the instruction, assign locations (or addresses) to every instruction and data-element in the computer memory, and then use these addresses in the instructions. Apart from the difficulty of keeping track of a lot of numbers, it is almost impossible to either understand or make changes to the program, without expending considerable effort.

#### 1.2 Assembly Language

Attempts were made to design better ways of writing computer programs. This led to the development of symbolic languages or assembly languages.

Assembly languages relieve the programmer of tedious book-keeping, and at the same time, allow him to make use of the computer efficiently. In (1) using an assembly language, the programmer refers to the locations of instructions, data and constants, as well as the instructions, by symbolic names. Symbols may be assigned in an arbitrary manner; when

reference is to be made to locations having these names, the symbols are used. Mnemonic symbolism is convenient; i.e. the symbols are suggestive of the function of the instruction, such as LDA (for Load Accumulator A).

An assembly language program is made up of instructions. An<sup>(2)</sup> instruction can be regarded as being made up of a number of fields; the simplest form would be two fields, opcode and address. To this a label can be added, and possibly a descriptive comment. In a fixed format scheme, the various fields are recognized by their position on the line, while in a free format scheme, they are separated by delimiters. There are many variants of the scheme. A common one is a semi-fixed format in which the label occupies a fixed field, while the rest of the fields are in free format.

The<sup>(1)</sup> task of converting symbolic operation-codes and addresses is completely straight-forward. For operations, usually the only required process is that of looking up a table for each symbol and replacing it with the numerical operation-code. For the addresses, the process is somewhat more complicated since the choice of symbols is up to the programmer, but it is still essentially a replacement problem. The computer itself could be programmed to do the translation. A program that does this job is called an ASSEMBLER.

### 1.3 Overview of the Cross-Assembler

This report describes an assembler for the ALTAIR 680b micro-computer, which is based on the Motorola M6800 micro-processor chip. It

is called a "CROSS-ASSEMBLER" since it is implemented on a different computer; i.e. the Data-General Nova.

The motivation behind the project was to develop an assembler to enable effective use of the ALTAIR micro-computer. Since the micro-computer was equipped with only 1k x 8 RAM, it was decided that a Cross-Assembler should be developed on the Nova minicomputer. Again, since the Nova minicomputer available was not equipped with any high level language , the Cross-Assembler was written in the Nova Assembly Language.

The Cross-Assembler is a two pass assembler. In the first pass, the source program is read, one line at a time, and a value of the "location-counter" is associated with each instruction. The length of an instruction is determined from the opcode and the operands, and this is used to update the location counter. If a label is present, it is entered into a symbol table, along with the location-counter value. Some pseudo-instructions (such as ORG, RMB) are processed completely in the first pass, while the rest are partially processed so as to allocate storage space.

The actual machine code and source-listing are produced in the second pass. Again each source line is read, and using the information gathered in pass-1, the object code is assembled. This is written out onto the object-code buffer, which is periodically flushed. The source line along with other useful information (location, value, etc.) is printed out. At the end of the second pass, the symbol-table is sorted

and printed out.

In the later chapters, the Cross-Assembler will be described in more detail. The following section contains a brief introduction to the Altair 680b organization.

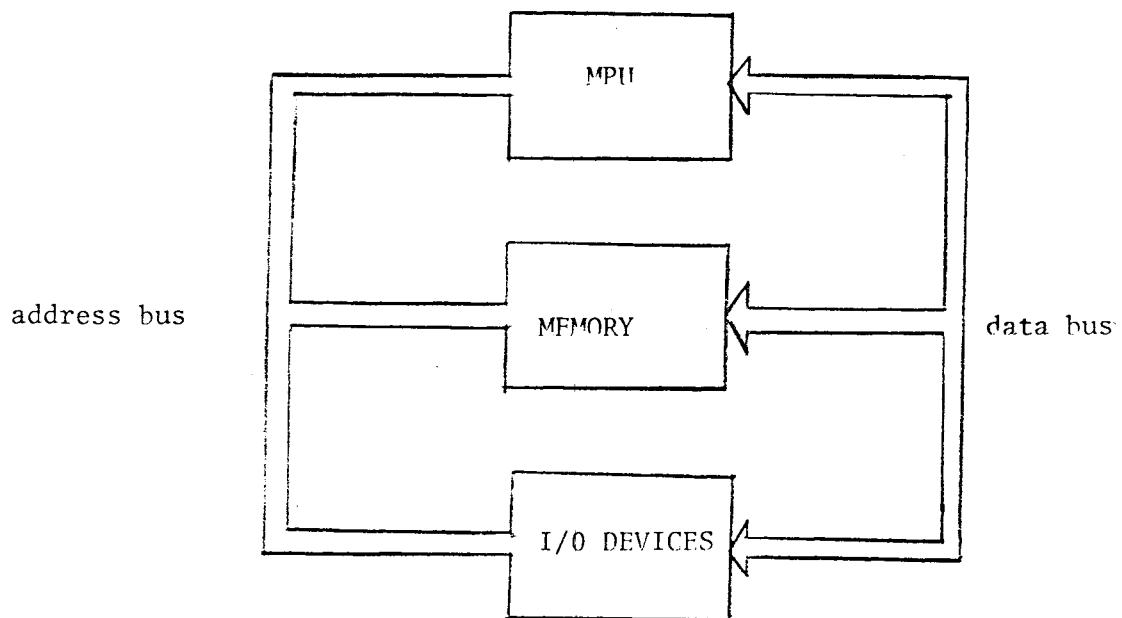
#### 1.4 Altair 680b Micro-Computer (4, 3)

The computer consists of a micro-processing unit (MPU), a memory and a number of input and output devices. These components are linked together by an address bus and data bus. (see Fig. 1-1)

The computer memory is used to store instructions and data for use by the MPU. In the 680b, the memory is organized into 8-bit words, called bytes. Each memory byte is assigned an unique 16-bit address. This address is used by the MPU to gain access to the contents of a particular memory byte.

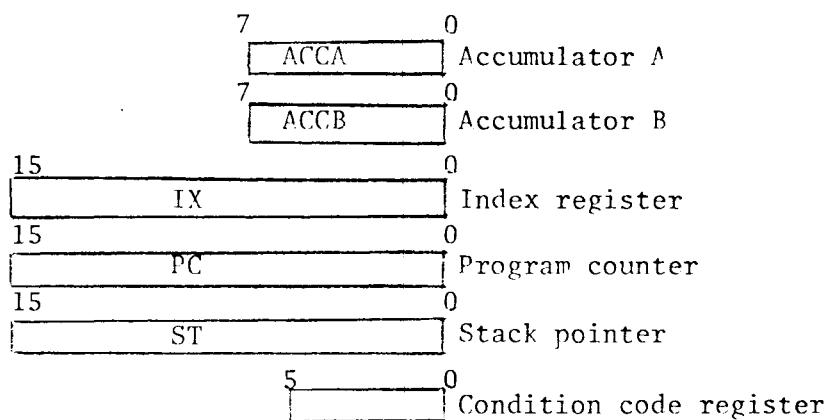
The MPU is a Motorola M6800, which operates on 8-bit binary numbers presented to it via the data bus. A given number (byte) may represent data or an instruction to be executed, depending on where it is encountered in the control program. The M6800 has 72 unique instructions. However, it recognizes and takes action on 197 of the 256 possibilities that can occur using an 8-bit word length. The larger number of instructions results from the fact that many of the executive instructions have more than one addressing mode.

The addressing modes refer to the manner in which the program causes the MPU to obtain instructions and data. The programmer must have a method for addressing the MPU's internal registers and all of the external memory locations. A programming model of the M6800 is



MICROCOMPUTER SYSTEM BLOCK DIAGRAM

Fig. 1-1



PROGRAMMING MODEL OF M6800

Fig. 1-2

shown in Fig. 1-2. The programmable registers consist of: 2 8-bit accumulators; a 6-bit condition code register; a program counter, a stack pointer and an index register, each 16-bits long.

The MPU operates in one of the following addressing modes:

Inherent

Immediate

Direct

Extended

Relative

Indexed

A number of instructions, either alone, or together with an accumulator operand, contain all of the address information required. Such instructions are said to be operating in the "inherent" mode of addressing.

In the Immediate addressing mode, the operand is the value that is to be operated on. No further address reference is required.

In the Direct and Extended modes of addressing, the operand field of the source statement is the address of the value that is to be operated on. The direct and extended modes differ only in the range of memory locations to which they can direct the MPU. Direct addressing generates a single 8-bit operand and can hence address only memory locations 0 through 255; a two byte operand is generated for extended addressing enabling the MPU to reach the remaining memory locations, 256 through 65535.

The Relative addressing mode, implemented for the MPU's branch instruction, specifies a memory location relative to the Program Counter's

current location. One byte is generated for the relative address. Since it is desirable to be able to branch in either direction, the 8-bit address byte is stored as a number in 8-bit, two's complement, binary form, with decimal value in the range from -128 to +127. This results in an effective range of -126 to +129 with respect to the branch instruction itself.

With Indexed addressing, the numerical address is variable and depends on the current contents of the Index-register. A byte is generated for the numerical value, which will be automatically added to the Index-register during execution.

The source statement format contains sufficient information for the selection of the addressing mode. For instructions which use both direct and extended modes, the Assembler selects the direct mode if the operand address is in the range 0 to 255 and the extended mode otherwise. There are a number of instructions for which the extended mode is valid but the direct is not. For these instructions the extended mode is selected, even if the operand address is in the range 0-255.

The assembler directives allow the programmer control of the assembly of the executive instructions into machine code. They provide for the allocation of memory, assignment of values to data, source listing format control and many other useful functions. A list of the assembler directives is given in Appendix-G.

### 1.5 Approach

The following points were kept in mind while designing and implementing the cross-assembler

- (1) "Assembly Language is potentially the most dangerous of programming

languages, because of the variety with which a programmer can solve his problems." (5)

"Write clearly-don't be too clever".<sup>(6)</sup> Complex code has been kept to a minimum, and clarity and simplicity have been given (almost excessive) importance.

(2) Unconditional branching has been used with a great deal of caution. Except in transferring to the beginning of a loop, unconditional transfers "backwards" have been kept to a bare minimum.

(3) As far as possible, top-down design and testing techniques have been followed.

(4) "There is nothing in the programming field more despicable than an uncommented program" (5)

"...a more subtle problem can exist if the program is heavily laden with comments."<sup>(5)</sup>

As far as possible, comments have been included only wherever they are necessary.

## CHAPTER II

### THE ASSEMBLER

#### 2.1 Introduction

This chapter discusses the overall top-level design of the Assembler. The various data-bases and structures used are defined, and the general algorithm for the assembly process is presented.

#### 2.2 Functions

The basic functions which have to be performed by the Assembler are as follows:

- (1) Generate object-code.
  - (a) Generate machine instructions
  - (b) Generate data words, allocate storage
- (2) Produce source listing; symbol table.

Since symbolic addresses are permitted, the Assembler has to keep a note of the addresses of all the symbols used by the programmer. Because symbols can appear before they are defined, it is necessary to make two passes over the input. The first pass defines the symbols while the second pass produces the object code and source listing. The functional descriptions of the two passes are given below:

Pass-1:

- (1) Obtain lengths of machine instructions.
- (2) Allocate storage space.

- (3) Maintain a location counter.
- (4) Collect symbolic addresses and store them along with their addresses.

Pass-2:

- (1) Assemble machine instructions using addresses of the symbols collected in pass-1.
- (2) Generate data words.
- (3) Generate source listing and symbol-table listing.

### 2.3 Data-structures

Having defined the functions of the Assembler, the next obvious step is the definition of the various data-structures. The major databases used are:

- (1) Source-code line--INSLN
- (2) Pseudo-operation table--POPTB
- (3) Machine operation table--MOPTB
- (4) Storage required by current instruction--LENTH
- (5) Location-counter--LOCTR
- (6) Symbol-table--SYMTB
- (7) Error-Tables--ER1TB, ER2TB
- (8) Direct-address-table--DIRAD
- (9) Print-line--PRTLN
- (10) Object-code buffer--BNOUT

INSLN contains the current source line. Since the NOVA has 16-bit words, 2 characters (7 or 8-bit ASCII) can be stored per word. Hence INSLN is a vector of 40 words (or 80 characters).

The source-line is checked to determine the type of opcode and operands. Two tables are used for this purpose--the pseudo-operation table and the machine-operation table.

The pseudo-op table contains a list of all pseudo-ops along with the corresponding service routine addresses. Each entry requires three 16-bit words. The first two words contain the pseudo-op mnemonic (3 characters), left justified, right filled with zeroes. The third word contains the service-routine address. A typical entry in the table is shown in Fig. 2-1.

The machine-operation table contains a list of all machine-operation code mnemonics. Each entry requires 3 words. The first two words contain the mnemonic, left justified and right filled with zeroes. The first byte of the third word contains the instruction type (numbered 0 to 8--see Appendix F) while the second byte contains the base value of the instruction. Depending on the mode of addressing used, the base value is modified to obtain the actual opcode. A typical entry is shown in Fig. 2-2.

Once the instruction type has been obtained, the number of words required by the instruction is determined and LENGTH is set accordingly. Before scanning the subsequent line, LOCTR is incremented by this amount.

If a label is present on a source line, it is stored in the symbol-table (SYMTB) along with the current location counter value. A label can have upto a maximum of six characters. Hence each entry in the table requires four words. The first three words contain the symbol, left justified, right filled with zeroes, while the fourth word contains

4F	50	54	00	02	28
0	P	T	null	service routine address	op-code

PSEUDO-OP TABLE ENTRY

Fig. 2-1

54	41	42	00	08	16
T	A	B	null	type	base value

MACHINE-OP TABLE ENTRY

Fig. 2-2

53	59	4D	42	4F	4C	00	F1
S	Y	M	B	O	L	Symbol	value

SYMBOL TABLE ENTRY

Fig. 2-3

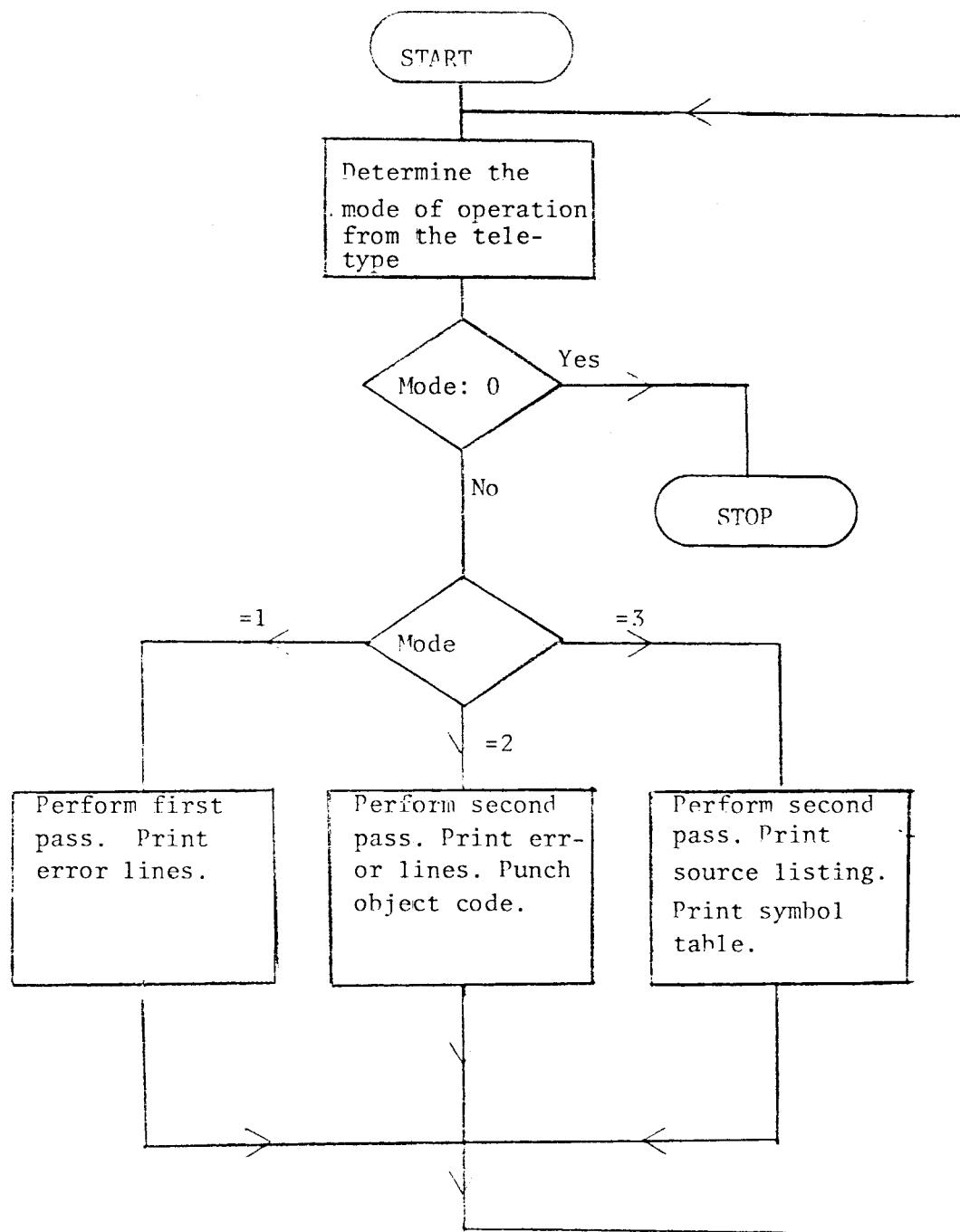
the corresponding location-counter value. The characters are represented by 7-bit ASCII strings. The format of a symbol-table entry is shown in Fig. 2-3.

The error table contains the line-number and the error-word of all of the error lines. A maximum of 25 entries can be accommodated. The direct-address table contains the line numbers of the instructions which use the direct mode of addressing. Such a table is essential, since the Assembler has to decide, in the first pass, whether certain instructions need the direct or extended mode of addressing. This table has space for upto 50 entries.

BNOUT and PRTLN are the object code buffer and the print-line buffer respectively. PRTLN can accommodate upto a maximum of 120 characters, and is flushed at the end of every scan. BNOUT is a vector of 40 words, and is punched only when a data-record (in the Motorola terminology, see Appendix C) has been assembled.

#### 2.4 General Algorithm

The general flow of control is shown in Fig. 2-4. A more detailed description of the algorithm is given in the subsequent chapters.



GENERAL FLOW OF CONTROL

Fig. 2-4

## CHAPTER III

### FIRST PASS

#### 3.1 Introduction

The general flow of logic was presented in Chapter 2. Here the first pass algorithm will be discussed in detail.

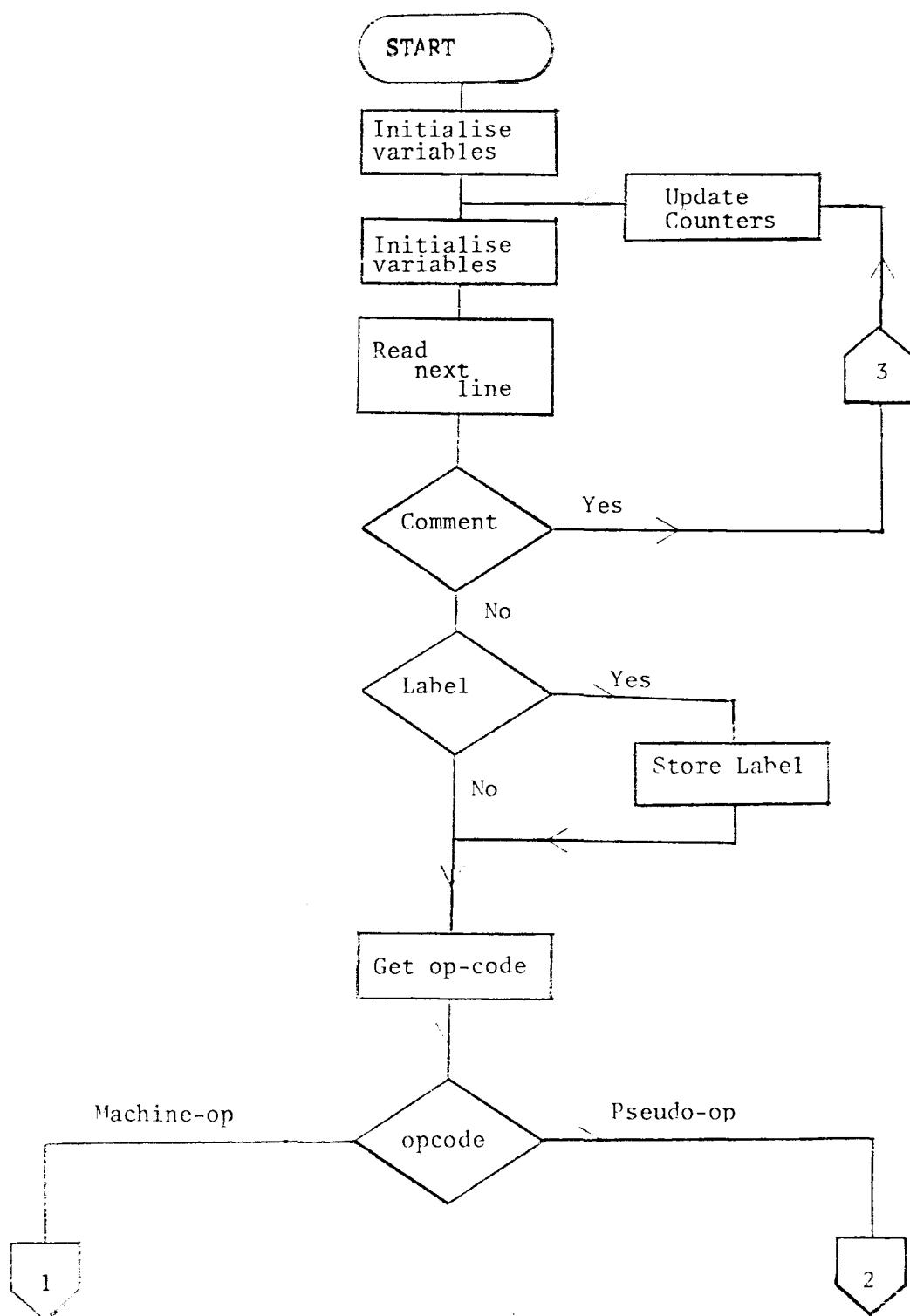
The source-code is processed line by line. The first character of each line is checked to determine whether the line is a comment. If so, no special action is taken. If a label is present, it is stored in the symbol table, along with the current value of the location counter. The operation code is identified, and necessary action is taken. The location counter is updated. The above steps are repeated until the END or MON pseudo-op is encountered. The detailed pass-1 flow chart is shown in Fig. 3-1.

#### 3.2 Machine-instruction processing

In the first pass, the machine-operation code service routines perform two major functions:

- (1) Determine the length of the instructions
- (2) Maintain the direct-address table.

To determine the length of an instruction, the addressing mode has to be determined. In most cases, an examination of the operands will identify the addressing mode. For instructions which can use either the direct or extended mode, the Assembler has to decide on the mode to be used. If the operand field cannot be evaluated, the



FIRST PASS

Fig. 3-1

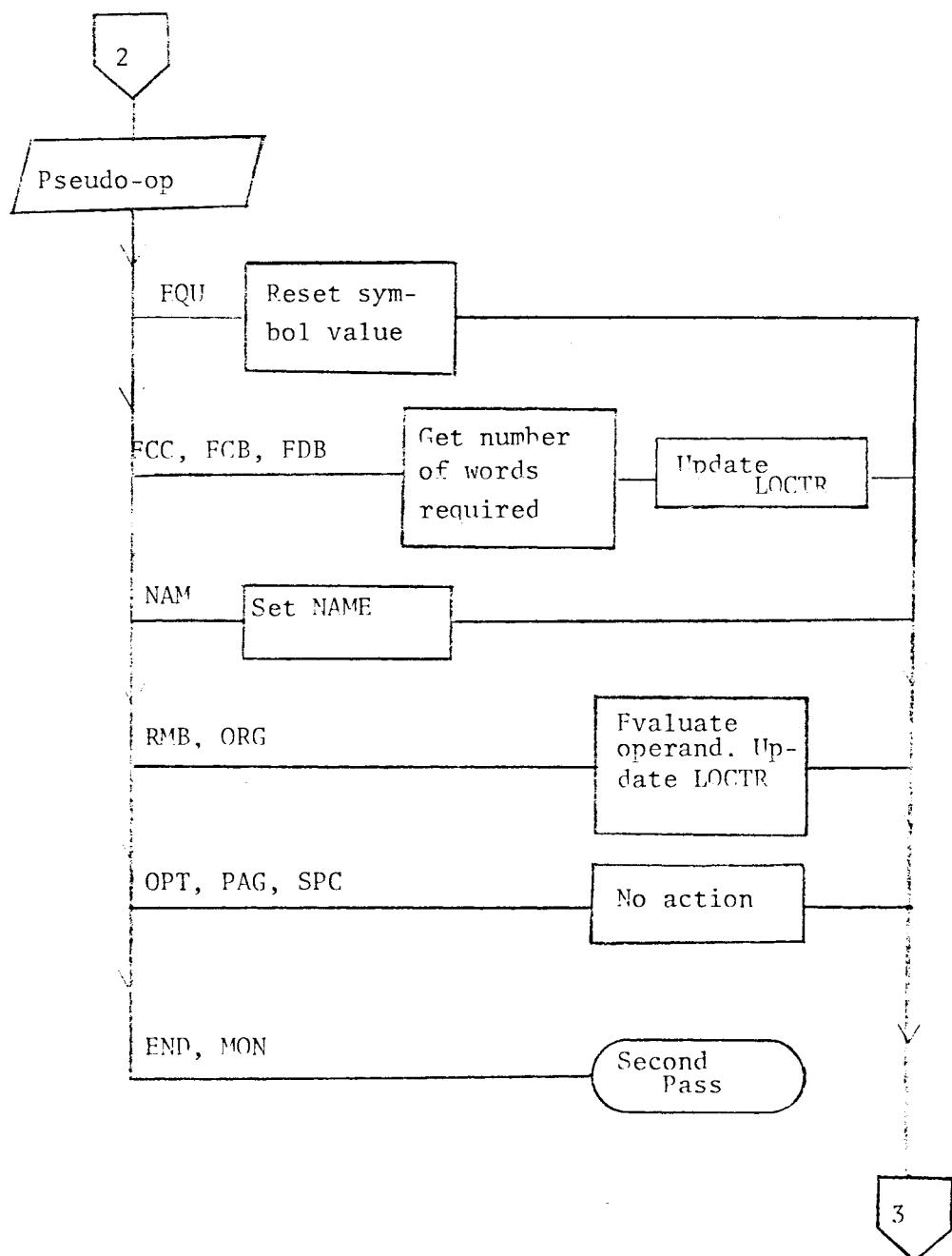


Fig. 3-1 (contd)

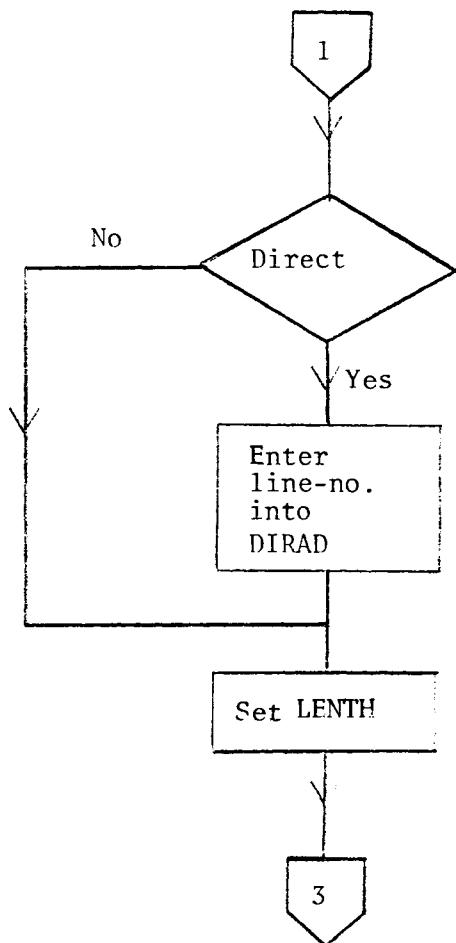


Fig. 3-1 (contd)

instruction is assumed to operate in the extended mode. If the operand field can be evaluated, the value is examined, and if it is less than 256, the direct mode is selected, and the line number of the instruction is entered in the direct-address table; otherwise the extended mode is used.

### 3.3 Pseudo-instruction Processing:

Basically, the Assembler recognizes about 12 pseudo-instructions (see Appendix G). Some of them result in machine-code, while others provide information regarding listing, storage requirements etc. to the Assembler. Pseudo-instruction processing in the first pass is described below.

END, MON:

These pseudo-ops signify the end of the program. The last line of the source-program should contain one of these instructions. There should be no symbol in the label field, while the characters after the pseudo-op are treated as comments. Pass-1 scanning is terminated and control returns back to the main-program.

EQU:

This pseudo-op defines the value of the symbol in the label-field. The label is initially entered, along with the current location counter value. When an EQU is recognized, the operand field is evaluated. If it can be evaluated, the symbol value is reset, otherwise it is deleted from the symbol table.

FCC, FDB, FCB:

These are constant defining pseudo-ops. They are processed to

determine the amount of storage required, and the location counter is updated accordingly.

NAM:

This pseudo-op defines the name of the program. Six characters after the pseudo-op are entered into "NAME", which is used in pass-2 while generating the source-listing and object code. The default name for the program is "START". Since this does not produce any machine code, the location counter is not incremented.

PAG, SPC:

These pseudo-ops are not processed in pass-1.

ORG:

This specifies the starting address of the following block of instructions/data. If the operand field can be evaluated, the location counter is reset. Otherwise the line is flagged as an error. The label field may not contain a label.

RMB:

This pseudo-op reserves a block of storage for data. If the operand field can be evaluated, the location counter is incremented accordingly; otherwise the line is flagged as an error.

3.4 Conclusion:

This concludes the detailed description of instruction processing in the first pass. At this point, all symbols (except some defined by EQU pseudo-ops) have been defined, and storage requirements established. The data-bases transmitted to pass-2 are:

- (1) Direct address table
- (2) Symbol table

### (3) Error table

Control returns to the main program where the user is requested for further instructions via the tele-type. The second pass is described in the following chapter.

## CHAPTER IV

### SECOND PASS

#### 4.1 Introduction

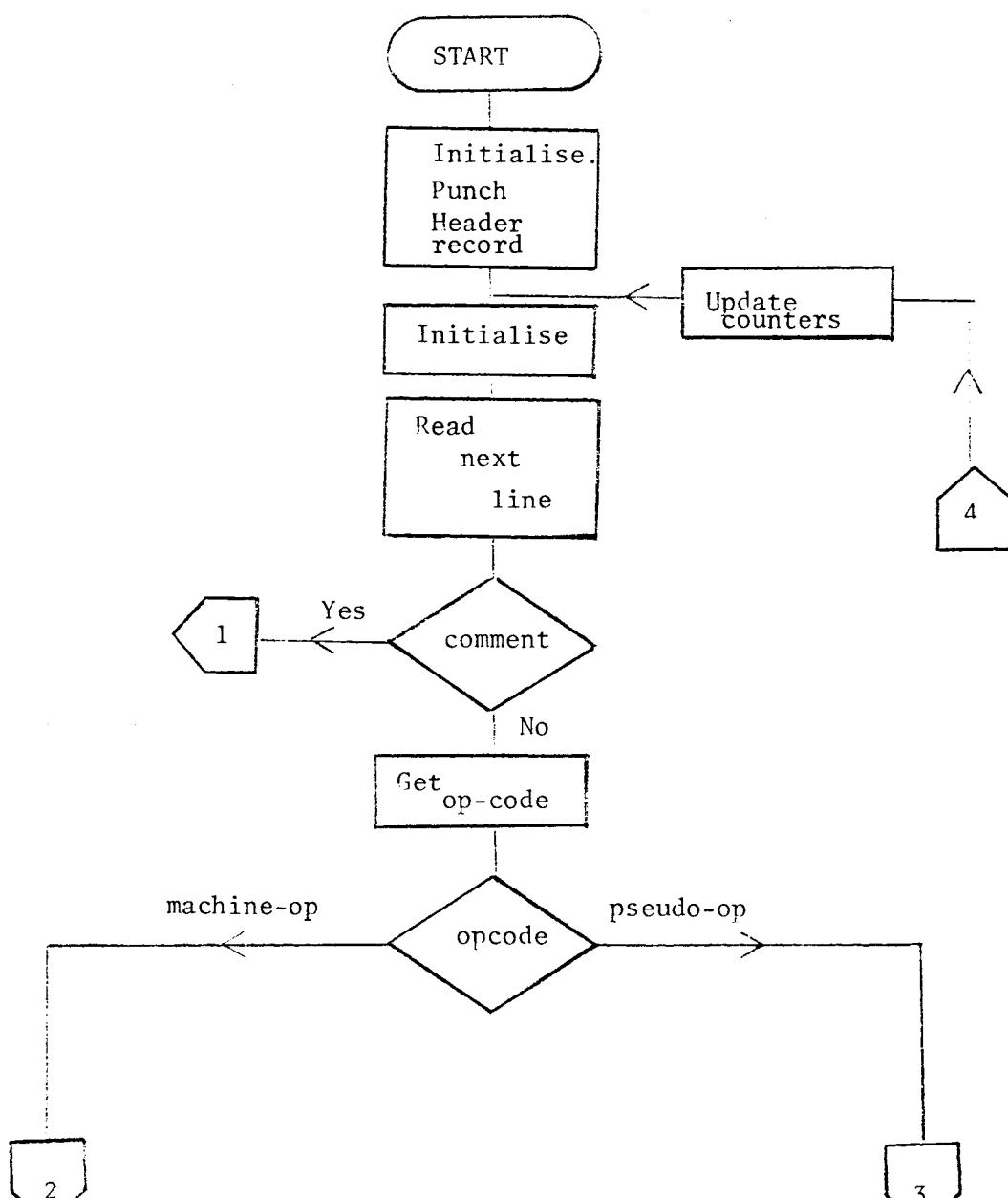
After all the symbols have been defined by pass-1, it is possible to finish the assembly by processing each line and determining the value of the opcode and its operand field. In addition, pass-2 must structure the generated object-code into a format suitable for acceptance by the microcomputer's resident PROM Monitor (See Appendix C), and produce a source-listing containing the original source-line numbers, location and value of the bytes generated. A listing of the symbols and their values is also produced. Note that, depending on the mode requested by the user, either the source listing or the object code is generated by the Assembler. This is necessary since both the source-listing and the object-code have to be routed to the tele-type.

A location counter is maintained as in pass-1. The source code is read on a line by line basis. The opcode is examined, and control is transferred to the corresponding service routine.

#### 4.2 Machine Instruction Processing

The major function of the machine instruction service routines is to assemble the instruction. For this the op-code has to be determined and the operand evaluated.

The base value of the opcode can be obtained from the Machine-



SECOND PASS

Fig. 4-1

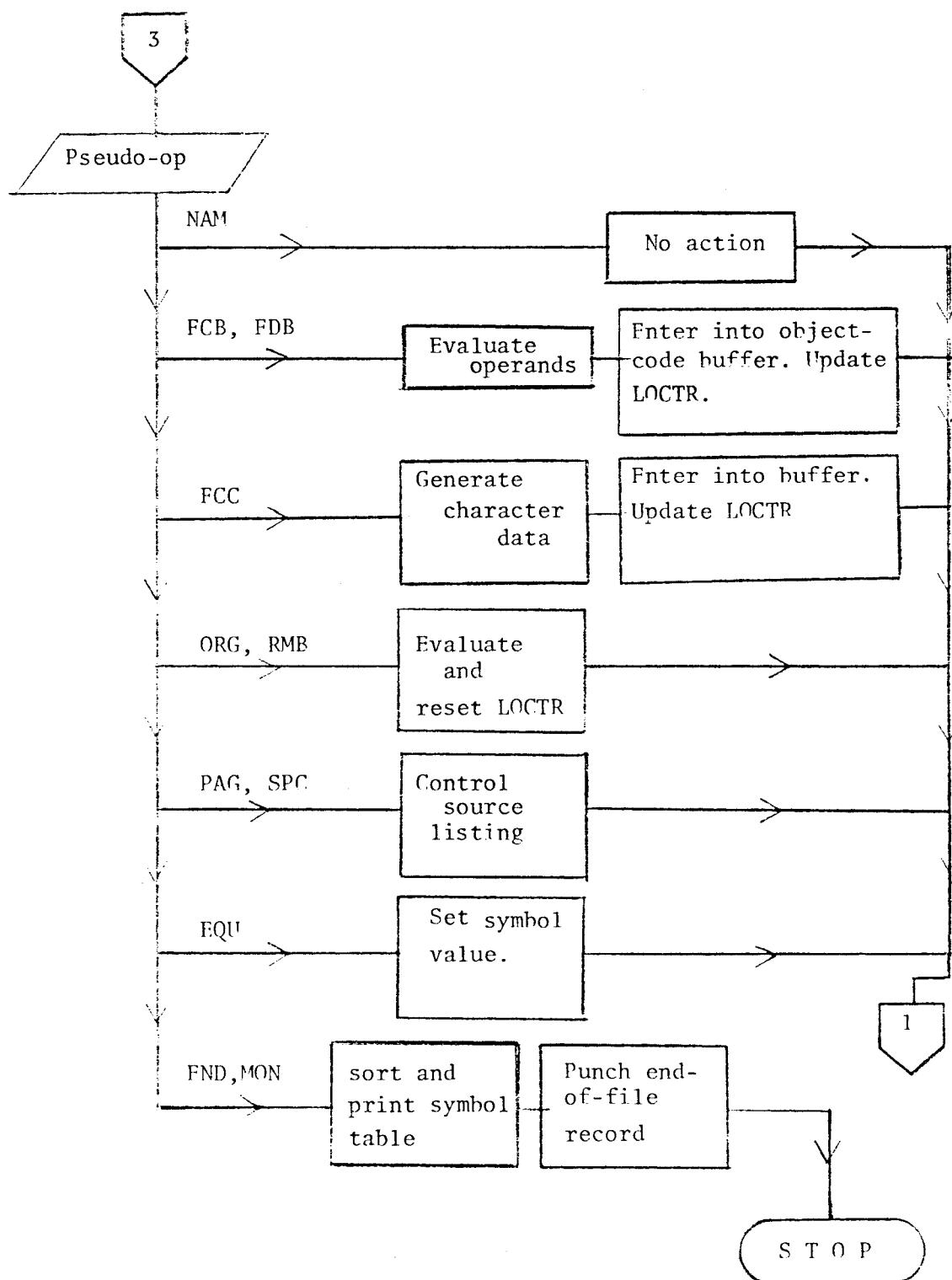


Fig. 4-1 (contd)

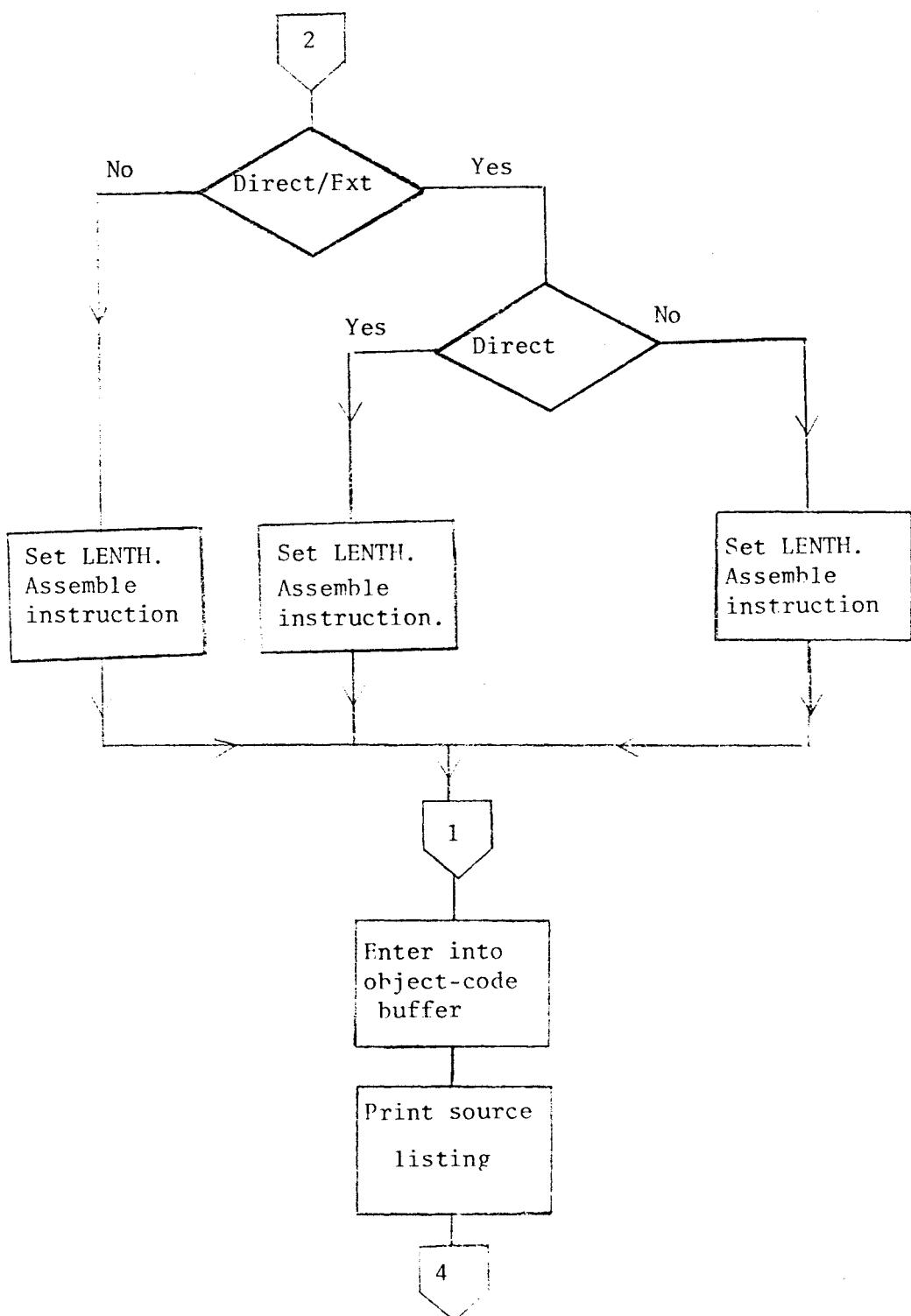


Fig. 4-1 (contd)

operation table. Depending on the mode of addressing, the actual value can be evaluated. A scan of the operands will establish the mode, except in the case of instructions which can use either the direct or the extended mode of addressing. For this case, the direct address table is first searched to determine whether an entry corresponding to the line is present. If so, the mode of addressing to be used is direct; otherwise the extended mode is used.

The operand is evaluated using the symbol table produced by pass-1. If the instruction requires an 8-bit value, the least significant 8-bits are used. For the relative mode of addressing, the location counter value is used to obtain a relative address. The generated bytes are stored in WSPCE and LENTH is set to the number of bytes of generated code.

#### 4.3 Pseudo-instruction processing

The actions taken for the various pseudo-ops are explained below.  
END, MON:

These pseudo-ops signal that there are no more instructions to be processed. Pass-2 now proceeds to do the cleaning-up process.

EQU:

This pseudo-op needs processing in pass-2, since symbols which have not been defined before the instruction can appear in the operand field. If the operand field can be evaluated, the value associated with the label is reset; otherwise, the label is deleted from the symbol-table.

FCB, FDB:

These pseudo-ops generate constant data-bytes. FCB generates an 8-bit byte while FDB generates two 8-bit bytes of data. Since more than one constant can be defined per line, each of the operands is evaluated,

entered into the object-code buffer, and the location counter is updated. If any of the operands cannot be evaluated, the line is flagged as an error.

FCC:

This pseudo-op generates 7-bit ASCII character constants. Basically, there are two ways of defining character strings--by using delimiters or by defining the length. The Assembler generates the 7-bit ASCII equivalents, enters them into the object-code buffer and updates the location-counter.

ORG, RMB:

Processing is identical to that of pass-1.

PAG, SPC:

These pseudo-ops control the assembly source-listing. For the PAG pseudo-ops, the tele-type is positioned at the top of a new page, and the title lines are printed. For the SPC, the operand field is evaluated, and a corresponding number of blank lines are printed. Neither of the pseudo-ops is printed out.

NAM:

No action is necessary in pass-2.

#### 4.4 Conclusion

At the end of each scan, the source-line is printed out. Any machine code generated is entered into the object-code buffer. When the END/MON pseudo-op is encountered, source-line scanning is stopped. The total number of errors is printed. The object-code buffer is flushed, and an end-of-file record is punched. The symbol table is sorted and

listed, and control returns back to the main program.

## CHAPTER V

### TABLE HANDLING

#### 5.1 Introduction

This chapter describes the handling of the various tables used by the Assembler. The tables discussed are

- (1) Symbol-table
- (2) Machine-operation-code table.

All the other tables use a linear search technique.

#### 5.2 Symbol-table-Searching

The symbol table is hash-coded. In order to use a hash-coded table, two decisions have to be made:

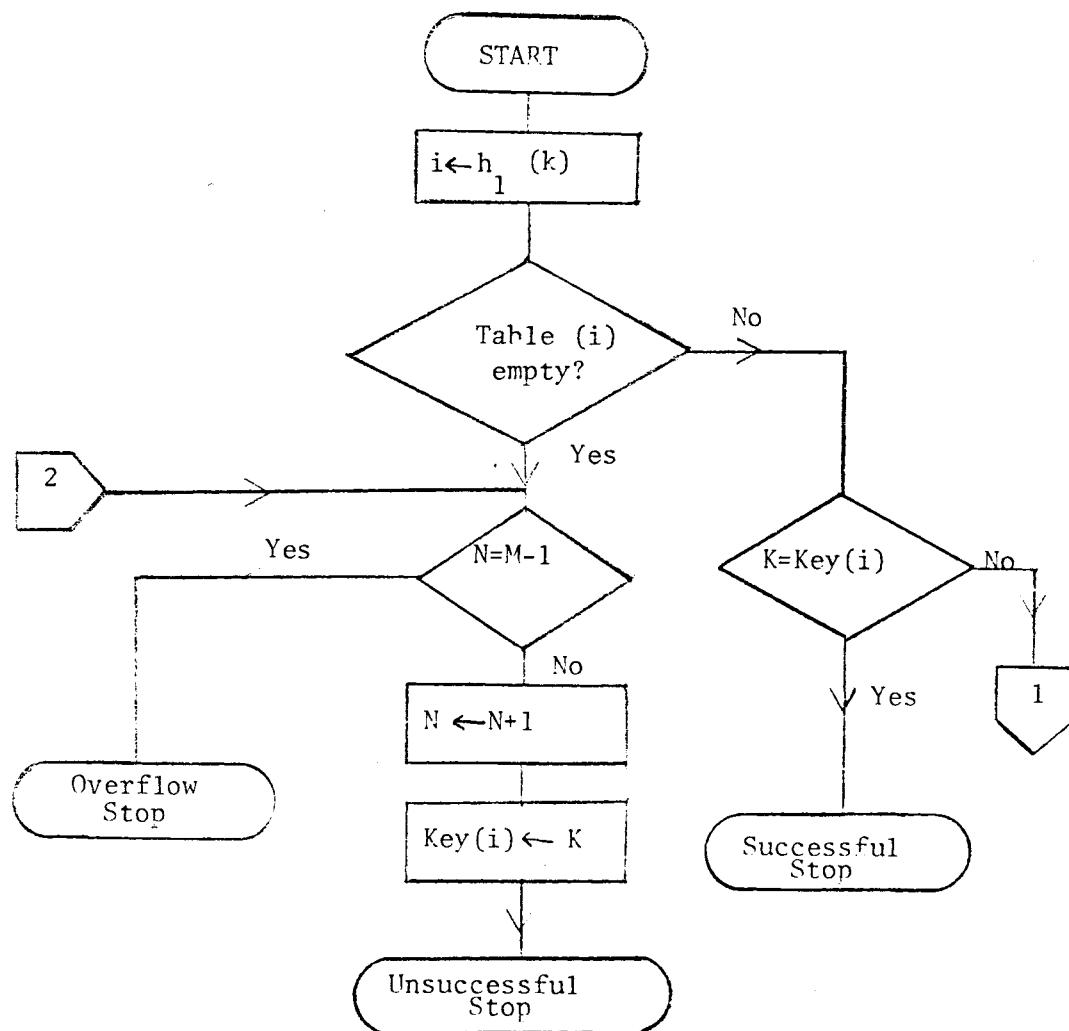
- (1) Choose a hashing function
- (2) Select a method for handling collisions

The symbol table uses a multiplicative hashing function (pp 508-9; ref 8). If  $w$  is the word size of the computer,  $A$  is any number relatively prime to  $w$ , and  $0 \leq h(k) < M = 2^m$ , the hashing function,

$$h(k) = \lfloor M((A/w \times k) \bmod 1) \rfloor$$

gives a value between 0 and  $M-1$ . Here  $h(k)$  consists of the  $m$  leading bits of the least significant  $\log_2 w$  bits of the product  $AK$ .

Collision resolution is done by open-addressing. The idea is to "formulate some rule by which every key  $K$  determines a 'probe sequence', namely a sequence of table positions which are to be inspected whenever  $K$



SYMBOL TABLE SEARCHING

Fig. 5-1

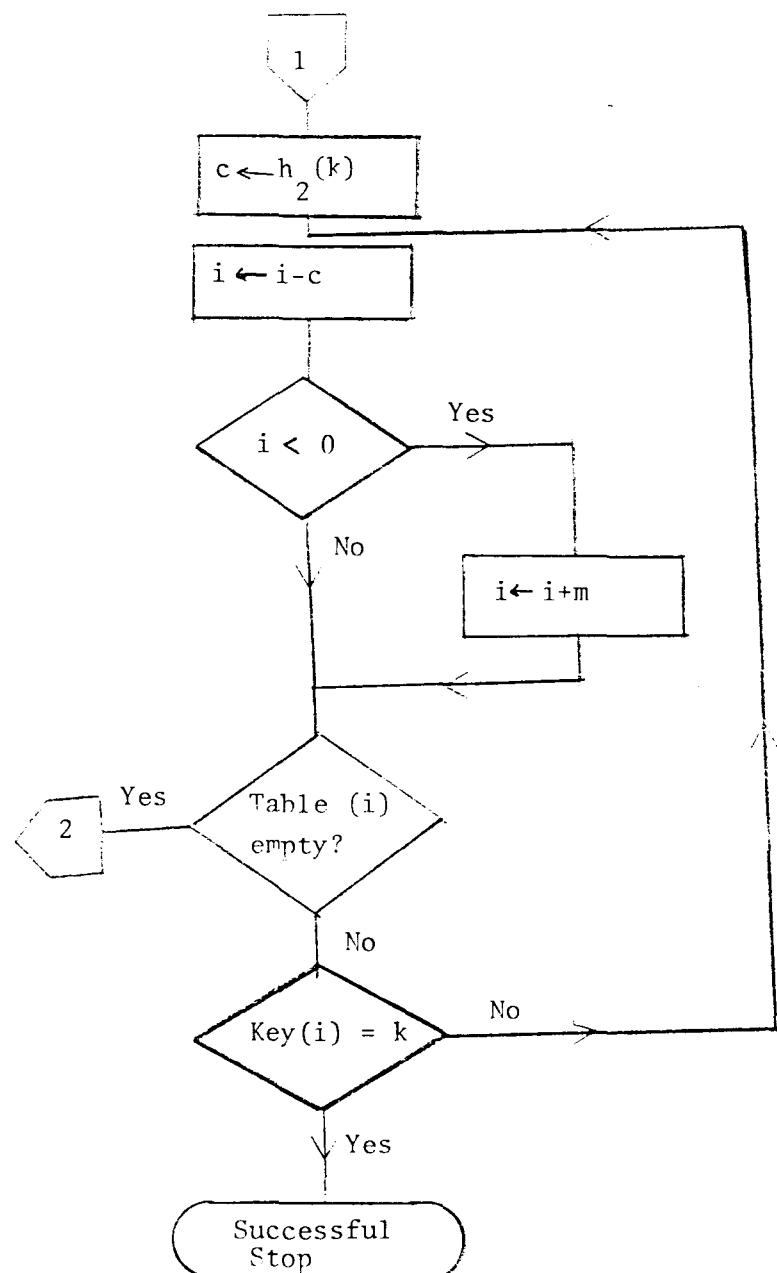


Fig 5-1 (contd)

is inserted or looked up" (pp 518, ref. 8). The method used in the Assembler uses 2 hash functions,  $h_1(K)$  and  $h_2(K)$ .  $h_1(K)$  produces a value between 0 and  $M-1$ , while  $h_2(K)$  produces a value between 1 and  $M-1$ , relatively prime to  $M$ . If  $M = 2^m$ ,  $h_2(K)$  can be obtained by shifting  $AK \bmod w$   $m$  more bits to the left and orring in a 1.

The flow chart for the algorithm is given in Fig. 5-1. ( $N$  denotes the number of entries in the symbol table).

### 5.3 Symbol-table Sorting

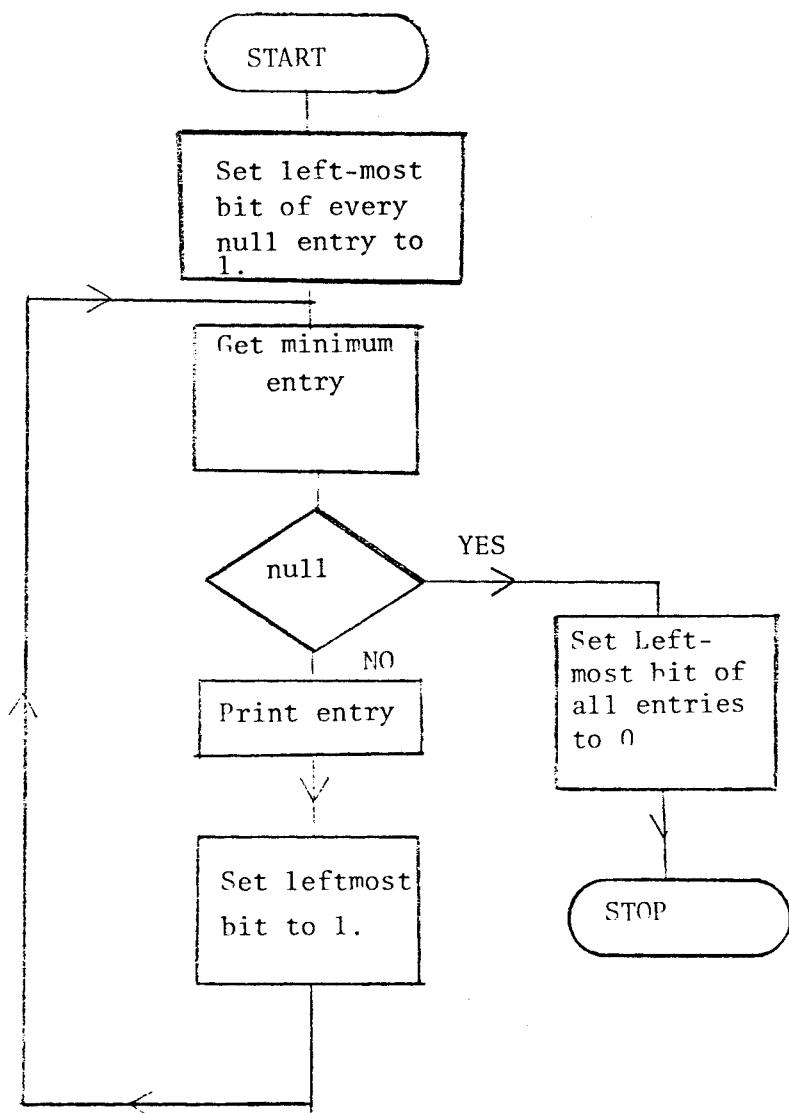
The sorting algorithm used here is based on two things:

- (1) The first bit of all entries is always 0, since 7-bit ASCII representation is used.
- (2) The sorting mechanism need not be fast, since the machine will be working in a single user environment, with the Tele-type operated in the SKIP mode.

Initially, the first bit of all entries in the table is 0. An initial pass is made through the table, and the left most bit of every null entry is set to 1. Thereafter, until the minimum entry in the table is a null with a 1 in the left most bit, the minimum entry is determined, printed out, and a 1 entered in the most significant bit. After all entries have been printed out, one more pass is done in order to reset the left-most bit of every entry in the table to 0. The flow-chart for the algorithm is shown in Fig. 5-2.

### 5.4 Machine-operation table searching

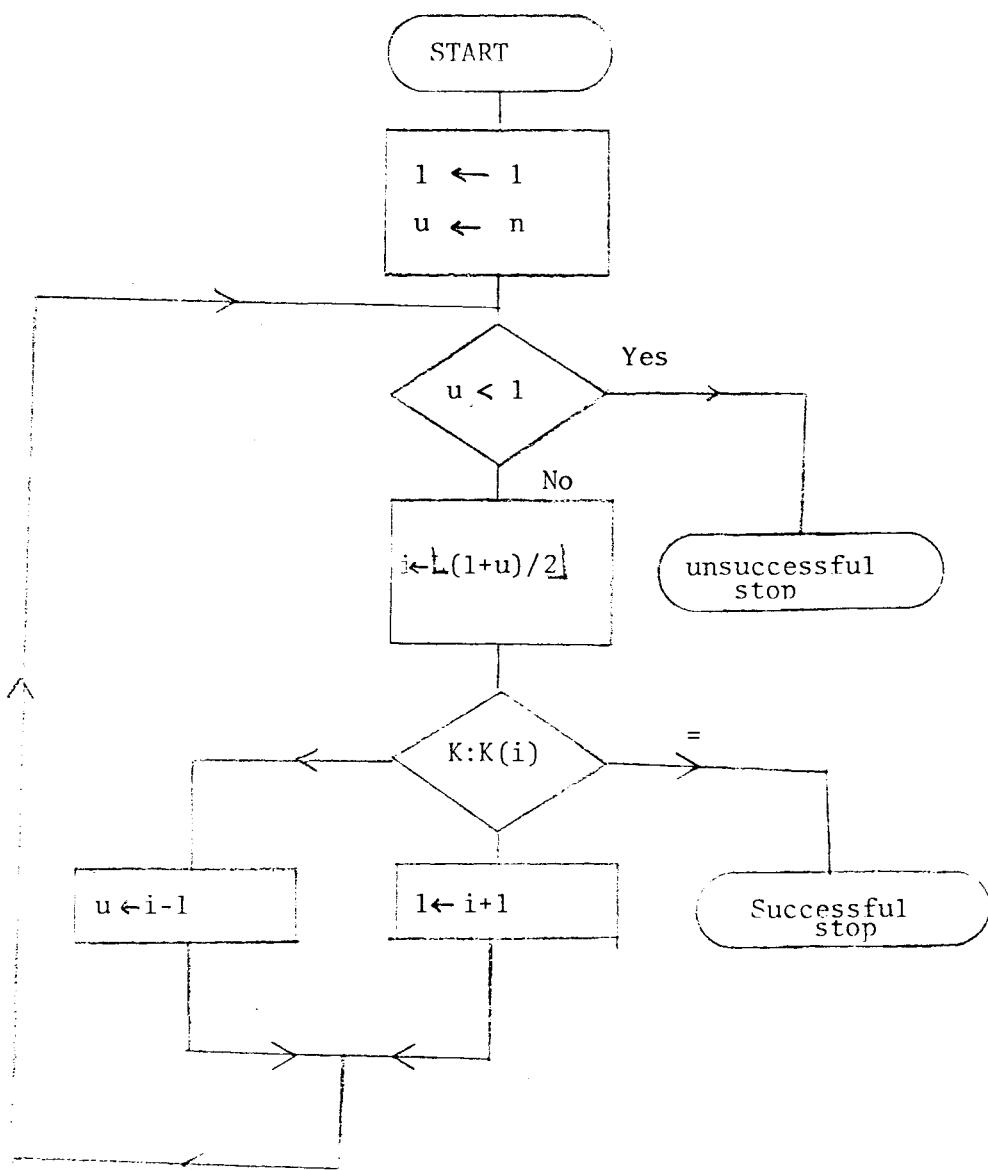
The machine operation table is a static table, with no insertions or deletions. It can be prearranged lexicographically, and hence a



SYMBOL TABLE SORTING

Fig. 5-2

binary search technique is used. The flow chart for the algorithm (pp. 407-408; ref. 8) is given in Fig. 5-3.



MACHINE OPERATION TABLE SEARCHING

FIG 5-3

## CHAPTER VI

### CONCLUSION

The author regrets the lack of many useful features in the Assembler, such as the OPT pseudo-op, cross-reference table, more detailed error-processing, better source-listing format control etc. These features could not be implemented due to lack of time.

The author found that modular design was very useful in writing software, especially in minimising and locating bugs during testing. Early in the implementation stage, the author learnt the hard way that proper documentation helps a great deal in debugging. The author also feels that proper modular design is more important than structured coding, since any un-structured code present is localised to a module.

Since the project was primarily an exercise in software design and development, the author feels that he has achieved what he had set about to do--get an idea of the problems involved in the design and development of software.

## APPENDIX - A

### INSTRUCTIONS TO USER

The starting address of the program is  $2000_8$ . When started at this location, the "MODE :=" request is printed out.

The Assembler operates in 4 modes.

Mode 0:- The Assembler halts processing

Mode 1:- Perform pass-1 processing.

Print all error lines.

Mode 2:- Perform pass-2

Print error-lines

Punch object code.

Mode 3:- Perform pass-2

Generate source-listing

List Symbol table.

The Assembler occupies locations

$(40)_8$  thro'  $(131)_8$

$(200)_8$  thro'  $(341)_8$

$(2000)_8$  thro'  $(11464)_8$

$(12000)_8$  thro'  $(15060)_8$

## APPENDIX - B

### ERROR MESSAGES

CODE	MEANING
D	Delimiter not found in FCC
E	Illegal expression
F	Format error
I	Invalid Label
L	String too long in FCC
M	Multiply defined label
N	Label not present in EQU
O	Opcode unrecognizable
P	Label present in ORG, END
R	Expression cannot be evaluated in pass-1, ORG, RMB
S	Symbol too long
U	Undefined Symbol
V	Value overflow, division by 0.

## PROGRAMS WITH ERRORS

ERR1

PAGE 00001

ER. LINE. LOC. VALUE. INPUT.

	00001		NAM	ERR1
	00002		*	ERROR-CODES TEST.
	00003		*	
	00004		*	
	00005		*****	LABEL NOT PRESENT ,CODE-N *****
	00006		*	
	00007	00FF	AAA	EQU \$FF
N	00008	0000	EQU	\$FF
	00009		*	
	00010		*****	FORMAT ERROR ,CODE-F *****
	00011		*	
F	00012	0000	ADCX	#\$10
F	00013	0000	ADC	#\$10
F	00014	0000	9900	ADC A
F	00015	0002	9700	STA A
F	00016	0004	STAX	\$10
F	00017	0004	ASLX	
F	00018	0004	00	PSH
F	00019	0005	00	PSH C
F	00020	0006	CPXA	#\$10

ERR1

PAGE 00002

ER. LINE. LOC. VALUE. INPUT.

F	00021	0006		JMPA	\$10
F	00022	0006		BCCA	\$10
F	00023	0006	AAK		
F	00024	0006			
	00025		*		
	00026			***** EXPRESSION CANNOT BE EVALUATED	
	00027		*	IN PASS-1, CODE-R *****	
	00028		*		
R	00029	0006 0200		RMB	SSS
R	00030	0200		ORG	SSS
	00031	0200	SSS	EQU	\$200
	00032		*		
	00033			***** LABEL PRESENT, CODE-P *****	
	00034		*		
P	00035	0200	MNO	ORG	\$300
PM	00036		MNO	END	
	TOTAL ERRORS	00018			

ERR2

PAGE 00001

ER. LINE. LOC. VALUE. INPUT.

	00001			NAM	ERR2
	00002		*	ERROR-CODES TEST.	
	00003		*		
	00004		*		
	00005			***** INVALID LABEL, CODE-I *****	
	00006		*		
I	00007	0000	16	A	TAB
I	00008	0001	16	B	TAB
I	00009	0002	16	X	TAB
I	00010	0003	16	1AC	TAB
I	00011	0004	16	ABCDEFG	TAB
I	00012	0005	16	AB\$	TAB
	00013		*		
	00014			***** MULTIPLY DEFINED LABEL, CODE-M *****	
	00015		*		
	00016	0006	16	KKK	TAB
M	00017	0007	16	KKK	TAB
	00018		*		
	00019			***** DELIMITER NOT FOUND, CODE-D *****	
	00020		*		

ERR2 PAGE 00002

ER.	LINE.	LOC.	VALUE.	INPUT.
	00021	0008		FCC /TEXT/
D	00022	000C		FCC /TEXT
	00023		*	
	00024		***** STRING TOO LONG,	
			CODE-L *****	
	00025		*	
L	00026	004A		FCC 256
	00027	004A		FCC 255,
	00028		*	
	00029		***** OPCODE UNRECOGNIZABLE,	
			CODE-O *****	
	00030		*	
	00031	0149 06		TAP
O	00032	014A	TT	ABC
	00033		*	
	00034		***** UNDEFINED SYMBOL,	
			CODE-U *****	
	00035		*	
U	00036	014A 27B4		BEQ CDE
	00037	014C 27B2		BEQ CED*2
U	00038	014E 24B0		BCC X
U	00039	0150 FF00 00	*	STX A \$10
U	00040	0153 7E00 00		JMP #\$10

ERR2

PAGE 00003

ER. LINE. LOC. VALUE. INPUT.

U	00041	0156	27A8	BEQ	\$10*- \$2
	00042		*		
	00043			***** SYMBOL TOO LONG, CODE-S *****	
	00044		*		
S	00045	0158	27A6	BEQ	ABCDEFG
	00046		*		
	00047			***** ILLEGAL EXPRESSION, CODE-E *****	
	00048		*		
E	00049	015A	27A4	BEQ	\$10GH*\$2
E	00050	015C	27A2	BEQ	%112*\$3
	00051		*		
	00052			***** VALUE OVERFLOW, CODE-V *****	
	00053		*		
V	00054	015E	27A0	BEQ	\$10/0
V	00055	0160	279E	BEQ	\$10/\$0
	00056		END		

TOTAL ERRORS 00021

## APPENDIX - C

### ABSOLUTE BINARY FORMAT

The PROM monitor supports the paper-tape format established by Motorola.

The first character of a record is an S. The digit following the S defines the type of record.

S0 = Header Record

S1 = Data Record

S9 = End of File Record

Header records (type S0) contain the program name, and are ignored by the PROM Monitor. The end of file record (type S9) causes the monitor to terminate the loading process. Data records (type S1) contain the actual data to be loaded and are of the form:

S1 NNAAAADD.....DDCC

where S1 specifies the record is a data-record, NN is a two digit hexa-decimal byte count specifying the number of remaining bytes in the record (1 byte = 2 frames of tape), AAAA is the 4 digit hexadecimal starting address of the data-block, each DD pair consists of two hexa-decimal digits which are combined to form a byte, and CC is the checksum of all preceding frames (excluding S and 1). The checksum is the 1's complement of the binary sum of the byte count, the address, and the data bytes.

Further information concerning the paper tape is given in Fig.

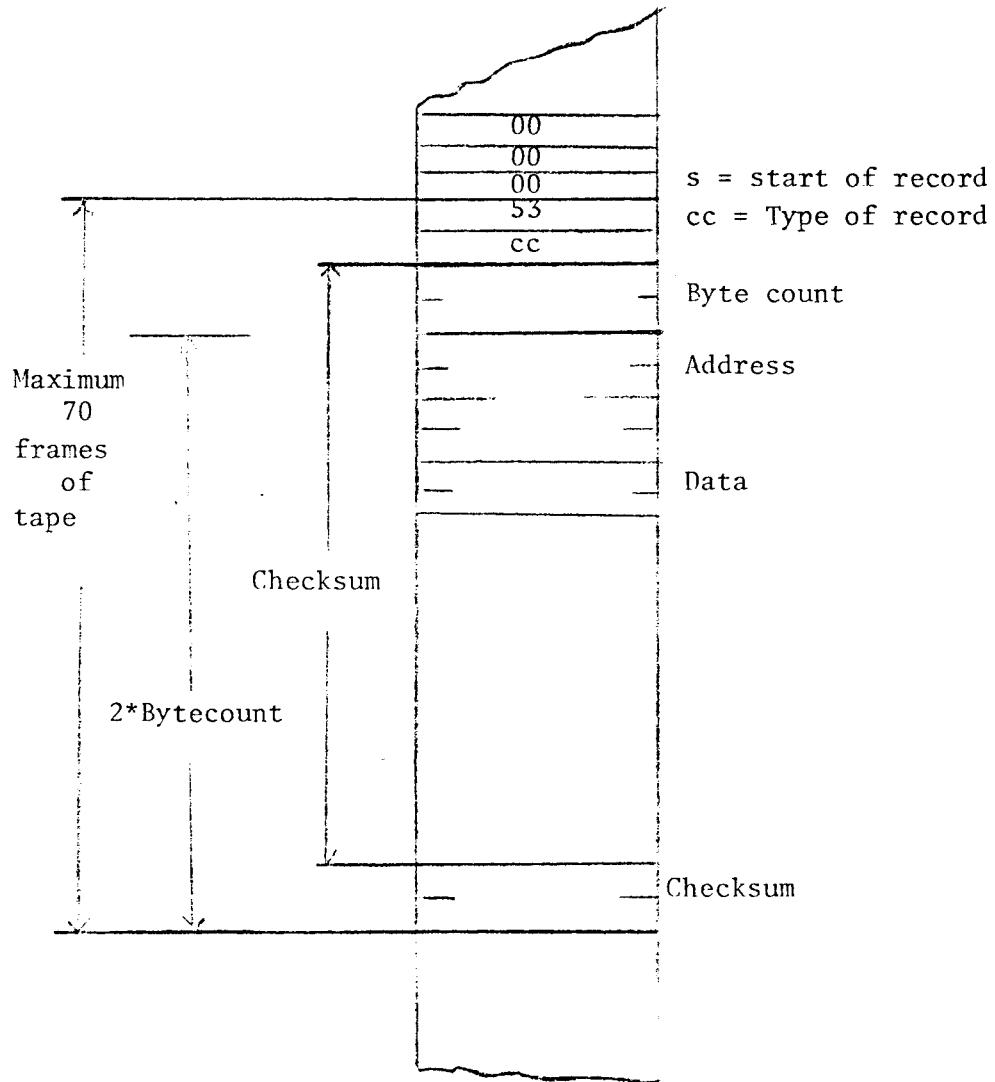


Fig. C-1

## APPENDIX - D

### I-O INTERFACE

The various I-O devices used by the Assembler are:

- (1) BPNDV - Binary punch device. Object code is routed to this device
- (2) ECHODV - Echo device. Input characters are echoed onto this device
- (3) MDIND - mode input device. Reply to the "Mode=" request is received from this device
- (4) MDOTD - "Mode=" message is printed on this device
- (5) SCIND - Souce code input device. Source code is accepted from this device
- (6) SLOTD - Source Listing is printed on this device

The above are located in locations  $(40)_8$  through  $(45)_8$  of the Assembler. The default values are  $(10)_8$  for all input devices and  $(11)_8$  for all output devices. Once the Assembler has been loaded, the user can set these to any desired device-code.

The basic input and output routines are PUT75 and GET78. GET78 gets the next character from the device whose device code is in "INPDV" into accumulator 0 while PUT75 transmits the character in accumulator 0 to the device whose device code is in OUTDV. Any I-O changes can be implemented by modifying these 2 routines appropriately.

## APPENDIX - E

### LANGUAGE DESCRIPTION

#### E-1 Character Set

- (1) The alphabet A-Z, integers 0-9 arithmetic operators  
+ - \* /
- (2) Special prefix characters
  - # specifies immediate mode of addressing
  - \$ specifies a hexadecimal number
  - @ specifies an octal number
  - % specifies a binary number
  - ' specifies an ASCII character
- (3) Separating characters. SPACE, COMMA and CR(Carriage Return)
- (4) A comment in the source statement may include any character except the CR and LF (line feed )
- (5) In addition to the above, the Assembler has the capability of reading strings of characters and of entering the corresponding 7-bit ASCII code into specified locations in memory. This capability is provided by the Assembler directive FCC.

#### E-2 Fields of the source statement

A source statement includes from one to four fields. From left to right, the 4 fields are: (1) Label (2) Operator (3) Operand (4) Comment. The comment is optional, and may be used in all source

statements. A label is required for some statements which are involved in the definition of symbols and, in some cases, at the destinations of branches and jump instructions. An operand field may or may not be present depending on the nature of the operator. The mnemonic operator must be present in every statement except when the whole line is a comment. In that case, the first character in the source line should be an \*.

With one exception, the successive fields within the statement are separated by one or more SPACE characters. The exception applies to instructions which have an accumulator as an operand. The programmer has the option of including the accumulator character (A or B) along with the op-code mnemonic, resulting in an apparent 4 character format, as for example, "ADCA", "ASRB", "STAA" etc.

A label, if used, must begin in the first character position of the source-statement. A space in the first character position is used to indicate that a label is not included in the statement. Except in some cases when it is used with the mnemonic operator EQU, a label always corresponds to a numerical address. A label consists of 1 to 6 alpha numeric characters, with the first character alphabetic. A label should not consist of anyone of the single characters A, B or X. All labels within a program should be unique.

The mnemonic operators recognized by the Assembler include 72 executable instructions. Each instruction is translated into one to three bytes of machine code. The remaining mnemonic operators are assembler directives of which 3 (FCB, FDB, FCC) are translated into

one or more bytes of machine code.

The kind of information placed in the operand field depends on the particular mnemonic operator. For the 72 executable instructions, the microprocessor uses various modes of addressing for obtaining the operand address. The addressing mode is determined by the mnemonic operator combined with the information in the operand field. The Assembler recognizes numbers, symbols and expressions in the operand field. Numbers are accepted by the assembler in the following formats:

Number (decimal)

\$ Number (hexadecimal)

@ Number (octal)

% Number (binary)

where Number is a positive integer.

Symbols, when used in the operand field, must have been defined by appearing in the label field of any of the executable instructions, or the pseudo-ops FCC, FDB, FCC and RMB. The special symbol \* represents the program counter. Expressions are combinations of symbols and/or numbers being separated one from the next by one of the arithmetic operators (+, -, \*, or /). The expressions are evaluated from left to right without any hierarchy of precedence among the operators.

## APPENDIX F

## GROUPED LISTING

The grouped listing of the 72 machine instructions is given below.

(For further information regarding this, refer to pp. A70-A71, ref. 3)

Type 0:      ADC    ADD    AND    BIT    CMP  
                 EOR    LDA    ORA    SBC    SUB

Type 1:      STA

Type 2:      ASL    ASR    CLR    COM    DEC    INC  
                 LSR    NEG    ROL    ROR    TST

Type 3:      PSH    PUL

Type 4:      CPX    LDX    LDS

Type 5:      STS    STX

Type 6:      JMP    JSR

Type 7:      BCC    BCS    BEQ    BGE    BGT  
                 BHI    BLE    BLS    BLT    BHI  
                 BNE    BPL    BRA    BSR    BVC  
                 BVS

Type 8:      ABA    CBA    DAA    SBA    TAB    TBA  
                 DEX    DES    INX    INS    TXS    TSX  
                 NOP    RTI    RTS    SWI    WAI    CLC  
                 CLI    CLV    SEC    SEI    SEV    TAP  
                 TPA.

## APPENDIX - G

### PSEUDO-INSTRUCTIONS

END - End of program: When the assembler directive "END" is used, it marks the end of the source program. No other statement may follow the END directive. The operator in the last statement of the source program must be either MON or END. The END directive must not be written with a label, and it does not have an operand. It is not translated into object code.

EQU - Equate symbol: This is used to assign a value to a symbol. The EQU statement must contain a label, which is identical to the symbol being defined. The operand field may contain an expression which can be evaluated by the Assembler. The statement is not translated into object code.

FCB - Form constant byte: This directive may have one or more operands, separated by commas. An 8-bit unsigned binary number corresponding to each operand is in a byte of the object program. If there is more than one operand, they are stored in successive bytes. The operand field may contain any expression that can be evaluated by the assembler. The directive may be written, with a label. An FCB directive followed by one or more void operands separated by commas will store zeroes for the void operands.

FCC - Form Constant characters: This translates strings of characters into their 7-bit ASCII codes. Any character other than CR and LF can

processed by this directive.

(1) Count, comma, text, where the count specifies how many ASCII characters to generate and the text begins following the first comma of the operand. Should the count be longer than the text, spaces will be inserted to fill the count. Maximum count is 255.

(2) Text enclosed between identical delimiters, each being a single character. (If the delimiters are numbers, the text must not begin with a comma.)

The FCC directive may be written with a label.

FDB - Form double constant byte: This directive is identical to the FCB directive, except that a 16-bit unsigned binary number is stored corresponding to the values of each operand.

MON - Return to monitor: This directive is handled in an identical manner to the END directive.

NAM - Name: Provides a name for the program. The first six characters in the operand field are used. This is used in the top-of-the-page heading, and in the header-record of the object-code file. No object code results from NAM.

OPT - Option: This directive is ignored by the Assembler. No action is taken.

ORG - Origin: This defines the numerical address of the first byte of machine code resulting from the assembly of the immediately subsequent section of the source-program. The program counter is set to the value of the expression in the operand field. The ORG directive should not

have a label and does not translate into object-code.

RMB - Reserve Memory bytes: This causes the location counter to be increased by the value of the expression in the operant field. This reserves a block of memory whose length (in no. of words) is equal to the value of the operand field. The block of memory is changed. A label may be present on the statement.

SPC - Space n lines: This statement does not appear in the listing. The operand field is evaluated, and a corresponding number of lines are left blank.

PAG - Advance to the top of next page: This statement does not appear in the listing. This causes the Assembler to advance the paper to the top of the next page.

## APPENDIX H

### Program Listing

## SUBROUTINE-INDEX

SUBROUTINE	PAGE	SUBROUTINE	PAGE
ABA71	156	ENE26	92
ADC63	204	ENET9	111
ADD88	201	EPT83	143
ASL65	215	EQU53	210
ASSMB	64	FRL28	145
BCC70	190	ESC32	141
BDC46	234	EVL97	180
BHX47	138	EWS31	237
BIN15	157	EX802	192
BNY93	170	FCB54	229
CAC22	85	FCC55	226
CER14	212	FDB56	231
CHCL6	83	FVR34	254
CHK73	82	GCH81	118
CLB76	87	GET78	96
CPX67	219	GLB41	114
CVT84	149	GNC87	168
CVT96	184	HEX94	171
DEC91	175	HSH80	102
DI800	193	IMM99	188
DIV90	202	IBN35	159
EBN36	161	IN801	196
ELC29	137	INIT0	65
END52	155	INPS4	76

SUBROUTINE	PAGE	SUBROUTINE	PAGE
INT13	70	PSY39	261
JMP69	223	PUN40	166
LAC21	86	PUT75	95
LOC30	148	RED74	94
LSM18	256	RMB61	206
MOD85	152	RNCD5	79
MPY72	186	SAB98	199
NAM57	236	SCP23	115
NER17	249	SMT44	132
OCT92	173	SPC62	241
ORG59	208	SPM25	124
ORR77	109	SPT43	127
PAG60	245	SST51	97
PASS1	69	ST804	224
PASS2	73	STA64	213
PCH37	164	STB79	103
PED20	240	STS68	221
PLF08	251	SUB89	202
PN803	243	SUM50	163
PNL12	253	SYM95	177
PROP7	117	UPD11	110
PRT82	129	VLB42	89
PSC10	135	VTR24	120
PSH66	217	WDUP3	75

\*\*\*\*\*  
INPUT PROCESSOR LOGIC CODE  
\*\*\*\*\*  
DATE 3/14/77

\*\*\*\*\*  
THIS PROGRAM ASSUMES THAT THE LOGIC PROCESSOR  
HAS BEEN DEFINED IN THE LOGIC PROCESSOR SOURCE  
CODE AS A SUBROUTINE. THIS CODE IS IN  
A DATA RECORD AS A FORMATTED RECORD.  
\*\*\*\*\*

• LOG 40

\*\*\*\*\*  
THE FOLLOWING GLOBAL VARIABLE IS USED IN THE  
PROGRAM. THESE ARE PLACED IN THE ZERODAY  
PROCESSOR BY THE ROUTINE.

\*\*\*\*\*  
THE SIX GLOBAL VARIABLES DEFINED BELOW ARE:  
THE SEVERAL SERVICE CODES.

SPLTV:	11
ECOV:	0
ELTIC:	10

\*\*\*\*\*  
INPUT SERVICE.  
\*\*\*\*\*  
OUTPUT SERVICE.  
\*\*\*\*\*  
ZERO SERVICE.  
\*\*\*\*\*  
LOGIC SERVICE.

MOOTOI	11	; MODE QUERY	
SCINDI	10	; OUTPUT DEVICE.	
SLCTDI	11	; SOURCE CODE	
		; INPUT DEVICE.	
		; SOURCE LISTING	
		; OUTPUT DEVICE.	
*****			
ABFLG1	*BLK	1	; THIS FLAG IS USED TO FIND OUT WHETHER THE NEXT OBJECT HAS ALREADY BEEN PRINTED OR
ELBL1	*BLK	1	; ADDRESS OF CURR- ENT LABEL.
ENFLG1	*BLK	1	; WHETHER THE OBJECT CODE HAS TO BE FUNCTIONED.
BROUT		BN001	; ADDRESS OF OBJECT.
BREAK1	*BLK	1	; OBTAINING THE CURRENT BREAK
SEVAL1	*BLK	1	; BASE VALUE OF CURRENT INST.
CHPTR1	*BLK	1	; POINTED TO NEXT POSITION IN INPUT LINE.
CRREG1	*BLK	1	; STARTING ADD. OF COMMENTS IN INPUT LINE.
CIFLG1	*BLK	1	; FLAG INDICATING WHETHER COMMENT.
DEFINI1		DEFN1	; DEF. NAME ADD.
DIRAD1		DIRA1	; ADDRESS OF #DIRAD1.
DEPPT1	*BLK	1	; LAST ENTRY IN #DIRAD1.
E1EPT1	*BLK	1	; LAST ENTRY OF #ER1TB1.
E2EPT1	*BLK	1	; LAST ENTRY OF #ER2TB1.

ENCODE1	• BLK	1	; ENCODE PASS IS REQUIRED.
ENDFG1	• BLK	1	; MUST BE CURR. PASS HAS ENDED.
ER1T81		ER1T1	; ADD. OF PASS1 ERROR TABLE.
ER2T81		ER2T1	; ADD. OF PASS2 ERROR TABLE.
I_POW1	• BLK	1	; INP. OF INPUT
INSLN1		INSL1	; ADD. OF INPUT
LFELG1	• BLK	1	; WHETHER LABEL IS PRESENT IN CURR. LINE.
LCFLG1	• BLK	1	; WHETHER LOCTR HAS TO BE LISTED.
LFITH1	• BLK	1	; LENGTH OF CURR. INST.
LNCSTR1	• BLK	1	; CURR. LINE NO.
LOCAL1	• BLK	1	; NO. OF NOS. IN OBJECT BUFFER.
LOCTRN1	• BLK	1	; VALUE ENTERED INTHE LOC.
LOCTR1	• BLK	1	; ADD. OF CURR. INSTRUCTION.
LTFLG1	• BLK	1	; WHETHER LISTING IS NEEDED.
MCPTB1		MCPT1	; ADD. OF LOC.T.
NAME1		NAME1	; ADD. OF CURR. NAME.
NEMOT1		.111	; NO. OF ENTRIES IN LOC.T.
NCSYMB1	• BLK	1	; NO. OF SYMBOLS IN SYM.TAB.
NOVTS1		25	; NO. OF NOS.
OPBEG1	• BLK	1	; PER DATA REC.
OPCTB1		OPCT1	; POINTS TO OPBEG
OPFTB1		OPFT1	; IN INPUT LINE.
OPFEG1	• BLK	1	; ADD. OF DEF. OPTIONS TABL.
			; ADD. OF CUPP. OPTIONS TABL.
			; POINTS TO OPER TERMS IN INPUT LINE.

OUTDV:	.BLK	1	; OUTPT DV.
P1ERR:	.BLK	1	; ERROR WD CORR.
PAGNO:	.BLK	1	; TO PASS1.
PNFLG:	.BLK	1	; CURR. PAGE OF
			LISTING.
			; WHETHER BUFFER
			HAS TO BE
			FLUSHED.
			; P.O.T. END
POEPT:		PCPT1+41	; POINTER.
PCPTB:		PCPT1	; ADD. OF P.O.T.
PERR:	.BLK	1	; CURRENT WD OF
PRPTR:	.BLK	1	CURRENT PASS.
PFTLN:		PRTL1	; POINTS TO NEXT
PSFLG:	.BLK	1	CH. IN PRTLN.
			; ADD. OF PRINT
			LINE.
			; WHETHER PASS
			1 OR 2.
SCFLG:	.BLK	1	; WHETHER LIST-
			-ING IS NECC.
SYMTB:		SYMT1	; IN THIS SCAN.
VALUE:	.BLK	1	; ADD. OF SYMTB.
VLFLG:	.BLK	1	(SYMBOL TABLE).
WSPCE:		WSPC1	; VALUE TO BE
			PRINTED IN A
			RMB/EQU INST.
			; WHETHER VALUE
			HAS TO BE
			PRINTED.
			; ADD. OF SPACE
			WHERE INST. IS
			ASSEMBLED.

\*\*\*\*\*  
•LOC 200  
\*\*\*\*\*

THE FOLLOWING REPRESENT THE ADDRESSES OF VARIOUS  
ROUTINES USED, SO THAT THEY CAN BE ACCESSED  
INDIRECTLY THRO THE BASE PAGE.

ADD68	AC133
ASSMB	ASSM
BOC46	BC146
BHX47	BF147
BIN15	BI115
BNY93	BN193
CAC22	CA122
CEF14	CE114
CHCL6	CH106
CHK73	CH173
CLB76	CL176
CVTE4	CV134
CVT96	CV196
DEC91	DE191
DIV90	DI190
DIV90	EE136
ELC29	EL129
ENE252	EN152
ENE26	EN126
ENET9	EN109
EPT63	EP193
EQU53	ER153
FFL28	EE128
ESC32	EE132
EVL97	EV197
EWL31	EW131
EXE62	EX152
FCD54	FC154
FCC55	FC155
FCD56	FD156
FVR34	FV134
GCH81	GC161
GET78	GE178
GLB41	GL141
GNC87	GN187
HEX94	HE194
HSH80	HS160
IBN35	IB135
IMM99	IM199
INP01	IN131
INITC	IN100
INFS4	IK104

INT 13:	IN 113
LAC 21:	LA 121
MPY 72:	MP 172
LOC 30:	LC 130
LSH 18:	LS 118
MOC 85:	MC 185
NAM 57:	NA 157
NEF 17:	NE 117
OCT 92:	OC 192
OPT 58:	OP 158
OFG 59:	OR 159
ORF 77:	OR 177
PAG 60:	PA 160
PASS 1:	PA 101
PASS 2:	PA 102
PCH 37:	PC 137
PEOF 20:	PE 120
PLF 58:	PL 108
PNE 53:	PN 112
PNL 12:	PR 117
PPOP 7:	PS 110
PFT 62:	PS 139
PSC 10:	PU 140
PSY 39:	PU 175
PUN 40:	RK 174
PUT 75:	RN 161
REC 74:	SA 105
FMB 61:	SC 193
PNCD 5:	SM 123
SAB 95:	SP 144
SCP 23:	SP 162
SMT 44:	SP 125
SPC 62:	SP 143
SPM 25:	SS 151
SPT 43:	ST 1304
SST 51:	ST 179
STFC 4:	SU 169
STB 79:	SS 150
SUE 89:	SY 195
SUM 50:	UF 111
SYM 95:	VL 142
UPC 11:	VT 124
VLB 42:	WC 103
VTF 24:	WR 166
WDUP 3:	
WFT 86:	
:	

THE FOLLOWING REPRESENT THE ADDRESSES OF THE SERVICE ROUTINES FOR THE NINE DIFFERENT TYPES OF MACHINE-OPERATION-CODES OF THE M6800.

ADC	63	:
STA	64	:
ASL	65	:
PSH	66	:
Cpx	67	:
STS	68	:
JMP	69	:
BCC	70	:
ABA	71	:

ADC	16	:
STA	16	:
SAS	16	:
PS	16	:
CPT	16	:
CSJ	16	:
JMC	17	:
BA	17	:

• LOC 2040

NAME.	ASSMB
FUNCTION.	CROSS ASSEMBLER.
INPUT.	SOURCE-CODE AS DEFINED IN THE REPORT.
OUTPUT.	SOURCE-LISTING. OBJECT CODE IN THE MOTOROLA PAPER-TAPE FORMAT.
CALLS.	100E5,PASS1,PASS2
CALLED-BY.	NONE.
GLOBAL-VARIABLES-USED.	ENDAC.
GLOBAL-VARIABLES-CHANGED.	

```

; ERROR-BITS-SET.          NONE.
;                           NONE.

; MOD85 IS CALLED TO DECIDE PASS1 OR PASS2 IS TO BE
; CALLED. MOD85 ALSO SETS FLAGS TO INDICATE WHETHER OBJECT
; CODE OR LISTING IS NEEDED.

ASSM:   JSRS    MOD85
        LDA    0,ENDAD
        TCV    J,0,SZR

; ENDAD=1, PASS2 IS NEEDED
        JMP    NEXT

; ENDAD=0, PASS1
        JSRS    PASS1
        JMP    ASSM

; PASS2.

NEXT:   JSRS    PASS2
        JMP    ASSM

*****  

NAME.          INITI.
FUNCTION.      INITIALISES VARIABLES BEFORE
INPUT.         PASS1.
OUTPUT.        NONE.
CALLS.         NONE.
CALLED-BY.     PASS1.
GLOBAL-VARIABLES-USED.
;                   DIRAD,DEFNM,ER1TB,NAME,
;                   OPDTB,OPFTB,SYMTB.

```

; GLOBAL-VARIABLES-CHANGED.

BNFLG,DEFN1,DIRA1,CREPT,  
E1EPT,ENDFG,ER1T1,LCTR,  
LOCTR,LOCTR,LTFLG,NAME1,  
NOSYN,OFFT1,SYMT1.

; ERROR-BITS-SET.

None.

; SPACE FOR SAVING ACC. CONTENTS.

AC000:	•BLK	1
AC100:	•BLK	1
AC200:	•BLK	1
AC300:	•BLK	1

; CONSTANTS,COUNTERS.

CN000:	0	
CN100:	1	
CN200:	62	; DEC. 50.
CN300:	•BLK	1
CN400:	6	
CN500:	•BLK	1
CN600:	3	
CN700:	5	
CN800:	440	;DEC 256
CN900:	4	;DEC 4
CTR00:	•BLK	1 ;COUNTER

; SAVE AC000,,ENTRY.

IN100:	STA	0,AC000
	STA	1,AC100
	STA	2,AC200
	STA	3,AC300

; INITIALISE BNFLG,LOCTR,LTFLG TO 0.  
; INITIALISE ENDFG,LOCTN, TO 0.

LD	0,CN000
STA	0,BNFLG
STA	0,ENDFG
STA	0,LOCTR
STA	0,LOCTN
STA	0,LTFLG

; INITIALISE CIRAD,ERITE TO ALL ZEROS.

```
LDA    3,CN20
STA    3,CN30
LDA    2,DIRAD
LDA    3,ER1TB
;
STA    0,0,2
STA    0,0,3
INC    2,2
INC    3,3
DSZ    CR30
JMP    *-5
```

; INITIALISE LNCTR,PSFLG,TO 1.

```
LDA    0,CN10
STA    0,LNCTR
STA    0,PSFLG
```

; INITIALISE DREPT

```
LDA    0,DIRAD
STA    0,DREPT
```

; INITIALISE E1EPT.

```
LDA    0,ER1TB
STA    0,E1EPT
```

; INITIALISE NAME TO DEFIN.

```
LDA    2,DEFIN
LDA    3,NAME
LDA    0,0,2
STA    0,0,3
LDA    0,1,2
STA    0,1,3
LDA    0,2,2
STA    0,2,3
```

; INITIALISE OPTION FLAG TABLE (OPFTB) TO  
DEFAULT VALUES (CPDTB).

; CN400 CONTAINS DEC. 6.

LDA 0,CN400  
STA 0,CN500  
LDA 2,OPDTB  
LDA 3,OPFTB

;  
LDA 0,0,2  
STA 0,u,3  
INC 2,2  
INC 3,3  
DSZ CN500  
JMP .-5

; INITIALISE NOSYM.  
CN600 HAS VALUE DECIMAL 3;

LDA 2,OPDTB  
LDA 0,CN600  
ADD 0,2  
LDA 0,0,2  
STA 0,NOSYM

; INITIALISE SYMBOL TABLE, 256 ENTRIES, FIRST WORD OF  
EACH ENTRY IS CLEARED.

LDA 0,CUS00 ;DEC 256  
STA 0,CTR00

;  
LDA 3,SYMTB  
LDA 1,CN900  
LDA 0,CNU00 ; VALUE 0

;  
STA 0,0,3 ;CLR NEXT ENTRY.  
ADD 1,3 ;ADD 4  
DSZ CTR00  
JMP .-3

; RESTORE ACC CONTENTS AND RETURN.

LDA 0,AC000  
LDA 1,AC100  
LDA 2,AC200  
JMP \$ AC300

\*\*\*\*\*  
NAME. PASS1.  
FUNCTION. PERFORMS THE PASS1 FUNCTION  
OF SETTING UP SYMBOL TABLE  
AND ERROR TABLE. ALSO SETS  
UP #DIRECT ADDRESS#TABLE.  
INPUT. SOURCE CODE.  
OUTPUT. SYMBOL TABLE, ERROR TABLE  
AND #DIRECT ADDRESS# TABLE.  
CALLS. INIT0, INPS4, KNC05, CHCL6,  
PROB7, ENET3, PSC10, UPD11,  
HER 17.  
CALLED-BY. ASSEMB.  
GLOBAL-VARIABLES-USED. CMFLG, ERDFG.  
GLOBAL-VARIABLES-CHANGED. NONE.  
ERROR-BITS-SET. NONE.

LOCATIONS FOR STORING ACC CONTENTS.

AC001: .BLK 1  
AC101: .BLK 1  
AC201: .BLK 1  
AC301: .BLK 1

STORE ACC CONTENTS.

PA101: STA 0,AC001  
STA 1,AC101  
STA 2,AC201  
STA 3,AC301

INITIALISE NECC. VARIABLES.

JSRS INIT0

CALL NECC. ROUTINES UNTIL END PSEUDO-OP  
IS ENCOUNTERED.

L8101: JSRS INPS4  
JSRS ENOD5  
JSRS CHCL6

CHECK WHETHER COMMENT OR NOT

LDA 0,CHFLG  
MOV 0,J,SNR

NOT A COMMENT.

JSRS PROP7  
JSRS ENET9  
JSRS PSC10  
JSRS UPD11

CHECK FOR END OF PASS.

LDA 0,ENDFG  
MOV 0,J,SNR  
JMP L8101

END OF PASS-1.

LIST OUT TOTAL NO. OF ERRORS.

JSRS NER17

RESTORE ACOS. AND RETURN.

LDA 0,AC101  
LDA 1,AC101  
LDA 2,AC201  
JMPS AC301

\*\*\*\*\*  
NAME.

INI13

FUNCTION.

INITIALISES THE NECC. VARIA

INPUT.	-BLKS BEFORE PASS 2.
OUTPUT.	NONE.
CALLS.	NONE.
CALLED-BY.	PIN504.
GLOBAL-VARIABLES-USED.	PASS2.
GLOBAL-VARIABLES-CHANGED.	BNCOUT,ER2TB.
ERROR-BITS-SET.	BNC01,E2EPT,ER2TB,LCTR, LOCAL,LCCTR,LOCTR,PAGNO, PSFLG,ENCFG.
SPACE FOR SAVING ACOS.	NONE.
AC013: .BLK 1	
AC113: .BLK 1	
AC213: .BLK 1	
AC313: .BLK 1	
CONSTANTS.	
CNC13: 50	; DEC: 40.
CN113: 62	; DEC: 50
CTF13: .BLK 1	
SAVE ACOS. ENTRY.	
IN113: STA 0,AC013	
STA 1,AC113	
STA 2,AC213	
STA 3,AC313	
INITIALISE E2EPT.	
LDA 0,E2EPT	
STA 0,E2EPT	
INITIALISE LCCTR,LOCAL,LCCTR,PAGNO,ENCFG TO 0.	
SUB 0,0	

```
    STA      0,LOCAL
    STA      0,LOCTH
    STA      0,LOCTN
    STA      0,PAGNO
    STA      0,ENDFG

; INITIALISE LNCTR TO 1.

    INC      0,J
    STA      0,LNCTR

; INITIALISE PSFLG TO 2.

    INC      0,0
    STA      0,PSFLG

; INITIALISE ER2TB,CH113=4J.

    LDA      0,CH113
    STA      0,CTR13
;
    LDA      0,ER2TB
    SUB    0,0

LB113: STA      0,J,2
        INC    0,2
        DSZ    0,13
        JMP    LB113

; INITIALISE BNOUT,CH013=4J.

    LDA      0,CH013
    STA      0,CTR13
;
    LDA      0,BNOUT
    SUB    0,0

LB213: STA      0,J,2
        INC    0,2
        DSZ    0,13
        JMP    LB213

; CALL ON ROUTINE TO PUNCH OUT START RECORD.

    JSRS    PH303
```

; CALL ON ROUTINE TO PRINT OUT HEADING.

JSRS PAG60

; RESTORE ACOS AND RETURN.

LDA 0,AC013  
LDA 1,AC113  
LCA 2,AC213  
JMPS AC313

\*\*\*\*\*  
NAME.

PAS32

FUNCTION.

PRODUCES SOURCE-LISTING,  
OBJECT CODE, SYMBOL TABLE.

INPUT.

SYMBOL TABLE, SOURCE-CODE,  
#DIRECT-ADDRESS TABLE.

OUTPUT.

OBJECT CODE, SOURCE LISTING,  
ERRCR LISTING, SYMBOL TABLE.

CALLS.

INT13, INPS4, RNC05, CHOL6,  
PROP7, OEP14, ENET9, SIM15,  
PSC10, UFD11, WOUP3.

CALLED-BY.

ASSMB.

GLOBAL-VARIABLES-USED.

CMFLG, ERGFG.

GLOBAL-VARIABLES-CHANGED.

NONE.

ERRCR-BITS-SET.

NONE.

LOCATIONS FOR STRINGING ACC CONTENTS.

AC0021: .BLK 1  
AC1021: .BLK 1  
AC2021: .BLK 1  
AC3021: .BLK 1

```
; SAVE ACC CONTENTS.  
PA1028 STA 0,AC002  
STA 1,AC102  
STA 2,AC202  
STA 3,AC302  
; INITIALISE NECC. VARIABLES.  
JSRS INT13  
; SCAN SOURCE CODE LINE BY LINE UNTIL  
; END PSEUDOC-OP IS ENCOUNTERED.  
L01021 JSRS INPS4 ; INITIALISE.  
; READ FROM INPUT  
JSRS RNCD5  
; CHECK COL 1 AND TAKE ACTION.  
JSRS CHCL6  
; CHECK WHETHER COMMENT OR NOT.  
LDA 0,CHFLG  
MOV 0,J,SNR  
; NOT A COMMENT, PROCESS OP-CODE, CHECK ERROR WORD,  
; ENTER INTO ERROR TABLE.  
JSRS PROP7  
JSRS CER14  
JSRS ENET9  
; CALL ON ROUTINES TO PRODUCE OBJECT CODE/LISTING.  
JSRS BIN15  
JSRS PSC10  
; UPDATE COUNTERS.  
JSRS UPD11
```

```

; CHECK FOR END OF PASS
;           LDA      0,ENDFG
;           LDV      0,JSR
;           JMP      LEL02
;
; END OF PASS 2,CLEAN-UP,RESTORE ACOS AND RETURN.
;           JSRS    WDUP3
;
;           LDA      0,AC0J02
;           LDA      1,AC102
;           LDA      2,AC202
;           JHPS    AC302

```

---

NAME.	WDUP3
FUNCTION.	DOES THE CLEARING UP.
INPUT.	SYMBOL TABLE,ERROR TABLE.
OUTPUT.	EOF RECORD,SYMBOL TABLE, NO. OF ERRORS.
CALLS.	NEP17,LSM10,PED20.
CALLED-BY.	PASS2.
GLOBAL-VARIABLES-USED.	NONE.
GLOBAL-VARIABLES-CHANGED.	NONE.
ERROR-BITS-SET.	NONE.

LOCATIONS TO STORE ACC CONTENTS.

AC303:	.BLK	1
SAVE ACC CONTENTS		
WD103:	STA	3,AC303

```
PUNCH OUT ECF RECORD.  
        JSRS      PE020  
PRINT OUT TOTAL NO. OF ERRORS.  
        JSRS      MER17  
LIST SYMBOL TABLE.  
        JSRS      LSM16  
RESTORE ACOS AND RETURN.  
        JHPS      AC303
```

```
*****  
NAME.          INPG4  
FUNCTION.      INITIALISE VARIABLES ON  
               EACH SCAN.  
INPUT.         NONE.  
OUTPUT.        NONE.  
CALLS.         NONE.  
CALLED-BY.     PASS1,PASS2.  
GLOBAL-VARIABLES-CHANGED.  
               ABFLG,BVAL,CBPTR,CNBEG,  
               CMFLG,INSL1,LBFLG,LCFLG,  
               LENGTH,OPBEG,OPFEG,P1ERR,  
               PNFLG,PREP,PPPTR,PFTL1,  
               SCFLG,VALUE,VLFLG,WSPC1.  
GLOBAL-VARIABLES-USED.  
               NSPCE,PATCH,INLEN.  
ERROR-BITS-SET.  
               IGNORE.  
SPACE FOR SAVING ACC CONTENTS.
```

```

AC004: .BLK    1
AC104: .BLK    1
AC204: .BLK    1
AC304: .BLK    1
;
; CONSTANTS, COUNTERS.
;
CN204:      2
CN304:      50
CN404:      74
CN504:      2004
CTF04: .BLK    1
;
; SAVE ACC CONTENTS.
;
IN104: STA     0,AC004
       STA     1,AC104
       STA     2,AC204
       STA     3,AC304
;
; INITIALISE CHFLG, LBFLG, LENGTH, PNFLG, PRERR, ABFLG,
; BSVAL, VLFLG, VALUE , VLFLG TO 0 .
;
SUB     0,J
STA     0,CHFLG
STA     0,LBFLG
STA     0,LENGTH
STA     0,PNFLG
STA     0,PRERR
STA     0,ABFLG
STA     0,BSVAL
STA     0,VALUE
STA     0,VLFLG
;
; INITIALISE CHPTR, CHBEG, PRPTR, CPBEG, CPRBG,
; LCFLG, SCFLG TO 1 .
;
INC     0,0
STA     0,CHPTR
STA     0,CHBEG
STA     0,PRPTR
STA     0,CPBEG
STA     0,CPRBG
STA     0,SCFLG
STA     0,LCFLG
;

```

```

; INITIALISE WSPCE TO U.
;           LDA      2,WSPCE
;           STA      0,J,2
;           STA      0,1,2
;
; INITIALISE PRTLN TO ALL BLANKS.CN404=60,CN504=BLANKS.
;           LDA      1,CN404
;           STA      1,CTR04
;
;           LDA      2,PRTLN
;           LCA      0,CN504
;
LB104:   STA      0,J,2
           INC      2,2
           DSZ      CTR04
           JMP      LB104
;
; INITIALISE INSLN TO ALL BLANKS.CN304=40,CN504=BLANKS.
;           LDA      0,CN304          ;DEC 40.
;           STA      0,CTR04
;
;           LDA      0,CN504          ;BLANKS
;           LDA      2,INSLN
;
LB204:   STA      0,J,2
           INC      2,2
           DSZ      CTR04
           JMP      LB204
;
; SET VALUE FOR PIERR IF PASS2.CN204=2.
;           LDA      0,PSFLG
;           LDA      1,CN204
;
; CHECK FOR PASS=2
;           SUB      0,1,SZR
;           JMP      ENDU4          ; PASS IS 1,
;                               DO NOTHING.
;
; PASS IS 2.SET VALUE FOR PIERR.
;           LDA      1,LNCTR

```

```

        LDA    2,ER1TE
        LDA    3,E1EPT
;
LB304: SUBE  2,3,SNR           ; CHECK FOR
;                                ; END OF TABLE.
        JMP    NF004           ; NOT FOUND.

; WHOLE TABLE HAS NOT BEEN SEARCHED.

        LDA    0,0,2
        SUBE  0,1,SNF           ; EQUALITY TEST.
        JMP    FN004           ; FOUND.
        INC    2,2
        INC    2,2           ; CHECK NEXT
;                                ; ENTRY.
        JMP    LB304

; FOUND IN TABLE. INITIALISE P1ERR.

FN004: INC    2,2
        LDA    0,0,2
        STA    0,P1ERR
        JMP    EN004

; NOT FOUND, SET TO 0.

NF004: SUB   0,0
        STA    0,P1ERR

; RESTORE ACC CONTENTS AND RETURN.

EN004: LDA    0,AC004
        LDA    1,AC104
        LDA    2,AC204
        JMP<  AC304

*****  

; NAME.          R1005.
; FUNCTION.      GET NEXT CARD FROM INPUT
; INPUT.         DEVICE INTO INSLN.
; OUTPUT.        NONE.

```

```

CALLS.           INSLN.
CALLED-BY.       REC74,Chr75.
GLOBAL-VARIABLES-USED.  PASS1,PASS2.
GLOBAL-VARIABLES-CHANGED. SCIND,ECODV,INSLN.
ERROR-BITS-SET.  INPDV,OUTDV,INSL1.
NONE.

LOCATIONS FOR SAVING ACC CONTENTS.

AC005:   .BLK    1
AC105:   .BLK    1
AC205:   .BLK    1
AC305:   .BLK    1

CONSTANTS. 40, BLANK

CN005:      51          ; DEC 41
BLK05:      40          ; BLANK
CTR05:   .BLK    1

SAVE ACC CONTENTS.

PN105:   STA     0,ACJ05
        STA     1,AC1J05
        STA     2,AC205
        STA     3,AC305

SET INPUT AND OUTPUT DEVICE CODES.

        LDA     0,SCIND
        STA     0,INPDV
        LDA     0,ECODV
        STA     0,OUTDV

SET COUNTER VALUE.
CN005= 40 DEC

        LDA     0,CN005
        STA     0,CTR05
;
        LDA     2,INSLN

```

```

; L8105: SUB     0,0          ;CLEAR ACC 0.

; ACC 0 HAS CH IN RIGHT HALF.

    JSRS    CHK73      ;CHECK IF CR,LF
    JMP     CR105      ;CH IS CR,LF
    MOVS   0,1          ;CH. IS OKAY,
;                                     SWAP AND MOVE.
;                                     CLEAR ACC0
;                                     GET NEXT CH.

    SUB     0,0          ;CLEAR ACC0
    JSRS    RED74      ;GET NEXT CH.
    JSRS    CHK73      ;CR OR LF
    JMP     CR205      ;CH IS OKAY.
    ADD    0,1          ;STORE IN INSLR.
    STA    1,0,2
    INC    2,2
    DSZ    0TR05
    JMP    L8105

; COUNT OF 60 CHARACTERS.

    JMP    END05

; ODD CHARACTER IS CR. SC NO CH. TO BE SAVED.

CF105: JMP    END05

; EVEN CHARACTER IS CR. SAVE 1 CH AND RETURN.

CF205: MOV    1,0
        LDA    1,BLK05
        ADD    1,0
        STA    0,0,2

; RESTORE ACC AND RETURN.

END05: LDA    0,AC005
        LDA    1,AC105
        LDA    2,AC205
    JMP$    AC305

*****  

; NAME.

```

FUNCTION.

CHK73

INPUT.

CHECKS WHETHER CH. IN  
ACC 0 IS CR,LF OR FF.

OUTPUT.

CH. RIGHT ADJUSTED IN  
ACC 0 WITH BIT 8 SET TO 0 .

CALLS.

IF CH. IS CR,LF OR FF,  
PUT OUT A LF AND TAKE  
#ACC 3 RETURN.  
OTHERWISE TAKE  
#ACC 3 + 1 RETURN.

CALLED-BY.

PUT75

GLOBAL-VARIABLES-USED.

RHCC5.

GLOBAL-VARIABLES-CHANGED.

NONE.

ERROR-BITS-SET.

NONE.

NONE.

LOCATIONS FOR SAVING ACC CONTENTS.

AC173:	•BLK	1
AC173:	•BLK	1
AC273:	•BLK	1
AC373:	•BLK	1

CONSTANTS.

CN173:	015	;	CR
CN273:	014	;	FF
CN373:	012	;	LF

SAVE ACC CONTENTS.

CH173:	STA	0,AC173
	STA	1,AC173
	STA	2,AC273
	STA	3,AC373

CHECK TO SEE WHETHER CH. IS FF,CR OR LF.

```

LDA    1,CN173      ; CR
SUBE  0,1,SNR
JMP    CRT73       ; CH. IS CR.

; LDA    1,CN273      ; FF
SUBE  0,1,SNR
JMP    CRT73       ; CH. IS FF.

LDA    1,CN373      ; LF
SUBE  0,1,SNR
JMP    CRT73       ; CH. IS LF.

```

; CH IS NEITHER. TAKE NORMAL RETURN

```

INC    3,3
STA    3,AC373
JMP    END73

```

; CH IS FF OR CR. PUT OUT A LF AND TAKE AC3 RETURN.

```

CRT73: LDA    0,CN373      ; LF
JSRS   PCT75

```

```

END73: LDA    0,AC073
       LDA    1,AC173
       LDA    2,AC273
JMPS   AC373

```

\*\*\*\*\*

NAME.	CHCL6.
FUNCTION.	CHECKS COL 1 AND DECIDES IF LINE IS A COMMENT OR LABEL AND TAKE CORR. ACTION
INPUT.	INSLN.
OUTPUT.	NONE.
CALLS.	LAC21,CAC22,GCH31.
CALLED-BY.	PASS1,PASS2.
GLOBAL-VARIABLES-USED.	NONE.
GLOBAL-VARIABLES-CHANGED.	

```

; ERROR-BITS-SET.          NONE.
;                               NONE.

; LOCATIONS FOR SAVING ACC CONTENTS.

AC006:   .BLK    1
AC106:   .BLK    1
AC206:   .BLK    1
AC306:   .BLK    1

; CH CODES FOR BLANK, *, AND MASK

CN106:      40 ; BLANK
CN206:      52 ; *
CN306:      377 ; MASK

; SAVE ACC CONTENTS.

CH106: STA     0,AC006
       STA     1,AC106
       STA     2,AC206
       STA     3,AC306

; GET FIRST CHARACTER.

JSRS    GCH31

; ACC CONTAINS FIRST CHARACTER. CHECK THE CHARACTER.

LDA     1,CN106 ; BLANK
SUBE   0,1,SNR

; CHARACTER IS A BLANK. TAKE NO ACTION.

JMP    END06

; CHECK WHETHER * CR NOT.

LDA     1,CN206 ; *
SUBE   0,1,SNR
JMP    CMT06 ; COMMENT.

JSRS    LAC21 ; LABEL.
JMP    END06

```

COMMENT ACTION.

CMT068 JSRS CAC22

RESTORE ACC AND RETURN.

END068 LDA 0,AC006  
LDA 1,AC106  
LDA 2,AC206  
JMP\$ AC306

\*\*\*\*\*

NAME.

CAC22.

FUNCTION.

SET CRFLG.

INPUT.

NONE.

CUTPUT.

NONE.

CALLS.

NONE.

CALLED-BY.

CHCL6.

GLOBAL-VARIABLES-USED.

NONE.

GLOBAL-VARIABLES-CHANGED.

CRFLG,LCFLG.

ERROR-BITS-SET.

NONE.

LOCATIONS FOR STORING ACC CONTENTS.

AC0228 .BLK 1

CR0228 1

SAVE ACCS AND SET FLAG.

CA1228 STA 0,AC022  
LDA 0,CR022  
STA 0,CRFLG

:

```
; SET LCFLG TO 0.  
;  
    SUB    0,0  
    STA    0,LCFLG  
  
; RESTORE ACC CONTENTS.  
;  
    LDA    0,AC022  
    JMP    0,3
```

```
*****  
NAME.          LAC21.  
FUNCTION.      SET LBFLG, CHECK LABEL,  
               AND TAKE ACTION.  
INPUT.         INSLN.  
OUTPUT.        NONE.  
CALLS.         GLB341, VLS42.  
CALLED-BY.     CHCL6.  
GLOBAL-VARIABLES-USED.   NONE.  
GLOBAL-VARIABLES-CHANGED.  NONE.  
ERROR-BITS-SET. LBFLG.  
                           NONE.
```

LOCATIONS FOR SAVING ACC CONTENTS.

```
AC0218  .BLK    1  
AC1218  .BLK    1  
AC2218  .BLK    1  
AC3218  .BLK    1
```

CONSTANTS.

```
CH0218      1  
; SAVE ACC CONTENTS.
```

```
; LA121: STA      0,AC021  
          STA      1,AC121  
          STA      2,AC221  
          STA      3,AC321  
  
; SET LABEL FLAG.  
          LDA      0,CN021 ; DEC 1  
          STA      0,LBFLG
```

```
; GET LABEL. IE. SET CHPTR TO POINT TO END  
OF LABEL(CH AFTER LABEL).  
          JSRS    GL341
```

```
; CHPTR HAS BEEN SET.CALL ON ROUTINE TO CHECK  
VALIDITY OF LABEL,AND IF VALID TAKE ACTION.
```

```
          JSRS    VL342
```

```
; RESTORE ACC CONTENTS AND RETURN.
```

```
          LDA      0,AC021  
          LDA      1,AC121  
          LDA      2,AC221  
          JPS    AC321
```

```
*****  
NAME.
```

```
CLB76.
```

```
FUNCTION.
```

```
CHECKS WHETHER CH IN  
ACC U IS ALPHANUMERIC.
```

```
INPUT.
```

```
CH. IN RIGHT HALF OF ACC U.
```

```
OUTPUT.
```

```
*AC 3 + 1 RETURN IF ALPHA  
*AC 3 # RETURN OTHERWISE.
```

```
CALLS.
```

```
NONE.
```

```
CALLED-BY.
```

```
VLB42.
```

```
GLOBAL-VARIABLES-USED.
```

```
NONE.
```

; GLOBAL-VARIABLES-CHANGED.               NONE.  
; ERROR-BITS-SET.                          NONE.

; LOCATIONS FOR STORING ACC CONTENTS.

AC076:     .BLK     1  
AC176:     .BLK     1  
AC276:     .BLK     1  
AC376:     .BLK     1

; CONSTANTS.

CH076:       60                           ; #0#  
CH176:       71                           ; #G#  
CH276:       101                         ; #A#  
CH376:       132                         ; #Z#

; SAVE ACC CONTENTS.

CL176:    STA     0,AC076  
          STA     1,AC176  
          STA     2,AC276  
          STA     3,AC376

; CHARACTER IS IN RIGHT HALF OF ACC.

;            LOA     1,CH176               ; #0#  
SUBLE    1,J,SZC  
JMP      NXT76                           ; NOT NUMERIC.  
  
;            LOA     1,CH276               ; #G#  
SUBLE    0,1,SZC  
JMP      NXT76                           ; CHECK.  
JMP      VL076                           ; NOT NUMERIC.  
   ; VALID CH,  
  NUMERIC.

; CHECK WHETHER ALPHABETIC.

NXT76:    LOA     1,CH276               ; #A#  
SUBLE    1,J,SZC  
JMP      ERR76                           ; CHECK  
   ; NOT ALPHA-  
  NUMERIC, ERROR.  
  
;            LOA     1,CH376               ; #Z#

```

; SUBLE    0,1,SZC          ; NOT ALPHABETIC.
JMP     ERR76
;           NUMERIC, ERROR.
JMP     VL076          ; ALPHABETIC.

; VALID CHARACTER, TAKE AC3+1 RETURN.

VL076: LDA     0,AC376
       INC     0,J
       STA     0,AC376
;
ERR76: LDA     0,AC076
       LDA     1,AC176
       LDA     2,AC276
       JMP    AC376

```

\*\*\*\*\*

NAME.	VLB42.
FUNCTION.	CHECKS VALIDITY OF LABEL AND TAKES CORR. ACTION.
INPUT.	CHPTR POINTS TO CI. AFTER LABEL.
OUTPUT.	NONE.
CALLS.	SST51,ENE26,CLB76.
CALLED-BY.	LAC21.
GLOBAL-VARIABLES-USED.	INSLN.
GLOBAL-VARIABLES-CHANGED.	NONE.
ERROR-BITS-SET.	BIT 0 (I).

LOCATIONS FOR SAVING ACC CONTENTS.

AC0421:	• BLK	1
AC1421:	• BLK	1
AC2421:	• BLK	1

```

AC3421 .BLK 1
; CONSTANTS AND COUNTERS.
CN0421      10 ;DEC
CN2421      377 ;MASK
CN3421      101 ;#AA#
CN4421      132 ;ZZ#
CTR421 .BLK 1
; SAVE ACC CONTENTS.
VL1421 STA 0,AC142
        STA 1,AC142
        STA 2,AC242
        STA 3,AC342
; CHECK FOR VALIDITY OF LENGTH.
        LDA 0,CHPTR
        LDA 1,CN042 ;DEC 6
        SUBE 1,0,SNC
        JMP ERF42 ;INVALID LENGTH
; CHECK FOR FIRST CHARACTER ALPHABETIC.
        LDA 2,INSLN
        LDA 0,j,2
        MOVS 0,j
        LDA 1,CN242 ; MASK
        AND 1,u
;
        LDA 1,CN342 ;#AA#
        SUBE 1,0,SZC
        JMP ERF42 ; NOT ALPHA.
        LDA 1,CN442 ; ZZ#
        SUBE 0,1,SZC
        JMP ERF42 ; NOT ALPHA.
; FIRST CH. IS OKAY, CHECK OTHERS FOR ALPHANUMERIC.
        LDA j,CHPTR
        STA 0,CTR42
        DSZ CTR42 ; SET UP CTR.
;
        LDA 2,INSLN

```

```

;
LE142: LDA    0,J,2
      MOVC  0,J
      LDA    1,CH242      ; MASK
      AND    1,J

;
JSRS   CLB76      ; CHECK FOR
JMP    ERR42      ; ALPHA-NUMERIC.
;
DSZ   CTR42
JMP    *+2
JMP    NXT42      ; ALL CH CHECKED
;
LDA    0,J,2
LDA    1,CH242      ; MASK
AND    1,J

;
JSRS   CLB76      ; CHECK
JMP    ERR42      ; NOT ALPHA.
INC    2,J
DSZ   CTR42
JMP    LE142

;
LABEL CHECKED AND VALID.

NXT42: JSRS   SST51
      JMP    END42

;
ERRFOR IN LABEL, ENTER IT.

ERR42: SUB    0,J
      STA    0,ARG42
      JSRS   ERE26
      BLK    1

;
RESTORE ACC AND RETURN.

END42: LDA    0,AC042
      LDA    1,AC142
      LDA    2,AC242
      JMP$   AC342
*****+
;
NAME.

```

FUNCTION.

INPUT.

OUTPUT.

CALLS.

CALLED-BY.

GLOBAL-VARIABLES-USED.

GLOBAL-VARIABLES-CHANGED.

ERROR-BITS-SET.

LOCATIONS FOR SAVING ACC CONTENTS.

AC026:	• BLK	1
AC126:	• BLK	1
AC226:	• BLK	1
AC326:	• BLK	1

CONSTANTS FOR SETTING BIT IN PRERR.

EPS26:	1
	2
	4
	10
	20
	40
	100
	200
	400
	1000
	2000
	4000
	10000
	20000

EN626.

SETS ERROR BIT.

IN LOCATION AAC 3 + 1A

None.

OFR77.

SST51, VLE342, FCC95, ST379,  
SPM25, SY195, EVL97, CIV90,  
VTR24, 3C070, PSH66, ST304,  
SAB96, RMB61, ORG59, END52,  
EQU53.

None.

PRERR.

BIT CORR. TO VALUE  
IN LOC. AAC 3 + 1A.

40000  
10000  
EFA268 ERS26

; SAVE ACC CONTENTS.

EN1268 STA 0,AC126  
STA 1,AC126  
STA 2,AC226  
STA 3,AC326

; LOAD FLAG NUMBER.

LDA 0,0,3

; LOAD CORR. VALUE.

LDA 2,EFA26  
ADD 0,2  
LDA 0,0,2

; XOR# THE BIT IN.

STA 0,AG126  
LDA 0,PRERR  
STA 0,AG226  
JSRK ORR77  
AG1268 •BLK 1  
AG2268 •BLK 1  
AG3268 •BLK 1

; SAVE IT BACK IN PRERR.

LDA 0,AG326  
STA 0,PRERR

; RESTORE ACC AND RETURN.

LDA 0,AC026  
LDA 1,AC126  
LDA 2,AC226  
LDA 3,AC326

JMP 1,3

\*\*\*\*\*

NAME. READ74.  
FUNCTION. READ NEXT CH AND  
ECHO IT OUT.  
INPUT. NONE.  
OUTPUT. CH. IN ACC & RIGHT  
ADJUSTED WITH BIT 6 SET  
TO 0.  
CALLS. GET73,PUT75.  
CALLED-BY. RH005,MD005.  
GLOBAL-VARIABLES-USED. NONE.  
GLOBAL-VARIABLES-CHANGED. NONE.  
ERROR-BITS-SET. NONE.

LOCATIONS FOR SAVING ACC CONTENTS.

AC174: :BLK 1  
AC274: :BLK 1  
AC374: :BLK 1

SAVE ACC CONTENTS.

PE174: STA 1,AC174  
      STA 2,AC274  
      STA 3,AC374

GET NEXT CHARACTER AND PRINT IT OUT

JSRS GET73  
JSRS PUT75

RESTORE ACC CONTENTS AND RETURN.

LOA 1,AC174  
LOA 2,AC274  
LOA 3,AC374

; JMP 0,3

\*\*\*\*\*  
NAME. PUT75.  
FUNCTION. PUTS OUT NEXT CH. ONTO  
INPUT. OUTPUT DEVICE(OUTDV).  
OUTPUT. IN ACC J RIGHT ADJUSTED.  
NONE.  
CALLS. NONE.  
CALLED-BY. LOTS OF ROUTINES.  
GLOBAL-VARIABLES-USED. OUTDV.  
GLOBAL-VARIABLES-CHANGED. NONE.  
ERROR-BITS-SET. NONE.

LOCATIONS FOR SAVING ACC CONTENTS.

AC075: :BLK 1  
AC175: :BLK 1  
DOA75: 61100  
SCR75: 63600

SAVE ACC CONTENTS.

PU175: STA 0,AC075  
STA 1,AC175

SET UP INST. DEP ON DEVICE.

LOA 0,OUTDV  
10J 0,J,SNR  
JMP END75  
LOA 1,DOA75  
ADC 0,1  
STA 1,IN075

```

;
;      LDA      1,50,75
;      ADD      J,1
;      STA      1,INT75
;
;      LDA      0,AC075
IN075:  .BLK    1
INT75:  .BLK    1
        JMP      -1

;
;      RESTORE ACC CONTENTS AND RETURN.
EN075:  LDA      0,AC075
        LDA      1,AC175
        JMP      J,3

*****  

NAME.          GET78.
FUNCTION.      GET NEXT CH. FROM
               INPUT DEVICE (INPDV)
INPUT.         NONE.
OUTPUT.        CH. IN ACC & RIGHT ADJUSTED
               WITH BIT 8 SET TO 0.
CALLS.         NONE.
CALLED-BY.     REC74.
GLOBAL-VARIABLES-USED. INPDV.
GLOBAL-VARIABLES-CHANGED. NCNE.
ERROR-BITS-SET. NCNE.

SPACE FOR SAVING ACC CONTENTS.
AC176:  .BLK    1

```

```

; MASK
MSK78:    177
NIO78:    60100
SCR78:    63600
DIA78:    60400
LFD78:    12

; SAVE ACC CONTENTS
GE178:    STA    1,AC178
          LDA    0,INPOV
          MOVS   0,J,SHR
          JMP    N078
          LDA    1,NIO78
          ADD    0,1
          STAA   1,IN078
          ADD    1,SD478
          ADD    0,1
          STAA   1,INT78
          ADD    1,DIA78
          ADD    0,1
          STA    1,INF78

; INC78:    BLK    1
; INT78:    BLK    1
; IIF78:    BLK    -1
IIF78:    LDA    1,MSK78
          AND    1,0
          LDA    1,LFD78
          SUBE  0,1,SHR
          JMP    IN078

; RESTORE ACC CONTENTS AND RETURN.
END78:    LDA    1,AC178
          JMP    0,3
*****  

; NAME. SST:1.  

; FUNCTION.

```

INPUT.	SEARCHES SYMBOL TABLE AND INSERTS. IF ALREADY PRESENT ERRCR BIT IS SET.
OUTPUT.	CHPTR VALUE BETWEEN 2 AND 7.
CALLS.	NONE.
CALLED-BY.	STB79,EHE26.
GLOBAL-VARIABLES-USED.	VL842.
GLOBAL-VARIABLES-CHANGED.	INSLW,CHPTR,PSFLG.
ERRCR-BITS-SET.	NONE.
	BIT NO. 4(I), 1(M).

SPACE FOR SAVING ACC CONTENTS.

AC051:	.BLK	1
AC151:	.BLK	1
AC251:	.BLK	1
AC351:	.BLK	1

CONSTANTS.

CN051:	0	
CN151:	1	
CN251:	2	
CN351:	3	
MSK51:	77400	
CNA51:	40400	; #A#
CNE51:	41100	; #B#
CNX51:	54000	; #X#
CTF51:	.BLK	1

SPACE FOR SAVING LABEL

LBL51:	.BLK	3
LBA51:		LBL51

SAVE ACC CONTENTS.

SS151: STA 0,AC151  
STA 1,AC151  
STA 2,AC151  
STA 3,AC151

CLEAR LBL51

LDA 2,LBA51  
SUB 0,j  
STA 0,0,2  
STA 0,1,2  
STA 0,2,2

SET UP INDEX REGISTERS AND COUNTER.

LDA 2,INSLN  
LDA 3,LBA51  
LDA 0,CHPTR  
STA 0,CTR51  
DSZ 0,CTR51

ACC 2 CONTAINS STARTING ADDRESS OF LABEL IN INSLN.  
ACC 3 CONTAINS STARTING ADDRESS OF  
LOCAL SPACE FOR LABEL.  
CTR51 CONTAINS LENGTH OF LABEL.

MOVE LABEL INTO LOCAL SPACE.

NXT51: LDA 0,0,2  
DSZ CTR51  
JMP EVN51

LDA 1,MSK51  
AND 1,0  
STA 0,0,3  
JMP OKY51

EVN51: STA 0,0,3  
INC 3,3  
INC 2,2  
DSZ CTR51  
JMP NXT51  
JMP OKY51

WHOLE LABEL HAS BEEN TRANSFERRED. LBL51 CONTAINS LABEL  
PADDED ON RIGHT BY NULLS.  
CHECK FOR VALIDITY OF LABEL,  
( A,B OR X)

OKY51: LDA 0,LBL51  
LDA 1,CNA51  
SUB E 0,1,SNR  
JMP ERR51 ; CH A.  
; TEST  
; CH. A, ERROR.  
;  
LDA 1,CNB51  
SUB E 0,1,SNR  
JMP ERR51 ; CH B.  
; TEST  
; IT IS CH B.  
;  
LDA 1,CNX51  
SUB E 0,1,SNR  
JMP ERR51 ; CH X.  
; TEST  
; CH. X, ERROR.

LABEL IS OKAY.

CALL ON ROUTINE TO CHECK WHETHER LABEL IS PRESENT  
OR NOT, AND IF NOT PRESENT, INSERT LABEL.

LDA 0,LBA51  
STA 0,AG151 ; STARTING ADD.  
; OF LABEL.  
;  
LDA 0,PSFLG  
LDA 1,CN151  
SUB 1,J  
STA 0,AG251 ; FLAG DENOTING  
; WHETHER LABEL  
; HAS TO BE  
; INSERTED.  
;  
AG151: JSRS ST379  
AG251: •BLK 1  
AG351: •BLK 1  
FLG51: •BLK 1

CHECK RETURNED VALUE TO SEE WHETHER FOUND , IF AG351  
IS NEGATIVE,NOT FOUND.

LDA 0,FLG51  
JCVLE 0,0,SZC  
JMP NFO51 ; NOT FOUND.

; FOUND.

FN051: LDA 0,PSFLG  
LDA 1,CN151  
SUB E 0,1,SZR  
JMP END51

; CONSTANT 1.

; PASS-2,  
DO NOTHING.

; PASS-1,ENTER INTO BIT 1 OF PRETR.

LDA 0,CN151  
STA 0,AG451  
JSRS ENE26  
AG451: •BLK 1  
JMP END51

; NOT FOUND IN TABLE.

NF051: LDA 0,PSFLG  
LDA 1,CN151  
SUB E 0,1,SNR  
JMP END51

; CONSTANT 1.  
TEST FOR PASS.  
PASS-1,  
DO NOTHING.

; PASS IS 2.

JMP •+1  
JMP •+1  
JMP •+1  
JMP •+1  
JMP •+1  
JMP END51

; ERROR IN LABEL,ENTER AS BIT 0,

ER051: SUB 0,0  
STA 0,AG651  
JSRS ENE26  
AG651: •BLK 1

; RESTORE ACC CONTENTS AND RETURN.

EN051: LDA 0,AC051  
LDA 1,AC151  
LDA 2,AC251  
JMP AC351

```
*****+
NAME. HS160.
FUNCTION. PERFORMS THE SHIFTING PART
           OF THE HASHING OPERATION
           USING THE SYMBOL TABLE
           LENGTH AND PRODUCES THE
           HASH VALUE IN ACC1.
INPUT. ACC 0.
OUTPUT. ACC 1.
CALLS. NONE.
CALLED-BY. STB79.
GLOBAL-VARIABLES-USED. OPFTB.
GLOBAL-VARIABLES-CHANGED. NONE.
ERROR-BITS-SET. NONE.
```

## SPACE FOR SAVING ACC CONTENTS.

```
AC380: :BLK 1
AC280: :BLK 1
```

## SAVE ACC CONTENTS.

```
HS160: STA 3,AC380
       STA 2,AC280
       LDA 3,OPFTB
       LDA 2,3,3 ; LOAD SYMBOL
                  ; TABLE LENGTH.

       SUBZ 1,1 ; CLEAR ACC 1.
       MOVZ 0,0 ; CLEAR CARRY.

       MOVZ 2,2 ; CLEAR CARRY.

LP160: 109E? 2,2,5ZC
       JMP NXT60
```

10VLC 0,0  
10VLC 1,1  
JMP LPI80  
NEXTC1 ADD 1,0

ACC 1 CONTAINS HASH VALUE H(K)  
ACC 0 RETURNS THE CHANGED K.

LDA 2,AC260  
JMP< AC380

\*\*\*\*\*  
NAME.

STB79.

FUNCTION.

DOES THE ACTUAL SEARCHING  
AND INSERTING OPERATIONS  
ON THE HASHED TABLE.

INPUT.

ADDRESS OF LABEL IN  
LOCATION #ACC 3 #.  
FLAG VALUE IN LOCATION  
#ACC 3 + 1 #.  
FLAG=0 DENOTES INSERTION  
NECC.

OUTPUT.

VALUE IN LOCATION ACC 3 + 2,  
NEGATIVE NO. IN LOCATION  
ACC 3 + 3 IF NOT FOUND.  
RETURNS TO LOC. ACC 3 + 4.

CALLS.

HSH80,OPR77,WRT86.

CALLED-BY.

SYM95,SST51.

GLOBAL-VARIABLES-USED.

SYMTB,OPFTB,SLOTD

GLOBAL-VARIABLES-CHANGED.

SYMT1,ACLBL,NOSYM,OUTOV.

ERROR-BITS-SET.

NONE.

CONSTANTS.

```

CL179:    177777
CH179:    4
CM379:    1
KEY79:    .BLK   1
VAL79:    .BLK   1
HS279:    .BLK   1
CN279:    3

; SPACE FOR SAVING ACC CONTENTS.

AC079:    .BLK   1
AC179:    .BLK   1
AC279:    .BLK   1
AC379:    .BLK   1
; SAVE ACC CONTENTS.

ST179:    STA    0,AC079
          STA    1,AC179
          STA    2,AC279
          STA    3,AC379

; CLEAR FLAG.

        JSB    0,0
        STA    0,3,3

; GET A SINGLE WORD BY ORRING.

        LDA    2,0,3          ; LOAD ADDRESS.
        LDA    0,0,2
        LDA    1,1,2
;
        STA    0,AG179
        STA    1,AG279
        JSR    0,RR77          ; OR THEM.
AG179:    .BLK   1
AG279:    .BLK   1
AG379:    .BLK   1
;

        LDA    0,AG379        ; LOAD RESULT.
        LDA    1,2,2
        STA    0,AG479
        STA    1,AG579
        JSR    0,RR77
AG479:    .BLK   1

```

AG679: :BLK 1  
AG679: :BLK 1

GET HASH VALUE CALCULATED THROUGH  
 $H(K) = (M(A DIV N)^K) MOD 1)$   
WITH A=3, N=LENGTH OF SYMTB, K AS IN AG679, N=16.

LDA 3,AG679 : K  
MOV 3,1  
ADD 1,3  
ADD 1,0 ; MPY BY 3.

ADD 3, H45 AK MOD N.

THE NEXT SET OF INSTRUCTIONS EXTRACT THE ECC BITS  
FROM ACC 0, AND PUTS THEM IN ACC 1.

JSE S HSH60

ACC 0 CONTAINS THE CHANGED #K#.

ACC 1 CONTAINS H(K).

MULTIPLY BY 4 SINCE EACH ENTRY HAS 4 NDS,

MOV LZ 1,1  
MOV LZ 1,1

STA 0,VAL79  
STA 1,KEY79

LDA 3,SYMTB  
ADD 1,3  
MOV 3,2

LDA 0,0,2 ; LOAD FIRST WD.  
MOV 0,0,SNP ; CHK FOR EPY.  
JMP EPY79

CHECK WHETHER KEY MATCHES.

LOAS 3,AC379

LDA 0,0,3  
LDA 1,0,2

```

; SUBE    J,1,SZR      ; CHECK
JMP    NOM79

; LDA    0,1,3
LDA    1,1,2
SUBE    0,1,SZR
JMP    NOM79      ; NO MATCH

; LDA    0,2,3
LDA    1,2,2
SUBE    0,1,SZR
JMP    NOM79      ; CHECK
; NO MATCH.

; ENTRY FOUND.

; JMP    FND79

; NO MATCH. REHASH.

NOM79: LDA    0,VAL79
JSRS    HSH80

; ACC 1 CONTAINS H(K).
; INTRODUCE 1 IN BIT 0.

        LDA    0,CN379
        STA    0,AG779
        STA    1,AG679
        JSRS    ORR77

AG779: .BLK    1
AG679: .BLK    1
AG579: .BLK    1

; LDA    1,AG979
MOVZL  1,1
MOVZL  1,1
STA    1,HS279

; HS279 CONTAINS VALUE H2(K).

H279: LDA    3,OPTEB; LOAD OPFTB ADDRESS.
LDA    2,3,3      ; LENGTH.
MOVZL  2,2
MOVZL  2,2
LDA    1,HS279
LDA    0,KEY79
SUB    1,0      ; I=I-H2(K)

```

```

    LDA    0,J,SZC
    ADD    2,0
    STA    0,KEY79
    TCV    0,3                                ; IF SO ADD N.
                                                ; STORE BACK

; CHECK IF EMPTY.

    LDA    2,SYMTB
    ADD    3,2
    LDA    0,J,2
    TCV    0,0,SNF
    JMP    EPY79                                ; LOAD FIRST WD.
                                                ; EMPTY ENTRY.

; CHECK WHETHER KEY MATCHES.

    LDA S  3,AC379
;
    LDA    0,J,3
    LDA    1,0,2
    SUBE   0,1,SZR
    JMP    NMT79
;
    LDA    0,1,3
    LDA    1,1,2
    SUBE   0,1,SZR
    JMP    NMT79                                ; CHECK
                                                ; NO MATCH.
;
    LDA    0,2,3
    LDA    1,2,2
    SUBE   0,1,SZR
    JMP    NMT79                                ; NO MATCH

; MATCH FOUND, LOAD LOCTR VALUE.

    JMP    FN079

; EMPTY ENTRY, INSERT IF FLAG PERMITS.

; ADDRESS IS IN AC 2.

    EPY79: LDA    0,CNC79
            STA    2,ADLBL
            LDA    3,AC379
            STA    0,3,3                                ; SET FLAG.

; CHECK FLAG TO SEE IF INSERTION IS NECC.

```

```

LDA      0,1,3
LDA      1,0C379
SUBE   0,1,0N
JMP    END79 ; DEC 1

; INSERT LABEL.
; MCSYM IS A COUNTER FOR CHECKING OVERFLOW.

DSZ      MCSYM
JIP      +2
JMP    ER79 ; OVERFLOW.

; INSERT LABEL .
; ACC 2 CONTAINS ADDRESS.

LEDA5  3,AC379
LEDA   0,3,3
STA    0,3,2
LEDA   0,1,3
STA    0,1,2
LEDA   0,2,3
STA    0,2,2
LEDA   0,100T
STA    0,3,2
JMP    END79

; ENTRY FOUND .SET VALUE FOR LOCTR.

FN79:  LDA    0,3,2
        STA    2,ADLBL
        LDA    3,AC379
        STA    0,2,3

; RESTORE ACC CONTENTS AND RETURN

END79:  LDA    0,AC379
        LDA    1,AC179
        LDA    2,AC279
        LDA    3,AC379
        JMP    4,3

; ERROR ,OVERFLOW IN TABLE.

RES79:  .TXT    /<012><015>OVERFLOW,ABORT/

```

ME879:  
EE879: LDA M879  
;  
LDA 0,SLDTD  
STA 0,DUTDV  
;  
JSRS WRTER  
HALT

NAME.

FUNCTION.

INPUT.

OUTPUT.

CALLS.

CALLED-BY.

GLOBAL-VARIABLES-USSED.

GLOBAL-VARIABLES-CHANGED.

ERROR-BITS-SET.

OR877.

PERFORMS THE LOGICAL  
OR OPERATION ON INPUTS.

LOCATIONS #AC 3# #AC 3 + 1#

LOCATION #AC 3 + 2#.

NONE.

STB79,EE826,CCR14.

NONE.

NONE.

NONE.

LOCATIONS FOR SAVING ACC CONTENTS.

AC077: .BLK 1  
AC177: .BLK 1  
AC277: .BLK 1  
AC377: .BLK 1

SAVE ACC CONTENTS.

OP177: STA 0,AC077  
STA 1,AC177  
STA 2,AC277  
STA 3,AC377

; LOAD IN AND PERFORM OR FUNCTION.

```
;  
    LDA    0,1,3  
    LDA    1,1,3  
    COM    0,0  
    COM    1,1  
    AND    0,1  
    COM    1,1  
    STA    1,2,3
```

```
; RESTORE ACC AND RETURN.
```

```
    LDA    0,AC077  
    LDA    1,AC177  
    LDA    2,AC277  
    LDA    3,AC377
```

```
; JRP    3,3
```

```
*****  
NAME.          UPC11.  
FUNCTION.      UPDATES LNCTR, LOCTR, LOUTN.  
INPUT.         NONE.  
OUTPUT.        NONE.  
CALLS.         NONE.  
CALLED-BY.     PASS1, PASS2.  
GLOBAL-VARIABLES-USED. LENGTH.  
GLOBAL-VARIABLES-CHANGED. LOCTR, LOCTR, LNCTR.  
ERROR-BITS-SET. NONE.
```

```
; SPACE FOR SAVING ACC CONTENTS.
```

```
ACC111: :BLK   1  
AC111: :BLK   1
```

```

CH0111:           1
; SAVE ACC CONTENTS.
UP1111: STA      0,AC0111
          STA      1,AC111
; UPDATE COUNTERS.
        LDA      0,LACTF
        ADDA    1,CH0111
        ADDC    1,J
        STA      0,LACTF
;
        LDA      0,LOCTF
        ADDA    1,LENGTH
        ADDC    1,J
        STA      0,LOCTF
        STA      0,LOCTN
; RESTORE ACC CONTENTS AND RETURN.
        LDA      0,AC0111
        LDA      1,AC111
        JRP      0,3
*****+
NAME.          ENET9.
FUNCTION.       ENTER PRERR INTO ERROR
                TABLE.
INPUT.          NONE.
OUTPUT.         NONE.
CALLS.          NONE.
CALLED-BY.      PASS1,PASS2.
GLOBAL-VARIABLES-USED. PRERR,ER1TB,ER2TB,PSFLG.
GLOBAL-VARIABLES-CHANGED.

```

EFFECTS-SET.

EF1T1, EF2T1, E1EPT, E2EPT.

None.

SPACE FOR SAVING ACC CONTENTS.

AC000:	•	LXX	1
AC001:	•	00000	1
AC002:	•	00001	1
AC003:	•	00010	1

CONSTANTS.

CN0,9: 62

: DEC 50

CN109: 1

SAVE ACC CONTENTS, ENTRY.

EN1,9: STA 0,AC000  
STA 1,AC1000  
STA 2,AC2000  
STA 3,AC3000

CHECK WHETHER PRERR IS ZERO. IF SO, RETURN.

LDA 0,PRERR  
JCV 0,0,SHR  
JMP END9

CHECK WHICH PASS AND SET ACC 3, ACC 2, TO  
EF1TB OR EF2TB AND E1EPT OR E2EPT ACCORDINGLY.

LDA 0,PSFL0  
LDA 1,CN109  
SUBI 0,1,00Z  
JMP PS209

PASS IS 1. SET CORR. VALUES.

LDA 3,EF1TB  
LDA 2,EF1EPT  
JMP NXTD

PASS IS 2. SET CORR. VALUES.

PS2E9: LDA 3,ER2T<sub>9</sub>  
LDA 2,E2EPT

CHECK WHETHER TABLE IS FULL. IF SO, RETURN.

NXT9: LDA 0,ON09 ; DEC 50.  
.10V 3,1  
.AC0 3,1  
.SUB 1,2,SIZE  
.JMP EN09

TABLE NOT FULL, ENTER ERROR NO.

LDA 0,ENOTR  
STA 0,1,<sub>2</sub>  
LDA 0,PERR  
STA 0,1,<sub>2</sub>

UPDATE E1EPT OR E2EPT.

INC 2,<sub>2</sub>  
INC 2,<sub>2</sub>

REPLACE DEPENDING ON PASS.

LDA 0,PSFLG  
LDA 1,ON10 ; DEC 1  
.SUB 0,1,SIZE  
.JMP P2E9 ; PASS IS 2.

PASS IS 1. REPLACE AS E1EPT.

STA 2,E1EPT  
.JMP EN09

PASS IS 2. REPLACE AS E2EPT.

P2E9: STA 2,E2EPT

RESTORE ACC CONTENTS AND RETURN.

EN09: LDA 0,AC009  
LDA 1,AC109  
LDA 2,AC209  
.JMP AC309

\*\*\*\*\*  
NAME. GLB41.  
FUNCTION. SET CHPTR TO THE FIRST  
BLANK CHARACTER IN I ISLN  
AFTER THE CURRENT VALUE.  
INPUT. NONE.  
OUTPUT. CHPTR POINTS TO BLANK CH.  
CALLS. GCHe1.  
CALLED-BY. LAC21.  
GLOBAL-VARIABLES-USED. NONE.  
GLOBAL-VARIABLES-CHANGED. CHPTR.  
ERROR-BITS-SET. NONE.  
SPACE FOR SAVING AC  
SPACE FOR SAVING ACC CONTENTS.

ACU41: • BLK 1  
AC141: • BLK 1  
AC241: • BLK 1  
AC341: • BLK 1

CONSTANTS.

CL0411 40 ; BLANK

SAVE ACC CONTENTS, ENTRY POINT.

GL1411 STA 0,ACU41  
STA 1,AC141  
STA 2,AC241  
STA 3,AC341

GET NEXT WORD.

NXT411 JRS GCHe1  
; CHECK WHETHER BLANK OR NOT.  
LDA 1,CH041 ; BLANK.

```

SUBE      0,1,SNR
JMP      FN041

; CH. IS NOT BLANK, GET NEXT CHARACTER.

ISZ      CHPTR
JMP      NXT41

; SEPARATOR FOUND, RESTORE ACC CONTENTS AND RETURN.

FN041:  LDA      0,AC041
          LDA      1,AC141
          LDA      2,AC241
          JMP     AC341

*****  

NAME.          GCH23.
FUNCTION.      SETS CHPTR TO NEXT  
NON-BLANK CHARACTER.
INPUT.          NONE.
OUTPUT.         CHPTR POINTING TO NON-BLANK  
CHARACTER.  
TAKES # ACC 3 # RETURN  
IF ERROR.  
TAKES # ACC 3 + 1# RETURN  
OTHERWISE.
CALLS.          EN26, GCH51.
CALLED-BY.      LOTS.
GLOBAL-VARIABLES-USED.    NONE.
GLOBAL-VARIABLES-CHANGED.   CHPTR.
ERROR-BITS-SET.    BIT NO. 10 (F).

SPACE FOR SAVING ACC CONTENTS.

ACC23:  .BLK    1

```

```
AC123:    .BLK    1  
AC223:    .BLK    1  
AC323:    .BLK    1
```

CONSTANTS.

```
CH123:      40          ; BLANK  
CH223:      120         ; DEC 30  
CTR23:    .BLK    1  
TEN23:      12
```

SAVE ACC CONTENTS.

```
SC123:    STA    0,AC123  
           STA    1,AC123  
           STA    2,AC223  
           INC    3,3  
           STA    3,AC323
```

SET COUNTER TO COUNT UPTO END OF LINE.

```
LOA    0,CHPTR  
LOA    1,CH223  
SUB    0,1  
INC    1,1  
STA    1,CTR23
```

GET NEXT CH. AND CHECK.

```
NXT23:    JSRS    GCH61
```

CHECK OUT CHARACTER.

```
DA    1,CH123          ; BLANK.  
SUBE   J,1,SNP  
JMP    BLK23  
JMP    FND23
```

CH. IS A BLANK, GET NEXT CH.

```
BLK23:    JSZ    CHPTR  
JSZ    CTR23  
JMP    NXT23
```

ENTER ERROR BIT NO. 10.  
(NO NON-BLANK CH. FOUND).

AFS23:      LDA      0, TEN23  
              LDA      C, ARG23  
              JSR      ENE26  
              •BLK      1  
              DSZ      AC323

CH. IS NOT BLANK.  
RESTORE ACCS AND RETURN.

FNS23:      LDA      0, AC023  
              LDA      1, AC123  
              LDA      2, AC223  
              JMP      AC323

NAME.

PROPT.

FUNCTION.

PROCESS OP-CODE, OPERANDS.  
IN PASS 1, SET LENGTH.  
IN PASS 2, GET LENGTH  
AND SET WORD (ASSEMBLE WD).

INPUT.

None.

OUTPUT.

None.

CALLS.

SCP23, ITR24, SPM25.

CALLED-BY.

PASS=1, PASS=2

GLOBAL-VARIABLES-USED.

ABFLG.

GLOBAL-VARIABLES-CHANGED.

CHBEG.

ERROR-BITS-SET.

None.

SPACE FOR SAVING ACC CONTENTS.

AC047:      •BLK      1  
AC147:      •BLK      1  
AC247:      •BLK      1  
AC347:      •BLK      1

; SAVE ACC CONTENTS, ENTRY POINT.

PR1078 STA J,AC007  
STA 1,AC107  
STA 2,AC207  
STA 3,AC307

; SET CHPTR.

JSR S SCP23  
JMP ENDO7 ; ERROR RETURN.

; LINE IS OKAY, CHECK VALID TERMINATOR.

JSR S VTR24

; CHECK ASFKG TO SEE IF LINE IS QUESTIONABLE.

LOA 0,ASFLG  
MOV 0,0,SHR  
JMP ENDO7

; LINE IS OKAY, SEARCH TABLES AND SERVICE, .

JSR S SP425

; SET CMSEG AND RESTORE ACDS, RETURN.

ENDO78 STO J,CHPTR  
STA 0,CMSEG  
LOA 0,AC007  
LOA 1,AC107  
LOA 2,AC207  
JMP S AC307

\*\*\*\*\*  
NAME.

GCH31.

FUNCTION.

GETS CHARACTER POINTED AT  
BY CHPTR FROM INSLN.

INPUT.

NONE.

OUTPUT.

IN ACC J, RIGHT ADJUSTED.

CALLS.	
CALLED-BY.	NONE.
GLOBAL-VARIABLES-USED.	LOTS.
GLOBAL-VARIABLES-CHANGED.	CHPT., INSLN.
ERROR-BITS-SET.	NONE.
	NONE.

SPACE FOR SAVING ACC CONTENTS.

• • • • •  
— — — — —

## CONSTANTS.

MSK	1:	377
CN	1:	1
CHK	1:	121
BLK	1:	40

ENTRY POINT, SAVE ACC CONTENTS.

GC151: 1,401 1,401 1  
1,401 1,401 1  
1,401 1,401 1  
1,401 1,401 1

CHECK CHAPTER GREATER THAN 31

FIND OUT WHICH WORD AND WHICH HALF,

LJA  
LOA  
SUB  
1972

J,CHPTR  
1,CH.151  
1,J  
J.O.SZC

CARRY IS HIGH-ZERO, SECOND HALF TO BE LOADED.

JMP NZC61

CARRY IS ZERO, FIRST IS NEG. ACC J CONTAINS THE WD TO BE LOADED.

LDA 2,INSLN  
LDA 0,2  
LDA 0,0,2  
LDW 0,0  
LDA 1,MSK81  
AND 1,0

ACC J CONTAINS REQD. WD.

JMP END81

CARRY IS NON-ZERO. SECOND HALF TO BE LOADED. ACC C CONTAINS WORD TO BE LOADED.

NZC61: LDA 2,INSLN  
LDA 0,2  
LDA 0,0,2  
LDW 0,0  
LDA 1,MSK81  
AND 1,0  
JMP END81

CHPTR GREATER THAN 80.  
SET BACK BLANK.  
SET CHPTR TO 31.

CHC61: LDA 0,CHK81  
STA 0,CHPTR  
LDA 0,BLK81

ACC C CONTAINS REQD. WD,

END81: LDA 1,AC181  
LDA 2,AC281  
JMP AC381

\*\*\*\*\*  
NAME.

VTR24.

FUNCTION.

CHECK VALIDITY OF CP-CODE

INPUT.

TERMINATOR .I.E. CHECK IF  
IT IS AA Z, AB Z, F A.

OUTPUT.

CHPTR POINTING TO FIRST  
CHARACTER IN OP-CODE.

ABFLG SET TO 0,1,2, OR 3.  
0 IF INVALID.  
1 IF AA Z.  
2 IF AB Z.  
3 IF F A.  
CHPTR POINTS TO FIRST CH.  
OF OP-CODE.

CALLS.

ENE26, GOH31.

CALLED-BY.

PROG7.

GLOBAL-VARIABLES-USED.

ICHE.

GLOBAL-VARIABLES-CHANGED.

ABFLG, CHPTR.

ERROR-BITS-SET.

1U(F), 1S(Q).

SPACE FOR SAVING ACC CONTENTS.

AC004:	BLK	1
AC104:	BLK	1
AC204:	BLK	1
AC324:	BLK	1

CONSTANTS.

BLK24:	40	;	BLANK
CHA24:	101		
CHB24:	102		
CHC24:	103		
CH124:	120	;	DEC. 80
CH224:	121		
CH424:	123		
CH524:	15	;	DEC. 15.
THR24:	3		

SAVE ACC CONTENTS.

VT104: STA 0,40024

STX 1,AC124  
STX 2,AC224  
STA 3,AC324

INCREMENT CHPTR TO POINT TO CH AFTER CPCODE.

ISZ CHPTR  
ISZ CHPTR  
ISZ CHPTR

CHECK IF CHPTR GREATER THAN 80.

LDA 2,CHPTR  
LOA 1,CH124 ; DEC 10  
SUBE 0,1,S2C

CARRY IS NON-ZERO, LINE IS QUESTIONABLE.

JMP QN324

LINE IS OKAY, CHECK CH. TO SEE IF IT IS BLANK.

JSRS GC131 ; GET CHARACTER.  
LOA 1,BLK24  
SUBE 0,1,SHR  
JMP OKY24

LDA 1,CHA24  
SUBE 0,1,SHR  
JMP OKA24

LDA 1,CHB24  
SUBE 0,1,SHR  
JMP OKB24

JMP NTR24

CH. IS A, SET ABFLG TO 1.

OKA24: LOA 0,CH324 ; DEC 1.  
STA 0,ABFLG  
JMP CHK24

CH. IS B, SET ABFLG TO 2.

CKE24: LD<sub>RA</sub> 0,ON424 ; DEC. 2  
STA 0,ABFLG  
JMP OFFK24

CHARACTER IS A #, SET ABFLG TO 5, RETURN.

CKY24: LD<sub>RA</sub> J,THE24  
STA 0,ABFLG  
JMP L6224

CH. IS A OR B. CHECK NEXT CHARACTER.

CH624: JEZ JSRS CHPTR  
GC461

ACC 0 CONTAINS CHARACTER.

LCAM 1,BLK24  
SCMP 0,1,SHR  
JMP L6124

VALID TERMINATOR.  
SET BIT NO. 10(F) OF ERROR WORD.  
SET ABFLG TO 1.

NTR24: LD<sub>RA</sub> 0,ON624 ; DEC. 10.  
STA 0,AG124  
JMP VIX END26

AG124: LD<sub>RA</sub> 1,  
STA 0,J  
JMP 0,ABFLG  
JMP END24

LINE IS QUESTIONABLE.  
SET BIT NO. 13(G).  
SET ABFLG TO 6.

CH824: SUB ,  
STA 0,ABFLG  
STA 0,ON524  
STA 0,ON5224  
JMP VIX END26  
AG224: LD<sub>RA</sub> 1,  
JMP END24

;

; SET CHPTR TO P COUNT TO BEG OF OP-CODE.

```
L8124:    DB2      CHPTR  
L8224:    DB2      CHPTR  
          DB2      CHPTR  
          DB2      CHPTR
```

; RESTORE ACC CONTENTS AND RETURN.

```
END 24:   LDA      0,AC024  
          LDA      1,AC124  
          LDA      2,AC224  
          JMP<    AC324
```

\*\*\*\*\*  
NAME.

SPM26.

FUNCTION.

SEARCHES POT, NOT,  
AND IF FOUND TRANSFERS TO  
SERVICE ROUTINE.

INPUT.

CHPTR POINTS TO FIRST CH.  
IN OP-CODE.

OUTPUT.

LENGTH, HOPCODE SET.

CALLS.

END 26, SGM1, SPT43, SIFT44,  
SERVICE ROUTINES.

CALLED-BY.

PROPY.

GLOBAL-VARIABLES-USED.

NONE.

GLOBAL-VARIABLES-CHANGED.

CHPTR.

ERROR-BITS-SET.

4 (C).

SPACE FOR SAVING ACC CONTENTS.

```
AC025:    .BLK      1  
AC125:    .BLK      1  
AC225:    .BLK      1  
AC325:    .BLK      1
```

```

; CONSTANTS.

CN025:      .4
              ; SPACE FOR SAVING OP-CODE.

CP125:      .BLK    1
OP225:      .BLK    1
OPA25:      OP125

; SAVE ACC CONTENTS, ENTRY.

SP125:      D,AC125
              1,AC125
              2,AC225
              3,AC325

; SAVE OP-CODE.

CHPTR:      POINTS TO FIRST CH. GET CHARACTER.

JSZ      GCH81

CHARACTER IS IN ACC 0.

MOVIS      0,1
ISZ       GCHTR
JSZ       GCH81
ISZ       0,1
JSZ       1,OP125      ; FIRST WD.
ISZ       GCHTR
JSZ       GCH81
ISZ       L,1
JSZ       0,OP225      ; SECOND WD.

; SET CHPTR TO POINT TO END OF OP-CODE.
ISZ      CHPTR

; CALL OF ROUTINE TO SEARCH POT.

LDH      0,OPA25
SHR      0,AG125
JSR      SPT43
JSR      .BLK    1
AG225:      LDH      0,AG225
;

```

; TEST WHETHER PRESENT IN BOT.

MOV 0,0,SZR

; IS PRESENT, TRANSFER TO ROUTINE.

JMP PBS25

; NOT PRESENT, SEARCH MOT.

LDA 0,OPA25  
STA 0,AG325  
JSR< SMT44  
AG325: .BLK 1  
AG425: 0

; TEST WHETHER PRESENT IN MOT.

LDA 0,AG425  
MOV 0,0,SZR

; RESULT IS NON ZERO, OPCODE IS PRESENT.

JMP PRG25

; ERROR, NOT PRESENT IN EITHER TABLES.

ENTER ERROR BIT NO. 4

LDA 0,CN125 ; DEC 4  
STA 0,AG525  
JSR< ERE25  
AG525: .BLK 1  
JMP END25

; ACC CONTAINS SERVICE ROUTINE ADDRESS.

PBS25: MOJ 0,2  
JSZ 0,2

; RESTORE ACC CONTENTS AND RETURN.

END25: LDA 0,AC025  
LDA 1,AC125  
LDA 2,AC225  
JMP AC325

;

```

*****+
NAME.          SPT43.
FUNCTION.      SEARCHES THE P.O.T.
INPUT.          STARTING ADDRESS OF FOCAL
                SPACE WHERE OP-CODE IS
                STORED (IN ADD. #AC 3 + #.)
OUTPUT.         SERVICE ROUTINE ADDRESS IF
                PRESENT. OTHERWISE (IN ADD
                #AC 3 + 1).
                RETURNS TO ADD. #AC 3 + 2#.
CALLS.          NONE.
CALLED-BY.      SPN25.
GLOBAL-VARIABLES-USED. POEPT, POPT3.
GLOBAL-VARIABLES-CHANGED. NONE.
ERROR-BITS-SET. NONE.

SPACE FOR SAVING ACC CONTENTS.

AC0431:    :BLK     1
AC1431:    :BLK     1
AC2431:    :BLK     1
AC3431:    :BLK     1

CONSTANT.

CN1431        0

TEMPORARY LOCATIONS.

POP431:    :BLK     1
POE431:    :BLK     1

SAVE ACC CONTENTS, ENTRY POINT.

SP1431:    STA      0,AC043

```

STA 1,AC143  
STA 2,AC243  
STA 3,AC0343

SEARCH TABLE FOR MATCH.  
STORE POPTS,POEPT IN TEMPORARY LOCATIONS.

LDA 0,POEPT  
STA 0,POH43  
STA 0,POOPT  
STA 0,POP43

LOP43: LDA 0,POE43  
SUBB 0,POP43  
SUBB 0,SHR  
JMP NFD43

; WHOLE TABLE HAS  
; BEEN SEARCHED.

COMPARE.

SUBT DRA 1,1,2  
DRA 1,1,3  
SUBB 0,1,SHR  
JMP NMT43 ; NO MATCH

FIRST NO MATCHES TRY SECOND WE.

SUBT DRA 1,1,2  
DRA 1,1,3  
SUBB 0,1,SHR  
JMP NMT43 ; NO MATCH

MATCH FOUND,LOAD SERVICE ROUTINE ADDRESS.

SUBT DRA 0,2,2  
DRA 0,AC343  
SUBB 0,1,3  
JMP NFD43

NO MATCH .TRY NEXT ENTRY.

NMT43: LD A 0,POP43  
LD B 0,0  
LD C 0,0

STA 0,10443  
JMP LCP43

; NOT FOUND, SET RETURNING VALUE TO 0.

NFC43: LDA 0,AC143  
LDA 3,AC343  
STA 0,1,3

; RESTORE ACC CONTENTS AND RETURN.

END43: LDA 0,AC143  
LDA 1,AC143  
LDA 2,AC343  
LDA 3,AC343

JMP 2,3

\*\*\*\*\*  
NAME.

PUT732.

FUNCTION.

PRINTS OUT THE OUTPUT  
LINE, AFTER DELETING TRAILING  
BLANKS.

INPUT.

None.

OUTPUT.

None.

CALLS.

PUT79.

CALLED-BY.

PSC10,NCR17,PAG60.

GLOBAL-VARIABLES-USED.

SCFLG,SLOTD

GLOBAL-VARIABLES-CHANGED.

OUTDV.

ERROR-BITS-SET.

None.

SPACE FOR ACC CONTENTS.

AC0621 :BLK 1  
AC1821 :BLK 1

```

AC282:  :3LK    1
AC382:  :3LK    1
CONSTANTS AND COUNTERS.
CLC182: ,BLK    74          ; DEC 64
CTE182: ,BLK    1
CN282:   1
CN382:   1
BLK182:  20140
CT182:  ,BLK    1
SAVE ACC CONTENTS, ENTRY.
PFI182: STA      0,AC0800
        STA      1,AC1800
        STA      2,AC2800
        STA      3,AC3800
CHECK IF NECC.
LDA      0,SCFLG
MOV      0,0,SNR
JMP      END82
SET DEVICE CODE.
LDA      0,SLOT1
STA      0,OUTD0V
PRINT OUT CR,LF.
LDA      0,CN282
LDX     < 0,PUT75
LDX     < 0,CN382
LDX     < 0,PUT75
SET JP COUNTER TO COUNT UP TO 60 WORDS.
LDA      0,CN182
STA      0,CTR82
PRINT OUT.
LDA      2,PETLN
LDAC    0,CN082
        0,2

```

```

STA      2,DT182
DSZ      CT152
;
LCL62: LDA      0,DT182
        MOV     1,DLK62
        JMD      0,KY62
        DSZ      DT182
        DSZ      DT182
        JMP      DLK62
        JRP      ENK62
OKY62: JKP      +1
        LDA      2,PRTLN
;
; PRINT OUT NEXT WORD.
LCP62: LDA      0,j,2
        MOVS   0,j
        JSRK   PUT75
;
        LDA      0,j,2
        JSRK   PUT75
;
CHECK WHETHER ALL CHARACTERS HAVE BEEN PRINTED OUT.
INC      0,0
DSZ      DT182
JMP      LCP62
;
; PRINT OUT CR,LF.
EN62:  LDA      0,CN262
        JSRK   PUT75
        LDA      0,CN362
        JSRK   PUT75
;
; RESTORE ACOS, RETURN.
LDA      0,AC062
LDA      1,AC162
LDA      2,AC262
JMP5    AC362
;
```

```

*****+
NAME.          SMT44.
FUNCTION.      SEARCHES M.C.R.
INPUT.          STARTING ADDRESS OF LOCAL
                SPACE WHERE OP-CODE IS
                STORED (IN ADD. AND 3).
OUTPUT.         SERVICE ROUTINE ADDRESS IF
                PRESENT, 0 OTHERWISE. (IN ADD.
                3 + 1).
                RETURNS TO ADDRESS AC 3 + 2
CALLS.          NONE.
CALLED-BY.      SPW25.
GLOBAL-VARIABLES-USED.  ACNOT, ACPTB,
GLOBAL-VARIABLES-CHANGED.  ISVAL.
ERROR-BITS-SET.  NONE.

CONSTANTS,COUNTERS.
VDE44:          ADD63
VDE44:          • BLK    1
UDR44:          • BLK    1
IND44:          • BLK    1
KEY44:          • BLK    1
HOP44:          • BLK    1
MASK44:          377           ; MASK
CNC44:          0
CCL144:          1

SPACE FOR SAVING ACC CONTENTS.
ACC44:          • BLK    1
AC144:          • BLK    1
AC244:          • BLK    1
AC344:          • BLK    1

```

; SAVE ADD CONTENTS, ENTRY POINT.

LH144: STA 0,AC044  
STA 1,AC144  
STA 2,AC244  
STA 3,AC344

; INITIALISE LWR44, UPR44, KEY44, IND44, MOP44

LDA 0,J,3  
STA 0,KEY44  
LDA 0,REMOT  
STA 0,UPR44  
STA 0,CH144  
STA 0,LWR44  
LDA 0,CH044  
STA 0,IND44  
STA 0,MOPTS  
STA 0,MOP44

; CHECK IF UPR44 IS LESS THAN LWR44.  
IF SO, SEARCH HAS ENDED UNSUCCESSFULLY.

LE244: LDA 0,LWR44  
LDA 1,UPR44  
SUB E 0,1,SZC  
JMP NFD44 ;UNSUCCESSFULL

; SET INDEX (IND44) TO LONGER BOUND OF (LWR44+UPR44)/2.

ADD 1,J  
MOVZR J,J  
STA 0,IND44

; LOAD ADDRESS OF ENTRY CODE, TO INDEX.

LDA 0,IND44  
LDA 1,CH144  
SUB 1,J  
MOV J,1  
ADD D 0,1  
LDA 0,1 ;MULTIPLY BY 3.  
LDA 3,MOP44 ;LOAD STARTING  
;ADDRESS OF MOT.  
ADD 1,3 ;ADD(3\*INDEX).  
LDA 2,KEY44

AC3 CONTAINS ADDRESS OF ENTRY.  
AC2 CONTAINS ADDRESS OF KEY.  
CHECK FIRST WD.

```
LDA    J, J, 3  
LDAE   1, J, 2  
SUB   0, 1, SZN  
JMP   NMT44
```

CHECK SECOND WD.

```
LDA    J, 1, 3  
LDAE   1, 1, 2  
SUB   0, 1, SNC  
JMP   L8544
```

NO MATCH, GET NEXT ENTRY TO BE CHECKED.  
AC2 CONTAINS MISMATCHED WD OF ENTRY.  
AC1 CONTAINS MISMATCHED WD OF KEY.

CHECK WHETHER K LESS THAN K(I).

```
NMT44:  SUBLE  0, 1, SNC  
        JMP    L8544 ; K GREATER  
                  THAN K(I).
```

K LESS THAN K(I), SET UPR44 = IND44+1

```
LDA    0, IND44  
LDAE   1, CH144  
SUB   1, J  
STA    0, UPR44  
JMP    L8244
```

K GREATER THAN K(I), SET LWR44=IND44+1

```
L8544: LDA    0, IND44  
        INC    0, J  
        STA    0, LWR44  
        JMP    L8244
```

MATCH NOT FOUND, SET RETURNING VALUE TO J.

```
NFC44:  LDA    J, CH144  
        LDA    3, AC344  
        STA    0, 1, 3
```

JMP EN044

ENTRY FOUND.AC 3 CONTAINS ADD. OF MATCHING ENTRY.  
LEFT HALF OF VALUE CONTAINS FORMATTING,  
RIGHT HALF CONTAINS BASE VALUE.

ISOLATE BASE VALUE.

EN044: LDA 0,2,3 ; LOAD VALUE  
LDA 1,1ISK44 ; LOAD MASK  
AND 1,0  
STA 0,BSVAL

ISOLATE FORMAT NO.

LDA 0,2,3  
LDA 1,1ISK44  
AND 0,0  
AND 1,0

LOAD SERVICE ROUTINE ADDRESS.

LDA 3,GSER44  
ADD 0,3  
LDA 1,0,3

SET RETURNING VALUE.

LDA 3,AC0344  
STA 1,1,3

RESTORE ACC CONTENTS AND RETURN.

EN044: LDA 0,AC044  
LDA 1,AC144  
LDA 2,AC244  
LDA 3,AC0344  
;  
JNP 2,3

\*\*\*\*\*  
NAME.

PSC1J.

FUNCTION.

PRINT OUT LISTING.

INPUT.	None.
OUTPUT.	None.
CALLS.	SPLE33,LOC23,LOC30,EWS31, ESC32,FVR34,PFT32.
CALLED-BY.	PASS1,PASS2.
GLOBAL-VARIABLES-USED.	LTFLG,PKREG.
GLOBAL-VARIABLES-CHANGED.	None.
ERROR-BITS-SET.	None.

! SPACE FOR SAVING ACC CONTENTS.

• • • • •  
○ ○ ○ ○ ○  
□ □ □ □ □  
△ △ △ △ △  
■ ■ ■ ■ ■

; SAVE ACC CONTENTS, ENTRY POINT.

PS110: ST 1, AC 0110  
ST 2, AC 1100  
ST 3, AC 2100  
ST 4, AC 3100

CHECK WHETHER LISTING IS NECC.

Q, E T F L G  
Q, J, S H R  
L N N I U

; LISTING IS RECD.

MINISTER OF  
DEFENCE  
H. H. VON  
SCHLICHTING

```
JCS EFB34  
JMP END10
```

; CHECK WHETHER ERROR-LINE.

```
LBN10: LDA C,PRES  
      MCV D,J,SNR  
      JMP END10
```

; IT IS AN ERROR-LINE.

```
JSE S ERL26  
JSE S ELC29  
JSE S ELS31  
JSE S ESD32  
JSE S PRTB2
```

; RESTORE ACUS AND RETURN.

```
END10: LDA J,AC010  
      LDA 1,AC110  
      LDA 2,AC210  
      JMP S AC310
```

\*\*\*\*\*  
NAME.

ELC29.

FUNCTION.

ENTER LINE COUNTED  
INTO PTRLN AFTER CLEVERSC.  
INTO DECIMAL INTO  
POSITIONS 6-10.

INPUT.

NONE.

OUTPUT.

NONE.

CALLS.

B0046.

CALLED-BY.

PS010.

GLOBAL-VARIABLES-USED.

LINSTR.

GLOBAL-VARIABLES-CHANGED.

PAPTR.

EFFCR-BITS-SET.

None.

SPACE FOR SAVING ACC CONTENTS.

BL029:      .BLK      1  
AC129:      .BLK      1  
AC229:      .BLK      1  
AC329:      .BLK      1

CONSTANTS.

CMC29:      6

SAVE ACC CONTENTS, ENTRY.

EL129:      STA      0,AC029  
              STA      1,AC129  
              STA      2,AC229  
              STA      3,AC329

CONVERT INTO DECIMAL AND ENTER.

LDA      0,LINCTR  
LDA      1,CHO29R  
LDA      1,PRPT29R  
JSRS      B0046

RESTORE ACC CONTENTS AND RETURN.

LDA      0,AC029  
LDA      1,AC129  
LDA      2,AC229  
JMP \$      AC329

NAME.

BHX47.

FUNCTION.

CONVERTING WORD INTO 4  
HEX CHARACTERS.

INPUT.

ACC 0.

OUTPUT.

2 WORDS IN LOCATIONS  
#AC37, #AC3 + 1#.  
RETURNS TO ACC 3 + 2.

CALLS.

None.

CALLED-BY.

MS31, CWT34, PCH37, PR33.

GLOBAL-VARIABLES-USSED.

None.

GLOBAL-VARIABLES-CHANGED.

None.

ERROR-BITS-SET.

None.

SPACE-FUN SAVING ACC CONTENTS.

AC047:   :BLK   1  
AC147:   :BLK   1  
AC247:   :BLK   1  
AC347:   :BLK   1

MSK47:           17

CHARACTER CODES FOR HEX CHARACTERS.

CHR47:         60  
61  
62  
63  
64  
65  
66  
67  
70  
71  
101  
102  
103  
104  
105  
106

CHA47:         CHR47

; SAVE ACC CONTENTS, ENTRY.

; H147 : STA 0,AC0047  
STA 1,AC147  
STA 2,AC247  
STA 3,AC347

; ACC 0 CONTAINS NO TO BE BE CONVERTED.

; CONVERT NOED BY SHIFTING ,MASKING, AND INVERTING.

LD A 1,MSK47  
AND 0,1  
AND A 2,CHA47  
ADD 1,2  
LD A 1,0,2

MOVZ 0,0  
MOVZ 0,0  
MOVZ 0,0  
MOVZR 0,0  
LEA 3,MSK47  
AND 0,3  
LD A 2,CHA47  
ADD 3,2  
LD A 3,0,2  
MOV S 3,3  
ADD 1,3  
LD A 2,AC347  
STA 3,1,2

MOVZ 0,0  
MOVZ 0,0  
MOVZ 0,0  
MOVZR 0,0  
LEA 1,MSK47  
AND 0,1  
LD A 2,CHA47  
ADD 1,2  
LD A 1,0,2

MOVZ 0,0  
MOVZ 0,0  
MOVZR 0,0

AC0ZR 0,0  
LDA 3,MSK47  
ADD 0,3  
LDA 2,CHA47  
ADD 3,2  
LDA 0,0,2  
MOV 0,0  
ADD 1,0  
LDA 3,AC347  
STA 0,0,3

; RESTORE ACC AND RETURN.

LDA 0,AC047  
LDA 1,AC147  
LDA 2,AC247  
LDA 3,AC347  
JMP 2,3

\*\*\*\*\*  
NAME.

ESC32.

FUNCTION.

ENTER SOURCE CODE  
INTO PRTLN FROM 29-118.

INPUT.

None.

OUTPUT.

None.

CALLS.

PSG10.

CALLED-BY.

EPT33.

GLOBAL-VARIABLES-USED.

INSLN.

GLOBAL-VARIABLES-CHANGED.

PRPRR.

ERROR-BITS-SET.

None.

SPACE FOR SAVING ACC CONTENTS.

AC0321 :BLK 1  
AC1321 :BLK 1

AC232: :BLK 1  
AC332: :BLK 1

CONSTANTS AND COUNTERS.

CH032: 5 ; DECO 49  
CH132: 33 ; DECO 27  
MSK32: 377  
CTR32: .BLK 1

SAVE ADD CONTENTS, ENTRY.

ES132: STA 0,AC032  
STA 1,AC132  
STA 2,AC232  
STA 3,AC332

SET UP COUNTER TO COUNT UPTO 4 WORDS.

LDA 0,CH032  
STA 0,CTR32

SET EPTP VALUE.

LDA 0,CH132  
STA 0,PRPT

LDA 2,INSLN

GET NEXT WORD AND INTRODUCE IN EPTLN.

LCP32: LDA 0,0,2  
MOV S 0,0  
LOAD 1,MSK32  
AND 1,0  
JSR S EPT03 ; LEFT HALF

ISZ PRPT0  
LDA 0,0,2  
LOAD 1,MSK32  
AND 1,0  
JSR S EPT03 ; RIGHT HALF.

UPDATE COUNTERS, INDICES.  
CHECK WHETHER ALL WDS HAVE BEEN ENTERED.

FSZ PRPTR  
IND 2,2  
DSZ OCTR32  
JMP LCP32

RESTORE ACC CONTENTS AND RETURN.

LDA 0,AC032  
LDA 1,AC132  
LDA 2,AC232  
JMP AC332

\*\*\*\*\*  
NAME.

EPTC3.

FUNCTION.

ENTER THE CH. IN ACC J  
INTO PTRLK, IN THE POSITION  
POINTED AT BY PRPTR.

INPUT.

CH. IN ACC J.

OUTPUT.

None.

CALLS.

None.

CALLED-BY.

None.

GLOBAL-VARIABLES-USED.

PRPTR, PTRLK.

GLOBAL-VARIABLES-CHANGED.

PTR-1.

ERROR-BITS-SET.

None.

SPACE FOR SAVING ACC CONTENTS.

AC063: :BLK 1  
AC163: :BLK 1  
AC263: :BLK 1  
AC363: :BLK 1

CHCC3:  
HSKE3:

; DEC 1

377

```

MS163:      177400
SAVE ACC CONTENTS, ENTRY.
EP163:    STA    0,AC083
          STA    1,AC183
          STA    2,AC283
          STA    3,AC383
GET THE WORD OINTED TO BY PRPTR.
LDA    0,PRPTR
LDA    1,CH083 ; DEC 1
SUB   1,0
MOVZR 0,j,SZC
ACC 0 CONTAINS WD TO BE LOADED.
VALUE BETWEEN 0 AND 59.
JMP    NZ083 ; RIGHT HALF
CARRY IS ZERO, LEFT HALF TO BE REPLACED.
ACC 0 CONTAINS THE WD TO BE LOADED.
LDA    3,PRTLN
ADD   0,3
LDA    0,j,3
LDA    1,MSK83 ; LOAD MASK.
AND   1,0 ; LEFT HALF.
ACC 0 CONTAINS RIGHT HALF, LEFT HALF IS 0.
LDA    1,AC183
LDA    2,MSK83
AND   2,1
MOVS  1,1
ACC 1 CONTAINS RECD LEFT HALF, RIGHT HALF IS 0.
FORM WD.
ACD   1,j
STA    0,j,3
JMP    END83
CARRY IS NON-ZERO, RIGHT HALF TO BE REPLACED.
ACC 0 CONTAINS WD TO BE REPLACED.

```

```
; NZC63: LOA 3,PRTLN  
ADD 0,3  
LOA 0,J,3  
LOA 1,MS183  
AND 1,0
```

; AC 0 CONTAINS LEFT HALF OF RD ,RIGHT HALF IS 0.

```
LOA 1,AC083  
LOA 2,MSK83  
AND 2,1
```

; AC 1 CONTAINS RIGHT HALF,LEFT HALF IS 0.

FORM WORD AND REPLACE.

```
ADD 1,J  
STA 0,J,3
```

; RESTORE ACC CONTENTS AND RETURN.

```
END63: LOA J,AC083  
LOA 1,AC183  
LOA 2,AC283  
JMPS AC383
```

\*\*\*\*\*  
NAME.

EPL20.

FUNCTION.

ENTER ERROR LETTERS UPTO A  
MAXIMUM OF 4 INTO  
PRTLN FROM 1-4.

INPUT.

NONE.

OUTPUT.

NONE.

CALLS.

EPL63.

CALLED-BY.

PSO10.

GLOBAL-VARIABLES-USED.

PRTLN,PSO10.

GLOBAL-VARIABLES-CHANGED.

ERROR-BITS-SET.

PnPTF, PnTf\_1.

None.

SPACE FOR SAVING ACC CONTENTS.

AC028:	• BLK	1
AC128:	• BLK	1
AC228:	• BLK	1
AC328:	• BLK	1

CONSTANTS.

CNC28:	20	: DEC 16
CN128:	1	
CN228:	4	
CTR28:	• BLK	1
CNT28:	• BLK	1

CHARACTER CODES FOR ERROR LETTERS.

CHC28:	111
	115
	114
	114
	117
	125
	123
	125
	126
	116
	106
	122
	126
	121
	105
	106
CHA28:	0FO23

SAVE ACC CONTENTS, ENTRY

STA128:	STA	0, AC028
	STA	1, AC128
	STA	2, AC228
	STA	3, AC328

;

SET UP COUNTERS TO COUNT UPTO 16,4

```
LDA    0,CN028  
STA    0,CTR28  
LDA    0,CN228  
STA    0,CNT28
```

SET PRPTR VALUE.

```
LDA    0,CN128  
STA    0,PRPTR
```

CHECK AND INTRODUCE INTO PRTLN.

```
LDA    1,PRERR  
LDA    2,CHA28
```

LCP28: MCVL 1,1,SHC  
JMP ZCY28

CARRY IS NON-ZERO, ENTER LETTER, UPDATE CTR.

```
LDA    3,CTR28  
LDA    0,CN128  
SUB    0,3  
ADD    2,3  
LDA    0,0,5  
JSE    EP183  
ISZ    PRPTR  
DSZ    CNT28  
JMP    +2  
JMP    END28
```

UPDATE COUNTER TO CNT UPTO 16.

ZCY28: DSZ CTR28  
JMP LCP28

RESTORE ACC CONTENTS AND RETURN.

END28: LDA 0,AC028  
LDA 1,AC128  
LDA 2,AC228  
JMP< AC328

\*\*\*\*\*  
NAME. LOC30.  
FUNCTION. ENTERS LOC30 INTO PTLN  
INTO POSITIONS 12-15 AFTER  
CONVERSIONS INTO HEX.  
INPUT. NONE.  
OUTPUT. NONE.  
CALLS. CVT64.  
CALLED-BY. PSC10.  
GLOBAL-VARIABLES-USED. PtLN,LCLG,LOC30.  
GLOBAL-VARIABLES-CHANGED. PtLN,PRPTR.  
ERROR-BITS-SET. NONE.  
  
SPACE FOR SAVING ACC CONTENTS.  
AC030: .BLK 1  
AC130: .BLK 1  
AC230: .BLK 1  
AC330: .BLK 1  
  
CONSTANTS.  
CN30: 14 ; DEC 12  
  
SAVE ACC CONTENTS, ENTRY.  
L0130: STA 0,AC030  
STA 1,AC130  
STA 2,AC230  
STA 3,AC330  
  
; SET PRPTR VALUE  
; SET ACC 0 VALUE TO LOC30.

; CHECK WHETHER THE ENTERING IS NEED.

```
LDA    0,CHJ30
STA    0,PRPTR
LDA    0,LOCTN
LDA    1,LCEFLG
MOV    1,1,SZR
```

; CALL ON ROUTINE TO CONVERT AND ENTER.

```
JRPS   CVTc4
```

; RESTORE ACC CONTENTS AND RETURN

```
LDA    0,AC030
LDA    1,AC130
LDA    2,AC230
JRPS   AC330
```

\*\*\*\*\*

NAME.

CVTc4.

FUNCTION.

CONVERT WORD IN ACC 0  
INTO 4 HEX CH. AND ENTER  
THEM INTO PATTERN STARTING  
FROM PRPT1.

INPUT.

ACC 0.

OUTPUT.

None.

CALLS.

EPTB3,BHX47.

CALLED-BY.

LOCSJ,ENSS31.

GLOBAL-VARIABLES-USED.

NONE.

GLOBAL-VARIABLES-CHANGED.

PRPTR.

ERROR-BITS-SET.

NONE.

SPACE FOR SAVING ACC CONTENTS.

ACU84: \*BLK 1  
AC184: \*BLK 1  
AC284: \*BLK 1  
AC384: \*BLK 1

MEKE84: 377

SAVE ACC CONTENTS, ENTRY.

CV184: STA 0,AC184  
STA 1,AC184  
STA 2,AC284  
STA 3,AC384

EPPTR VALUE ALREADY SET.  
ACC 0 CONTAINS WORD TO BE ENTERED.

CONVERT INTO HEX, ACC 0 CONTAINS WORD.

JSE85 BHX47  
AGL84: \*BLK 1  
AG184: \*BLK 1

ENTER WORD INTO EPTLN, CALL ON EPT85

LDA 0,AGU84  
MOVS 0,J  
LOD85 1,MSK84  
AN85 1,0  
JSR85 EPT83  
ISZ EPPTR  
LDA 0,AGU84  
LDA 1,MSK84  
AND 1,0  
JSR85 EPT83  
ISZ PRPTR  
LDA 0,AG184  
MOVS 0,J  
LOD85 1,MSK84  
AND 1,0  
JSR85 EPT83  
ISZ PRPTA  
LDA 0,AG184  
LDA 1,MSK84  
AND 1,0

JSRS EPT83  
; RESTORE ACC CONTENTS AND RETURN.

LDA 0,AC064  
LDA 1,AC184  
LDA 2,AC284  
JMP\$ AC384

\*\*\*\*\*  
NAME. WPT86.  
FUNCTION. PUTS OUT A STRING OF  
CH., TERMINATED BY A NULL,  
PACKED RIGHT TO LEFT.  
INPUT. IN ACC 2, STARTING ADD.  
OUTPUT. NONE.  
CALLS. PUT75.  
CALLED-BY. LOTS.  
GLOBAL-VARIABLES-USED. NONE.  
GLOBAL-VARIABLES-CHANGED. NONE  
ERROR-BITS-SET. NONE.

SPACE FOR SAVING ACC CONTENTS.

AC066: .BLK 1  
AC186: .BLK 1  
AC286: .BLK 1  
AC386: .BLK 1

RSK86: 177

SAVE ACC CONTENTS, ENTRY POINT.

WR1c6: STA J,AC066

STA 1,AC15E  
STA 2,AC28E  
STA 3,AC38E

GET NEXT WORD.AC2 CONTAINS ADDRESS.

LCP5E: LDA 1,0,2  
LDA 0,MSK5E  
AND 1,0,SHF  
JMP EQU85 ; CH. IS U  
JSR PUT75  
MOV 1,1  
LDA 0,MSK5E  
AND 1,0,SHF  
JMP EQU86 ; CH. IS U.  
JSR PUT75  
INCP 2,2  
JMP LCP5E

ALL CHARACTERS PRINTED OUT, RETURN.

END66: LDA 0,AC08E  
LDA 1,AC18E  
LDA 2,AC28E  
JMPS AC38E

\*\*\*\*\*  
NAME.

RD005.

FUNCTION.

PRINTS OUT MODE = QUERY.  
GETS REPLY AND SETS BNFLG,  
LTFLG,ENDAO ACCORDINGLY.

INPUT.

NONE.

OUTPUT.

WTB,REC74.

CALLS.

ASSMB

GLOBAL-VARIABLES-USED.

AC000,10IND.

GLOBAL-VARIABLES-CHANGED.

JMPDEV,OUTDEV,ENDAO,

```

; ERROR-BITS-SET.          LTFLG, RTFLG.
;           NONE.

; SPACE FOR SAVING ACC CONTENTS.

AC085:   •BLK    1
AC185:   •BLK    1
AC285:   •BLK    1
AC385:   •BLK    1
;
MESS5:   •TXT    •<015><012> MODE t = .
MEA85:   MESS5
;
CN085:   0
CN185:   1
CN285:   60
CFT85:   15
LFC85:   12
;

SAVE ACC CONTENTS ,ENTRY.

M0185:   STA    0,AC085
          STA    1,AC185
          STA    2,AC285
          STA    3,AC385
          STA    0,IND
          STA    0,INPOV
          LDH    0,M00T0
          STA    0,OUTDV
;

PRINT OUT QUERY.

RPT85:   LOA    2,MEA85
          JSR    WRT06
;

GET REPLY.

JSR    R0D74
;

REPLY IS IN ACC 0.
CHECK WHAT REPLY IS AND TAKE ACTION.

          LOA    1,CN285          ; 60 OCTAL
          SUB    1,J,SNR
          HALT
;

```

```

LDA    1,CH18$      ; MODE IS 1
SUB   1,J,SHR
JMP    MC185
SUB   1,J,SHR
JMP    MTW55      ; MODE IS 2
SUB   1,J,SHR
JMP    MTH55      ; MODE IS 3
JMP    RPT85      ; REPEAT QUERY.

; MODE = 1, SET ENDAD TO 0, RETURN.
MCH85: LDA    J,CH08$      ; MODE = 1
STA    0,ENDAD
JMP    ENR85

; MODE = 2, SET ENDAD TO 1, LTFLG TO J, BHFLG TO 1.
MTW55: LDA    J,CH08$      ; MODE = 2
STA    J,LTFLG
LDA    J,CH18$      ; MODE = 2
STA    J,ENDAD
STA    0,BHFLG
JMP    ENR85

; MODE IS 3, SET ENDAD TO 1, LTFLG TO 1, BHFLG TO 0.
MTH85: LDA    0,CH08$      ; MODE = 3
STA    0,BHFLG
LDA    0,CH18$      ; MODE = 3
STA    0,ENDAD
STA    0,LTFLG

; PRINT OUT LF AND CR.
; RESTORE ACC CONTENTS AND RETURN.
ENR85: LDA    0,CPT85
JSRS  PRT75
LDA    J,LFD85
JSRS  PLT75
LDA    J,AC08$      ; RESTORE ACC
LDA    1,AC18$      ; RESTORE ACC
LDA    2,AC28$      ; RESTORE ACC
JMP    AC385

*****+

```

NAME. END52.  
FUNCTION. SERVICE THE PSEUDO-COMMAND,END. SET ENDFG,PNFLG.  
INPUT. NONE.  
OUTPUT. NONE.  
CALLS. END26.  
CALLED-BY. SH-25.  
GLOBAL-VARIABLES-USED. LBFLG.  
GLOBAL-VARIABLES-CHANGED. ENDFG,LBFLG,PNFLG.  
ERROR-BITS-SET. BIT (0 12(P)).

SPACE FOR SAVING ACC CONTENTS.

AC0521 :BLK 1  
AC1521 :BLK 1  
AC2521 :BLK 1  
AC3521 :BLK 1

TWL521 14 ; DEC 12

SAVE ACC CONTENTS,ENTRY.

EN1521 STA 0,AC0521  
STA 1,AC1521  
STA 2,AC2521  
STA 3,AC3521

SET LCFLG TO 0.

SET ENDAD,PNFLG TO 1.

SUB U,J  
STA 0,LCFLG  
INC 0,J  
STA 0,ENDAD  
STA 0,PNFLG

CHECK LBFLG TO SEE IF ERROR.

```

; LD A 0,HL52
; LD J 0,J2SNA
; JP STP52

SET BIT NO. 12(P).

LD A 0,THL52
STA 0,ARG52
JRR ENE26
ARG52: .BLK 1

RESTORE ACC. CONTENTS AND RETURN.

STP52: LD A 0,AC052
LD A 1,AC152
LD A 2,AC252
JMP AC352

```

\*\*\*\*\*

NAME.

A:A71.

FUNCTION.

SERVICED IN THE EINT TYPE  
OF ADDRESSING. FORMAT NO.6.

INPUT.

NONE.

OUTPUT.

NONE.

CALLS.

NONE.

CALLED-BY.

SPM25.

GLOBAL-VARIABLES-USLD.

BSVAL.

GLOBAL-VARIABLES-CHANGED.

LENTH, WSPCE.

ERROR-BITS-SET.

NONE.

SPACE FOR SAVING ACC. CONTENTS.

AC071: .BLK 1

```

CH171:           1
    SAVE ACC CONTENTS AND ENTRY POINT.
AB171: STA      0,AC071
    SET LENGTH TO 1
        LDA      0,CH171
        STA      0,LENGTH
    SET NSPDE.
        LDA      0,BINVAL
        ICVS   0,0
        STAS      0,NSPDE
    RESTORE ACC CONTENTS, RETURN.
        LDA      0,AC071
        JMP      0,3
*****+
NAME.          CH171.
FUNCTION.       TAKES CARE OF OBJECT-CODE.
                FILES UP BUFFER AND FLUSHES
                IT PERIODICALLY OR IF
                PFLG IS SET.
INPUT.          NONE.
OUTPUT.         NONE.
CALLS.          IBM35,EB736,PCh37.
CALLED-BY.      PASS2,FC055,FD856,FC854.
GLOBAL-VARIABLES-USED.  BIFLG,PFLG,NOWCS.
GLOBAL-VARIABLES-CHANGED. LOCAL.
ERROR-BITS-SET.  NONE.

```

SPACE FOR SAVING ACC CONTENTS.

```
AC015$    .BLK      1  
AC115$    .BLK      1  
AC215$    .BLK      1  
AC315$    .BLK      1
```

CH.115\$ 1

ENTRY POINT,SAVE ACC CONTENTS.

```
CH.115$    STA      0,AC015$  
            STA      1,AC115$  
            STA      2,AC215$  
            STA      3,AC315$
```

CHECK SNFLG .

```
LDA      0,SNFLG  
LDA      1,CH115$  
SUBE   0,1,SN$  
JMP     END15
```

CHECK IF LOCAL IS 0.

```
LDA      0,LOCAL  
LDA      0,1,SN$  
JSRS    IBN35
```

CHECK PNFLG.

```
LDA      0,PNFLG  
LDA      1,CH115$  
SUBE   0,1,SN$  
JMP     PCH15
```

CALL CH ROUTINE TO ENTER WORDS INTO SROUT.  
CHECK LOCAL AGAINST WORDS.

```
JSRS    EBV36  
LDA      0,WORD$  
LDA      1,LOCAL  
SUBE   0,1,SN$  
PCH15$  JSRS    PCH37
```

; RESTORE ACC CONTENTS AND RETURN.

END15: LDA 0,AC015  
LDA 1,AC115  
LDA 2,AC215  
JMP\$ AC315

\*\*\*\*\*

NAME.

I0N15.

FUNCTION.

INITIALISE BLOUT, (OBJECT-CODED BUFFER).  
CALLED WHEN LOCAL IS 0.  
CALLS BLOUT, SETS 01, SETS  
ADDRESS AND SETS LOCAL TO .

INPUT.

None.

OUTPUT.

None.

CALLS.

None.

CALLED-BY.

3IN15.

GLOBAL-VARIABLES-USED.

BLOUT, LOCTR.

GLOBAL-VARIABLES-CHANGED.

LOCAL, BLOUT.

ERROR-BITS-SET.

None.

SPACE FOR SAVING ACC CONTENTS.

AC035: :BLK 1  
AC135: :BLK 1  
AC235: :BLK 1  
AC335: :BLK 1

CONSTANTS.

CN035: 0  
CN135: 51461  
CN335: 50  
CN435: 4

CTE35: \*BLK 1  
MSK35: 377

; SAVE ACC CONTENTS,ENTRY.

I8135: STA 0,AC035  
STA 1,AC135  
STA 2,AC235  
STA 3,AC335

; INITIALISE BNOUT.

LDA 0,CN135  
STA 0,CTR35  
;  
LDA 2,BNOUT  
LDA 0,CN035

L8135: STA 0,J,2  
INC 2,  
DSZ C135  
JMP L8135

; SET S1.

LDA 0,CN135  
LDA 2,BNOUT  
STA 0,J,2

; SET ADDRESS VALUE.

LDA 0,LOCTR  
MOV 0,J  
LDA 1,MSK35  
AND 1,J  
STA 0,2,2  
LDA 0,LOCTR  
AND 1,J  
STA 0,3,2

; SET LOCAL TO 4

LDA 0,CN435  
STA 0,LOCAL

; RESTORE ACCS AND RETURN.

LOAD 0,AC036  
LOAD 1,AC136  
LOAD 2,AC236  
JMP \$ AC336

\*\*\*\*\*  
NAME. E5136.  
FUNCTION. ENTERS LENGTH BYTES FROM  
WSPEC INTO BNOUT.  
UPDATES LOCAL.  
INPUT. NONE.  
OUTPUT. NONE.  
CALLS. NONE.  
CALLED-BY. BIN15.  
GLOBAL-VARIABLES-USED. BNOUT, LENGTH.  
GLOBAL-VARIABLES-CHANGED. LOCAL, BNOUT.  
ERROR-BITS-SET. NONE.  
SPACE FOR SAVING ACC CONTENTS.

AC036: •BLK 1  
AC136: •BLK 1  
AC236: •BLK 1  
AC336: •BLK 1  
CTP36: •BLK 1  
MSK36: 377

SAVE ACC CONTENTS, ENTRY.

E5136: STA 0,AC036  
STA 1,AC136  
STA 2,AC236  
STA 3,AC336

; ENTER LENGTH BYTES INTO BNOUT.

DATA	0, LOCAL
DATA	1, LENTTE
DATA	1, J
DATA	0, LOCAL
DATA	0, ACU3E
DATA	1, AC13E
DATA	2, AC23E
JPS	AC33E

SET LOCAL RESTORE ACC OUTE .75, RETURN.

END36:	DATA	0, LOCAL
	DATA	1, LENTTE
	DATA	1, J
	DATA	0, LOCAL
	DATA	0, ACU3E
	DATA	1, AC13E
	DATA	2, AC23E
	JPS	AC33E

NAME.	SUB50.
FUNCTION.	GETS CHARACTER, UPDATES IT INTO GROUT AND UPDATES LOCAL.
INPUT.	NONE.
OUTPUT.	NONE.
CALLS.	NONE.
CALLED-BY.	PCR37.
GLOBAL-VARIABLES-USSED.	GROUT.
GLOBAL-VARIABLES-CHANGED.	ROUT1, LOCAL.
ERROR-BITS-SET.	NONE.

; SPACE FOR SAVING ACC CONTENTS.

```

AC150:    •BLK      1
AC150:    •BLK      1
AC250:    •BLK      1
AC350:    •BLK      1
CTR50:    •BLK      1
MSK50:    377

```

; SAVE ACC CONTENTS, ENTRY

```

SU150:    STA      0,AC150
          STA      1,AC150
          STA      2,AC250
          STA      3,AC350
;
          LD      0,LOCAL
          STA      0,CTR50
          LD      0,0,SNR
          JMP      ENDSJ
;
          SUBZ    0,0
          DSZ    C1250
          JMP      •+2

```

```

    JNE      END50
;
    LDA      2,BNOUT
    TBC      2,2
    LDA      2,J,2
    DSZ      CTR50
    JMP      +2
    JRP      END50
;
    LBL50:   LDC      2,2
    LDA      1,J,2
    ADD      1,J
    DSZ      CTR50
    JMP      LBL50
;
    ACC 0 CONTAINS THE SUM, MASK OUT AND COMPLEMENT FOR CHECKSUM.
;
    END50:   ORH      0,0
    LDA      1,MSK50
    AND      1,0
    STA      0,1,2
    ISZ      LOCAL
;
    RESTORE ACC CONTENTS AND RETURN.
;
    LDA      0,AC050
    LDA      1,AC150
    LDA      2,AC250
    JPS      AC350
;
*****+
;
    NAME.          PCH37.
    FUNCTION.      FLUSHES THE OBJECT CODE
                    BUFFER, BNOUT.
                    GETS CHECKSUM, CONVERTS
                    INTO HEX, AND PUNCHES OUT.
    INPUT.         NONE.
    OUTPUT.        NONE.
    CALLS.         BUN50, PUN47, BRX47.

```

CALLED-BY. BIN15.  
GLOBAL-VARIABLES-USED. BNOUT.  
GLOBAL-VARIABLES-CHANGED. LOCAL, BNOUT.  
ERROR-BITS-SET. NONE.

SPACE FOR SAVING ACC CONTENTS.

AC037: .BLK 1  
AC137: .BLK 1  
AC237: .BLK 1  
AC337: .BLK 1

CONSTANTS

CNC37: 0  
CN237: 2  
CTF37: .BLK 1  
FIV37: 5

STORE ACC CONTENTS, ENTRY.

PC137: STA 0,AC037  
STA 1,AC137  
STA 2,AC237  
STA 3,AC337

GET CHECKSUM

INTRODUCE BYTE COUNT.

LDA 2,BNOUT  
LDA 0,LOCAL  
INC 0,  
LDA 1,CN237  
SUB 1,  
STA 0,1,2  
JSRS SU15J

CONVEFT BINOUT

LDA 0,LOCAL

```
LDA    1,FI137  
SUB    1,SH45  
JMP    NXT37  
STA    0,CTR37  
LDA    0,BNOUT  
JSZ    0,137  
INC    2,2
```

```
;  
LBL37:  
LDA    0,J12  
JMP    BHX47  
AG137:  
•BLK    1  
•BLK    1  
LDA    0,AG237  
STA    0,J2  
INC    2,J2  
JSZ    0,137  
JMP    LBL37
```

```
; ALL WDS ARE CONVERTED, PUNCH OUT
```

```
JSSS  PNL12  
JSPS  PUN40  
JRSS  PNL12
```

```
; SET LOCAL TO 0.
```

```
NXT37:  
LDA    0,Ch037  
STA    0,LOCAL
```

```
; RESTORE ACC CONTENTS AND RETURN.
```

```
LDA    0,AC037  
LDA    1,AC137  
LDA    2,AC237  
JMPS  AC337
```

```
*****
```

NAME.	PUN40.
FUNCTION.	PUNCHES OUT ALL WORDS IN BNOUT FROM 1 TO LOCAL.
INPUT.	None.
OUTPUT.	

CALLS.

JCH32.

CALLED-BY.

PCH37.

GLOBAL-VARIABLES-USED.

PUT75.

GLOBAL-VARIABLES-CHANGED.

BPDEV, LOCAL, SHOUT.

ERROR-BITS-SET.

OUTDV.

None.

; SPACE FOR SAVING ACC CONTENTS,

AC040:	•BLK	1
AC140:	•BLK	1
AC240:	•BLK	1
AC340:	•BLK	1

CONSTANTS.

CTR40:	•BLK	1
MSK40:		377

SAVE ACC CONTENTS.

PU140:	STA	0,AC140
	STA	1,AC140
	STA	2,AC240
	STA	3,AC340

PUNCH OUT NULLS.

ISRS PNL12

SET DEVICE CODE.

LDA	0,BPUDV
STA	0,OUTDV

SET UP COUNTER.

LDA	0,LOCAL
STA	0,STR40

```

        LDA    2,BROUT
PUNCH OUT.
LBL40: LDA    1,MSK40
       LDA    0,J,2
       I09S  0,J
       AND   1,0
       JSRS  PUT75
       LDA    0,J,2
       AND   1,J
       JSRS  PUT75
       INC   2,2
       DSZ
       JRP   LBL40

PUNCH OUT NULLS.
JSRS  PNL12

RESTORE ACC CONTENTS AND RETURN.
LDA    0,AC040
LDA    1,AC140
LDA    2,AC240
JMP$  AC340

*****+
NAME.          GCH07
FUNCTION.      GET NEXT CH. FRCH
               INSLN.
INPUT.         CHPTR POINTING TO CH. BEFOR
               RECD. ONE.
OUTPUT.        RETURNS THE CH. IN ACC 0.
               RETURNS A BLANK IF GREATER
               THAN &J.
CALLS.         GCH01 .
CALLED-BY.     LOTS.
GLOBAL-VARIABLES-USED.

```

GLOBAL-VARIABLES-CHANGED.      INCLUDE.  
ERROR-BITS-SET.      CHPTR.  
                                  NONE.

SPACE FOR SAVING ACC CONTENTS.

AC1e77:      .BLK      1  
AC2e77:      .BLK      1  
AC3e77:      .BLK      1

CONSTANTS.

CNS877:                121                                    ; DEC 51  
BLK877:                40                                    ; BLANK

ENTRY POINT,SAVE ACOS.

GN1577:      STA      2,AC287  
                 STA      1,AC187  
                 STA      3,AC387

INC CHPTR AND CHECK.

ISZ      CHPTR  
LDA      0,CHPTR  
LDA      3,CNS87  
SUBLE    3,0,CNS  
JMP      ERR87

CHPTR OKAY,GET CH.

JSRS      GCH51

AC 6 CONTAINS CH.RETURN.

JMP      END87

CHPTR IS 51.

ERR877:      LDA      0,BLK87  
                 STA      3,CHPTR

RESTORE ACC +RETURN.

EN087: LDA 1,AC187  
LDA 2,AC287  
JMP\$ AC387

\*\*\*\*\*  
NAME.

BNYBS.

FUNCTION.

CONVERTS A SERIES OF ASCII  
BIN. CH. INTO A BINARY NO.

INPUT.

CHPTR POINTS TO CH.  
BEFORE STRING,  
CH. ARE REQUESTED THRO  
A CALL TO GN087.

OUTPUT.

CHPTR POINTS AT BREAK.  
ACC 0 CONTAINS BREAK.  
ACC 1 CONTAINS VALUE.

CALLS.

GN087.

CALLED-BY.

WTB6.

GLOBAL-VARIABLES-USED.

NONE.

GLOBAL-VARIABLES-CHANGED.

NONE.

ERROR-BITS-SET.

NONE.

SPACE FOR SAVING ACC CONTENTS.

AC293: .BLK 1  
AC393: .BLK 1

CONSTANTS.

CH093: 61 ; CH 1  
CH793: 60 ; CH 0  
FSM93: .BLK 1

SAVE ACC, ENTRY, INITIALISE RUNNING SUM.

BN193: 374 2,AC293

```

STA      3,AC393
SUB      0,0
STA      0,RSH93

; GET NEXT CH AND UPDATE RUNNING SUM.

LBL93: JSRS    GN057
       LDA     1,CH293
       LDA     2,CH093
       ADCZE  2,0,SNC
       ADCZE  0,1,SZC
       JRP    BRK93

; SUB      1,J          ; REDUCE CH
       LDA     1,RSM93

; MULTIPLY BY 2 AND ADD
       I0VZL  1,1
       ADD    0,1
       STA     1,RSM93
       JMP    LEL93

; ACC 0 CONTAINS BREAK CH, RETURN .
BRK93: LDA     1,RSM93
       LDA     2,AC293
       JMS    AC393

*****  

NAME.          HEX94.
FUNCTION.      CONVERTS A SERIES OF ASCII
               HEX CH. INTO A BINARY NO.
INPUT.         CH PTR POINTS TO CH.
               BEFORE STRING.
               CH. ARE REQUESTED THRO
               A CALL TO GN057.
OUTPUT.        CH PTR POINTS AT BREAK.
               ACC 0 CONTAINS BREAK.
```

CALLS.	ACC 1 CONTAINS VALUE.
CALLED-BY.	GMC87.
GLOBAL-VARIABLES-USSED.	CVT96.
GLOBAL-VARIABLES-CHANGED.	AD94.
ERROR-BITS-SET.	NONE.

SPACE FOR SAVING ACC CONTENTS.

AC294:	BLK	1
AC394:	BLK	1

CONSTANTS.

CNS94:	67	; USED TO ; REDUCE A-F.
CHZ94:	60	; CH 0
CHH94:	71	; CH 9
CHA94:	131	; CH A
CHF94:	106	; CH F
RSM94:	BLK	; RUNNING SUM

SAVE ACC,ENTRY,INITIALISE RSM94

HE194:	STA	2,AC294
	STA	3,AC394
	SUB	0,0
	STA	0,RSM94

GET NEXT CHARACTER,CHECK IT OUT,MULTIPLY BY  
16 AND ADD.

LBL94:	JPS	GMC87
	LDX	1,CHZ94
	LDA	2,CHH94
	ADCZ	2,0,SNC
	ACCZ	0,1,SZC
	JMP	CHK94
	JMP	AD94

; CH NOT NUMERIC,CHECK IF IT IS IN A-F.

```
; CHK94: LDA 1,CHA94  
LDA ZE 2,CHF94  
ACDZE 2,0,SHC  
ADDZE 3,1,SZ0  
JMP BRK94  
LDA 1,CHS94 ; VALUE USED TO  
REDUCE A-F.
```

CH IS OKAY, REDUCE, MULTIPLY, AND ADD.

```
MAD94: SUB 1,J  
LDA 1,RS194  
MOVZL 1,1  
MOVZL 1,1  
MOVZL 1,1  
MOVZL 1,1  
ADD 0,1  
STA 1,RS194  
JMP LBL94
```

AC 0 CONTAINS BREAK CH. RETURN ACC, RETURN.

```
BPK94: LDA 1,RS194  
LDA 2,AC294  
JPS AC394
```

\*\*\*\*\*  
NAME.

OCT92.

FUNCTION.

CONVERTS A SERIES OF ASCII  
DECIMAL CH. INTO A BINARY  
NUMBER.

INPUT.

CHPTR POINTS TO CH.  
BEFORE STRING.  
CH. ARE REQUESTED THRO  
A CALL TO GN087.

OUTPUT.

CHPTR POINTS AT BREAK.  
ACC 0 CONTAINS BREAK.  
ACC 1 CONTAINS VALUE.

CALLS.

GN087.

CALLED-BY. CVT96.  
GLOBAL-VARIABLES-USED. NONE.  
GLOBAL-VARIABLES-CHANGED. NONE.  
ERROR-BITS-SET. NONE.

SPACE FOR SAVING ACC CONTENTS.

AC292: .BLK 1  
AC392: .BLK 1

CONSTANTS

CHS92: 67 ; CH 7  
CHZ92: 60 ; CH  
RSM92: .BLK 1

SAVE ACC ,ENTRY,INITIALISE RUNNING SUM.

00192: STA 2,AC292  
STA 3,AC392  
SUB 0,0  
STA 0,RSM92

GET NEXT CH AND UPDATE RUNNING SUM.

L0L92: JSRS GN0c7  
LDA 1,CHZ92  
LDA 2,CHS92  
ADDZ 2,0,SNC  
ADDZ 0,1,SZC  
JMP BRK92

;  
SUB 1,0  
LDA 1,RS92

MULTIPLY BY 6 AND ADD

MULZL 1,1  
MOVZL 1,1  
MOVZL 1,1  
ADD 0,1

```

; STA      1,RS192
; JMP      LBL92
; ACC 0 CONTAINS BREAK CH, SET ACC 1 VALUE AND RETURN.
BEFK92: LDA      1,RS192
         LDA      2,AC292
         JMP     AC392
* * * * *
NAME.          DEC91.
FUNCTION.      CONVERTS A SERIES OF ASCII
                OCTAL CH. INTO A BINARY
                NUMBER.
INPUT.          CUPTR POINTS TO CH.
                BEFORE STRANG.
                CH. ARE REQUESTED THRO
                A CALL TO GNC57.
OUTPUT.         CUPTR POINTS AT BREAK.
                ACC 0 CONTAINS BREAK.
                ACC 1 CONTAINS VALUE.
CALLS.          GNC57.
CALLED-BY.      CVT96,PAGE6,VER17.
GLOBAL-VARIABLES-USED.    NONE.
GLOBAL-VARIABLES-CHANGED.   NONE.
ERROR-BITS-SET.  NONE.

SPACE FOR SAVING ACC CONTENTS.

AC291: :BLK    1
AC391: :BLK    1

CONSTANTS.

```

```

CH91:    71          ; CH 9
CHZ91:   60          ; CH 0
FSM91:   .BLK     1      ; RUNNING SUM.

; SAVE ACC CONTENTS, ENTRY POINT, INITIALISE RS 91.

DE191:   STA      2,AC291
          STA      3,AC391
          SUB     0,0
          STA      0,RSM91

; EVALUATE BY SUCCESSIVE CALLS TO G.C97 AND MULTIPLYING
; BY 10.

LPL91:   JSRS    GNC97
          LDA     1,CHZ91
          LDA     2,CH91
          ADCZE  2,0,SNC
          ADCZE  0,1,SZC
          JMP    BRK91           ; SKIP IF > 9
                                ; SKIP IF >= 0

; CH IS NOT BREAK

          SUB     1,0
          LDA     1,RSM91

; MULTIPLY BY 10 AND ADD

          MOVLZL  1,2
          MOVLZL  2,2
          ADD     2,1
          MOVLZL  1,1
          ADD     0,1

;

          STA     1,RSM91
          JRP    LBL91

; ACC 0 CONTAINS BREAK CH., RETURN.

BRK91:   LDA     1,RSM91
          LDA     2,AC291
          JRP< AC391

```

```

*****+
NAME.          SYMB5.
FUNCTION.      GETS THE VALUE OF
               THE SYMBOL FROM SYMTB.
INPUT.          CHPTER POINTS TO CH.
               BEFORE SYMBOL.
OUTPUT.         CHPTER POINTS TO BREAK CH.
               ACC 0 CONTAINS BREAK (=0 IF
               END CR).
               ACC 1 CONTAINS VALUE.
CALLS.          STB79, GND67, ENE26.
CALLED-BY.      C1T96.
GLOBAL-VARIABLES-USED.  LOSTR, PSFLG.
GLOBAL-VARIABLES-CHANGED.  NONE.
ERROR-BITS-SET.  S(3), S(0).

SPACE FOR SAVING ACC CONTENTS.

AC295:    :BLK    1
AC395:    :BLK    1

CONSTANTS

AST95:        52
CST95:        1
CN595:        5
CN695:        6
CNT95:        7

COUNTERS AND SPACE FOR STORING LABEL

CTP95:    :BLK    1
LPL95:    :BLK    3
LBL95:        LBL95

SAVE ACC CONTENTS, ENTRY

```

; SY195:  
STA 2,AC295  
STA 3,AC395  
JSRS GLC87  
LDA 1,AST95  
SUB 0,1,SINR  
JMP ASK95  
DSZ CHPTR

; SET UP COUNTER TO COUNT UPTO 6

LDA 0,CNT95  
STA 0,CTR95

; CLEAR LABEL SPACE

LDA 2,-BA95  
SUB 0,0  
STA 0,0,2  
STA 0,1,2  
STA 0,2,2

; GET CH AND SAVE

LCR95:  
JSRS GLC87  
JSRS CLB76  
JMP BRK95

; CH IS ALPHANUMERIC, CHECK FOR LENGTH.

DSZ CTR95  
JMP +2  
JMP EFR95

; CHECK WHICH HALF

LDA 3,CT95  
TOVR 3,3,SINR  
JMP ZCY95

; CARRY IS NON ZERO, STORE AND UPDATE ACC 2

ADD 1,J  
STA 0,J,2  
INC 2,J  
JMP LCR95

CARRY IS ZERO,SAVE IN ACC 1

ZCY95: MOVS U,1  
JMP LCP95

CH IN ACC 0 IS BREAK,SEARCH TABLE AFTER POSSIBLY  
SAVING ACC 1

B-K95: LDA 3,CST95  
STA 3,BRK  
MOVS 3,3,ENDC  
STA 1,J,2

;  
LDA 1,L9495  
STA 1,AG95  
LDA 1,CST95  
STA 1,AG195  
JSR S1373

AGD95:  
AGG195:  
AGG295:  
LG95:  
BLK 1  
BLK 1  
BLK 1  
BLK 1

CHECK WHETHER FOUND OR NOT

LDA 1,AG295  
LDA 2,FLG95  
MOVS E2,ENDC  
JMP END95

NOT FOUND.

ENTER ERROR NO 5

IF PASS IS 2.

SET NULL BREAK CHARACTER.

LDI 2,PSFLG  
LDA 1,CST95  
JSR 2,1,ENDC  
JMP SET95 ; DO IT SET  
ERROR BIT.

PASS IS 2,SET ERROR BIT 5.

SUB 2,CNS95  
SUB 2,AG395  
JSR LINE26

```

AC395: *BLK    1
:
SET95: SUB    0,0
        SUB    1,1
        JMP    END95
:
; SYMBOL TCC LONG, ENTER ERROR BIT 6.
E9495: LDA    2,0N695
        STA    2,4G495
        JSRS   ENE26
AC495: *BLK    1
        SUB    1,1
        SUB    0,0
        JMP    END95
AS895: LDA    1,400T9
        JSRS   GN007
:
; RESTORE ACC, RETURN
EN95:  LDA    2,4C295
        JMP$   AC395

```

---

NAME.	EVAL97.
FUNCTION.	EVALUATE AN EXPN.
INPUT.	CHPTR POINTS TO FIRST CH. OF EXPN.
OUTPUT.	CHPTR POINTS TO BREAK. ACC 0 CONTAINS BREAK,NULL IF ERROR. ACC 1 CONTAINS VALUE.
CALLS.	ENE26,CVT96,ADD13, SUB69,MPY72,DIV96.
CALLED-SY.	LOT5.
GLOBAL-VARIABLES-USED.	None.
GLOBAL-VARIABLES-CHANGED.	

ERROR-BITS-SET.

CHPTR.

7(E).

SPACE FOR SAVING ADD CONTENT.

AC397: .BLK 1  
AC397: .BLK 1  
; OTHER CONSTANTS.  
PLS97: 53  
MIN97: 55  
SLH97: 57  
AST97: 52  
BLK97: 40  
COM97: 54  
SEV97: 7

; CH +  
; CH -  
; CH. BLANK  
; CH. COMMA  
; DEC 7

SPACE FOR BREAK, VALUE  
AND ADDRESS OF SERVICE ROUTINE.

ACF97: .BLK 1  
BRK97: .BLK 1  
VAL97: .BLK 1

SAVE ADD CONTENTS, ENTRY, SET CHPTR.

EV197: STA 2,AC297  
STA 3,AC397  
DSZ CHPTR

INITIALISE VAL97, BRK97 TO 0,+  
,

SUB 0,J  
STA 0,VAL97  
LDA 0,PLS97  
STA 0,BRK97

CHECK BREAK CHARACTER .

LBL97: LDA 0,BRK97  
MOVE 0,J,SZR  
STA 0,BREAK

CHECK IF I IS +

LDA 1,PLS97

```

SUBE    0,1,SNR
JMP    AG097 ; CHARACTER IS +
.
| CHECK IF IT IS -
| LDA    1,BIN97
| SUBE   0,1,SNR
| JMP    SU337
.
| CHECK IF IT IS SLASH.
| LDA    1,SLH97
| SUBE   0,1,SNR
| JMP    DIV97 ; CH. IS /
.
| CHECK IF CH. IS +
| LDA    1,AST97
| SUBE   0,1,SNR
| JMP    MUL97 ; CH IS +
.
| CHECK IF IT IS BLANK OR COMMA.
| LDA    1,BLK97
| SUBE   0,1,SNR
| JMP    NX197
| LDA    1,COM97
| SUBE   0,1,SNR
| JMP    NX197 ; CH IS COMMA
.
| CHAR AFTER IS NONE OF ABOVE, SEE IF IT IS
| A NULL. IF SO DO NOT SET ERROR BIT SINCE
| IT HAS BEEN ALREADY SET.
| MOV    0,0,SNR
| JMP    ER197
.
| CHARACTER IS NONE OF ABOVE. SET ERROR BIT NO. 7
| EXPRESSION ERROR.
| LDA    0,SEV97
| STA    0,AG097
| JSRS   ENR26
AG097: .BLK    1
.
| SET AC 0 AND AC 1 TO 0.

```

E-197: SUB 0,0  
SUB 1,1  
JMP ENDS7

ADDITION SYMBOL,SET ADDRESS.

ADD97: LDA 1,ADD96  
STA 1,ADR97  
JMP GVL97

SUBTRACTION SYMBOL,SET ADDRESS.

SUB97: LDA 1,SUB96  
STA 1,ADR97  
JMP GVL97

MULTIPLICATION SYMBOL,SET ADDRESS.

MUL97: LDA 1,MUL97  
STA 1,ADR97  
JMP GVL97

DIVISION SYMBOL,SET ADDRESS.

DIV97: LDA 1,DIV96  
STA 1,ADR97

CALL BN ROUTINE TO CONVERT NEXT OPERAND.

GVL97: JSRS CVT96

ACC 0 CONTAINS BREAK CHARACTER .

ACC 1 CONTAINS VALUE.

ACC 0 CONTAINS NULL IF EXP CANNOT BE EVALUATED.

STA 0,BRK97

PERFORM OPERATION.

ACC 0 CONTAINS FINAL RESULT.

ACC 0 AND ACC 1 ARE INPUTS NEEDED BY ROUTINE.

LDA 0,VAL97  
JSRS ACR97  
STA 0,VAL97  
JMP LBL97

CH. IS BLANK,END OF EXPN.

; BREAK CH. IS IN ACC 0, RETURN.

NXT97: LDA 1,VAL97  
END97: LDA 2,AC297  
JMP\$ AC397

NAME.

CVT96.

FUNCTION.

EVALUATES THE NEXT  
OPERAND IF POSSIBLE.

INPUT.

CHPTR POINTING TO  
CH. BEFORE SYMBOL/NUMBER.

OUTPUT.

CHPTR POINTS TO BREAK.  
VALUE IN ACC 1.  
BREAK IN ACC 0, NULL  
IF ERROR.

CALLS.

SYC97,SYT93,DEC91,  
HEX94,OCT92,SYM95.

CALLED-BY.

EVL97.

GLOBAL-VARIABLES-USED.

None

GLOBAL-VARIABLES-CHANGED.

None.

ERROR-BITS-SET.

None.

SPACE FOR SAVING ACC CONTENTS.

AC296: .BLK 1  
AC396: .BLK 1

CONSTANTS.

PER96:	45
ATT96:	100
DCL96:	44
BLK96:	40
CHZ96:	60

:	%
:	<
:	>
:	BLANK
:	CH 0

```

CH196:      71          ; CH 3
COM96:      54          ; ,
; SAVE ACC CONTENTS, ENTRY POINT
CV196: STA    2,AC296
        STA    3,AC396
; GET FIRST CHARACTER OF NUMBER-SYMBOL AND DECIDE
; WHICH ROUTINE TO CALL.
;
        JSRS   GNC37
        LDA    1,PER96
        SUBE  0,1,SNR
        JMP    BING6           ; CH IS %
;
        LDA    1,COL96
        SUBE  0,1,SNR
        JMP    HEX96           ; CH IS $
;
        LDA    1,ATF96
        SUBE  0,1,SNR
        JMP    OCT96           ; CH IS <
;
; CHECK IF CH IS BLANK OR COMMA
;
        LDA    1,BLK96
        SUBE  0,1,SNR
        JMP    NXT96           ; CH IS BLANK
;
        LDA    1,COM96
        SUBE  0,1,SNR
        JMP    NXT96           ; CH IS COMMA
;
; CHECK IF DECIMAL OR SYMBOL
;
        LDA    1,CHZ96
        LDA    2,CHI96
        ADCZE 2,J,SNC
        ADCZE 0,1,SZC
        JMP    SYM96           ; IT IS A SYMBOL
;
; CH IS BETWEEN 0-9, TRANSFER TO CONVERSION ROUTINE
; AFTER ADJUSTING CHPTR.
;
        JSR   CHPTR
        JSR   DE091

```

JMP END96  
CH IS BINARY, TRANSFER TO ROUTINE.  
BIN96: JSRS BNY93  
JMP END96  
CH IS HEXADECIMAL.  
HEX96: JSRS HEX94  
JMP END96  
CH IS OCTAL.  
OCT96: JSRS OCT92  
JMP END96  
CH IS SYMBOL.  
SYI96: JSRS CHPT2  
JMP SYM95  
JMP END96  
CH IS BLANK OR COMMA,, SET VALUE TO 0  
EXT96: SUB 1,1  
RESTORE ACC CONTENTS, RETURN  
END96: LDA 2,AC296  
JSRS AC396

\*\*\*\*\*  
NAME. MPY72.  
FUNCTION. MULTIPLY TWO NUMBERS.  
ACC 0 = ACC 0 \* ACC 1.  
INPUT. ACC 0,ACC 1.  
OUTPUT. ACC 0.  
CALLS. None.  
CALLED-BY.

GLOBAL-VARIABLES-USED.	EVL97.
GLOBAL-VARIABLES-CHANGED.	NONE.
ERROR-BITS-SET.	NONE.

SPACE FOR SAVING ADD CONTENTS.

AC272: • • • 1  
AC372: • • • 1

## CONSTANTS.

CHS721 - 20 ; DEC - 16

; ENTRY POINT,SAVE ACC CONTENTS.

MP1721 STA 3,AC372  
- STA 2,AC272

SUBC 2,2  
LDA 3,01672

16 TIES THRO  
THE LOOP.

LBL72: 4CVR 0,0,SHC

;CHECK NEXT  
MULTIPLIER BIT.

ACV&E 2,2,SKP  
ABDZ&E 1,2

1, SKIP.  
1, ADD AND

INC 3,3,SZR

; SHIFT.  
; CHECK FOR 16  
TIME THE G LOOP.

JIP LBL72  
ACVCR 6, J

; YES, SHIFT  
LAST BIT.

FETURK

LDA 2, AC272  
JMP \$ AC372

For more information about the study, please contact Dr. John D. Cawley at (609) 258-4626 or via email at [jdcawley@princeton.edu](mailto:jdcawley@princeton.edu).

NAME.	IMMBB.	
FUNCTION.	TAKES CARE OF IMMEDIATE CODE OF ADDRESSING.	
INPUT.	CH PTR PC1 IS TO FIRST CH. OF EXPRESSION.	
OUTPUT.	CH PTR UNCHANGED IF NOT IMM. CH PTR SET TO BREAK IF IMM. LENGTH SET, WPCCE SET ACC 0 = 0, IF IMM, = 1, OTHERWISE.	
CALLS.	GCH61.	
CALLED-BY.	LOT5.	
GLOBAL-VARIABLES-USED.	NSPACE.	
GLOBAL-VARIABLES-CHANGED.	WSPC1, LENGTH.	
ERROR-BITS-SET.	NONE.	
SPACE FOR SAVING ACCS.		
AC1991	:BLK 1	
AC2991	:BLK 1	
AC3991	:BLK 1	
CONSTANT		
CM2991	2	
ML2991	43	
LIT2991	47	; CH E
MSK991	377	; MASK
SAVE ACC CONTENTS.		
IM1991	STA 1, AC1991	
	STA 2, AC2991	
	STA 3, AC3991	
CHECK IF CH IS E		

JRS GC451  
LDA 1,HL299  
SUB E,1,SZR  
JMP NXT99

; CH IS E.CHECK IF NEXT IS \*

JRS GNC57  
LDA 1,LIT99  
SUB E,1,SZR  
JMP EXP99

; CH. IS A LITERAL,STORE IN WSPCE AS IT IS.

JRS GNC57  
STA 0,WSPCE  
MOV 0,1  
JRS GNC87  
ADD 0,1  
LDA 3,WSPCE  
STA 1,1,3  
SUB 0,3  
LDA 1,CH239  
STA 1,LENTH  
JMP END99

; CH IS NOT LITERAL,EVAL EXPRESSION.

EXP99: JRS EVL97  
LDA 0,MSK99  
INC 1,0  
STA 0,WSPCE  
LDA 3,WSPCE  
STA 1,1,3  
SUB 0,3  
LDA 1,CH239  
STA 1,LENTH  
JMP END99

; SET TO 1 ACC 0

NXT99: SUB 0,0  
INC 0,0

; RESTORE ACC CONTENTS.

END99: LDA 1,AC199

LDA 2,AC299  
JMP \$ AC399

\*\*\*\*\*  
NAME.

BCC70.

FUNCTION.

SERVICES THE RELATIVE MODE  
OF ADDRESSING,FORMATS.  
INSTRUCTIONS SERVICED ARE  
BCC BCS BEQ BGE BGT BHI  
BLE BLS BLT BMI BIE BPL  
BRA BSR SVC SVS.

INPUT.

CHPTR POINTS TO CH. AFTER  
OP-CODE.

OUTPUT.

LENGTH,WSRCE SET.  
CHPTR POINTS TO BREAK.

CALLS.

EVL97,EHE26.

CALLED-BY.

SPH25.

GLOBAL-VARIABLES-USED.

WSRCE,LOCDE,ISVAL,ASFLG.

GLOBAL-VARIABLES-CHANGED.

LENGTH,WSPC1.

ERROR-BITS-SET.

10(F).

SPACE FOR SAVING ACC CONTENTS.

AC070:	.BLK	1
AC170:	.BLK	1
AC270:	.BLK	1
AC370:	.BLK	1

CONSTANTS.

CN270:	2
CN370:	3
CN470:	12
MSK70:	377

; SAVE ACC CONTENTS.

3C170: STA 0,AC070  
STA 1,AC170  
STA 2,AC270  
STA 3,AC370

; IF ABFLG IS SET, PROCEED  
; IF ABFLG = 3, PROCEED, OTHERWISE FORMAY EPROF.

JSP\\$ SCP23  
JMP END70  
LDA 0,ABFLG  
LDA 1,CN370  
SUB\\$ 0,1,SZR  
JMP ERR7J

EVALUATE EXP

JSP\\$ EVL97

SET LENGTH

SDA 2,CN270  
STA 2,LENTH

GET VALUE

SDA 2,LOCTR  
SUB 2,1  
LDA 2,CN270  
SUB 2,1  
LDA 2,MSK70  
AND 1,2  
LDA 1,BSVAL  
MOV\\$ 1,1  
ADD 1,2  
STAS\\$ 2,WSPCE  
JMP END70

EFF70: LDA 0,CI470  
STA 1,AG070  
JSP\\$ ENR26

AG070: .BLK 1

RESTORE ACC, RETURN

END70: LDA 0,AC070

L8K 1,A0170  
L8S 2,A0270  
THPS AC370

\*\*\*\*\*  
NAME. EX6J2.  
FUNCTION. SERVICES EXTENDED MODE OF ADDRESSING.  
INPUT. CHPTR POINTS TO FIRST CH. OF EXPRESSION.  
OUTPUT. CHPTR POINTS TO BREAK. LENGTH SET TO 3. WSPCE BYTES 2 AND 3 SET.  
CALLS. EVL97.  
CALLED-BY. LOTS.  
GLOBAL-VARIABLES-USEN. WSPCE.  
GLOBAL-VARIABLES-CHANGED. NCPC1,LENGTH.  
ERROR-BITS-SET. NONE.  
SPACE FOR SAVING ACC CONTENTS.  
A0c02: .BLK 1  
A1802: .BLK 1  
A2802: .BLK 1  
A3802: .BLK 1  
CONSTANTS.  
C5E02: 3  
MKE02: 377  
SAVE ACC CONTENTS.  
E1802: STA v,4000J2  
STA 1,A1e02

STA 2,A2e02  
STA 3,A3e02

EVALUATE EXP .

JMP\\$ EVLST

SET LENGTH

LDA 2,C3e02  
STA 2,LENGTH

SET WORDS

LDA 3,WORDE  
LDA 2,1K+0NE  
INTOIS 1,2  
STA 2,1,3  
LDA 2,MK602  
MOVIS 1,1  
AJT2 1,2  
STA 2,j,3

RESYORE ACC CONTENTS.

LDA 0,A0e02  
LDA 1,A1e02  
LDA 2,A2e02  
JMP\\$ A3e02

NAME.

DIBU.

FUNCTION.

SERVICES THE DIRECT MODE  
OF ADDRESSING.

INPUT.

CHPTR POINTS TO FIRST CH.  
OF EXPRESSION.

OUTPUT.

CHPTR POINTS TO BREAK.  
LENGTH SET,WORDE SET.

CALLS.

EVLST.

CALLED BY.

GLOBAL-VARIABLES-USC'D.

LOTS.

WSPO1,DIRA1,PSFLG,REFCT,  
LNCTR.

GLOBAL-VARIABLES-CHANGED.

DIRA1,WSPO1,LENTH.

ERROR-BITS-SET.

NONE.

SPACE FOR SAVING ACC CONTENTS.

A1600	• BLK	1
A1601	• BLK	1
A1602	• BLK	1
A1603	• BLK	1

CONSTANTS.

C1600	377
C1601	2
C1602	3
C4800	62
C9600	177400
VLE800	• BLK
	1

: DEC 50

SAVE ACC CONTENTS.

B1600	STA	0,AC600
	STA	1,A1600
	STA	2,A2600
	STA	3,A3600

EVALUATE EXPRESSION.

J8K5	EVL97
	STA 1,VL800

AC 1 CONTAINS VALUE, AC 2 CONTAINS BREAK.

AC 3 = J IF ERROR IN EVALUATION.

10J	0,0,SNR
JNP	EX800

LDA	0,PSFLG
STDA	2,C2400
SUBB	0,2,SNR

```

JIP      P2600
;
; PASS = 1, CHECK IF DIRAC IS FULL, AC 1 CONTAINS VALUE
;
LDA      0,DIRAC
LDA      2,04000
ADD      0,2
LDA      0,DREPT
SUBE   2,0,SNR
JMP      EX300
;
; TABLE NOT FULL, CHECK IF ACC IS BETWEEN 00 AND FF.
;
LDA      0,05000
ADDE   0,1,0ZR
JMP      EX500
;
; PASS = 1, DIRAC IS NOT FULL , VALUE LESS THAN FF.
;
LDA      0,LNCTF
STAS   0,DREPT
ISZ    DREPT
JMP      DR900
;
; PASS IS 2
; CHECK IF LINE PRESENT IN DIRAC, IF SO DIRECT ELSE EXTENDED.
;
P2600: LDA      2,DIRAC
       LDA      3,DREPT
       LDA      0,LNCTF
;
L800:  SUBE   2,3,SNP
       JMP      EX000 ; NOT FOUND
       LDA      1,0,2
       SUBE   0,1,SNR
       JMP      DR800 ; FOUND
       LDI      2,2
       JMP      L8300
;
; ENTER WORD, SETLENGTH, STOKE VALUE.
;
EX600: LDA      0,03000
       STA      0,LENTE
       LDA      2,WSPCE
       LDA      1,VL300
       LDA      0,C1800

```

```

    ANDS    1,0
    STA     0,1,2
    LDA     0,C1e00
    IOVS   1,1
    AND    1,0
    STA     0,0,2
    JRP    EN300

```

; DIRECT MODE, SET LENGTH ,STORE VALUE

```

DF800:  LDA     1,VL800
        LDA     0,C1800
        AND    1,0
        STA<  0,WSPCE
        LDA     0,C2800
        STA     0,LENTF
        IZ    A3800

```

; RESTORE ACC AND RETURN.

```

EN600:  LDA     0,A0800
        LDA     1,A1800
        LDA     2,A2800
        JRP<  A3800

```

\*\*\*\*\*

NAME.

IN801.

FUNCTION.

SERVICES THE INDEXED  
MODE OF ADDRESSING.

INPUT.

CHPTR POINTS TO FIRST  
CHARACTER OF EXPN.

OUTPUT.

CHPTR POINTS TO BREAK.  
IF INDEXED,CHPTR POINTS TO  
BREAK,ACC 0 = 0,LENGTH SET  
TO 2,WSPCE SET.  
IF NOT INDEXED,ACC 0 = 1,  
CHPTR UNCHANGED.

CALLS.

GCH01,GNC07,EVL07,GL341.

CALLEE-SY.

LCDS.

```

GLOBAL-VARIABLES-USED.        ;NRPDE.
GLOBAL-VARIABLES-CHANGED.     ;LBNTR, NRPCL, CHPTR.
ERROR-BITS-SET.               ;NONE.

; SPACE FOR SAVING ACC.

A1801:   .BLK    1
A2801:   .BLK    1
A3801:   .BLK    1
TM801:   .BLK    1

; CONSTANTS.

C1801:      121
C2801:      2
C3801:      26130
C4801:      54440
MK801:       377           ; CHG.  A,X*
                           ; CHS  AX *

; SAVE ACC CONTENTS, ENTRY

I1801: STA    1,A1801
       STA    2,A2801
       STA    3,A3801

; CHECK IF ERROR

       LDA    0,CHPTR
       LDA    1,C1801
       SUBE  0,1,SN2
       JMP    NIB01

; CHECK IF CH IS X

       JSRK  GCH01
       MOVD  0,2
       JSRK  GH057
       ADDD  0,2
       LDA    1,C4801
       SUBE  2,1,SN2
       JMP    L0001

```

; GET NEXT NON-BLANK CHARACTER.

```
DZ7      CHPTR
STA     U,CHPTR
STA     U,TM801
JSR<    GLB41
DSR<    GCHPTR
JSR<    GCH81
AC      U,1
DSR    GCHPTR
JSR<    GCH81
AC      U,J
AD      U,1
```

; CHECK IF #,XX.

```
LDA     U,C3001
SUB    U,1,SZ5
JMP    NIS01
```

; INDEXED.  
; EVALUATE EXP AND SET LENGTH, AC U,HSPCE

```
ID801: LDA     U,TM801
STA     U,CHPTR
JSR<    VL97
LB801: LDA     U,C2801
STA     U,LENGTH
LDA     U,MK601
AND    U,2
STAS<    U,2
SUBB   U,0
JMP    EN801
```

; NOT INDIRECT, SET AC 0

```
NIS01: SUB    U,U
IN     U,J
LDA     U,TM801
STA     U,CHPTR
```

; RESTORE ACC AND RETURN.

```
EIC01: LDA     U,A1801
LDA     U,A2801
JMP    A3801
```

\*\*\*\*\*

NAME. SAB98.

FUNCTION. SETS ABFLG IF IT IS NOT ALREADY SET.  
IE: IF ABFLG = 3, THEN SET IT TO EITHER 2 OR 1.

INPUT. CHPTR POINTS TO CH, AFTER OP-CODE.

OUTPUT. ABFLG SET TO 2 OR 3,  
CHPTR POINTS TO FIRST CH  
OF EXPRESSION.  
RETURNS TO ACC 3 IF ERROR.  
RETURNS TO ACC 3 + 1  
OTHERWISE.

CALLS. GLB41,SCP83.

CALLED-BY. LOTS.

GLOBAL-VARIABLES-USED. NONE.

GLOBAL-VARIABLES-CHANGED. ABFLG.

ERROR-BITS-SET. 14(F).

SPACE FOR SAVING ACC CONTENTS.

AC098:	•BLK	1
AC198:	•BLK	1
AC298:	•BLK	1
AC398:	•BLK	1

CONSTANTS.

CH398:	12	; DEC 10
CH298:	2	
CH198:	1	
CH598:	121	; DEC 1
CHA98:	40440	; FA F

```

CN981      4144J      ;#B A
; ENTRY POINT, SAVES ACC CONTENTS.
SA1981    STA      0,AC0398
           STA      1,AC1298
           STA      2,AC2298
           STA      3,AC3298
; SEE IF ABFLG IS 2 OR 1
           LDA      0,ABFLG
           LDA      1,CN198
           SUBE   1,SHR
           IMP      SET30
;
           LDA      1,CN198
           SUBE   1,SHR
           IMP      SET30
; ABFLG NOT SETT. SET IT. CALL SCP23 TO SET CHPTF TO
; NEXT 101 BLANK CHARACTER.
           JSRS    SCP23
           IMP      END98      ; ERROR.
;
           JSRS    GCH81
           JSRS    GNC87
           JSRS    1,J
           JSRS    1,CNA85
           SUBE   0,1,SHR
           IMP      OKA88
;
           LDA      1,CNB88
           SUBE   0,1,SHR
           IMP      OKB88
; ERROR(FORMAT), BIT NO. 10 SET.
           LDA      0,CN998
           STA      0,AG098
           JSRS    ENZ26
AG0981    JSRK    1
           IMP      END98      ; ERROR RETURN

```

CH IS #A #  
OKA96: LDA 1,01196  
STA 1,01396  
ISZ 1,01396  
JMP 1,01396  
JMP END96

CH IS #B #  
OKB96: LDA 1,01296  
STA 1,01396  
ISZ 1,01396  
JMP 1,01396  
JMP END96

SET CHPTR

SET98: JSW 5 GL341  
JSW SCP23  
JMP END98  
ISZ AC398

RESTORE ACC AND RETURN.

END98: LDA J,AC0398  
LDA 1,AC1398  
LDA 2,AC2398  
JMP AC398

\*\*\*\*\*

NAME.

ACD38.

FUNCTION.

ACC 0 = ACC 0 + ACC 1.

INPUT.

ACC 0,ACC 1.

OUTPUT.

ACC 0.

CALLS.

None.

CALLED BY.

GLOBAL-VARIABLES-USED.	GLOBAL-VARIABLES-CHANGED.	ERROR-BITS-SET.
ONE.	ONE.	ONE.

1693  
1693

NAME.	SUBSET.
FUNCTION.	ACC 0 = ACC 0 - A 3C 1.
INPUT.	ACC 0 , A 3C 1.
OUTPUT.	ACC 0 .
CALLS.	None.
CALLER-32.	None.
GLOBAL-VARIABLES-USED.	None.
GLOBAL-VARIABLES-CHANGED.	None.
ERROR-BITS-SET.	None.

6,3  
JNP

<b>NAME.</b>	DATA.
<b>FUNCTION.</b>	$\text{ACC } 0 = \text{ADD } 0 / \text{ACC } 1.$
<b>INPUT.</b>	$\text{ACC } 0, \text{ACC } 1.$

CUTPUT. ACC 0.  
CALLS. E1E26.  
CALLED-BY. EVL97.  
GLOBAL-VARIABLES-USSED. NONE.  
GLOBAL-VARIABLES-CHANGED. NONE.  
ERROR-BITS-SET. > (V).

SPACE FOR SAVING ACC CONTENTS.

L290: .BLK 1  
L300: .BLK 1

CONSTANTS

CLSS90: -29 ; DEC -16  
CN890: 10 ; DEC 8

ENTRY POINT,SAVE ACC

LI190: STA 2,AC290  
STA 3,AC390

CHECK ACC 1 IF IT IS 0

MOV 1,1,SNR  
JMP ERRA0 ; OVERFLOW ERROR

ACC 1 IS NON ZERO, CLEAR ACC 2, SET UP COUNTER FOR 16.

SUB 2,2  
LOAD 3,CLSS90  
MOVL 0,0 ; SHIFT LOW DIVIDEND.

LBL90: MOVL 2,2 ; SHIFT HIGH DIVIDEND.  
SUBE 1,2,SZC ; DOES DIVIDEND GO IN.

```

        LDCL    1,2
        MOVL    2,3
        INCP    3,3,0ZR
        JMP    LBL90
;YES

        DONE,FRETURN
        JMP    END90
;SET OVERFLOW ERROR,SET AC 0.
        ERROR:  LDAC    0,04390
                LDARX   0,AC190
                LDARX   0,AC260
        G190:  LDARX   1
;        SUB    0,0
;RESTORE ACC CONTENTTS.
        END90: LDAC    2,AC290
                JMP    AC390
*****  

NAME.          ADC63.  

FUNCTION.      SERVICES THE INSTNS.  

               WITH FOKKAT NO. 1.  

               THE INSTNS. SERVICED ARE  

               ADD, SUB, MUL, DIV, CMP  

               AND ADD CMA SUB.  

INPUT.         CHPTR POINTS TO CH. AFTER  

               SP-CODE.  

OUTPUT.        NSPCE, LENGTH SET.  

               CHPTR POINTS TO END OF EXPN.  

CALLS.         SAB66,IM498,DI800,IN301.  

CALLED-BY.     SPR25.  

GLOBAL-VARIABLES-USED.  NSPCE, ACFLG, BVAL.  

GLOBAL-VARIABLES-CHANGED..
```

ERROR-BITS-SET.

NSPC1, LENGTH.

NONE.

SPACE FOR SAVING ADD CONTENTS.

AC163: •BLK 1  
AC163: •BLK 1  
AC263: •BLK 1  
AC363: •BLK 1

CONSTANTS.

FOR63: 4  
TH063: 2

SAVE ADD, ENTRY

AD163: STA 0,AC063  
STA 1,AC163  
STA 2,AC263  
STA 3,AC363

CALL ON ROUTINE TO SET CHPTR, ABFLG.

JSRS SA393  
JMP END63 ; ERROR.

CHECK WHICH OF THE FOUR ADDRESSING TYPES .

SUB 1,1  
JSRS IM499  
MOV 0,0,SNP  
JMP IM163

JSRS IN601  
MOV 0,0,SNP  
JMP IN063

; EXTENDED MODE

EXT63: INC 1,1  
IFC63: INC 1,1

4861.  
SERVICES THE PSEUDO-OP RMB.  
ALLOCATES STORAGE SPACE.  
NONE.  
NONE.  
ST604,EVL97,EIE26.  
SP=25.  
104.

GLOBAL-VARIABLES-CHANGED. VALUE, VLFLG, PNFLG,  
ERROR-BITS-SET.  
11(%).

SPACE FOR SAVING ACC CONTENTS

ON ENTRY CHPTC IS SET TO CH AFTER\_OPCODE

AC161: .BLK 1  
AC161: .BLK 1  
AC261: .BLK 1  
AC361: .BLK 1

CONSTANTS

VN61: 13

SAVE ACC ,ENTRY

EN161: STA 0,AC161  
STA 1,AC161  
STA 2,AC261  
STA 3,AC361  
ISZ VLFLG

SET CHPTC AND EVALUATE

JSRS T304  
JMP EN061  
JSRS EVL97

CHECK IF IT CAN BE EVALUATED

NOV L,0,SNR  
JMP ER061

SET LOCTR AND PNFLG

STA 1,VALUE  
LDA 0,LOCTR  
ADD 1,0  
STA 0,LOCTR  
ISZ PNFLG  
JMP EN061

```

SET BIT 11
E7611: LDA      0,EW61
        STA      0,EW61
        JSR      ENE26
A7611: .BLK      1
        ; RESTORE ACC AND RETURN
EL611: LDA      J,AC061
        LDA      1,AC161
        LDA      2,AC261
        JIPE    AC361

```

\*\*\*\*\*

NAME.

ORG59.

FUNCTION.

This routine services the  
pseudo-op ORG. Sets the  
program counter.

INPUT.

None.

OUTPUT.

None.

CALLS.

ST644,EVL87,ENE26.

CALLED-BY.

SPR26.

GLOBAL-VARIABLES-USED.

LBFLG.

GLOBAL-VARIABLES-CHANGED.

LOCTR,LCOTN,PNFLG.

ERROR-BITS-SET.

12(P),11(R).

SPACE FOR SAVING ACC CONTENTS.

```

AC359: .BLK      1
AC159: .BLK      1
AC259: .BLK      1
AC059: .BLK      1
;
```

```

; CONSTANTS.
TWL59:      14
ONE59:       1
EVN59:       13

; SAVE ACOS. ENTRY
0E159:      STA    0,AC059
              STA    1,AC159
              STA    2,AC259
              STA    3,AC359

; CHECK IF LABEL IS PRESENT
LDI      0,LBFLG
LDI      1,ONE59
SUBH   1,ENDR
JMP    ER259

; SET CHPTR AND EVALUATE EXP.
JSR    TS04
JMP    RC59
JSR    VL97
MOV    M0000,SNP
JMP    ER259

; SET EFROM BIT NO. 12
STA    1,LOOTF
STA    1,LOOTN
JSR    PNEFLG
JMP    END59

; EPRCR, SET BIT NO. 12
ER259:      LOA    0,TWL59
              STA    0,AG259
              JSRK   1,NE26
              JMP    END59

; SET EFROM BIT NO. 11(R).
ER959:      LDH    0,EVN59
              STA    0,ARG59
              JSRK   1,NE26
              BLK    1

```

ENDS9: LDA 0,AC059  
LDA 1,AC159  
LDA 2,AC259  
JMP< AC359

\*\*\*\*\*

NAME. ENDS9.  
FUNCTION. SERVICES THE PSEUDO-OP EQU,  
SETS SYMBOL VALUE.  
INPUT. NONE.  
OUTPUT. NONE.  
CALLS. ST-34,EVLST.  
CALLED-BY. SR#25.  
GLOBAL-VARIABLES-USED. LOFLG,ABFLG.  
GLOBAL-VARIABLES-CHANGED. VLFLG,LCFLG,VALUE.  
ERROR-BITS-SET. 3(1).  
\*\*\*\*\*

SPACE FOR AVING ACC CONTENTS.

AC053: .BLK 1  
AC153: .BLK 1  
AC253: .BLK 1  
AC353: .BLK 1

CONSTANTS

NIN53: 11 ; DEC 9.  
ONE53: 1

SAVE ACCS,ENTRY

EO153: STA 0,AC153  
STA 1,AC153  
STA 2,AC253  
STA 3,AC353

ISZ JFLG  
SUB 1,1  
STA 1,LCFLG

CHECK IF THERE IS LABEL. IF SO OKAY.

LDA J,LBFLG  
MOV J,0,SNR  
JMP ERR53

SET CHPTR AND EVALUATE

JSRS ST004  
JMP END53  
JSRS EVL97

CHECK IF EVALUATED PROPERLY

MOV J,J,SNR  
JMP IMP53

EVALUATION IS OKAY, SET VALUE

LDA 3,ADLBL  
STA 1,3,3  
STA 1,VALUE  
JMP END53

SET BIT NO. 9.

ERR53: LDA 3,WINS3  
STA 3,ARG53  
JSRS ERN26  
AFG53: JBLK 1  
JMP END53

EXPN. CANNOT BE EVALUATED, SET FIRST NO TO ZERO.

IMP53: LDA 3,ADLBL  
SUB 0,0  
STA 0,J,3

RESTORE ACC AND RETURN

END53: LDA J,AC053  
LDA 1,AC153  
LOA 2,AC253

JAPS AC353

\*\*\*\*\*  
NAME. OEP14.  
FUNCTION. OR THE ERROR WORDS  
INPUT. P1ERR, PRERR.  
OUTPUT. NONE.  
CALLS. OEP77.  
CALLED-BY. PASS2.  
GLOBAL-VARIABLES-USING. P1ERR.  
GLOBAL-VARIABLES-CHANGED. PRERR.  
ERROR-BITS-SET. NONE.

SPACE FOR ACC CONTENTS

AC314: .BLK 1  
ENTRY POINT  
CE114: STA 3,AC314  
;  
LOA 3,P1ERR  
STA 3,AG114  
LDA 3,PRERR  
JCA 3,AG214  
JSR 0,KR77  
AG114: .BLK 1  
AG214: .BLK 1  
AG314: LDA 3,AC314  
;  
RETURN  
;

JIPS AC314

NAME.

STA64.

FUNCTION.

SERVICES THE INSTNS.  
WITH FORMAT I.O. 1.  
IE, STA.

INPUT.

OUTPUT.

CHPTR POINTS TO BREAK.  
WSPCE, LENGTH SET.

CALLS.

SAB98,DIS64,IND64.

CALLED-BY.

SPM25.

GLOBAL-VARIABLES-USED.

SSVAL,ACFLG,WSPCE.

GLOBAL-VARIABLES-CHANGED.

WSPC1.

ERROR-BITS-SET.

None.

SPACE FOR SAVING ACC CONTENTS.

AC064:	•BLK	1
AC164:	•BLK	1
AC264:	•BLK	1
AC364:	•BLK	1

CONSTANTS.

TWC64:	2
FOP64:	4

SAVE ACC CONTENTS,ENTRY.

ST164:	STA	0,AC064
	STA	1,AC164
	STA	2,AC264
	STA	3,AC364

CALL ON ROUTINE TO SET CHPTR AND ACFLG.

JSRS 54B98  
JMP END64

; CHECK WHICH MODE AND SET ACC 1 ACCORDINGLY.

SUB	1,1
JSR	IN364
MUL	0,J,SNR
JMP	INC64
JSRP	IN364
JMP	EMXT64
JMP	DIR64

INC64: INC 1,1  
INC64: INC 1,1

; CHECK WHETHER ACC A OR ACC B.

DIF64:	LDA	0,ABFLG
	LDAH	2,FOR64
	LDD	3,TWD64
	LDDH	0,3,SNR
	ADD	2,1

; FORM FIRST BYTE.

MOVZ	1,1
MOVZL	1,1
MOVZL	1,1
MOVZL	1,1
MOVAD	0,BVAL
MOVAD	0,1
MOVAD	0,WSPCE
MOVAD	1,0
STAS	0,WSPCE

; RESTORE ACC 1 AND RETURN.

INC64:	LDA	0,AC064
	LDAH	1,AC164
	LDD	2,AC264
	LDDH	AC364

\*\*\*\*\*  
; NAME.

FUNCTION.

ASL65.

SERVICES THE INSTRS. WITH  
FORMAT NO. 2.  
ASL ASA CLX CCL DEC  
INC LSR NEG ROL RCR TST.

INPUT.

CHPTR PCNTS TO CH. AFTER  
OP-CODE.

OUTPUT.

CHPTR PCNTS TO BREAK,  
WSPCE, LENGTH SET.

CALLS.

SOP23, GCH1, GND07,  
I, S01, EKSC2.

CALLED-BY.

SPH25.

GLOBAL-VARIABLES-USED.

ADFLG, DSVAL, WSPCE.

GLOBAL-VARIABLES-CHANGED.

LENGTH, WSPC1.

ERROR-BITS-SET.

NONE.

SPACE FOR SAVING ACC CONTENTS.

AC065: •BLK 1  
AC165: •BLK 1  
AC265: •BLK 1  
AC365: •BLK 1

CONSTANTS.

CH065:	40440	;	#A	#
CH165:	41040	;	#B	#
ONE65:	1			
TWO65:	2			

SAVE ACC CONTENTS, ENTRY.

AS165: STA 0,AC065  
STA 1,AC165  
STA 2,AC265  
STA 3,AC365  
STA 0,ONE65  
STA 0,LENGTH

CHECK IF ABFLG IS SET

```
    SUB    1,1
    LDAB   0,ABFLG
    LDCB   0,ONNR
    SUBB   0,2,ONNR
    JMPA   A,ST65
    LDAC   2,TWO65
    DSZ   0,0
    JMPA   0,0
```

ABFLG IS 3, SEE IF A OR B IS PRESENT.

```
    JSRA   SCP23
    JMPA   0,0
    JSRA   0,0
    DSZ   0,0
```

IT IS NOT A,B. SEE WHAT TYPE OF ADDRESSING.

```
    JSRA   IN301
    HOP   0,0
    JMP   0,0
    JSRA   EX302
    INC   1,1
    INC   1,1
    INC   1,1
```

FORM FIRST BYTE

```
AST65: MOVLZ 1,1
        MOVLZ 1,1
        MOVLZ 1,1
        MOVLZ 1,1
        LDA    0,BVAL
```

AD000000000000000000000000000000  
LDAAS 0,NSPCE  
LDO000000000000000000000000000000  
1,NSPCE  
STAS 0,NSPCE

RETURN AFTER SAVING ACC CONTENTS.

END65: LDA 0,AC0065  
LDOA 1,AC165  
JMP 2,AC265  
AC365

\*\*\*\*\*  
NAME.

PSH66.

FUNCTION.

SERVICES THE INSTNS.  
PSH,PUL HAVING FORMAT NO.3.

INPUT.

CHPTR POINTS TO CH. AFTER  
OP-CODE.

OUTPUT.

CHPTR POINTS TO BREAK.  
LENGTH,NSPCE SET.

CALLS.

SCH23,SCH31,GRC7,ENE26.

CALLED-BY.

SPL25.

GLOBAL-VARIABLES-USED.

BSVAL,ACFLG,NSPCE.

GLOBAL-VARIABLES-CHANGED.

LENGTH,NSPCE.

ERROR-BITS-SET.

10(F).

SPACE FOR SAVING ACC CONTENTS.

AC166: .BLK 1  
AC166: .BLK 1  
AC266: .BLK 1  
AC366: .BLK 1

CONSTANTS.

CHA66: 40440  
CHB66: 41040  
ONE66: 1  
TWO66: 2  
TEN66: 12

ENTRY, SAVE ACC CCNTENTS.

PS166: STA 0,AC066  
STA 1,AC166  
STA 2,AC266  
STA 3,AC366

SET LENGTH

LDA 0,ONE66  
STA 0,LENTH  
LDA 1,BVAL

CHECK WHETHER ABFLG IS SET.

LDA 0,ABFLG  
SUBR 2,ONE66  
JMPA 0,2,SNR  
JMPA 2,AST66  
JMPA 2,TWO66  
JMPA 2,SNR  
JMP BST66

ABFLG NOT SET, SEE WHETHER AOR 0 IS PRESENT.

JSP S SCP23  
JMP E ND66  
JSR V GCH51  
MCRN 0,2  
JSR 0,GK007  
ADDA 2,0  
LDA R 2,CHA66  
SUBR 2,SNR  
JMPA 2,AST66  
LDA R 2,CHB66  
SUBR 2,SNR  
JMP BST66

ERROR, SET ERROR BIT NO 1

LDA 0,TEN66

STAB ,AKG66  
ARG66: JSR ENE26  
•BLK 1  
JMP END66  
BET66: INC 1,1  
AST66: MOVS 1,1  
LDAS 0,WSPCE  
ADD 0,1  
STAS 1,WSPCE

RETURN AFTER RESTORING ACCS.

END66: LDA 0,AC066  
LDA 1,AC166  
LDA 2,AC266  
JMP AC366

\*\*\*\*\*  
NAME.

CPX67.

FUNCTION.

SERVICES THE INSTNS. CPX,  
LOS,LOX, HAVING FORMAT NO.4.

INPUT.

CHPTR POINTS TO CH. AFTER  
OP-CODE.

OUTPUT.

CHPTR POINTS TO BREAK.  
LENGTH, WSPCE SET.

CALLS.

STM64, IWM69, IN8U1, CI8U0.

CALLED-BY.

SPM25.

GLOBAL-VARIABLES-USED.

WSPCE, BSVAL.

GLOBAL-VARIABLES-CHANGED.

LENGTH, WSPC1.

ERROR-BITS-SET.

NONE.

SPACE FOR SAVING ACC CONTENTS.

ACC67: :BLK 1  
AC167: :BLK 1

AC257:      • BLK      1  
AC357:      • BLK      1  
MSA57:      377

SAVE ADD CONTENTS, ENTRY

CP1671 STA J, ACB 67  
CP1671 STA 1, AC 167  
CP1671 STA 2, AC 267  
CP1671 STA 3, AC 367

$$C_{\text{ITG}} \propto -I_F - B_{\text{EFG}} = S$$

JSP < ST304  
JHP END67  
SUB 1,1

: CHECK WHICH MODE OF ADDRESSING,

JSH S	I MM133
10V	I J, SNR
JMP	I MM167
JSP S	I K, 801
10V	I J, SNR
JIP	I D, 667
JSP S	D IB666
JMP	D EXT667
JHP	D IR667
JDA	3, WSPCE
JLJDA	J, 1, 3
JLJDA S	2, MSK67
JLJDA S	0, 2
JSTA	2, 1, 3
JLJDA S	2, MSK67
10VS	0, 0
AND	2, 2
JSTA S	2, WSPCE
ISZ	L E N T H
JHP	N X T 67
INC	1, 1

EXT 67:	INC	1,1
INT 67:	INC	1,1
DIRE 67:	INC	1,1

**FORM FIRST EYTE**

NXT67: HOVLZ 1,1  
HOVLZ 1,1

ICVLZ 1,1  
ICVLZ 1,1  
LDA 0,BSVAL  
ACCS 0,1  
LDA\$ 0,NSPCE  
ACD 1,J  
STAS J,NSPCE

; RETURN, AFTER RESTORING ACCS.

EN0671 LDA J,AC067  
LDA 1,AC167  
LDA 2,AC267  
JMP \$ AC367

\*\*\*\*\*  
NAME.

STD68.

FUNCTION.

SERVICES THE INSTRNS. STS  
STX HAVING FORMAT NO.5.

INPUT.

CHPTR POINTS TO CH. AFTER  
OP-CODE.

OUTPUT.

CHPTR POINTS TO BREAK.  
LENGTH,NSPCE SET.

CALLS.

STD4,IN01,DI00.

CALLED-BY.

SPN25.

GLOBAL-VARIABLES-USED.

BSVAL,NSPCE.

GLOBAL-VARIABLES-CHANGED.

NSPCE.

ERROR-BITS-SET.

NOHE.

; SPACE FOR SAVING ACC CONTENTS, ENTRY

AC068: •BLK 1  
AC168: •BLK 1  
AC268: •BLK 1  
AC368: •BLK 1

SAVE ACC CONTENTS, ENTRY.

ST168: STX 0,AC068  
STX 1,AC026  
STX 2,AC026  
STX 3,AC036

SEE WHETHER ABFLG = 3

JRS STX4  
JMP END68

SUB 1,1

CHECK WHICH MODE OF ADDRESSING.

JSR IN301  
LDV 0,J,SNR  
JMP IN303  
JSR IN303  
JMP IN303  
JMP IN303

EXT68: INC 1,1  
INC68: INC 1,1

FORM FIRST BYTE

DI68: MOVLZ 1,1  
MOVLZ 1,1  
MOVLZ 1,1  
MOVLZ 1,1

DAIS 0,BEVAL  
ADDAS 0,1  
LDAIS 0,WSPOE  
ADAS 1,1  
STAS 0,WSPOE

RETURN AFTER RESTORING ACCS.

END68: LDA 0,AC068

LD<sub>A</sub> 1,AC16<sup>b</sup>  
DCP<sub>S</sub> 2,AC26<sup>b</sup>  
JMP<sub>S</sub> AC36<sup>b</sup>

\*\*\*\*\*  
NAME. JLP69.  
FUNCTION. SERVICES THE INST IS. JIP  
JSR HAVING FORMAT NO.6.  
INPUT. CHPTR POINTS TO CH. AFTER  
OP-CODE.  
OUTPUT. CHPTR POINTS TO BREAK.  
LENGTH, NSPCE SET.  
CALLS. ST8J4, INdJ1, EXdJ2.  
CALLED-BY. SPM25.  
GLOBAL-VARIABLES-USED. BSVAL, NSPCE.  
GLOBAL-VARIABLES-CHANGED. NSPC1.  
ERROR-BITS-SET. NONE.

SPACE FOR SAVING ACC CONTENTS.

AC069: .BLK 1  
AC169: .BLK 1  
AC269: .BLK 1  
AC369: .BLK 1

ENTRY, SAVE ACC CONTENTS.

JM169: STA 0,AC069<sup>b</sup>  
STA 1,AC16<sup>b</sup>  
STA 2,AC26<sup>b</sup>  
STA 3,AC369

CHECK ABFLG AND SET CHPTR

JSE S ST304  
JMP END69

• CHECK WHICH MODE

SUB	1,1
JSE	1,1
MOV	1,1
JMP	1,1
JSPC	1,1
INC	1,1

• FORM FIRST BYTE

IN69:	M01L2 1,1
	L000 0,3\$VAL
	AD00 0,1
	LD00 0,NSPCE
	AC00 1,0
END69:	AC10 0,NSPO
	LL0000 0,AC0000
	LL0000 1,AC1669
	LL0000 2,AC269
	LL0000 AC369

NAME.

ST3J4.

FUNCTION.

CHECKS WHETHER ABFLG = 3.

INPUT.

CHPTF POINTS TO CH. AFTER  
OP-CODE.

OUTPUT.

CHPTF POINTS TO BEG.

OF EXPRESSION.

AC 3 RETURN IF ERROR.

AC 3 + 1 RETURN OTHERWISE.

CALLS.

SUP23,ENE20.

CALLED-BY.

GLOBAL-VARIABLES-USED.                    LOTS.  
GLOBAL-VARIABLES-CHANGED.                ABFLG.  
ERROR-BITS-SET.                          (ONE.  
    IJ(F).

SPACE FOR SAVING ACC CONTENTS.

A6604:     BLK     1  
A3804:     BLK     1

CONSTANTS.

THE04:                3  
TNE04:                12

SAVE ACC, ENTRY

S1804:     STA     5,A1304  
              STA     3,A3804

CHECK ABFLG=3

LDAA        0,ABFLG  
STCDA      3,THE04  
LDCA      0,3,SZR  
JMP        EN304

SET CHPTC AND RETURN

JCS        SCP23  
JMP        EN604  
ISZ        A3804  
JMP        EN304

SET BIT 10

E9804:     LOAD    0,THE04  
              STAK    0,A6004  
              JSR    EN26  
AGE04:     BLK     1

RETURN AFTER RESTORING ACOS.

ENEL48 LOAD C,AUG04  
JMP< A3604

\*\*\*\*\*  
NAME. FCC55.  
FUNCTION. SERVICES THE PSEUDO-OP  
FCC.  
INPUT. CHPTR POINTS TO CH AFTER OP-CODE.  
OUTPUT. WSPOE CLEARED, LENGTH SET TO  
ZERO, LOCTR UPDATED.  
CALLS. GCH51, GCH57, BIN15,  
ENE26, SCP23, DEC51.  
CALLED-BY. SP-25.  
GLOBAL-VARIABLES-USED. PBFGL, WSPOE.  
GLOBAL-VARIABLES-CHANGED. CHPTF, LENGTH, WSPO1, LOCTR.  
ERROR-BITS-SET. 2(D), 3

SPACE FOR SAVING ACC CONTENTS

ACL55: .BLK 1  
AC155: .BLK 1  
AC255: .BLK 1  
AC355: .BLK 1

CONSTANTS

CHP55:	.BLK	1	
DEL55:	.BLK	1	
COM55:		54	; COMMA
CHZ55:		50	; CH 9
CHI55:		71	; CH 9
CST55:		121	
CHK55:		40	; DEC 256

```

TWO55:          2
THREE55:        3
; ENTRY SAVE ACOS.
FC155:    STA      0,AC055
           STA      1,AC155
           STA      2,AC255
           STA      3,AC355
; SET CHPTR
JSRS    SCP23
JMP     END55 ; ERROR RETURN.
; CHPTR SET, SAVE VALUE,
; AND CHECK WHICH TYPE OF FOC.
STA      0,CHPTR
STA      0,CH55
JSRS    S0H61
STA      0,DEC55
; CHECK WHETHER CH IS DECIMAL
LDA      1,CH255
LDA      2,CH455
ADCZB   2,0,SNC
ADCZB   0,1,SZC
JMP     LCP55 ; NOT DEC.
; CH IS DECIMAL.
; EVALUATE AND CHECK IF BREAK IS #,|.
JSRS    CHPTP
JSRS    DEC31
; ACC 1 CONTAINS VALUE, ACC0 CONTAINS BREAK.
; CHECK WHETHER BREAK IS #,|.
LDA      2,00L55
SUBB   0,2,0ZB
JMP     LCP55 ; NOT COMM.
; VALUE IS IN ACC 1.
; CHECK WHETHER VALUE IS LESS THAN 256.

```

LDA SUBLE JHP U, CHX55  
U, 1, SNC VGT55

GET CHARACTER AND PUNCH IT OUT

DELIMITER IS IN CEL55, CHPTB VALUE IS IN CHP55.  
PUNCH IT OUT.

L0P55: L001 1,000,000 DEL 555  
L002 1,000,000 CHPTR 555  
L003 1,000,000 CHPTR 555

NXT55:	JCS	GNC57
LDA	3,CHPT	R
LDA	2,CST55	
SUBE	3,2,SNR	
JMP	2,2,55	

CHECK IF DELINQUENT

SUB E J,1,SHF  
JMP ENDS

CHARACTER IS NOT DELIMITED, PUNCH IT OUT

10VCS  
57A85 0,0  
0,0000CE

ISZ LENGTH  
JSRS \$IN15

SET LENGTH AND NSPCE TO 0

```
LDI 0,0
STA $NSPCE
STA 0,LENGTH
LDA 0,LOCTR
LDI 0,J
STA 0,LOCTR
JMP NXT55
```

SET BIT NO. 3.

```
WT55: LDA 0,THR55
      STA 0,AG155
      JBR< ENE26
AG155: .BLK 1
      JMP EN055
```

ERROR .SET EIT NO 2

```
EF55: LDA 0,TWO55
      STA 0,ARG55
      JBR< ENE26
ARG55: .BLK 1
```

FASTORE ACC AND RETURN

```
EN055: LDA 0,AC055
      LDA 1,AC155
      LDA 2,AC255
      JMP $AC355
```

\*\*\*\*\*  
NAME.

F0854.

FUNCTION.

THIS ROUTINE SERVICES THE  
PSEUDO-OP FCB.

INPUT.

CHTR POINTS TO CH.  
AFTER OP-CODE.

OUTPUT.

CHPTR POINTS TO BREAK.  
LENGTH ,WSPCE SET TO J.

CALLS.

ST304,EVL97,SIN15.

CALLED-BY.

SPR25.

GLOBAL-VARIABLES-USED.

WSPCE,PCTLS.

GLOBAL-VARIABLES-CHANGED.

LENGTH,WSPC1,LOCTR.

ERROR-BITS-SET.

NONE.

SPACE FOR SAVING ACC CONTENTS.

AC054: .BLK 1  
AC154: .BLK 1  
AC254: .BLK 1  
AC354: .BLK 1

CONSTANTS

ONE54: 1  
COM54: 54  
BRK54: .BLK 1

ENTRY,SAVE ACC CONTENTS

FC154: STA 0,AC054  
STA 1,AC154  
STA 2,AC254  
STA 3,AC354

SET CHPTR

JRS ST304  
JMP END54

EVALUATE EXPRESSION.

LBL54: JRS EVL97

EXP HAS BEEN EVALUATED. STORE IN WSPCE

LDA 0,BREAK

```

    STA      0,BRK54
    LDY     1,1
    STA     1,WSPCE

    INCREMENT LENGTH, LOCTR.
    ISZ     LENGTH
    CALL ON ROUTINE TO PUNCH IT OUT
    JSR     BIN15

    SET LENGTH TO 1, CLEAR WSPCE
    SUB    1,1
    STA    1,LENTIT
    STA    1,WSPCE
    LDY    1,LOCTR
    STA    1,1
    STA    1,LOCTR

    CHECK ON BREAK CHARACTER.
    LDA    0,BRK54
    LDA    1,00154
    SUB    0,1,SZR
    JRP    ENDS4

    CHARACTER IS A COMMA, EVALUATE NEXT EXP
    ISZ     CHPTR
    JRP    LBL54

    RESTORE ACC CONTENTS AND RETURN
END54: LDA    0,AC054
        LDA    1,AC154
        LDA    2,AC254
        JMP<  AC354

*****  

NAME.          F0E56.  

FUNCTION.      THIS ROUTINE SERVICES THE

```

INPUT. PSEUDO-OP FCB.  
CHPTR POINTS TO CH.  
AFTER OP-OCCE.

OUTPUT. LENGTH , SPCE SET TO 1.  
CHPTR POINTS TO BREAK.

CALLS. STC04,EVL97,BIN15.

CALLED-BY. SP=25.

GLOBAL-VARIABLES-USED. WSPCE,PSFLG.

GLOBAL-VARIABLES-CHANGED. LENGTH,WSPC1,L00TR.

ERROR-BITS-SET. NONE.

## SPACE FOR SAVING ACC CONTENTS

AC056: • BLK 1  
AC156: • BLK 1  
AC256: • BLK 1  
AC356: • BLK 1

## CONSTANTS

CNE56: 1  
COM56: 54  
BPK56: • BLK 1

## ENTRY, SAVR ACCS.

FD156: STA 0,AC056  
STA 1,AC156  
STA 2,AC256  
STA 3,AC356

## SET CHPTR

JRS STB04  
JMP END56

## EVALUATE EXPRESSION.

LBL56: JRS EVL97

EXP HAS BEEN EVALUATED. STORE IN WSPCE

LDA 0,BREAK  
STA 0,BRK56  
STAS 1,WSPCE

INCREMENT LENGTH, SET LOCTR

ISZ LENGTH  
ISZ LENGTH

CALL ON ROUTINE TO PUNCH IT OUT

JMS BI,15

SET LENGTH TO 0, CLEAR WSPCE

SUB 1,1  
STAS 1,LENGTH  
STAS 1,WSPCE  
STAC 1,LOCTR  
HENDC 1,1  
HENDC 1,1  
STA 1,LOCTR

CHECK ON BREAK CHARACTER.

LDA 0,BRK56  
LDAE 1,CO456  
LDUE 0,1,SZR  
JMP ENDS6

CHARACTER IS A COMMA, EVALUATE NEXT EXP

ISZ CHPTB  
JMP LBL56

RESTORE ACC CONTENTS AND RETURN

ENDS6: LDA 0,AC056  
LDA 1,AC156  
LDA 2,AC256  
JMPS AC356

\*\*\*\*\*

NAME.	B0C46.
FUNCTION.	CONVERTS BINARY I.C. INTO A SERIES OF ASCII DECIMAL CHARACTERS.
INPUT.	BINARY NO. IN ACC U.
OUTPUT.	ASCII CH. ARE INSERTED INTO PTRL STARTING FROM PKPTR.
CALLS.	EPT33.
CALLED-BY.	PAGE60, ELC03, LER17.
GLOBAL-VARIABLES-USED.	None.
GLOBAL-VARIABLES-CHANGED..	PKPTR.
ERROR-BITS-SET.	None.

SPACE FOR SAVING ACC CONTENTS.

AC046:	• BLK	1
AC146:	• BLK	1
AC246:	• BLK	1
AC346:	• BLK	1

POWERS OF TEN

PTN46:	• RDX	10 <sup>0</sup>
		10 <sup>-1</sup>
		10 <sup>-2</sup>
		10 <sup>-3</sup>
		10 <sup>-4</sup>
		10 <sup>-5</sup>

PTA46:	• RDX	10 <sup>0</sup>
TEM46:	• BLK	10 <sup>-1</sup>
ZEF46:		10 <sup>-2</sup>

SAVE ACOS, EXIT

:  
B0146: STA 0,AC04E  
STA 1,AC14E  
STA 2,AC24E  
STA 3,AC34E

: SET UP ADDRESS IN TEM46

LDA 3,PTA46  
STA 3,TEM46  
MOV 0,2

: GET NEXT DIGIT AND GIVE IT OUT

LCP46: LDA\$ 1,TEH46  
MOV 1,1,SNR  
JMP END46

LDA 0,ZER46

: ACC 2 CONTAINS RUNNING VALUE, ACC 0 CONTAINS COUNT

LEL46: SUBZ 1,2,SZC  
INCRZ 3,1,SKP  
ADDZ 1,2,SKP  
JMP LBL46

: CH. IS IN ACC 0, GIVE IT OUT

JSPS EPT53  
ISZ PRTPTZ  
ISZ TEH46  
JMP LCP46

: RESTORE ACC 0 AND RETURN

END46: LDI 0,AC04E  
LDA 1,AC14E  
LDA 2,AC24E  
JMP\$ AC346

\*\*\*\*\*  
NAME.

FUNCTION.

NA157.

SERVICES THE PSEUDO-OP.  
NAME GETS THE FIRST SIX CH.  
AND PUTS THEM INTO NAME.

INPUT.

CHPTK POINTS TO CH.  
AFTER OP-CODE.

OUTPUT.

NONE.

CALLS.

SCP23, G1657.

CALLED-BY.

SPM25.

GLOBAL-VARIABLES-US ED.

NAME.

GLOBAL-VARIABLES-CHANGED.

LCFLG, NAME1.

ERFCP-BITS-SET.

NONE.

SPACE FOR SAVING ACOS.

AC057: .BLK 1  
AC157: .BLK 1  
AC257: .BLK 1  
AC357: .BLK 1

CONSTANTS

THE57: .BLK 3  
CTF57: .BLK 1

ENTRY POINT, SAVP ACOS.

NA157: STA 0,AC057  
STA 1,AC157  
STA 2,AC257  
STA 3,AC357  
STA 0,LCFLG

SET CHPTE AND ENTER

JPS SCP23  
JMP END57

LDA 0,TMR57  
STA 0,CTR57  
DSZ CHTPTE  
LDA 2,NAME

ENTER INTO NAME

LBL57: JSR 0,GN057  
MOVC 0,1  
MOVC 0,GN057  
MOVC 0,1  
MOVC 1,2  
MOVC 2,LBL57  
JMP 0,LBL57

RESTORE ACOS AND RETURN

END57: LDA 0,AC057  
LDA 1,AC157  
LDA 2,AC257  
JMP 0,AC357

\*\*\*\*\*  
NAME.

FUNCTION.

INPUT.

OUTPUT.

CALLS.

CALLED-BY.

GLOBAL-VARIABLES-USED.

GLOBAL-VARIABLES-CHANGED.

ERRCR-BITS-SET.

ANS31.

ENTERS WORKING VALUE AFTER  
CONVERSION INTO HEX INTO  
LOCATIONS 16-24 OF PTRLN.

NONE.

NONE.

WTB4,BHX47,EPT03.

REG10.

LENTH,NSPC2,VLF1G,VALUE.

P<PTR.

ALOE.

SPACE FOR SAVING ACC CONTENTS.

```
AC031:  .BLK    1  
AC131:  .BLK    1  
AC231:  .BLK    1  
AC331:  .BLK    1
```

CONSTANTS.

```
CN031:      22          ; DEC 16  
CN131:      27  
MSK31:      377  
ONE31:      1
```

SAVE ACC CONTENTS ,ENTRY POINT.

```
EN131:  STA      0,AC031  
        STA      1,AC131  
        STA      2,AC231  
        STA      3,AC331
```

SET UP PRPTR VALUE

```
LDA      0,CN031  
STA      0,PRPTR
```

CHECK VALUE OF LENGTH

```
LDA      0,LENGTH  
MOV      0,J,SNR  
JMP      L2R31          ; LENGTH IS 0
```

LENGTH IS NOT ZERO, SET UP ADDRESS IN ACC 2, DETERMINE LENGTH VALUE.

```
LDA      2,HSPCE  
LDA      1,ONES31
```

```
SUB     1,J,SNR  
JIP      LCH31          ; LENGTH IS 1
```

```
SUB     1,J,SNR  
JIP      L7W31          ; LENGTH IS 2
```

LENGTH IS 3.  
ACID 2 CONTAINS ADDRESS OF BYTES.  
PRINT OUT FIRST TWO BYTES.

```
LDA    0,J,2
JSR    OVT31
LDA    0,AG131
INC    0,K
INC    0,2
```

PUT OUT BYTE 1 OR 3

```
LBN31: LDA    0,J,2
JSR    OVT31
AG131: .BLK    1
AG231: .BLK    1
```

MOST SIGNIFICANT HALF IS 400.

```
LDA    0,AG131
TDS    0,J
LDA    1,MSK31
AND    0
JSR    RPT31
ISZ    RPT31
```

```
LDA    0,AG131
TDS    0,J
JSR    RPT31
JMP    END31
```

LENGTH IS TWO.

```
LTH31: LDA    0,J,2
JSR    OVT31
JMP    END31
```

LENGTH IS 3, CHECK VALUE FLAG TO SEE IF  
VALUE HAS TO BE PRINTED.

```
LZF31: LDW    0,J,LFLG
MOV    0,J,SNR
JMP    END31
```

VALUE FLAG IF NON ZERO.

LDA 0, VALUE  
JSRS CVT<sub>64</sub>

RESTORE ACOS AND RETURN.

END31: LDA 0, AC031  
LDA 1, AC131  
LDA 2, AC231  
JMP\$ AC331

\*\*\*\*\*

NAME.

EOF20.

FUNCTION.

PUNCHES E-O-F RECORD.

INPUT.

NONE.

OUTPUT.

NONE.

CALLS.

PL112, NRT<sub>36</sub>.

CALLED-BY.

NOUP3.

GLOBAL-VARIABLES-USED.

BNICV, BNFLG.

GLOBAL-VARIABLES-CHANGED.

OUTCV.

ERROR-BITS-SET.

NONE.

SPACE FOR SAVING ACC CONTENTS

AC320: • BLK 1  
AC020: • BLK 1

CONSTANTS

EOF20: 34523  
31460  
30160  
30160  
41506  
0  
EOA20: EOF20

ENTRY, SAVE ACOS.

PE1201 STA 0,AC020  
STA 3,AC320

CHECK BNFLG TO SEE IF NECC.

LOA 0,BNFLG  
JCV 0,0,SNR  
IMP END2J

PUNCH OUT NULLS.

JSRS PNL12

PUNCH OUT RECORD

LOA 0,BPN0V  
STA 0,OUD0V  
LOA 2,EOA20  
JSRS WRT66

RESTORE ACOS AND RETURN

EN0201 LOA 0,AC020  
IMPS AC320

\*\*\*\*\*

NAME. SPC62.

FUNCTION. SERVICE THE PSEUDO-OP  
SPC.

INPUT. CHPTK POINTS TO CH.  
BEFORE OP-CODE.

OUTPUT. CHPTK POINTS TO BREAK.

CALLS. PLF06,ST844,EVL97.

CALLED-BY. SPN25.

GLOBAL-VARIABLES-USED. NONE.

GLOBAL-VARIABLES-CHANGED. SCFLG.  
ERROR-BITS-SET.  
NOTE,

SPACE FOR SAVING ACC CONTENTS.

AC062: • CLK 1  
AC162: • CLK 1  
AC262: • CLK 1  
AC362: • CLK 1

SAVE ACOS,ENTRY

SP162: STA 0,AC062  
STA 1,AC162  
STA 2,AC262  
STA 3,AC362

EVALUATE AFTER SETTING CHPTR

JSRS ST304  
JMP EN062

EVALUATE EXP-NUMBER IS INTERPRETED AS A BIN NO.

JSRS EVL97  
MOV END, J, SN#  
JMP EN062

NO ERROR IN EVALUATION,CALL ON  
ROUTINE TO PRINT OUT LFDs.

MOV 1,0  
JSRS PLF#8

SET SCFLG .

SUB 1,1  
STA 1,SCFLG

RESTORE ACOS,RETURN.

EN062: LDA 0,AC062  
LDA 1,AC162  
LDA 2,AC262

JMP\$ AC362

\*\*\*\*\*  
NAME. PI.803.  
FUNCTION. PUNCHES OUT THE #START#  
RECORD WITH 3 WORDS  
OF NAME.  
INPUT. NONE.  
OUTPUT. NONE.  
CALLS. W-T66, PNL12, SHX47.  
CALLED-BY. INT13.  
GLOBAL-VARIABLES-USED. SP1.CV, SHFLG, NARE.  
GLOBAL-VARIABLES-CHANGED. OUTCV.  
ERROR-BITS-SET. NONE.

SPACE FOR SAVING ACC CONTENTS.

A0803: •BLK 1  
A1803: •BLK 1  
A2803: •BLK 1  
A3803: •BLK 1

CONSTANTS AND COUNTERS.

ST803:	30123	;	BYTE COUNT
	33360	;	ADDRESS
	30061	;	ADDRESS
	30060	;	ADDRESS
NME03:	•BLK 3		
CH803:	•BLK 1		
	0		
NAB03:		NME03	
SA803:		ST803	
CTF03:		3	
CHE03:	•BLK 1		

SM803: 113220  
MS803: 377  
NC803: .BLK 1  
LC803: .BLK 1

; SAVE ADDS, ENTRY

P18L3: STA 0,A0303  
STA 1,A1303  
STA 2,A2303  
STA 3,A3303

; CHECK IF PURCHING IS REQD.

LDA 0,BFLG  
MOV 0,0,SNR  
JMP EN303

; PUNCH OUT NULLS.

JSRS PNL12.

; SET UP DEVICE CODES.

LDA 0,BPNDV  
STA 0,BUTDV

; SET UP ADDRESSES

LDA 0,NAME  
STA 0,NC803  
LDA 0,NA303  
STA 0,LC803  
LDA 0,CT803  
STA 0,CN803

; LDA 1,MS803  
LDA 2,SN803

; GET NAME, STOFE IT, UPDATE SUM

LBF03: LDAS 0,NC803  
MOVS 0,J  
STAS 0,LC803

; AND 1,J

ADD 0,2  
LDA S 0,RC603  
AND 1,0  
ADD 0,2

IS? nC603  
ISZ LC603  
DSZ CH603  
JMP LB603

ALL WORDS ENTERED, GET CHECKSUM

G1E03:  
G2E03:  
LDH 2,2  
MOV 2,2  
JSR 2,FX47  
BLK 1  
BLK 1  
TORN 2,G2803  
ICRD 2,2  
STA 2,CH603

PUNCH OUT

LOA 2,SAB03  
JSR WRT86

RESTORE ACDS AND RETURN

EN603:  
LDA 0,A0303  
LDA 1,A1303  
LOA 2,A2303  
JMP 0,A3303

\*\*\*\*\*  
NAME.

PAGE0.

FUNCTION.

SERVICES THE PSEUDO-OP PAG.  
PRINTS OUT HEADING AFTER  
UPDATING PAGE0.

INPUT.

NONE.

OUTPUT.

NONE.

CALLS.

PLF03,PLF02,B0046,WFT86.

CALLED BY.

GLOBAL VARIABLES USED. SP025, FV154.

LTFLG, BUSTD, PRTL1, NAME.  
ENCLG.

GLOBAL-VARIABLES-CHANGED. OUTCV, PRTL1, SCFLG, PRPTR.  
EXFOR-SITS-SET.

NONE.

SPACE FOR SAVING ACC CONTENTS.

AC060: .BLK 1  
AC160: .BLK 1  
AC260: .BLK 1  
AC360: .BLK 1

CONSTANTS,COUNTERS

	TXT	ER.	LINE.	LOC.	VALUE.	INPUT.-
MES60:				MES60		
MEA60:				20040		
BLK60:				74		
CNT60:				74		
NBK60:				4		
NLE60:				4		
NLA60:				4		
NCH60:				3		
SPN60:				74		
PVL60:				102		
PGE60:				103		
				104		
				107		
				105		
PGAS60:				PGE60		
CST60:				4		
CTF60:	.BLK	1				

ENTRY,SAVE ACCS.

PA160: STA 0,AC060  
STA 1,AC160  
STA 2,AC260  
STA 3,AC360

CHECK WHETHER NECC.

LDA 0,LTFLG

MOV 0,J,SZR  
JMP END60  
LDA 0,ENDFG  
MOV 0,J,SZR  
JMP END60

PRINT OUT LEDS.

LDA 0,AL360  
JSRS PLFUB

SET OUTPUT DEVICE CODE

LIA 0,SLOTD  
STA 0,OUTOV

CLEAR PRINT LINE

LDA 1,CRT60  
LDA 1,1  
LDA 2,PRTLN  
LDA 3,BLK60  
LDA 3,U,2  
LDA 2,2  
INC 1,1,SZR  
JMP LBL60

INTRODUCE NAME

LDA 2,PRTLN  
LDA 1,BLK60  
LDA 1,2  
LDA 3,NAME  
LDA 1,NCH60  
LDA 1,1  
LDA 3,U,3  
LDA 3,U,2  
INC 3,3  
INC 2,2  
INC 1,1,SZR  
JMP -5

ENTER A PAGE#.

LIA 0,OST50  
STA 0,CTR60

LDA 0,SPN16D  
LDA 0,SPKPTX  
LDA 2,PGA60  
LOP60: LDA 0,0,2  
JCR 0,PRTB3  
INC 2,NRDTB  
INC 2,NRDTB  
JMP LCP60

ENTER PAGE NO.

LDA 0,PAGNO  
STA 0,PAGNO  
LDA 1,PAGEBT  
STA 1,PAGEBT  
JSR 1,CD46

ALL WORDS ARE ENTERED, PRINT OUT

JSRS PRTB2

SUB 0,0  
INR 0,PLF03  
JSR 0,PLF03  
LDA 2,MEAD03  
JSR 2,WLT86

PRINT OUT LINE-FEEDS.

LDA 0,NLAE03  
JSRS PLF03

SET FLAG SO THAT LINE IS NOT PRINTED OUT

SUB 0,0  
STA 0,SCFLG

RESTORE ACOS AND RETURN.

END00: LDA 0,AC060  
LDA 1,AC160  
LDA 2,AC260  
JMP AC360

\*\*\*\*\*

NAME.	MEF17.
FUNCTION.	LISTS OUT THE TOTAL NO. OF ERRORS.
INPUT.	NONE.
OUTPUT.	NONE.
CALLS.	None.
CALEED-BY.	None.
GLOBAL-VARIABLES-USED.	P0046, PRT52.
GLOBAL-VARIABLES-CHANGES.	PASS1, WDCUP3.
ERROR-BITS-SET.	PATEN, SLC00, P0FLG, EF17B, E1EP1, E2T3, E2EP1. PRTL1, OUTCV, PRPTB.

SPACE FOR SAVING ACOS.

AC017:	• BLK	1
AC117:	• BLK	1
AC217:	• BLK	1
AC317:	• BLK	1

MESSAGE

MES17:	52117	TO
	52101	TA
	46040	LA
	42522	NEA
	51117	OOS
	51123	*
	20040	*
MEA17:	MES17	
CST17:	20	
CNT17:	74	
BLK17:	20040	
CFE17:	1	
NWD17:	7	

; SAVE ACOS, ENTRY

NE117: STA 0,AC0117  
STA 1,AC1117  
STA 2,AC2117  
STA 3,AC3117

SET DEVICE CODES

LDA 0,SLOT0  
STA 0,OUTDV

CLEAR TABLE

LDA 2,PRTLN  
STA 0,3LK117  
STA 1,CNT117  
STA 1,1

LDA 0,1,2  
STA 2,2  
STA 1,1,6ZR  
JMP 0,3

STORE MESSAGE

LDA 2,PRTLN  
STA 3,HEA117  
STA 1,WND117  
STA 1,1  
STA 0,3  
STA 0,2  
STA 0,1  
STA 1,3  
STA 1,4,6ZR  
JMP 0,5

GET NO OF ERRORS CONVERT AND ENTER

STA 0,PSFLG  
STA 1,0HE117  
JMP 0,1,SNR  
PCN117

PASS OS 2

LDA 1,REGTBT  
STA 0,REGDPT

```

        JMR      NXT17
        PASS IS 1
PON17:   LDA      1,ER1TB
          LDA      0,E1EPT
NXT17:   SUBOR   1,0
          LDA      1,OST17
          STA      1,PRPTK
          JSRS    30046
          JSRS    FRTS2
        RESTORE ACOS AND RETURN
          LDA      0,AC017
          LDA      1,AC117
          LDA      2,AC217
          IMPS    AC317

```

---

NAME.	PLF06.
FUNCTION.	PRINTS OUT CRT AND LFDS.
INPUT.	ACC 0 CONTAINS THE NO. OF LFDS TO BE PUT OUT.
OUTPUT.	NONE.
CALLS.	PUT75.
CALLED-BY.	LOTS.
GLOBAL-VARIABLES-USED.	LTFLG,SLOTO.
GLOBAL-VARIABLES-CHANGED.	OUTSV.
ERROR-BITS-SET.	NONE.
SPACE FPR SAVING ACC CONTENTS.	

```

AC005:    .BLK    1
AC208:    .BLK    1
AC308:    .BLK    1
;
; CONSTANTS
;
LF008:      12
CF008:      15
;
; SAVE AC005, ENTRY
;
PL108:    STA      0,AC005
            STA      2,AC020
            STA      3,AC030
;
; CHECK LTF008
;
        LDA      0,LTF008
        LDY      0,SL0
        JMF      0,END08
;
; SET DEVICE CODES.
;
        LDA      3,SL0TO
        STA      3,OUT0V
;
; PRINT LF AND CR
;
        LDA      0,CRT08
        JSR      PUT75
        LDA      0,LFD08
        JSR      AC0108
        NEG      2,2
        JSR      PUT75
        INC      2,2,SL+
        JMB      0,-2
;
; RETURN
;
END08:   LDA      0,AC005
            LDA      2,AC020
            JMP      AC308
;
; *****

; RAFFE.

```

FUNCTION. PNL12.  
INPUT. PUNCHES OUT CR,LF AND NULLS  
OUTPUT. NONE.  
CALLS. NONE.  
CALLED-BY. PUT75.  
GLOBAL-VARIABLES-USED. PBD20,PUN40,P1613.  
GLOBAL-VARIABLES-CHANGED. BNFLG,BPNV.  
ERROR-BITS-SET. OUTOV.  
NONE.

## SPACE FOR SAVING ACOS.

AC112: .BLK 1  
AC212: .BLK 1  
AC312: .BLK 1

## CONSTANTS

CPT12: 15  
LFC12: 12  
NLL12: 6

## ENTRY,SAVE ACOS.

PNL12: STA 0,AC112  
STA 2,AC212  
STA 3,AC312

## CHECK BNFLG

LOA 0,BNFLG  
MOV 0,0,SMR  
JMP END12

## SET OUTPUT DEVICE ADDRESS

LOA 0,BPNDV  
STA 0,OUTOV

PRINT OUT CR,LF

LD<sub>12</sub> 0,CRT12  
OUT<sub>12</sub> 0,OUT75  
LFD<sub>12</sub> 0,LFD12  
PUT<sub>12</sub> 0,PUT75

PRINT OUT NULLS

LD<sub>12</sub> 0,0,NUL12  
OUT<sub>12</sub> 0,OUT75  
PUT<sub>12</sub> 0,PUT75  
INR<sub>12</sub> 2,2,SZR  
JMP<sub>12</sub> .-2

RESTORE ACUS AND RETURN

END12: LD<sub>12</sub> 0,AC112  
LD<sub>12</sub> 2,AC212  
JMP<sub>12</sub> AC312

\*\*\*\*\*  
NAME.

FVA34.

FUNCTION.

DOES VERTICAL FORMATTING.

INPUT.

NONE.

OUTPUT.

NONE.

CALLS.

PAGE60.

CALLED-BY.

PSD10.

GLOBAL-VARIABLES-USED.

OPFTB,LNCTR.

GLOBAL-VARIABLES-CHANGED.

NONE.

ERROR-DITS-SLT.

NONE.

SPACE FOR SAVING ACC. CONTENTS.

;  
AC034: •BLK 1  
AC134: •BLK 1  
AC234: •BLK 1  
AC334: •BLK 1

; CONSTANTS, COUNTERS.

CTR34: •BLK 1  
CNT34: 24  
ONE34: 1 ; DEC 20.

; ENTRY, SAVE ACDS.

FV134: STA 0,AC034  
STA 1,AC134  
STA 2,AC234  
STA 3,AC334

; CHECK IF FORMATTING IS NEEDED.

LDA 3,DPFTB  
LDA 0,9,3  
LOAD 1,ONE34  
SUB 0,1,SNR  
JMP END34

; CHECK FIRST TIME THRO.

LDA 0,NXT34  
LDA 1,ONE34  
SUB 0,1,SZP  
JMP NXT34

; FIRST TIME THRO, INITIALISE CTR34.

LDA 0,CTR34  
STA 0,CTR34

; CHECK IF END OF PAGE.

NXT34: DS2 CTR34  
JMP END34

; PRINT HEADING.

JSRS PAGE

; RESET COUNTER.

LDA 0, CNT34  
 STA 0, CTR34

; RESTORE ACOS AND RETURN.

END34: LDA 0, AC034  
 LDA 1, AC134  
 LDA 2, AC234  
 JMP\$ AC334

\*\*\*\*\*

NAME. LCM16.

FUNCTION.

LISTS OUT THE SYMBOL TABLE.

INPUT.

NONE.

OUTPUT.

NONE.

CALLS.

PSY39, PLF16.

CALLED-BY.

40URP3.

GLOBAL-VARIABLES-USED.

LTFLG, SYNT3, OPFTB, SLOTO.

GLOBAL-VARIABLES-CHANGED.

OUTCV.

; SPACE FOR SAVING ACC. CONTENTS.

AC018: .BLK 1  
AC118: .BLK 1  
AC218: .BLK 1  
AC318: .BLK 1

; CONSTANTS, COUNTERS.

```

LEN18:  .BLK    1 ; SYMBOL TABLE LENGTH.
        .
CTP18:  .BLK    1
FOR18:   4
SET18:   100000
SYM18:   .BLK    1
FIN18:   .BLK    1
LDO18:   .BLK    LSP18
LSP18:   .BLK    5
SLN18:   .BLK    10
        .
        ; SAVE ACOS. ENTRY.
        .
LS118:  STA    0,AC018
        STA    1,AC118
        STA    2,AC218
        STA    3,AC318
        .
        ; CHECK WHETHER LISTING IS NEEDED.
        .
        LD A    0,LTELG
        JCV    0,0,SLR
        JMP    END18
        .
        ; SET DEVICE CODES.
        .
        STA    0,SLOT0
        STA    0,OUTDV
        .
        ; PRINT OUT BLANK LINES.
        .
        LD A    0,BLN18
        JSRS   PLF03
        .
        ; SYMBOL TABLE LISTING IS NEEDED.
        .
        ; A METHOD WHICH DOES NOT USE EXTRA STORAGE, BUT
        ; USES A LOT OF REDUNDANT COMPARISONS HAS BEEN USED.
        .
        ; SET LEN18 TO SYMBOL TABLE LENGTH.
        .
        LD A    3,OPFTB
        STA    0,3,3
        STA    0,LEN18
        .

```

```

; SET ALL ZERO ENTRIES TO 10000.
;
LDA    0,LEN18
STA    0,CTR18
;
LDA    3,SYMTB
LDA    2,FOR18
LDA    1,SET18
;
L6118: LDA    0,0,3
MOV    0,0,SNR
STA    1,0,3
;
ADD    2,3
JSR    CTR18
JMP    L6118
;

ALL NULL ENTRIES HAVE BEEN SET TO 10000.
DETERMINE MINIMUM ENTRY.
GET OUT OF LOOP IF MINIMUM VALUE IS 10000.
;
L6218: LDA    2,SYMTB
LDA    3,LAD18
LDA    0,LEN18
STA    0,CTR18
LDA    0,SET18
STA    0,LSP18
SUB   0,0
STA    0,FI,18
;

ALL VALUES HAVE BEEN INITIALISED.
ACC 2 CONTAINS ADDRESS OF SYMBOL TABLE.
ACC 3 CONTAINS ADDRESS OF LOCAL SPACE.
GO INTO LOOP TO DETERMINE MINIMUM VALUE.
;
L6318: LDA    0,0,2
LDA    1,0,3
SUBE  0,1,SNR
JMP    ZR118
;

RESULT IS NOT ZERO. COMPARE ENTRIES.
;
JSRLE  0,1,SZC
JMP    NXT18

```

```

        JNP      REP16
FIRST WORD PATCHES. CHECK SECOND WORD.
Z8118: LDAA    0,1,2
        LDAC    1,1,3
        JSR    0,1,SNC
        JMP    Z8218

COMPARE ENTRIES.
        SUBLE  0,1,SZC
        JNP    NXT16
        JNP    REP16

FIRST TWO ENTRIES MATCH.
Z8218: LDAA    0,2,2
        LDAC    1,2,3
        SUBLE  1,3,SNC
        JMP    NXT16

REPLACE MINIMUM VALUE.
REP18: STA     2,FIN18
        STA     0,J,2
        STA     0,0,3
        STA     0,1,2
        STA     0,1,3
        STA     0,2,2
        STA     0,2,3

MINIMUM VALUE REPLACED.
UPDATED ACC USE, CHECK WHETHER ALL
ENTRIES HAVE BEEN CHECKED.

NXT16: LDAA    0,FCR16
        LDAC    0,2
        JSR    CIR16
        JMP    L8318

FIN18 CONTAINS ADDRESS OF MINIMUM VALUE.
LSP18 CONTAINS MINIMUM VALUE.
CHECK WHETHER FIRST WORD IS 100000

        LDAA    0,LSP18
        LDAC    1,SET18

```

```

SUB   0,1,SNR
JMP   OVX13

; ALL ENTRIES HAVE NOT BEEN PRINTED OUT.
; PRINT OUT THIS ENTRY AND SET FIGURE BIT TO 1.
; CALL ON ROUTINE PSM39 TO PRINT OUT THE ENTRY.
; PSM39 NEEDS AS INPUT THE ADDRESS OF ENTRY IN ACC 2.

        LDA   2,FI11a
        JCRs PSY39

; SET BIT J TO 1.

        LDAs  0,FI11a
        STA   1,SET1a
        ADDs  1,J
        STAs  0,FI11a

; GET NEXT MINIMUM VALUE.

        JMP   LB213

; ALL ENTRIES HAVE BEEN PRINTED OUT.
; CLEAR BIT J OF ALL ENTRIES.
; IE. SUBTRACT 100000 FROM ALL ENTRIES.

OVF18:  LDA   0,LEN18
        STA   0,CTR1a
        LDA   0,SYMTB
        LDA   2,FOUR18
        STA   1,SET1a

LB418:  LDA   0,0,3
        SUDs  1,0
        STA   0,0,3
;
        ADDs  2,3
        DSZ
        JMP   LB418

; RESTORE ACOS AND RETURN.

END18:  LDA   0,AC01a
        LDA   1,AC11a
        LDA   2,AC21a
        JNPS  AC318
;
```

\*\*\*\*\*  
NAME. PSY39  
FUNCTION. PRINTS OUT AN ENTRY OF THE SYMBOL TABLE.  
INPUT. ACC 2 CONTAINS THE STARTING ADDRESS OF ENTRY.  
OUTPUT. NONE.  
CALLS. PUT75, BHX47.  
CALLED-BY. LCM16.  
GLOBAL-VARIABLES-USCD. SYMTB.  
GLOBAL-VARIABLES-CHANGED. NONE.

## SPACE FOR SAVING ACC. CONTENTS.

AC039: • BLK 1  
AC139: • BLK 1  
AC239: • BLK 1  
AC339: • BLK 1

## CONSTANTS,COUNTERS.

BLK39: 40  
MSK39: 177  
CNT39: 3  
CTR39: • BLK 1  
CFT39: 15  
LFD39: 12  
NEK39: 10

; NO. OF BLANKS  
NECESSARY.

## ENTRY POINT,SAVE ACC CONTENTS.

PS139: STA 0,AC039  
STA 1,AC139  
STA 2,AC239

STA 3,40339  
POINT OUT ENTRY.  
ACC 2 CONTAINS STARTING ADDRESS.

LDA	0,0,INT39
STA	0,0,CTR39
LDA	1,MSK39

LB139: LDA 0,J,2  
107S 0,0  
AND 1,0,SHR  
LDA 0,BLK39  
JSRS PUT75

POINT OUT SECOND CHARACTER.

LDA	0,J,2
AND	1,0,SHR
LDA	0,BLK39
JSRS	PUT75

INC 2,2  
JSB CTR39  
JMP LB139

ALL WORDS PRINTED OUT.  
POINT OUT BLANKS.

LDA	0,BLK39
STAA	1,MSK39
STAA	1,CTR39
JSRS	PUT75
DSZ	CTR39
JMP	-2

ALL BLANKS PRINTED OUT.  
CONVERT LOC. VALUE INTO HEX. AND PRINT OUT.

LDA	2,AC239
JSRS	J,3,2
DSZ	3HX47

AG139: :BLK 1  
AG239: :BLK 1

PRINT OUT 4 CHARACTERS.

```
LDA    0,AC139
1078    P,UT75
JSRS    PUT75
MOVS    P,UT75
JSRS    PUT75
```

```
LDA    0,AC239
1078    P,UT75
JSRS    PUT75
MOVS    P,UT75
JSRS    PUT75
```

PRINT OUT CR,LF.

```
LDA    0,CRT39
JSRS    PUT75
LDA    0,LFD39
JSRS    PUT75
```

ALL WORKS PRINTED OUT.  
RESTORE ACOS. AND RETURN.

```
END39: LDA    0,AC139
       LDA    1,AC139
       LDA    2,AC239
       JNPS    AC339
```

\*\*\*\*\*  
•LOC 12000  
\*\*\*\*\*

TABLES (ARRAYS).

SYNCHRONOUS  
SYNTHETIC TABLE.

SYNTH1:	• BLK	2 JU
	• R2K	1 G

SOURCE-DISK BUFFER.

SOURCE1:	• BLK	4 G
	• TXT	1

DEFINITION.

DEFN1:	• TXT	/ START /
--------	-------	-----------

DIRECT ADDRESS TABLE.

DIA1:	• BLK	5 G
-------	-------	-----

ERROR TABLE FOR PASS-1.

ERR1:	• BLK	5 G
-------	-------	-----

ERROR TABLE FOR PASS-2.

ERR2:	• BLK	5 G
-------	-------	-----

INPUT SOURCE-LINE.

INL1:	• BLK	4 G
-------	-------	-----

MATCHING-OPERATION TABLE.

FCPT18 • TXT • A3A•  
2075  
• TXT /ADD/  
137  
• TXT /ADD/  
139  
• TXT /ADD/  
132  
• TXT /ASL/  
534  
• TXT /ASLR/  
533  
• TXT /ASOC/  
18308  
• TXT /ASOC/  
18309  
• TXT /ASOC/  
18310  
• TXT /ASGE/  
1836  
• TXT /ASGT/  
1833  
• TXT /ASHI/  
1826  
• TXT /ASIT/  
133  
• TXT /ASLU/  
1839  
• TXT /ASLS/  
1827  
• TXT /ASLT/  
1837  
• TXT /ASMI/  
1835  
• TXT /ASNU/  
1830  
• TXT /ASPL/  
1834  
• TXT /ASRA/  
1824  
• TXT /ASRE/  
1833  
• TXT /ASRV/  
1832  
• TXT /ASVS/  
1833  
• TXT /CSA/



•.TXT /CRA/  
138  
•.TXT /FSH/  
822  
•.TXT /PUL/  
816  
•.TXT /ROL/  
535  
•.TXT /ROS/  
532  
•.TXT /RTD/  
2107  
•.TXT /RTS/  
2105  
•.TXT /SBA/  
2064  
•.TXT /SBO/  
130  
•.TXT /SEC/  
2061  
•.TXT /SEDI/  
20623  
•.TXT /SEDU/  
20659  
•.TXT /STA/  
407  
•.TXT /STS/  
1439  
•.TXT /STX/  
1503  
•.TXT /SUZ/  
123  
•.TXT /SWI/  
2111  
•.TXT /TAB/  
2076  
•.TXT /TAP/  
2454  
•.TXT /TBA/  
2071  
•.TXT /TPA/  
2055  
•.TXT /TSI/  
539  
•.TXT /TSX/  
2036  
•.TXT /TKS/

• TXT      211  
              /WAI/  
              2113

NAME(CURRENT).

NAME1:    .BLK      3

OPTIONS DEFAULT TABLE.

OPCT1:      2  
              1  
              2  
              256  
              2  
              2

OPTION-FLAG TABLE.

OPFT1:    .BLK      6

PSEUDO-OP TABLE.

POPT1:    .TXT      /END/  
              EN152  
              .TXT      /EQU/  
              EG153  
              .TXT      /FCB/  
              FC154  
              .TXT      /FCC/  
              FC155  
              .TXT      /FDB/  
              FC156  
              .TXT      /NAH/  
              NA15  
              .TXT      /OPT/

• TXT  
OP156/  
SP153/  
SP157/  
PA160/  
PA161/  
PA162/  
SP162/  
SP163/

PRINT LINE •  
PTRL1: • BLK 60

INCIDENT SPACE, SPACE FOR  
ASSEMBLING INSTRUCTION.  
RESP01: • BLK 2

• EXC 0  
• TXT 0

STURES FOR OTHER ROUTINES.  
OP158: JNP J,3

• END

APPENDIX I  
SAMPLE PROGRAMS

SAMPLE PROGRAM #1

Exhaustive testing of  
Various Instruction Types  
and Addressing Modes

START

PAGE 00001

ER. LINE. LOC. VALUE. INPUT

00001			**	
00002			* TEST INSTRUCTIONS	
00003			**	
00004			*	
00005			*	
00006	0010	AAA	EQU	\$10
00007	0110	BBB	EQU	\$110
00008	FFAB	CCC	EQU	\$FFAB
00009	0300	DDD	EQU	\$300
00010			*	
00011			*	
00012	0100		ORG	\$100
00013			*	
00014			* FORMAT NO. 0	
00015			**	
00016			*	
00017			* IMMEDIATE	
00018			**	
00019	0100	8190	ADC A	#\$10
00020	0102	C910	ADC B	#AAA

START

PAGE 00002

ER. LINE. LOC. VALUE. INPUT.

00021	0104	8920	ADC A	#AAA+\$10
00022	0106	C931	ADC B	#'1
00023		**/		
00024		* DIRECT		
00025		**		
00026	0108	9910	ADC A	\$10
00027	010A	D910	ADC B	AAA
00028	010C	990B	ADC A	AAA-\$5
00029		*		
00030		* EXTENDED		
00031		*		
00032	010E	F901 00	ADC B	\$100
00033	0111	B9FF AB	ADC A	CCC
00034	0114	F9FF 00	ADC B	CCC-\$AB
00035		*		
00036		* INDEXED		
00037		*		
00038	0117	A900	ADC A	X
00039	0119	E900	ADC B	,X
00040	011B	A910	ADC A	\$10,X

START

PAGE 00003

ER. LINE. LOC. VALUE. INPUT.

00041	011D	E910	ADC B	AAA,X
00042	011F	A920	ADC A	AAA*\$2,X
00043		*		
00044		*		
00045		* FORMAT NO. 1		
00046		*		
00047		*		
00048		* DIRECT		
00049		*		
00050	0121	9710	STA A	\$10
00051	0123	D710	STA B	AAA
00052	0125	970B	STA A	AAA-\$5
00053		*		
00054		* EXTENDED		
00055		*		
00056	0127	F701 00	STA B	\$100
00057	012A	B7FF AB	STA A	CCC
00058	012D	F7FF 00	STA B	CCC-\$AB
00059		*		
00060		* INDEXED		

START

PAGE 00004

ER. LINE. LOC. VALUE. INPUT.

00061		*		
00062	0130	A700	STA A	X
00063	0132	E700	STA B	,X
00064	0134	A710	STA A	\$10,X
00065	0136	E710	STA B	AAA,X
00066	0138	A708	STA A	AAA/\$2,X
00067		*		
00068		*		
00069			* FORMAT NO. 2	
00070			*	
00071			*	
00072			* ACC A,B	
00073			*	
00074	013A	48	ASL A	
00075	013B	58	ASL B	
00076			*	
00077			* EXTENDED	
00078			*	
00079	013C	7801 00	ASL	\$100
00080	013F	78FF AB	ASL	CCC

START

PAGE 00005

ER. LINE. LOC. VALUE. INPUT.

00081	0142	78FF 00	ASL CCC-\$AB
00082			*
00083			* INDEXED
00084			*
00085	0145	6800	ASL X
00086	0147	6800	ASL ,X
00087	0149	6810	ASL \$10,X
00088	014B	6810	ASL AAA,X
00089	014D	6812	ASL AAA+\$2,X
00090			**
00091			* FORMAT NO. 3
00092			**
00093			*
00094			* ACC A,B
00095			*
00096	014F	36	PSH A
00097	0150	37	PSH B
00098			*
00099			* FORMAT NO. 4
00100			*

START

PAGE 00006

ER.	LINE.	LOC.	VALUE.	INPUT.
00101				*
00102				* IMMEDIATE
00103				*
00104	0151	8C01	00	CPX #\$\$100
00105	0154	8CFF	AB	CPX #CCC
00106	0157	8C00	10	CPX #AAA
00107	015A	8CFF	00	CPX #CCC-\$AB
00108	015D	8C31	20	CPX #'1
00109				*
00110				* DIRECT
00111				*
00112	0160	9C10		CPX \$10
00113	0162	9C10		CPX AAA
00114	0164	9C12		CPX AAA+\$2
00115				*
00116				* EXTENDED
00117				*
00118	0166	BC01	00	CPX \$100
00119	0169	BCFF	AB	CPX CCC
00120	016C	BCFF	00	CPX CCC-\$AB

START

PAGE 00007

ER. LINE. LOC. VALUE. INPUT.

00121		*		
00122		*		
00123			* INDEXED	
00124		*		
00125	016F	AC00	CPX	X
00126	0171	AC00	CPX	,X
00127	0173	AC10	CPX	\$10,X
00128	0175	AC10	CPX	AAA,X
00129	0177	AC12	CPX	AAA+\$2,X
00130		*		
00131			* FORMAT NO. 5	
00132		*		
00133		*		
00134			* DIRECT	
00135		*		
00136	0179	9F10	STS	\$10
00137	017B	9F10	STS	AAA
00138	017D	9F12	STS	AAA+\$2
00139		*		
00140			* EXTENDED	

START

PAGE 00008

ER.	LINE.	LOC.	VALUE.	INPUT.
00141			*	
00142	017F	BF01 00		STS \$100
00143	0182	BFFF AB		STS CCC
00144	0185	BFFF 00		STS CCC-\$AB
00145			*	
00146			*** INDEXED	
00147			*	
00148	0188	AF00		STS X
00149	018A	AF00		STS ,X
00150	018C	AF10		STS \$10,X
00151	018E	AF10		STS AAA,X
00152	0190	AF12		STS AAA+\$2,X
00153			*	
00154			* FORMAT NO, 6	
00155			*	
00156			*	
00157			* EXTENDED	
00158			*	
00159	0192	7E01 00		JMP \$100
00160	0195	7EFF AB		JMP CCC

START

PAGE 00009

ER.	LINE.	LOC.	VALUE.	INPUT.
00161	0198	7EFF	00	JMP CCC-\$AB
00162			*	
00163			*	
00164			* INDEXED	
00165			*	
00166	019B	6E00		JMP X
00167	019D	6E00		JMP ,X
00168	0197	6E10		JMP \$10,X
00169	01A1	6E10		JMP AAA,X
00170	01A3	6E12		JMP AAA+\$2,X
00171			*	
00172			* FORMAT NO. 7	
00173			*	
00174	0300			ORG \$300
00175	0300	2404		BCC \$306
00176	0302	24FC		BCC DDD
00177	0304	240A		BCC DDD+\$10
00178			*	
00179			* FORMAT NO. 8	
00180			*	

START

PAGE 00010

ER.	LINE.	LOC.	VALUE.	INPUT.	
00181	0306	01		NOP	
00182	0307	19		DAA	
00183			*		
00184			* OTHER		
00185			*		
00186	0308	8910		ADCA	#AAA
00187	030A	D910		ADC B	.AAA
00188	030C	36		PSHA	
00189	030D	58		ASLB	
00190			*		
00191	030E	9903		ADC A	%11
00192	0310	9909		ADC A	@11
00193	0312	9911		ADC A	\$11
00194	0314	990B		ADC A	11
00195			*		
00196	0316	9905		ADC A	%11+%10
00197	0318	9901		ADC A	%11/%11
00198	031A	9901		ADC A	%11-%10
00199	031C	9909		ADC A	%11*%11
00200			*		

START

PAGE 00011

ER.	LINE.	LOC.	VALUE.	INPUT.
	00201	0200		ORG \$200
	00202		*	
	00203		*	
	00204	0200		FCB \$FF,10,,%11
	00205	0204		FDB ,,\$F,\$FFFF,,%11
	00206		*	
	00207		*	
	00208	020E		FCC /TEXT/
	00209	0212		FCC 6,TEXT
	00210	0218	0010	RMB \$10
	00211	0228	16	TAB
	00212			END
TOTAL ERRORS 00000				

AAA	0010
BBB	0110
CCC	FFAB
DDD	0300

## SAMPLE PROGRAM #2

Hexa-Decimal

Memory Dump

Program

DMP

PAGE 00001

ER. LINE. LOC. VALUE. INPUT.

00001	NAM	DMP
00002	**	
00003	*	ALTAIR 680B HEXADECIMAL MEMORY DUMP PROGRAM.
00004	**	
00005	*	LOAD VIA PROM MONITOR.
00006	**	
00007	*	USE MONITOR J COMMAND TO
00008	*	START EXECUTION AT 0005.
00009	**	
00010	*	ENTER ADDRESS OF FIRST BYTE TO DUMP.
00011	**	
00012	*	ENTER ADDRESS OF LAST BYTE TO DUMP.
00013	**	
00014	*	TYPE ANY CHARACTER TO ABORT WHILE RUNNING.
00015	**	
00016	*	CONTROL RETURNS TO PROM MONITOR.
00017	**	
00018 00F3	ORG	\$F3
00019 00F3	FCB	\$FF TURN OFF TTY ECHO
00020	*	

DMP

PAGE 00002

ER. LINE. LOC. VALUE. INPUT.

	00021		* MONITOR ROUTINES.		
	00022		* ADDRESSES ARE FOR ACIA VERSION OF MONITOR.		
	00023		*		
	00024	FF81	OUTCH	EQU	@177601
	00025	FF6D	OUT2H	EQU	@177555
	00026	FF62	BADDR	EQU	@177542
	00027	FF82	OUTS	EQU	@177602
	00028	FFAB	MONIT	EQU	@177653
	00029	FF24	POLCAT	EQU	@177444
	00030	0000		ORG	0
	00031	0000	0001	XHI	RMB 1      TEMP FOR HIGH BYTE OF X
	00032	0001	0001	XLO	RMB 1      TEMP FOR LOW BYTE OF X
	00033	0002	0002	LSTBYT	RMB 2      ADDRESS OF LAST BYTE
	00034	0004	0001	COUNT	RMB 1      COLUMN COUNTER
	00035	0005	8D40	GO	BSR GETADR GET FIRST ADDR
	00036	0007	DF00		STX XHI      STORE IT
	00037	0009	8D3C		BSR GETADR GET LAST ADDR
	00038	000B	08	INX	ADJUST IT
	00039	000C	DF02		STX LSTBYT STORE IT
	00040	000E	DE00	LDX XHI	POINT TO FIRST BYTE

DMP

PAGE 00003

ER. LINE. LOC. VALUE. INPUT.

00041	0010	C60D	CRLF	LDA B	#@15	SEND CRLF
00042	0012	BDFF 81		JSR	OUTCH	
00043	0015	C60A		LDA B	#@12	
00044	0017	BDFF 81		JSR	OUTCH	
00045	001A	C611		LDA B	#17	
00046	001C	D704		STA B	COUNT	INIT COUNTER
00047	001E	DF00		STX	XHI	PRINT ADDR
00048	0020	9600		LDA A	XHI	
00049	0022	BDFF 6D		JSR	OUT2H	
00050	0025	9601		LDA A	XLO	
00051	0027	BDFF 6D		JSR	OUT2H	
00052	002A	7A00 04	NXTBYT DEC		COUNT	
00053	002D	27E1		BEQ	CRLF	
00054	002F	BDFF 82		JSR	OUTS	SEND A SPACE
00055	0032	A600		LDA	X	BYTE TO A
00056	0034	BDFF 6D		JSR	OUTZH	PRINT IT
00057	0037	08		INX		BUMP POINTER
00058	0038	9C02		CPX	LSTBYT ARE WE DONE	
00059	003A	2708		BEQ	JMONIT YES,RETURN TO	
						MONITOR
00060	003C	BDFF 24		JSR	POLCAT NO, WANT TO QUIT	

DMP.

PAGE 00004

ER. LINE. LOC. VALUE. INPUT.

00061	003F	24E9	BCC NXTBYT
00062	0041	B6F0 01	LDA \$F001 YES, READ CHAR
00063	0044	7EFF AB	JMONIT JMP MONIT AND RETURN TO MONITOR
00064		*	
00065		*	GETADR LOADS X WITH ADDRESS
00066		*	READ FROM TTY
00067		*	
00068	0047	BDFF 82	GETADR JSR OUTS SEND SPACE
00069	004A	C63F	LDA B #'? SEND QUESTION MARK
00070	004C	BDFF 81	JSR OUTCH
00071	004F	BDFF 62	JSR BADDR GET ADDRESS
00072	0052	39	RTS RETURN
00073		*	
00074		*	RESTORE TTY ECHO AFTER LOAD
00075		*	
00076	00F3		ORG \$F3
00077	00F3		FCB 00
00078			END

TOTAL ERRORS 00000

BADDR	FF62
COUNT	0004
CRLF	0010
GETADR	0047
GO	0005
JMONIT	0044
LSTBYT	0002
MONIT	FFAB
NXTBYT	002A
OUT2H	FF6D
OUTCH	FF81
OUTS	FF82
POLCAT	FF24
XHI	0000
XLO	0001

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